

ORA User's Guide 2008

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Abstract

ORA is a network analysis tool that detects risks or vulnerabilities of an organization's design structure. The design structure of an organization is the relationship among its personnel, knowledge, resources, and tasks entities. These entities and relationships are represented by the Meta-Matrix. Measures that take as input a Meta-Matrix are used to analyze the structural properties of an organization for potential risk. ORA contains over 100 measures which are categorized by which type of risk they detect. Measures are also organized by input requirements and by output. ORA generates formatted reports viewable on screen or in log files, and reads and writes networks in multiple data formats to be interoperable with existing network analysis packages. In addition, it has tools for graphically visualizing Meta-Matrix data and for optimizing a network's design structure. ORA uses a Java interface for ease of use, and a C++ computational backend. The current version ORA1.2 software is available on the CASOS website: <http://www.casos.ece.cmu.edu/projects/ORA/index.html>.

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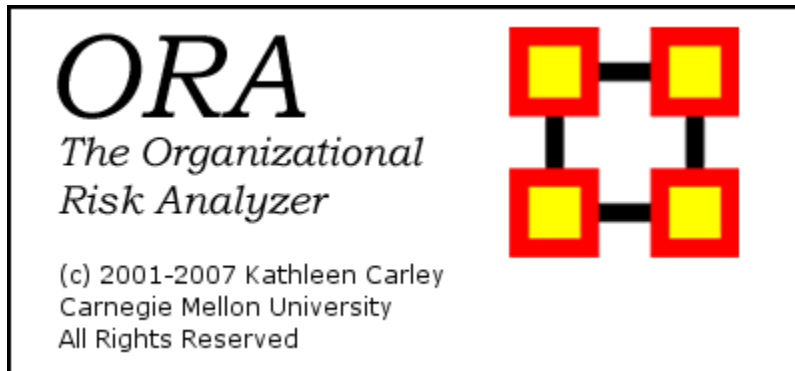
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1 ORA User's Guide 2008



2 Questions, Bugs, and Comments

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3 Dynamic Network Analysis

Dynamic Network Analysis (DNA)* is an emergent scientific field that brings together traditional social network analysis (SNA), link analysis (LA) and multi-agent systems (MAS)*. There are two aspects of this field. The first is the statistical analysis of DNA data. The second is the utilization of simulation to address issues of network dynamics. DNA networks vary from traditional social networks in that they are larger, dynamic, multi-mode, multi-plex networks, and may contain varying levels of uncertainty.

DNA statistical tools are generally optimized for large-scale networks and admit the analysis of multiple networks simultaneously in which, there are multiple types of nodes (multi-nodes)* and multiple types of links (multi-plex)*. In contrast, SNA statistical tools focus on single or at most two mode data and facilitate the analysis of only one type of link at a time.

DNA statistical tools tend to provide more measures to the user, because they have measures that use data drawn from multiple networks simultaneously. From a computer simulation perspective, nodes in DNA are like atoms in quantum theory, nodes can be, though need not be, treated as probabilistic.

Whereas nodes in a traditional SNA model are static, nodes in a DNA model have the ability to learn. Properties change over time; entities can adapt: A company's employees can learn new skills and increase their value to the network; Or, kill one terrorist and three more are forced to improvise. Change propagates from one entity to the next and so on. DNA adds the critical element of a network's evolution and considers the circumstances under which change is likely to occur.

3.1 Where to learn to more:

- *Kathleen M. Carley*, 2003, Dynamic Network Analysis” in Dynamic Social Network Modeling and Analysis: Workshop Summary and Papers, Ronald Breiger, Kathleen Carley, and Philippa Pattison, (Eds.) Committee on Human Factors, National Research Council, National Research Council. Pp. 133-145, Washington, DC.
- *Kathleen M. Carley*, 2002, Smart Agents and Organizations of the Future” The Handbook of New Media. Edited by Leah Lievrouw and Sonia Livingstone, Ch. 12, pp. 206-220, Thousand Oaks, CA, Sage.

Kathleen M. Carley, Jana Diesner, Jeffrey Reminga, Maksim Tsvetovat, 2005-forthcoming, Toward an Interoperable Dynamic Network Analysis Toolkit, DSS Special Issue on Cyberinfrastructure for Homeland Security: Advances in Information Sharing, Data Mining, and Collaboration Systems.

4 File Formats

ORA can read in a multitude of file formats.

Below is a list, with examples of the code, of those formats.

DyNetML – .dl – UCINET – comma delimited (.csv) – text files (.txt) – Pajek (.net) – GraphML – GMU model (.stl) – Pathfinder (.lo).

Dynetml (the native ORA xml format): DynetML is an xml based interchange language for relational data including nodes, ties, and the attributes of nodes and ties. DyNetML is a universal data interchange format to enable exchange of rich social network data and improve compatibility of analysis and visualization tools.

```
<node id="col_jack_o'neill">
  <properties>
    <property name="ally" type="string" value="yes"/>
    <property name="gender" type="string" value="male"/>
  </properties>
</node>
<graph sourceType="Agent" source="Agent" targetType="Agent" target="Agent"
id="agent x agent" isDirected="true">
  <edge source="A01" target="A11" type="double" value="1"/>
  <edge source="A02" target="A01" type="double" value="1"/>
</graph>
```

.dl: DL (for "data language") is a very powerful and (fairly) simple language that allows the creation of quite complex and large UCINET data sets with minimal data entry. DL language files are plain ASCII text files that can be created with any editor (be sure to store the results as plain text).

```
dl n=9, format=edgelist1
```

```
labels:
```

```
A,B,C,D,E,F,G,H,I
```

```
data:
```

```
1 1 1
1 2 1
1 6 1
.
.
.
8 7 1
9 9 1
```

##h and ##d (UCINET): UCINET datasets are stored in a special (Pascal) format, but can be created and manipulated using both UCINET's and other software tools (text editors and spreadsheets). Each UCINET dataset consists of two separate files that contain header information (e.g. myfile.##h) and the data lines (e.g. myfile.##d). Because of this somewhat unusual way of storing data, it is best to create data sets with the internal spreadsheet editor or DL language tools, or to import text or spreadsheet files and save the results as UCINET files.

.CSV (comma separated values): The CSV ("Comma Separated Value") file format is often used to exchange data between disparate applications. The file format, as it is used in Microsoft Excel, has become a pseudo standard throughout the industry, even among non-Microsoft platforms. File most commonly created from an Excel spreadsheet using the Save As... option

- Each record is one line... but — A record separator may consist of a line feed (ASCII/LF=0x0A), or a carriage return and line feed pair (ASCII/CRLF=0x0D 0x0A)... but — fields may contain embedded line-breaks (see below) so a record may span more than one line.
- Fields are separated with commas.
- Leading and trailing space-characters adjacent to comma field separators are ignored.
- Fields with embedded commas must be delimited with double-quote characters.

- Fields that contain double quote characters must be surrounded by double-quotes, and the embedded double-quotes must each be represented by a pair of consecutive double quotes.
- A field that contains embedded line-breaks must be surrounded by double-quotes
- Fields with leading or trailing spaces must be delimited with double-quote characters.
- Fields may always be delimited with double quotes.
- The first record in a CSV file may be a header record containing column (field) names

,A01,A02,A03,A04

A01,0,0,0,0

A02,1,0,0,0

A03,1,0,0,0

A04,1,0,0,0

.txt (text files): Otherwise referred to ASCII files which contain no extemporaneous formatting.

.raw: net (Pajek): The file format accepted by Pajek provides information on the vertices, arcs (directed edges), and undirected edges. A short example showing the file format is given below:

*Vertices 3

1 "Doc1" 0.0 0.0 0.0 ic Green bc Brown

2 "Doc2" 0.0 0.0 0.0 ic Green bc Brown

3 "Doc3" 0.0 0.0 0.0 ic Green bc Brown

*Arcs

1 2 3 c Green

2 3 5 c Black

*Edges

1 3 4 c Green

.graphml: GraphML is a comprehensive and easy-to-use file format for graphs. It consists of a language core to describe the structural properties of a graph and a flexible extension mechanism to add application-specific data. Unlike many other file formats for graphs, GraphML does not use a custom syntax. Instead, it is based on XML and hence ideally suited as a common denominator for all kinds of services generating, archiving, or processing graphs.

<xs:annotation>

<xs:documentation

source="http://graphml.graphdrawing.org/"

xml:lang="en">

Simple type definitions for the new graph attributes.

</xs:documentation>
</xs:annotation>

.stl (GMU model): This file format is native to the stereolithography CAD software created by 3D Systems. STL files describe only the surface geometry of a three dimensional object without any representation of color, texture or other common CAD model attributes and can use both ASCII and binary representations

An ASCII STL file begins with the line:

solid {name}

where name is an optional string. The file continues with any number of triangles, each represented as follows:

facet normal n1 n2 n3

outer loop

vertex v11 v12 v13

vertex v21 v22 v23

vertex v31 v32 v33

endloop

endfacet

where n1-n3 and v11-v33 are floating point numbers in sign-mantissa'e'-sign-exponent format and concludes with:

endsolid {name}

.lo (pathfinder):

5 Getting Started

Welcome to ORA's Help File system!

The ORA help set is organized into the following top-level folders:

To begin with, if you're not familiar with Social Network Analysis, then you should read through this manual. It's broken up into six parts.

1. Getting Started: provides an overview of Social Networks and how they pertain to ORA.
2. The Main Interface: The Main Interface is the area for working with the data within the Networks. This includes loading, saving & merging, performing various math functions on the Networks, generating a variety of networks, and running reports.
3. The Visualizer: This is the graphical tool for visualizing the Networks. It contains tools for displaying (or hiding) nodes and links, creating different groupings, and displaying information about the Network.
4. ORA Measures: This section contains explanations of the various measures used in ORA. They contain a short explanation and (for the most part) the math used in the measure. It also describes the type, input, and output.
5. Lessons: Lessons designed to teach specific materials.

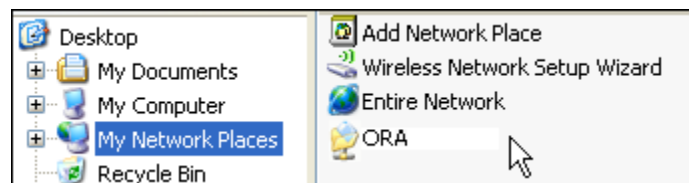
6 Network Drives

If you are running on a network drive then the help system needs a drive letter in order to work correctly. There are 2 possible solutions to this:

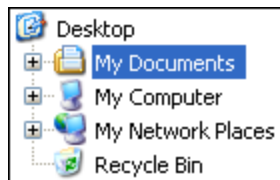
1. Copy the ORA folder to each local machine.
2. If at all possible Map a Network Drive. Right click on the shared folder and select Map Network drive.

6.1 Mapping a Network Drive

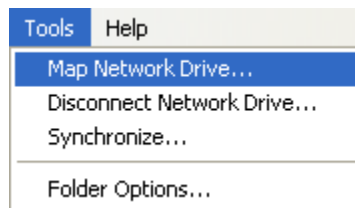
In an Explorer window select My Network Places. Find the name of the network which contains ORA.



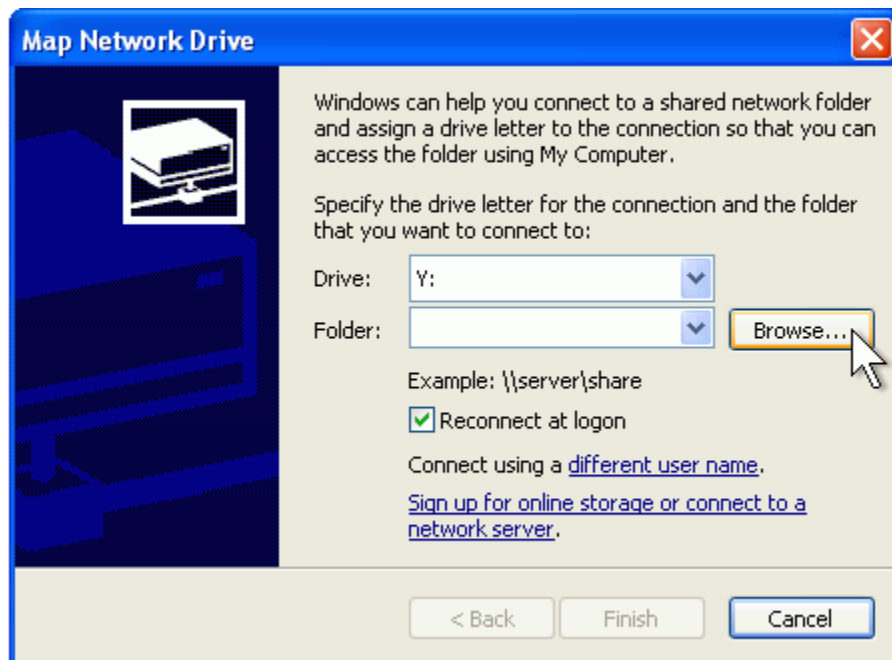
Go back to My Document.



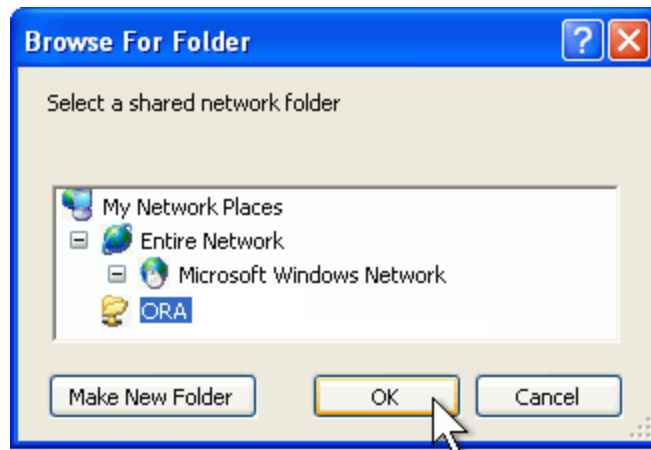
From the menu select Tools => Map Network Drive. This brings up the dialog box below.



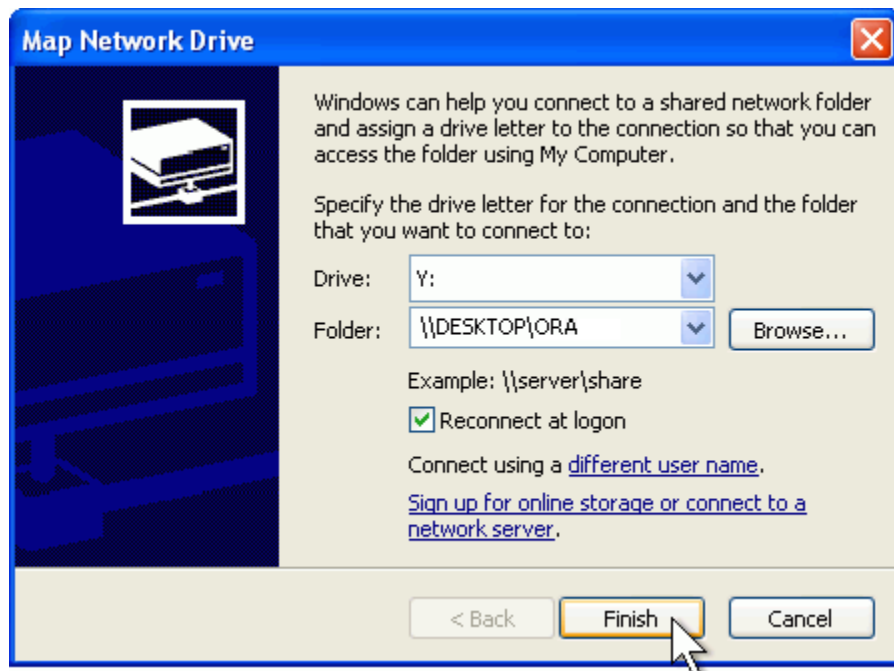
Select the [Browse] button in order to select the network drive.



Select the correct network drive and press [OK].



Select [Finish].



Your computer now has the Network drive with ORA mapped on the desktop.

7 ORA and DNA

In general, you may want to use ORA in conjunction with other computational tools to advance DNA theory. The CMU CASOS tools that work with ORA to form tool chains are AutoMap (extracts networks from texts) and various DNA simulators including both Construct and DyNet. These tools are often used in a number of real world applications, including the following areas:

- Designing adaptive teams for Command and Control Networks
- Estimating the impact of organizational downsizing
- Estimating the effectiveness of new structures
- Evaluating risk in organizational designs
- Examine impact of IT effectiveness
- Impact analysis of actions in asymmetric warfare simulation
- Impact analysis of weaponized biological attacks on cities

ORA is interoperable with a number of other SNA and link-analysis tools: UCINET, KeyPlayer, and Analyst Notebook. Additional information is listed under data import and export.

7.1 Where to learn more about CASOS tools and this tool chain:

Kathleen M. Carley, Jana Diesner, Jeffrey Reminga, Maksim Tsvetovat, 2004, An Integrated Approach to the Collection and Analysis of Network Data, In Proceedings of the NAACSOS 2004 Conference, Pittsburgh, PA

Kathleen M. Carley, 2004, Estimating Vulnerabilities in Large Covert Networks Using Multi-Level Data, In Proceedings of the NAACSOS 2004 Conference, Pittsburgh, PA

Kathleen M. Carley, 2003, Dynamic Network Analysis in Dynamic Social Network Modeling and Analysis: Workshop Summary and Papers, Ronald Breiger, Kathleen Carley, and Philippa Pattison, (Eds.) Committee on Human Factors, National Research Council, National Research Council. Pp. 133-145, Washington, DC.

Kathleen M. Carley, Jana Diesner, Jeffrey Reminga, Maksim Tsvetovat, 2005-forthcoming, Toward an Interoperable Dynamic Network Analysis Toolkit, DSS Special Issue on Cyberinfrastructure for Homeland Security: Advances in Information Sharing, Data Mining, and Collaboration Systems.

CASOS: Center for Computational Analysis of Social and Organizational Systems (<http://www.casos.cs.cmu.edu/index.html>)

8 Questions, Bugs, and Comments

Please contact us:

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9 Overview: The Organizational Risk Analyzer

ORA is an analysis tool designed to help the user evaluate one or more networks. It can be used to assess the nature of, features of, change in, and determinants of complex networks. A large variety of networks can be assessed including, but not limited to, social networks, activity networks, task networks, knowledge networks, supply chains, and communication networks. Using ORA questions such as the following can be addressed: what is critical, are there groups of interest, are there patterns of interest, how might interventions impact the network, who is critical, are there emerging groups, how is the network changing.

What is a network? In any data there are relations among things such as two people are cousins, or a set of people are all members of the same club. These networks might be psychological or cultural as when two people share the same belief. They might be physical as in two resources being in the same location or two computers being connected by a line, or they might be social as in people being related. There are many reasons why networks exist. Networks are ubiquitous. Everyone and everything is constrained and enabled by the networks in which they are embedded. Everyone and everything is embedded in multiple networks; e.g. you are connected to some people due to work, others due to school, others due to your kids, and so on. ORA lets you visualize, assess, and reason about these networks.

9.1 What kinds of networks?

ORA can assess any type of network. Anything that can be represented as a set of nodes and relations can be assessed. Typical networks are: social networks (who interacts with whom), financial networks (who lends money to whom); gant charts (what task needs to be done before what), supply chains (what resources are needed to build what other resources), semantic networks (what ideas are linked to what ideas), proximity networks (what states border on what states), and so on. ORA can assess any data that can be represented as nodes and relations regardless of what the nodes are or what the relations are.

9.2 What if there are many networks?

ORA can be used to assess the interlocks among networks. For examples, imagine that the following networks exist: who works with whom; who has what skills, what skills are needed for what tasks, who is doing what tasks then ORA can assess whether in fact the right people have been assigned to those tasks or where there are problems because there is insufficient skills available for the task. ORA can assess "multi-mode multi-link" data.

9.3 What if the networks change?

ORA can be used to assess change in networks over time. Over time, the shape or topology of a network might change; e.g., start up companies move from a collaborative to a hierarchical structure, terrorists change what weapons they use to attack sites, scholars cite different papers, and so on. Consequently, over time, who or what is critical in a network might change. ORA can assess change in networks, and forecast possible ways in which the network might change in the future.

9.4 What if information is incomplete?

ORA can assess networks even when information is incomplete. ORA has been built to gracefully degrade so that it calculates all and only those metrics for which there is information.

9.5 Illustrative applications

ORA has been applied in numerous settings. Examples include the following. Assessment of team-x leadership structure at NASA. Comparison of terror networks. Identification of vulnerabilities in insurgency and terror networks. Assessing change in political elite structures in Korea and early identification of emergent leaders. Designing teams for wargames. Assessing the impact of turnover and retirement on public health organizations in Dutchess County, NY. Identifying waypoints with AIS data. Organizations where ORA has been used include: AFIT, SOCOM, USMA, CIA, many universities.

9.6 Tool Evolution

There are still many challenges in the area of dynamic network analysis. Key challenges include handling streaming data, locating confidence intervals for metrics, uncertainty assessment, and so on. As these challenges are met, new algorithms are implemented, tested and added to ORA thus further meeting the user's needs.

Social Network Analysis (SNA)

Social Network Analysis* is a scientific area focused on the study of relations, often defined as social networks.

In its basic form, a social network is a network where the people entities and the relations links are a form of connection such as friendship. Social Network Analysis takes graph theoretic ideas and applies them to the social world.

The term social network was first coined in 1954 by J. A. Barnes (see: *Class and Committees in a Norwegian Island Parish*). Social network analysis is also called network analysis, structural analysis, and the study of human relations. SNA is often referred to as the science of connecting the dots.

Today, the term Social Network Analysis (or SNA) is used to refer to the analysis of any network such that all the entities are of one type (e.g., all people, or all roles, or all organizations), or at most two types (e.g., people and the groups they belong to). The metrics and tools in this area, since they are based on the mathematics of graph theory, are applicable regardless of the type of nodes in the network or the reason for the connections.

For most researchers, the entities are actors. As such, a network can be a cell of terrorists, employees of global company or simply a group of friends. However, entities are not limited to actors. A series of computers that interact with each other or a group of interconnected libraries can comprise a network also.

9.7 Where to find out more on SNA

- *Scott, John*, 2000, Social Networks, Sage (2nd edition)
- *Wasserman, S. & K. Faust*, 1994, Social Network Analysis: Methods and Applications

10 Stargate - Summit - Synopsis



10.1 Story Background

The data for this scenario is based on the Sci-Fi tv show, Stargate SG-1 and specifically the episodes Summit / Last Stand. Following is a synopsis of the episodes if you have any questions regarding the dataset.

10.2 The DataSets

The Agents – Colonel Jack O'Neill, Major Samantha Carter, Doctor Daniel Jackson, Teal'c, Jacob Carter/Selmak, Lt Elliot, Ren'al, Aldwin, Janet Frazier, Major Mansfield, General Hammond, Lantash, Narim, Travell, Osiris, Yu

10.3 The Short of it

The Tok'ra are planning an attack which would kill all of the head Goa'uld in one fell swoop by infiltrating a summit and poisoning them all simultaneously. With the help of Stargate Command and the U.S. Military they are able to infiltrate the summit. The plan is going fine until new information is disclosed which changes everything.

10.4 The Story

The Tok'ra have information regarding a secret Goa'uld summit of all the System Lords. They devise a plan to destroy the organization once and for all by poisoning their symbiotes, but they have need of one thing. A human (tauri) who speaks fluent Goa'uld. Ren'al (the head of the Tok'ra council) travels to Earth to meet with Stargate Command in order to recruit Dr. Daniel Jackson. Dr. Jackson is a human who is fluent in Goa'uld. The System Lords have declared a truce for the summit and each System Lord can bring one human servant.

SG-1 journeys to the Tok'ra homeworld, Revanna. Jacob Carter, previously of the U.S. military but now a Tok'ra, presents the plan to Colonel O'Neill and SG-1. He's established himself as a minor Goa'uld in the service of Yu. He can help get Daniel inside Yu's home base by using the Reole memory-altering chemical to convince Yu that he is his closest human slave, Jarren.

Elsewhere, the Goa'uld Zipacna, a servant of the new and very powerful Goa'uld, welcomes a guest, Osiris. Zipacna offers her a position in service of the Goa'uld, Anubis.

Osiris prepares to depart Zipacna's ship for the summit, as Anubis' official representative. Zipacna, meanwhile, has learned the location of the new Tok'ra homeworld, Revanna, from a captured spy and plans to launch a full-scale invasion.

Jacob and Daniel successfully dispose of Jerran, and, using the reole drug, trick Yu into believing Daniel is his faithful servant. Yu and Daniel depart to the summit.

Six of the galaxy's most powerful System Lords are waiting: Ba'al, Olokun, Morrigan, Bastet, Kali the Destroyer, and Svarog. They are waiting, though, for another guest, the powerful Goa'uld who has been dealing them all heavy defeats in battle, but who refuses to make his identity known.

As the attack begins on Revanna SG-1 and SG-17 try to help the Tok'ra, but little can be done. The Goa'uld have dialed into Revanna's Stargate, thusly preventing their escape. Zipacna continues bombing the surface of Revanna, in an attempt to flush out the resistance. As the tunnels collapse many Tok'ra are killed along with Major Mansfield.

Ren'al encrypts the symbiote poison formula onto a data crystal but is killed by falling debris shortly after. Major Samantha Carter takes the data crystal for safe keeping. A large holding tank, where the symbiote Lantash is being kept alive, is destroyed and Lantash takes refuge in the dying Lieutenant Elliot as a host.

Colonel O'Neill, Teal'c and the Aldwin do a scouting run on the surface of the planet only to find Zipacna has amassed an army of Jaffa troops on the surface. Aldwin is killed on their way back to the tunnels. SG-1 regroups but more tunnel collapses prevent their escape to the ring room. Their path to the surface is blocked.

Back at the summit Osiris, the final guest, arrives. Daniel is caught by surprise. Osiris had taken possession of his friend Sarah Gardner a year ago. Osiris recognizes Daniel, but does not reveal this to the System Lords.

In private Daniel communicates her arrival to Jacob. Her arrival presents a large problem. Osiris confronts Daniel Jackson and demands to know what he's is planning. Daniel manages to prick her with his ring containing the reole memory drug and convinces her that he is but Yu's human servant. The drug takes affect and she leaves, somewhat confused. Col. O'Neill and Teal'c find a set of Tok'ra tunneling crystals which they use to grow new tunnels. Major Carter tries to help Lt. Elliot stay alive.

Oiris tells the System Lords she represents the Anubis, who had been believed to be dead for 1,000 years. Anubis has dealt blows to each and every System Lord. Anubis wants entrance back into the System Lords. The Goa'uld vote to allow Anubis to rejoin them, and for Osiris to represent him.

Daniel reports this to Jacob Carter. They both agree that the plan to poison the System Lords must be aborted. If they wipe out the seven most powerful System Lords now, Anubis will be free to conquer the galaxy.

SG-1 and Lt. Elliot make it to the surface but must still must avoid the Jaffa army. They begin the 25-mile walk to the Tok'ra beacon to send a signal to Daniel and Jacob. At the beacon Maj. Carter sends a signal to Jacob and Daniel.

Jacob tells Daniel to get off the space station. But Daniel decides to attempt to kidnap Osiris (still hoping to free her from the Gou'ald). When she arrives, he locks her in the hold and readies to steal the ship. But Yu intervenes saying that his servant Jarren has betrayed him. He releases Osiris. But believing that Yu plotted to kidnap her she stabs Yu. As she prepares to kill Daniel he reveals who he really is. This cause her to hesitate. That, and the attack by Yu gives him the opportunity to escape.

On their return to Revenna Jacob and Daniel are shot down by the Jaffa army and crash. SG-1 finds them shaken but unhurt. Lt Elliot/Lantash, knowing he's dieing anyway, volunteers to sacrifice himself by taking the symbiote posion and wait to be captured. He'll then release the poison clearing the way for SG-1 to escape through the Stargate.

Colonel O'Neill hates to leave his man behind, but sees that there is no other choice. The team goes into hiding. Elliot places the poison in his pocket, and listens as the footfalls of the approaching Jaffa army loom ever closer.

11 System Requirements

ORA performs best on machines that meet or exceed the following specifications:

Spec	Windows	Mac (running XP)
System	XP	OSX 10.4.x
RAM	256 MB	1GB
Processor	Pentium 4	Intel Core 2 Duo
Speed	1.0 GHz	2.0 GHz
Java	6.0	6.0
Extra		Parallels for Dual Booting

NOTE : When working with extremely large data sets, increasing processing speed and RAM is highly recommended.

12 RELEASE NOTES: ORA 1.9.0

TERMINOLOGY CLARIFICATION

So that the help file mirrors the actual tool in use, some terms have been deliberately left in the help documentation that have since been refined in use as they specifically apply to the ORA interface. To avoid confusion, the ORA Help will refer to terms as they are still used in the ORA interface, though the term may need to be updated. However, what follows is a clarification of all key terms one will encounter in the both the interface and the help. For other terms, please see Basic Terms in the ORA help documentation.

ENTITY

Can be who, what, where, how, why, a thing that is being studied. For example, entities can be people, agents, organizations, beliefs, expertise areas, resources, tasks, events, locations.

NODE

The representation of a single entity (a who, what, where, how why item). This pertains to actually looking at a network model. In the visual model, entities are called nodes.

META-NODE

The representation of a group of nodes as one node. For example, if Bob, Carol, Ted, and Alice are all accountants, they could all belong to the Meta-Node Accountants which would contain all their individual nodes.

LINK

The representation of the tie, connection, relation, edge between two nodes.

META-LINK

The representation of a Group of links.

NETWORK

The representation of a set of nodes, including meta-nodes, of one type and the links, including meta-links, of one type between them.

META-NETWORK

The representation of a Group of networks.

LABEL

Each entity, node, link or network has a type — what kind it is, is called a label. This can be the common name, an id — unique identifying number or some other kind of label.

ENTITY CLASS

A set of entities of one type.

NODE CLASS

A set of nodes of one type. Note: a set of nodes of one type can be represented as a meta-node.

LINK CLASS

A set of links of one type. Note: a set of links of one type can be represented as a meta-link.

NETWORK CLASS

A set of networks of one type. Note: a set of networks of one type can be represented as a meta-network.

GROUP

A collection of things, such as entities, nodes, ties, and networks. A group might at times be represented as a meta-node.

Nodes may be classified in groups based on a shared attribute, type, id-range, label, user selection, etc. For example: if you have a set of people and know their gender, then there might be two groups - men and women.

In addition, the nodes representing those people could be displayed as a meta-node for men and a meta-node for women.

Nodes may be classified into groups based on a grouping algorithm. For example, if you have a network showing connections among members of an organization and you run a grouping algorithm it will return clusters of nodes that fit together on some mathematical criteria. This cluster is a group and can be represented as a meta-node.

TRAIL

A set of nodes and links that form a single unbroken chain, such that no node or link is repeated.

PATH

A set of nodes and links that form a single unbroken chain, such that no nodes and links can be repeated.

13 What Is ORA?

13.1 An Overview

The Organizational Risk Analyzer (ORA) is a statistical analysis package for analyzing complex systems as Dynamic Social Networks.

Many complex systems such as organizations, intra-state alliances, food webs, etc. can be represented as an ecology of interlinked networks. Within ORA any complex system is represented as a Network. What follows is a general description of ORA's primary capabilities. Specific instruction is provided under the correlating folders in this help system.

See Basic Terms for additional definitions relating to Social Networks.

13.2 The ORA Visualizer

The ORA Visualizer renders conceptual images of social networks. Nodes such as Agents, Task, Knowledge and Organizations represent real-world Entities like the president of a company, driving to the airport, or how to wash your clothes. Nodes which share the same attributes can be further grouped together creating Meta-Node. Links connect nodes that share a direct relationship. Such relationships are derived from the Network. ORA's single unit of data input, and are referred to as graphs. The ORA visualizer is interactive. You can zoom, rotate, isolate, add and remove Meta-Nodes, and much more.

13.3 Reports

ORA can run many reports: Risk, Intelligence, and Sphere of Influence to name a few. Multiple organizations can be compared against each other, network structure can be optimized, subgroups within a network can be identified, and scenarios involving the removal of nodes or links can be examined. Reporting capabilities are constantly being refined and updated.

13.4 Charts

Four chart types are available: Bar Chart, Scatter Plot, Histogram, and Heat Map. Each one in turn presents a different statistical profile of a selected nodeset. Examples of these reports and how to access them can be found under Basic Usages.

14 Where To Begin

To begin you need data to run in ORA. And not data in just any format. ORA uses particular data formats: DyNetML*, .csv*, GraphML*, and a couple others.

The examples in the ORA help file use a dataset based on the popular Sci-Fi TV show, Stargate. You can download a copy of this dataset to practice using ORA at the following URL:

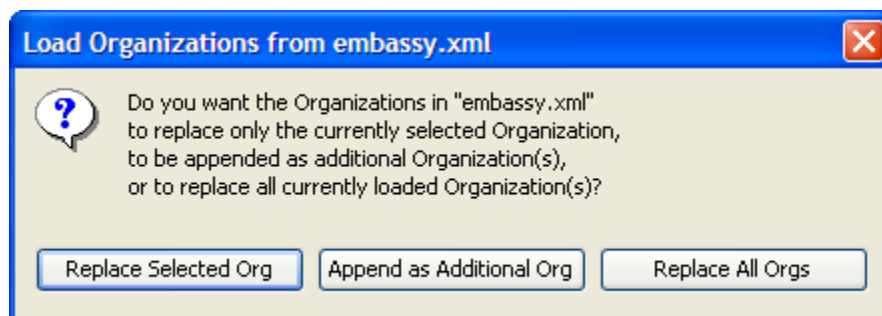
http://www.casos.cs.cmu.edu/computational_tools/datasets/internal/stargate/index2.html

Another method is to create a MetaNetwork from an Excel spreadsheet and save it as a .csv* file.

Let's now assume you've created a MetaNetwork after reading through the documentation.

From the Main Menu select: File => Open MetaNetwork. Then navigate to the directory which contains the MetaNetwork you want.

If this is the first MetaNetwork you're opening it will appear in panel 1. If there are already Matrices open you'll get the following dialog box.



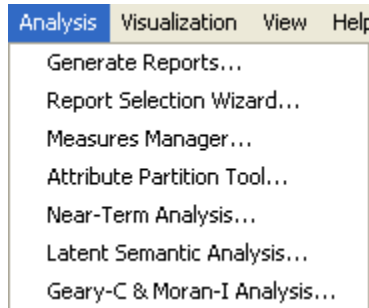
Choose Replace Selected Org to remove the previous MetaNetwork and replace it with the current one;

Choose Append As Additional Org to add it to any MetaNetworks already loaded in the ORA session;

Choose Replace all Orgs to remove any MetaNetworks loaded into ORA and start over with the current MetaNetwork only.

15 The Main Interface

Analysis



Generate Reports – Brings up a dialog box that enables you to run any report on any currently active Meta-Network then select the format you want the results.

Report Selection Wizard – Assists you in selecting the best reports for the selected Meta-Network.

Measures Manager – The option allows you to choose which measures are to be used in generating reports for the selected Meta-Networks. The dropdown menu allows you to choose measures lists which divide them up into categories such as: Slow Measures, Critical Risk Employees, and Resource Allocation Risk.

Attribute Partition Tool – Creates new Meta-Networks using an existing Meta-Networks and uses attribute values to affect the result.

Near-Term Analysis – Tool used to detect the results when a Meta-Node is removed from an existing circumstance. See Near-Term Impact lesson.

Latent Semantic Analysis – Latent semantic analysis (LSA) is a technique in natural language processing, in particular in vectorial semantics, of analyzing relationships between a set of documents and the terms they contain by producing a set of concepts related to the documents and terms.

Geary-C & Moran-I Analysis – This function performs Moran's I test using phylogenetic and spatial link matrix (binary or general). It uses neighbouring weights so Moran's I and Geary's c randomization tests are equivalent.

16 Attribute Partition Tool

To create new Meta-Networks which are a subset of nodes use the Attribute Partition. Select an Node-Class(es), select the Attribute set, then select the individual attribute(s) to form a new Meta-Network.

The screenshot shows the 'Attribute Partition Tool' dialog box. It has a blue title bar with a red 'X' button. The main area is light yellow. At the top, it says 'This tool creates new meta-networks from an existing meta-network using a node attribute.' Below this is a dropdown menu 'Select a meta-network:' with 'stargate_summit' selected. Then, it says 'Select the node classes to partition by attribute value. Node classes not selected will be added in their entirety to each new meta-network.' There is a list of node classes: 'agent', 'event', 'knowledge', 'location', 'resource', and 'task', each with a checked checkbox. To the right of this list are 'Select All' and 'Clear All' buttons. Below this is another dropdown menu 'Select an attribute:' with 'ally' selected. Then, it says 'For each attribute value selected below, a meta-network will be created to contain only those nodes with the value.' There is a list of attribute values: 'no' and 'yes', each with a checked checkbox. To the right of this list are 'Select All' and 'Clear All' buttons. At the bottom are 'Close' and 'Compute' buttons.

There are four sections to the dialog box:

Select a Meta-Network: The dropdown menu lists all the currently open Meta-Networks *Here I selected "stargate_summit"*.

Select Node Class(es): Place a checkmark in the box(es) of the NodeSets you want included.

I selected all the NodeSets

Select an attribute: This dropdown menu shows all the attribute(s) contained within the selected NodeSet(s). If you change the NodeSet(s) the choice of attribute(s) will be reflected in this dropdown.
For an attribute set I selected ally.

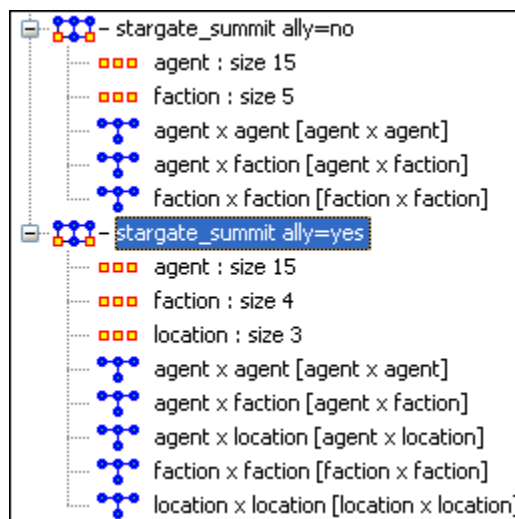
Attribute Value: Place a checkmark in the box(es) of the attributes you want included in the new Meta-Networks.

Finally I chose two values "yes" and "no".

Next select the [Compute] button. The following dialog box will appear showing the number of new Meta-Networks created.

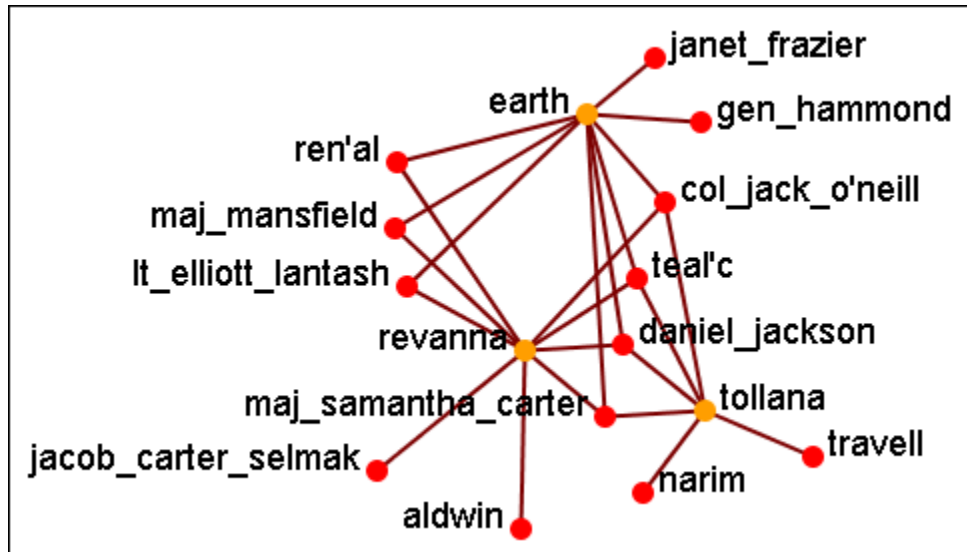


Close the dialog box. In the main interface you'll see your new Meta-Networks listed in Panel 1. The two new Meta-Networks contain, in their names, the source such as ally=yes and ally=no.

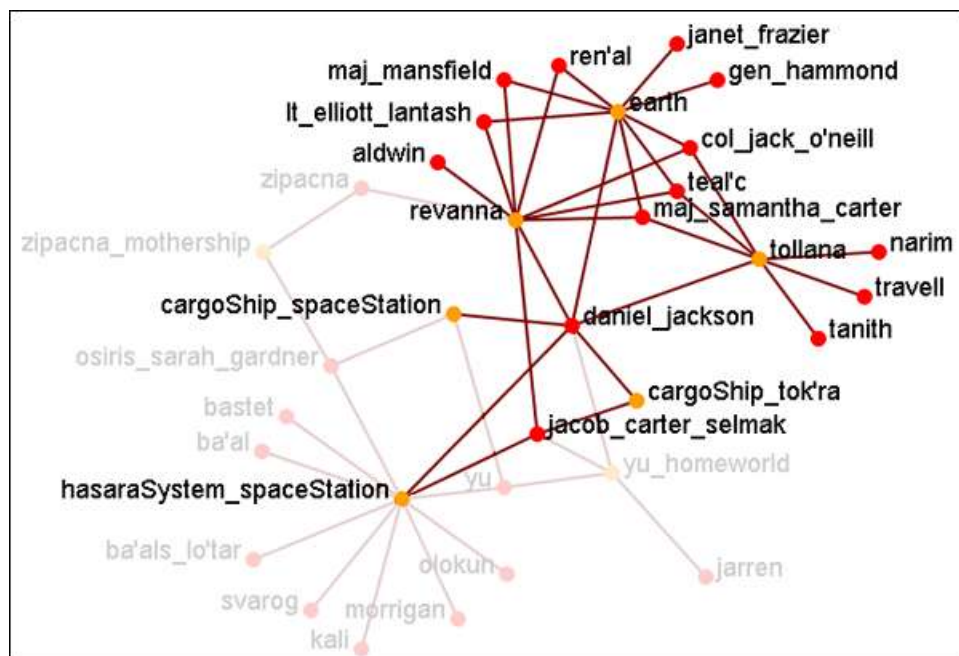


I returned to the original Meta-Network and opened the agent x location network. Then I selected the new Meta-Network for ally=yes and opened that agent x location network.

This is the visualization of the *NEW stargate_summit* — *agent x location* network with the attribute partition active.



This is the visualization of the *original stargate_summit* — *agent x location* network with no attribute partition. Note: The nodes and links not in the attribute display have been lightened for this display only.

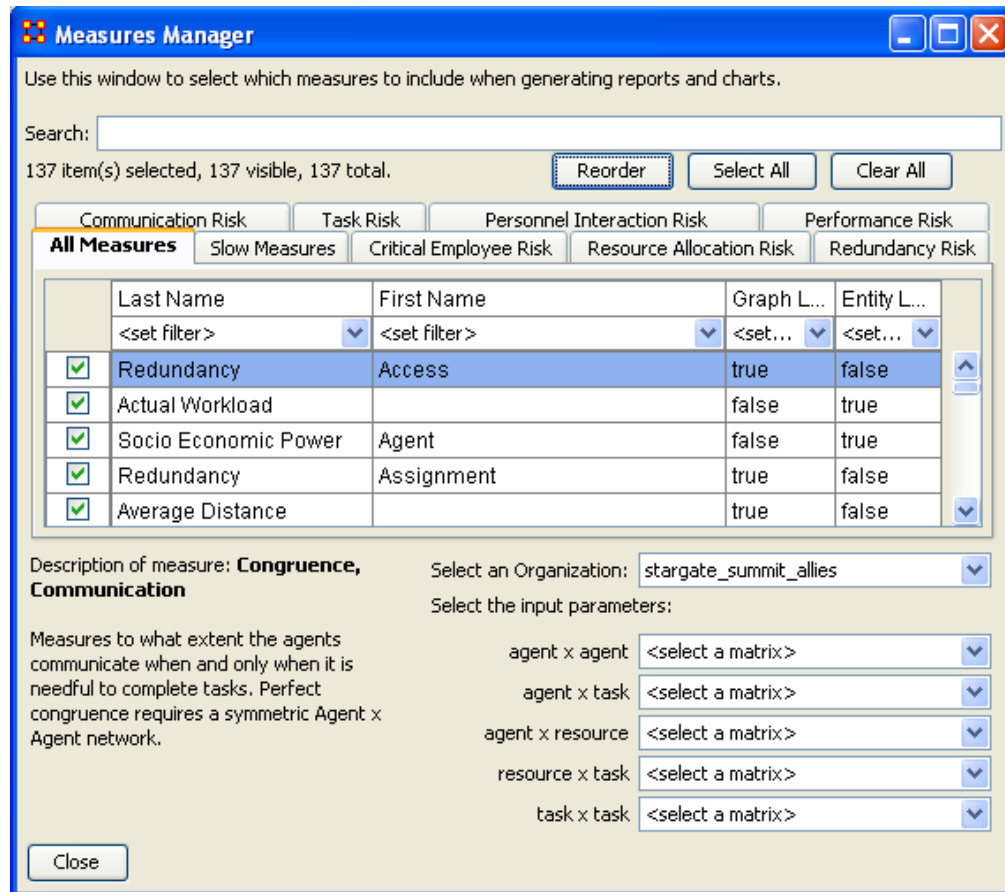


With the partition attribute network only the nodes associated with ally=yes are shown in the new network.

17 Measures Manager

Before you run any measures on a Meta-Network you can use the Measures Manager to set exactly which measures you wish to run.

Form the main interface menu select Analysis => Measures Manager.



The dialog box has multiple sections:

17.1 Filter Commands :

This section comprises two radio buttons (Match at **least one** filter | Match **all** filters) which allow for complex filterings, a [Reset Filters] button, and a Search textbox used for inputing your search. Whatever searches you input in this section are reflected in the Tabbed Window below. It will display only the nodes which match the search(es).

17.2 item(s) Selected | Visible | Total

When first called up the All Measures tab defaults to showing every measures available. When started there were 137 item(s) selected, 137 visible, 137 total.

Selecting the Slow Measures tab this changes to 16 item(s) selected, 16 visible, 16 total.

Typing Cognitive into the search textbox reduces this to 16 item(s) selected, 8 visible, 16 total showing that only 8 out of the 16 Slow Measures contain the word Cognitive.

Furthermore you can deselect measures by removing the checkmark next to the measure's name. With each measure deselected the number of selected items will reduce by one.

With these tools you can select only the measures you want to run reports on.

17.3 Buttons

- Reorder
- Select All : Selects (puts a checkmark in the box) all visible measures
- Clear All : De-Selects (removes checkmarks) from all visible measures.

17.4 Tabbed Window

This section contains tabs which sort the measures into various categories.

Each of the nine tabs sorts out the measures in different categories. This is very useful for large MetaNetworks when you'd prefer not run, say the Slow Measures* cause it would put too much a drain on your machine. By removing the checkboxes for the Slow Measures they are taken out of the mix and the reports will effectively ignore them. You can turn them back on when you're finished by placing a checkmark back in the box.

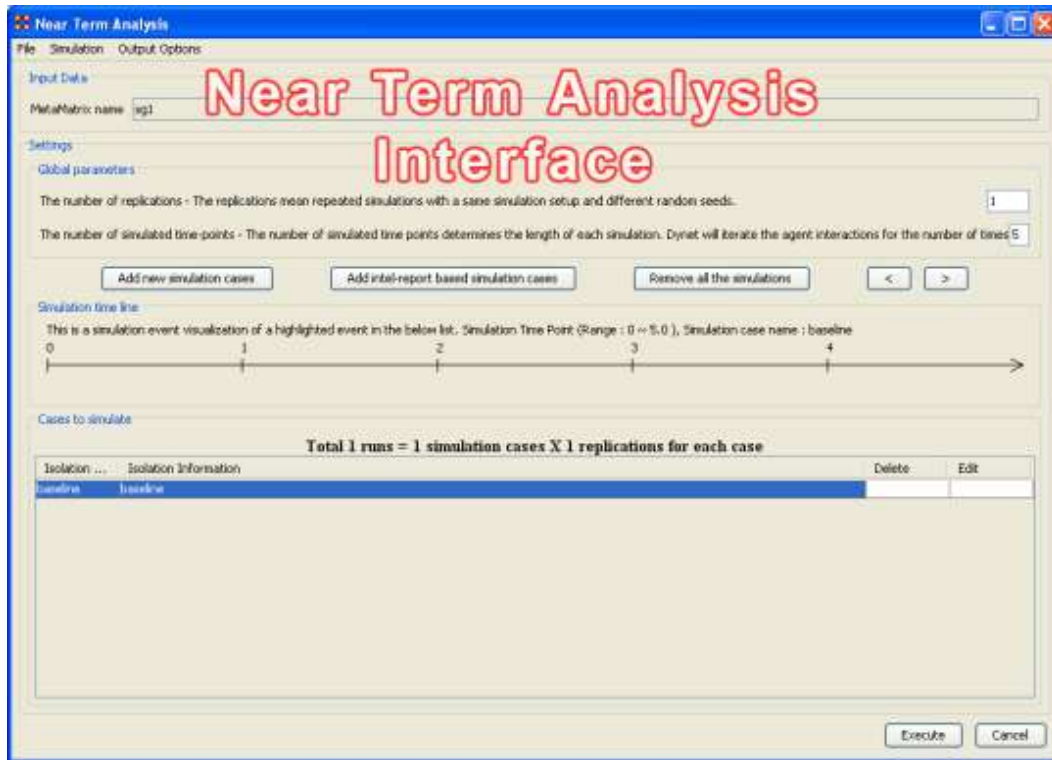
In the Tabbed Window there are four columns:

1. Last Name : Deals the general type of measure (Congruence, Exclusivity, Cognitive...). Most entries in this column will display one row as they are singular in what they need to show. Others will display two rows as it's nearly the same measure run on both knowledge and resources. Then a few (like Centrality) will display quite a few rows the types of measures written for that type of measures are somewhat varied.
2. First Name : Deals with the category of the measure (Betweenness, Closeness, Centrality...). This is a secondary factoring.
3. Graph Level : Graph Level* produces a single number as output.
4. Entity Level : Entity Level* produces one number per entity.

17.5 Drop-Down Menu

Gives the user the ability to select which currently active Meta-Network to run the measures on, as well as, which individual networks.

18 Near Term Impact Menu



Save the current simulation setting: Brings up a save box where you can navigate to a directory and save all the current simulation settings.

Load a simulation settin from a file: Navigate to a directory to load a previously saved simulation setting.

NOTE : This will remove any settings that are currently active.

Close: Closes the Near Teram Ananlysis window.

Simulation	Output Options
Excute simulation cases	
Show the add simulation wizard	
Add ORA-Intel report based simulation cases	
Edit the highlighted case	
Remove the selected cases	
Remove all of the cases	

Execute simulation cases: Begins running the simulation. Same function as the [Execute] button at the bottom of the window.

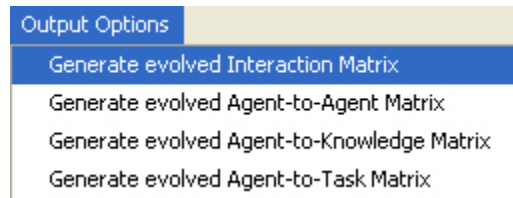
Show the add simulation wizard: Brings up the creation window. same as the [Add new simulation cases] button.

Add ORA-Intel report based simulation cases: Same as [Add ORA-Intel report based simulation cases] button.

Edit the highlighted case: Brings up the dialog box to edit parameters for selected event.

Remove the selected cases: Removes selected event from simulations.

Remove all of the cases: Same as the [Remove all the simulations] button.



These menu items will display in the Near Term Results menu:

Generate evolved Interaction Matrix:

Generate evolved Agent-to-Agent Matrix: Displays how agents interact with one another.

Generate evolved Agent-to-Knowledge Matrix: Displays how knowledge is diffused within the agent network

Generate evolved Agent-to-Task Matrix: Display how tasks are used within a network.

19 Near Term Impact Analysis

The Near Term Analysis (NTA) is a tool that allows for the removal of nodes from a given organizational structure to evaluate how the organization will likely perform as a result. The Near Term Analysis tool uses a multi-agent model as input, Dynet ML*.

The goal is to provide an answer to the question on how an organization will behave and change after considering a sequence of strategic interventions or personnel loss by way of agent removal. In other words, we want to know what happens when we remove nodes from an organization, be they people, places, resources, knowledge sets or other common Node Classes*.

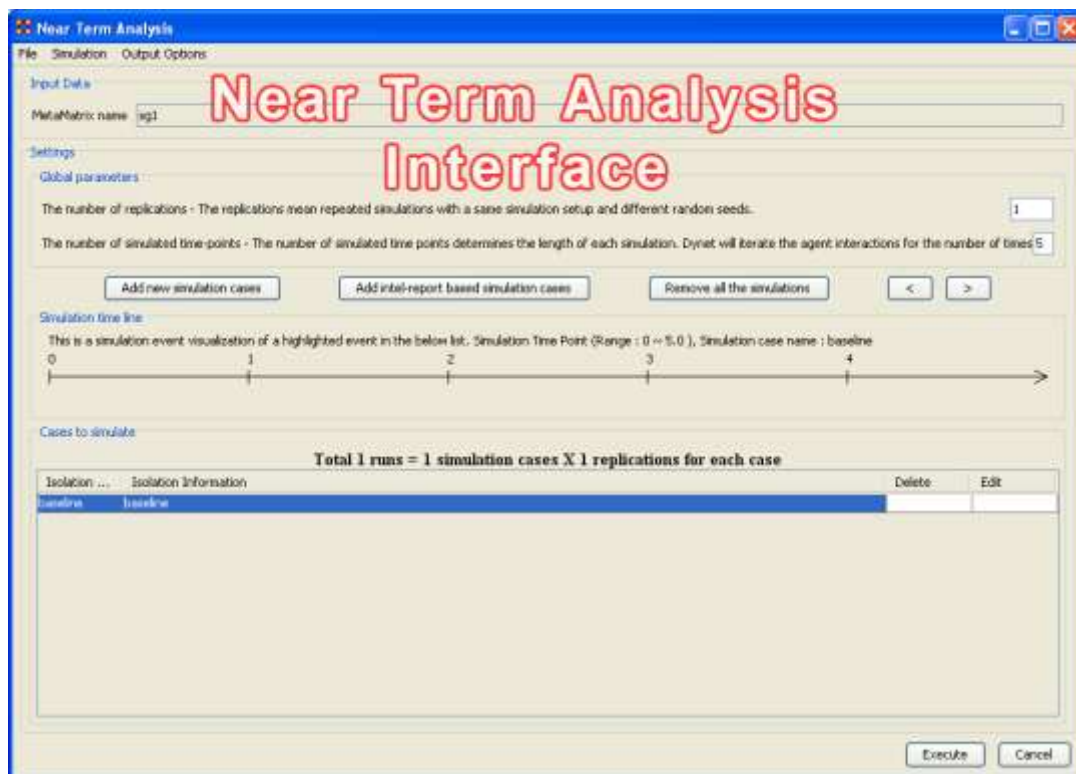
This example will use the Stargate dataset (SG-1). This dataset is included with the version of ORA downloaded and can be found online at the following url: <http://www.casos.cs.cmu.edu/projects/ora/sample.php>.

From the menu bar select File => Open Meta-Network then select SG1.xml.

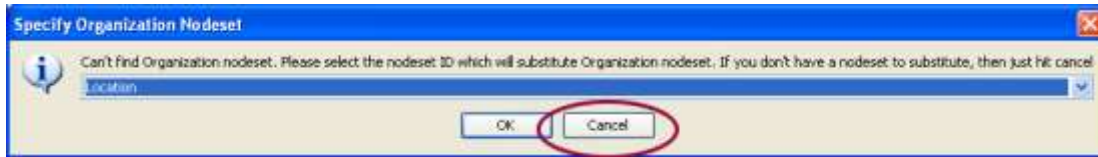
In this example, we will remove two agents: daniel_jackson and maj_samantha_carter

1. Open the SG1 MetaNetwork into ORA.
2. Highlight the SG1 Meta-Network before starting NTA in the ORA Meta-Network Manager panel.
3. From the main menu select Analysis => Near-Term Analysis.

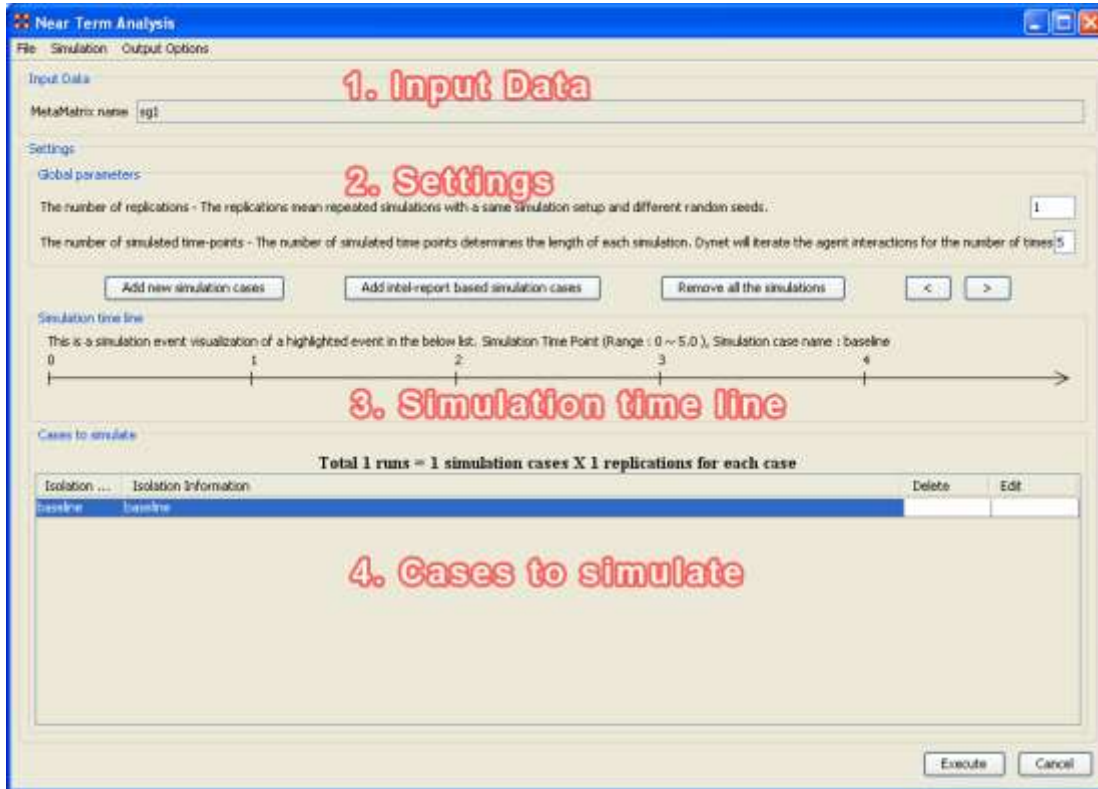
NOTE : If your dataset contains an Organization nodeset ORA will display the NTA main window. If not, it will ask for you to chose a substitute Organization nodeset.



When a Meta-Network is first loaded into ORA's the Near Term Analysis, a pop-up may appear asking for a location node. Select Cancel and proceed with the Near Term Analysis.



The NTA main window consisted of four sub panels: Input Data, Settings, Simulation time line and Cases to simulate. Below is a brief description of each panel:



19.1 1. Input Data

In this section is the file name of the Meta-Network loaded.

19.2 2. Settings (Global Parameters)

In the Setting area are two text boxes. The first, The Number of replications informs ORA how many times to run the simulation. The second, The number of simulated time-points defines the range in the section Simulation time line.

In the settings area, there are two critical factors: 1) the number of replications and 2) the number of simulated time points.

Why is this important?

The number of replications if set at a higher versus lower value, will result in more experiments being conducted on the scenario the tool is presented. Therefore, the more replications the more likely the results will mirror those in a real world example.

The number of time points determines the length of the Near Term Analysis iterations. If this number is also set to a relatively high value, the simulation will take longer.

NOTE : Be mindful of any memory considerations when running high value replications or time points.

19.3 3. Simulation time line

This are of the Near Term Analysis tool shows a visual representation of the time points selected in Settings area above.

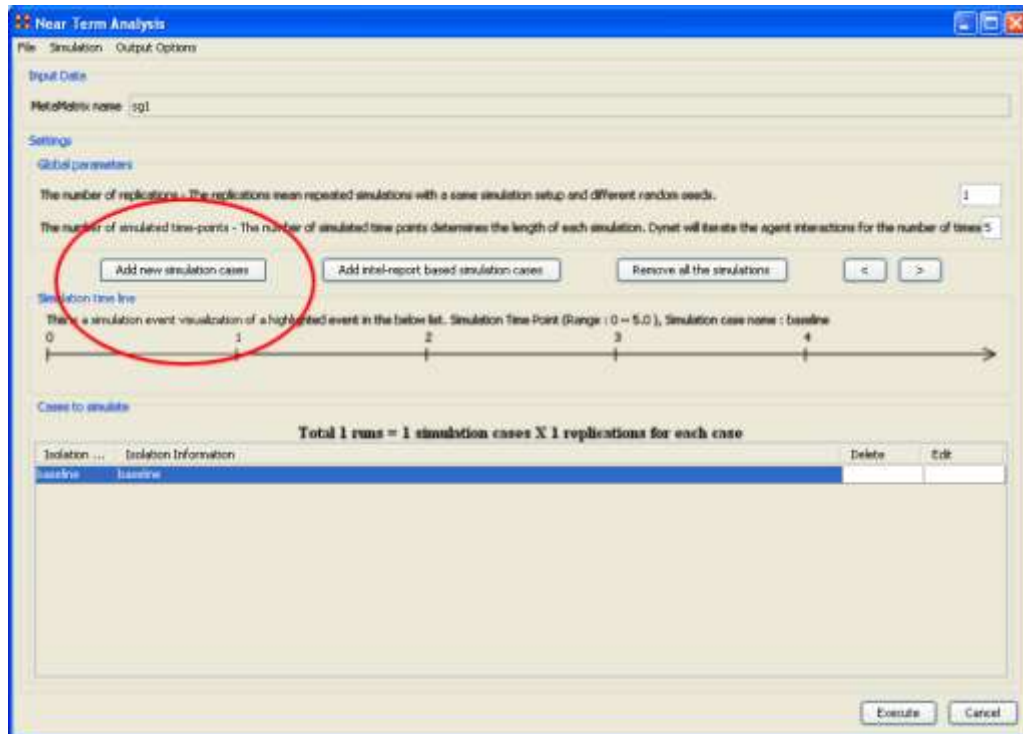
19.4 4. Cases to simulate

After the settings (global parameters) are set, the virtual experiment cells need set.

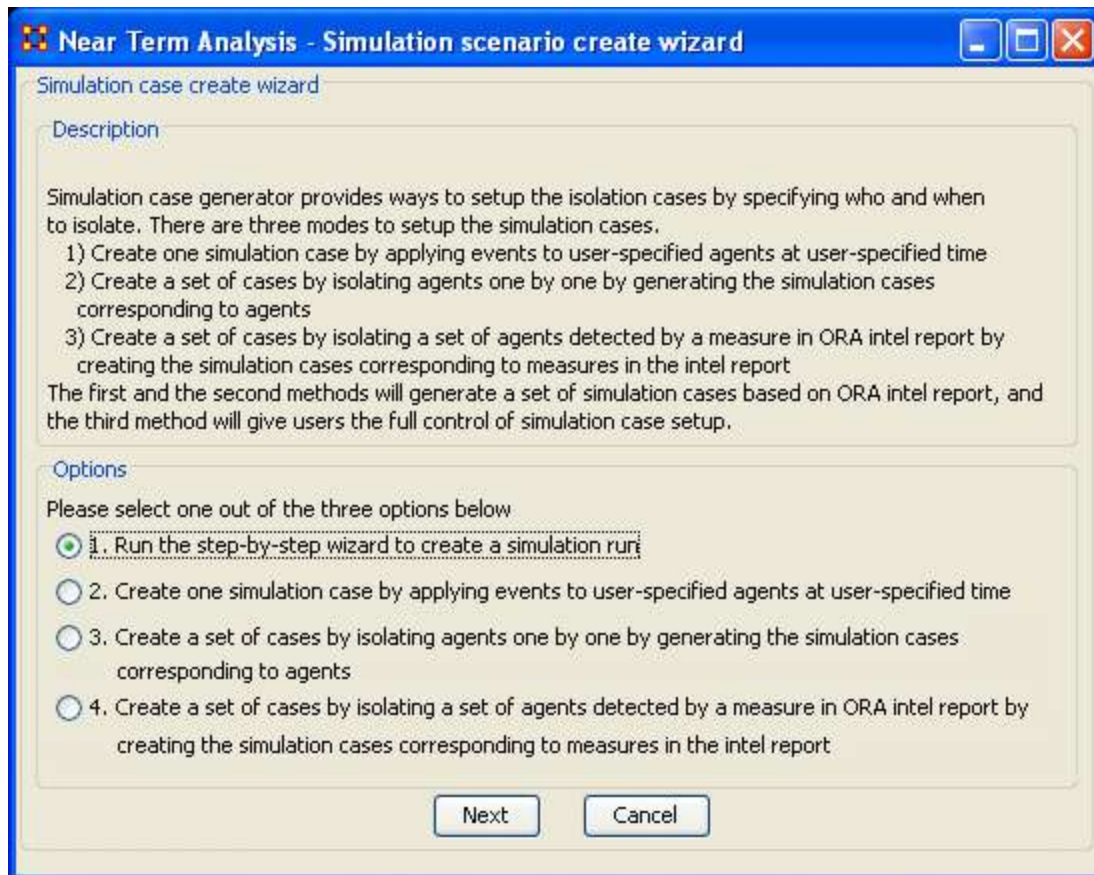
Initially, there is a pre-defined simulation cell, the Baseline. The Baseline is the cell without any entities removed as is the control situation when the organization does not experience any interventions. Besides Baseline, any other cells need set up. Start by selected Add new simulation instances, the leftmost of the four buttons.

19.5 Add new simulation cases

To run a Near Term Analysis, we will begin by selected the Add new simulations cases button from the main Near Term Analysis Tool (see area highlighted in red ellipse below).



After selecting Add new simulation instances button, a dialog box titled Near Term Analysis– Simulation scenario create wizard will appear. This wizard supports the creation of virtual experiment cells in three different ways. The First allows for the most freedom of choice. The second and the third options will ask for a set of criteria for selecting important agents in the network and make experiment cells according to the selection. Therefore, the first option gives full flexibility to users, and the second and the third option provides a systematic analysis setup method. To proceed this demonstration, select the first option and select [Next].



19.6 There are four options:

The next section explores all four of the Near Term Analysis Options:

Run the Step-by-Step Wizard – This process will help walk through setting up a near term analysis experiment on the Meta-Network loaded into the Near Term Analysis tool.

Create one simulation case – In this simulation experiment, events and user-specified time can be applied to agents.

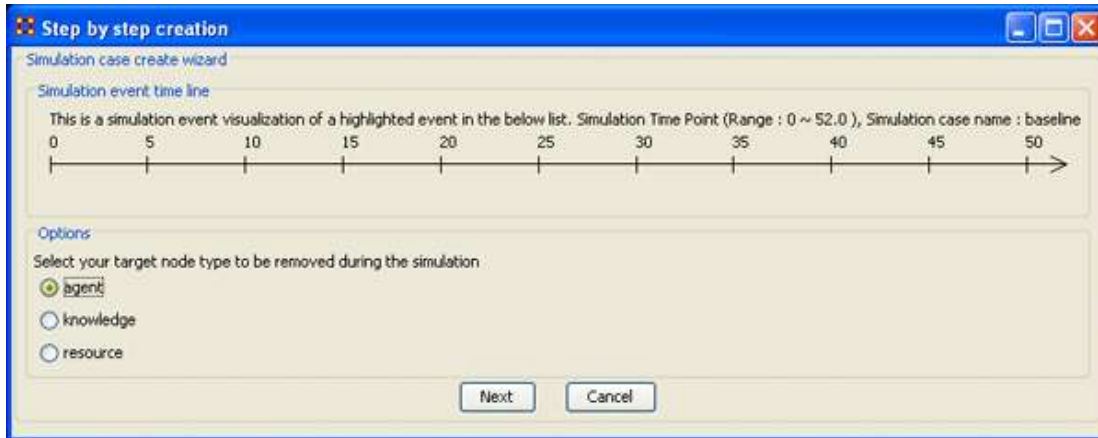
Create a set of cases by isolating agents – This scenario isolates one agent and performs an experiment. Then the experiment can be performed again with the agent removed.

Create a set of cases by isolating a set of agents relating to a specific measure. – Based on measures contained in the ORA intel report, a set of agents can be isolated and a simulation case can be created.

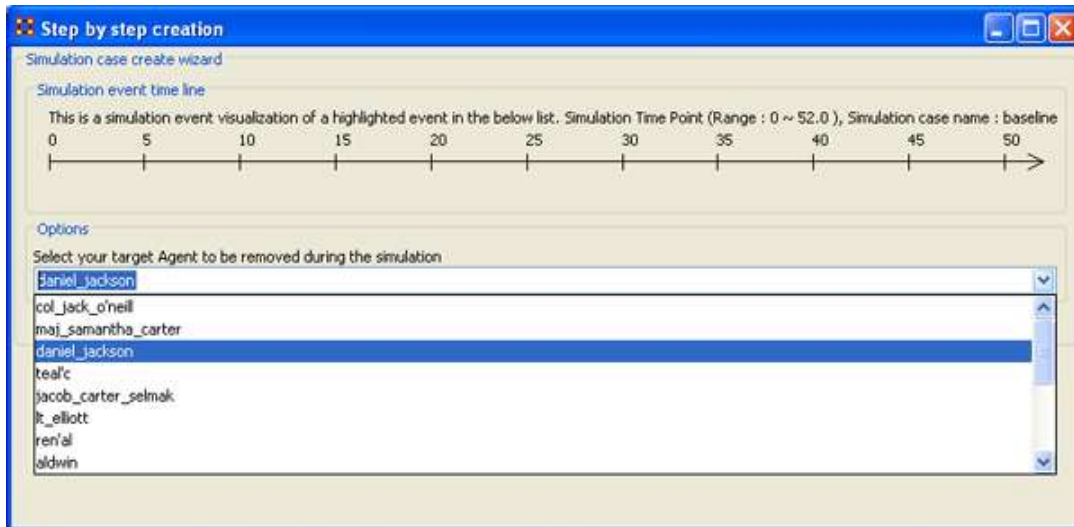
20 Near Term Impact Option 1

20.1 Step-by-Step wizard

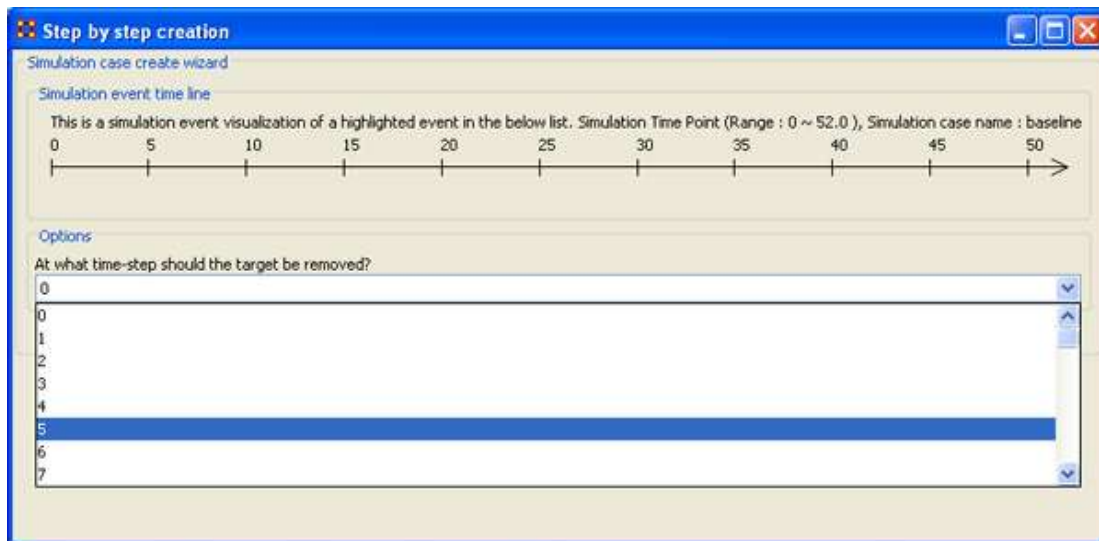
Selecting the first option brings up the step-by-step creation dialog box.



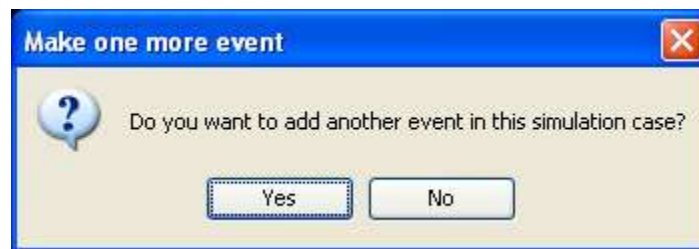
Under Options select whether to isolate an agent, knowledge, or resource. We'll leave it at agent. Then select the [Next] button.



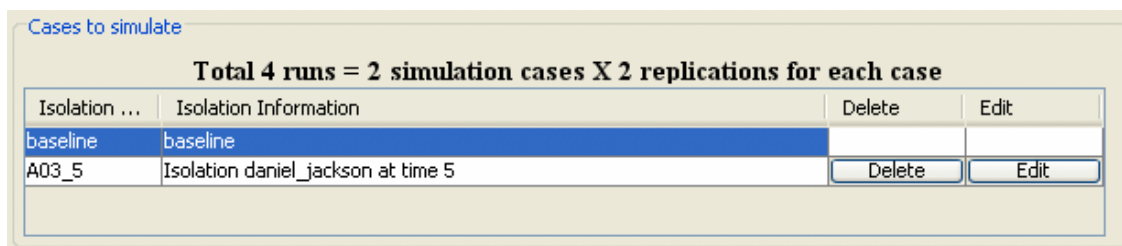
Under Options select the agent to isolate. Here we select daniel_jackson. The select the [Next] button.



Under Options select the time-step to isolate the agent. For this simulation we select 5. The select the [Next] button.



At this point you are asked if you want to add more events to the simulation or not. You can add as many events as you wish. But for this example we'll only use only one event. Select [No] to continue.



Now repeat the steps above and add a second simulation. But this time let's remove daniel_jackson at time-step 25.

Cases to simulate

Total 6 runs = 3 simulation cases X 2 replications for each case

Isolation ...	Isolation Information	Delete	Edit
baseline	baseline		
A03_25	Isolation daniel_jackson at time 25	Delete	Edit
A03_5	Isolation daniel_jackson at time 5	Delete	Edit

Now proceed to Analysis Results.

21 Near Term Impact Option 2

21.1 Apply events to specified agents

The second option for creating simulation files is to create one simulation case and apply events to specified agents, knowledge, or resource nodes.

Select the [Add new simulation cases] button to bring up the wizard.

Near Term Analysis - Simulation scenario create wizard

Custom scenario setting

Simulation event time line

This is a simulation event visualization of a highlighted event in the below list. Simulation Time Point (Range : 0 ~ 52.0), Simulation case name : I

0 5 10 15 20 25 30 35 40 45 50

Simulation event edit list

Selection	Node type	Node name	Timing	Event Type
<input type="checkbox"/>	Agent	daniel_jackson	5	Isolation

Remove the selected events from the event list Remove all the events

Specify an event as a user selected in the below table

Reset selection Search : dan Add events

Agent Knowledge Resource

Selection	Timing	Event	Name	totalDegr...	cognitive...	cliqueCount	between...	taskExclu...
<input checked="" type="checkbox"/>	5	Isolation	daniel_jackson	0.321	0.152	25	0	0.278

Previous Add a simulation Cancel

1. Type in search criteria to highlight only the agents to work with (i.e. typing in dan brought up only daniel_jackson).
2. Place a checkmark on the line. Notice that when you placed a checkmark in the box the Event automatically changed to Isolation.
3. Double-click in the Timing cell to select it and type in a number from 0 to the highest number you selected for your simulation. In this case we'll repeat with the timing of "5".
4. Select the [Add events] button. This places the event in the Simulation event edit list section.
5. If there were more events to add you could continue with the same procedure. When you are done, select the [Add a simulation] button at the bottom.

The two buttons beneath the Simulation event edit list section to remove events from the list. The [Remove all the events] button obviously removes everything in the Simulation event edit list but the Remove the selected events from the event list only removes the events with a checkmark beside them.

The [Reset selection] button removes all checkmarks placed in the bottom table and sets the Event to No Event.

The [Previous] button returns to the main Wizard screen.

When you have finished you will have created the same two simulations as in Option 1.

Cases to simulate

Total 6 runs = 3 simulation cases X 2 replications for each case

Isolation ...	Isolation Information	Delete	Edit
baseline	baseline		
A03_25	Isolation daniel_jackson at time 25	Delete	Edit
A03_5	Isolation daniel_jackson at time 5	Delete	Edit

Now proceed to Analysis Results.

22 Near Term Impact Option 3

22.1 Create set of cases using Measures

Option 3 allows for selecting agents/knowledge/resources based on their ranking when certain measures are run on them.

Near Term Analysis - Simulation scenario create wizard

Scenarios with a single isolation

Isolate each node from Intelligence report that is identified by any measures one at a time

Isolation Time : 20

Number of nodes to regard as key nodes (the cut-off to decide whether a node is a key element or not) Cut-off : 3

Select the nodeset types for isolations - if you choose a nodeset type, the key nodes of the type will be included in the isolation lists

☒ Agent

☐ Knowledge

☐ Resource

Select the measures for isolations - if you choose a measure, the measure will be used to decide key agents (you can select multiple measures by clicking a measure name while pressing a Ctrl key)

Centrality, Total Degree

Cognitive Demand

Clique Count

Centrality, Betweenness

Exclusivity, Task

Exclusivity, Knowledge

Previous Add simulations Cancel

Here are three examples run with the same Isolation Time and Cut-offs. Only the measures were changed.

22.2 Centrality, Total Degree

Isolation Case	Isolation Information	Delete	Edit
baseline	baseline		
daniel_jackson_20	Isolation null at time 20	Delete	Edit
jacob_carter_selmak_20	Isolation null at time 20	Delete	Edit
ren'al_20	Isolation null at time 20	Delete	Edit

22.3 Cognitive Demand

Isolation Case	Isolation Information	Delete	Edit
baseline	baseline		
ren'al_20	Isolation null at time 20	Delete	Edit
jacob_carter_selmak_20	Isolation null at time 20	Delete	Edit
daniel_jackson_20	Isolation null at time 20	Delete	Edit

22.4 Clique Count

Isolation Case	Isolation Information	Delete	Edit
baseline	baseline		
col_jack_o'neill_20	Isolation null at time 20	Delete	Edit
ren'al_20	Isolation null at time 20	Delete	Edit
daniel_jackson_20	Isolation null at time 20	Delete	Edit

When you have run the measures proceed to Analysis Results.

23 Near Term Impact Option 4

23.1 A set of agents by a set of cases by measure(s).

Near Term Analysis - Simulation scenario create wizard

Scenarios with multiple isolations

Isolate all the top nodes for a measure as identified in Intelligence report and repeat for each measure Isolation Time : 20

Number of nodes to regard as key nodes (the cut-off to decide whether a node is a key element or not) Cut-off : 3

Number of time points among isolations (This is a time gap between the isolation sequence you setup. Time gap : 3

If it is zero, all the isolation will happen at the same time)

The order of the isolation sequence (How to permute selected agents to make a sequence out of the list)

☒ Descending ☐ Ascending ☐ Random order

Select the nodeset types for isolations - if you choose a nodeset type, the key nodes of the type will be included in the isolation lists

☒ Agent

☐ Knowledge

☐ Resource

Select the measures for isolations - if you choose a measure, the measure will be used to decide key agents (you can select multiple measures by clicking a measure name while pressing a Ctrl key)

Centrality, Total Degree
Cognitive Demand
Clique Count
Centrality, Betweenness
Exclusivity, Task
Exclusivity, Knowledge

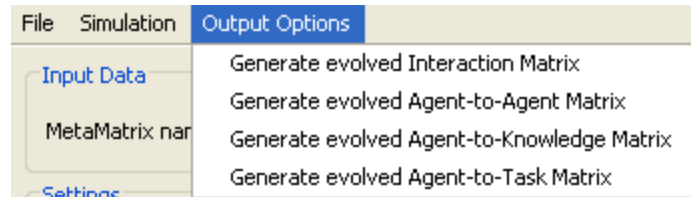
Previous Add simulations Cancel

Option 4 allows the addition of adding Time gaps between the isolations and whether to isolate them in descending, Ascending, or Random order.

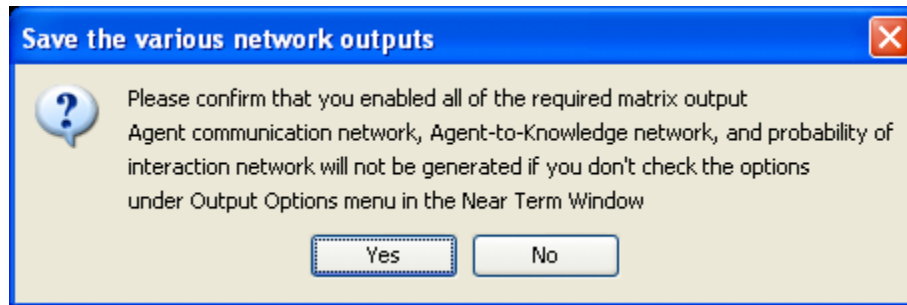
Now proceed to Analysis Results.

24 Near Term Impact Results

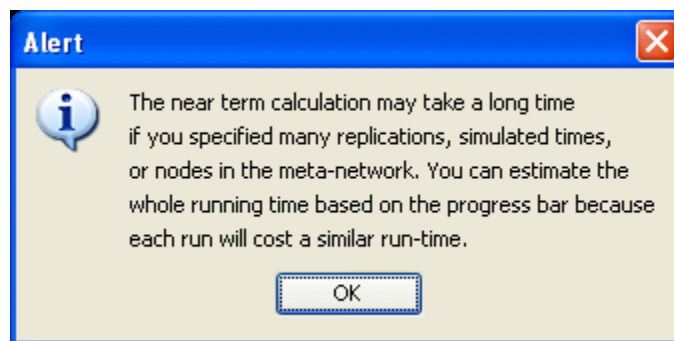
Now we're ready to Execute the simulations. But before that you must select the type of Output Options you want. From the Near Term Analysis menu select Output Options => {any or all of the four options}.



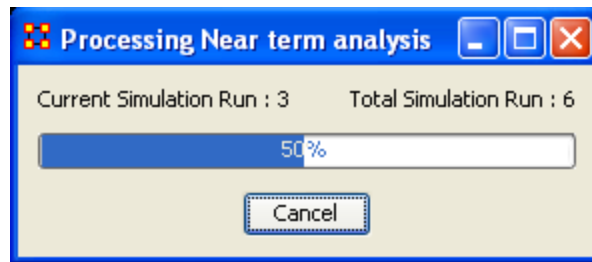
Now select the [Execute] button in the bottom-right corner. This will bring up two dialog boxes asking you to confirm you're selected output options and then an alert telling you that, this may take a while with a large Meta-Network and a lot of simulation runs.



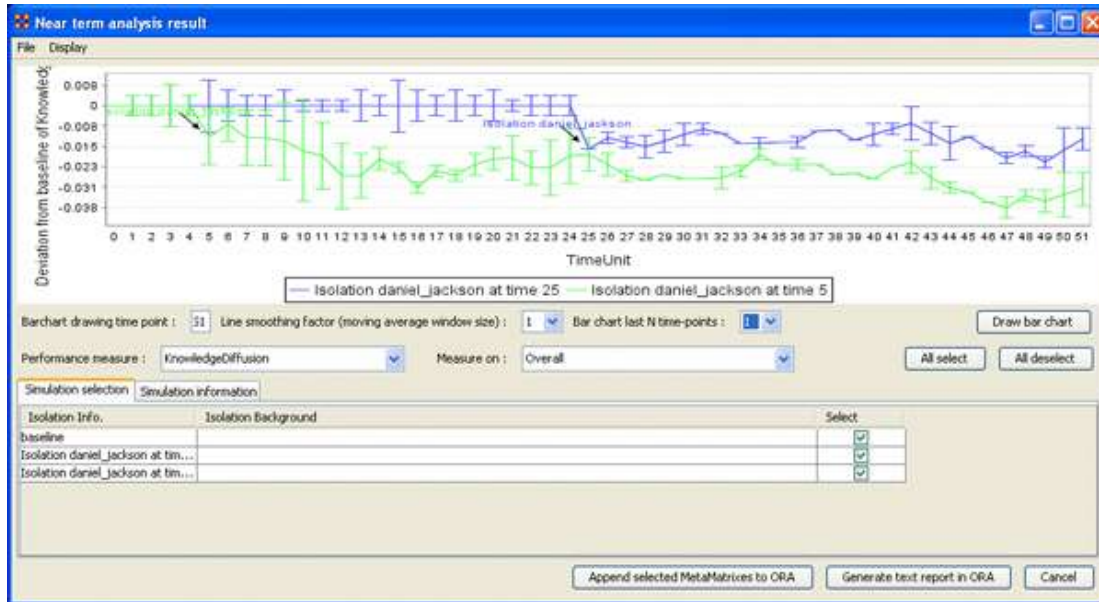
An alert box will display advising you that the near term calculation may take a long time depending on settings of your experiment.



After selected [Execute] the Processing Near Term analysis dialog will show you the progress.



Next will be displayed the Near Term Analysis results window.



The results of the experiment will compare against the baseline data established prior to the removal of any isolated agents. In the example above, we can see how the network was impacted in the time line when we isolated daniel_jackson and removed this node from the data set.

24.1 Further information can be obtained form the following references:

For knowledge diffusion and energy task see *Schreiber, C. (2006) Human and Organizational Risk Modeling: Critical Personnel and Leadership in Network Organizations, PhD Thesis, Carnegie Mellon University, CMU-ISRI-06-120*

24.2 For binary task accuracy

Lin, Z., K. Carley. 1997. Organizational response: The cost performance tradeoff. Management Sci. 43(2) 217-234.

25 Near Term Impact Results Menu

File	Display
Save the Construct launch scripts	
Show text report on the ORA main window	
Save the completely evolved MetaMatrixes	
Save the html report	
Save the text report	
Save the Knowledge Diffusion line chart	
Save the Task Accuracy line chart	
Save the Energy Task line chart	
Save the Knowledge Diffusion result CSV file	
Save the Task Accuracy result CSV file	
Save the Energy Task result CSV file	
Close	

Save the Construct launch scripts : Information on Construct can be obtained at the following URL: <http://www.casos.cs.cmu.edu/project/construct/index.html>.

Show text report on the ORA main window : Displays the report in Panel 3 of the ORA Main Interface.

Save the completely evolved MetaNetworks : Will save as an ORA Meta-Network any of the simulation cases with a checkmark in the Select column.

Save the html report : Navigate to a directory to save an html file that can be displayed in a browser.

Save the text report : Navigate to a directory to save an text file.

Save the Knowledge Diffusion line chart : Saves the chart as a .png file that can be used in other documents.

Save the Task Accuracy line chart : Saves the chart as a .png file that can be used in other documents.

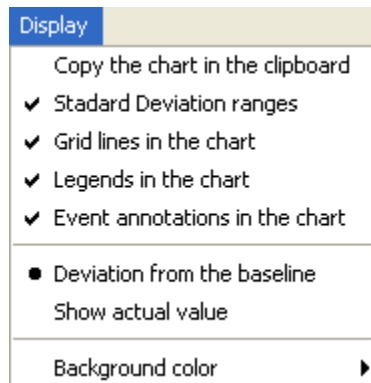
Save the Energy Task line chart : Saves the chart as a .png file that can be used in other documents.

Save the Knowledge Diffusion result CSV file : Saves the results as a .csv file that can be used in other programs.

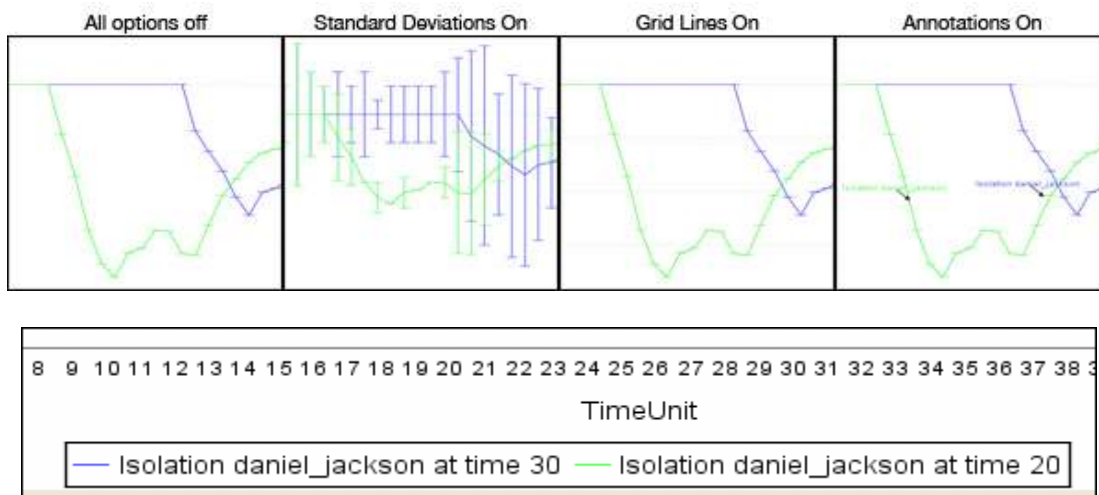
Save the Task Accuracy result CSV file : Saves the results as a .csv file that can be used in other programs.

Save the Energy Task result CSV file : Saves the results as a .csv file that can be used in other programs.

Close :



Copy the chart in the clipboard : Copies the window to the clipboard that can be pasted into other programs.

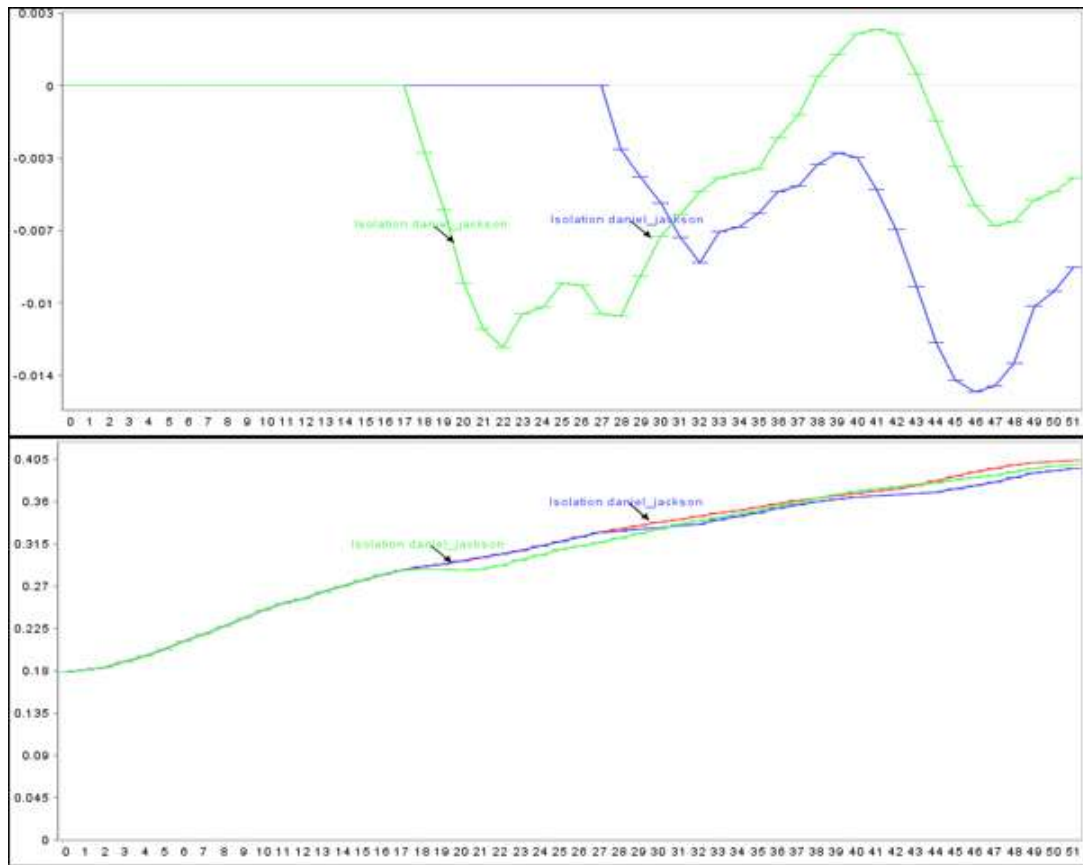


Standard Deviation ranges : Standard Deviations* displays the range of values for a particular instance.

Grid lines in the chart : Displays the grid lines for values.

Legends in the chart : Displays the legend underneath the chart.

Event annotations in the chart : Displays the event annotations within the chart.



Deviation from the baseline : Using the baseline numbers the chart shows the offset for the simulation.

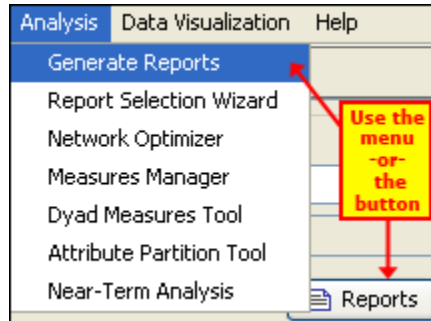
Show actual values : Uses the actual calculated values in the chart.

Background color : choose the background color of the chart of either white or gray.

26 ORA Reports

Reports are one of ORA's core functions. You can access ORA reports from the main interface drop-down menu bar or from the Reports button, which should appear in the right panel of the main interface after you have loaded a Network.

From the Main Menu select Analysis => Generate Reports; or
Select the [Reports] button



ORA Reports provide a computational tool to analyze data that comprise a network as represented by a Network(s). They are driven by a variety of key measures* proven useful to researchers in the analysis of networks.

27 ORA Reports

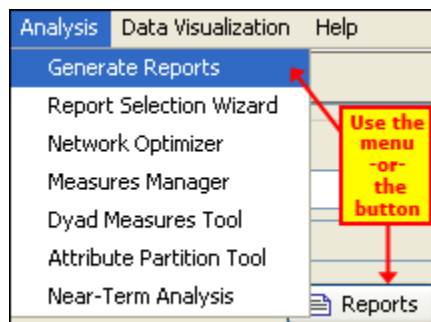
27.1 Reports

Reports are one of ORA's core functions, which also include the Visualizer and Chart tools. You can access ORA reports from the main interface drop-down menu bar or from the Reports button, which should appear in the right panel of the main interface after you have loaded a MetaMatrix.

27.1.1 From the Main Menu select Analysis => Generate Reports; or

27.1.2 Select the [Reports] button

The red ellipses on the screen shot below highlight how to access ORA Reports from the main interface.



ORA Reports provide a computational tool to analyze data that comprise a network as represented by a MetaMatrix or MetaNetworks. They are driven by a variety of key measures proven useful to researchers in the analysis of networks.

27.2 Reports Explained

All Measures - Runs a collection of measures and categorizes the output according to risk categories. Each category analyzes a particular aspect of the Meta-Matrix structure.

Belief - The Belief report contains the most common beliefs shared by most people, the beliefs with the highest GINI coefficient, the most strongly held beliefs, the most likely to change beliefs, the most neutral individuals, and the most opinionated individuals.

Capability - This report is used to assess an individuals' and organizations' capability to perform tasks.

CPOF - Analyzes the creation and modification of events and tasks and agent collaboration over time.

Change in Key entities - Analyzes the changes over time of the agents that score the highest in measure values.

Communicative Power - Analyzes one or more mental map models, classifying concepts according to their values for selected measures.

Communicators - Analyzes the communication network (agent by agent) and gives high level statistics on its structure.

Complete - Computes all network analysis measures.

Context - Compares measured values against various stylized forms of networks in an effort to characterize the networks topology.

Core Network - Computes the core network and reports general statistics.

Drill Down - Computes the drill down from a selected organization and then to a selected agent

Event Analysis - Computes the central events with respect to other network entities.

Group Talk - Analyzes the relationships between agent and knowledge.

Immediate Impact - Computes the key actors of a network, and then isolates them individually to determine the effect on measure values.

Influence Net - Displays the influence network and gives high level statistics on its structure.

Intelligence - Identifies key entities and groups who by virtue of their position in the network are critical to its operation.

Located Subgroups - Identifies the subgroups present in the network using various grouping algorithms.

Location Analysis - Computes the central locations with respect to other network entities

Management - Identifies over and underperforming individuals and assesses the state of the network as a functioning organization.

Merchant Marine - Analyzes the relationships between crew members, owners, vessels and locations of the Merchant Marine Vessel data.

MRQAP - For multivariate cases, if your dependent variable is continuous or count data (like in a negative binomial case), you should use MRQAP. If your dependent variable is binary, you should use ERGM (P*) which is forthcoming in ORA. One can perform MRQAP on data that have a dichotomous dependent variable (basically, this is equivalent to using a linear probability model). You do need to interpret your results accordingly.

Potential Errors - Detects potential errors in agent to agent interactions based on the expected interactions from cognitive similarity and expertise.

QAP Analysis - Computes QAP Correlation and Regression (Dekker and Y-Permutation methods) on input matrices. QAP is designed as a bivariate test (only two variables). Generally, QAP is perfectly fine for almost any bivariate network problem.

Semantic Network - Analyzes one or more mental map models, computing the central graphs and key concepts and statements.

Shortest Path - Computes the shortest path between two entities and general statistics on the paths. The Sphere of Influence on each entity is also computed.

Simmelian Ties Analysis - Calculates the number of Asymmetric, Sole-Symmetric, and Simmelian ties in all Agent by Agent and Organization by Organization graphs and computes the standard measures on them.

Sphere of Influence - For each individual, identifies the set of actors, groups, knowledge, resources, etc. that influence and are influenced by that actor.

Standard Network Analysis - Calculates the standard network analysis measures (degree centrality, betweenness, centrality, etc.)

Trails - Analyzes the trails that an entity class makes through another entity class; for example, how vessels pass through ports.

Version Test - Recomputes the measures contained within the DyNetML file and compares them with the existing measures. This is a diagnostic tool.

28 Report Overview

All Measures - Runs a collection of measures and categorizes the output according to risk categories. Each category analyzes a particular aspect of the Network structure.

Belief Propagation - The Belief Propagation Report contains the most common beliefs shared by most people, the beliefs with the highest GINI coefficient*, the most strongly held beliefs, the most likely to change beliefs, the most neutral individuals, and the most opinionated individuals.

Capabilities - The Capability Report is used to assess an individuals' and organizations' capability to perform tasks.

CPOF - Analyzes the creation and modification of events and tasks and agent collaboration over time.

Change in Key entities - Analyzes the changes over time of the agents that score the highest in measure values.

Communicative Power - Analyzes one or more mental map models, classifying concepts according to their values for selected measures.

Communicators - Analyzes the communication network (agent by agent) and gives high level statistics on its structure.

Content Analysis - Used in conjunction with AutoMap. Creates a new Network (Semantic Network Union) and will reveal the most frequent concepts and the least frequent concepts.

Context - Compares measured values against various stylized forms of networks in an effort to characterize the networks topology*.

Core Network - Computes the core network and reports general statistics.

Custom - Lets the user define a custom set of measures and output formats, name the report, and then add it to the list of custom reports callable from the main interface.

Drill Down - Computes the drill down from a selected organization and then to a selected agent

Group Talk - Analyzes the relationships between agent and knowledge.

Immediate Impact - Immediate Impact computes the key actors of a network, and then isolates them individually to determine the effect on measure values.

Influence Net - Displays the influence network and gives high level statistics on its structure.

Key Entity - Runs a report on the Network for Overall Complexity, Social Density, Social Fragmentation, Communication Congruence, Knowledge Congruence, Performance as Accuracy, and Avg Communication Speed. (Replaces the Event Analysis, Intelligence, and Location Analysis Reports).

Located Subgroups - Identifies the subgroups present in the network using various grouping algorithms.

Management - Identifies over and underperforming individuals and assesses the state of the network as a functioning organization.

Merchant Marine - Analyzes the relationships between crew members, owners, vessels and locations of the Merchant Marine Vessel data.

Potential Errors - Detects potential errors in agent to agent interactions based on the expected interactions from cognitive similarity and expertise.

Public Health - Runs measures on the network and the sub-networks created by grouping people with the same value for the chosen attribute.

QAP/MRQAP Analysis - Computes QAP Correlation* and Regression (Dekker and Y-Permutation methods) on input matrices.

MRQAP - For multivariate cases, if your dependent variable is continuous or count data (like in a negative binomial case), you should use MRQAP. If your dependent variable is binary, you should use ERGM (P*) which is forthcoming in ORA. One can perform

MRQAP on data that have a dichotomous dependent variable (basically, this is equivalent to using a linear probability model). You do need to interpret your results accordingly.

QAP Analysis - Computes QAP Correlation and Regression (Dekker and Y-Permutation methods) on input matrices. QAP is designed as a bivariate test (only two variables). Generally, QAP is perfectly fine for almost any bivariate network problem.

Semantic Network - Analyzes one or more mental map models, computing the central graphs and key concepts and statements.

Shortest Path - Computes the shortest path between two nodes and general statistics on the paths. The Sphere of Influence on each entity is also computed.

Simmelian Ties Analysis - Calculates the number of Asymmetric, Sole-Symmetric, and

Simmelian ties* in all Agent by Agent and Organization by Organization graphs and computes the standard measures on them.

Sphere of Influence - For each individual, identifies the set of actors, groups, knowledge, resources, etc. that influence and are influenced by that actor.

Standard Network Analysis - Calculates the standard network analysis measures (degree centrality, betweenness, centrality, etc.)

Trails - Analyzes the trails that an entity class makes through another entity class; for example, how vessels pass through ports.

Unique Trails Report - Analyzes the path of an entity class through locations over time.

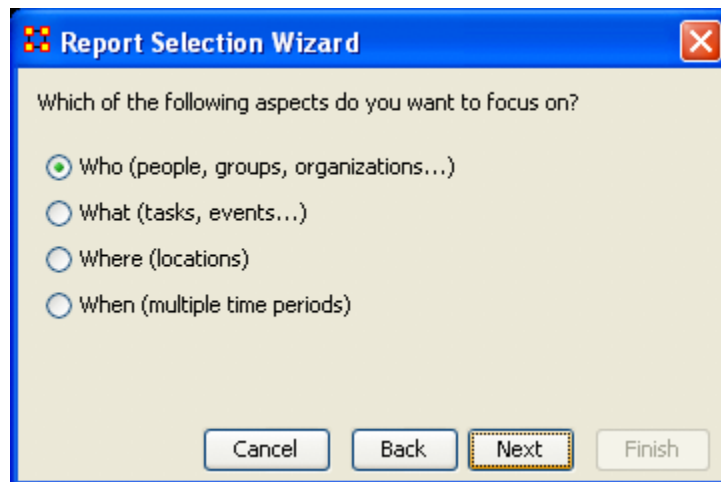
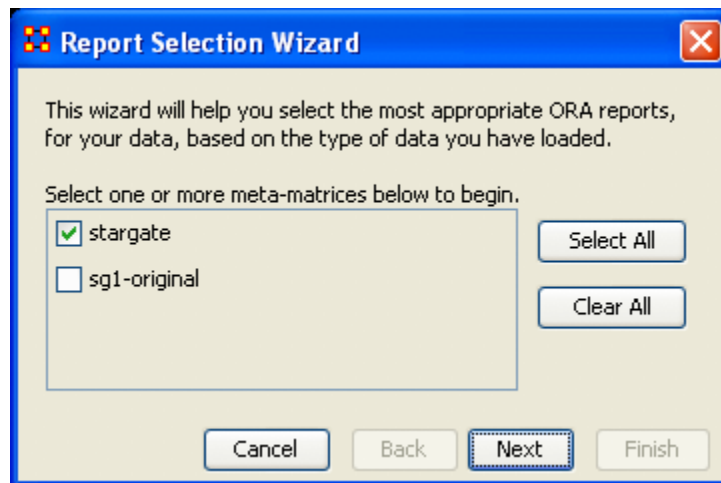
Version Test - Recomputes the measures contained within the DyNetML* file and compares them with the existing measures. This is a diagnostic tool.

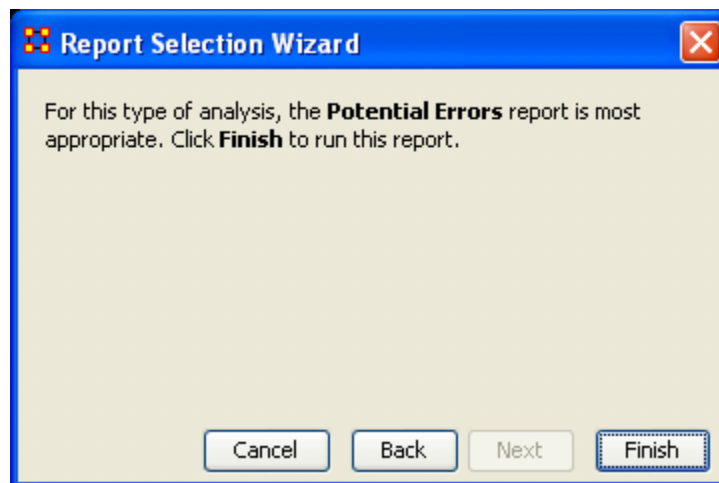
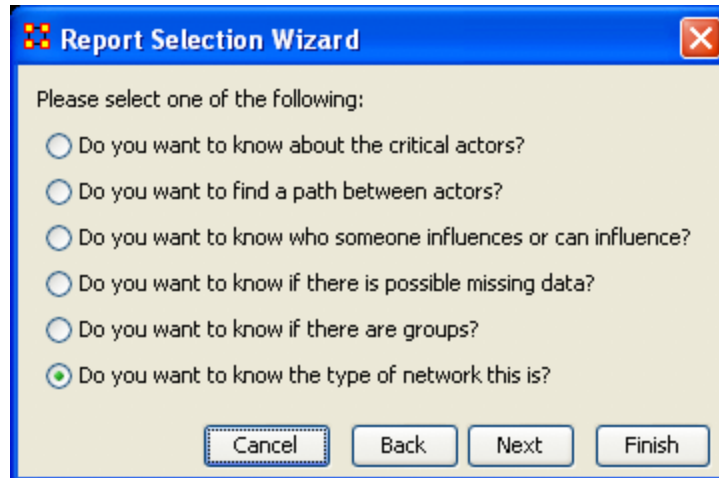
29 Report Selection Wizard

The Report Selection Wizard provides step-by-step help to perform common analytical reports on your data with a series of pop-up windows requesting input. This tool will help identify the reports that are most relevant to the type of information provided.

From the main menu select Analysis => Report Selection Wizard

This will bring a series of dialog boxes asking for the Networks, aspects, what you want to know, and what you're concerned about. After answering the questions ORA will run the reports that are more concerned with what you've indicated you need.





After selecting [Finish] ORA will generate it's reports and open them in both your browser and also in panel 3 of the main interface. Below is the beginning of the report run on the stargate dataset.

Since this function has such a large number of possibilities it's impossible to demonstrate them all.

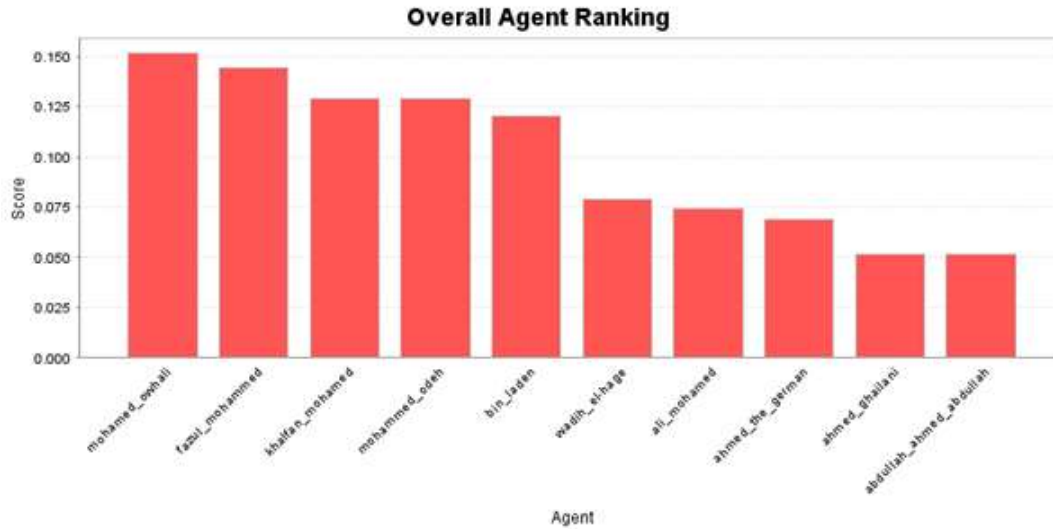
29.1.1.1 Your actual report will be much longer.

29.2 MANAGEMENT REPORT

Input data: embassy_tanzania_ct_period3

Start time: Mon Jul 16 15:42:34 2007

29.3 KEY INDIVIDUALS



29.4 Emergent Leader (cognitive demand)

Measures the total amount of cognitive effort expended by each agent to do its tasks.

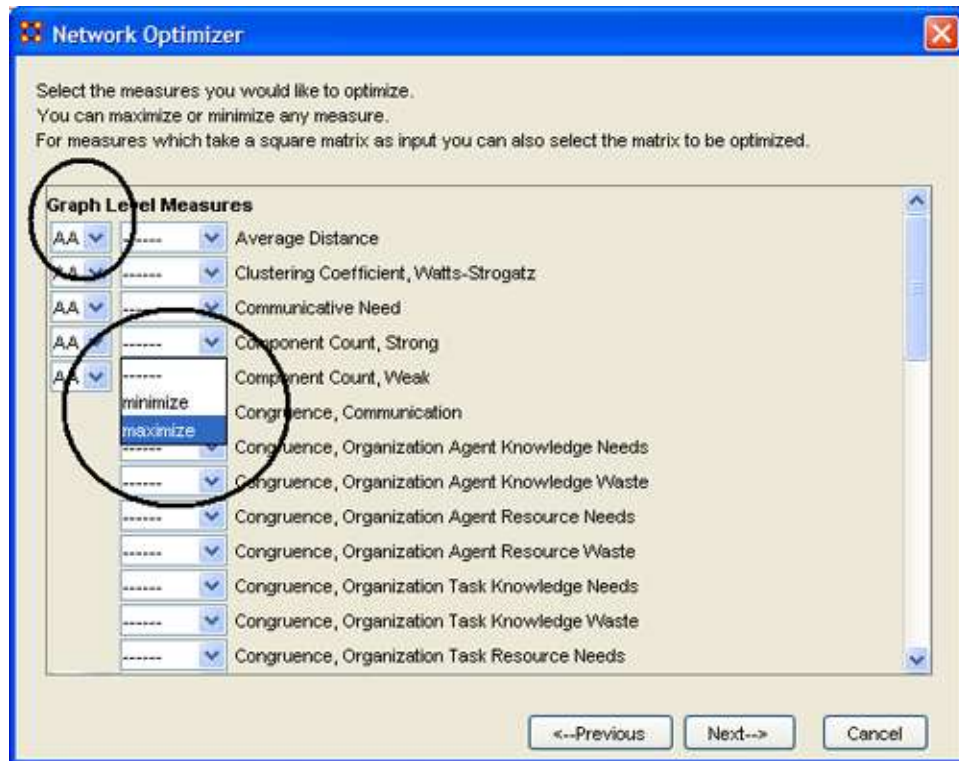
Input graph(s): Agent x Agent

Rank	Value	Agent
1	0.378917	fazul_mohammed
2	0.353604	khalfan_mohamed
3	0.305313	mohamed_owhali
4	0.280313	jihad_mohammed_ali
5	0.276083	mohammed_odeh
6	0.243792	abdullah_ahmed_abdullah
7	0.192542	mohammed_salim
8	0.183771	ahmed_the_german
9	0.180042	wadih_el-hage
10	0.177292	ahmed_ghailani

29.5 Report continues...

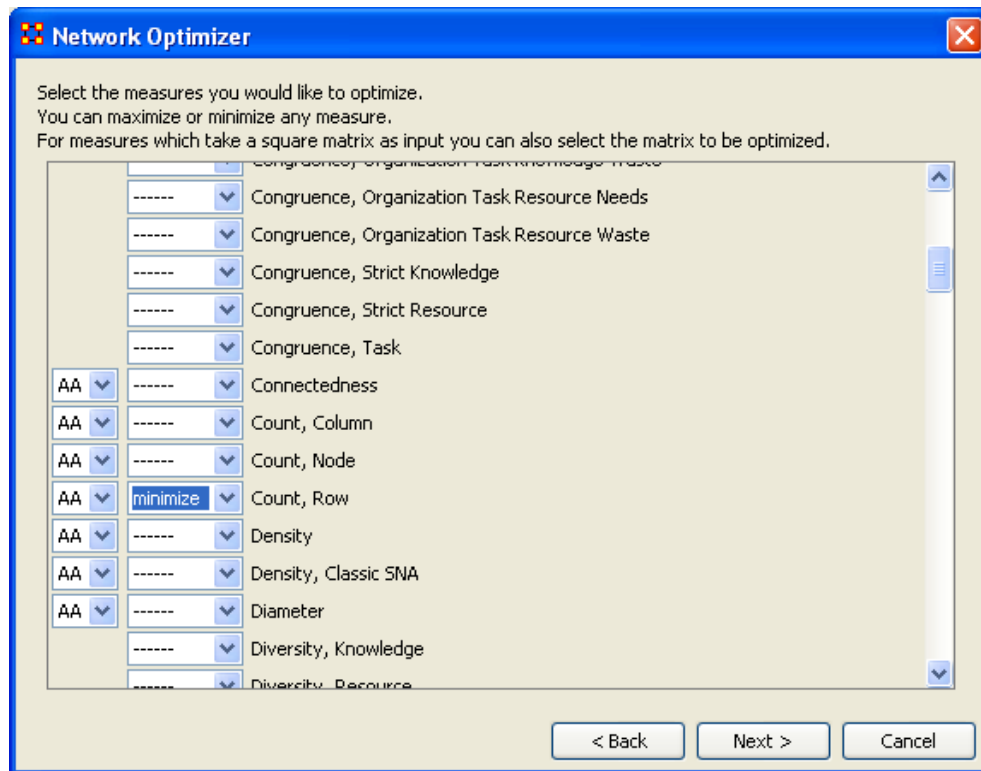
30 Simulated Annealing Network Optimization

Select the Measures you would like to optimize. Note that you can select multiple measures to be optimized simultaneously. Graph Level* allows you specify the Entity type (Agent, Agent; knowledge, knowledge; Task, Task; Resource, Resource). The black circles below highlight the areas of the Network Optimizer window pane that allow you to customize your network optimization.



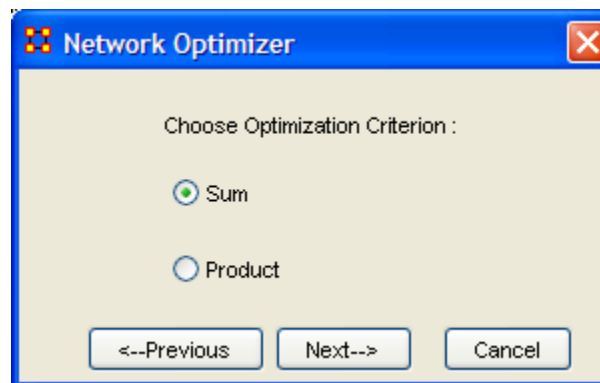
After you have selected the measures you are interested in optimizing, select the [Next] button.

Choose the sub-networks that to be varied during the optimization process. If you chose Monte Carlo method you should also specify if you would like to run optimization with fixed or random density, and if you want to keep at least one non-zero element in every row of sub-Network.



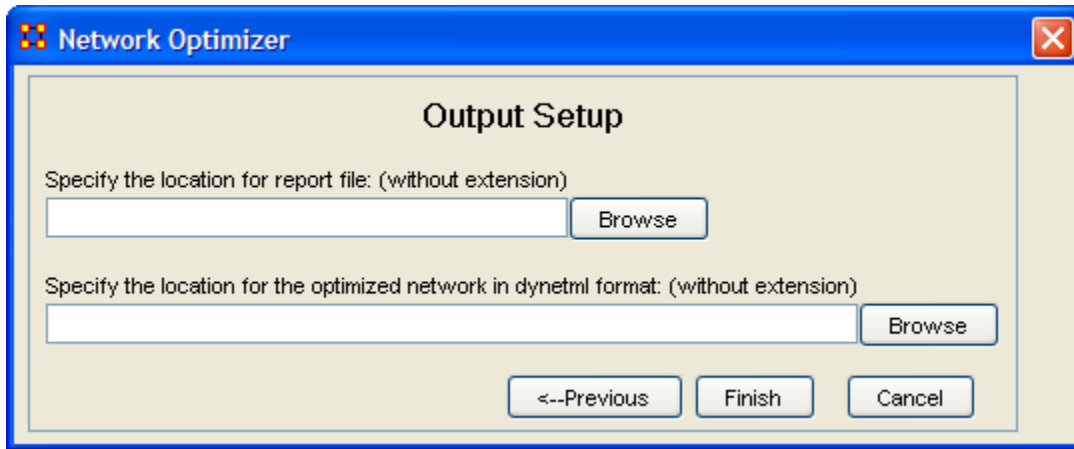
Select the [Next] button

Then choose the optimization criterion: Sum or Product.



Select the [Next] button

Specify the location for the data log file, without specifying an extension. Select Verbose if you want to analyze the whole process of optimization.



Select the [Finish] button

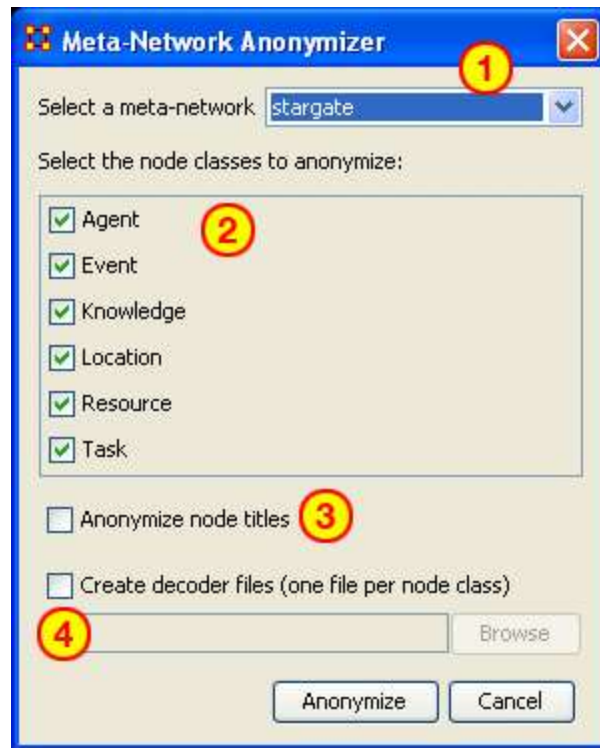
The data log file will be displayed in the bottom panel of the main ORA Main Interface window.

31 Meta-Network Anonymizer

The Meta-Network Anonymize tool removes IDs (and optionally Titles) from any chosen NodeSet.

This is particularly helpful if you are discussing sensitive network information about real people and wish to remove their names from the network model.

From the main menu select Data Management => Meta-Network Anonymize....



1. Select a Meta-Network : All active Meta-Networks appear in the dropdown menu. Select the Meta-Network to anonymize.
2. Select the node class to anonymize : Placing a checkmark in the box next to the NodeSet selects the NodeSet to be anonymized. Both the ID and Title will be replaced by an identical value.
3. Anonymize node titles : A checkmark in this checkbox tells ORA to also anonymize the title attribute.
4. Create decoder files : Creates a .CSV* file for future reference with the Encoded ID/Title and Original ID/Title

31.1 Example

On the left is the Agent NodeSet was selected without the Anonymize node titles checked. If the Anonymize node titles had been checked the NodeSet would have been changed as appears on the right.

NOTE : ORA places the same value in both the Node ID and Node Title when Anonymize node title is checked.

	Node ID	Node Title		Node ID	Node Title
	<set filt... ▾	<set filt... ▾		<set filt... ▾	<set filt... ▾
<input type="checkbox"/>	A-1	col_jack_...	<input type="checkbox"/>	A-1	A-1
<input type="checkbox"/>	A-2	maj_sam...	<input type="checkbox"/>	A-2	A-2
<input type="checkbox"/>	A-3	daniel_jac...	<input type="checkbox"/>	A-3	A-3
<input type="checkbox"/>	A-4	teal'c	<input type="checkbox"/>	A-4	A-4
<input type="checkbox"/>	A-5	jacob_cart...	<input type="checkbox"/>	A-5	A-5

31.2 Writing The File

When the [Anonymize] button is selected ORA writes a .CSV* file. The Save box allows the user to navigate to a directory to save the file.

Encoded ID,Original ID

A-1,A01

A-2,A02

A-3,A03

A-4,A04

31.3 Node Title

If the Anonymize node title is selected then ORA will also write the original Title to the file.

Encoded ID,Original ID,Title

E-1,E01,revanna_meeting

E-2,E02,summit_meeting

E-3,E03,revanna_bombardment

E-4,E04,sgc_meeting

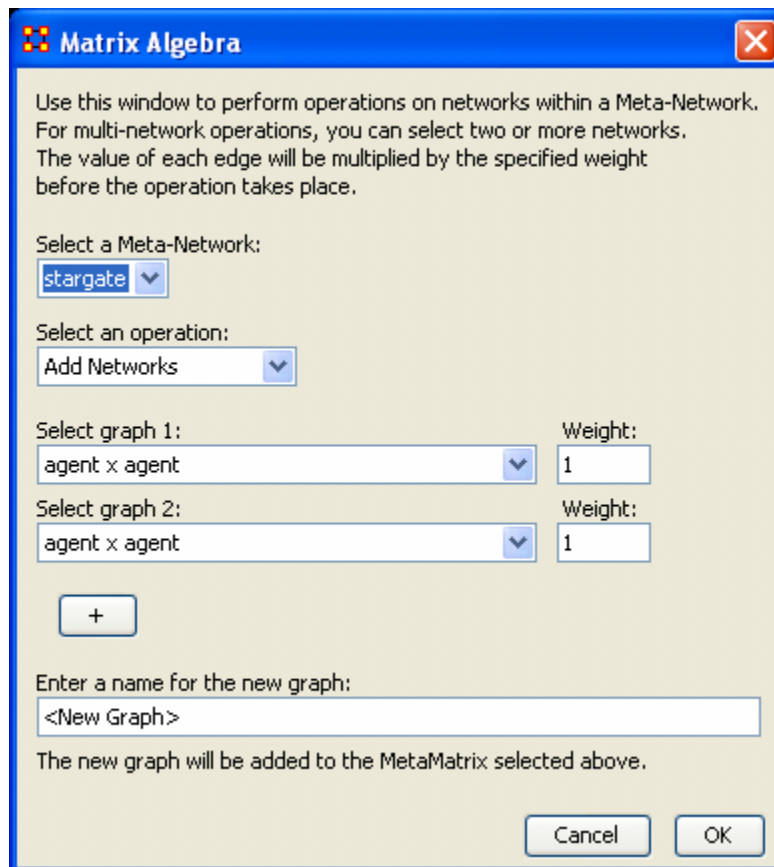
32 Network Algebra

The Network Algebra allows you to perform mathematical operations on two Meta-Networks. The options in ORA are addition, subtraction, and multiplication.

Note: The term Network Algebra is synonymous with Matrix Algebra in computational parlance. Also, the following images display "Matrix Algebra" in the title bar. This may or may not be the case for the most recent version of ORA.

These functions help spot strong and weak connections within a Meta-Network.

I start with one Network loaded.

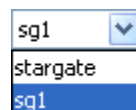


From the menu select Data Management => Network Algebra...

The Network Algebra dialog appears. There are six areas which you can manipulate. These are each described below the dialog box.

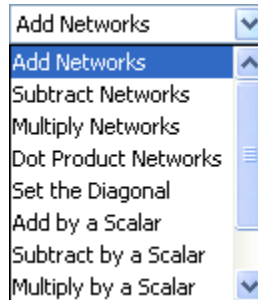
Note : Both Networks should be the same dimensions.

1. Select a MetaNetwork



This dropdown menu will show all the Networks you currently have active. To perform a math function on a Meta-Network, highlight it in the dropdown menu.

2. Select an Operation

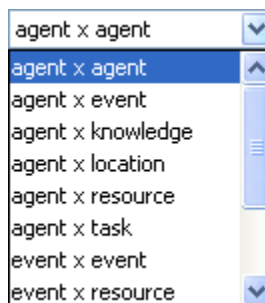


This option allows you to choose which operation, Add, Subtract, or Multiply, you want to perform on the Networks.

- Add: Adds together corresponding cells of two different Networks.
- Subtract: Subtracts corresponding cells of two different Networks.
- Multiply: Multiplication is slightly different than the add or subtract. The number of rows in the first Meta-Network must equal the number of columns in the second. A Meta-Network can be multiplied by itself to help reveal specific strong and weak areas.
 - Add Networks:
 - Subtract Networks:
 - Multiply Networks:
 - Dot Products Networks:
 - Set the Diagonal:
 - Add by a Scalar:
 - Subtract by a Scalar:
 - Multiply by a Scalar:
 - Divide by a Scalar:
 - Transpose:

3. Select Network 1:

Next select the first Network you want to work with.



4. Select Network 2:

Then select the second Network to do the algebra on.



5. Add Network:

If you wish, you can add additional Networks to the equation. Different selections in the previous choices will give you different options in each dropdown.

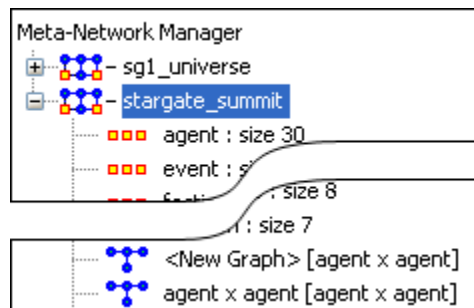


6. Enter a name for the new Network:

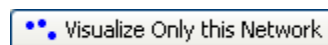
When everything is set, type in the name for your new Network.

Finally, select [OK] to create your new Network. You can then create more Networks if desired. When done, select [Cancel] to remove the dialog box from the screen.

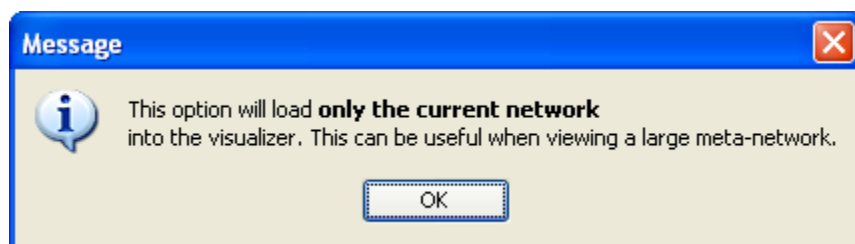
Your new Network will now appear in the box with your Meta-Network. Next highlight the Network you just created.



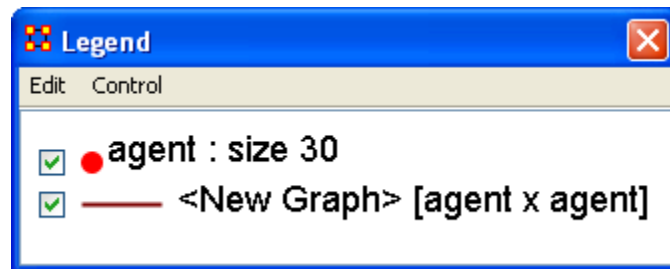
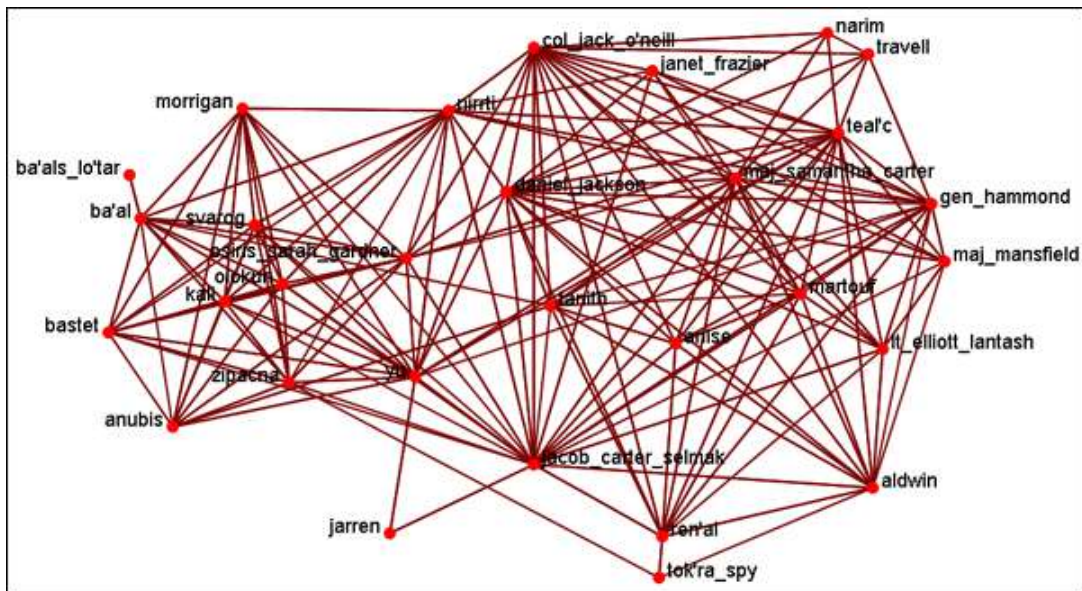
Next, select the [Visualize Only this Network] button



You will get a warning box asking if you're sure you want to visualize only one Network. Select [OK] to run the visualizer or close the box.



This will bring up the visualizer displaying the Network. Your display will depend on the Network selected. In this particular example there are only Agents and Links connecting Agents displayed in the Visualizer and the Legend.



Now we'll create a second Network by using the multiply operation. The second Network will put knowledge into the mix.

32.1.1 Note : Remember to name your file something different.

Matrix Algebra

Use this window to add, subtract, or multiply graphs within a MetaMatrix. You can select two or more graphs. The value of each edge will be multiplied by the specified weight before the operation takes place.

Select a MetaMatrix:
stargate_summit

Select an operation:
Multiply

Select graph 1:
<New Graph> [agent x agent] Weight: 1

Select graph 2:
agent x knowledge [agent x knowledge] Weight: 1

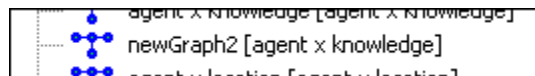
+

Enter a name for the new graph:
newGraph2

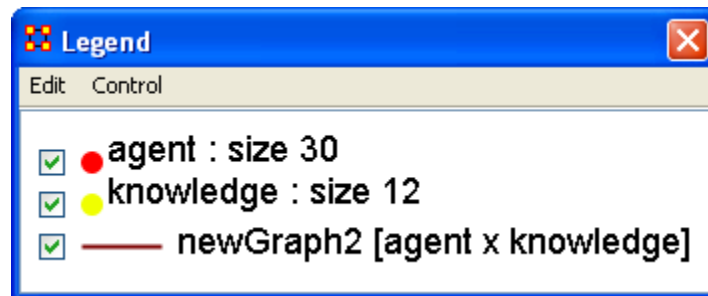
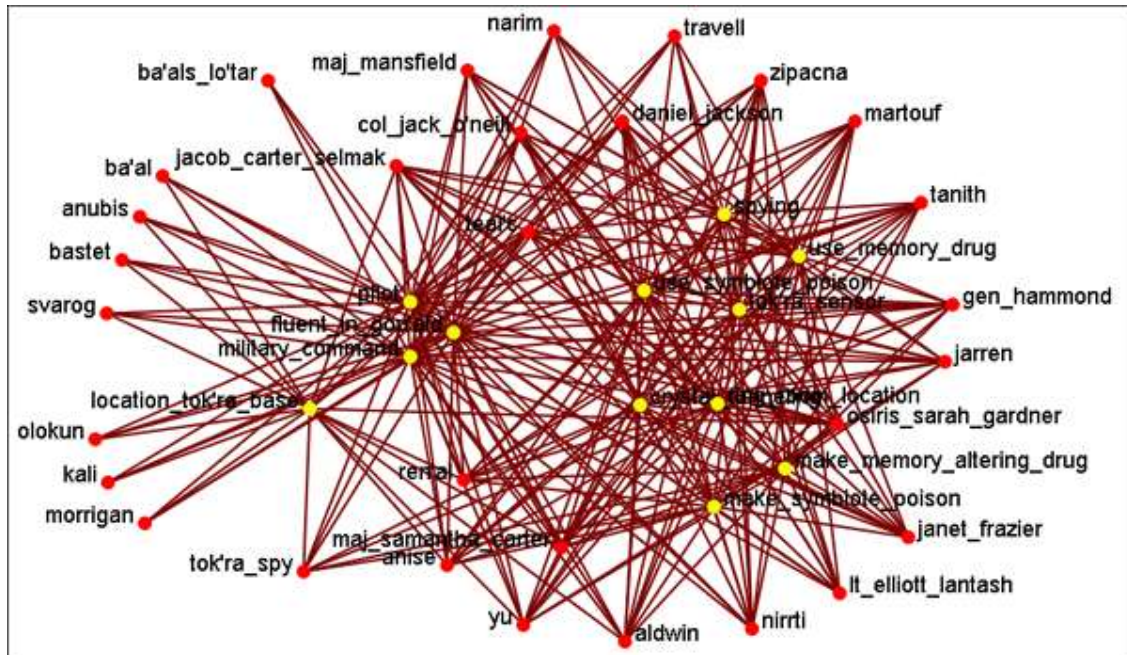
The new graph will be added to the MetaMatrix selected above.

Cancel OK

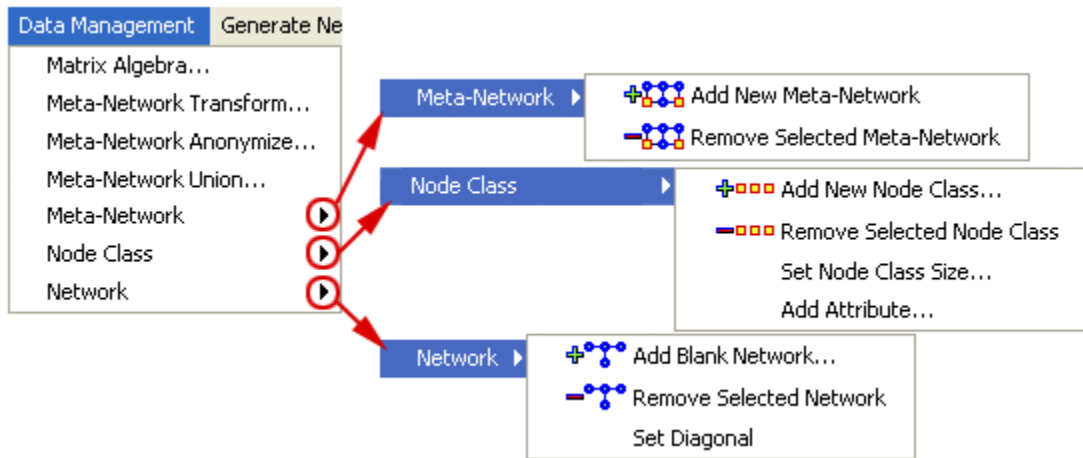
Highlight your newly created Network and select the Visualize Only this Network once again and select OK in the dialog box.



This time, since a Network with knowledge was selected the Visualizer and Legend display both Agents and Knowledge and also the Links connecting them all. Also the Matrix Algebra selected was multiplication it creates links which were not in the original Network.



33 Data Management



These sets of menu items enable you to control the addition or removal of Meta-Networks, Meta-Nodes, and Networks as well as adding Attributes to a Meta-Node.

The Matrix Algebra*, Meta-Network Transform*, and Meta-Network Union... also create new Meta-Networks, Meta-Nodes, and Networks but do it with Mathematical operations.

Meta-Network Algebra... – Enables you to perform mathematical operations on two Meta-Networks.

Meta-Network Transform... – Tools which enable you to clean up a visualizer display making it easier to read.

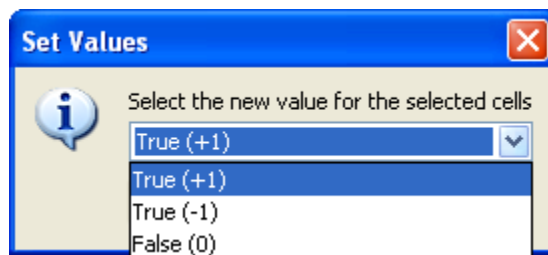
Meta-Network Anonymize... – Used for resetting the NodeID (and optionally the Node Title) to anonymous values.

Meta-Network Union – Creates a single Meta-Network from two (or more) existing Meta-Networks.

Meta-Network – Used for adding or removing Meta-Networks from use.

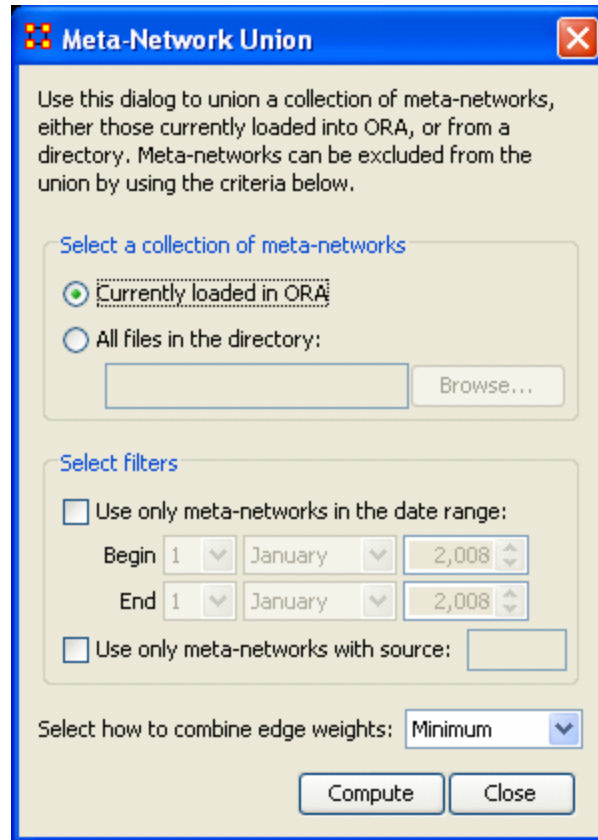
Node Class – Enables you to add, remove Node sets, as well as, change the size of the Node set. You can also add an Attribute to an existing Node Set. Depending on what you have selected different options may be greyed out.

Network – Similar to Node Class in that you can add or remove Networks. This function also enables you to Set the Diagonal of a graph to either -1, 0 or +1. Useful for setting consistent values on an agent-by-agent Network.



34 Meta-Network Union

The Meta-Network Union is used to combine two or more Meta-Networks together. There are tools to select which Meta-Networks to use or exclude and how to combine the link weights. ORA can save out the result as an entirely new MetaNetwork file.



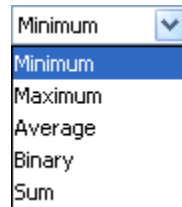
The Select a collection of meta-networks has two options.

- Currently loaded in ORA will create a new Meta-Network from all the Meta-Networks loaded into ORA (except the ones that are excluded).
- All files in the directory allows you to navigate to a directory in which are stored multiple Meta-Networks.

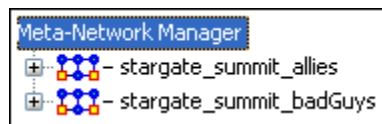
Next is Select filters which narrows the Meta-Networks to use.

- Use only meta-networks in the date range: filters meta-networks which fall outside the selected dates. This information is maintained in a separate document file.
- Use only meta-networks with source: filters meta-networks which contain the source information contained in a separate document file.

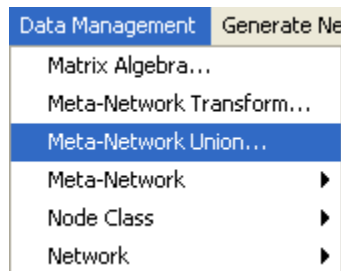
Next is Select how to combine edge weights: contains the options for reducing the amount of edges within a Meta-Network.



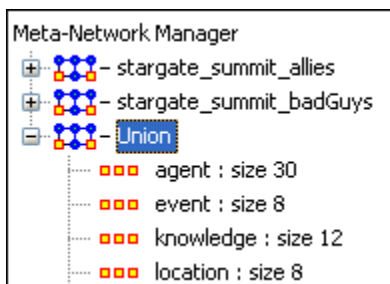
I start out with two Meta-Networks, stargate_summit_allies and stargate_summit_badGuys and I will join them together into a single Meta-Network. Both the existing Meta-Networks contain 15 nodes.



From the main menu select Data Management => Meta-Network Union...



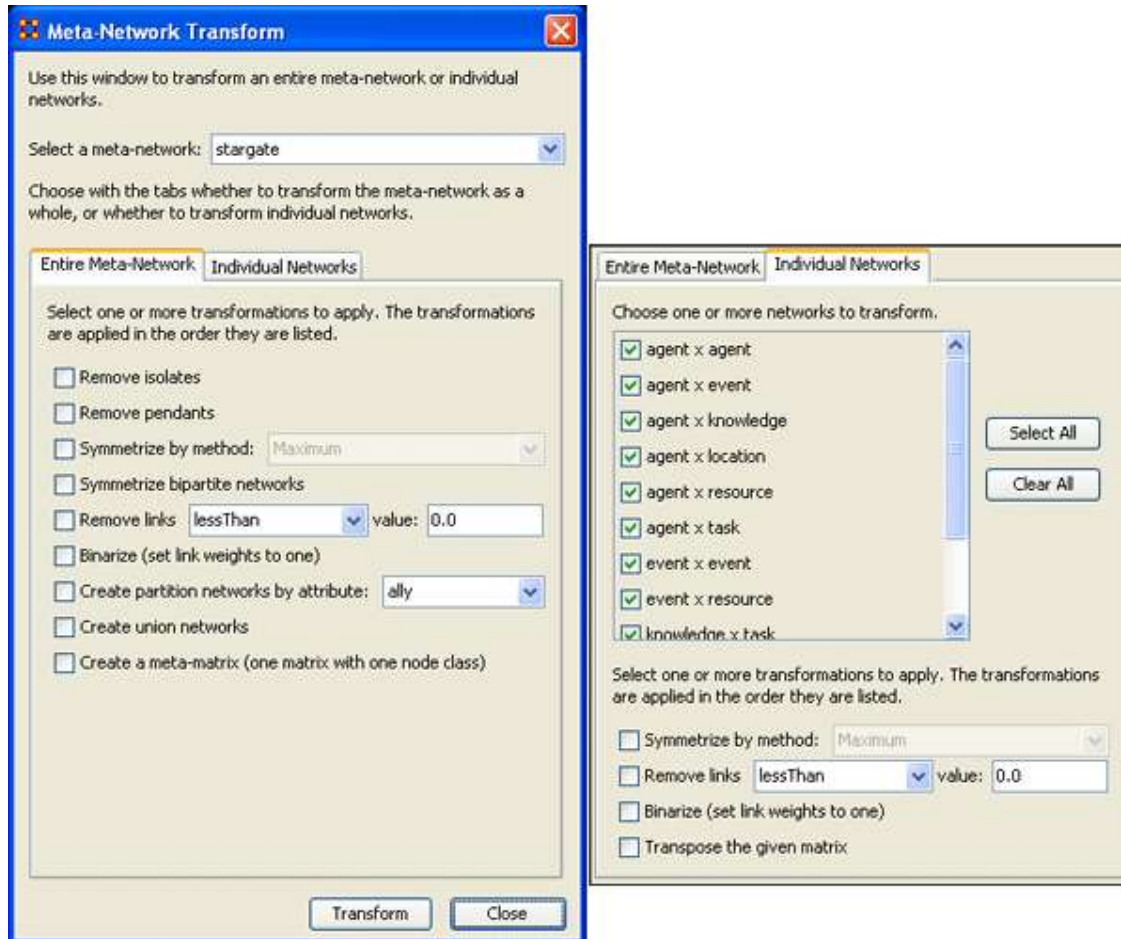
There is now a new Meta-Network in panel 1 called Union which is a combination of the two other Meta-Networks.



35 Matrix Transform

On some occasions the display in the Visualizer is too cluttered to make much sense of your network model. ORA offers a variety of ways to clean up the display in order to make it easier to view your data.

In the main menu select Data Management => Meta-Network Transform....



The Meta-Network Transform dialog box will appear. It consists of three sections. The top section displays a dropdown menu with all the currently active Meta-Networks. Use this menu to select the Meta-Network. The bottom section has two tabs. The Entire Meta-Network contains choices on how to transform the Meta-Networks. The Individual Networks tab allows you to select to work on only individual networks.

35.1 The "Entire Meta-Network" tab

Remove Isolates

Removes any isolates* from the selected meta-network.

Remove Pendants

Removes any pendants* from the selected meta-network.

Symmetrize by Method

Symmetrize turns directed or asymmetric network data into undirected or symmetric data. All three methods use a pair of values from the upper and lower portions of the table (e.g. cell 1, 3 is compared to cell 3, 1). If a network had a link from A to B but not from B to A then symmetrizing the network would create a reciprocal link from B to A.

- Maximum Compares the values and uses the larger of the values. This is called using the strongest value.
- Minimum Similar to Maximum only it uses the lower, or weaker, value.
- Average takes the two values and averages them.

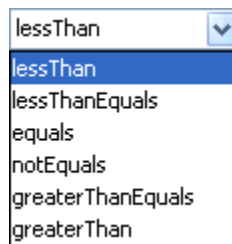
Symmetrize bipartite graphs:

Symmetrize bipartite graphs* combines networks in the Meta-Network that are transposes of each other; for example, if there is an Agent x Location Network and a Location x Agent Network, then a single Agent x Location Network is created by combining the edges from both Networks.

This is used to reduce the number of Networks in a Meta-Network when Link direction does not matter.

Remove Links:

When using weighted links this functions allows for links to be removed from view. You can choose from six options for the removal of links.



Binarize (set link weights to one):

Binarize* takes all links weighted greater than 0 and make them all equal to "1". All links will be either 1 or 0.

Create partition Networks by attribute:

This partitions the Node Set according to the values of the specified entity attribute and then creates a group of new graphs based on the partitioned Meta-Node. This kind of grouping is often done in network analysis to understand how some Meta-Nodes are embedded in various social roles or how they interact within larger Meta-Nodes. The dropdown menu will contain all the attributes in the meta-network.

Example, if you have an Agent Meta-Node that has a gender attribute for each node that takes on values male and female, then using this feature four new Agent x Agent Networks would be created that contained links from males to males, males to females, females to males, and females to females. No new Meta-Node is created and no data is changed.

Create union matrices

This creates new graphs that are the union of all graphs of the same type. If the Meta-Network had two Agent x Agent Networks, then using this feature would create a new Agent x Agent Network which would contain all the links that were present in the original two Networks.

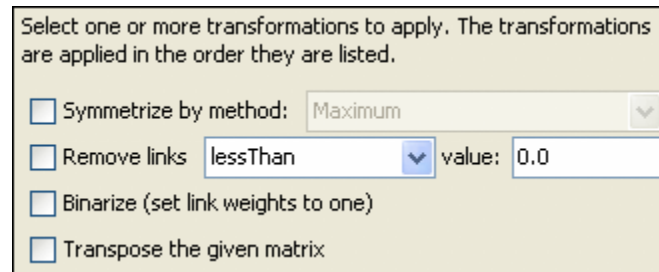
Create a meta-matrix (one matrix with one node class)

Creates a new Meta-Network with a single NodeClass and a single Network. The nodes are prefixed with the name of the nodeClass they were taken from.

35.2 The "Individual Networks" tab

Choose one or more networks to transform by placing a checkmark in the box. If you want to exclude a network, remove the checkmark.

Then select one or more transformations to apply :



Select one or more transformations to apply. The transformations are applied in the order they are listed.

- ☐ Symmetrize by method: Maximum
- ☐ Remove links lessThan value: 0.0
- ☐ Binarize (set link weights to one)
- ☐ Transpose the given matrix

Symmetrize by method :

Symmetrize is a tool that is used to turn directed or asymmetric network data into un-directed or symmetric data. All three methods use a pair of values from the upper and lower portions of the table (e.g. cell 1, 3 is compared to cell 3, 1)

Remove links :

When using weighted links this functions allows for links to be removed from view. You can choose from six options for the removal of links.

Binarize (set link weights to one) :

Will take any weighted link and make them all equal to "1".

Transpose the given matrix :

36 Copy / Paste

ORA offers multiple options for copying Meta-Networks, NodeSets, and Newtworks.

Copy/Paste Editor Values:

The easiest way is to use the Ctrl-C keystroke to copy and the Ctrl-V keystroke to paste. A duplicate of the Meta-Network, NodeSet, or Network will appear underneath the original.

Copy / Paste Meta-Network duplicates the selected Meta-Network.

Copy / Paste NodeSet duplicates the selected NodeSet.

Copy / Paste Network duplicates the selected Network.

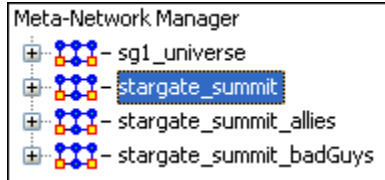
Copy / Paste Values duplicates the values selected in the Editor.

37 Copy / Paste Meta-Network

37.1 Create New Network from Existing Network

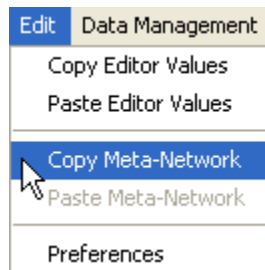
What follows are procedures to create a new Network with previously existing data. This is useful to do to experiment on your data by duplicating an entire Network thus preserving the original data set.

Highlight the Network you want to duplicate.



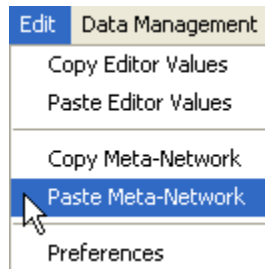
From the main menu select Edit => Copy Meta-Network.

Notice that only the Copy Meta-Network is available. The Paste Meta-Network option is greyed out. Once you have copied a Meta-Network the Paste Meta-Network will become active indicating you have information in the clipboard.

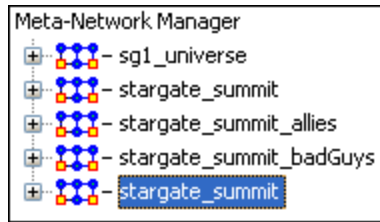


From the main menu select Edit => Paste Meta-Network.

At this point the Paste Meta-Network will become solid.



There will now be a second Meta-Network with the same name as your original file.



It's best to differentiate this from the original file so we'll attach -NEW to the end of the filename. In panel 2 you'll find a textbox titled Meta-Network ID. Change the name to whatever you need in order to differentiate it from the original file.

Meta-Network ID	stargate_summit_NEW
Meta-Network Filename	

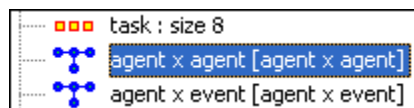
You'll notice in panel 1 that each Meta-Network now has an individual name.



38 Copy / Paste Network

Copy / Paste Network is very much like Copy / Paste NodeSet, the ability to quickly duplicate Networks.

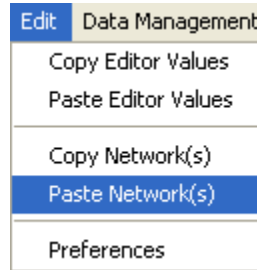
First, select the network to duplicate.



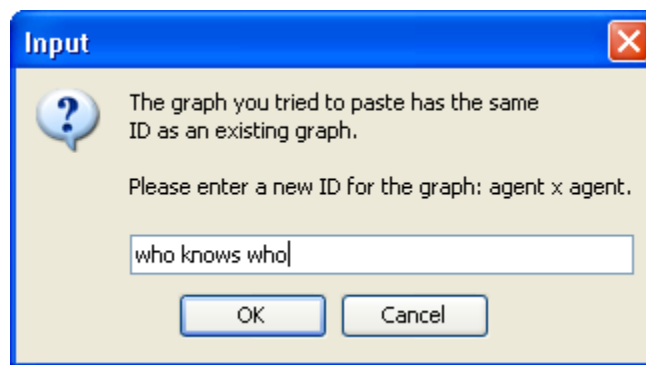
From the main menu select Edit => Copy Node Network(s)

Edit	Data Management
Copy Editor Values	
Paste Editor Values	
Copy Network(s)	
Paste Meta-Network	
Preferences	

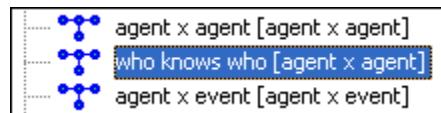
From the main menu select Edit => Paste Node Network(s)



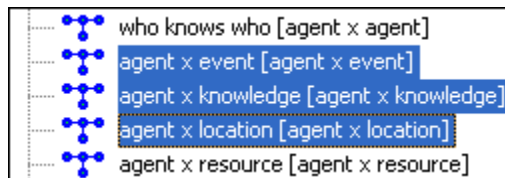
A dialog box will appear asking for the name of the new Network. Type in a new name and select [OK].



Your new Network set will appear underneath the selected Network



You can also select multiple Networks for duplication. ORA will ask you to input a new name of each of the newly created Networks.



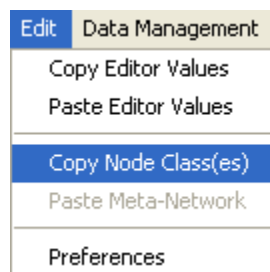
39 Copy / Paste NodeSet

If you find the need to run a destructive routine on a nodeset then creating a duplicate is a good idea.

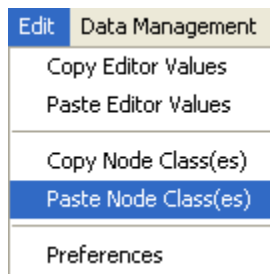
First, select the node to duplicate.



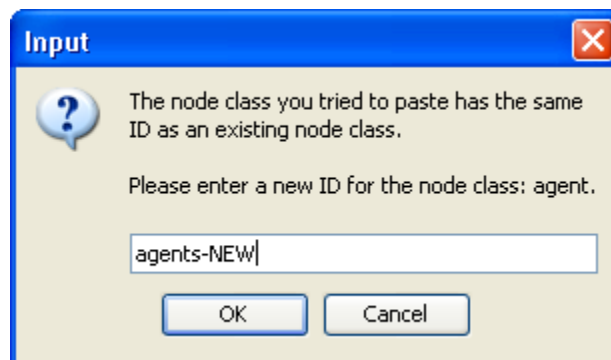
From the main menu select Edit => Copy Node Class(es)



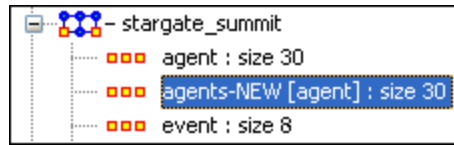
From the main menu select Edit => Paste Node Class(es)



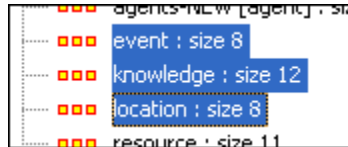
A dialog box will appear asking for the name of the new nodeset. Type in a new name and select [OK].



Your new node set will appear underneath the selected NodeSet.



You can also select multiple NodeSets for duplication. ORA will ask you to input a new name of each of the newly created NodeSets.



40 Copy / Paste Editor Values

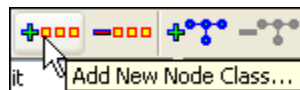
40.1 Creating a new Meta-Node

There are times you need to create a new Meta-Node with existing values from another Meta-Node. What follows are procedures to accomplish this task:

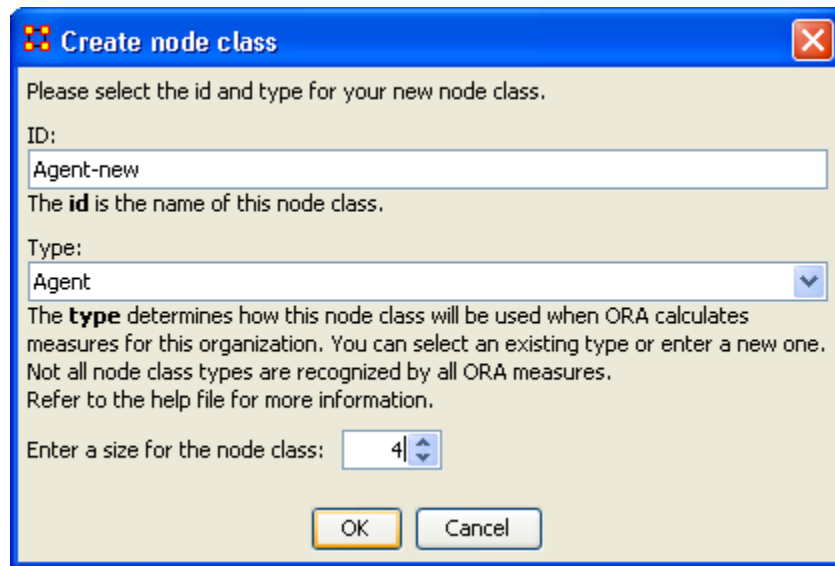
In this example a second Meta-Node will be created from the original set of nodes.
[agent] size: 30.



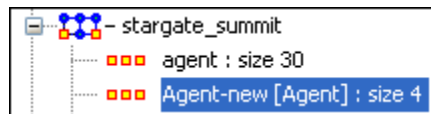
Select the Add New Node Class... button.



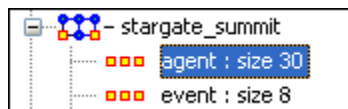
This will bring up the Create node Class dialog box. I give it a new name, Agent-new, leave the type as Agent, and set the Enter a size for the NodeSet to 4 in order to create a new set with only the members of SG-1. Then select the [OK] button.



A new NodeSet will appear in the left panel, Agent-new [Agent]: size 4.



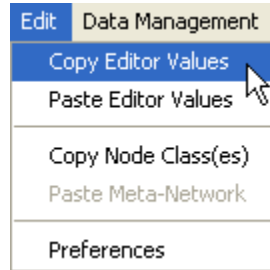
Go back to the original NodeSet.



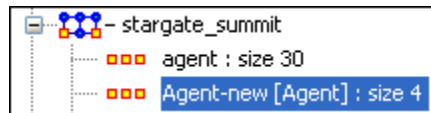
Move the pointer into the topmost cell. Click in the cell col_jack_o'neill. Without releasing the button slide down four cells to teal'c.

Entity ID	
<set filter>	
<input type="checkbox"/>	col_jack_o'neill
<input type="checkbox"/>	maj_samantha_carter
<input type="checkbox"/>	daniel_jackson
<input type="checkbox"/>	teal'c
<input type="checkbox"/>	jacob_carter_selmak

From the main menu select Edit => Copy Editor Values.



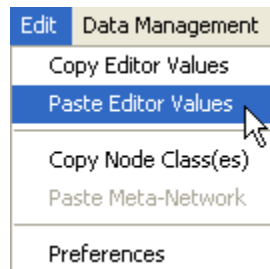
Re-Select the new NodeSet.



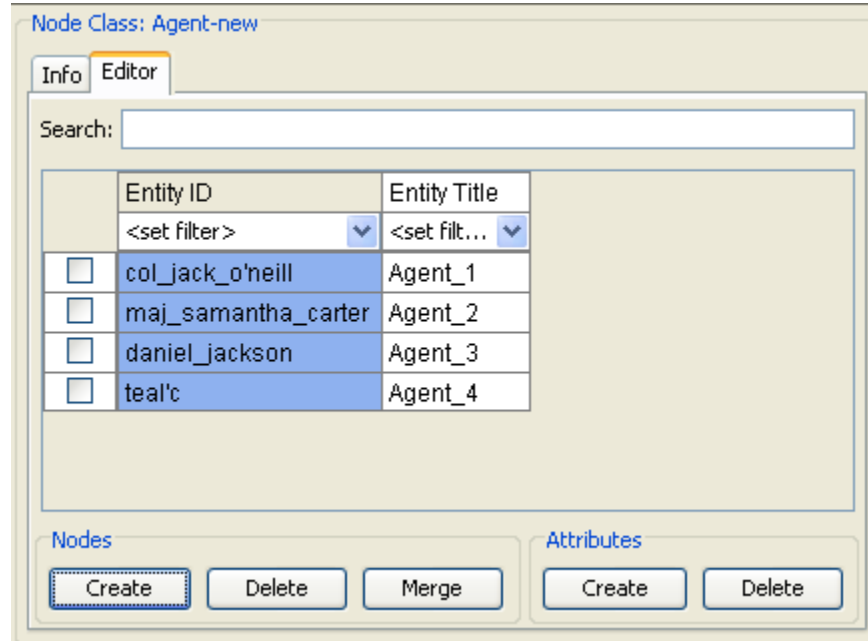
Move the pointer into the topmost cell and click the button. Now drag the pointer down to the bottom cell.

	Entity ID	Entity Title
	<set filt... ▾	<set filt... ▾
<input type="checkbox"/>	Agent-new...	Agent_1
<input type="checkbox"/>	Agent-new...	Agent_2
<input type="checkbox"/>	Agent-new...	Agent_3
<input type="checkbox"/>	Agent-new...	Agent_4

From the main menu select Edit => Paste Editor Values

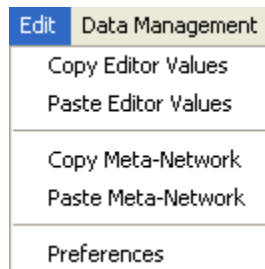


The values are now copied into the new NodeSet.



41 Edit Menu

Below is an image of the Edit Menu. Further below is a description of the Edit Menu functions accessible through the Edit Menu.



Copy Editor Values / Paste Editor Values

Used to transfer information between Meta-Nodes. The Meta-Nodes created can be identically sized (allowing you to paste an entire column in) or a smaller, subset allowing you to choose only a portion of the original set.

Copy Meta-Network / Paste Meta-Network

Used for quickly creating duplicate Meta-Networks. When you first start the program the Paste Meta-Networks is greyed out. It will only become active once you've used the Copy Meta-Network menu item.

Preferences

Contains settings for controlling the environment for working within ORA.

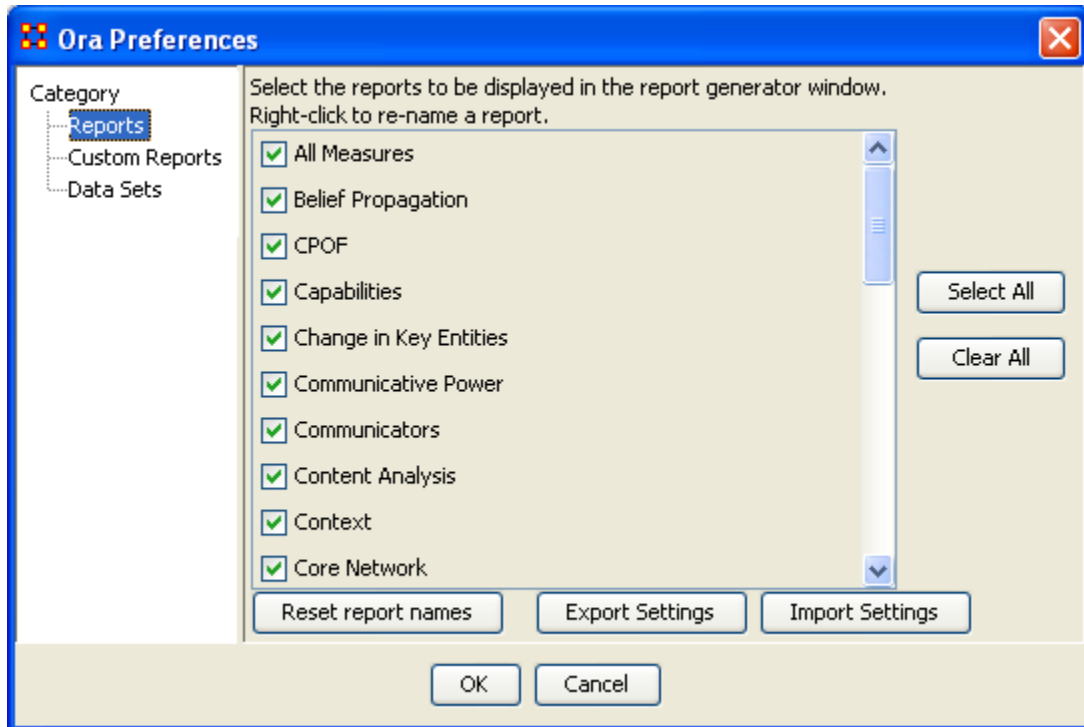
42 Preferences

42.1 Setting up your environment

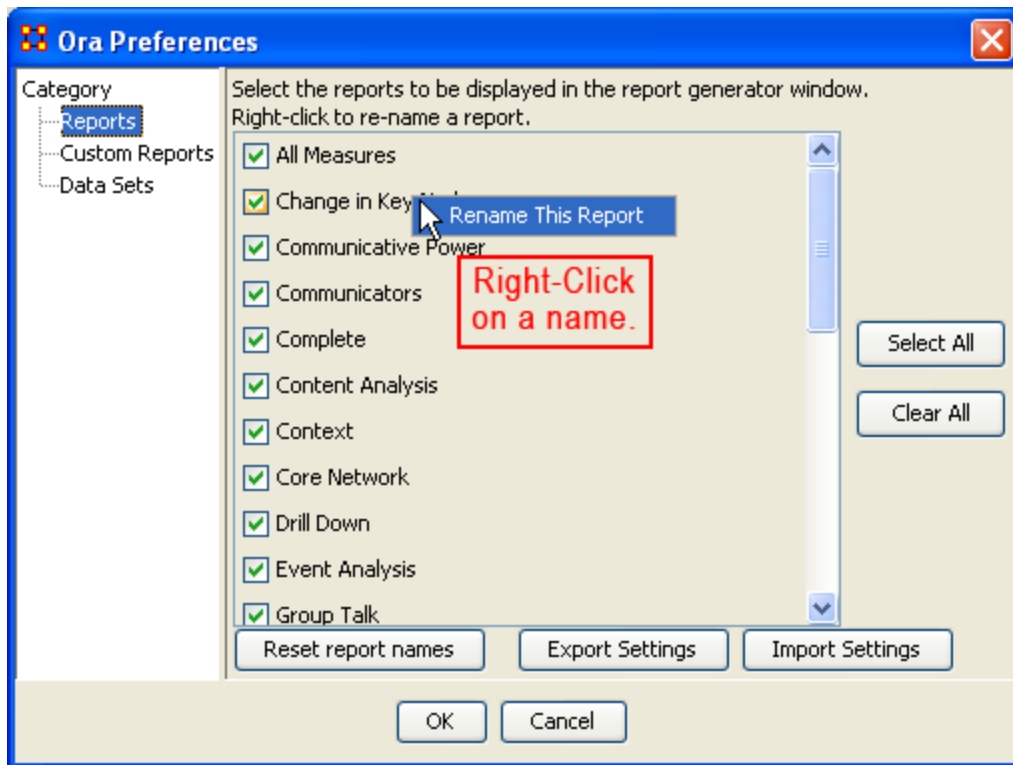
The ORA preferences tool allows you to group Reports and a set of files to open automatically thus saving the analyst time when revisiting data reports.

42.2 Reports

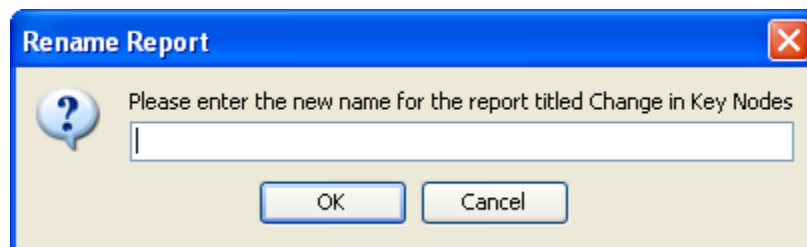
From this window you can rename and restore report names, export settings for automatic loading, and import previously created data sets. Below is the default preference window.



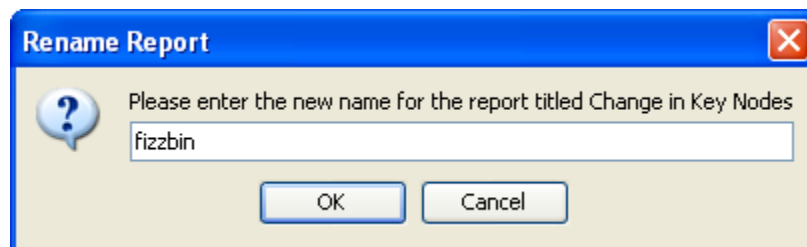
To rename a report Right-click on the name. A small box will popup, Rename this Report. If you wish to rename this report Left-click the box.



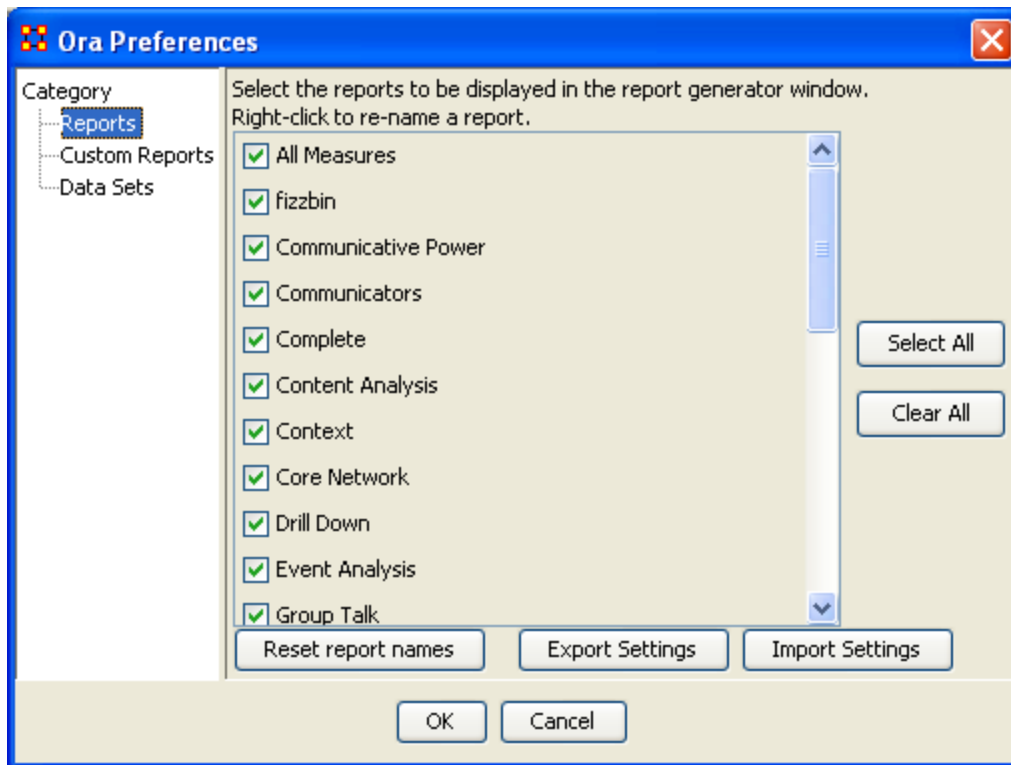
A dialog box will appear. Enter the name you want to rename the chosen report.



In this case I chose the name fizzbin.

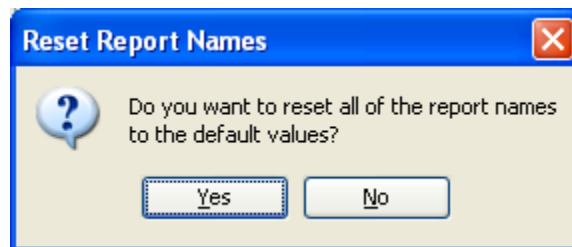


To rename the report select OK. The report formerly known as Change in Key Modes is now know as fizzbin.

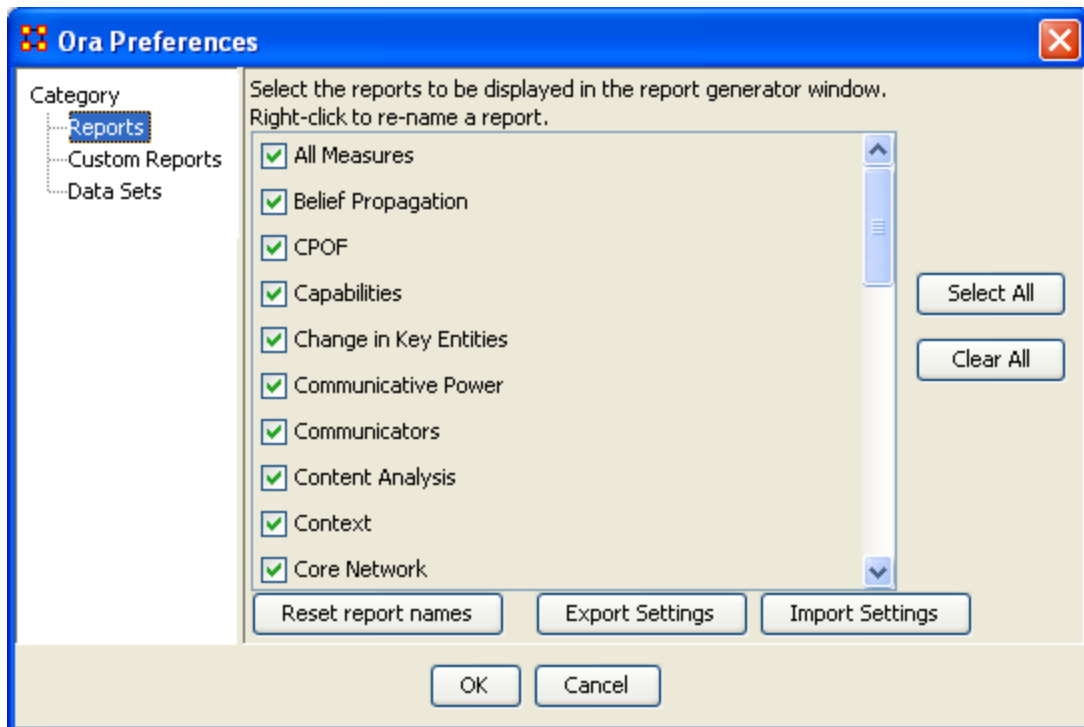


Now say you wish you hadn't renamed all those reports cause a name like fizzbin really doesn't make much sense. Select the button marker Reset report names. A dialog box will appear asking if you want to reset your report names.

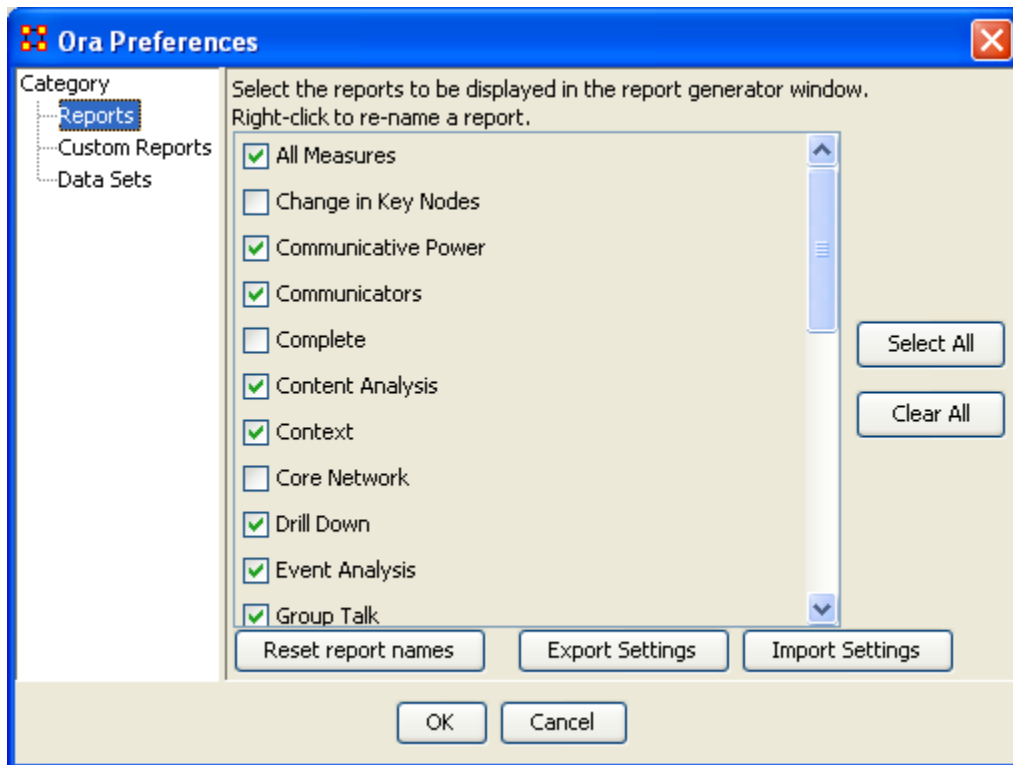
Note: Resetting report names resets ALL report names!



Now all your reports names are back to their defaults.



Now let's say that you know that you don't need ever single report to show up in the program. You can set which reports are visible and hidden. By unchecking the box to the left of the name the report will be invisible to the program.



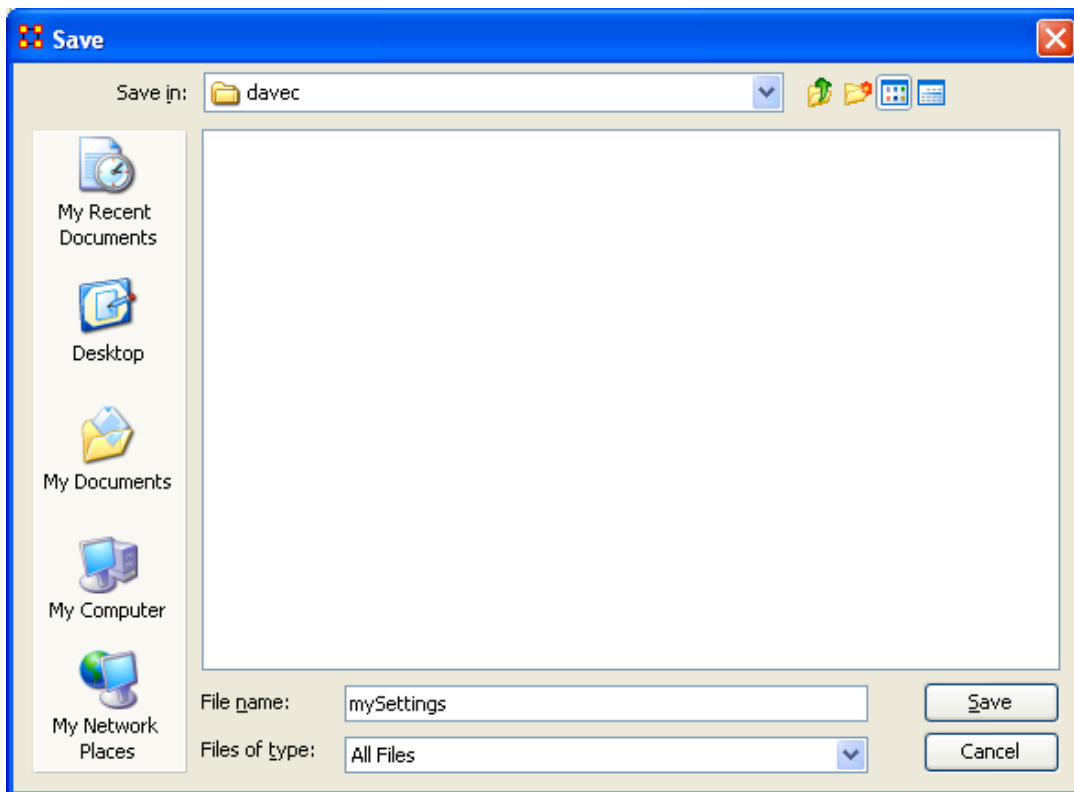
42.3 Export Settings

After you've finally decided which reports you want visible (and invisible) and what you want all your reports to be called you can save this setting for future reference. So even if someone else changes report names or visibility settings you can call your personnel setting up and quickly resume your work.

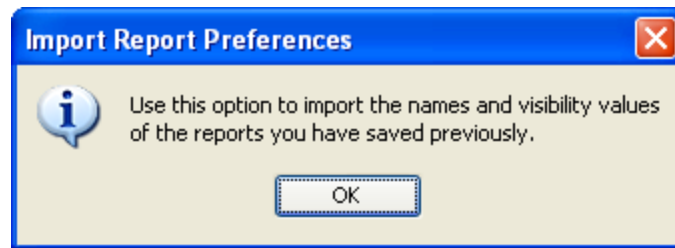
First select the Export Settings button at the bottom of the dialog box. This will bring up a second dialog box. Select OK to confirm this is the action you wish. If not, select the X in the top-right corner.



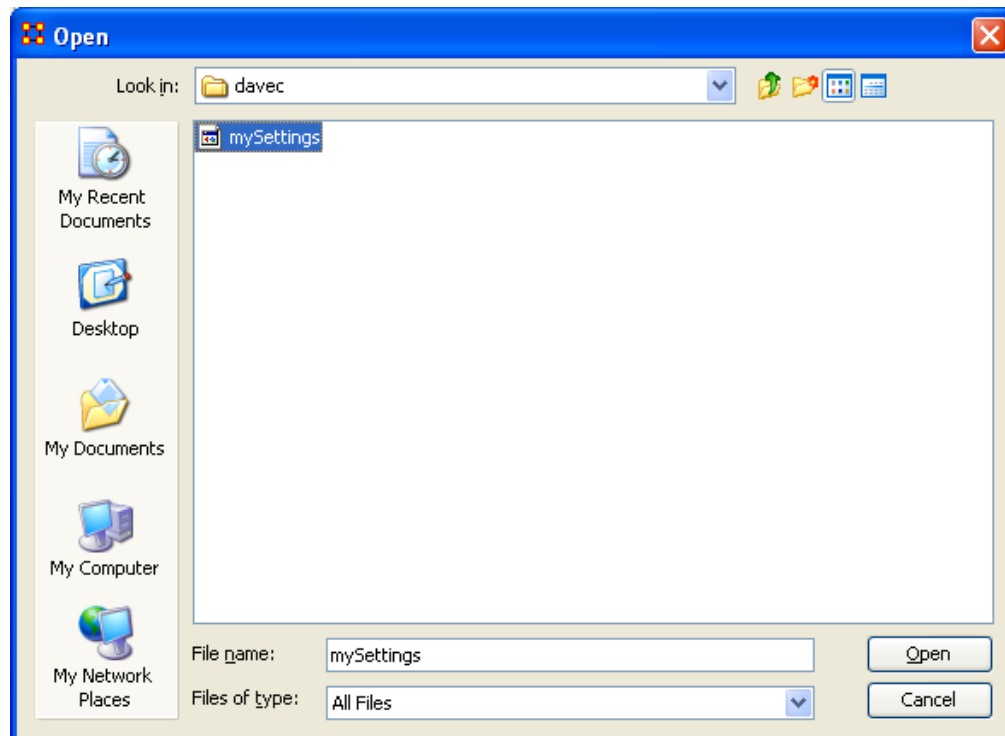
This will bring up a Save dialog box. Type in the name you want to save your settings at and select Save



So the next time you start up the program and names and settings have been changed you can select Import Settings, navigagte to the directory you saved you Settings file and have ORA reset the nanmes and visibility settings.

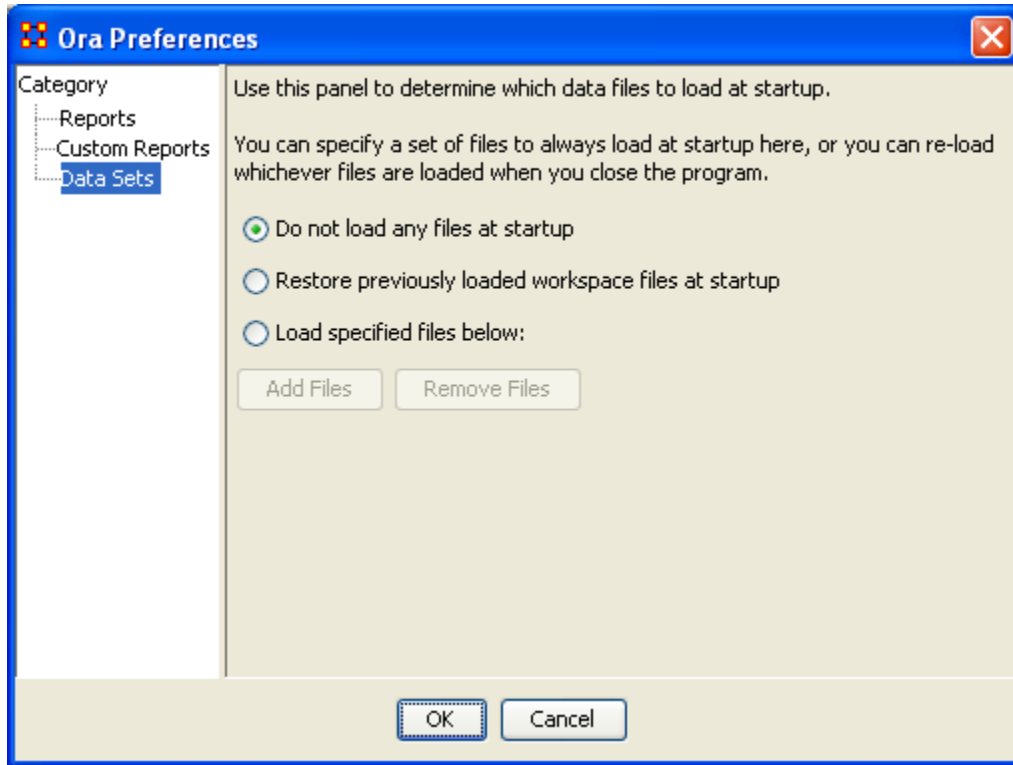


Save this file in a place you remember so you can call up your settings quickly.



42.4 Data Sets

This dialog box controls what Networks will load up during startup. There are three options.



42.5 1. Do not load any files at startup

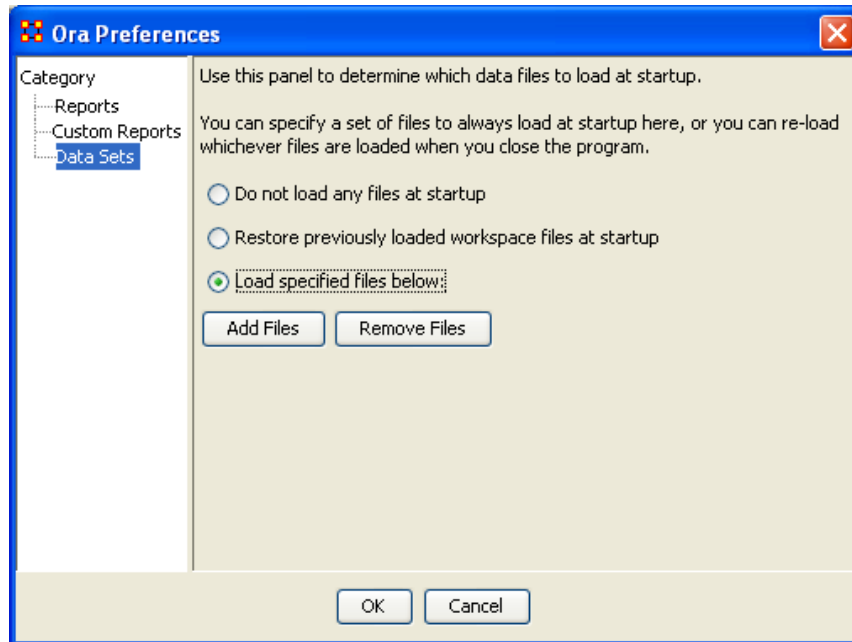
ORA will start up with no files loaded in panel 1.

42.6 2. Restore previously loaded workspace

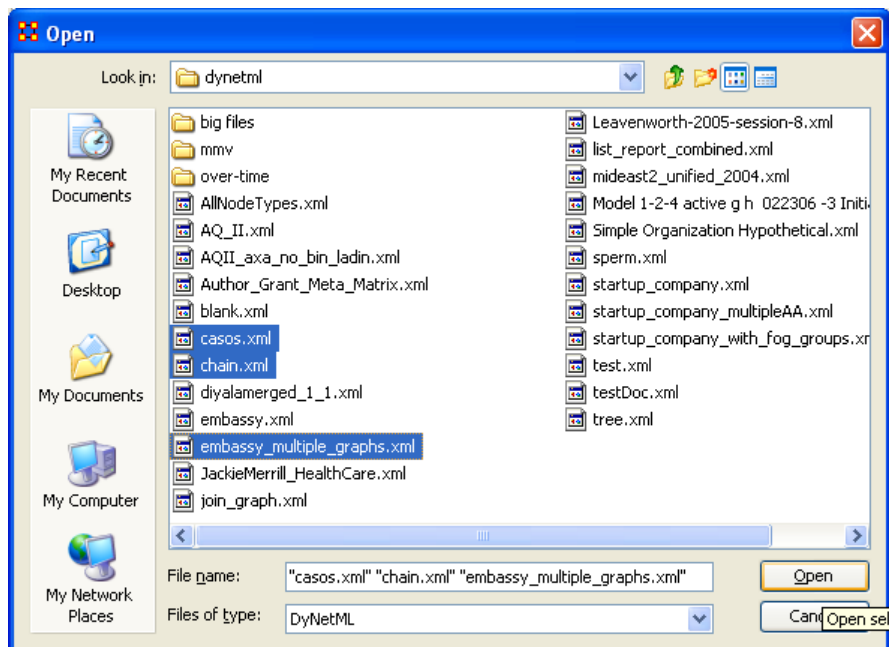
Whatever files were loaded (and saved) when you quit the program last will be reloaded the next time the program is started.

42.7 3. Load specified files below is a little more involved.

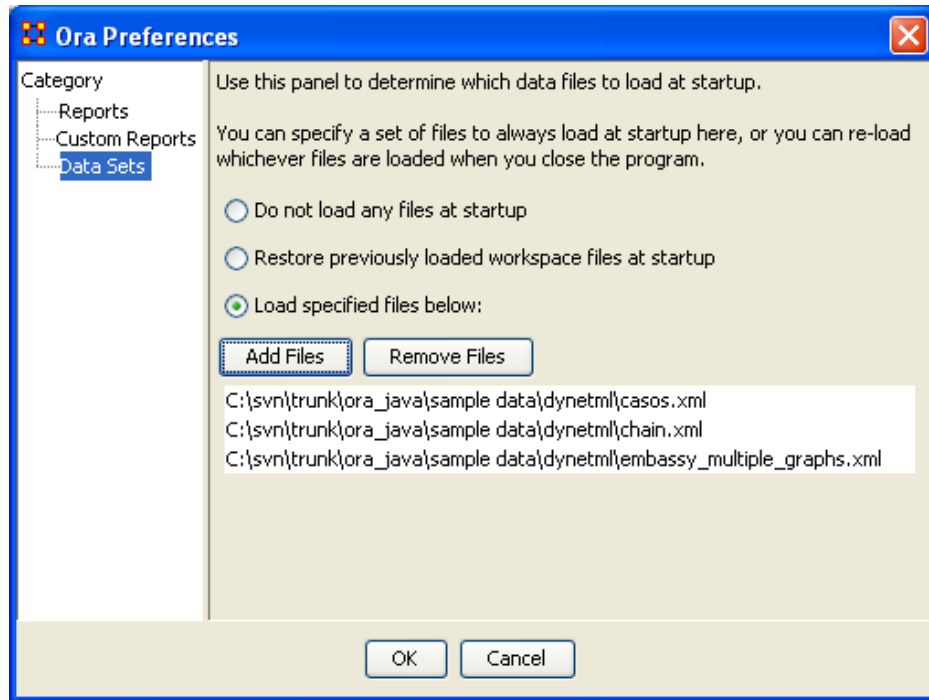
First select the Load specified files below radio button. Then select the Add Files button.



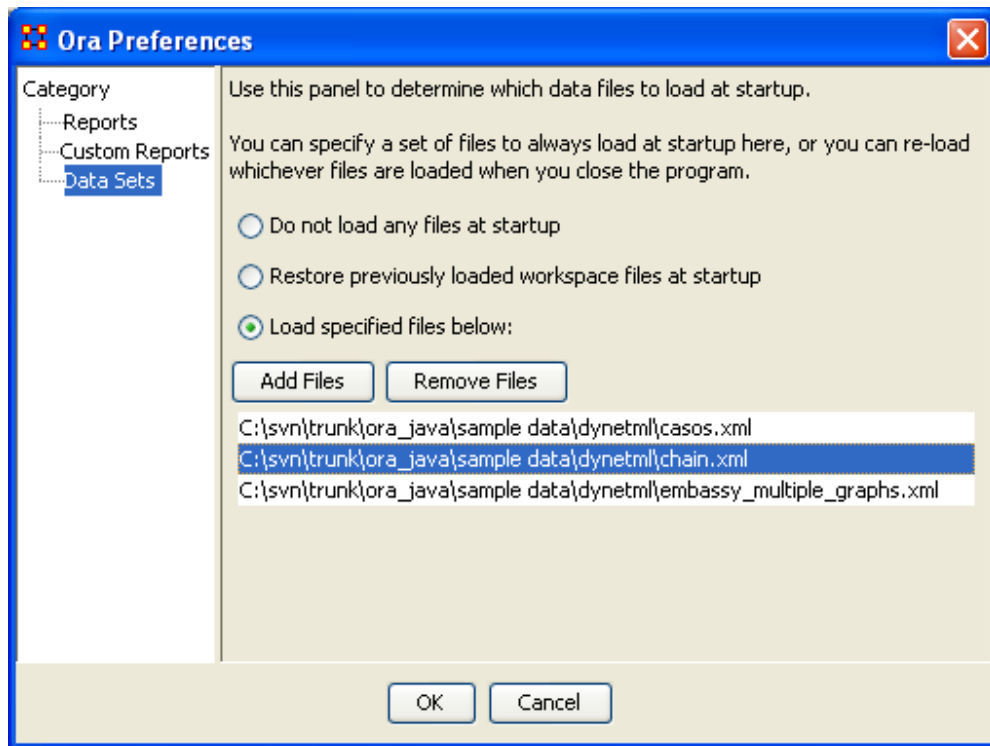
The Open dialog box will appear. Navigate to the directory of the files you want to automatically open. Select one or more files. In order to select more than one file press and hold the Ctrl key while selecting multiple files. You will see them appear in the File name text field. When you have selected all your files select the Open button.



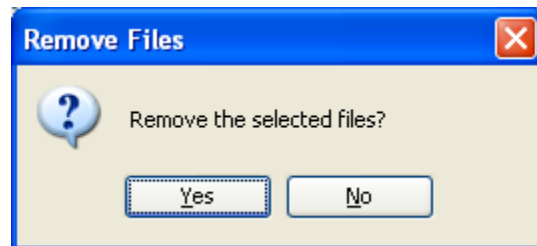
In the Ora preference dialog box the files you selected will appear under the Add Files button.



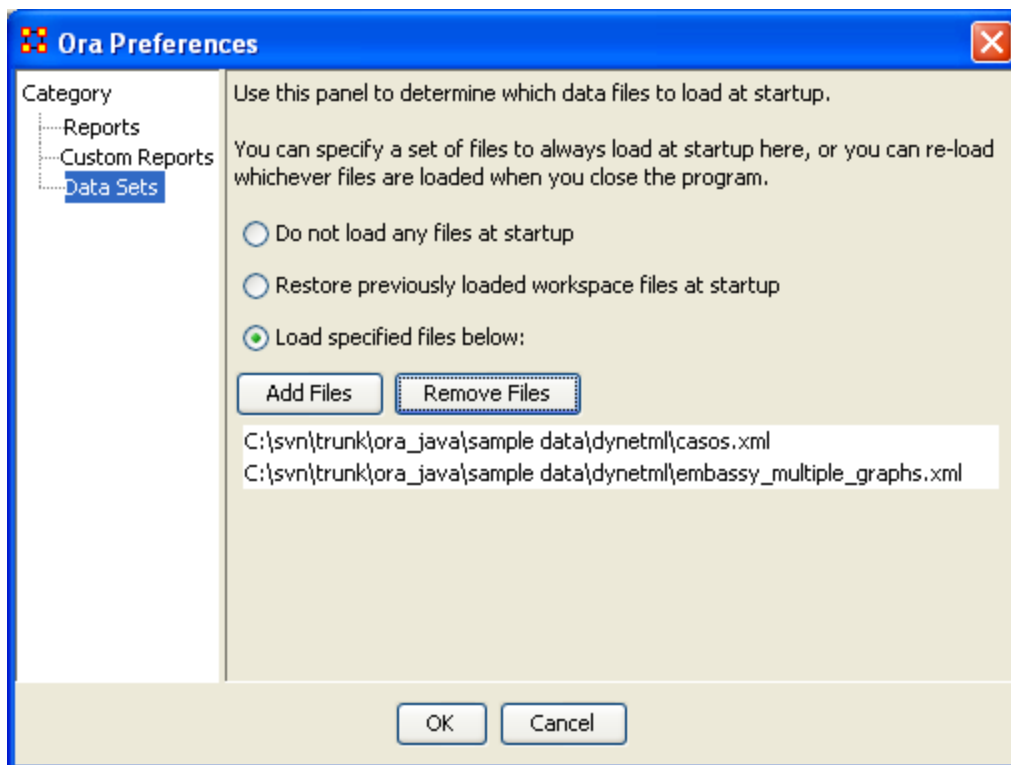
If at some time in the future you wish to delete one or more of the files you selected from automatically opening up on startup you can clear multiple files from the list. Select one or more files (pressing and holding the Ctrl key for multiple files). Then select the OK button.



You will be prompted to confirm your choice.



If you selected Yes then the selected files will be removed from the list of files to load at startup.



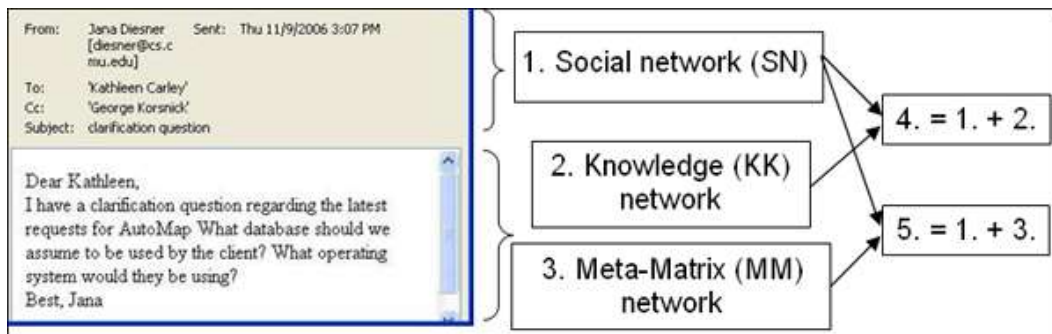
43 CASOS Email Parser (CEMAP)

CEMAP is an ORA tool that primarily allows you to pull network data in the form of emails into ORA. However, the CEMAP tool could be used to convert any sources of data in the world into DyNetML, ORA's native file format, for analysis.

Setting up CEMAP is similar to setting up a new ISP mail client. What follows are procedures to configure this tool and how to use it.

Each email has an identifying number in a long number showing the date, for example: [20060308042751s1500bii66e]. The 20060308 is in the year/month/day format and says this email was sent on March 8, 2006.

The CASOS Email Parser (CEMAP) that is launched through AutoMap/ORA (<http://www.casos.cs.cmu.edu/projects/automap/software.html>) enables the extraction of different types of network information from emails (e.g. who exchanges information, who provides what information, etc.). The following image shows what types of information can be extracted with CEMAP.



Network type 1 Social network (SN) represents social network data that can be extracted from email headers (e.g. agent-agent networks). In Social Networks, entities represent people, and edges represent exchanged emails (frequency count). This network type does not require any text coding in AutoMap.

Networks types 2 and 3 are extracted by performing text coding in AutoMap. More specifically, Knowledge Networks (KK) represent semantic network or mental models that are contained in the bodies of individual emails. In KK, entities represent knowledge items, and edges represent the co-occurrence of terms in text. For Meta-Matrix (MM), texts are coded in AutoMap according to a taxonomy or ontology (e.g. meta-matrix, while ontologies can be specified by the user). In MM, entities represent instances of categories (e.g. agent, knowledge, resources) of the ontology, and edges represent co-occurrences of terms in texts.

Networks types 4 and 5 result from the combination of SN with KK and MM, respectively. In type 4, entities represent people and knowledge, and edges represent emails and mental models. In type 5, nodes represent the categories of the taxonomy as specified by the user, and the edges represent the co-occurrence of the terms that represent instances of the taxonomy in the corpus. For the creation of type 4 and 5, the extraction of type 2 and 3, respectively, is mandatory.

CEMAP stores all network data as DyNetML files (a derivate of XML). This data can be analyzed with any package that reads DyNetML. We recommend using the ORA software for this purpose (<http://www.casos.cs.cmu.edu/projects/ora/index.html>).

43.1 The Top textfields

- Input File -or- HTTP URL

Input File -or- HTTP URL – Input Data Set. You specify the email client, inbox type, username, and password as semicolon separated values. The location can be either file or server (e.g. pop.gmail.com;INBOX;JohnDoe;JohnDoesPassword).

43.1.1 NOTE : The following information is what is needed to access an email account.

- Server – The IP address or URL of the server.
- Port – The port on the server to connect to.
- UserID – ID of the User.
- Password – The User's Password for accessing the Mailbox.
- Mailbox/Folder – The ID of the mailbox to use.

lip>File Directories

43.2 The Directory Buttons

- This section allows the user to dictate where the end files will be written to.
- Select Output Directory for full document bodies – Directory to save the body of the email text.
- Select Output Directory for document bodies (new content Only) – Directory to save body of the email. Discards all the repeat material that is quoted from previous emails.
- Select Output Directory for document bodies (forward content Only) – Directory to save Forwarding content.
- Select Output Directory for SubjectLine Bodies – Directory to save the Subject Lines of the email.
- Select Output Filename for Header Network file – Directory to write a single containing the Header.

43.3 Checkboxes at the bottom

- Anonymize Agents – Anonymize Agents changes the agents name (only agents) to A# (# is a number) in DyNetML.
- SSL (Secure Sockets Layer) (For IMAP and POP3 only) – Creates a secure connection between a client and a server, over which any amount of data can be sent securely.
- De-Dupe Messages – Ignores identical emails.

The file prefix makes it possible to put all the files in the same directory

43.4 The Start Button

The Start Extraction button begins the process.

43.5 Extraction of network type 1 data:

1. This network type is needed to perform social network analysis (SNA) based on header information only.
2. In CEMAP, Analysis Type, select the type of your mail box.
3. In CEMAP, Input Data Set, specify your email client, inbox type, username, and password as semicolon separated values, e.g. pop.gmail.com;INBOX;JohnDoe;JohnDoesPassword
4. In CEMAP, Enter Destination Directory for Texts, put in a directory of your choice, e.g. C:\textInput. The email bodies will be stored in AutoMap format (.txt) under this directory. Make sure that this directory does exist on your machine.
5. In CEMAP, Enter Destination File for Network, put in a directory AND filename of your choice. The filename extension needs to be .xml. e.g. C:\output\AA.xml.
6. You are now ready to extract network type 1. In order to do so, press the Start Extraction button. As a result, CEMAP will extract network data from the email headers (e.g. agent by agent) and store it as one XML file under the directory that is specified in the Destination File for Network.
7. You can pick up the output file and load it into the SNA package of your choice. We recommend using the ORA package (<http://www.casos.cs.cmu.edu/projects/ora/download.php>).

To extract networks of type 2, perform Semantic Network Analysis in AutoMap.

To extract networks of type 3, perform Meta-Matrix Text Analysis in AutoMap.

To extract networks of type 4, merge networks of type one and 2.

To extract networks of type 5, merge networks of type one and 3.

CEMAP is a feature in AutoMap that will import email files into AutoMap to analyze the text in the emails, such as who exchanges information, who provides what information, etc.

43.6 To use the feature:

- In the AutoMap menu bar, select Tools => Open CASOS Email Parser (CEMAP).
- In the ORA menu bar, select File => CEMAP Email-Importer....

Once that is selected the CASOS — Email Analyzer window will appear. The Email Analyzer window is where you will type in your information of what type of network you would like to create while importing your emails.

43.7 The different types of imports are

- Full email
- Header information only

- Forwarded/New emails
- Subject lines only

43.8 Type Selection

Select the type of Format your email is in, from the drop down menu.

- MBOX – A generic term for a family of related file formats used for holding collections of electronic mail messages. All messages in an mbox mailbox are concatenated and stored as plain text in a single file. The beginning of each message is indicated by a line whose first five characters are "From" (the so-called "From_ line" or "From' line") and a blank line is appended to the end of each message. For a while, the mbox format was popular because text processing tools can be readily used on the plain text files used to store the e-mail messages. This is what you see when you View Source in a browser.
- POP3 – (**Post Office Protocol**) version 3 (POP3) is an application-layer Internet standard protocol to retrieve e-mail from a remote server over a TCP/IP connection.
- IMAP – (**Internet Message Access Protocol**) Is an application layer Internet protocol operating on port 143 that allows a local client to access e-mail on a remote server.
- TXT – Exported email files from outlook – will require a Data (file) set identifier
- CasosDB – for internal use only
- DyNetml – Proprietary format for ORA.

Once you have selected what type of format you would like to use, click on the Start Extraction button. This will begin the process of importing your emails.

43.9 Examples of POP3 and IMAP setups

Below are examples of setting up CEMAP with POP or MAP servers. Refer to the documentation with a particular server regarding the exact Server, Port, or other pertinent information necessary.

The screenshot shows the 'CASOS CEMAP - Email Analyzer' window with the 'Input Style' set to 'POP3'. The configuration fields are as follows:

Field	Value
Input Style	POP3
Input File -or- HTTP URL	
Server	pop.gmail.com
Port	995
UserId	john.columbo@gmail.com
Password	••••••••
Mailbox/Folder	INBOX
Select Output Directory for full document bodies	C:\Documents and Settings\john.columbo\My Document:
Select Output Directory for document bodies (new content Only)	C:\Documents and Settings\john.columbo\My Document:
Select Output Directory for document bodies (forwarded content Only)	
Select Output Directory for SubjectLine Bodies	
Select Output Filename for Header Network File	
<input type="checkbox"/> Anonymize Agents	<input type="checkbox"/> De-Dupe Messages
<input type="checkbox"/> SSL (For IMAP and POP3 only)	Start extraction

The screenshot shows the 'CASOS CEMAP - Email Analyzer' window with the 'Input Style' set to 'IMAP'. The configuration fields are as follows:

Field	Value
Input Style	IMAP
Input File -or- HTTP URL	
Server	imap.gmail.com
Port	993
UserId	john.columbo@gmail.com
Password	••••••••
Mailbox/Folder	INBOX
Select Output Directory for full document bodies	C:\Documents and Settings\john.columbo\My Document:
Select Output Directory for document bodies (new content Only)	C:\Documents and Settings\john.columbo\My Document:
Select Output Directory for document bodies (forwarded content Only)	
Select Output Directory for SubjectLine Bodies	
Select Output Filename for Header Network File	
<input type="checkbox"/> Anonymize Agents	<input type="checkbox"/> De-Dupe Messages
<input checked="" type="checkbox"/> SSL (For IMAP and POP3 only)	Start extraction

44 Data Import Wizard

ORA's Data Import Wizard allows the importing of files in a variety of File Formats.

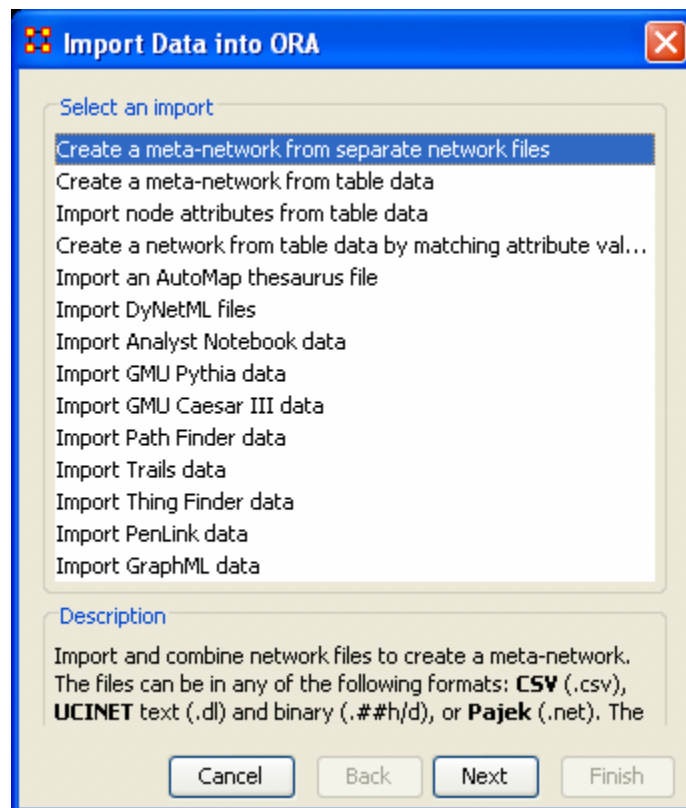
The idea behind the data import wizard is that users come to ORA with a variety of file formats from various different network analytical tools. Very rare is it that an analyst has a MetaNetwork ready to load. Moreover, network data may exist in a separate file or in a variety of file formats, which then need to be merged together.

The ORA Data Import Wizard makes it easy for the user to take their data in its native format and separate files and convert it to a MetaNetwork, which in turn creates a DyNetML file.

The files can be in any of the following formats: CSV, UCINET, GraphML, or Pajek. ORA uses the file extension to determine the native file format to assign to your network. Therefore, if you change a file extension from its native extension (e.g., GraphML file such as "example.gml" to "example.dot" ORA will not recognize the data format).

This section will review the basics of the Data Import Wizard. See Creating a Meta-Network in the Lessons section for more comprehensive information on importing.

From the Main Menu select File => Data Import Wizard.... This brings up the Import Data in ORA dialog box.



44.1 Primary Uses of the Data Import Wizard

- Create a meta-network from separate network files: Use this option to select multiple networks in one of the several native file formats indicated above and pull them into ORA. The file formats don't have to match. ORA will then combine all the network files into one MetaNetwork, which will then be saved as a DyNetML* file (ORA's native file format). See Lesson 202 — Import into ORA
- Create a meta-network from table data: Text files in the form of rows of Nodes and columns of Attributes will be used to populate existing NodeSets. See Lesson 202 — Import into ORA
- Import node attributes from table data: Text files used to import Attributes to a Node. See Lesson 202 — Attributes

44.2 Importing other data formats

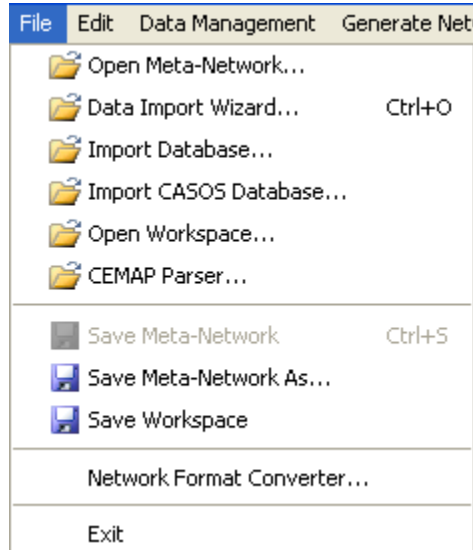
If your file format is in any of the following native specifications, you can simply select which one using the appropriate radio button and select Next.

ORA will pull the network data will create a MetaNetwork based on its knowledge of the native file format. The primary benefit here is that it saves you time from describing to ORA how your network is formatted (e.g., what is Who, what is a connection). The following formats are recognized by ORA and can be imported directly using the Data Import Wizard:

- AutoMap Thesaurus
- DyNetML
- Analyst Notebook – See Lesson 301 — Analyst Notebook
- GMU Pythia
- Caesar III
- Path Finder
- Trails
- Thing Finder
- PenLink

45 File Menu

Below is an image of the File Menu accessible from ORA's main title bar menu. Further below are descriptions of the various tools accessible through the File Menu.



Open Meta-Network...

Open Meta-Network opens a single Network with the following formats:

Dynetml* (the native ORA xml format), .dl, .###h (UCINet), .csv* (comma separated values, Excel spreadsheet out), .txt (text files), .raw, .net (Pajek), .graphml*, .stl* (GMU model), .lo (pathfinder)

Data Import Wizard...

Data Import Wizard contains additional options for importing Networks such as multiple file importing. See Lessons for more comprehensive information regarding this function.

Import Database...

Import Database is an advanced feature for importing a database.

Import CASOS Database...

Open Workspace...

Open Workspace allows you to open an entire workspace that you were previously using. A workspace consists of a set of Meta-Networks that were all open at the same time, and saved as a workspace.

CEMAP Parser...

Save Meta-Network

Initially this item is greyed out. Save Meta-Network only becomes active when you've made a change to a Network. You can use it as an indicator whether you've made a change to the active Meta-Network. Notice as you highlight each Meta-Network the icon in the toolbar will be greyed out (no changes) or colored (changes made to that Meta-Network).

Save Meta-Network As...

Save Meta-Network As... save the changes you've made in a Meta-Network under a new filename.

Save Workspace

Save Workspace save the active Meta-Networks into a Workspace which can be opened up at a later date.

Network Format Converter...

Network Format Converter takes files from one format and convert it to an ORA format.

Exit

Close the program and leave

46 Import Database

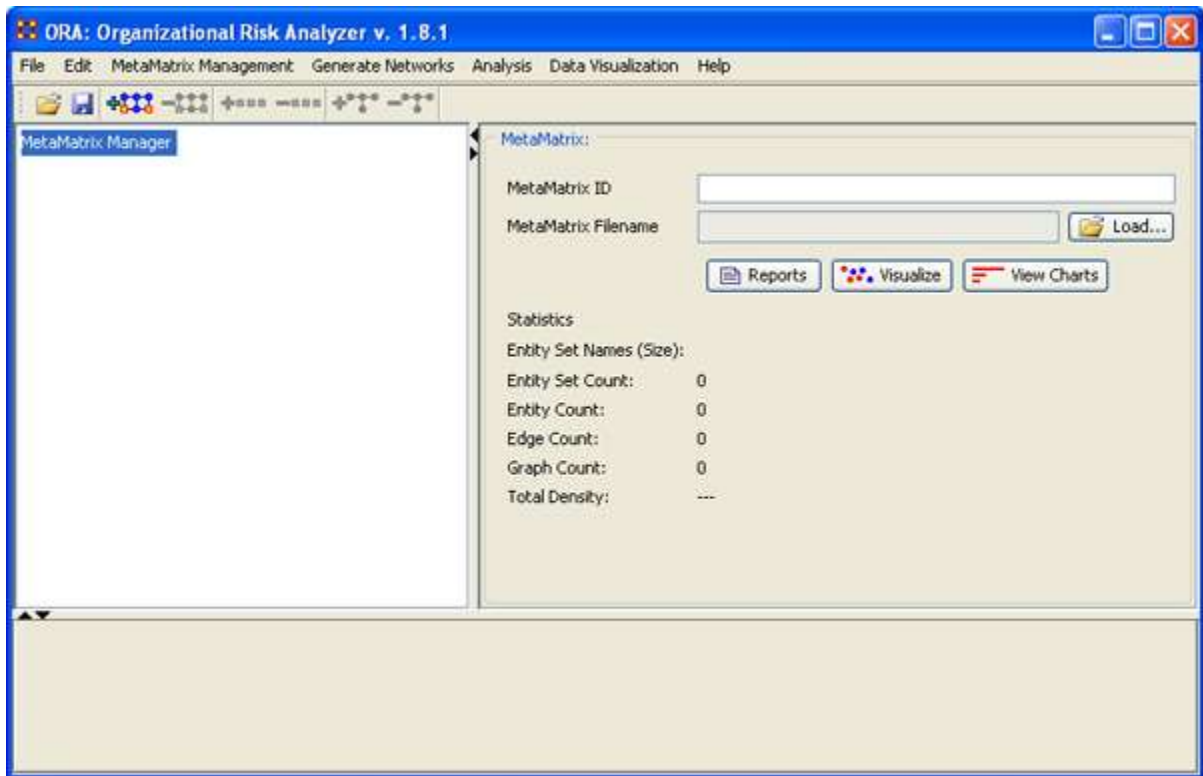
The Import Database function is an advanced feature and is beyond the scope of this help file. However, to connect a database and import network information directly into ORA, please contact Jeff Reminga at CASOS for detailed instruction.

46.1 Jeff Reminga — jreminga@cs.cmu.edu

47 Network Format Converter

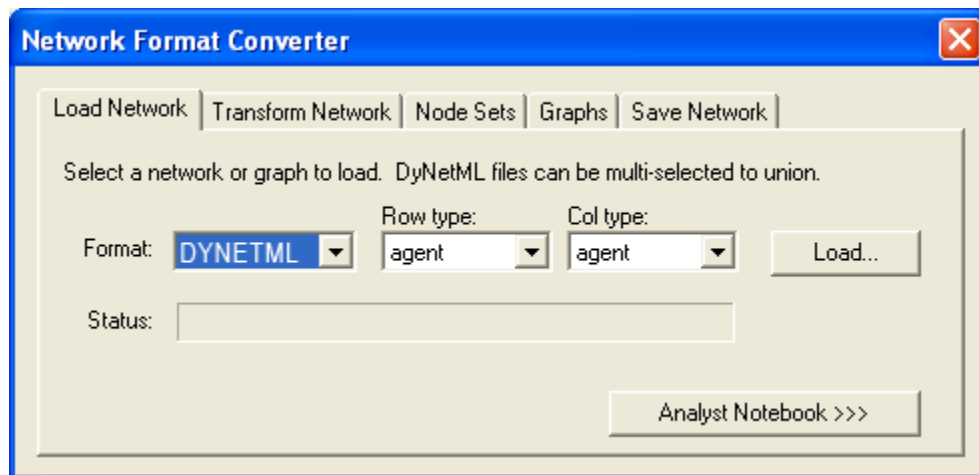
The Network Format Converter is a tool to take files from one format and convert it to ORA's native format, DyNetML.

The image below shows the main interface with no Meta-Network loaded.

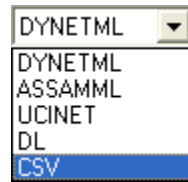


From the Main Menu File => Network File Converter.

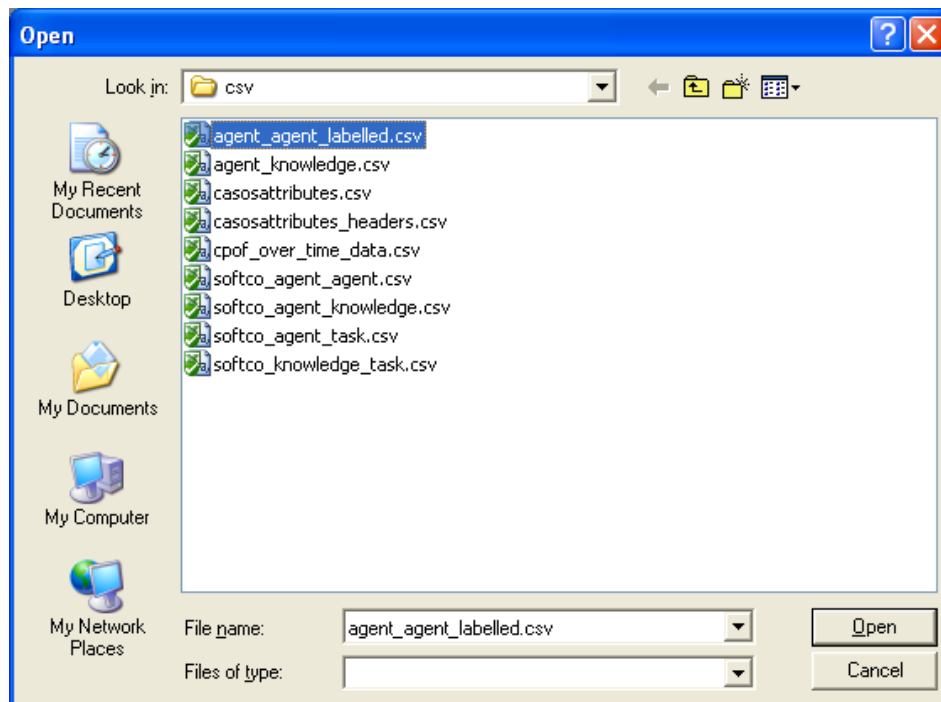
The dialog box will appear. Go to the tab marked Load Network.



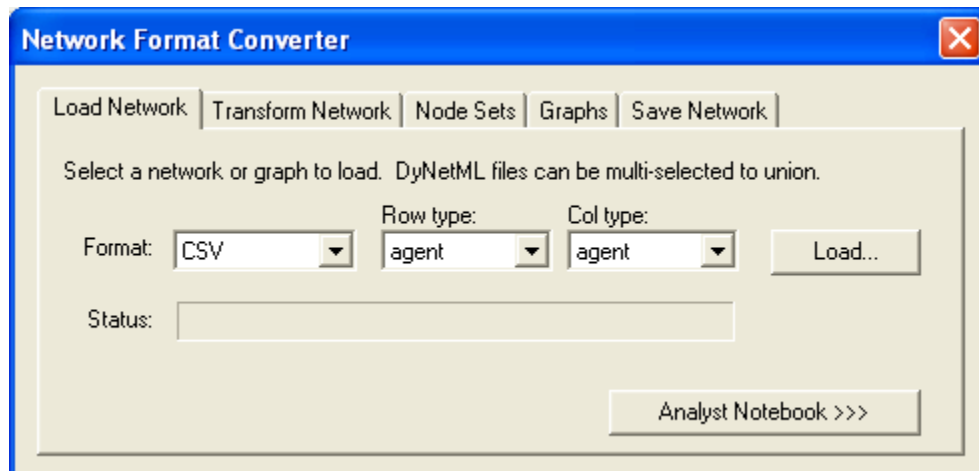
Move the pointer over the inverted triangle to select the format of the file to convert. Below is the list of file types available to convert.



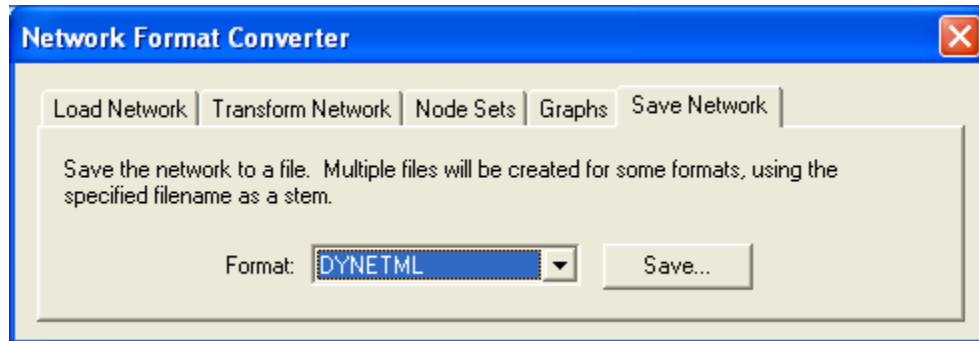
Select CSV then select the [Load] button. This will bring up the Open dialog box.



Select the file you wish to convert and select the Open button. Your screen should now look like that below.

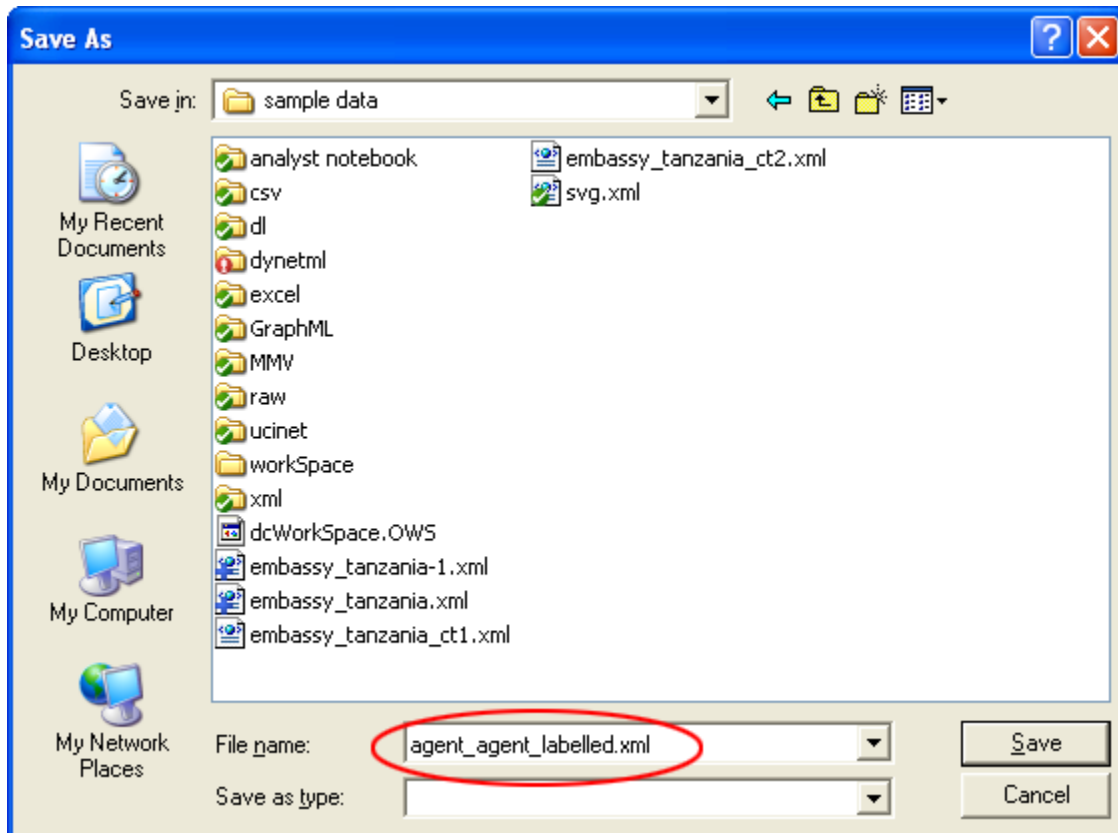


Now select the Save Network tab. Select the file format you want to convert your file to. In this case we'll leave it at DYNETML.



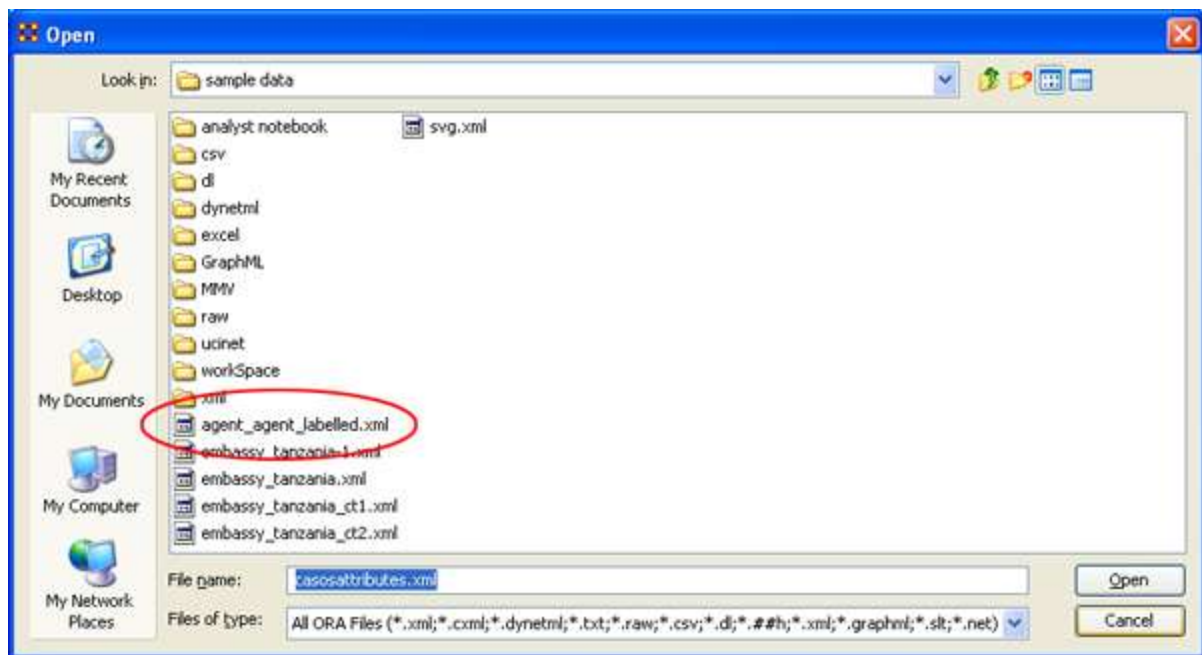
Select the [Save] button. Then navigate to the directory you want to save your file. Then type in the name you want your file to be called.

NOTE: Remember to type in the extension .xml so it will be recognized by ORA.



In order to access this file in ORA goto File => Open Meta-Network and open it normally.

Below is a screenshot showing the newly saved file agent_agent_labelled.xml.

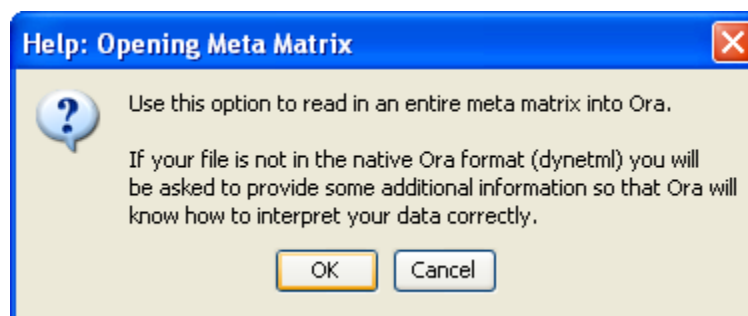


48 Open Meta-Network

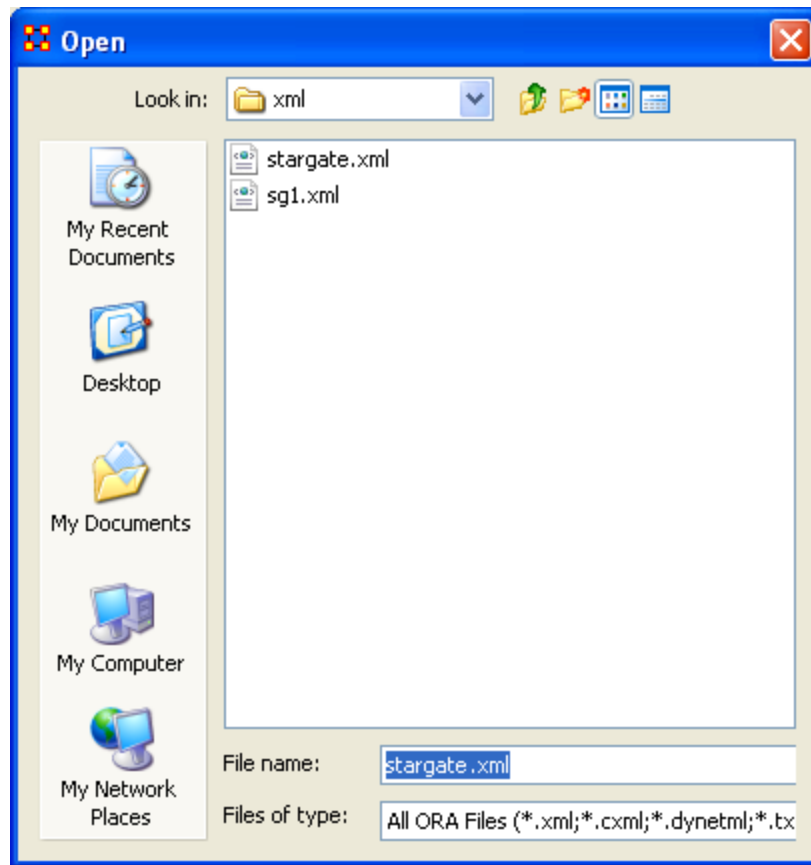
Below is series of procedures describing how to load a Meta-Network into ORA.

Most commonly, an analyst familiar with ORA will open a DyNetML* file. These files are in the XML* format. However, if your original data is not in this file format, an analyst can use the Import Data Wizard to convert the data to DyNetML.

From the Main Menu select File => Open Meta-Network. This brings up the initial Help dialogbox. Select the [OK] button to continue.



This brings up an Open dialog Box. Navigate to the directory with your DynetML files, select the Meta-Networks to work with in the Open dialog box, and click [OK].



The selected file will then appear in Panel 1 of the main interface.

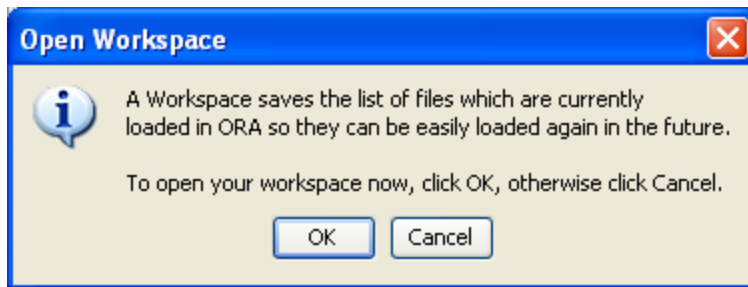


49 Open Workspace

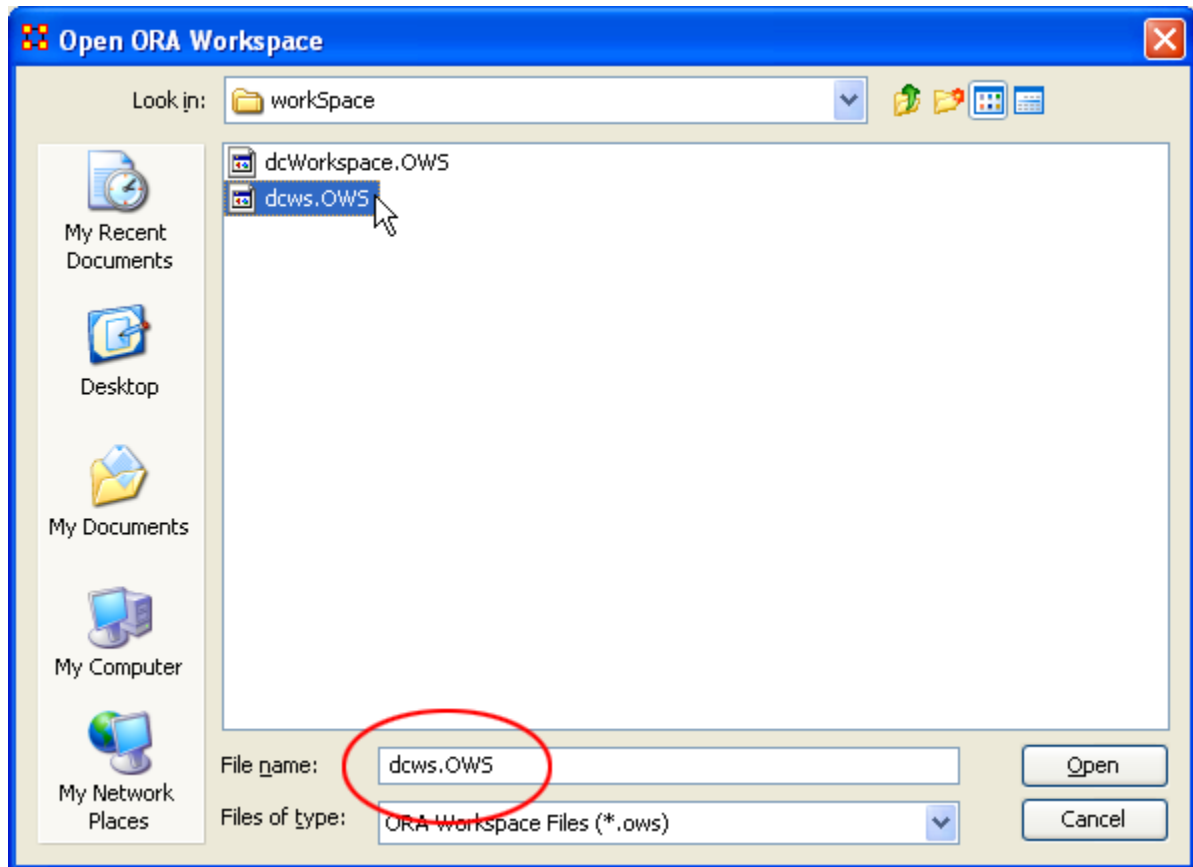
What follows are procedures to use the Open Workspace tool in ORA. This function allows you to open multiple files at once. The purpose of this tool is save the analyst time in revisiting a previous network analysis environment.

From the Main Menu select File => Open Workspace

The Open Workspace dialog box will appear giving you an explanation of it's function.



If you're sure, select [OK]. This brings up the Open ORA Workspace dialog box. Navigate to the directory where you saved your workspace files and select one.



Workspace files will have the extension OWS.

All the files that were saved from a previous Save Workspace will be reloaded in the ORA.

49.1 Save Meta-Network

What follows are procedures for saving a Meta-Network.

This option is initially *grayed* out when you first load a Meta-Network. This signifies that the Meta-Network is currently unchanged.

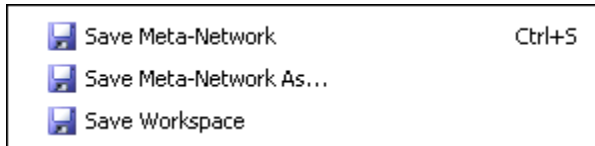
Whenever you make ANY change within the Meta-Network the option will become full-color indicating it is time to save changes.

After clicking the icon in the toolbar, or selecting the menu item, it will become grayed out again till you change your Meta-Network once again.

49.2 No change in the Meta-Network



49.3 After a change was made to a Meta-Network



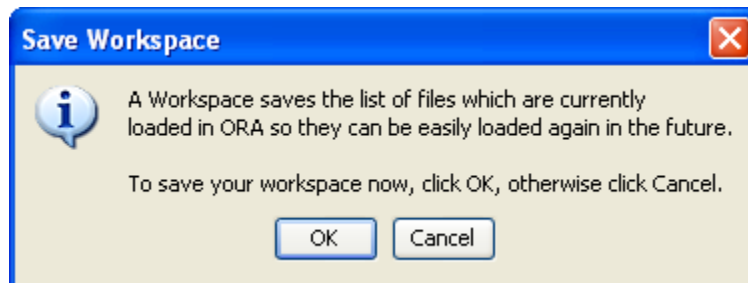
49.4 Save Meta-Network As...

If you need to save a Meta-Network under a different name use select File => Save Meta-Network As.... This will leave the original file intact and create a new Meta-Network with the new file name.

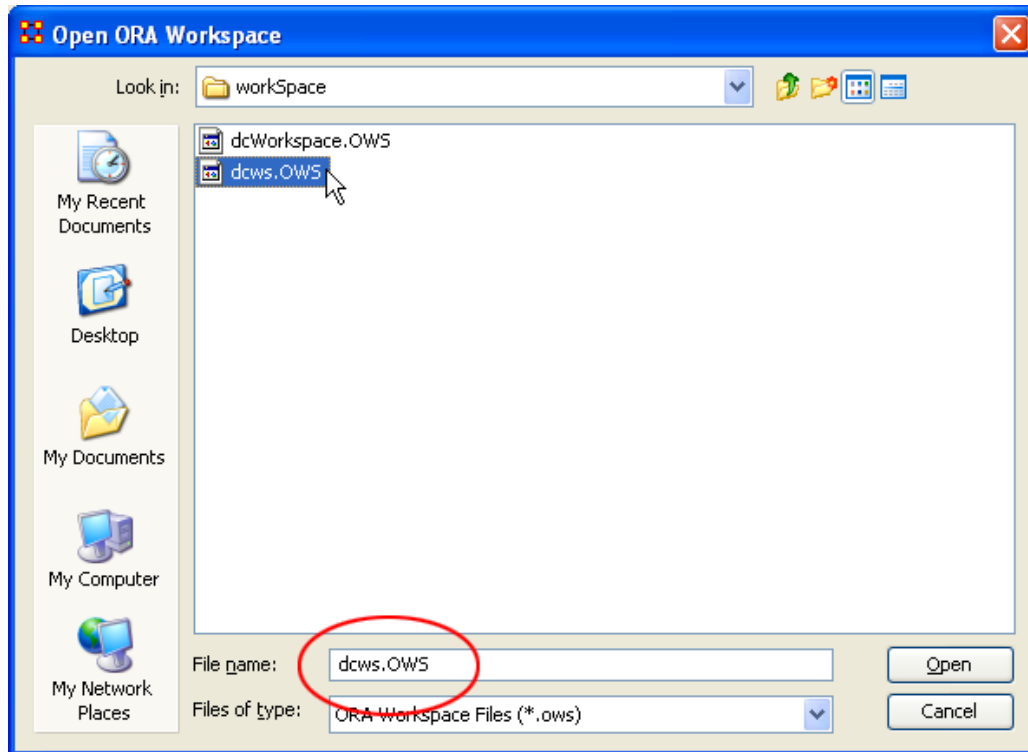
49.5 Save Workspace

While working with multiple Meta-Networks an analyst may want to retain that information for later use. To make it easier to reload the same files you can use the Save Workspace menu item.

From the Main Menu select File => Save Workspace. This brings up the Save Workspace dialog box. This informs you exactly what you're going to do.



After selecting [OK] the Open ORA Workspace dialog box will appear. Navigate to the directory you want to save your workspace files to.



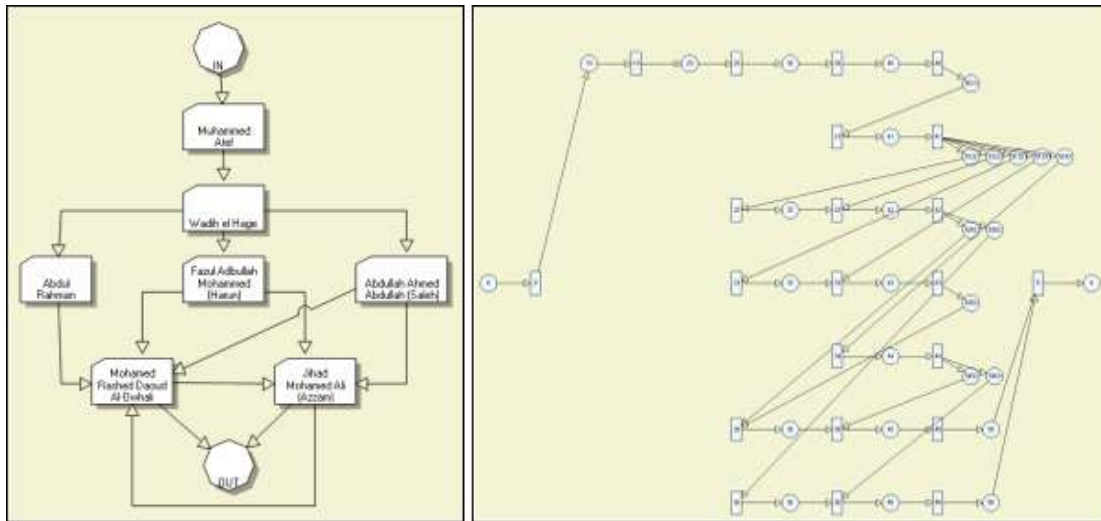
This Workspace can then be called up with the Load Workspace in a future session.

50 Caesar III

Caesar III is an software application for the design of decision making organizations at the operational and tactical levels; it takes into consideration cultural differences in coalitions and of adversaries. What follows in overview of how Caesar III and ORA can work together.

ORA can import data from Caesar III. See the Data Import Wizard for detailed instructions.

The Design View and Analysis View can be generated from a series of matrixes describing the communications among decision makers (agents). The goal should be producing the matrixes out of a social network. The analysis view has cognition aspects. The nature of a link is determined by the timing of communication during the decision making process.



Meta-Networks are generated by ORA. Then through Caesar III's Design and Analysis Views their structure is analyzed.

Reference at the George Mason University web site:
<http://sysarch.gmu.edu/main/software/>

Contact George Mason University at the above URL for instruction on downloading Caesar III data.

51 Command and Control

51.1 C2 Structure and Meta-Network

A Meta-network is a representation of a complex adaptive system.

As such a system it has agents, expertise, resources and tasks. Inherent in this data, Meta-networks contain the C2 structure of an organization, which are the links of a social network among commanders represented in the following ways:

- Command chains
- Information sharing relations
- Result/response sharing relations

However, meta-networks may only have one commander-to-commander network without classifying the nature of links.

An analyst oftentimes needs a method to infer the nature of relations among commanders based on a given meta-network. That is where this tool can help.

ORA uses the task assignment and communication directions to infer the nature of a link.

51.2 C2 structure in CAESAR III

Design View and Analysis View can be generated from a series of matrixes describing the communications among decision makers (agents). The goal should be producing the matrixes out of a social network. The analysis view has cognition aspects. The nature of a link is determined by the timing of communication during the decision making process.

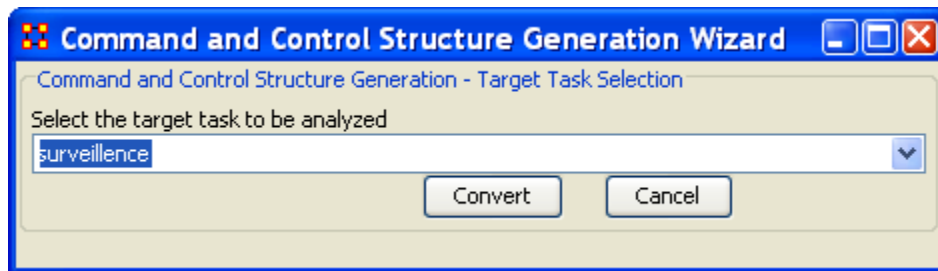
51.3 Meta-Nework

Network among people (, knowledge, resources, tasks, etc). Data for statistical analysis, not exactly an analysis tool. Reveal the organizational structure, influence propagation, command and control structure, etc. Widely used in organizational science, counter-terrorism, structure reformation, etc.

51.4 C2 structure extraction in ORA

ORA provides a function, Command and Control Structure Generator. Automatic generation of C2 structure based on a target task and a social network among decision makers. Generated influence network is directly loadable in CAESAR III. It is not a complete C2 structure but a reasonable inference (or approximation).

From the main menu select File \Rightarrow Command and Control Structure Generator. This brings up the Command and Control Structure Generator Wizard.



51.5 C2 Structure Generation Procedure

Determine a target task to analyze. Extract the task network of the target task. Extract the related (assigned) agents of the task network. The other agents are aggregated and represented as the outside world (IN and OUT). Regard the agent-to-agent network as a information sharing network. Determine the network level based on the link directions and network topology. Then, extract a command chain from links bridging different network level. Determine the result sharing requirement based on the task network (i.e. the link direction between the two tasks indicate the result sharing requirement) Then, create a result sharing network based on the requirements.

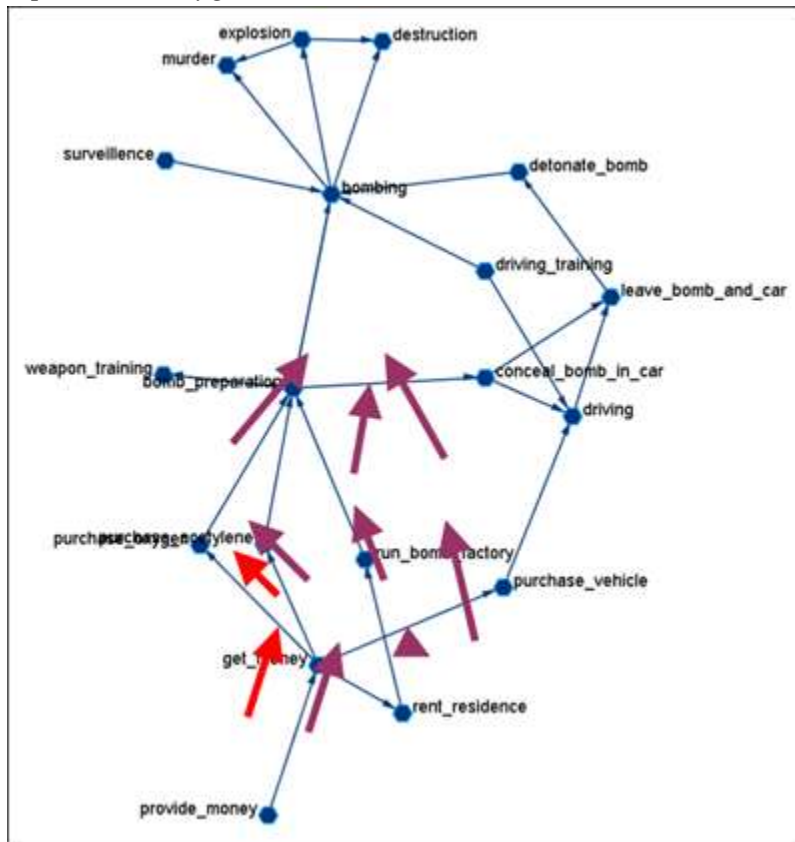
52 Extracting a Task Network for the Command and Control

What follows are procedures and an overview of extracting a *task network* for command and control analysis using ORA with Caesar III.

In a Meta-network, there are event-to-event networks and task-to-task networks contained in most data sets. We select one task to analyze and use this ORA tool to discover the steps needed for the task in question.

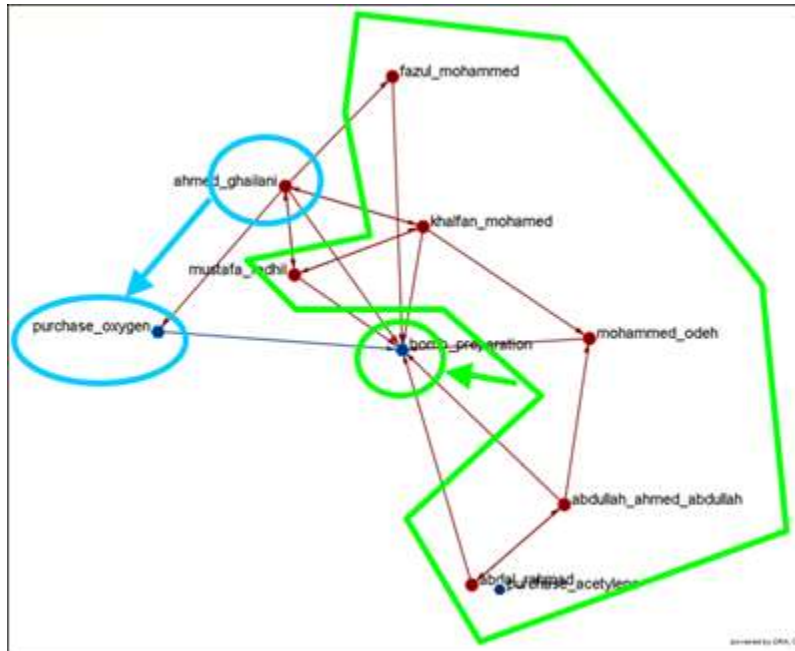
In the images below, we are extracting a task network needed for the bomb_preparation task node.

The idea is to find tasks should be completed to accomplish the objective, bomb_preparation (e.g., *find the trace to a purchase_oxygen task. Provide_money —> get_money —> purchase_oxygen*).



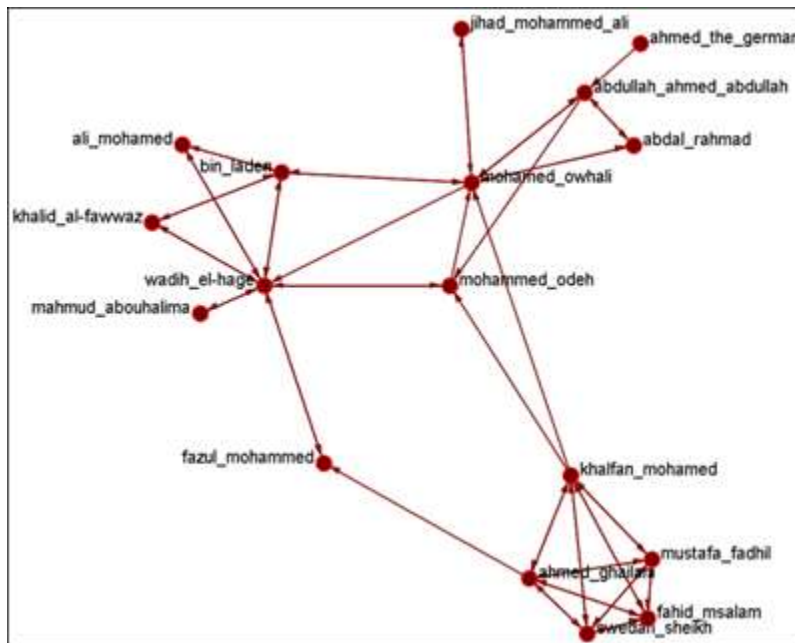
52.1 Assigned Agents

Identify the task network. Find all the assigned agents. Agents directly linked to a task in the task network.



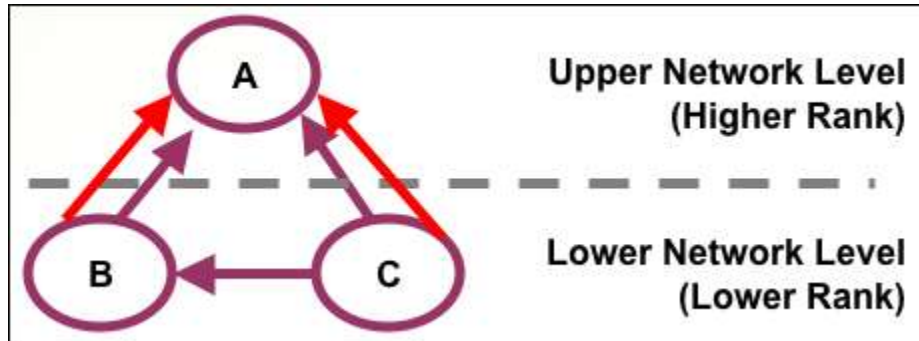
52.2 Approximated Information Sharing Network

Just the agent-to-agent network in a meta-network.

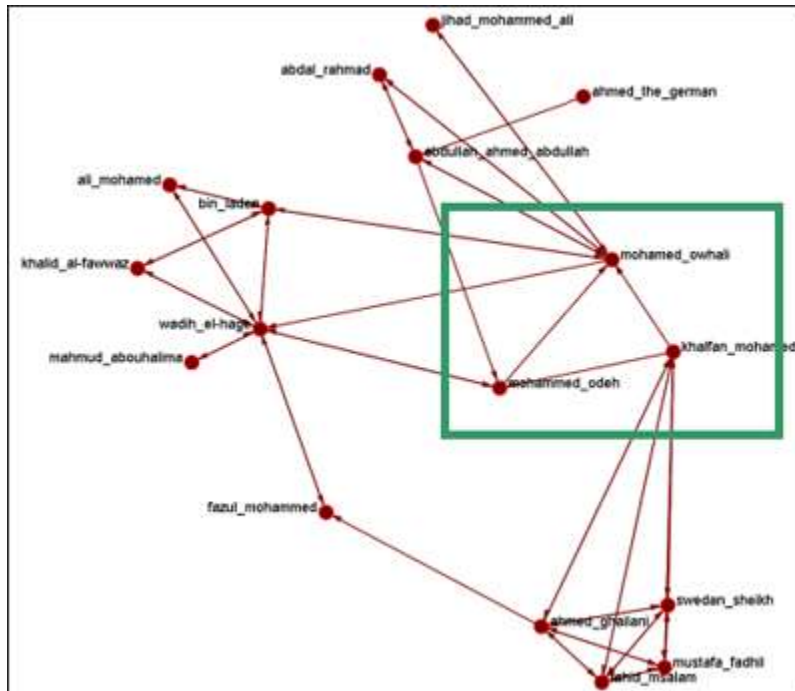


52.3 Inferred Command Chain

Determine the network level. Find the inferred hierarchy of the organization. Find the command chain from the hierarchy.

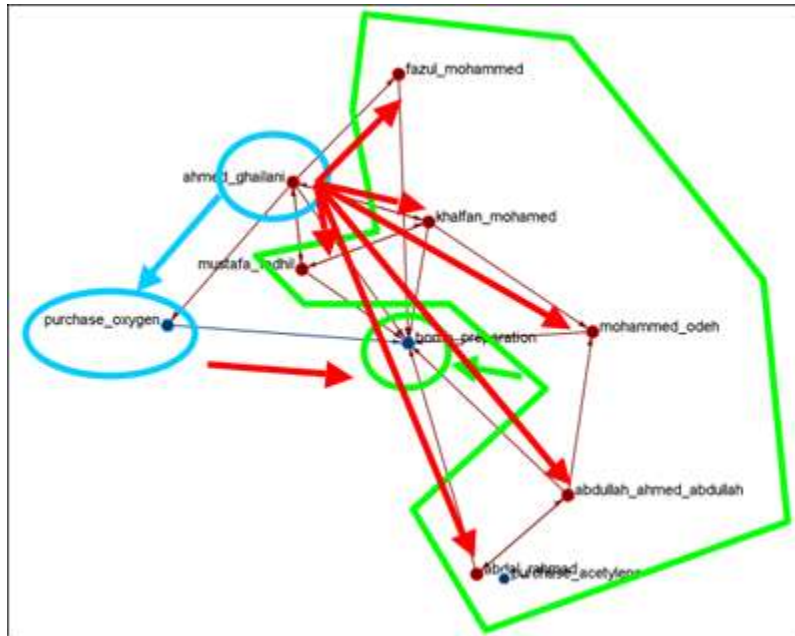


Red arrows are command chains. Purple arrows are social network links.



52.4 Inferred Result Sharing Network

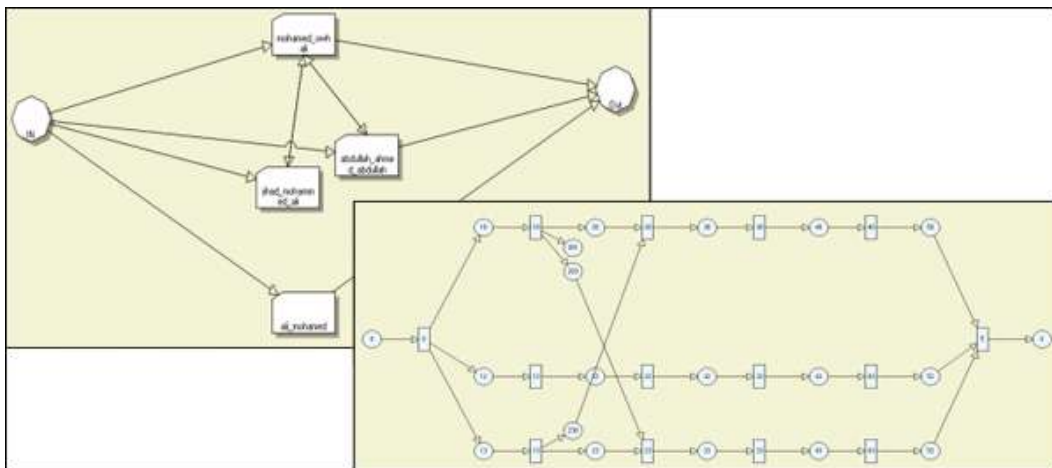
The task network defines the task prerequisites. Then, the result of a task should be informed to the agents doing the next task. Create a result sharing network by using the above inference rule.



Ahmed_ghallani should inform the result of purchase_oxygen to the agents doing bomb_preparation. Purchase_oxygen is a prerequisite of bomb_preparation.

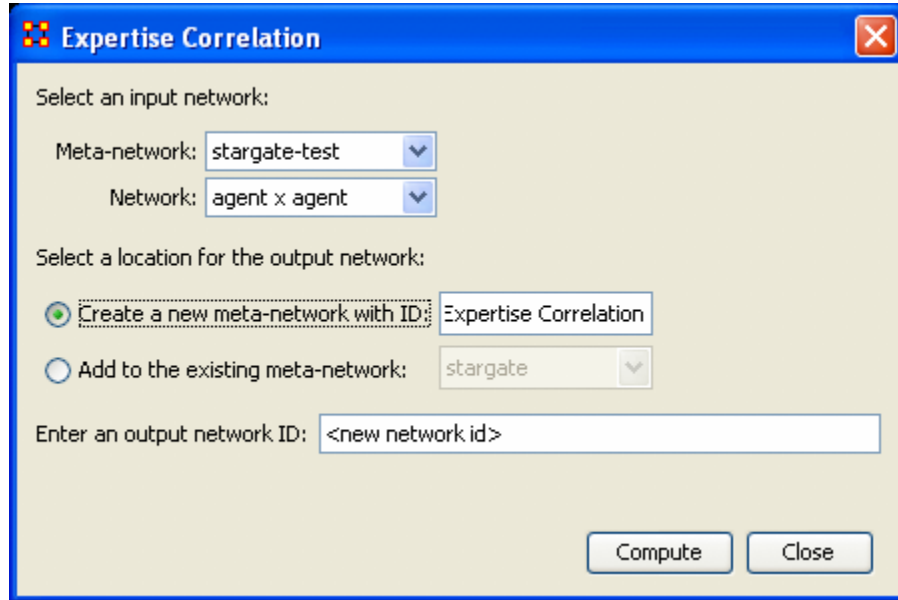
52.5 Visualization by CAESAR III

Generated by ORA. Target task : surveillance. Design view and analysis view in CAESAR III.



53 Create Expected Interaction Networks

Below is an image of the Expertise Correlation tool in ORA and procedures on using the various options it contains:



Below are links to the Measures section pertaining to each Correlation.

Expertise Correlation... : Measures the complementarity of two agents based on their knowledge.

	col_jack_o'Neill	maj_samant...	daniel_jackson	teal'c	gen_hammond
col_jack_o'Neill	0.0	0.14285715	0.2857143	0.0	0.0
maj_samant...	0.14285715	0.0	0.2857143	0.14285715	0.14285715
daniel_jackson	0.16666667	0.16666667	0.0	0.16666667	0.16666667
teal'c	0.0	0.14285715	0.2857143	0.0	0.0
gen_hammond	0.125	0.25	0.375	0.125	0.0

Similarity Correlation

Measures the degree of similarity between agents based on the number of knowledge bits they both have.

	col_jack_o'Neill	maj_samant...	daniel_jackson	teal'c	gen_hammond
col_jack_o'Neill	1.0	0.33333334	0.25	1.0	0.5
maj_samant...	0.33333334	1.0	0.25	0.33333334	0.0
daniel_jackson	0.25	0.25	1.0	0.25	0.0
teal'c	1.0	0.33333334	0.25	1.0	0.5
gen_hammond	0.5	0.0	0.0	0.5	1.0

Distinctiveness Correlation... : Measures how distinct are two agents based on the number of knowledge bits they hold oppositely.

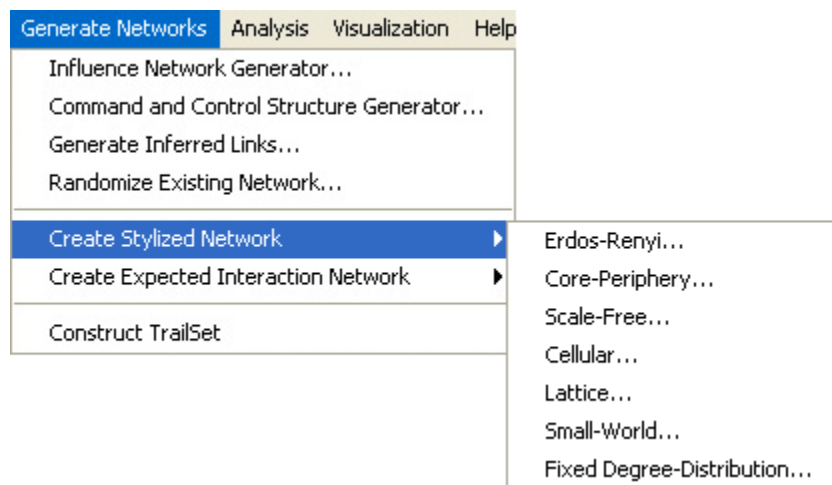
	col_jack_o'Neill	maj_samant...	daniel_jackson	teal'c	gen_hammond
col_jack_o'Neill	0.0	0.22222222	0.33333334	0.0	0.11111111
maj_samant...	0.22222222	0.0	0.33333334	0.22222222	0.33333334
daniel_jackson	0.33333334	0.33333334	0.0	0.33333334	0.44444445
teal'c	0.0	0.22222222	0.33333334	0.0	0.11111111
gen_hammond	0.11111111	0.33333334	0.44444445	0.11111111	0.0

Resemblance Correlation... : Measures the degree of resemblance between agents based on the number of knowledge bits they both have or both do not have.

	col_jack_o'Neill	maj_samant...	daniel_jackson	teal'c	gen_hammond
col_jack_o'Neill	1.0	0.77777778	0.66666667	1.0	0.88888889
maj_samant...	0.77777778	1.0	0.66666667	0.77777778	0.66666667
daniel_jackson	0.66666667	0.66666667	1.0	0.66666667	0.55555556
teal'c	1.0	0.77777778	0.66666667	1.0	0.88888889
gen_hammond	0.88888889	0.66666667	0.55555556	0.88888889	1.0

54 Create Stylized Networks

What follows are images of the Generate Networks menu in ORA. This tool is used to create Stylized Networks. Stylized networks are models built upon common network structures evident in many real world environments.



54.1 Create Erdős-Rényi Network

A model for generating random graphs by setting a Link between each pair of nodes with equal probability, independently of other Links.

54.2 Create Core-Periphery Network

The core-periphery structure of the network has a dense central core of key agents and a large periphery of marginal agents.

The core-periphery structure is an ideal typical pattern that divides both the rows and the columns into two classes. One of the blocks on the main diagonal (the core) is a high-density block; the other block on the main diagonal (the periphery) is a low-density block. The core-periphery model is indifferent to the density of ties in the off-diagonal blocks.

When we apply the core-periphery model to actor-by-actor data (Core/Periphery), the model seeks to identify a set of actors who have high density of links among themselves (the core) by sharing many events in common, and another set of actors who have very low density of ties among themselves (the periphery) by having few events in common. Actors in the core are able to coordinate their actions, those in the periphery are not. As a consequence, actors in the core are at a structural advantage in exchange relations with actors in the periphery.

54.3 Create Scale-Free Network

Some nodes act as highly connected hubs (high-degree), although most nodes are of low degree. Scale-free networks' structure and dynamics are independent of the system's size N , the number of nodes the system has. In other words, a network that is scale-free will have the same properties no matter what the number of its entities is.

Their most distinguishing characteristic is that their degree distribution follows a power law relationship, $\mathbf{P(k) \sim k^{-\gamma}}$,

$$\mathbf{P(k) \sim k^{-\gamma}},$$

Where the probability $P(k)$ that a node in the network connects with k other nodes was roughly proportional to $k^{-\gamma}$, and this function gave a roughly good fit to their observed data. The coefficient γ may vary approximately from 2 to 3 for most real networks.

54.4 Create Cellular Network

54.5 Create Lattice Network

A Lattice Network is a large-world network

A graph in where nodes are placed at the integer coordinate points of the n -dimensional Euclidean space and each node connects to nodes which are exactly one unit away from it. (i.e. if the lattice is two dimensional and the length of the lattice is 2 along the first and 2 along the second dimension, then it has 4 nodes and they're placed at coordinates (1,1), (1,2), (2,1), (2,2)) The two nodes are connected if the difference of one of their coordinates is one or minus one and all their other coordinates are exactly the same.

54.6 Create Small-World Network

A type of graph in which most nodes are NOT neighbors of one another, but most nodes can be reached from every other node by a small number of hops or steps. A small world network, where nodes represent people and links connect people that know each other, captures the small world phenomenon of strangers being linked by a mutual acquaintance.

The small-world behavior is characterized by the fact that the distance between any two nodes is of the order of that for a random network and, at the same time, the concept of neighborhood is preserved.

A Small-World Network is a regular network with a degree of random long range connections. It is rarely disrupted by the elimination of one node.

54.7 Fixed Degree-Distribution Network

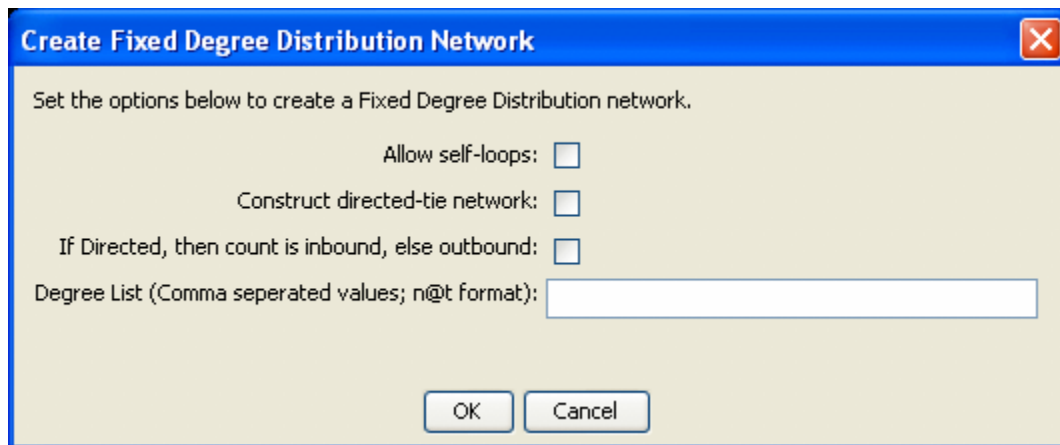
A random graph is constructed by specifying as input: **(a)** the number of nodes in the network, and **(b)** the number of link for each node. The graph is random according to the input, however it should be noted that not all degree sequences are illogical so this algorithm may produce an empty graph as a result.

55 Fixed Degree-Distribution Network

Below are procedures for using ORA's Create Fixed Degree Distribution Network tool.

This tool creates a random graph constructed by specifying as input: **(a)** the number of nodes in the network, and; **(b)** the number of links for each node.

The graph is random according to the input, however it should be noted that not all degree sequences are illogical so this algorithm may produce an empty graph as a result.



Create Fixed Degree Distribution Network

Set the options below to create a Fixed Degree Distribution network.

Allow self-loops: ☐

Construct directed-tie network: ☐

If Directed, then count is inbound, else outbound: ☐

Degree List (Comma seperated values; n@t format):

OK Cancel

The input for the degree sequence is a comma delimited list of the number of edges. Correspondingly, the number of nodes is determined by the number of parameters entered.

To facilitate simplified entry, a shortcut can be made by specifying the number of nodes at a specific number of edges. Further, the node id in the generated graph will correspond with the position in the input string.

Degree sequences that are illogical will be impossible to generate, e.g., 2@20 (*two nodes with 20 ties each; impossible because the maximum ties a node can have in this network of size two is 1 tie.*) Further, some networks can be difficult to produce due to the specific degree distribution and the random process used to construct the network, so the algorithm is designed to make up to 10 separate attempts at constructing the exact distribution. After 10 attempts, the algorithm will return the error meta-network. The user may chose to resubmit the same request for another up-to-10 attempts at making the network.

For example, the following are valid input strings (with self-loops off and undirected):

- 1,5,3,0,1 - produces a 5 node network with one isolate and 2 pendants, etc.
- 3@2, 0, 0 - produces a 5 node network with 2 isolates and 3 nodes with 2 edges.
- 10@5,10@3 - will produce a 20 node network

The following are valid input strings but illogical:

- 100,0,1 - is illogical and will produce a null meta-network named with an error message
- 3@2,1 - is illogical and will produce a null meta-network named with an error message
- 10@5,10@3,1 - is illogical will produce a null meta-network named with an error message

55.1 Input Fields:

Allow self-loops:

Checked : allows the generation of a node tied to itself

Unchecked : disallows the generation of a node tied to itself

Construct directed-tie network

Checked : generates directed network

Unchecked : generates an undirected network

If directed is inbound specified, else outbound is specified

Checked : the degree list is incoming ties

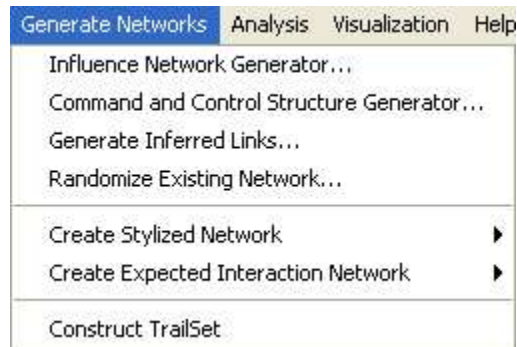
Unchecked : the degree list is outgoing ties

Degree list:

Enter the degree listing – in the desired node order.

56 Generate Networks

Below is an image of the Generate networks menu, accessible from ORA's main title bar menu. Further below are descriptions of the various tools available to Generate Networks. This tool is used to generate networks, often stylized networks, according to predefined algorithms.



Influence Network Generator

Used to create an Influence Network file for use in the external program Pythia.

Command and Control Structure Generator

Used to create Network files for use in the external program Caesar III.

Generate Inferred Links

Uses existing links to infer connections where data is incomplete or missing. *For instance, if Node A is two paths removed from Node C and Node C is only connected to Node B, it could be inferred that Node A has a path to Node B.*

Randomize Existing Networks

Scrambles the links of a graph. Randomize Networks is run on the same Network multiple times in order to help determine if existing Network is random or not.

Create Stylized Network

Generates new Networks using various Mathematical formulas including Erdős-Rényi, Core-Periphery, Scale-Free, Cellular, Lattice, and Small-World Networks.

Create Expected Interaction Network

Predicts the expected interaction of a network given known tasks and other available network data.

Construct Trailset

Used to create a data set to be used within the View Trail Set function. A Trail is a set of nodes and links that form a single unbroken chain, such that no node or link is repeated.

57 Influence Network Generator

This tool takes a meta-network and generates an influence network that is readable by Pythia. Pythia (GMU) takes an influence net and reasons about it. ORA can generate influence nets for Pythia from meta-networks. ORA can read in a pythia influence net and assess its structure. When ORA generates an influence network, the user then has to work with Pythia and a SME to get the probability distributions to make sense. Basically by inferring the influence network from the meta-network via ORA you save a lot of the start up time in building an influence network.

ORA provides a function, the Influence Network Generation. This function is used in conjunction with the external program Pythia. More information about the Pythia program can be found at:

An Influence Network is a hypotheses regarding tasks, performance, event happening, and related events. This functions covers how to generate an influence network from a social network using ORA and examines the probability of event happenings based on the state and influence of supporting nodes.

The file generated by this function is directly loadable in Pythia. It is not a complete influence network and the user will need to make adjustments to the generated networks. It uses basic ontological* interpretations and inferred baseline probabilities where the user specifies positive/negative probability.

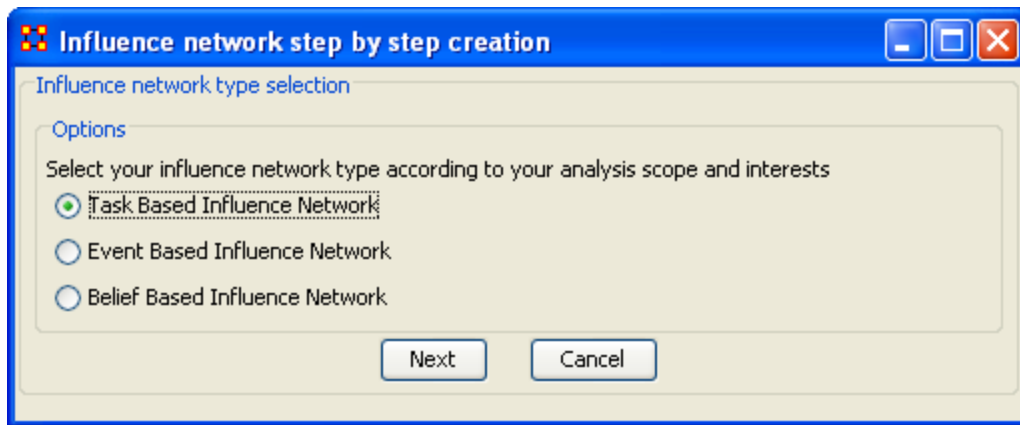
We create an influence network based on: Extracting a task network which directs the target task to analyze. Then examine the complexity, importance, personnel/resource/expertise assignment of the tasks.

The examinations become influence network nodes containing ontological interpretation when: The task is done — the task is complex — the task is important — there are sufficient actors associated with the task — resources are available — expertise is available.

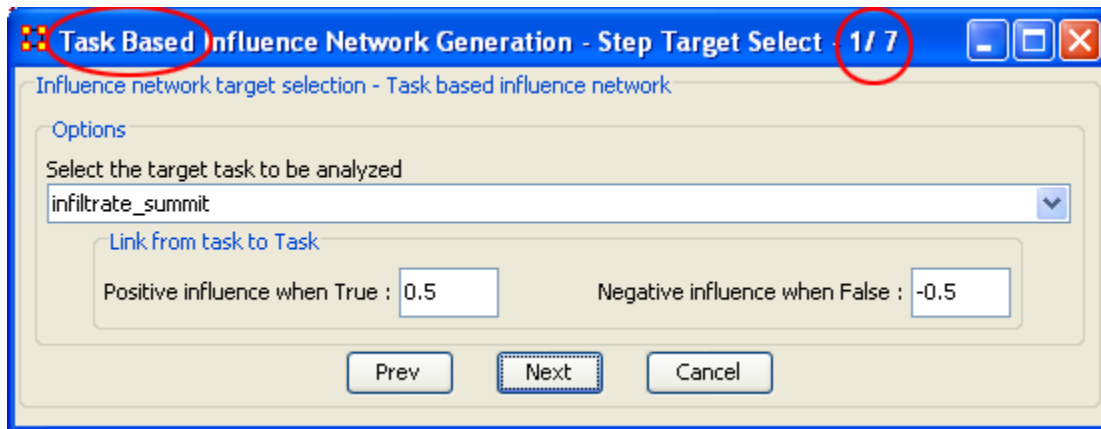
Then links are created as in the task network and background hypotheses nodes link to a task node.

57.1 Running the Routine

From the main menu select File => Influence Network Generator.... This brings up the Influence network step by step creation dialog box. There are three options: Task Based, Event Based, and Belief Based. This example will follow the Task Based function. Each function contains similar step dialog boxes.



Select [Next] to continue.



Step 1 : In the header bar it shows which function you're chosen and the number of steps involved. It also tracks which step you're currently on. From the dropdown menu select the task to be analyzed. The positive/negative influence values from task to task can be adjusted. Then select [Next].

Task Based Influence Network Generation - Step Personnel Sufficiency...

Influence Network Nodes from Personnel Sufficiency - Task based influence network

Settings

Based on the threshold for sufficient personnel (# of agents with valid expertise / # of assigned agents)

very low : 0.0 low : 0.25 medium : 0.5 high : 0.7 very high : 0.8

Link from Personnel Sufficiency to Task

Positive influence when True : 0.5 Negative influence when False : -0.5

Parameter setting for Heuristics determining Baseline probability

No assignment if equal or less than 0.0 personnel assigned

Insufficient personnel if equal or less than 0.75 percentage of required resource/expertise are covered

Prev Next Cancel

Step 2 : Settings for the Threshold of personnel, the positive/negative influence of the links and Heuristics* settings determining Baseline probability.

Task Based Influence Network Generation - Step Task Complexity - 3/ 7

Influence Network Nodes from Task Complexity - Task based influence network

Settings

Based on the combination of the numbers of assigned personnel, expertise and resources

very low : 0.0 low : 0.25 medium : 0.5 high : 0.7 very high : 0.8

Link from Task Complexity to Task

Positive influence when True : 0.5 Negative influence when False : -0.5

Parameter setting for Heuristics determining Baseline probability

Very low complexity if 1.0 person required and 0.0 resource/expertise required

Low complexity if 2.0 person required and 1.0 resource/expertise required

Medium complexity if 3.0 person required and 3.0 resource/expertise required

High complexity if 6.0 person required and 7.0 resource/expertise required

Very high complexity if more personnel and resources/expertise are required than the high case

Prev Next Cancel

Step 3 : Settings dealing with the Complexity of the personnel, expertise, and resources, the positive/negative influence of the links and Heuristics* settings determining Baseline probability. The parameters for complexity can be adjusted.

Task Based Influence Network Generation - Step Task Importance - 4/ 7

Influence Network Nodes from Task Importance - Task based influence network

Settings

Based on the combination of task out-degree and betweenness in the task network

very low : 0.0 low : 0.25 medium : 0.5 high : 0.7 very high : 0.8

Link from Task Importance to Task

Positive influence when True : 0.5 Negative influence when False : -0.5

Parameter setting for Heuristics determining Baseline probability

Very low importance if less than 0.0 degree and 0.0 betweenness

Low importance if less than 0.25 degree and 0.25 betweenness

Medium importance if less than 0.5 degree and 0.5 betweenness

High importance if less than 0.75 degree and 0.75 betweenness

Very high importance if more degree and betweenness than the high case

Prev Next Cancel

Step 4 : Settings dealing with the Out-Degree and Betweenness of the task, the positive/negative influence of the links and Heuristics* settings determining Baseline probability. The parameters for complexity can be adjusted.

Task Based Influence Network Generation - Step Accessible Resource - ...

Influence Network Nodes from Accessible Resource - Task based influence network

Settings

Based on the number of directly linked resources and accessible resource from assigned personnel

very low : 0.0 low : 0.25 medium : 0.5 high : 0.7 very high : 0.8

Link from Accessible Resource to Task

Positive influence when True : 0.5 Negative influence when False : -0.5

Parameter setting for Heuristics determining Baseline probability

Not an accessible resource if equal or less than 0.0 personnel assigned has the resource

Redundant access to a resource if more than 1.0 personnel assigned has the resource

Prev Next Cancel

Step 5 : Settings dealing with the Resources directly linked to task or assigned to personnel, the positive/negative influence of the links and Heuristics* settings determining Baseline probability.

Task Based Influence Network Generation - Step Available Expertise - ...

Influence Network Nodes from Available Expertise - Task based influence network

Settings

Based on the number of directly linked expertise and available expertise from assigned personnel

very low : 0.0 low : 0.25 medium : 0.5 high : 0.7 very high : 0.8

Link from Available Expertise to Task

Positive influence when True : 0.5 Negative influence when False : -0.5

Parameter setting for Heuristics determining Baseline probability

No available expertise if equal or less than 0.0 personnel assigned has the expertise

Redundant expertise if more than 1.0 personnel assigned has the expertise

Prev Next Cancel

Step 6 : Settings dealing with the Expertise directly linked to task or assigned to personnel, the positive/negative influence of the links and Heuristics* settings determining Baseline probability.

Task Based Influence Network Generation - Step Confirm and Convert ...

Influence Network Parameter Setting Summary - Task based influence network

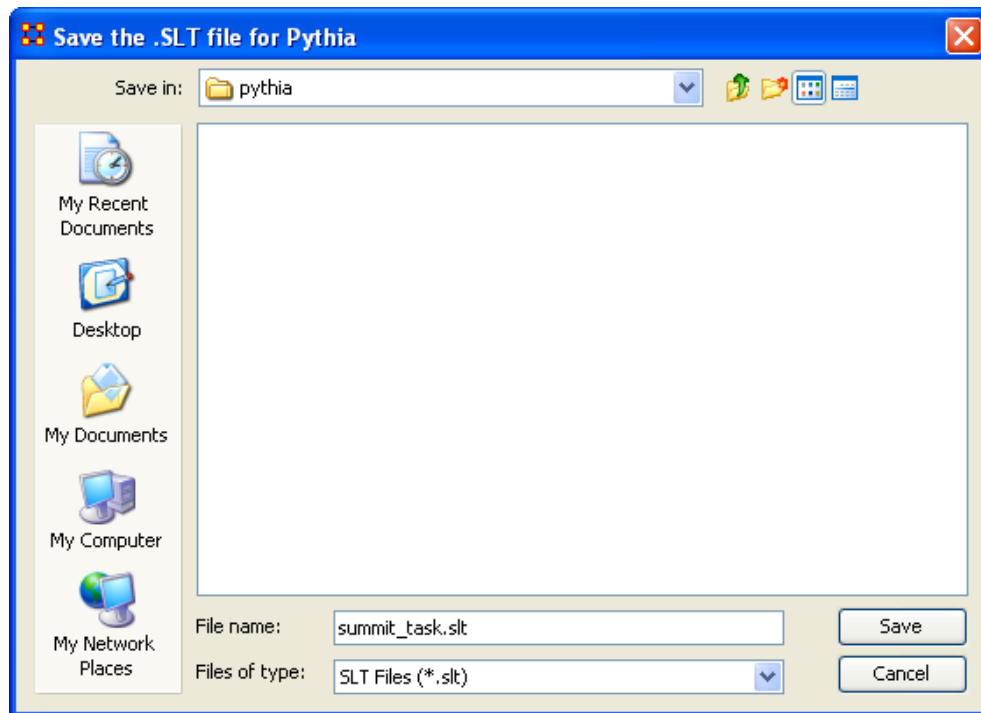
Influence Network Type : Task based influence network

Influence Network Nodes

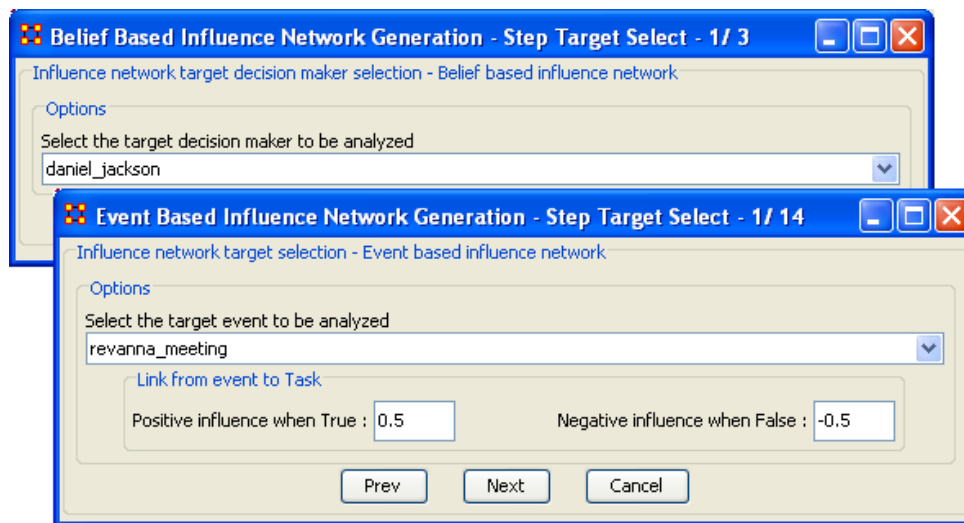
Completion of prior task
 Baseline prob : 0.5
 Positive influence : 0.5, Negative influence : -0.5
 Personnel assignment sufficiency
 Baseline prob : very low(0.0) low(0.25) medium(0.5) high(0.7) very high(0.8)
 Positive influence : 0.5, Negative influence : -0.5
 No assignment if equal or less than 0.0 personnel assigned.
 Insufficient personnel if equal or less than 0.75 percentage of required resource/expertise are covered

Prev **Convert** Cancel

Step 7 : Displays the results before saving the file. When ready, select the [Convert] button.



Navigate to your selected directory, give it a filename and select [Save]

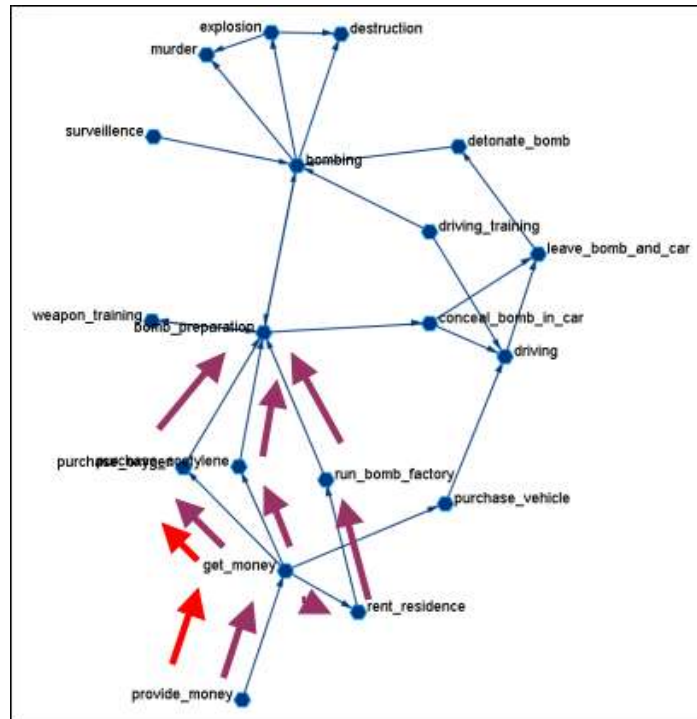


The two other functions are Event Based (14 steps) and Belief Based (3 steps). Both of these follow the same procedure of setting you parameters and saving the file for use in Pythia.

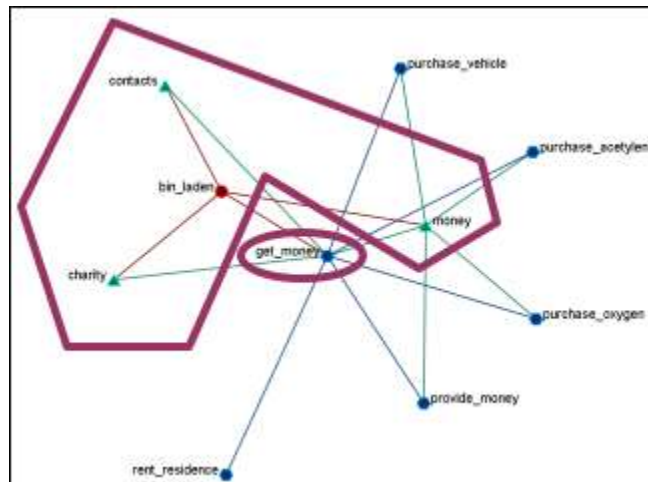
58 Extracting a Task Network for the Influence Network Generator

What follows are procedures to extract a Task Network for the Influence Network Generator.

In a Meta-Network there is an event-to-event network and a task-to-task network. Choose one task to analyze.



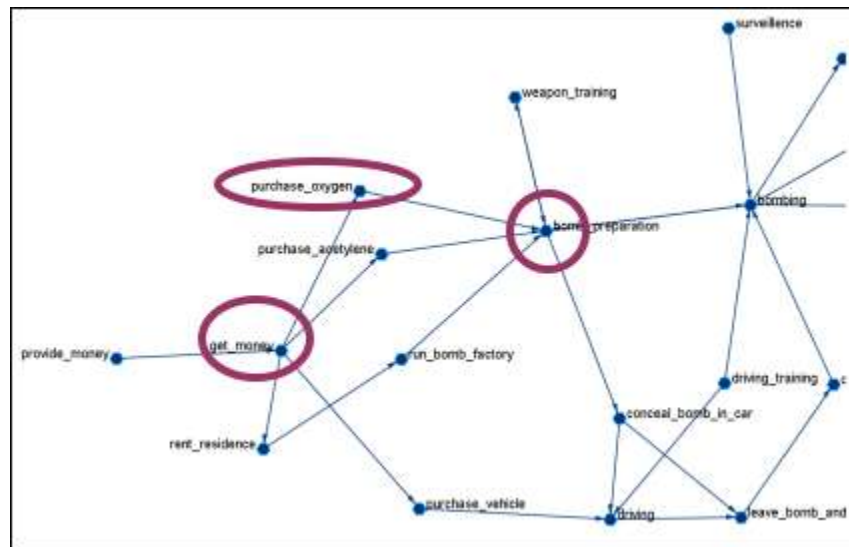
Here we look at bomb preparation. Find the tasks that need completed to accomplish the objective. Then trace from provide_money, get_money, purchase_oxygen.



The complexity of the task depends on three items. Resources / Expertise required and number of person required.

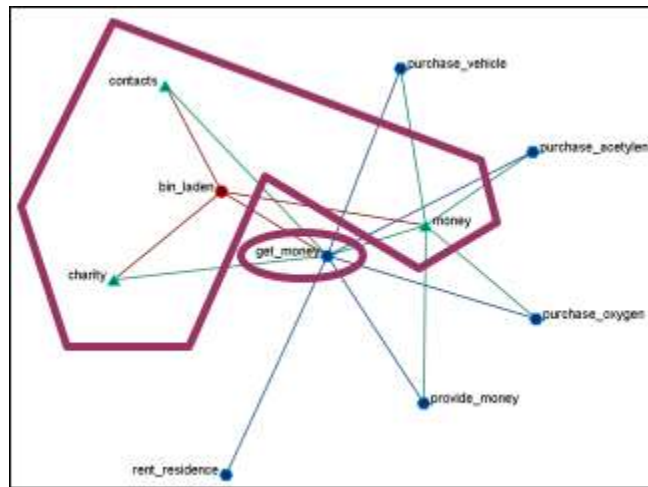
- Very Low (default baseline=1.0): 0 resource/expertise required / 1 person required.

- Low (default baseline=0.9): 1 resource/expertise required / Less than 3 persons required.
- Medium (default baseline=0.8): Less than 4 resource/expertise required / Less than 4 persons required.
- High (default baseline=0.7): Less than 8 resource/expertise required / Less than 7 persons required.
- Very High (default baseline=0.6): More than 7 resource/expertise required / More than 6 persons required.



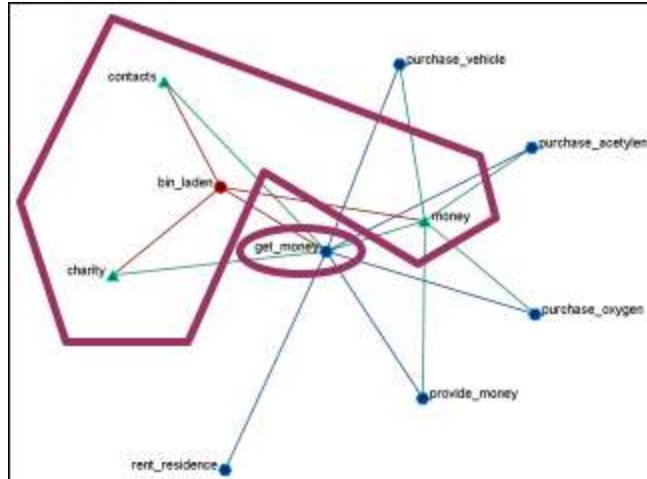
The importance of the task is determined as using standardized degree centrality and betweenness (ranging (0~1):

- Very Low (default baseline=0.4): Not connected to other tasks
- Low (0.5): Low out-degree density and low betweenness in task network
- Medium (0.6): Medium out-degree density and low betweenness in task network
- High (0.7): High out-degree density or medium betweenness in task network
- Very High (0.8): High out-degree density in task network



The actor assignment of the task is determines is sufficient actors are associated with the task.

- No personnel (default baseline=0): No assigned actors
- Insufficient (0.25): Only 75% of resources/expertise are covered by assigned actors.
- Almost sufficient (0.5): More than 75% of resources/expertise are covered by the assigned actors.
- Sufficient (0.7): At most one person associated with each resource and each expertise connected to the task.
- More than sufficient (0.8): More than one person associated with some resources and expertise connected to the task.



Resource / Expertise availability

Finds if Expertise and Resource are directly accessible. The availability is determined as follows:

- Redundantly available/accessible baseline probability=0.75): More than one person with the expertise associated with the task.
- Available/accessible (0.6): One person with the expertise/resource is associated with the task.
- Unavailable/unaccessible (0.25): No person with the expertise/resource is associated with the task.

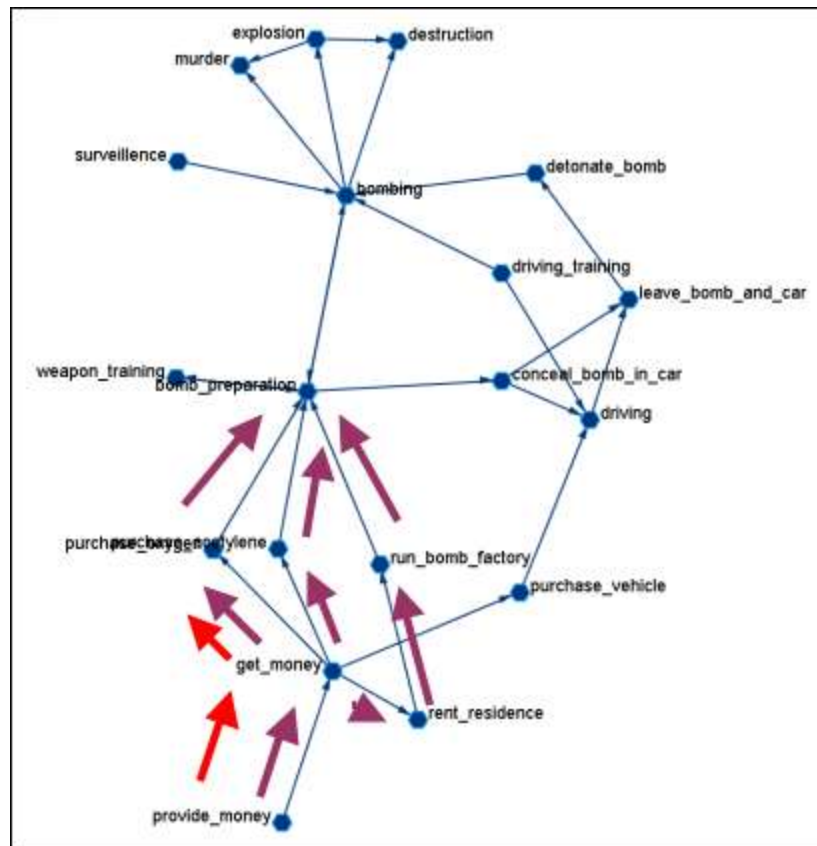
59 Pythia

Pythia is a timed influence net application. Conversely, data from Pythia can be loaded into ORA using the Data Import Wizard.

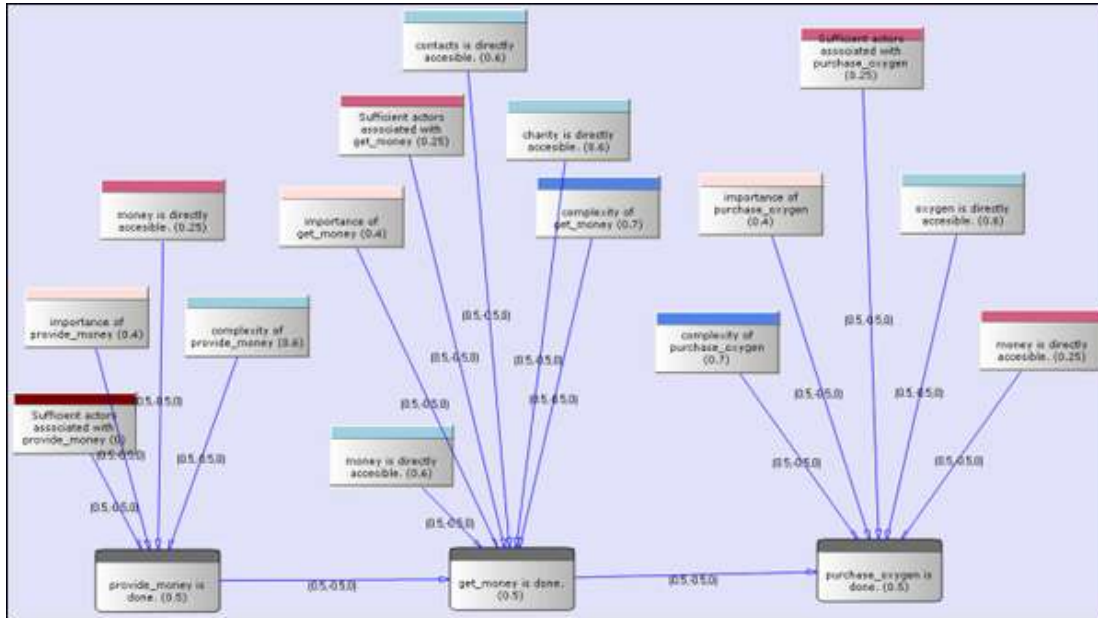
In conjunction with the Pythia application from George Mason University, data from ORA can be loaded into Pythia to create organizational displays.

What follows is a brief example of creating an organizational display using ORA with Pythia.

Start from an ORA Task Network (shown below)



The data can be loaded into Pythia to create an organizational display.



Reference at the George Mason University web site:
<http://sysarch.gmu.edu/main/software/>

Contact George Mason at the above URL for instructions on downloading Pythia and additional instructions on how to use the tool.

60 Randomize Existing Network

What follows are procedures for randomizing an existing network.

Note : This is commonly done to test a hypothesis about a given network. If after conducting experiments, there is no significant difference between a hypothesis and a random graph, the evidence supporting the hypothesis could be weak.

A random graph* is obtained by starting with a set of n nodes and adding Links between them at random. Different random network models produce different probability distributions on networks.

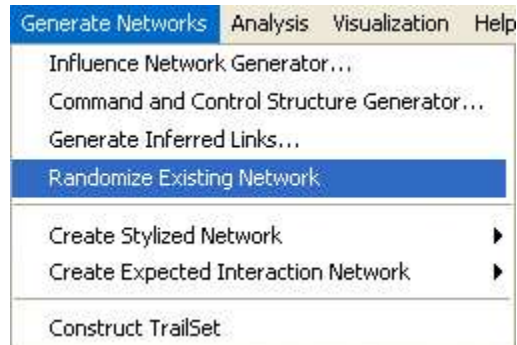
The theory of random networks studies typical properties of random networks, those that hold with high probability for networks drawn from a particular distribution. For example, we might ask for a given value of n and p what the probability is that $G(n,p)$ is connected. In studying such questions, researchers often concentrate on the limit behavior of random networks—the values that various probabilities converge to as n grows very large. Percolation theory* characterizes the connectedness of random networks, especially infinitely large ones.

Random networks are widely used in the probabilistic method, where one tries to prove the existence of networks with certain properties. The existence of a property on a random network implies, via the famous Szemerédi regularity lemma, the existence of that property on almost all networks.

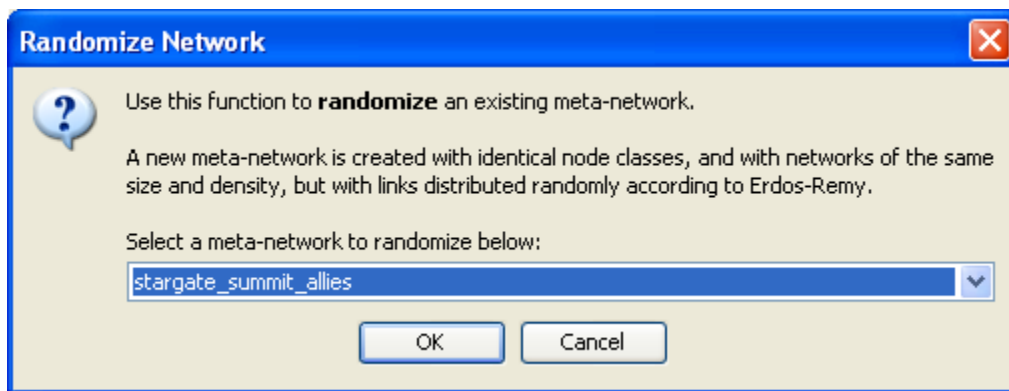
60.1 Creating a Random Graph

This function randomizes the Links in a Network.

From the menu select Generate networks => Randomize Existing Network



The dialog box and form the drop down menu select the Network you want to randomize.

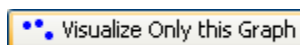


In leftside panel a new Network will appear named after the selected Network and denoting it has been randomized.

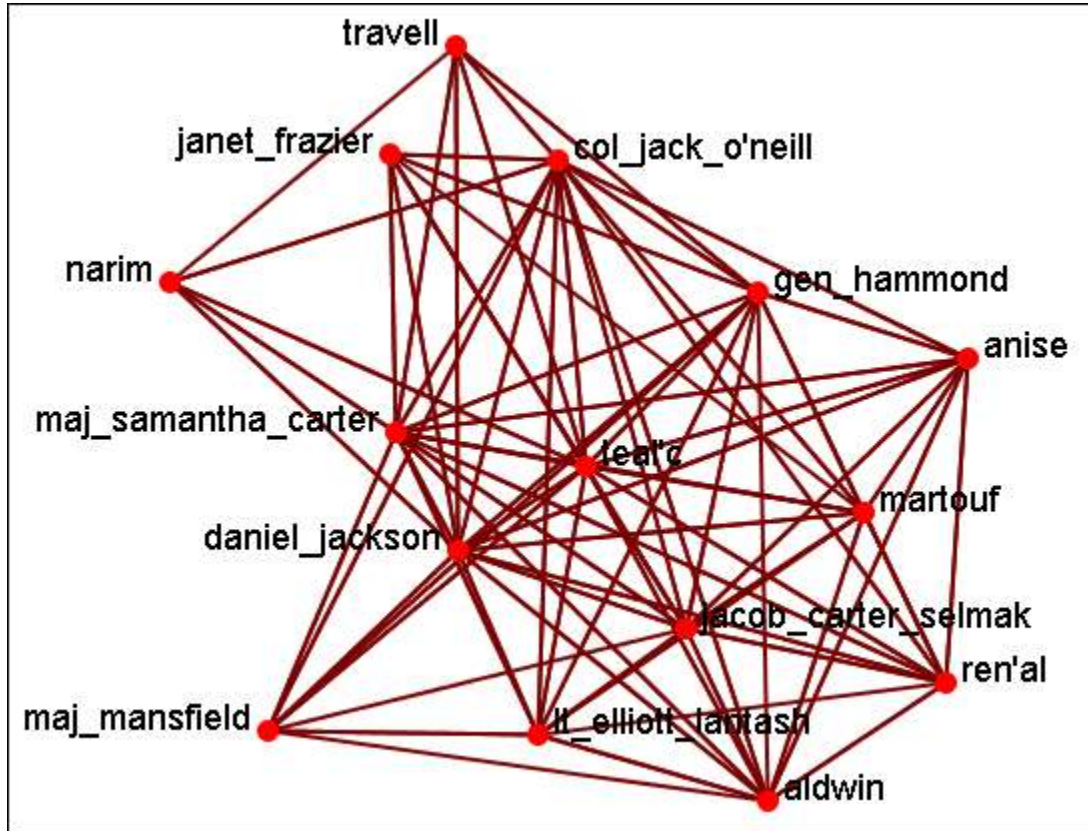


First, return to the original Network and select a one of the Networks such as the agent x agent.

Then select the Visualize Only this Network.



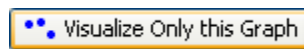
You will get a visualization of the agent x agent Network.



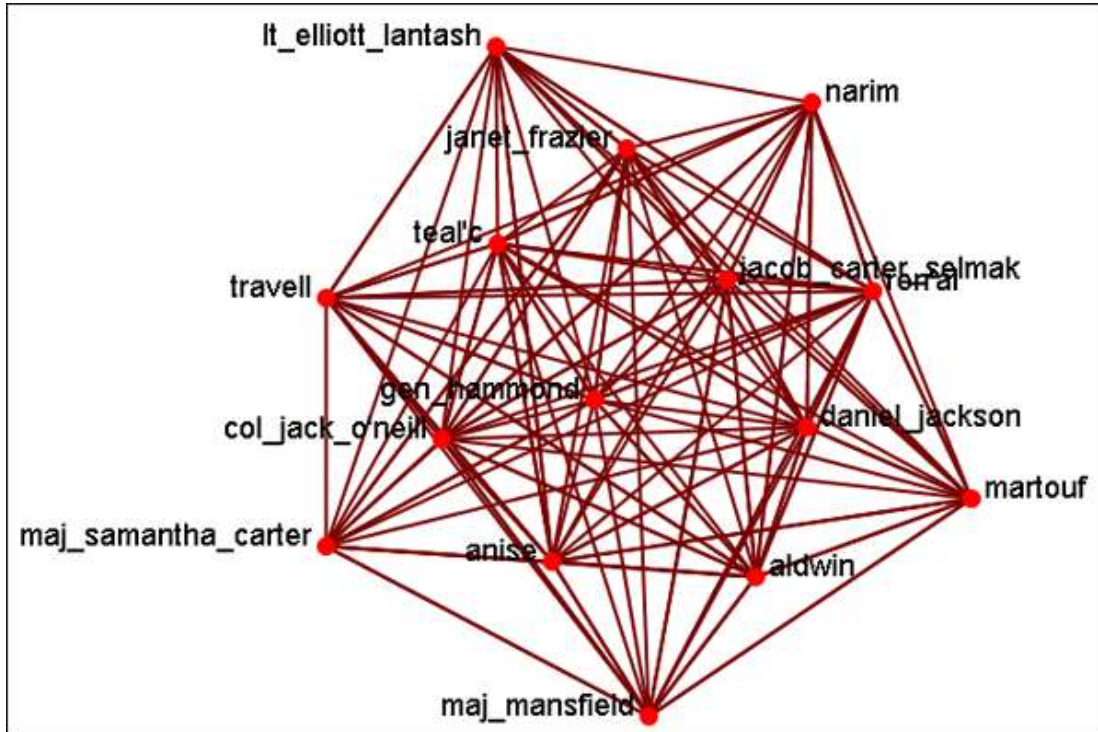
Now select the newly created randomized Network you just created. Select the same agent x agent graph as per the original Network.



And again, select the Visualize Only this Graph.



As shown in the visualizer the links have been randomized.

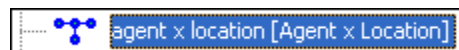


61 Construct TrailSet

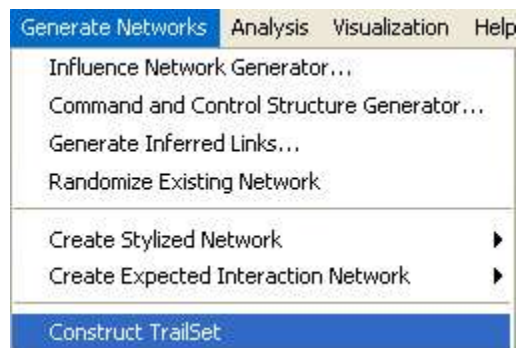
What follows are procedures for Constructing a Trailset in ORA.

The Construct Trailset is used in conjunction with the Loom function. A Trailset is a set of nodes and links that form a single unbroken chain, such that no node or link is repeated.

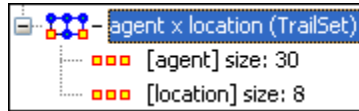
This function will take any Network and form a new Network usable by the Loom function.



From the main menu select Generate Networks => Construct Trailset



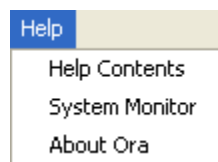
This will automatically create a new Network from the selected graph.



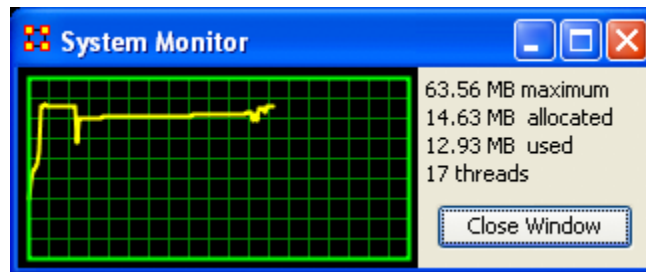
Now you can use this new Network in the Loom function.

62 Help Menu

What follows are images and general descriptions of accessing ORA Help from within the ORA interface.



Help Contents : Calls up this Help File System
System Monitor :

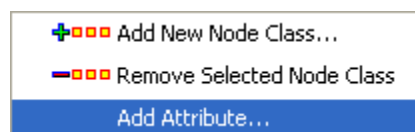


About Ora : Contains information regarding this software, the institute of origin, permissions and warranties, version and build dates, and Java usage.

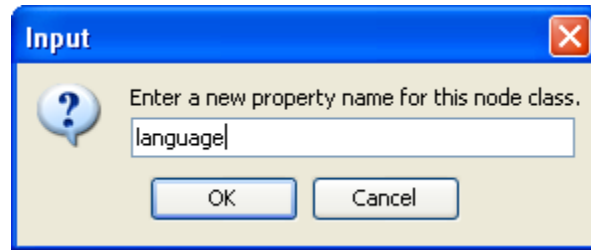
63 Attributes

An attribute* is an extra container that can be attached to an Meta-Node. You can add a value to this container. To add an attribute to an Meta-Node right-click on the Meta-Node name. This will bring up the contextual menu below.

63.1 Add Attribute



Type in the name for your new attribute and select [OK]. Let's say we want to add other languages spoken by the nodes.



The attribute you added will be inserted alphabetically in the editor.

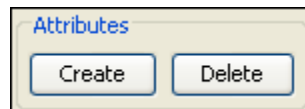
gender	language	race
<set filt... ▼	<set filt... ▼	<set filt... ▼

You can now assign any text to this attribute for any of the rows in the Network which can be used later to help define your Network.

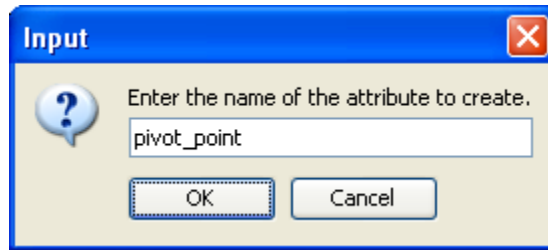
language
<set filt... ▼
English
Gou'ald
Jaffa

63.2 Add attribute (second option)

There is a second way to add attributes in the Editor tab. Below the matrix is a section called Attributes which contains two buttons, [Create] and [Delete].



Selecting [Create] brings up a dialog box and asks you to input the name for the new attribute.

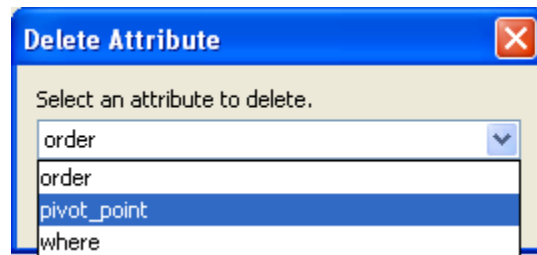


The new attribute is then inserted within the matrix.

Entity ID	pivot_point	order	where
<set filter> ▼	<set filt... ▼	<set filt... ▼	<set filt... ▼

63.3 Delete Attribute

And attributes can be removed jsut as easily by pressing the Delete button. The dialog box will present you with a dropdown menu where you can choose which attribute to delete.



63.4 Import Attribute

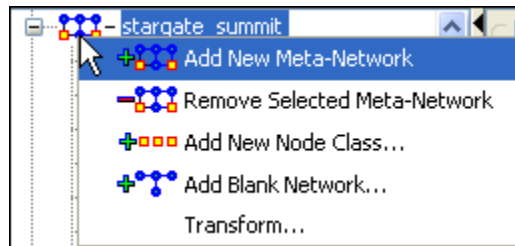
The [Import] button allows for the quick importing of an attribute(s) through the Editor panel. Use a .csv file with rows as nodes and columns as attributes. This can be done with, or without, an ID column.

The screenshot shows the 'Import Attributes' dialog box. It has a title bar with a close button. The main text area contains instructions: 'Import attributes from a file in the following format: columns contain values for a single attribute, and rows contain values for a single node. The first row must be attribute names.' This is annotated with a red circle containing the number 1. Below this is a 'Select a file:' label, a text box containing 'c:\data-older\stargate_agent_speak_gou'ald.csv', and a 'Browse' button. This is annotated with a red circle containing the number 2. Below the file selection is 'Step 2: Select how to identify the nodes:'. It has two radio buttons. The first is 'Use this column for node IDs:' with a dropdown menu showing 'id'. This is annotated with a red circle containing the number 3. The second radio button is 'The rows are in the same order as the node class'. Below this is 'Step 3: Select the attributes to import and specify their value types:'. It contains two columns of attribute names. The first column has 'id' with a checked checkbox and 'Categorical' selected. The second column has 'speak_gou'ald' with a checked checkbox and 'Categorical' selected. This is annotated with a red circle containing the number 4. Below the attribute selection are 'Select All' and 'Clear All' buttons, annotated with a red circle containing the number 5. To the right of these buttons is a checkbox 'Create new nodes for unrecognized nodes' which is checked. This is annotated with a red circle containing the number 6. At the bottom right are 'Import' and 'Cancel' buttons.

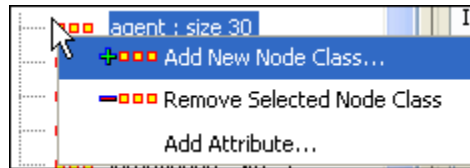
1. Use the Textbox and Browse button to navigate to the csv file with the new attribute(s).
2. Select the radio button to use either 1) an ID column, or 2) a file in the same order as NodeSet.
3. This section contains all the attributes in the file. If one was chosen to identify the NodeSet then it will be greyed out. For attributes NOT greyed out you can choose to make them Categorical* or Continuous*.
4. Select All / Clear All buttons place a checkmark in all columns or remove same.
5. Placing a checkmark in the Create new nodes for unrecognized nodes creates new nodes into the select NodeSet if no node for an attribute currently exists.
6. Import / Cancel tells ORA to begin the import or cancel the operation.

64 Contextual Menus

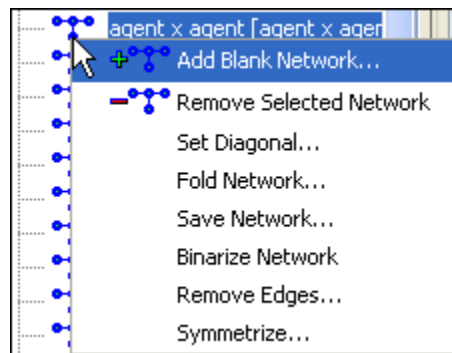
What follows are descriptions and images relating to the contextual menus in ORA. Right-clicking on any Meta-Network, NodeSet, or Network brings up a contextual menu with the functions available with each.



The first four are self-explanatory. Transform... opens up the Meta-Network Transform... dialog box.



The first two are self-explanatory. Add Attribute ... opens up the attribute function in order to add attributes to a nodeset.

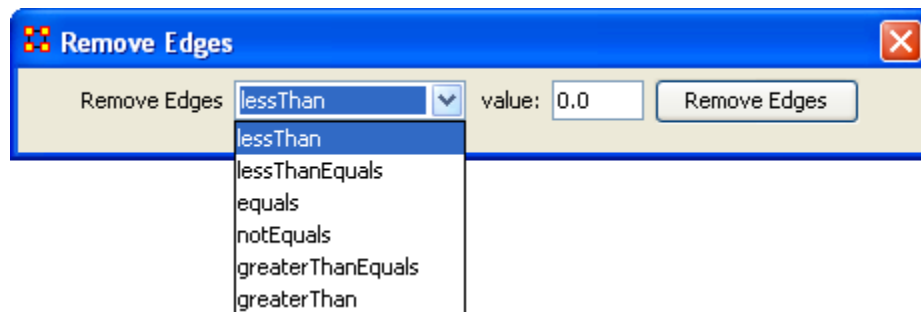


The first two are self-explanatory.

- Set Diagonal... : Used on a square network to set cells 1,1 through x,x to the same value. In binary view the choices are 1: True (+1) 2: True (-1) 3: False (0). In Numeric view you can put any value into the diagonal.
- Fold Network... : This function creates a new network using matrix algebra. Below are four variations of a four x four network and the results when each is folded.

	T1	T2			Knowledge_1	Knowledge_2
Knowledge_1	1.0	0.0	→	Knowledge_1	1.0	0.0
Knowledge_2	0.0	0.0		Knowledge_2	0.0	0.0
	T1	T2			T1	T2
Knowledge_1	1.0	0.0	→	Knowledge_1	1.0	0.0
Knowledge_2	0.0	1.0		Knowledge_2	0.0	1.0
	T1	T2			Knowledge_1	Knowledge_2
Knowledge_1	1.0	0.0	→	Knowledge_1	1.0	1.0
Knowledge_2	1.0	0.0		Knowledge_2	1.0	1.0
	T1	T2			Knowledge_1	Knowledge_2
Knowledge_1	1.0	1.0	→	Knowledge_1	2.0	0.0
Knowledge_2	0.0	0.0		Knowledge_2	0.0	0.0

- Save Network... : (also called Exporting a Network) Any Network can be saved individually to a file in one of the following formats: CSV*, DL, DyNetML*, or UNCINET (*.##h). Also check File Formats for more information
- Binarize Network : Turns all non-zero numbers to [1] and leaving all [0] untouched.
- Remove Links... : Removes links in accordance to the selection in the dropdown menu (as seen in the images below).



- Symmetrize... :

65 Contextual Menus - Multi Files

Includes: *Union Meta-Networks, Intersect Meta-Networks, Conform Meta-Networks*

There's also a separate contextual menu when you've got two or more Meta-Networks selected. Open up multiple Meta-Networks in the Main Interface. Load two or more files into Panel 1. We'll demonstrate this on two Meta-Networks containing Bob, Carol Ted, & Alice. The agents are identical but the tasks in each are different, except for driving which appears in both and has slightly different values. Inbetween the time of cookingIn and eatingOut Alice's feelings for Ted have grown.

CookingIn and

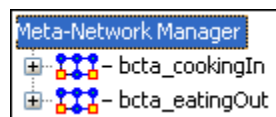
Entity ID	Entity ID					
<set filt..	<set filt..					
<input type="checkbox"/> bob	<input type="checkbox"/> shopping					
<input type="checkbox"/> carol	<input type="checkbox"/> chief_cook					
<input type="checkbox"/> ted	<input type="checkbox"/> waiter(ess)					
<input type="checkbox"/> alice	<input type="checkbox"/> bottle_wa...					
	<input type="checkbox"/> busboy(girl)					
	<input type="checkbox"/> sous_chef					
	<input type="checkbox"/> driver					

	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	2.0	0.0	1.0
alice	0.0	0.0	4.0	0.0

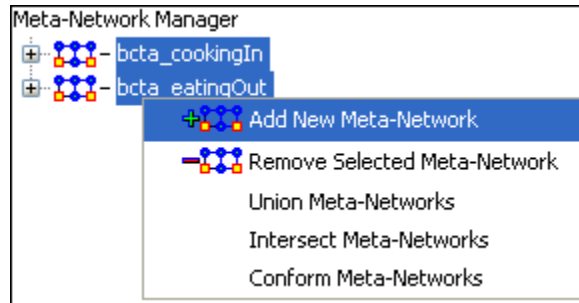
	shopping	chief_cook	waiter(ess)	bottle_washer	busboy(girl)	sous_chef	driver
bob	1.0	1.0	0.0	0.0	0.0	0.0	1.0
carol	0.0	0.0	1.0	1.0	0.0	0.0	1.0
ted	0.0	0.0	0.0	1.0	0.0	1.0	0.0
alice	1.0	0.0	0.0	0.0	1.0	1.0	0.0

EatingOut

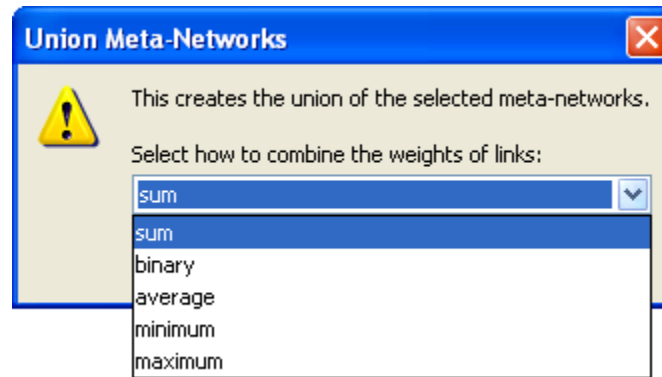
	Entity ID		Entity ID		bob	carol	ted	alice	
	<set filt... ▾		<set filt... ▾		bob	0.0	4.0	0.0	0.0
<input type="checkbox"/>	bob	<input type="checkbox"/>	driver		carol	4.0	0.0	2.0	0.0
<input type="checkbox"/>	carol	<input type="checkbox"/>	agenda		ted	1.0	1.0	0.0	3.0
<input type="checkbox"/>	ted	<input type="checkbox"/>	tipper		alice	0.0	0.0	4.0	0.0
<input type="checkbox"/>	alice								
						driver	agenda	tipper	
					bob	0.0	0.0	0.0	
					carol	2.0	0.0	0.0	
					ted	1.0	0.0	1.0	
					alice	0.0	1.0	0.0	



Highlight both of them by holding down the [Control] while clicking on each file. Then Right-click on one of the files. This brings up the contextual menu.



The Add New MetaNetwork & Remove Selected Meta-Network are self-explanatory. The Union Meta-Network will create a new Meta-Network using one of five actions: sum, binary, average, minimum, or maximum.



- Sum : In any identical network all values from all networks are added together. (i.e. bob's score of 4.0 in both meta-networks are added together for a total of 8.0).

	bob	carol	ted	alice
bob	0.0	8.0	0.0	0.0
carol	8.0	0.0	4.0	0.0
ted	2.0	3.0	0.0	4.0
alice	0.0	0.0	8.0	0.0

- Binary : Then in the binary option it doesn't matter what numbers appeared in either meta-network as it uses only 1 or 0 as a result. If any cell has a non-zero it will contain a 1 as a result.

	bob	carol	ted	alice
bob	0.0	1.0	0.0	0.0
carol	1.0	0.0	1.0	0.0
ted	1.0	1.0	0.0	1.0
alice	0.0	0.0	1.0	0.0

- Average : This option takes the sum of all identical cell values and divides them by the number of cells used. In cookingIn ted x alice contained a 2 while in eatingOut the value for ted x alice was a 1. This was averaged out to 1.5.

	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	1.5	0.0	2.0
alice	0.0	0.0	4.0	0.0

- minimum : This function finds the smallest value in any identical cells and uses that in the final result. (i.e. for ted x carol and ted x alice both cells use the smaller value of "1" even though they are from different meta-networks.

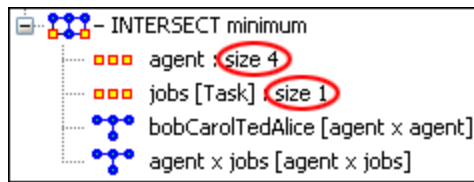
	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	1.0	0.0	1.0
alice	0.0	0.0	4.0	0.0

- Maximum : This function finds the largest value in any identical cells and uses that in the final result. (i.e. for ted x carol and ted x alice both cells use the larger value of "2" and "3" respectively, each taken from a different meta-network.

	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	2.0	0.0	3.0
alice	0.0	0.0	4.0	0.0

Intersect Meta-Network works similar to the Union function and has the same five options. But in creating the new Meta-Network only nodes that appear in all Meta-Networks are carried over to the new Meta-Network.

For example: All four agents appear in both Meta-Networks and are brought over into the new Meta-Network. But though there were six tasks in the cookingIn and three tasks in eatingOut there is only one task (driver) in the new Meta-Network created from the intersect function. Only nodes found in all Meta-Networks are brought over.



And even though bob has a value for driver in cookingIn only carol has a value for driver in both Meta-Networks.

	bob	carol	ted	alice		driver
bob	0.0	4.0	0.0	0.0	bob	0.0
carol	4.0	0.0	2.0	0.0	carol	1.0
ted	1.0	2.0	0.0	1.0	ted	0.0
alice	0.0	0.0	4.0	0.0	alice	0.0

Conform Meta-Network alters the selected Meta-Networks and makes them equal. union adds nodes that are found in one Meta-Network but not the other. intersect removes nodes that are not common to both.

66 Creating A Network From An Excel Spreadsheet

If you don't have a Network, you can create one from scratch. Below is step-by-step instruction on how to do this in ORA.

We will create an square, agent-by-agent Network. We say it is square because all row headings correspond directly to column headings. This is important as it relates to specific measures ORA can run on a graph. If the graph is not square, some measures will not work.

Open a blank Microsoft Excel work book. In column A we will enter the name of all the nodes that make up our social network or organization.

66.1.1 NOTE : When creating your spreadsheet, do not add any additional titles, notes, or other headings, which will interfere with the "square" properties of the Network.

	A	B	C	D	E
1					
2	bob				
3	carol				
4	ted				
5	alice				

Next, create column headings using the correlating names as they appear in row headings. Again, this will ensure that our Network will be square.

◇	A	B	C	D	E
1		bob	carol	ted	alice
2	bob				
3	carol				
4	ted				
5	alice				

Next we will create links between each agent. We do this by entering a 1 if a direct connection or relationship exists and a 0 if it does not. Please note that headings that cross-reference themselves are considered redundant and thus are left blank or 0.

In the example below, Redundant cells are filled in with red strips to illustrate the self-loops. This redundancy should continue as a smooth diagonal line from the top left corner of your Network to the bottom right.

◇	A	B	C	D	E
1		bob	carol	ted	alice
2	bob				
3	carol				
4	ted				
5	alice				

66.1.2 NOE : If you don't end up with a diagonal line then your graph is not square.

Using 1s and 0s to establish link, complete your spreadsheet.

In the Network example, we have assigned links randomly. Within your organization or network, however, you can describe any direct connections or relationships you are interested in analyzing. For instance, you may determine that a direct connection exists if agents within your network consult with each other at least once a month; literally, it can be anything you decide.

Below is our completed Network (The red fill illustrates cells that do not require input due to their redundancy*).

◇	A	B	C	D	E
1		bob	carol	ted	alice
2	bob		1	0	0
3	carol	1		1	0
4	ted	1	1		1
5	alice	0	0	1	

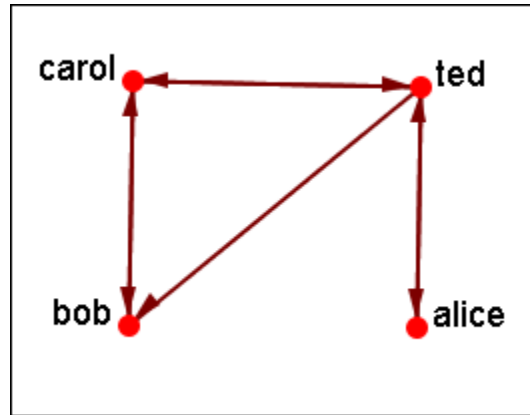
Now that we have essentially built a Network from scratch using Excel, the next step is to save it in a compatible file format ORA can interpret. For Excel spreadsheets this will be the CSV* file format.

From the main menu select File => Save As

Make sure you save this file as a CSV (comma delimited)

You have now created a Network from scratch which can be loaded into ORA.

Now return to ORA and load up your new Network. Below is a our new Network rendered in the ORA Visualizer. Notice the arrows only point from one node to another if there is a 1 in the column for a particular node. i.e. There is a "1" in the bob column for ted but a "0" in the ted column for bob. So an arrow points from ted to bob but NOT from bob to ted.



For a more in-depth explanation for creating Meta-Networks see the lessons section under Meta-Network.

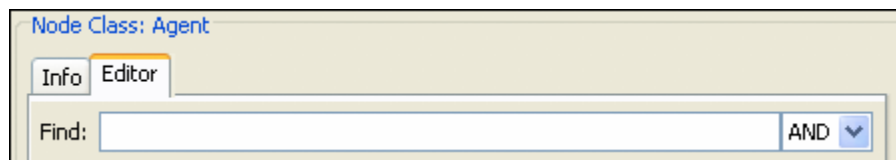
67 Find

67.1 Find a Sub-set within a NodeSet

What follows are procedures for using the Find feature in ORA.

By using the Find: textbox and the AND/OR selector you can display only the nodes you want to work with. This works by searching for Sub-Strings within the values.

67.1.1 NOTE : A search for "male" will find all values of "male" as well as "female" because "male" is a sub-string of "female".



Here is the whole NodeSet with only the gender and race attributes displayed. The AND/OR toggle is in it's default AND setting.

The screenshot shows the 'Editor' tab of a NodeSet interface. At the top, there is a 'Find:' text box and an 'AND' toggle button. Below this is a table with 16 rows, each representing a node. The table has four columns: 'Node ID', 'Node Title', 'gender', and 'race'. Each row has a checkbox in the first column. To the right of the table are two sections: 'Nodes' with 'Create', 'Delete', and 'Merge' buttons, and 'Attributes' with 'Create', 'Delete', and 'Import' buttons. At the bottom, there are 'Select All' and 'Clear All' buttons, and a status bar indicating '0 item(s) selected, 16 visible, 16 tot'.

	Node ID	Node Title	gender	race
<input type="checkbox"/>	A01	col_jack_...	male	tauri
<input type="checkbox"/>	A02	maj_sam...	female	tauri
<input type="checkbox"/>	A03	daniel_jac...	male	tauri
<input type="checkbox"/>	A04	teal'c	male	jaffa
<input type="checkbox"/>	A05	jacob_cart...	male	tok'ra
<input type="checkbox"/>	A06	It_elliott	male	tok'ra
<input type="checkbox"/>	A07	ren'al	female	tok'ra
<input type="checkbox"/>	A08	aldwin	male	tok'ra
<input type="checkbox"/>	A09	janet_frazier	female	tauri
<input type="checkbox"/>	A10	maj_man...	male	tauri
<input type="checkbox"/>	A11	gen_ham...	male	tauri
<input type="checkbox"/>	A12	lantash	male	tok'ra
<input type="checkbox"/>	A13	narim	male	tollan
<input type="checkbox"/>	A14	travell	femal	tollan
<input type="checkbox"/>	A15	osiris	female	gou'ald
<input type="checkbox"/>	A16	yu	male	gou'ald

First female is typed into the textbox and ORA will display all nodes where gender=female.

This screenshot shows the same NodeSet interface after a search for 'female' has been performed. The 'Find:' text box now contains the word 'female'. The table below it displays only the four nodes that match the search criteria: A02, A07, A09, and A15. The status bar at the bottom is not visible in this view.

	Node ID	Node Title	gender	race
<input type="checkbox"/>	A02	maj_sam...	female	tauri
<input type="checkbox"/>	A07	ren'al	female	tok'ra
<input type="checkbox"/>	A09	janet_frazier	female	tauri
<input type="checkbox"/>	A15	osiris	female	gou'ald

Next tauri is typed into the textbox (make sure there's a leading "space") and ORA will now only display nodes with gender=female and race=tauri.

Find: female tauri					AND	▼
	Node ID	Node Title	gender	race		
	<set filt...	<set filt...	<set filt...	<set filt...		
<input type="checkbox"/>	A02	maj_sam...	female	tauri		
<input type="checkbox"/>	A09	janet_frazier	female	tauri		

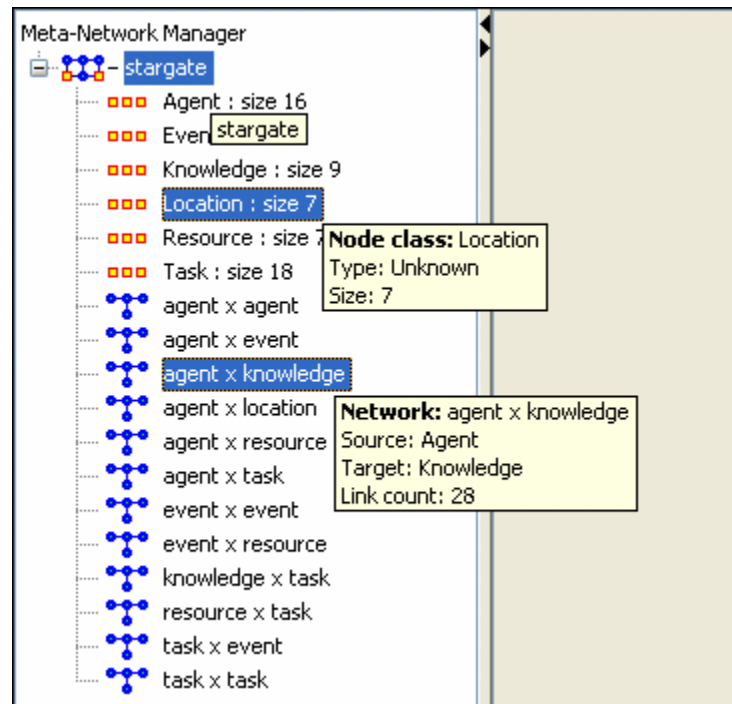
But if the AND/OR setting is switched to OR the NodeSet who display everything with EITHER gender=female OR race=tauri.

Find: female tauri					OR	▼
	Node ID	Node Title	gender	race		
	<set filt...	<set filt...	<set filt...	<set filt...		
<input type="checkbox"/>	A01	col_jack_...	male	tauri		
<input type="checkbox"/>	A02	maj_sam...	female	tauri		
<input type="checkbox"/>	A03	daniel_jac...	male	tauri		
<input type="checkbox"/>	A07	ren'al	female	tok'ra		
<input type="checkbox"/>	A09	janet_frazier	female	tauri		
<input type="checkbox"/>	A10	maj_man...	male	tauri		
<input type="checkbox"/>	A11	gen_ham...	male	tauri		
<input type="checkbox"/>	A15	osiris	female	gou'ald		

68 Hovering

Hovering the pointer over various parts of the panels will reveal information about the Meta-Network.

Hovering over the parts in Panel 1 will reveal different information about the Meta-Networks, Meta-Nodes, and Networks.



69 Info Tab - Network

When a Network is selected there are also two tabs, Info and Editor.

The Info tab contains a textbox, Network ID in which you can change the name of any network, The Source and Target Nodesets, and whether this network is directed or not, the Link Count, and the Density.

The two buttons underneath allow the choice of Visualize this Network which will send the entire Meta-Network to the visualizer or Visualize Only this Network which display only the currently selected Network.

Below is an image of InfoTabs and Editor Tabs in ORA.

Network: agent x agent

Info Editor

Network ID: agent x agent

Source: agent

Target: agent

Is directed?: true

Visualize this Network Visualize Only this Network

Link Count: 362

Density: 0.41609195

The Editor tab has two views: Binary and Numeric.

Binary view is used when you only need to establish a connection between two nodes with no weights. It's a simple Yes or No arrangement.

Network: agent x agent

Info Editor

☒ Binary View ☐ Numeric View

Row count = 30 Column count = 30

	maj_samant...	daniel_jackson	teal'c	jacob_carter...	yu	psiris
col_jack_o'neill	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	
maj_samant...	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	
daniel_jackson	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	
teal'c	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	
jacob_carter...	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	

Binarize Symmetrize Remove Edges

The Numeric view allows you to treat links between various nodes with more or less importance. Notice that all the row nodes have a checkmarked connection to the column containing [yu] in the binary mode. This denotes they know one another. But in the numeric mode this value is a 0.5 which is used to denote previous acknowledgement but is an adversary.

Network: agent x agent

Info Editor

☐ Binary View ☒ Numeric View

Row count = 30 Column count = 30

	maj_samant...	daniel_jackson	teal'c	jacob_carter...	yu	psiris
col_jack_o'Neill	5.0	5.0	5.0	3.0	0.5	0.5
maj_samant...	0.0	5.0	5.0	5.0	0.5	0.5
daniel_jackson	5.0	0.0	5.0	3.0	0.5	2.0
teal'c	5.0	5.0	0.0	3.0	0.5	0.5
jacob_carter...	5.0	3.0	3.0	0.0	0.5	0.5

70 Info Tab - NodeSet

Panel 2 contains two tabs, Info and Editor. The Info tab is mainly designed to display information regarding the Meta-Networks, NodeSets, and Networks. But this is the area where you can rename the Node Class ID and the Node Class Type. Place the cursor in the box, make sure the entire name is highlighted, and type in your new name.

This area also gives you the Node Count of the selected Node Set as well as the Attribute Names contained within the NodeSet.

Node Class: agent

Info Editor

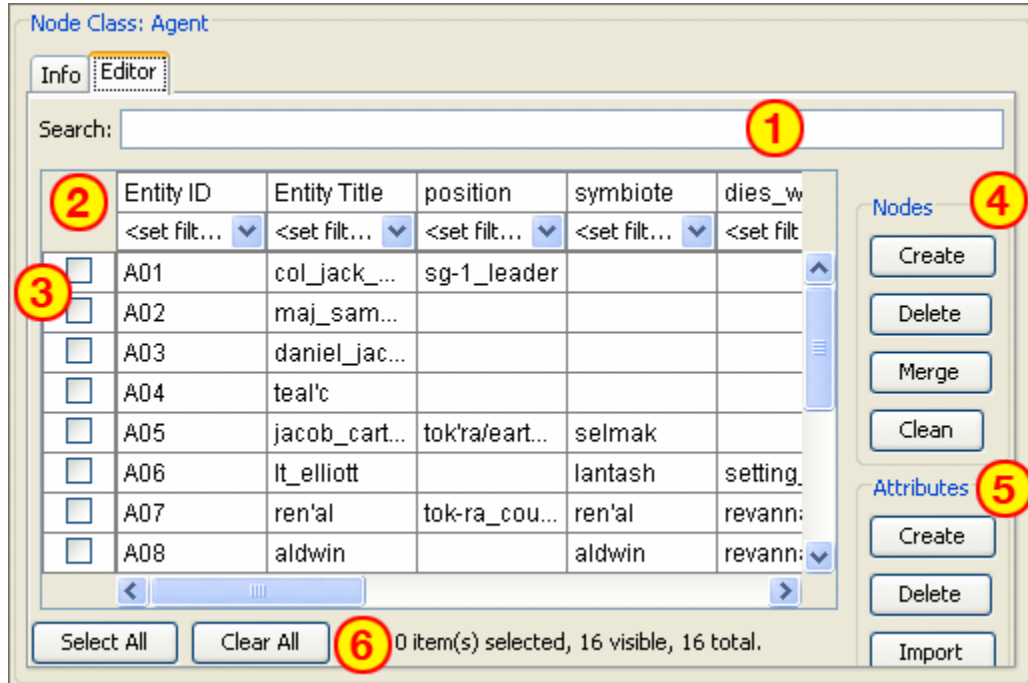
Node Class ID: agent

Node Class Type: agent

Node Count: 30

Attribute names: [ally, dies, dies_when, gender, host, leadership, position, race, race_2, servitude, symbiote]

The Editor tab contains most of the editing functions.



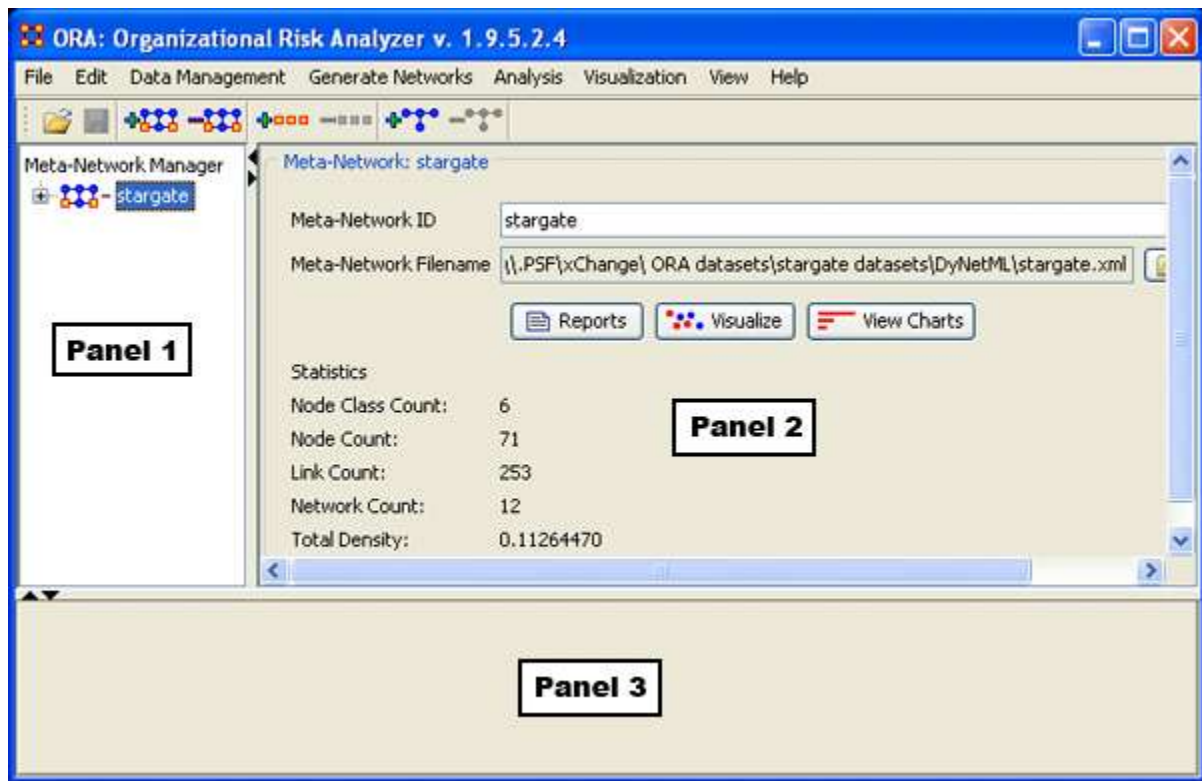
1. The Search box for finding particular node(s) in a set.
2. The <set filter> for displaying only a particular sub-set of node(s).
3. The Checkboxes to designate which nodes to Delete or Merge.
4. The Nodes buttons: Create, Delete, Merge, and Clean.
5. The Attributes buttons: Create, Delete, and Import.
6. Use the Select/Clear buttons to place, or remove, all checkboxes from section 3.

71 ORA's Main Interface

The ORA interface is organized into three resizable window panes.

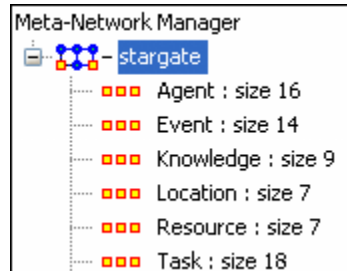
Panel 1 contains a tree directory of the current Meta-Network(s) loaded into ORA. This contains the Meta-Networks currently active plus all their Meta-Nodes and Networks. Panel 2 contains the basic information about the highlighted Meta-Network such as how many nodes are represented. This panel also allows quick access to ORA's Visualizer, Reports and Chart tools. By selecting the Visualize button, the currently loaded Network will render in the ORA Visualizer, which will load in a separate window. Panel 3 is empty when ORA is first started up. It will contain any reports that you run.

All three Panels can be resized to your preference.



71.1 Panel 1

Panel 1 contains all the Meta-Networks you currently have active. Clicking on the plus icon will expand the Meta-Network showing all the Meta-Nodes and Networks and clicking on the minus icon condenses the Meta-Network.



And if you hover the pointer over a graph it will display information about that Network.



71.2 Panel 2

71.3 With Meta-Network selected

Panel 2 displays the information regarding the Meta-Network itself.

Meta-Network: stargate_summit_allies

1 Meta-Network ID: stargate

2 Meta-Network Filename: C:\Documents and Settings\dave columbus\My Documents\ Load...

Reports Visualize View Charts

Statistics

3 Node Class Count:	11
4 Node Count:	94
5 Link Count:	505
6 Network Count:	21
7 Total Density:	.23108666

1. Name of the active Meta-Network: You can also use this textbox to change the name of the Meta-Network.
2. Currently selected Meta-Network showing it's pathway.

3. Node Class Count: How many Meta-Nodes are contained with the Meta-Network.
4. Node Count: Total number of nodes within the Meta-Network.
5. Link Count: Total number of links within the Meta-Network.
6. Network Count: Total number of graphs within the Meta-Network
7. Total Density.

71.4 Editor Tab with NodeSet selected

When a NodeSet is selected changes can be made.

Node Class: Agent

Info Editor

Find: AND

	Entity ID	Entity Title	symbiote	position	dies_whe
	<set filt... <input type="button" value="v"/>	<set filt... <input type="button" value="v"/>	<set filt... <input type="button" value="v"/>	<set filt... <input type="button" value="v"/>	<set filt... <input type="button" value="v"/>
<input type="checkbox"/>	A01	col_jack_...		sg-1_leader	
<input type="checkbox"/>	A02	maj_sam...			
<input type="checkbox"/>	A03	daniel_jac...			
<input type="checkbox"/>	A04	teal'c			
<input type="checkbox"/>	A05	jacob_cart...	selmak	tok'ra/eart...	
<input type="checkbox"/>	A06	lt_elliott	lantash		setting_o

< >

Select All Clear All 0 item(s) selected, 16 visible, 16 total.

Nodes

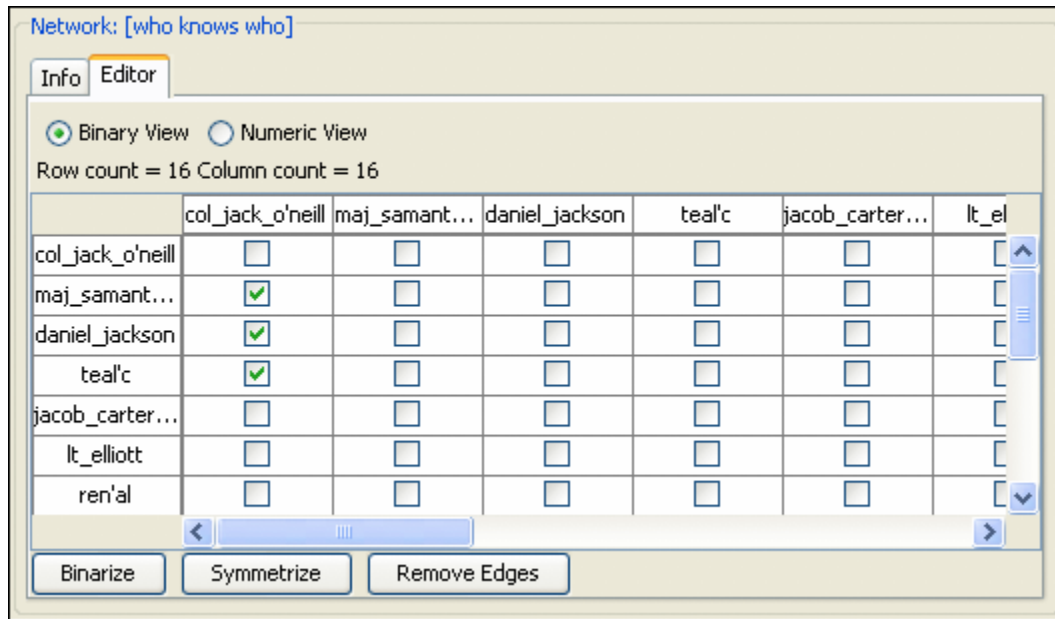
Create Delete Merge Clean

Attributes

Import Create

The Nodes buttons allow you to search for particular nodes using the Find: box and And/Or criteria - Add, Delete or Merge Nodes - Add, Delete, or Change Attributes. Further information can be read regarding the Tabs in Panel 2

71.5 Editor Tab with Network selected



Further information can be read regarding the Tabs in Panel 2

71.6 Panel 3

Panel 3, which at the start is blank, will contain any reports that are run on the Meta-Network. See Generate Reports for more information.

72 Main Interface Tasks

There are a number of tasks that are performed from within the Main Interface to assist in controlling your Meta-Networks, NodeSets, and Networks.

These functions are not associated with any of the Menu Items.

For example, renaming Meta-Network, tool tips displayed while hovering, and creating and deleting Nodes & Attributes.

73 Create a New Meta-Network

What follows are procedures for creating a new Meta-Network.

There are times you need to run measures on or visualize only part of an existing Meta-Network. This section will show you the easy way to create sub-sets of an existing Meta-Network.

First duplicate the Meta-Network. Highlight the Meta-Network then from the main menu select Edit ⇒ Copy Meta-Network. Then from the main menu select Edit ⇒ Paste Meta-Networks. It would be a good idea to rename this new Meta-Network immediately so as to not get it confused with the original. You can do this in the Editor tab, see Renaming.

Next, expand the Meta-Network you want by clicking the [+] if it isn't expanded already. Highlight the nodeset with the nodes you want to remove.



In panel 2 select the Editor tab which brings up the matrix with nodes on the vertical and attributes on the horizontal. Below each attribute is a <set filter>. Below left is the stargate_summit meta-network along with the ally attribute. I wish to make a new meta-network of the good guys only. In the dropdown menu under ally I select no. These are the nodes I want to remove.

	Entity ID	Entity Title	ally
	<set filt..	<set filt...	<set filt..
<input type="checkbox"/>	A01	col_jack_...	yes
<input type="checkbox"/>	A02	maj_sam...	yes
<input type="checkbox"/>	A03	daniel_jac...	yes
<input type="checkbox"/>	A04	teal'c	yes
<input type="checkbox"/>	A05	jacob_cart...	yes
<input type="checkbox"/>	A06	lt_elliott	yes
<input type="checkbox"/>	A07	ren'al	yes
<input type="checkbox"/>	A08	aldwin	yes
<input type="checkbox"/>	A09	janet_frazier	yes
<input type="checkbox"/>	A10	maj_man...	yes
<input type="checkbox"/>	A11	gen_ham...	yes
<input type="checkbox"/>	A12	lantash	yes
<input type="checkbox"/>	A13	narim	yes
<input type="checkbox"/>	A14	travell	yes
<input type="checkbox"/>	A15	osiris	no
<input type="checkbox"/>	A16	yu	no

ally
 <set filt...>
 yes
 no

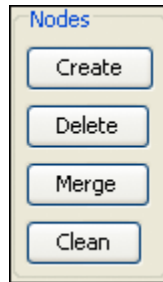
	Entity ID	Entity Title	ally
	<set filt..	<set filt...	no
<input type="checkbox"/>	A15	osiris	no
<input type="checkbox"/>	A16	yu	no

Place a checkmark in the box of each node. Below the matrix in the section called Nodes are three buttons. Click the [Delete] button. The nodeset now contains only the nodes that had yes in the attribute ally.



With this same procedure I created a Meta-Network of only the allies.

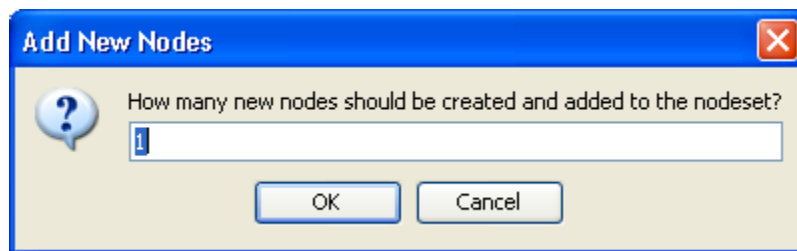
74 Node Buttons



What follows are images and descriptions of some common button items and other interface elements in the ORA gui.

74.1 Creating Node

Highlight a NodeSet where the node is to be added. Click [Create].



You will be prompted to input the number of new nodes you want to create in the NodeSet. Input the number of nodes to add and select [OK] and the new node(s) will appear at the bottom of the nodeset. The new node can then be renamed by clicking inside the cell.

74.2 Delete Node

To delete a node from a NodeSet place a checkmark in the box(es) to the left of the node(s) and select [Delete]. Select [OK] and all nodes with checkmarks will be deleted from the NodeSet.

74.3 Merge Nodes

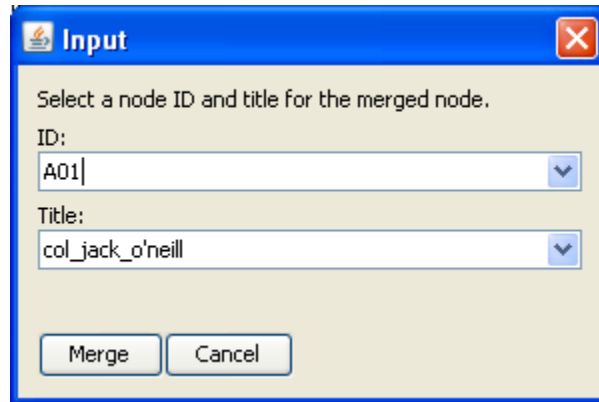
The Merge button combines the links and attributes of the selected nodes and creates a merged or combined node. The nodes that were merged are removed, and replaced with the combined node. Used primarily when data needs to be consolidated.

Example: You have two nodes, jack and col_o'neill. These are actually the same person. Merge will combine their information into one node which could be named col_jack_o'neill.

Place checkmarks in the rows of the nodes you want to merge.

	Node ID	Node Title	position	leadership	gender	race
	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾
<input checked="" type="checkbox"/>	A01	col_jack_...		sg-1	male	
<input type="checkbox"/>	A02	maj_sam...			female	tauri
<input type="checkbox"/>	A03	daniel_jac...			male	tauri
<input type="checkbox"/>	A04	teal'c			male	jaffa
<input checked="" type="checkbox"/>	A05	jack	sg-1_leader			tauri

From the drop down menus select the ID and Title to used for the merged node.



Input

Select a node ID and title for the merged node.

ID:
A01 ▾

Title:
col_jack_o'neill ▾

Merge Cancel

And one node emerges with the attributes from both nodes.

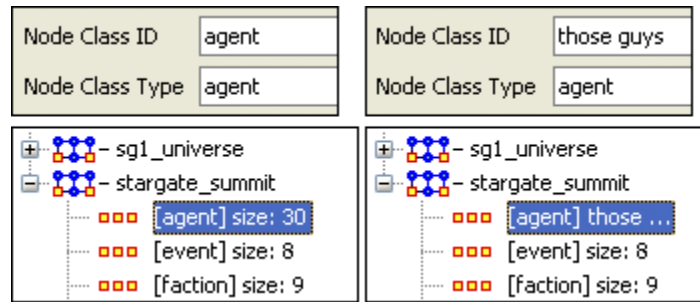
	Node ID	Node Title	position	leadership	gender	race
	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾
<input type="checkbox"/>	A01	col_jack_...	sg-1_leader	sg-1	male	tauri
<input type="checkbox"/>	A02	maj_sam...			female	tauri
<input type="checkbox"/>	A03	daniel_jac...			male	tauri
<input type="checkbox"/>	A04	teal'c			male	jaffa

74.4 Clean Nodes

75 Renaming

75.1 Renaming Meta-Networks, Meta-Nodes, and Networks

Below are procedures for rename a Meta-Network, Meta-Node, and/or Networks. This helps makes the information clearer for you. Below I renamed one of the Meta-Nodes to those guys and also renamed the type to who?. You can see how it's reflected throughout the entirety of panel 1. So you can rename any Meta-Node in a Meta-Network for better readability.

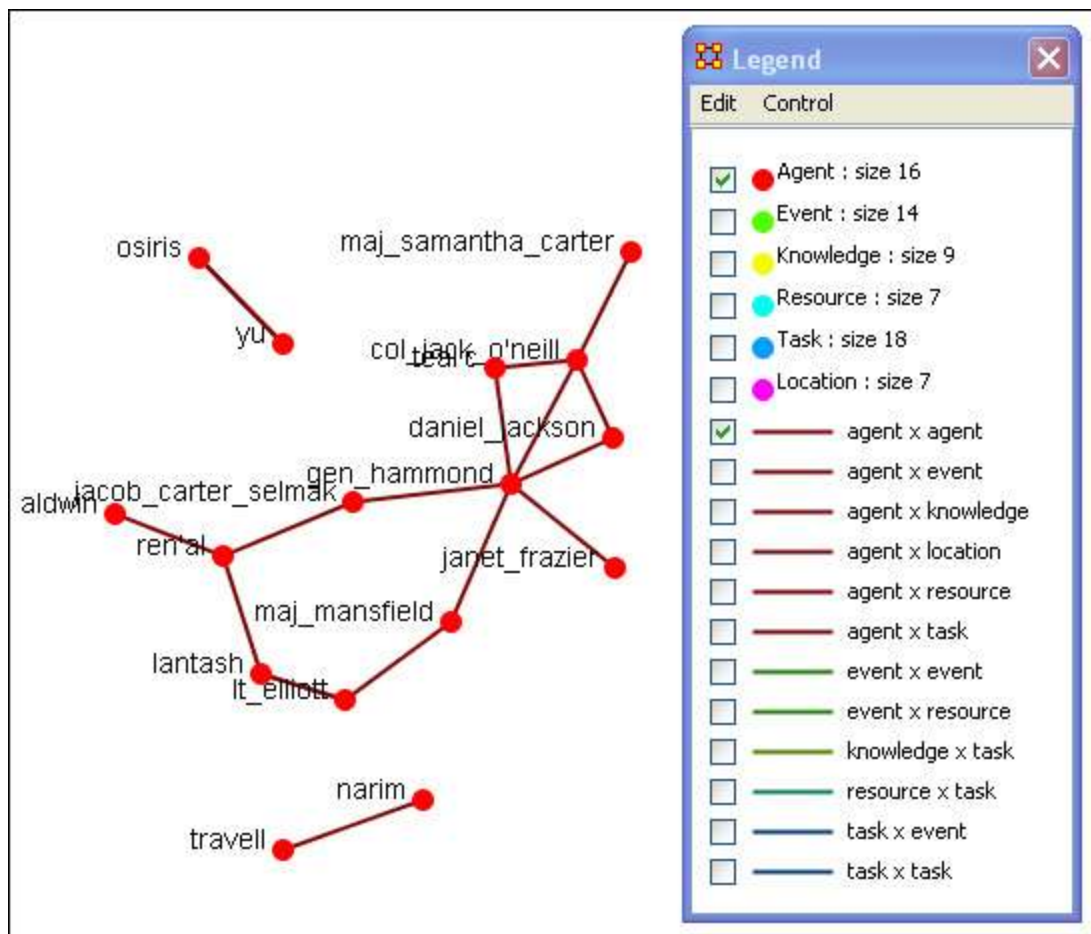


76 Visualize Buttons

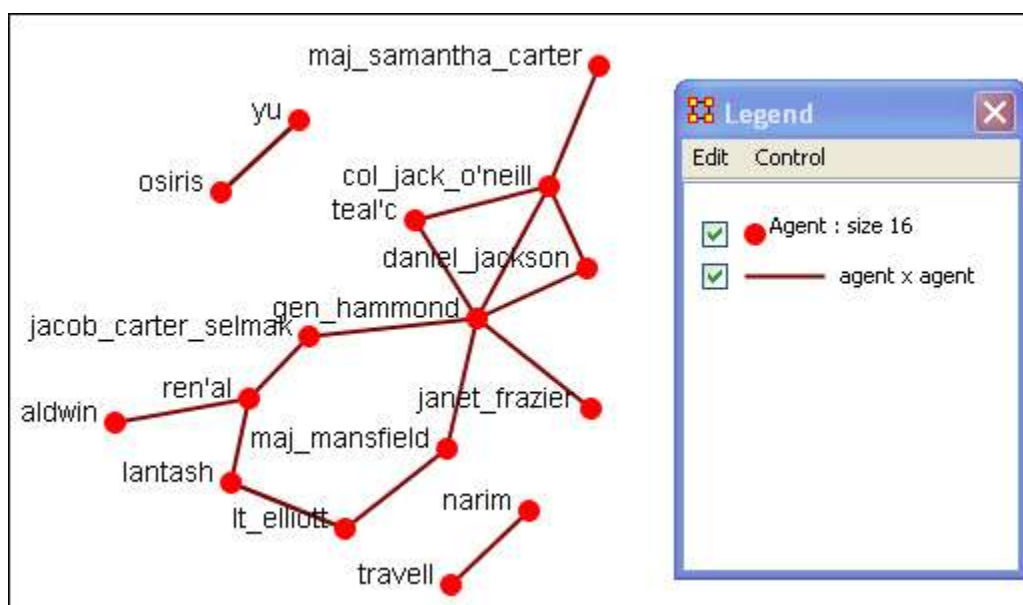
There are two Visualize buttons and they work slightly different.



The Visualize this Network visualizes the chosen Network. In the Legend dialog box all NodeSets and LinkSets are available.

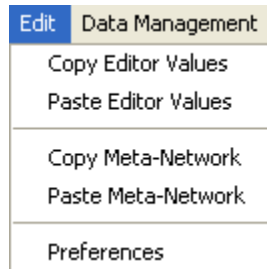


The Visualize Only this Network visualizes the chosen Network. But in the Legend only the NodeSet and LinkSet chosen are displayed. This is a much quicker means to display a Network. ORA only makes computations for the chosen Network.



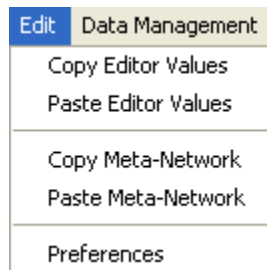
77 Edit Menu

Below is an image of the Edit Menu.



78 Edit Menu

Below is an images of the Edit Menu in ORA. What follows are descriptions of the various sub-menus accessible by the Edit Menu.



Copy Editor Values / Paste Editor Values

Used to transfer information between Meta-Nodes. The Meta-Nodes created can be identically sized (allowing you to paste an entire column in) or a smaller, subset allowing you to choose only a portion of the original set.

Copy Meta-Network / Paste Meta-Network

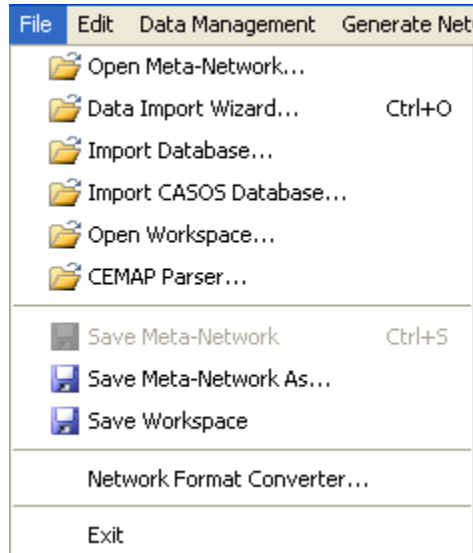
Used for quickly creating duplicate Meta-Networks. When you first start the program the Paste Meta-Networks is greyed out. It will only become active once you've used the Copy Meta-Network menu item.

Preferences

Contains settings for controlling the environment for working within ORA.

79 File Menu

Many of these options are more fully covered in Lesson 2 - Load and Save Data



Open Meta-Network...

Open Meta-Network opens a single Network with the following formats:

Dynetml* (the native ORA xml format), .dl, .###h (UCINet), .csv* (comma separated values, Excel spreadsheet out), .txt (text files), .raw, .net (Pajek), .graphml*, .stl* (GMU model), .lo (pathfinder)

Data Import Wizard...

Data Import Wizard contains additional options for importing Networks such as multiple file importing.

Import Database...

Import Database is an advanced feature for importing a database.

Import CASOS Database...

Import Attribute File...

The Import Attribute File is used to add an attribute into a file. The file selected must be in the .csv format.

Import AutoMap Theasaurus File...

Import a file create in AutoMap.

Open Workspace...

Open Workspace allows you to open an entire workspace that you were previously using. A workspace consists of a set of Meta-Networks that were all open at the same time, and saved as a workspace.

CEMAP Parser...

Save Meta-Network

Initially this item is greyed out. Save Meta-Network only becomes active when you've made a change to a Network. You can use it as an indicator whether you've made a change to the active Meta-Network. Notice as you highlight each Meta-Network the icon in the toolbar will be greyed out (no changes) or colored (changes made to that Meta-Network).

Save Meta-Network As...

Save Meta-Network As... save the changes you've made in a Meta-Network under a new filename.

Save Workspace

Save Workspace save the active Meta-Networks into a Workspace which can be opened up at a later date.

Network Format Converter...

Network Format Converter takes files from one format and convert it to an ORA format.

CSV Table Converter...

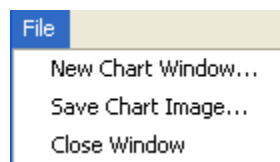
CSN Table Converter convert a .csv* file into an ORA format.

Exit

Close the program and leave

80 Chart Menu

Below is an image of the Chart Menu in ORA.



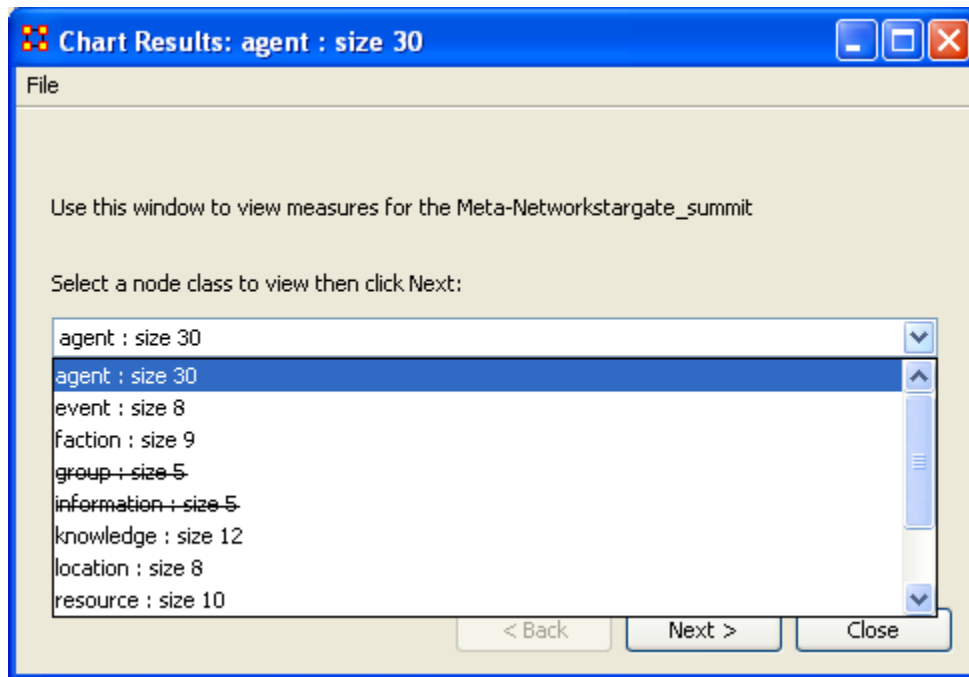
- New Chart Window ... :Opens a new window for charting a separate nodeset.
- Save Chart Image ... :Saves the currently displayed chart as a .png file. You will be asked to navigate to the directory of your choice.
- Close Window :Closes the window.

81 Measure Charts

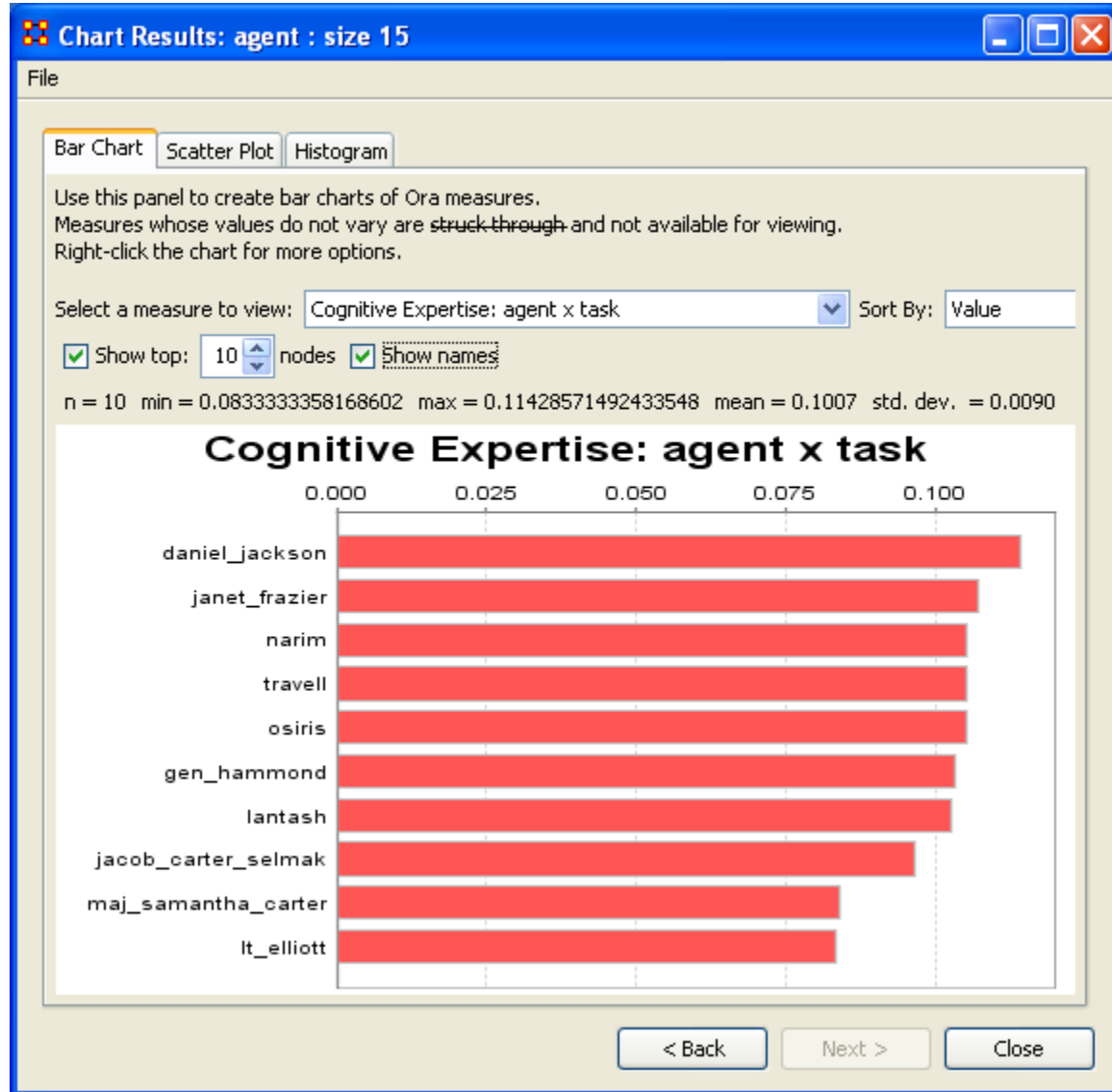
Three charts are available: The Bar chart, Scatter Plot, Histogram, and Heat Map.

ORA Charts can be accessed through the Main Interface by clicking the [View Charts] button in the Network Composer window pane or from the Main Interface drop down menu Data Visualization => Charts

The following dialog window will appear. Select the NodeSet you are interested in charting and select the [Next] button. For this example, we will simply select the currently loaded Node: Agents.

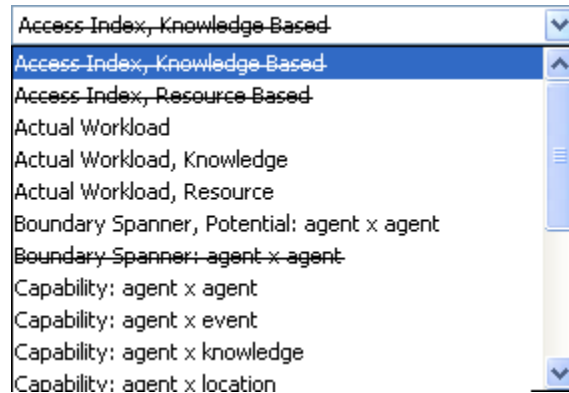


When you select [Next >] the Chart Results box will appear.

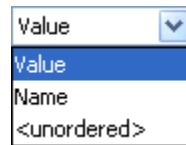


At the top are the three tabs for displaying the different charts: Bar Chart, Scatter PLOT, and Histogram.

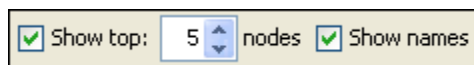
The Select a measure to view: dropdown menu will display the results of the selected measure in the box.



The Sort By: dropdown menu allows you to sort the results by Value, Named, or <unordered>.



The Show top: checkbox works with the textbox to the right allowing you to select the number of nodes to display. Removing the checkmark from the Show names checkbox displays the results with the names of the nodes. The [<Back] button returns you to the initial dialog box where you can select a different node class.



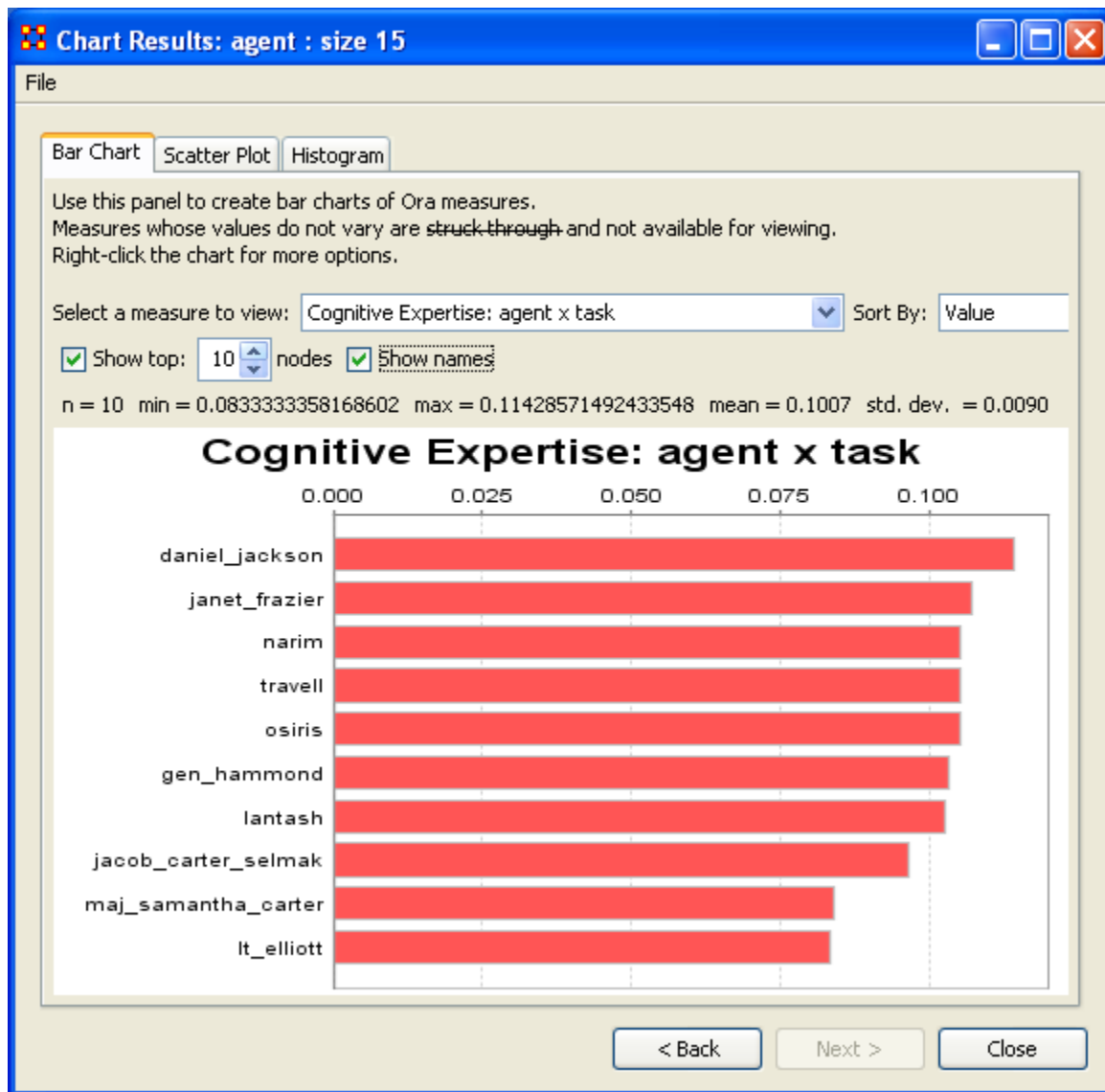
82 The Charts

Below are examples of each type of ORA charts: Bar Chart, Scatter Plot, and Histogram.

82.1 Bar Chart

A bar chart contains horizontal bars representing the individual nodes in the set. These rectangular bars are usually proportional to the magnitudes or frequencies of what they represent.

Bar charts are used for comparing two or more values. The bars can be horizontally or vertically oriented. Sometimes a stretched graphic is used instead of a solid bar.

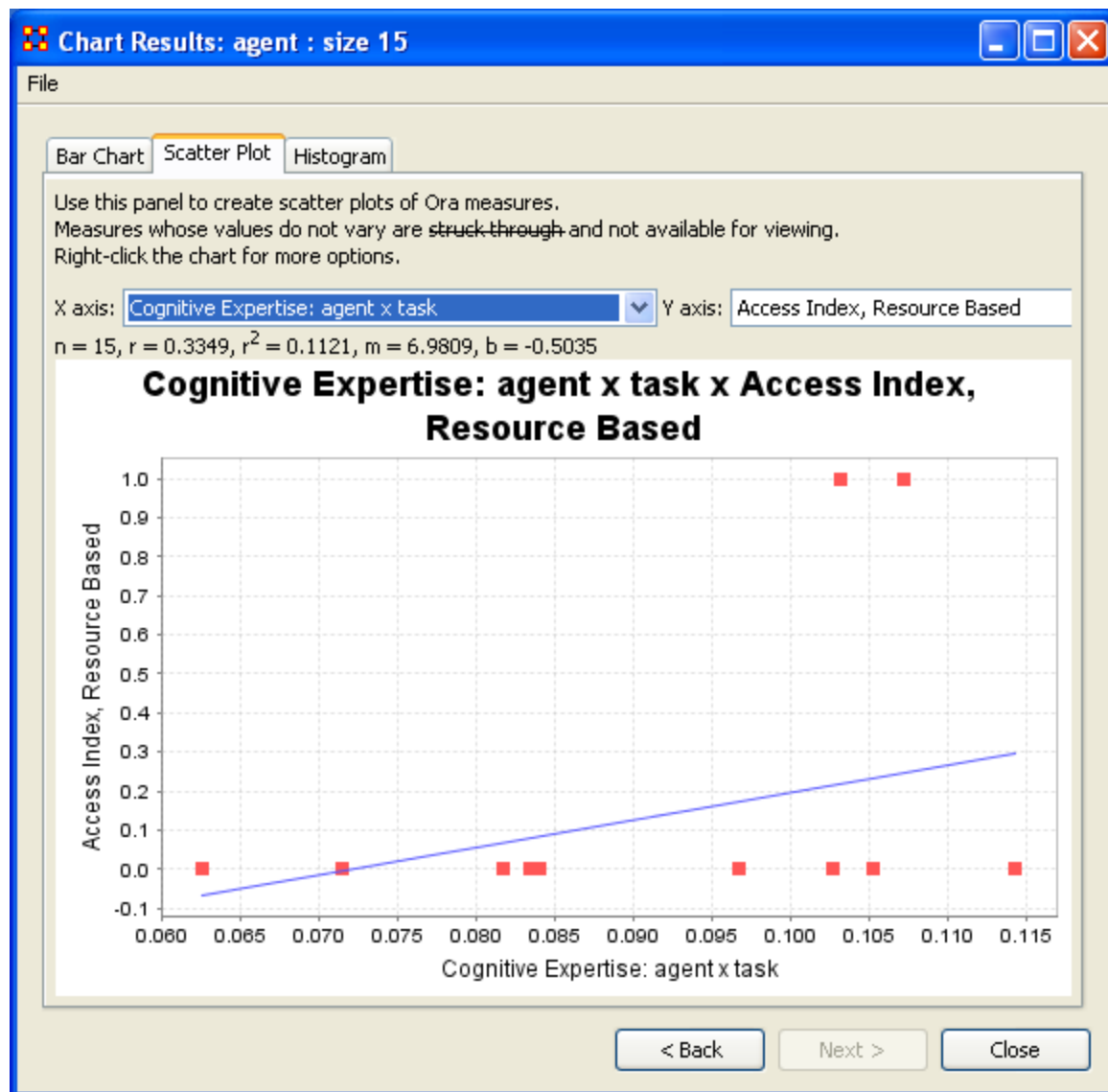


82.2 Scatter Plot

A scatterplot uses Cartesian coordinates to display values for two variables. The data is displayed as a collection of points, each having one coordinate on the horizontal axis and one on the vertical axis.

A scatterplot does not specify dependent or independent variables. Either type of variable can be plotted on either axis. Scatterplots represent the association (not causation) between two variables.

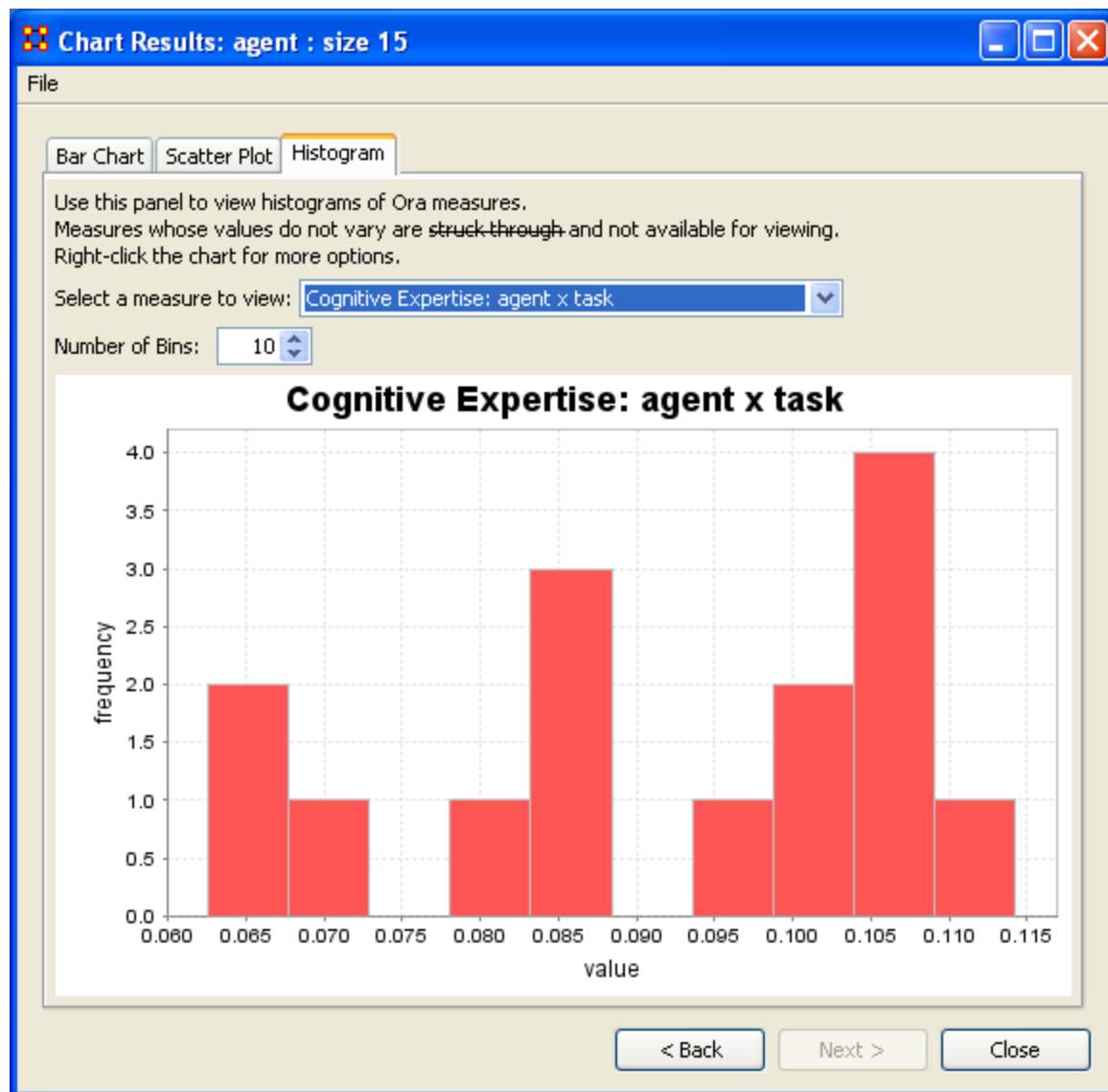
A scatterplot can show various kinds of relationships, including positive (rising), negative (falling), and no relationship. If the pattern of dots slopes from lower left to upper right, it suggests a positive correlation between the variables being studied. If the pattern of dots slopes from upper left to lower right, it suggests a negative correlation. A line of best fit can be drawn in order to study the correlation between the variables. An equation for the line of best fit can be computed using the method of linear regression.



82.3 Histogram

In statistics, a histogram is a graphical display of tabulated frequencies. A histogram is the graphical version of a table which shows what proportion of cases fall into each of several or many specified categories. The histogram differs from a bar chart in that it is the area of the bar that denotes the value, not the height, a crucial distinction when the categories are not of uniform width (*Lancaster, 1974*). The categories are usually specified as non-overlapping intervals of some variable. The categories (bars) must be adjacent.

The word histogram is derived from *histos* and *gramma* in Greek, the first meaning web or mast and the second meaning drawing, record or writing. A histogram of something is thus, etymologically speaking, a drawing of the web of this something.



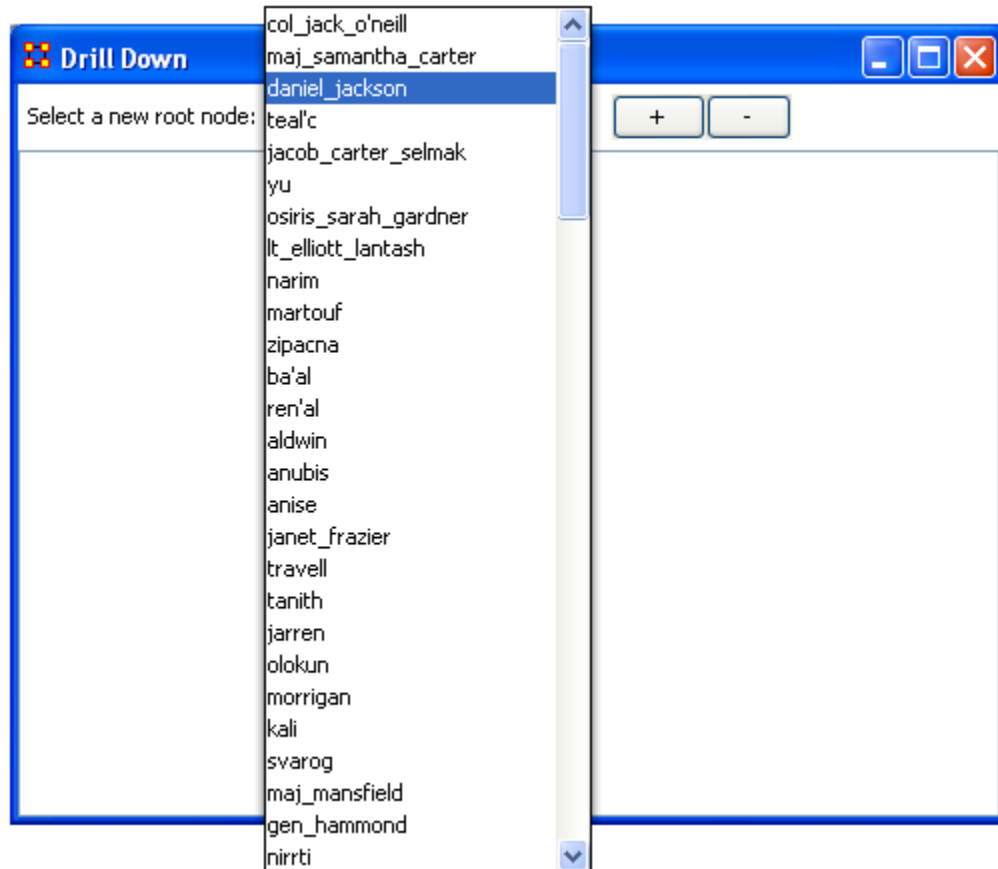
83 Drill Down

Below are procedures to trace a path through various nodes in different nodesets using ORA's drill down tool.

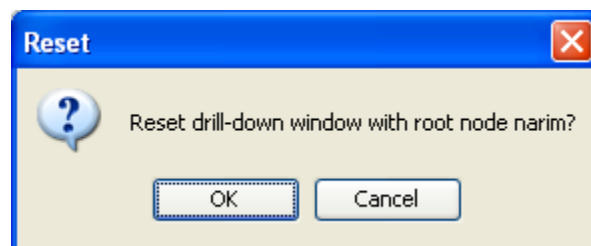
DrillDown allows for any path to be followed.

From the main menu select Data Visualization => Drill-Down Window.

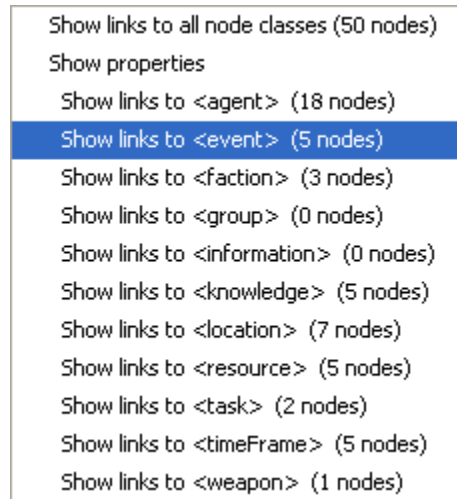
From the drop down textbox select the node you wish to start with. Here we'll begin with daniel_jackson.



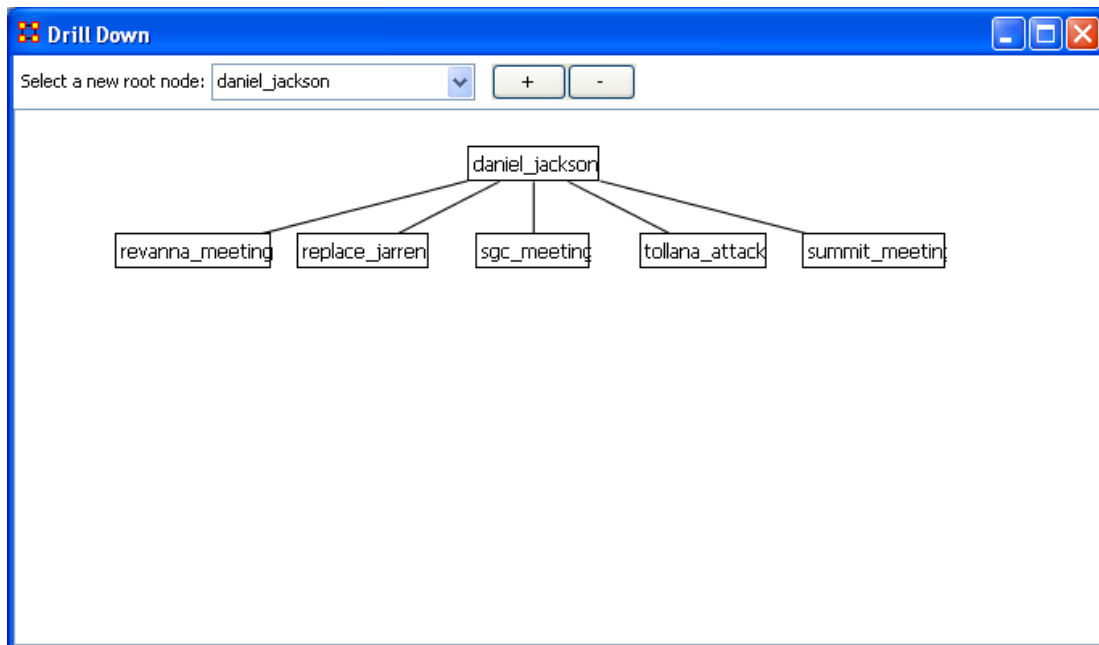
The dialog box below will appear confirming you want to discontinue your last drill-down session.



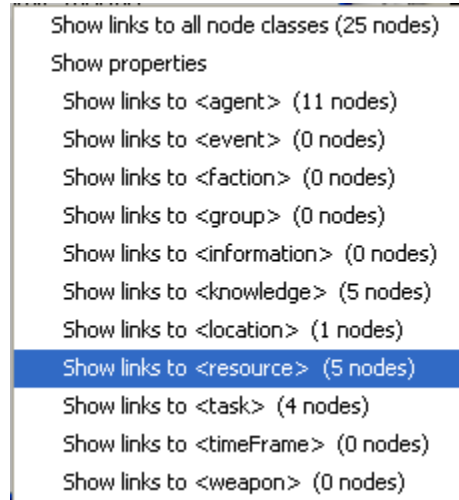
Click on the node and a contextual menu will appear with all the links it has to other nodes. I select <event> (5 nodes).



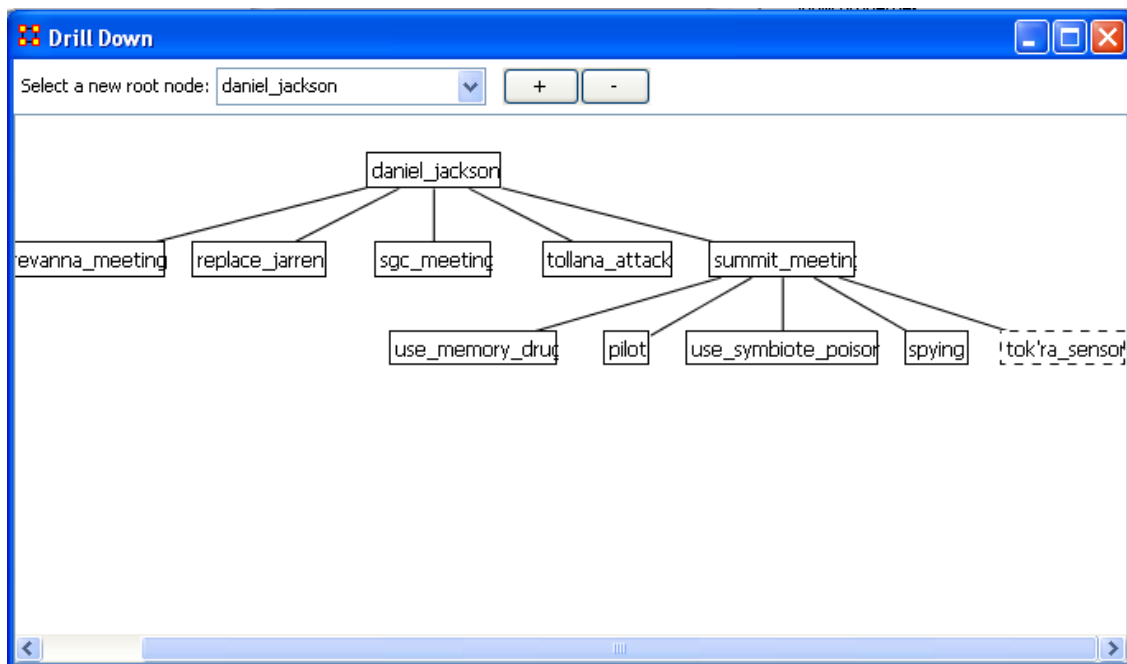
This shows the five events the daniel_jackson was at.



Next I select `summit_meeting` and from the contextual menu select `<resource>` (4 nodes).



It drills down showing the five links to resource nodes connected to the `summit_meeting`.

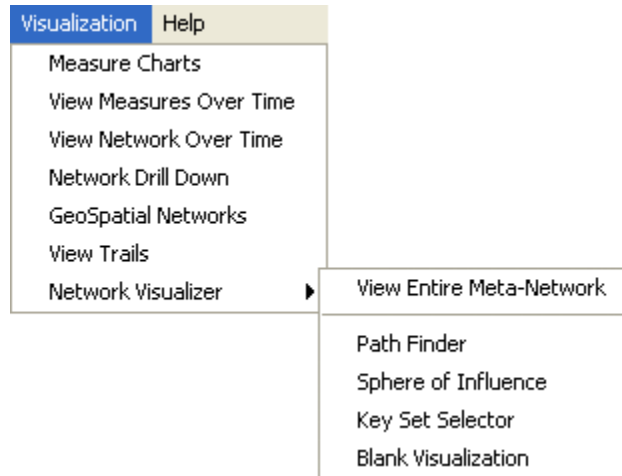


This can be continued for as long as you need.

The `[+]` and the `[-]` buttons increase and decrease the font size.

84 Visualization

Below are images for the ORA Visualizer Menus.



Measure Charts – When run this function will plot the three graphs, Bar Chart, Scatter Plot, and Histogram on the chosen Network.

View Measures Over Time – Requires multiple Networks. First plots points for measure selected on each of the Networks active with the option to see a direct line from the earliest to the latest point.

View Network Over Time – Requires multiple Networks. Displays nodes and links for each of the active Networks.

Drill-Down Window – Allows for quick, plotting of nodes connected to a chosen node.

GeoSpatial Networks – Analyze, forecast, and visualize a wide variety of spatial interactions and networks within a global-scale.

View Trails – Works with nodes moving between places over time. Requires the use of a trailset.

Network Visualizer

View Entire Meta-Matrix – This menu item calls up the Visualizer.

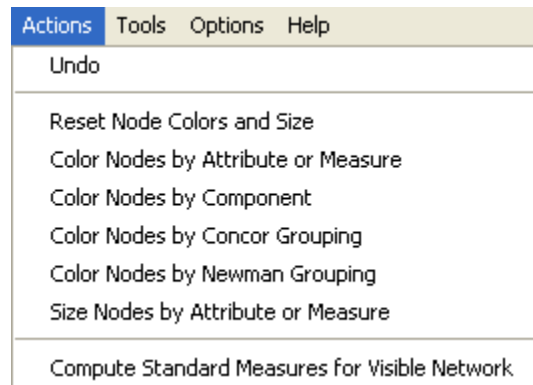
Path Finder – Calls up the Path Finder dialog box and uses the information input by the user to create a visualization.

Sphere of Influence – Calls up the Sphere of Influence dialog box and uses the information input by the user to create a visualization.

Key Set Selector – Calls up the Key Set Selector dialog box and uses the information input by the user to create a visualization.

Blank Visualization –

85 GeoSpatial Actions Menu



Undo :

Reset Nodes Colors and Size: Returns on nodes to their default colors and sizes.

Color Nodes by Attribute or Measure: Colors the nodes using

Color Nodes by Component:

Color Nodes by Concor Grouping: Colors nodes using Concor Grouping*.

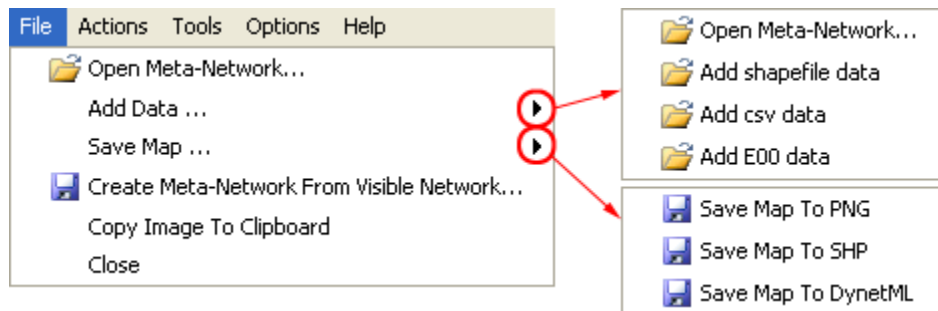
Color Nodes by Newman Grouping: Colors nodes using Newman Grouping*

Size Nodes by Attribute or Measure: Sizes nodes using numerical data. NOTE: You can not size by an attribute using non-numerical data.

Compute Standard Measures for Visible Network:

86 GeoSpatial File Menu

Below are images of ORA's GeoSpatial file menu:



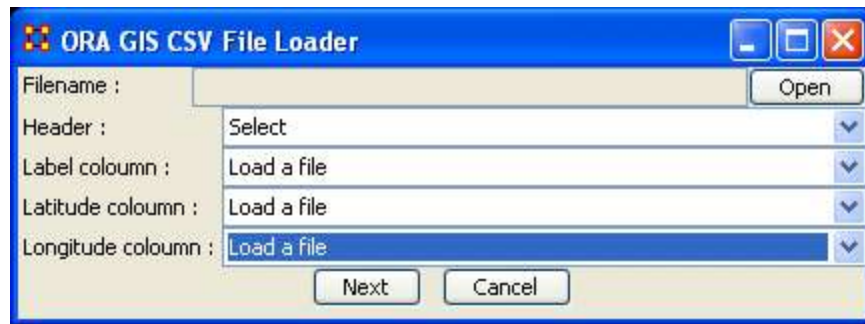
Open Meta-Network... : Opens a NEW Meta-Network file into the Geospatial map. REMEMBER: The new file needs to have both longitude and latitude data.

Add Data...

Open Meta-Network... : Opens a NEW Meta-Network file into the Geospatial map without removing the currently active data.

Add shapefile data

Add csv data



add e00 data

Save Map...

The Save Map To PNG (as an image file), Save Map To SHP (as a shape file) and Save Map To DynetML (as an XML file) all save the current file to their respective formats. Navigate to the directory you want to save the file and select OK.

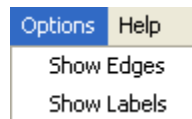
Create Meta-Network From Visible Network...

Copy Image To Clipboard : Saves a picture of the current map to the clipboard which can be pasted into another program for use in demonstration purposes.

Close

87 GeoSpatial Options Menu

This section of help under development.

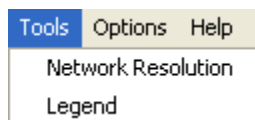


Show Edges :

Show Labels :

88 GeoSpatial Tools Menu

This section of help under development.



Network Resolution :

Legend :

89 GeoSpatial Network Toolbar

89.1 Before running the Geospatial Function

The most important point before running the Geospatial function is that the MetaNetwork contains the proper data. It requires two attributes*: Longitude & Latitude. Also be sure your GeoSpatial Network is in the DynetML* format.

Highlight the MetaNetwork in the main interface then from the main menu select Visualization ⇒ GeoSpatial Networks.

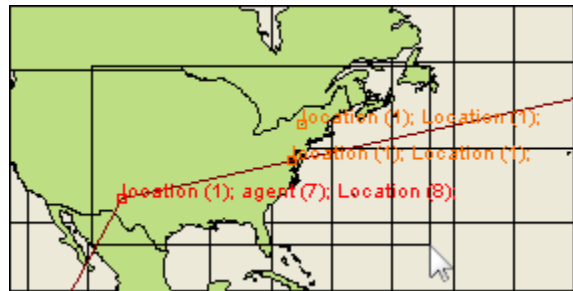
89.2 Toolbar



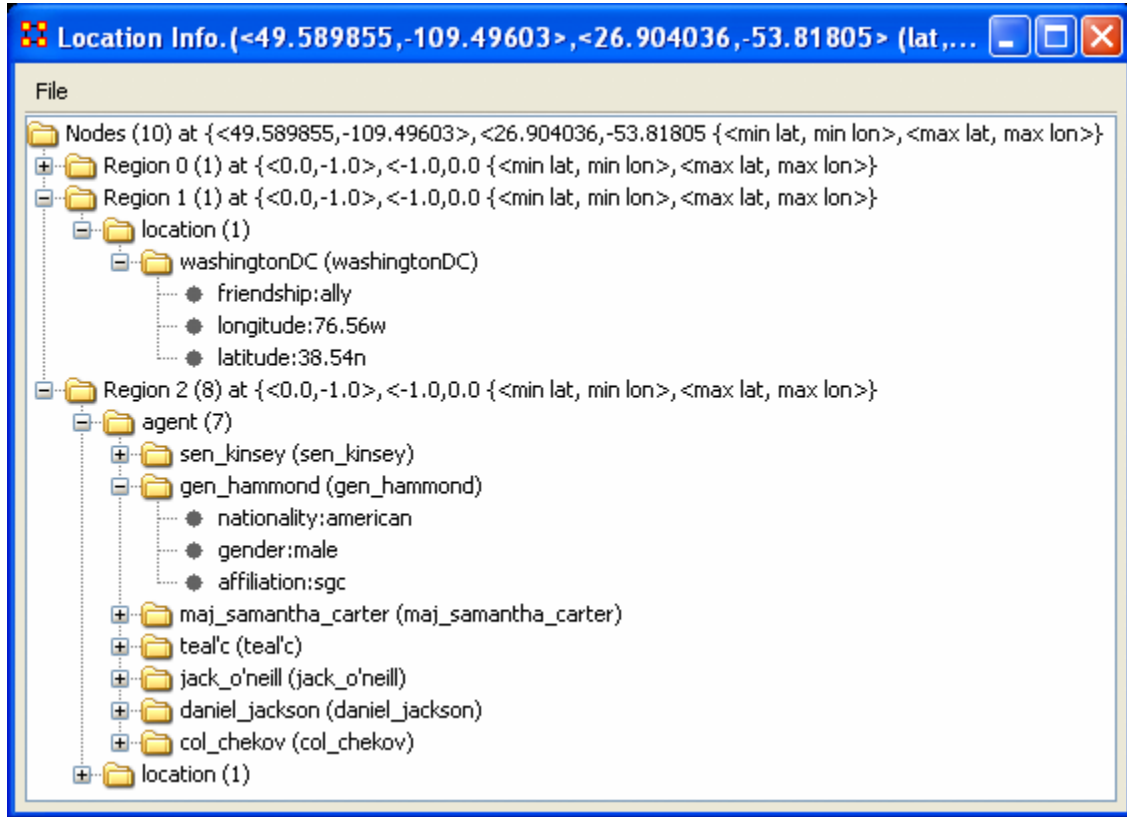
Copy Image to Clipboard : Places a copy of the current map in the clipboard which can be pasted into another program.

Pan Map : Place the cursor on the map and click the button. The map will re-center on those co-ordinates.

Select Place : Click and drag to capture nodes for information to display in an information window. This information will be displayed in an expanding tree format. Click and drag the cursor to include the nodes to display.

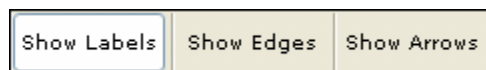


A pop-up window will display information for all the nodes captured by the cursor.



Zoom In : Place the cursor on the map and click the button. the map will re-center on those co-ordinates and also zoom in.

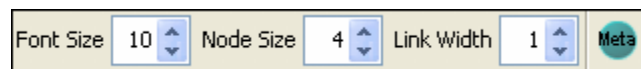
Zoom Out : Place the cursor on the map and click the button. the map will re-center on those co-ordinates and also zoom out.



Show Labels : Toggle the labels on & off.

Show Links : Toggle the links on & off.

Show Arrows : Toggle the arrows on & off.



Font Size : Increase or decrease font size using the up & down arrows.

Node Size : Increase or decrease node size using the up & down arrows.

Link Width : Increase or decrease link width using the up & down arrows.

MetaNode Manager :

90 GeoSpatial Network

The Geospatial Network tool in ORA allows for the plotting of a Meta-Network on a map of the globe using longitude and latitude for placing the nodes.

90.1 Important items to know before using the Geospatial Networks

1. The Meta-Network MUST contain a location NodeSet AND that NodeSet MUST contain longitude and latitude data.
2. The longitude and latitude use only numbers, not the n, e, s, & w normally associated with this terms. To put in a western or souther location, use a negative number.

91 View TrailSet

View TrailSet is a stand-alone program called up from ORA. Key points to View TrailSet are:

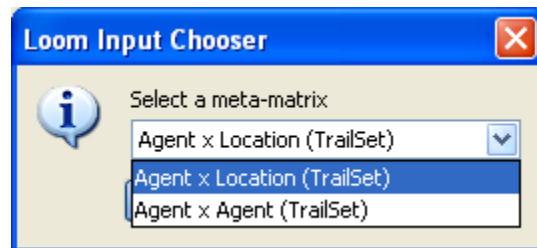
- It always involves both subjects and locations.
- Unlike a network, subject may revisit location.
- The time stream is an integral part of the data.
- Subjects exist at one location at a time (but longer relationship may be implicit in repeated visits).

The Foci of Activity are figuring out where people tend to go and guessing what they do there?

91.1.1 NOTE : Before you can use the View TrailSet function you must create a TrailSet

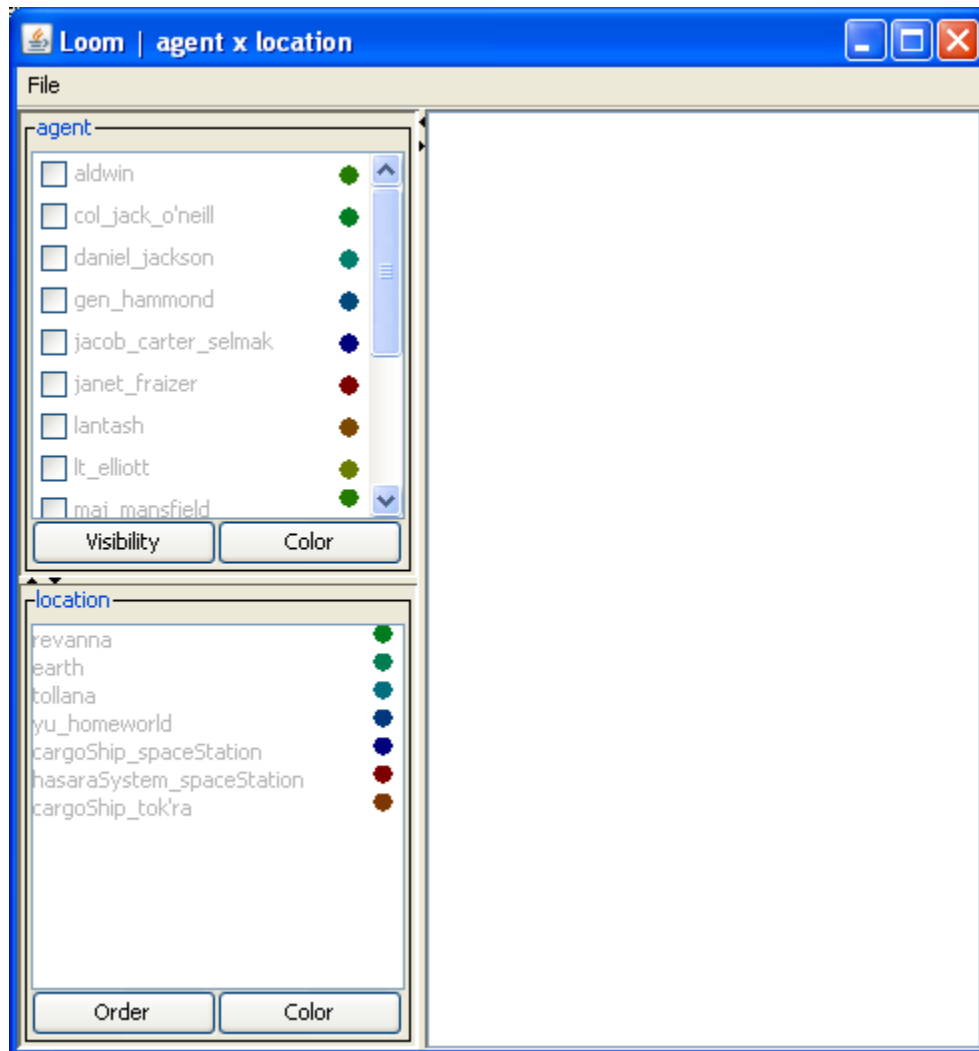
From the main menu select Data Visualization => View TrailSet

The Loom Input Chooser will appear which allows you to start Loom with any currently active TrailSet listed in the drop down menu.

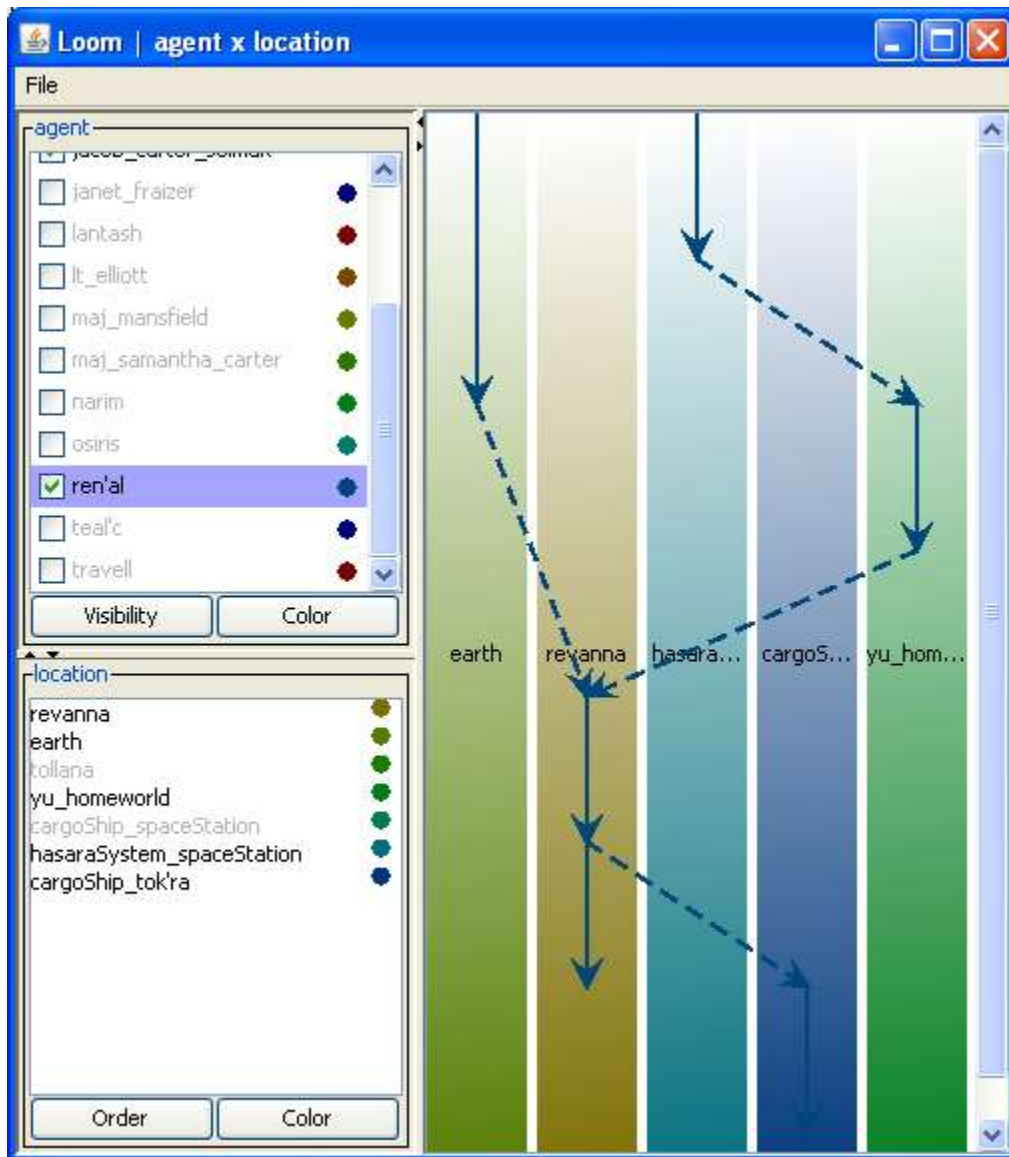


After selecting your TrailSet you are presented with the Main Loom window. There are three panels to this window.

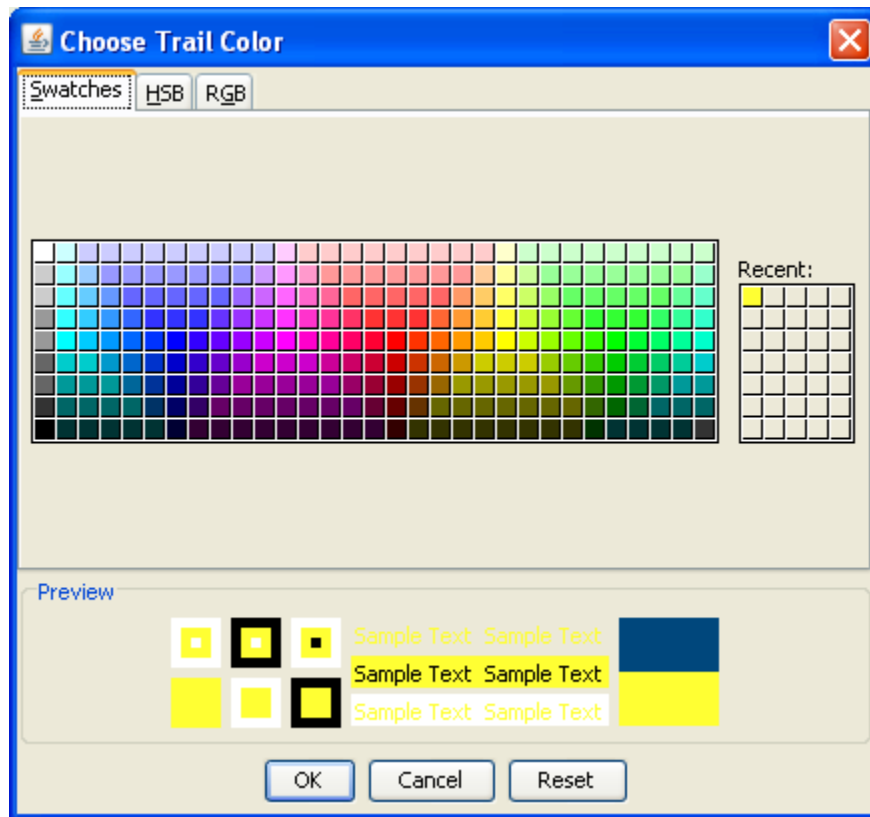
1. agent – Clicking in the checkboxes will activate/deactivate the agents from panel 3. You can select multiple agents to be displayed simultaneously.
2. location – List all the locations in the MetaMatrix.
3. display – This panel holds the currently selected agents and locations.



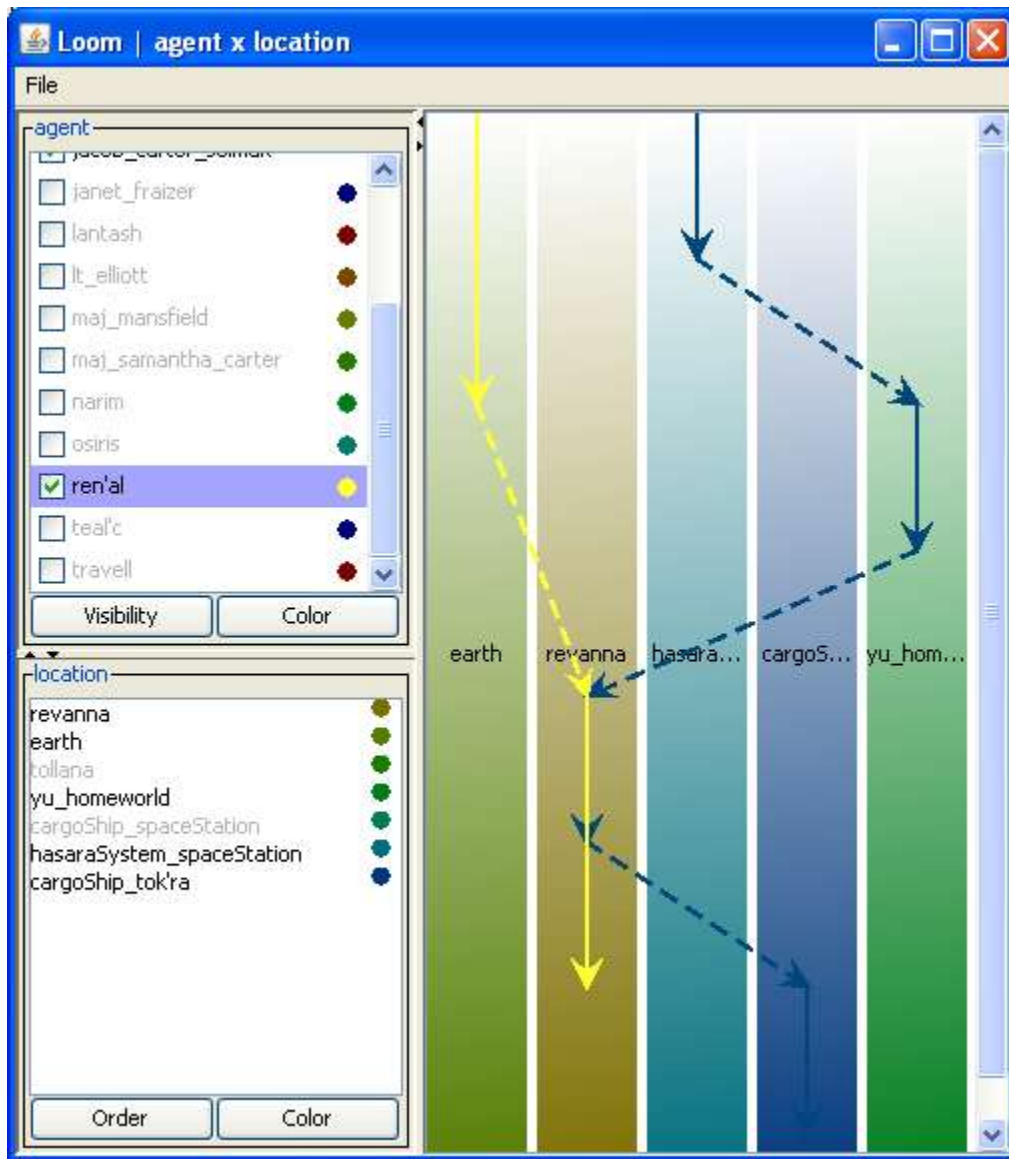
First we'll select two of the agents for display. With both agent's color being a shade of blue it could be difficult to distinguish their lines if they were close together. Can you really tell which one is Ren'al and which direction she took after the convergence?



You can change the color of any of the active trails. Click on the colored circle to the right of the name. This brings up the Choose Trail Color box. For our example we'll choose a bright, light color to contrast the dark blue.



The trails are then much easier to read.



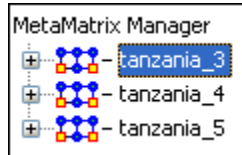
Additionally if you Right-click on any of the colored bands in panel 3 an information menu will appear with details about that location.

revanna
ally: yes
homeworld: tok'ra
where: tok'ra_base

92 View Measures Over Time

Using the View Measures Over Time on a Network allows an analyst to see how a network measures change over multiple time periods.

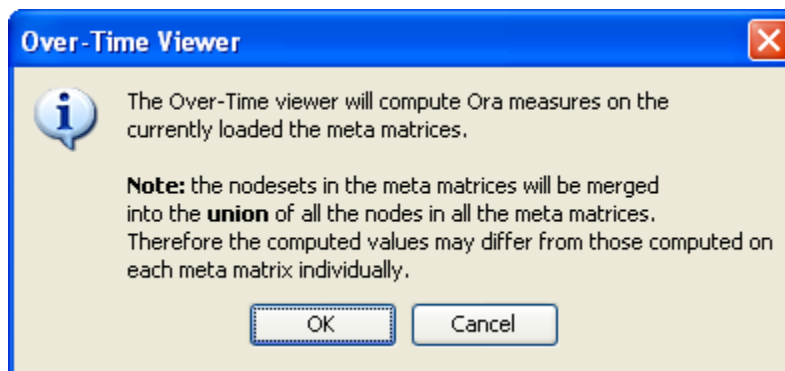
In this example three Networks are loaded into ORA.



From the main menu select Data Visualization => View Measures Over Time

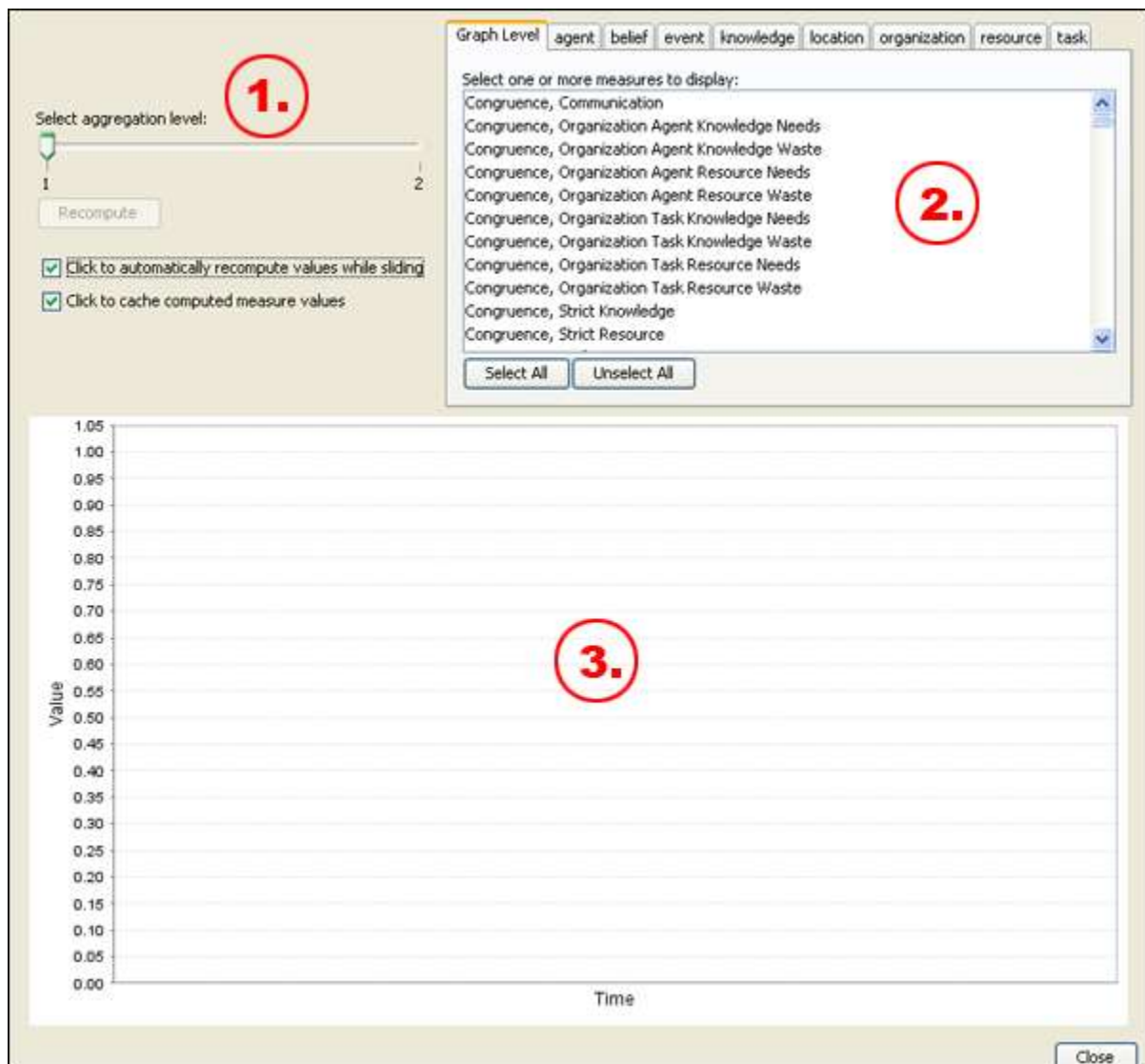
A dialog box will appear stating it will run on the currently loaded Networks. If you have any Networks you do not want in the calculation hit [Cancel] and remove them from Panel 1 before proceeding.

Once you have the Networks you wish to work with active, select [OK].

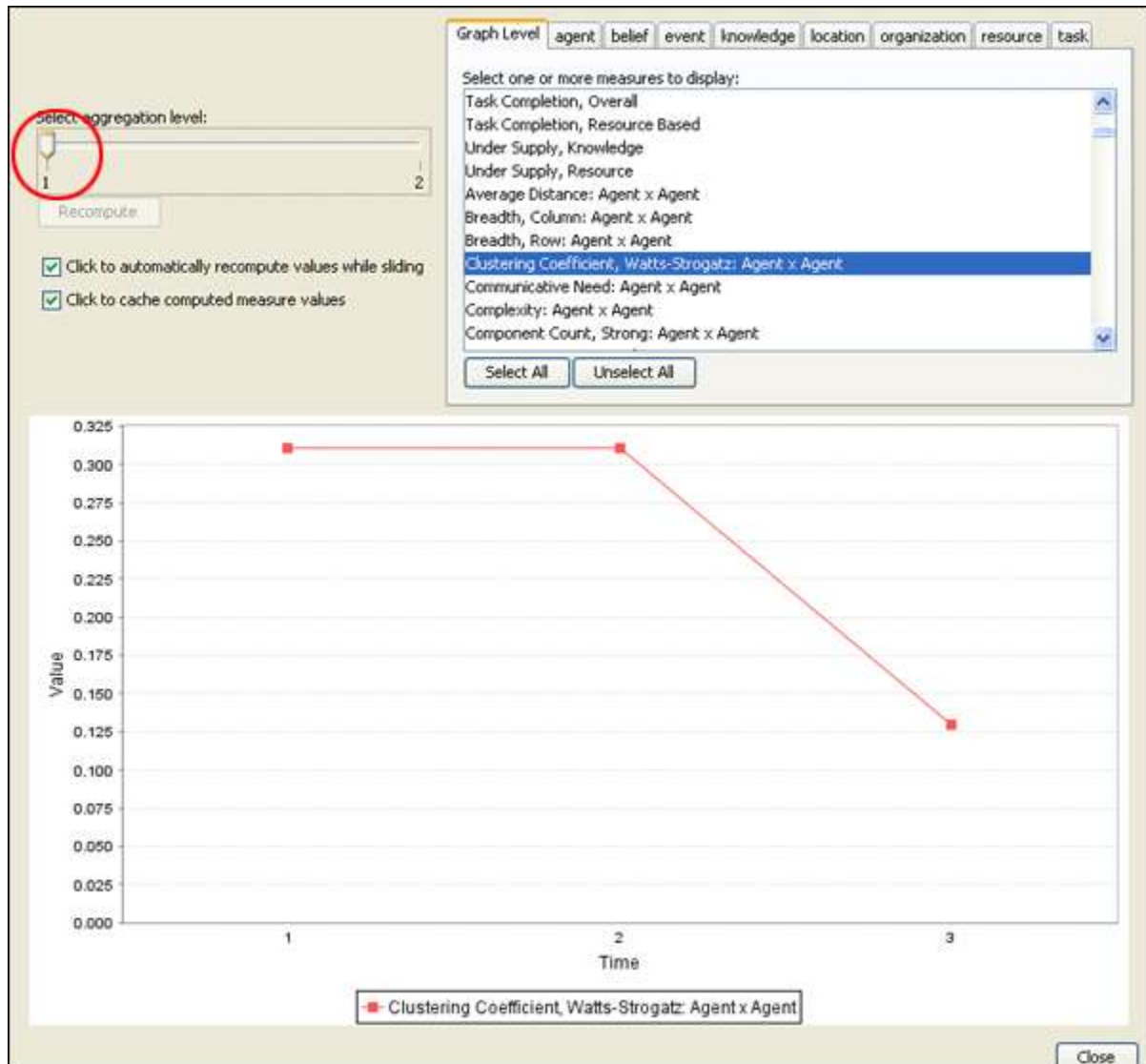


The View Measures Over Time box will appear. It consists of three sections:

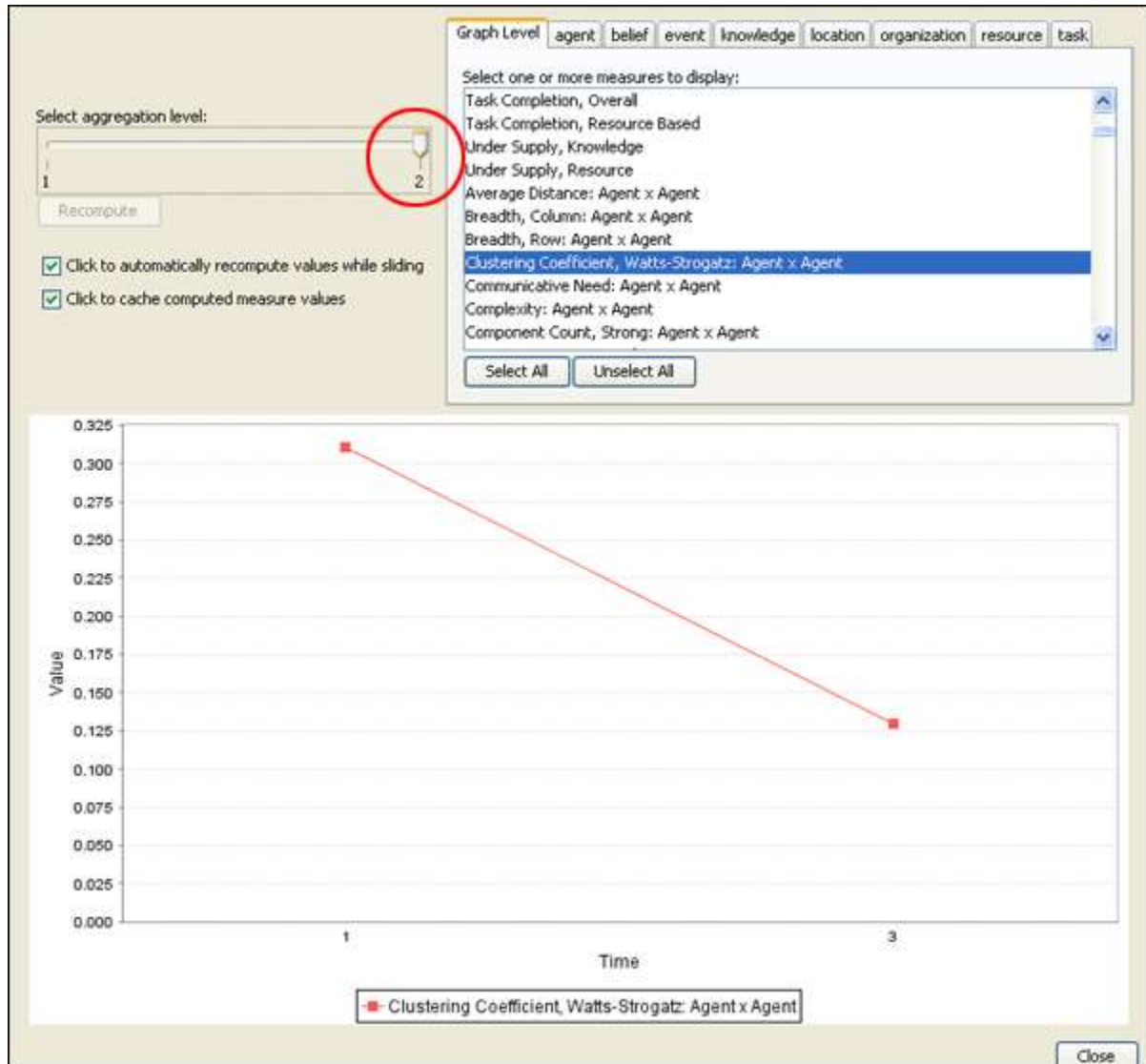
1. Set Aggregation Level – A slider allowing you to choose between plotting all Networks or just the beginning and end points.
2. The Measures selection tabs – Choosing a particular tab will reveal the measures that are capable of being run on that particular node.
3. The Time / Value charting area – The area in which the plots will be plotted.



In this example I set the Aggregation Level to 1 and chose Clustering Coefficient. The program then plotted the three points from the three Networks I had loaded, tanzaniz_3, tanzaniz_4, and tanzaniz_5.

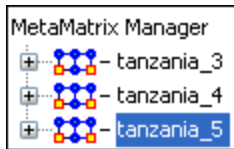


Moving the pointer to Aggregation level 2 draws a line from the beginning value to the ending value.



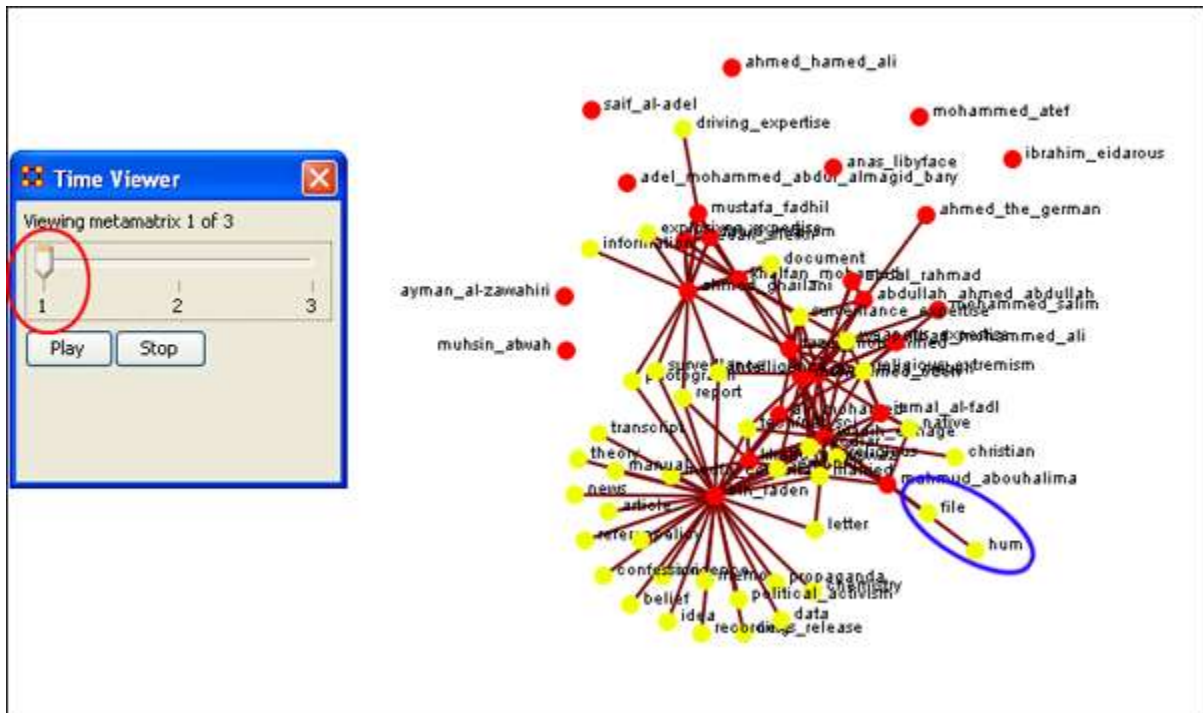
93 View Network Over Time

The View Network Over Time tool allows you to set up multiple Networks that encompass various time frames and view them in succession. First, make sure you have two or more NetworksMetaNetworks active in the leftside panel.

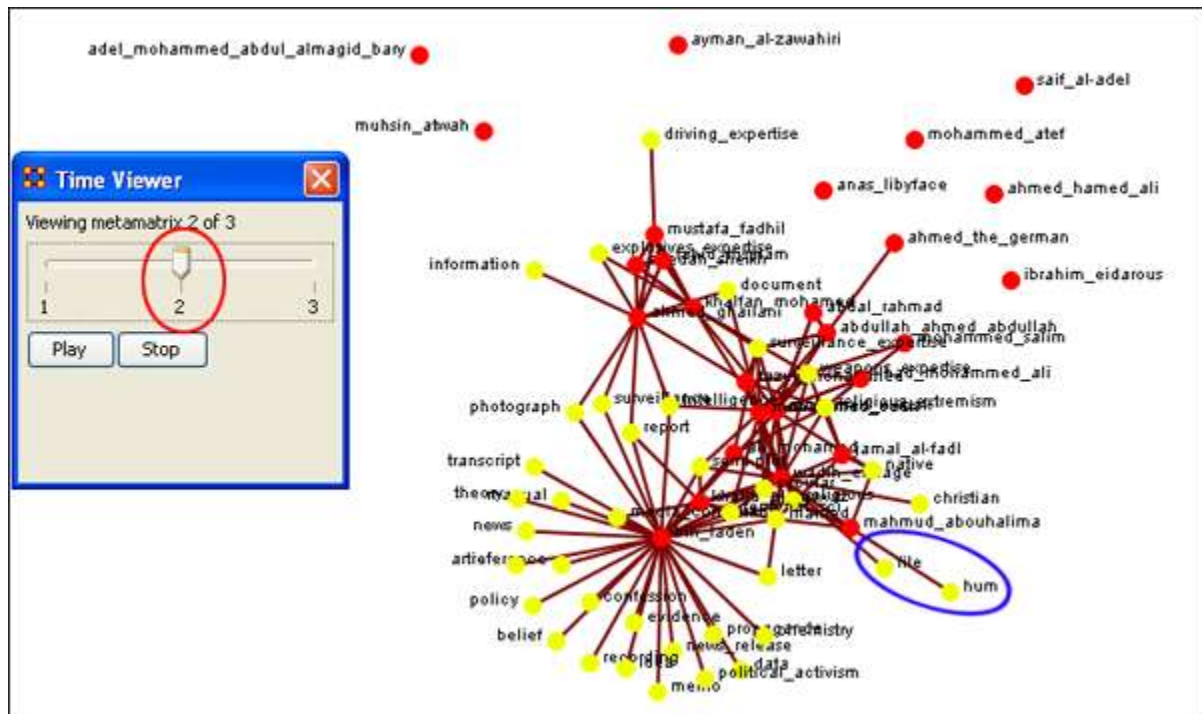


Now select form the menu Data Visualization => View Network Over Time

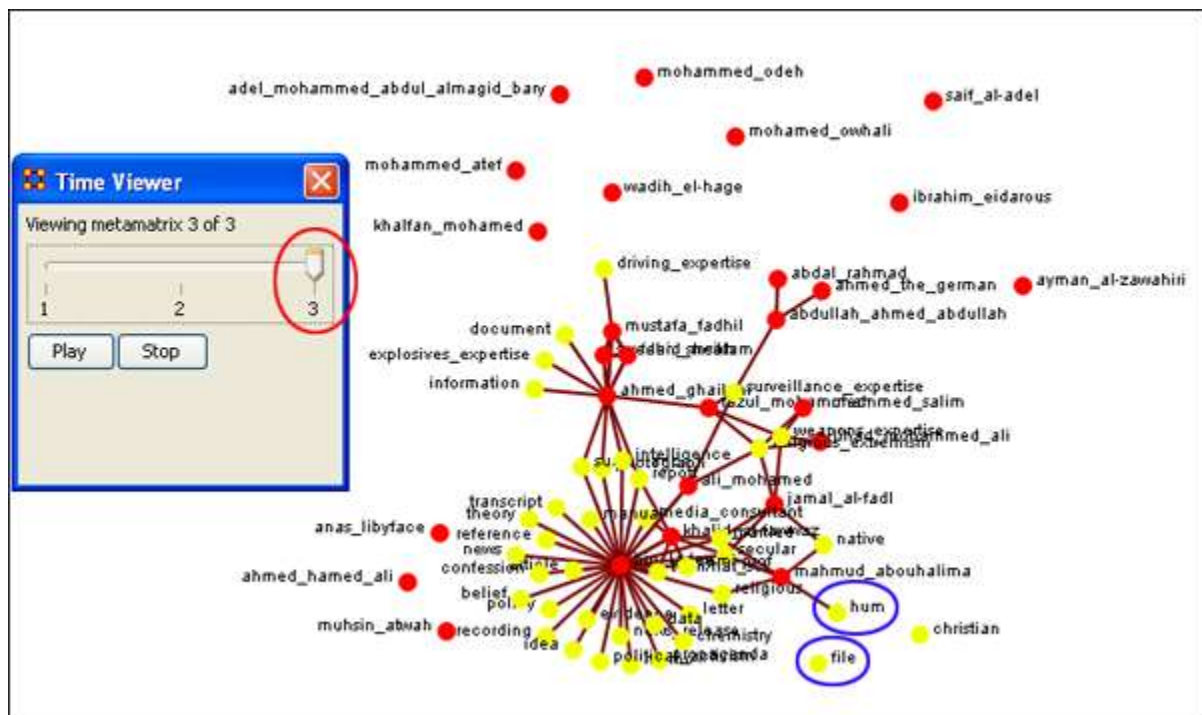
This will bring up the visualizer along with the Time Viewer window. At the start the pointer starts at the first position. You can see in the blue ellipse that hum is connected singularly to file.



Moving the pointer to the second position you can see that hum is no longer connected to file but it still connected to another node inside the cluster.



Moving the pointer to the third position causes hum to become a completely isolated node. file is still connected to the cluster.



93.1 Network Visualizer

From this sub-menu, you can call up the Visualizer and presetting various Visualizer functions.

The Entire Network:

This will display the entire MetaNetwork that was currently selected. Any changes you need to make will have to be done once you're in the visualizer. See The Visualizer section

View from Path Finder:

Calls up the Path Finder function in order to plot information for the visualizer to use to find the connexion between two nodes.

View from Sphere of Influence:

Calls up the Sphere of Influence function in order to plot information for the visualizer to use to find the connexion between two nodes.

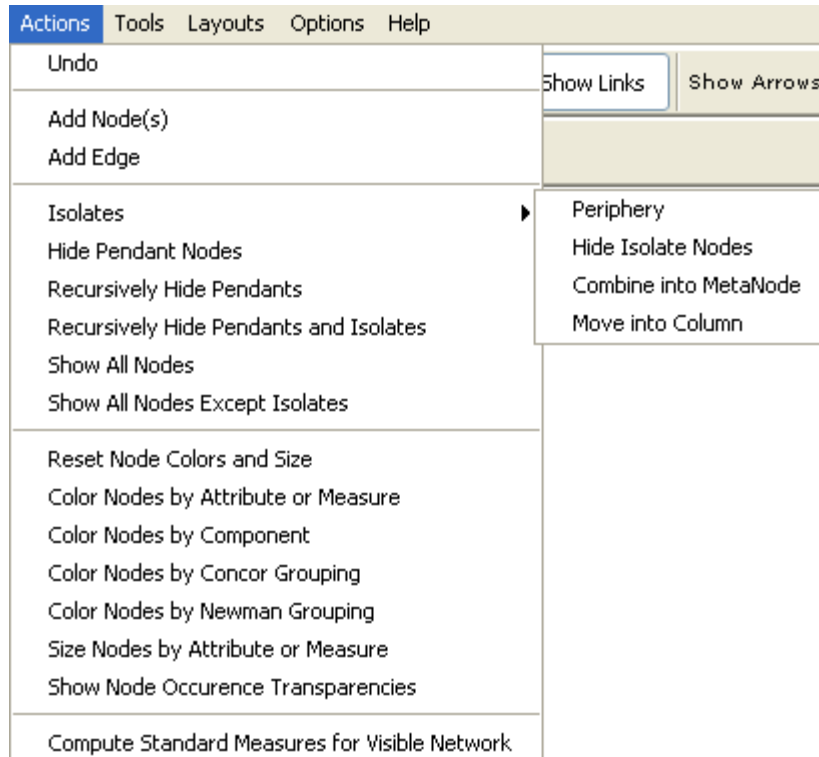
View from Key Set:

Calls up the Key set function in order to plot information for the visualizer to use to find the connexion between two nodes.

94 The Visualizer

95 Actions

This section of the help contains a description of the functions of the **Action Menu**:



Undo : Undoes a variety of actions performed in the Visualizer.

Add Node(s) : Function for adding Nodes directly into the Visualizer.

Add Link : Function for adding links directly into the Visualizer.

Isolates

Periphery : Moves Isolates back to their original position.

Hide Isolated Nodes : Remove any node which has zero links connecting it to other nodes.

Combine into MetaNode : Collects all the Isolate nodes into a Meta-Node.

Move into Column : Moves all isolates to the right side of the screen in a column. The isolated nodes can be moved back using the Periphery option.

Hide Pendant Nodes : Remove any node which has only one edge connecting it to another node.

Recursively Hide Pendants : This function will run the both the Hide Pendant routine until there are no more Pendants.

Recursively Hide Pendants and Isolates : This function will run both the Hide Pendant and Hide Isolate routines until there are no more Pendants or Isolates.

Show All Nodes: Any nodes that were previously hidden will be revealed.

Show All Nodes Except Isolates : Reveal any nodes that were previously hidden with the exception of nodes that have no links connecting them to another node.

Set Title : Allows the user to specify a title for the visualizer picture. Useful for creating slides that need a labeled picture. The title will appear centered at the top. If you wish to remove the title call the function up a second time, leave the textbox blank, and press [OK]. This will delete the title from the screen.

Reset Node Colors and Size : If colors and sizes have been changed this option will reset them to the defaults.

Color Nodes by Attribute or Measure : This allows the user to select a node attribute and color code the nodes according to its value for the attribute.

For Attribute: Each node will be colored depending on the value of it's attribute.

For Measure: The user selects a measure to compute on the visible network and then the nodes are colored according to its value for the measure.

Color Nodes by Component : This computes the components of the visible network and then color codes the nodes according to which component it is in. A component is a single piece of a network whereby any two nodes in a component are connected by a sequence of links.

Color Nodes by Concor Grouping* : This computes the CONCOR algorithm on the visible network and then color codes the nodes according to which CONCOR group it belongs.

CONCOR then divides the data into two sets on the basis of these correlations. Then, within each set (if it has more than two actors) the process is repeated. The process continues until all actors are separated. The result is a binary branching tree that gives rise to a final partition.

Color Nodes by Newman Grouping* : This computes the Newman algorithm on the visible network and then color codes the nodes according to which Newman group it belongs.

Each pair of actors is correlated then each row extracted and correlated with each other row. Shows how similar is the vector of similarities of actor X to the vector of similarities of actor Y? Repeat this process over and over. The elements are iterated correlation matrix converge on a value of either +1 or -1.

Size Nodes by Attribute or Measure : Allows the user to scale node sizes based on a measure or node attribute. Measures are run on the visible network.

NOTE : All of the operations are on the visible network, that is, whatever nodes and edges are currently displayed in the visualizer.

Compute Standard Measures for Visible Network : Compute Standard measures computes the following collection of measures on the visible network: Total Degree Centrality, Betweenness Centrality, Eigenvector Centrality, Cognitive Demand, Resource Exclusivity, Task Exclusivity, Knowledge Exclusivity. The measure values can then be viewed within the Entity Status Window.

96 Add Edge

IMPORANT NOTE : Changes done using Add Node(s) and Add Link(s) are transient. Be sure to use either the File => Save Meta-Network As... (to save the entire Meta-Network with additions) or File => Add Meta-Network to Ora (to create a new Meta-Network using only the currently visible nodes). Changes can not be saved back to the currently open Meta-Network.

The screenshot shows the 'Add an Edge' dialog box with the following elements and annotations:

- 1**: Points to the 'Start node' label.
- 2**: Points to the 'End node' label.
- 3**: Points to the 'Insert Nodes as they're clicked' checkbox, which is checked.
- 4**: Points to the 'Use an existing network' radio button.
- 5**: Points to the 'New Network ID' text input field.
- 6**: Points to the 'Edge Weight' text input field, which contains the value '1.0'.

The dialog box contains the following text and controls:

This window will allow you to create new edges in a meta-network via the visualizer.

Select the source and target nodes, then select the network (or create a new one)

Note: New networks must have unique IDs

Start node

Node class: Agent : size 16

Node:

End node

Node class: Agent : size 16

Node:

☒ Insert Nodes as they're clicked

☒ Use an existing network

☐ Use a new network

New Network ID:

Edge Weight: 1.0

Create Edge Close

1. Start node : The start of a directed edge.
2. End node : The end of a directed edge.
3. Insert Nodes as they're clicked : Fills in the textboxes for Node. The first click adds the node in the Start node section. The second click adds the node to the End node section. Any further clicks will make the previous End node the start node and the newly clicked node becomes the new End node.
4. Use an Existing network will place the links within the choosen network form the dropdown menu and Use a new network creates a new network from the name in option 5.

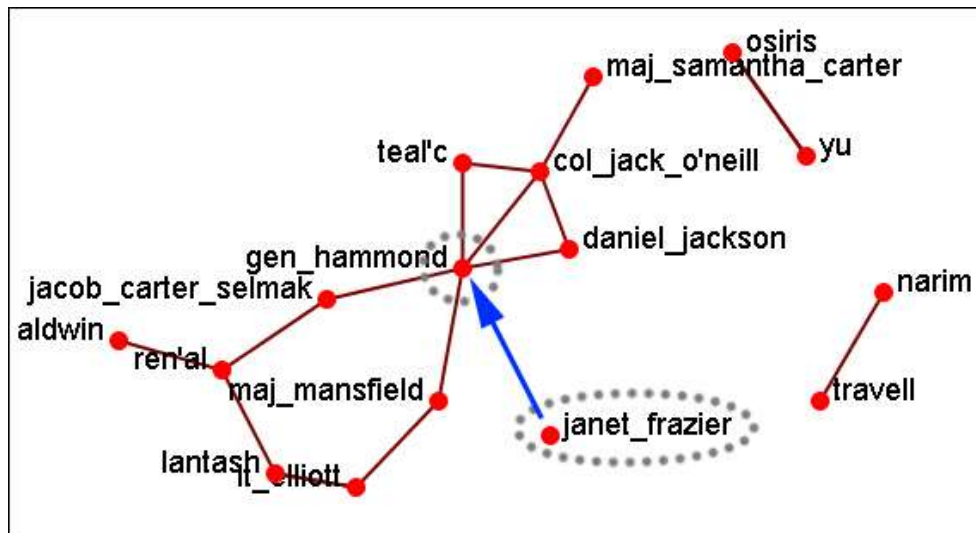
5. New Network ID: is the name for the new network from option 4.
6. Link Weight : The weight to assign the edge between the nodes.

96.1.1 Since this function creates directed links a second edge would need created for reciprocal action.

Example: If a connexion was made starting with A to B, a second connexion would need to be made starting with B to A.

96.2 Adding a Missed Link

If after the Meta-Network was constructed and it's noticed an link is missing (e.g. janet_frazier should have been connected to gen_hammond), the missing link can be added immediately without returning to the editor.



From the Visualizer menu select Actions => Add Edge(s).

Add an Edge

This window will allow you to create new edges in a meta-network via the visualizer.

Select the source and target nodes, then select the network (or create a new one)

Note: New networks must have unique IDs

Start node

Node class: Agent : size 16

Node: janet_frazier

End node

Node class: Agent : size 16

Node: gen_hammond

☒ Insert Nodes as they're clicked

☒ Use an existing network

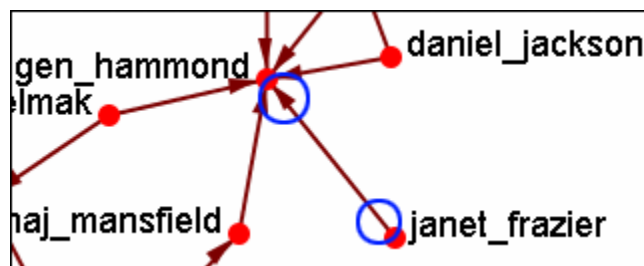
☐ Use a new network

Network: agent x agent

Edge Weight: 1.0

Create Edge Close

Be sure that the Insert Nodes as they're clicked has been checkmarked and that Use an existing network is selected with the correct network is visible in the dropdown. Then select the [Create Edge] button.



The two nodes are now connected with a directed link.

96.2.1 NOTE : this created a directional link from janet_frazier to gen_hammond but not the other way. To make it go both ways, a second link from gen_hammond to janet_frazier would need to be created.

97 Add Node

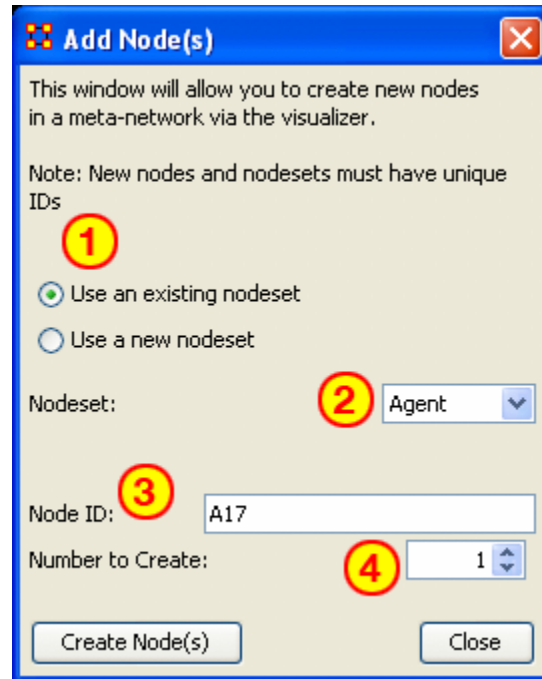
IMPORANT NOTE : Changes done using Add Node(s) and Add Link(s) are transient. Be sure to use either the File => Save Meta-Network As... (to save the entire Meta-Network with additions) or File => Add Meta-Network to Ora (to create a new Meta-Network using only the currently visible nodes). Changes can not be saved back to the currently open Meta-Network.

The Add Node(s) function allows addition of nodes to the current Visualizer. These added Nodes are not added to the currently open Meta-Network. If there is a need to save the Meta-Network with the added nodes then use the menu item File => Save Meta-Network to File... and create a new Meta-Network.

Below is the NodeSet for Stargate with the original 16 node NodeSet.

	Node ID	Node Title
	<set filt... ▾	<set filt... ▾
<input type="checkbox"/>	A01	col_jack_...
<input type="checkbox"/>	A02	maj_sam...
<input type="checkbox"/>	A03	daniel_jac...
<input type="checkbox"/>	A04	teal'c
<input type="checkbox"/>	A05	jacob_cart...
<input type="checkbox"/>	A06	lt_elliott
<input type="checkbox"/>	A07	ren'al
<input type="checkbox"/>	A08	aldwin
<input type="checkbox"/>	A09	janet_frazier
<input type="checkbox"/>	A10	maj_man...
<input type="checkbox"/>	A11	gen_ham...
<input type="checkbox"/>	A12	lantash
<input type="checkbox"/>	A13	narim
<input type="checkbox"/>	A14	travell
<input type="checkbox"/>	A15	osiris
<input type="checkbox"/>	A16	yu

From the main menu select, Actions => Add Node(s) which brings up the Add Node(s) dialog box.



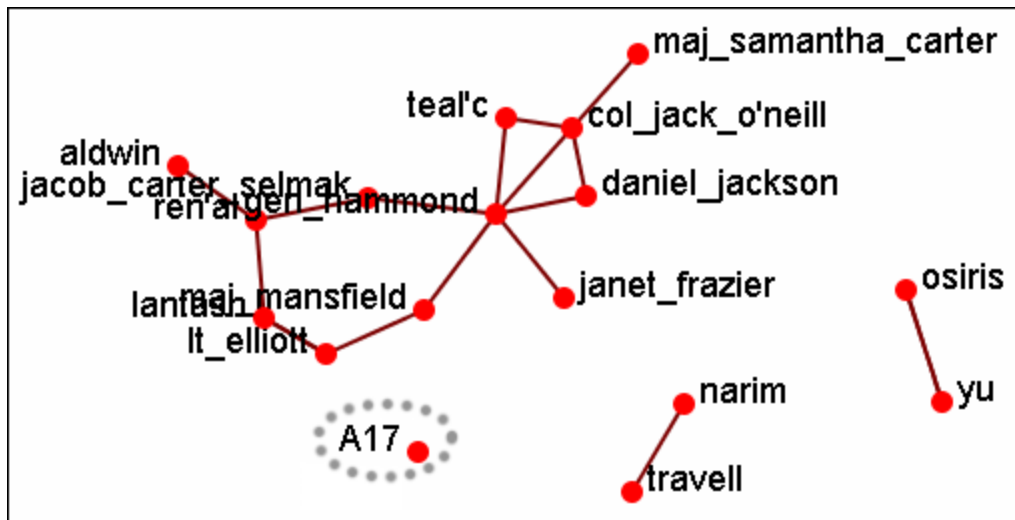
1. Use an Existing nodeset :

allows for for a NodeSet selectable in option 2 or Use a new nodeset creates a new empty NodeSet.

2. This dropdown gives the option for selecting a pre-existing NodeSet to place the new node.
3. The Node ID: textbox is used for giving the new node an ID.
4. The Number to Create: specifies the number of new nodes.

NOTE : If the Number to Create is larger than 1 then the text placed in section 3 for Node ID will be used as a prefix for all new nodes crated.

After inputting the information to add node A17, the Visualizer will now display the new node as A17 with no connexionx. In order to display this node with a title will require saving the Meta-Network and changing the information within the ORA Editor.

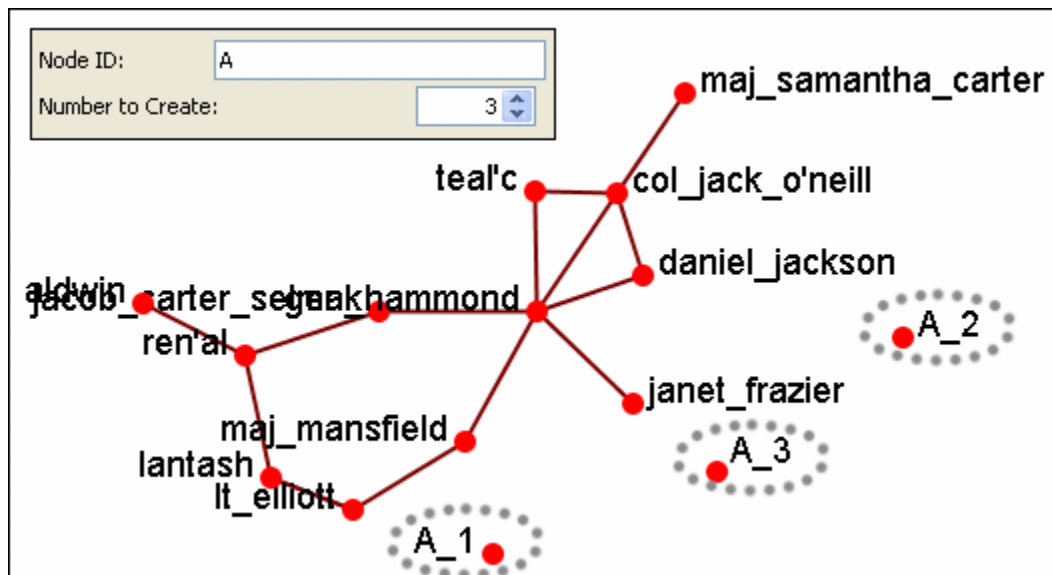


97.1 Adding Multiple Nodes

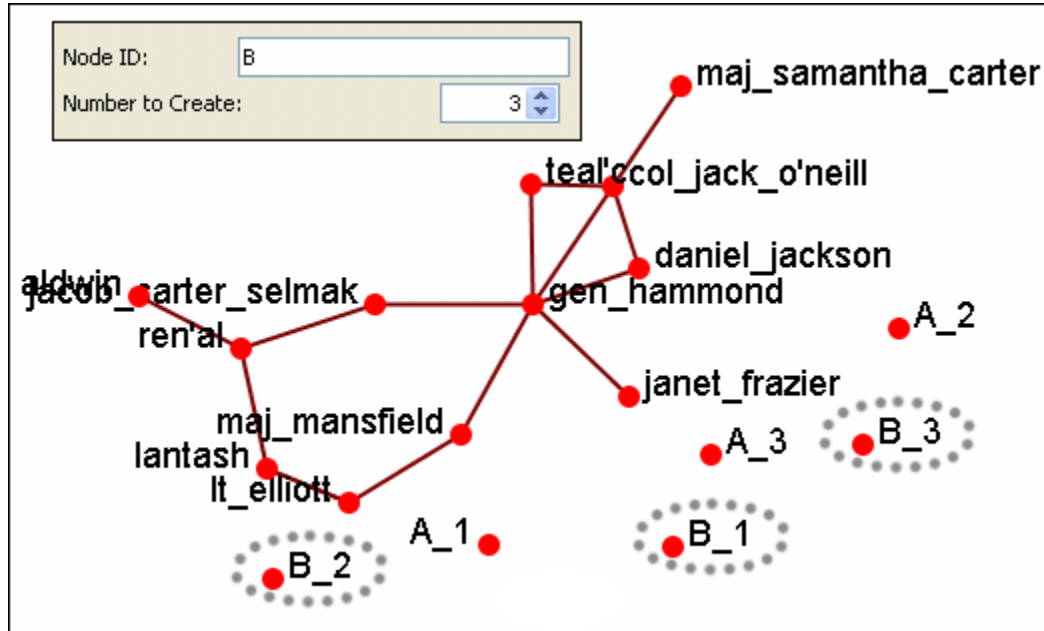
The procedure for adding multiple nodes is similar to adding a single node. The exception is the text in the Node ID: textbox. When adding multiple nodes only use a prefix. ORA will attach numbers, starting at 1, for each node.

Here's the addition of three new nodes and the prefix A will be used. Three nodes, A_1, A_2, and A_3 are created on screen.

NOTE : You can only use a prefix ONCE. ORA will not accept any previously used prefixes a second time.



To add additional nodes use a different prefix.



NOTE : Now either save the altered Meta-Network using the File => Save Meta-Network As... to a new filename or continue with Add Link(s).

98 Add Nodes and Links in Visualizer

ORA allows the *addition of Nodes and Links* directly into the Visualizer to create customized Networks on the fly.

Add Node(s) : allows for the addition of one or more nodes directly into the Visualizer. These nodes will initially contain Node IDs only.

Any titles or attribute settings will be made after the Meta-Network is saved into a new file. These nodes can be added to existing NodeSets or completely new NodeSets.

Add Edge(s) : allows for the addition of edges connecting nodes (either previous nodes or newly constructed nodes) to enhance, or create, Networks.

NOTE : Changes done using Add Node(s) and Add Link(s) are transient. Be sure to use either the File => Save Meta-Network As... (to save the entire Meta-Network with additions) or File => Add Meta-Network to Ora (to create a new Meta-Network using only the currently visible nodes). Changes can not be saved back to the currently open Meta-Network.

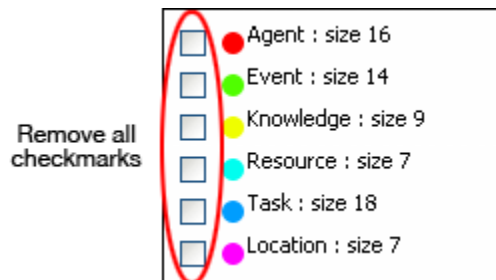
98.1 The difference between the Save options.

Save Meta-Network As... writes a complete set of NodeSets and Networks to the DynetML file. If only saves the visible nodes. If none of the nodes of a NodeSet are visible, then an empty NodeSet will be saved to the file.

Add Meta-Network to Ora saves directly into ORA and creates only NodeSets and Networks that are currently visible in the Visualizer.

99 Brand New Network

This function also allows the *creation of Networks from Scratch*. First, remove the checkmarks from all the NodeSets in the Legend to remove them from the screen.



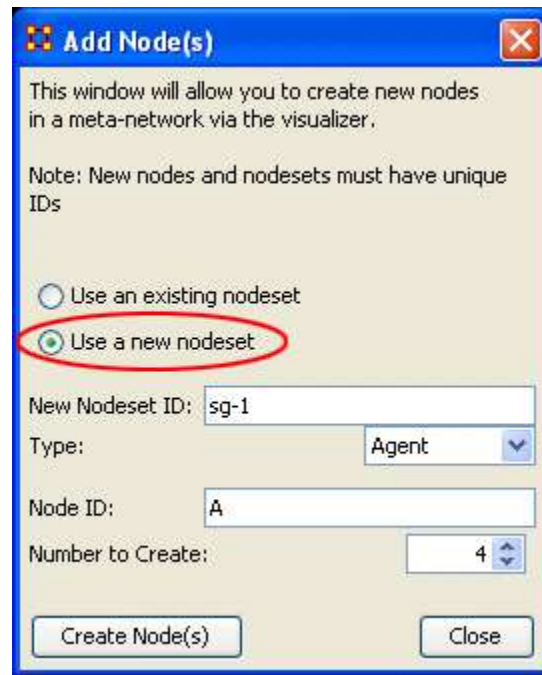
99.1 The DataSet

Next prepare your data for inclusion. Here is a small, five node, NodeSet.

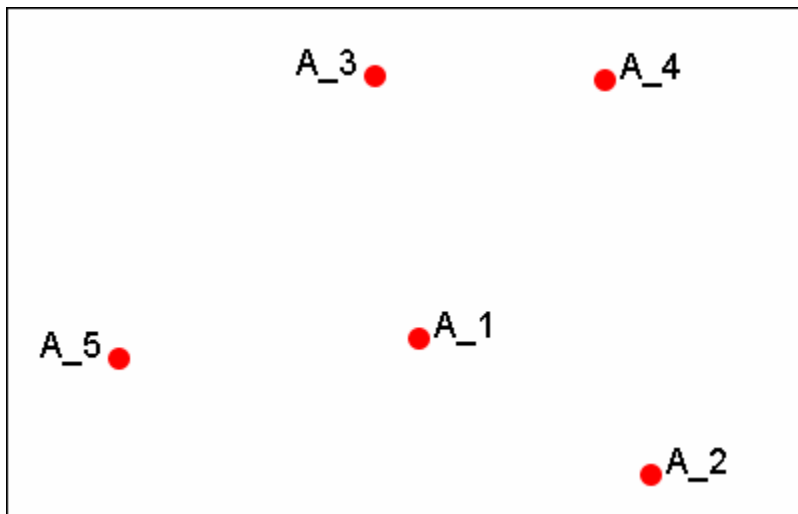
A01 col_jack_o'neill
A02 maj-samantha_carter
A03 daniel_jackson
A04 teal'c
A05 gen_hammond

From the main menu select Actions => Add Node(s).

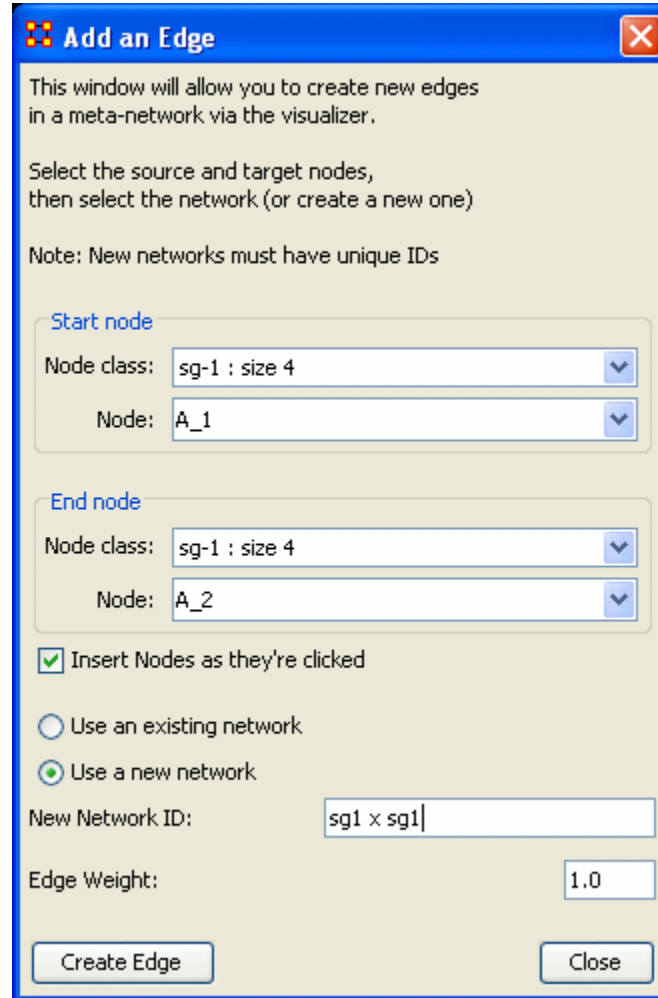
In the dialog box activate the Use a new nodeset radio button. Underneath, in the Type: dropdown menu, select the type of NodeSet. Then in the New NodeSet ID: textbox give it a name. Then select the [Create Node(s)] button.



The five nodes will appear in the Visualizer with the prefix and attached numbers. Now it's time to connect the nodes.



From the Visualizer menu select Actions => Add Link(s).



Add an Edge

This window will allow you to create new edges in a meta-network via the visualizer.

Select the source and target nodes, then select the network (or create a new one)

Note: New networks must have unique IDs

Start node

Node class: sg-1 : size 4

Node: A_1

End node

Node class: sg-1 : size 4

Node: A_2

☒ Insert Nodes as they're clicked

☐ Use an existing network

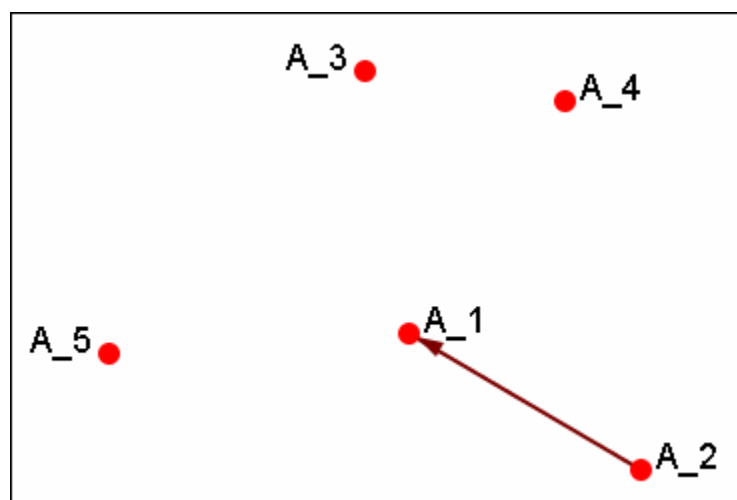
☒ Use a new network

New Network ID: sg1 x sg1

Edge Weight: 1.0

Create Edge Close

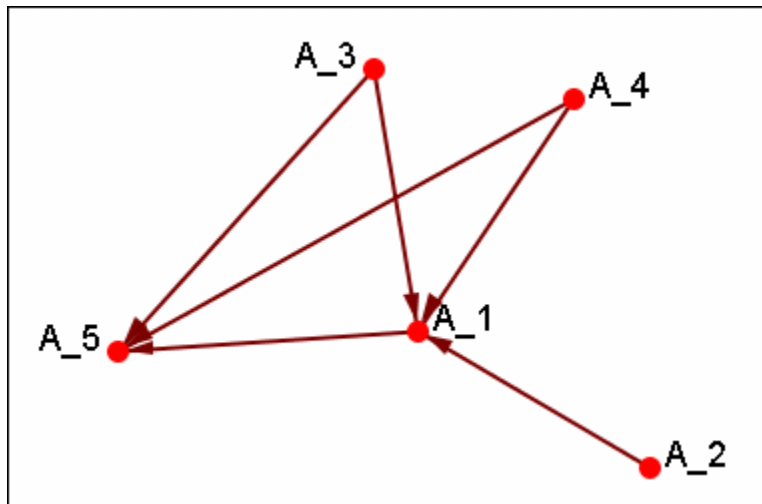
After selecting [Create Link] a new link will be drawn in the Visualizer.



Now switch the NodeSet to use to Use an existing network, select the newly created NodeSet in the dropdown, and create the rest of the links.

☒ Use an existing network
☐ Use a new network

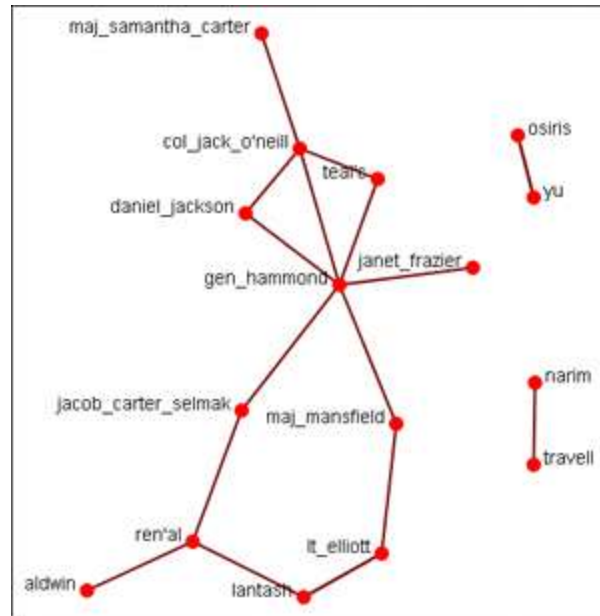
All of the links are now complete.



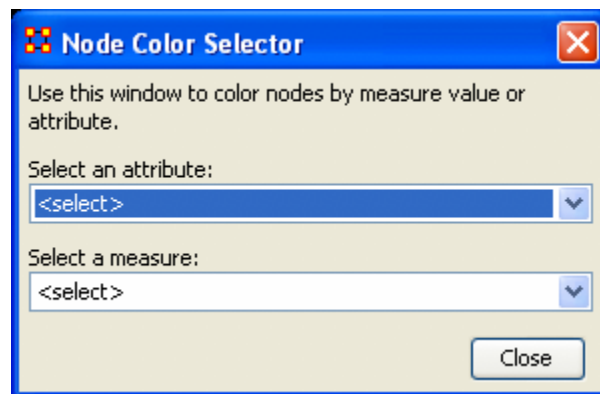
Save the Meta-Network with either Save Meta-Network As... or Add Meta-Network to Ora and use the ORA editor to add in titles and attributes.

100Color Nodes by Attribute

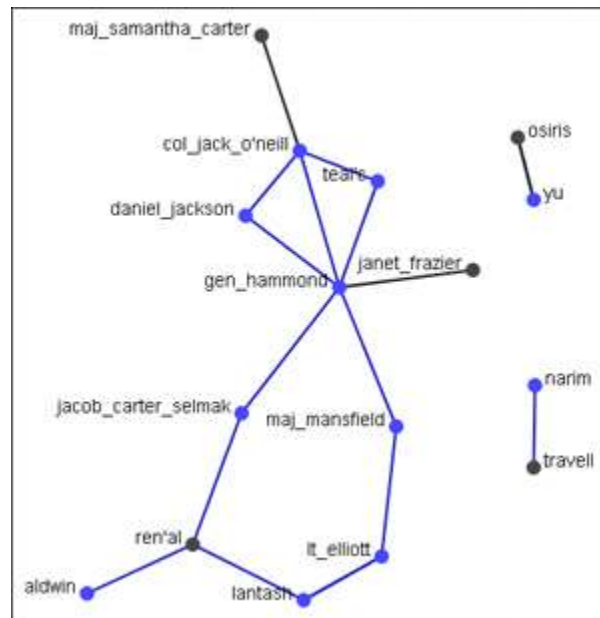
When the agent-by-agent network is opened all the nodes default to the color red. ORA has default colors for all the various NodeSets. But ORA can also color the nodes based on their individual attributes. Here's the default agent-by-agent NodeSet in red.



From the Visualizer main menu select Actions ... Color Nodes by Attribute or Measure. This brings up the Node Color Selector dialog box.

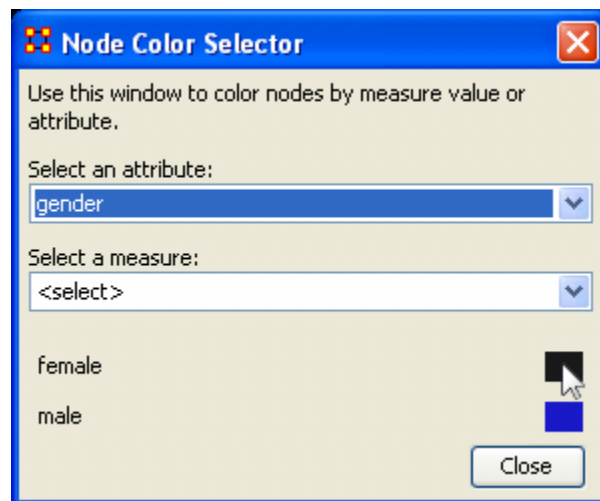


Selecting the down arrow for Select an Attribute:. Highlight an attribute from the list. ORA gives default colors to the nodes.

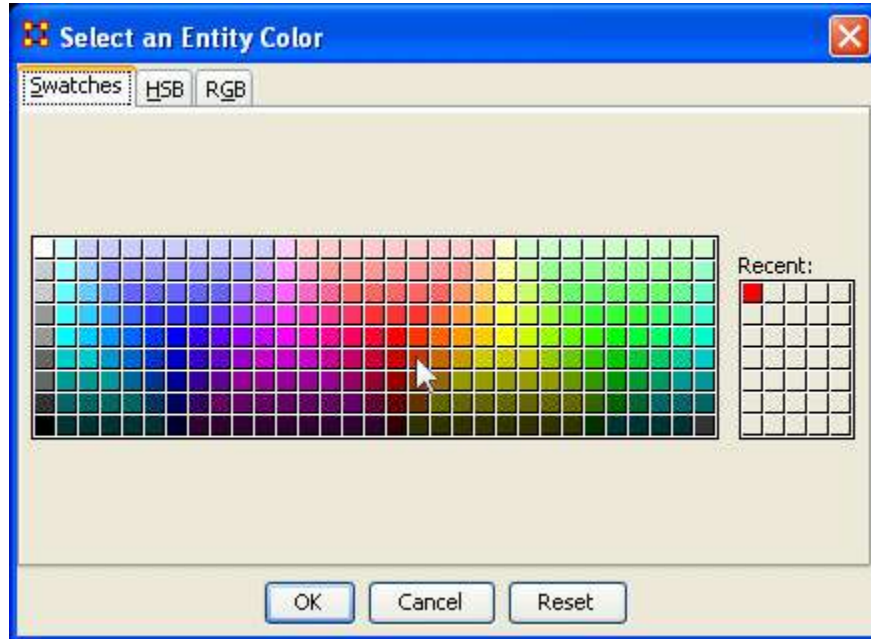


In some instances the color distinction isn't highly visible. And for presentation purposes a good contrast is necessary.

To bring up the Color Selector click on the color you want to change.



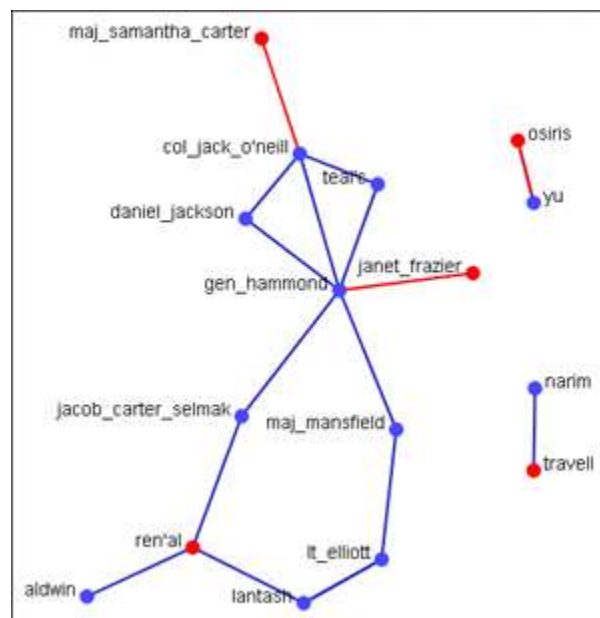
Select a new color from the swatches. Then select [OK]



Your new color choice is now reflected in the dialog box.



And the nodes with the attribute you selected are now a new, and brighter, color.



101 Compute Standard Measures

This function runs four standard measures:

Cognitive Demand: Cognitive Demand measures the total amount of effort expended by each agent to do its tasks. Individuals who are high in cognitive demand value are emergent leaders. Removal of these individuals tends to be quite disruptive to networks.

Centrality, Betweenness: Betweenness tells us which node is the most connected to other parts of a network. For example, Betweenness can tell us which person in a network is the most central to the network as a whole. Betweenness measures the number of times that connections must pass through a single individual to be connected.

Centrality, Eigenvector : Eigenvector Centrality reflects one's connections to other well-connected people. A person connected to many isolated people in an organization will have a much lower score in this measure than those that are connected to people that have many connections themselves. This would be true even if such a WHO might have a high amount of actual connections (i.e. high degree centrality).

Centrality, Total Degree: Degree Centrality tells us the relative number of direct connections a WHO might have in a network; the higher the score the more likely a WHO might be likely to receive and potentially pass on critical information that flows through the organization.

These values can be viewed either by hovering over a node and revealing the tooltip or double clicking a node and bringing up the Node status dialog and selecting the Measures tab.

102 Isolates

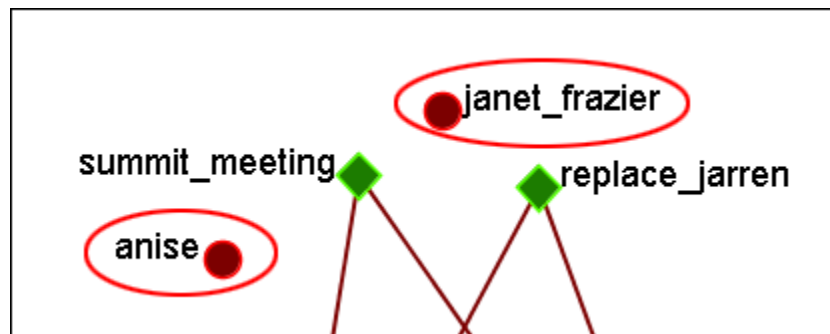
102.1 Periphery

Places isolates that were moved into column back to their original positions.

102.2 Hide Isolate Nodes

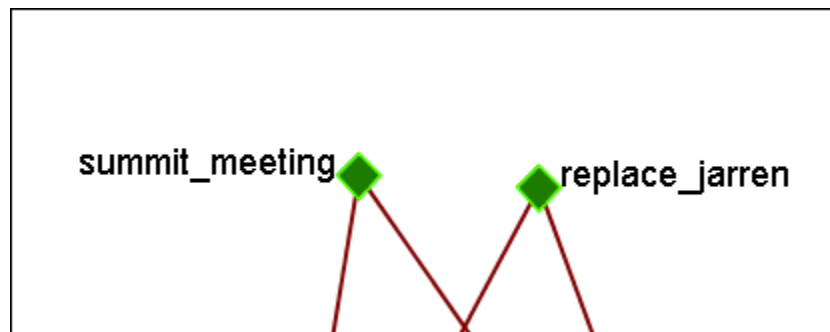
To further simplify a visualization, it may prove useful to remove isolated nodes from the visualization.

Isolated nodes are not directly linked or connected to other nodes, which share direct links with each other. In the screen shot below, the red ellipses highlights an isolated nodes which need removed.



Select from the Main Menu: Actions => Hide Isolated Nodes.

In the screen shot below, after removing isolated nodes, the visualization is further simplified.



102.3 Combine into MetaNode

This option will combine all the Isolates into one MetaNode. This can be expanded right-clicking to bring up the contextual menu.

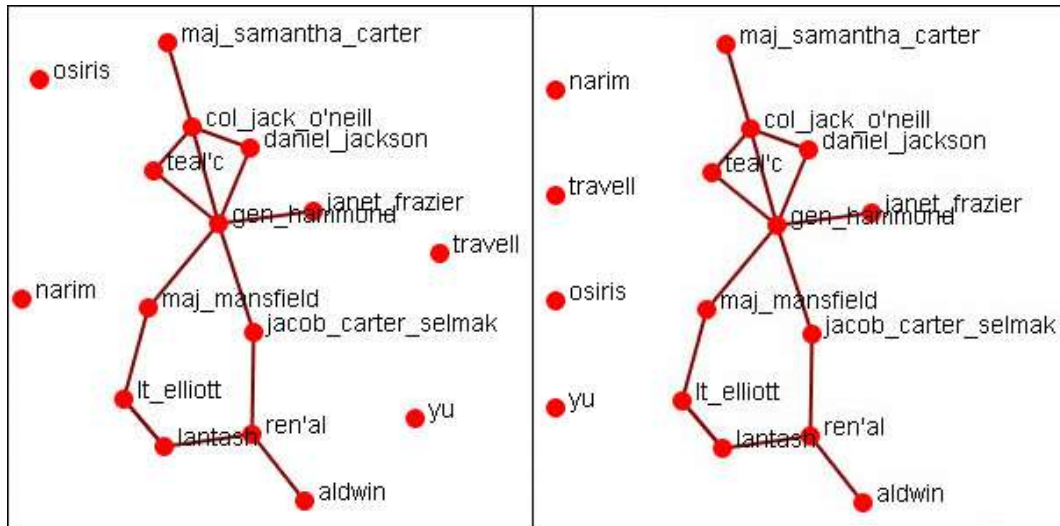
102.4 Move into Column

This function is used to move isolate nodes from the main viewing area to move easily view the *connected nodes*. These will be lined up on the left side of the screen.

NOTE : The original dataset was changed in order to create the isolates.

NOTE : If the names are unviewable and off the screen, change the position of the labels

The isolates can be returned to the original position using the Periphery options.

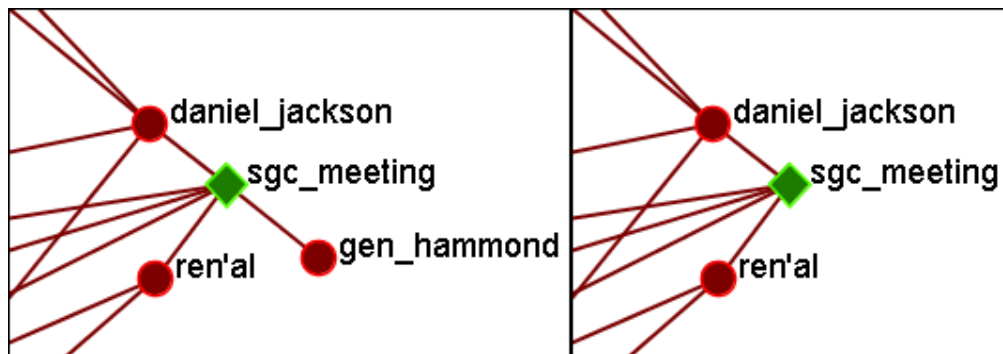


103 Removing Pendants

Pendants share links with only one other node. Their linkage is tangential and therefore isolated from the core linkages you may be interested in examining. Pendant Nodes, like Isolated Nodes, can be removed.

From the drop down menu in the Visualizer select Tools => Hide Pendant Entities.

Below is a Before/After screen shot of the visualization before showing the removal of the pendant entities.



104 Resize Nodes by Attribute

Resize by Attribute uses the numerical value of an attribute to size the nodes. Sizes will be scaled accordingly. Below is an attribute created for this example.

The numbers range from 0 to 10 and denote approximate rank. 10 denoting general/leader down through the ranks to 5 for civilians and finally 0 for persons not involved.

	Node ID	Node Title	rank
	<set filt... ▾	<set filt... ▾	<set filt... ▾
<input type="checkbox"/>	A01	col_jack_...	9
<input type="checkbox"/>	A02	maj_sam...	7
<input type="checkbox"/>	A03	daniel_jac...	5
<input type="checkbox"/>	A04	teal'c	5
<input type="checkbox"/>	A05	jacob_cart...	5
<input type="checkbox"/>	A06	lt_elliott	6
<input type="checkbox"/>	A07	ren'al	10
<input type="checkbox"/>	A08	aldwin	5
<input type="checkbox"/>	A09	janet_frazier	5
<input type="checkbox"/>	A10	maj_man...	8
<input type="checkbox"/>	A11	gen_ham...	10
<input type="checkbox"/>	A12	lantash	7
<input type="checkbox"/>	A13	narim	2
<input type="checkbox"/>	A14	travell	10
<input type="checkbox"/>	A15	osiris	0
<input type="checkbox"/>	A16	yu	0

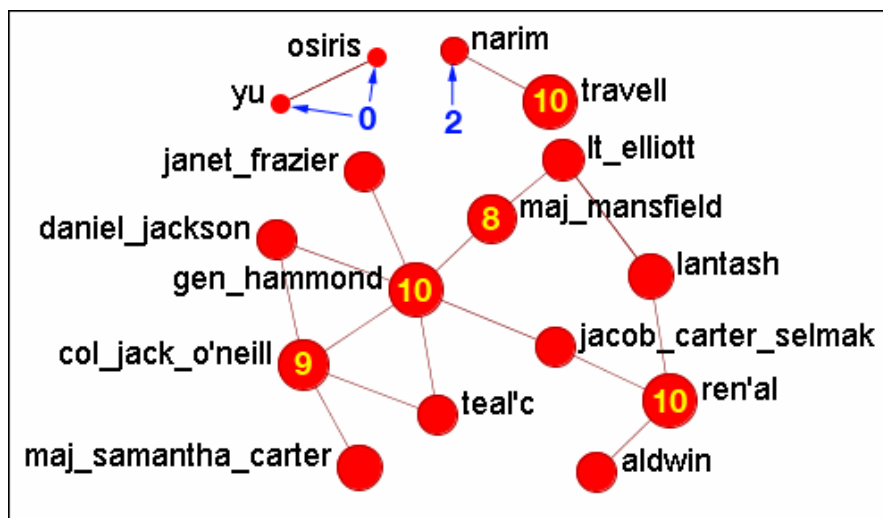
From the main menu select Actions => Size Nodes by Attribute or Measure. Then select the attribute to use for the sizing. When finished, select [Close].

NOTE : Sizing nodes by attributes only works with attributes of numerical content. Alpha content will have no affect on the size of the nodes.



Each node will now be displayed according to the value in the chosen attribute.

NOTE : The numerals are not displayed in ORA and are shown only for display purposes.

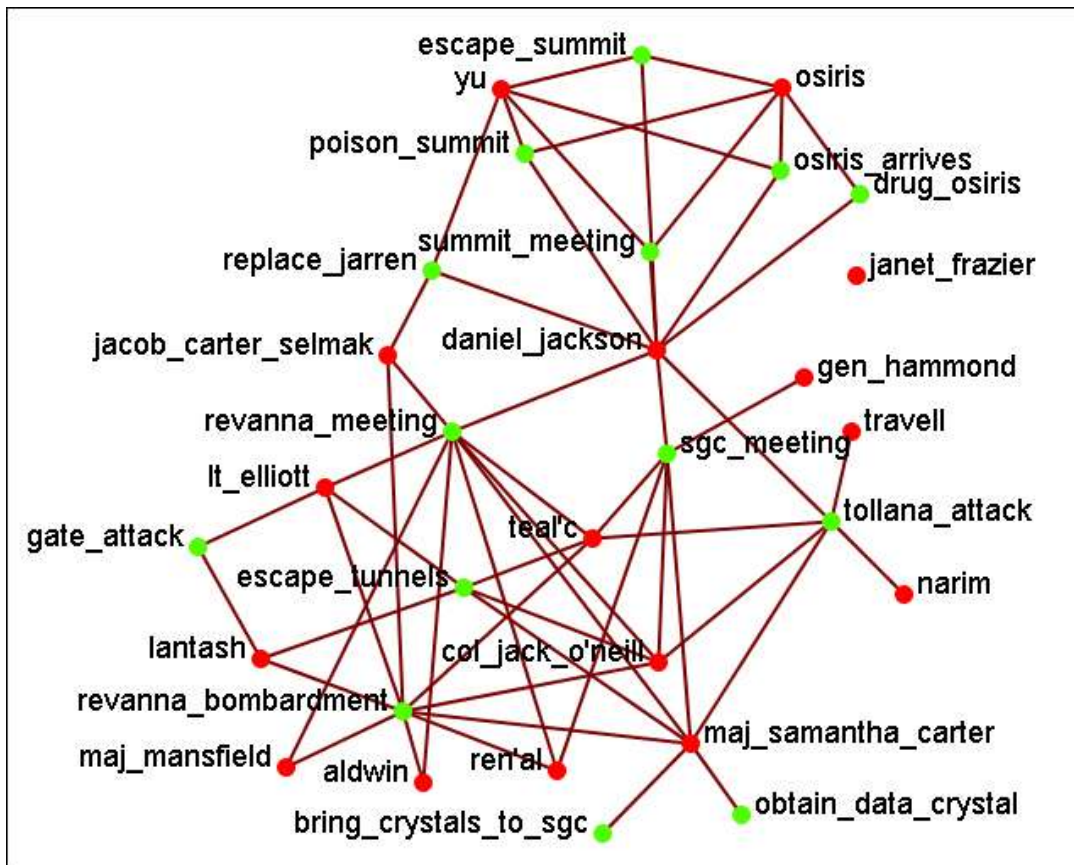


105 Resize Nodes by Measure

ORA has the capability to visualize nodes by scaling them relative to each other in relation to common SNA Measures or Attributes as selected within the ORA Visualizer.

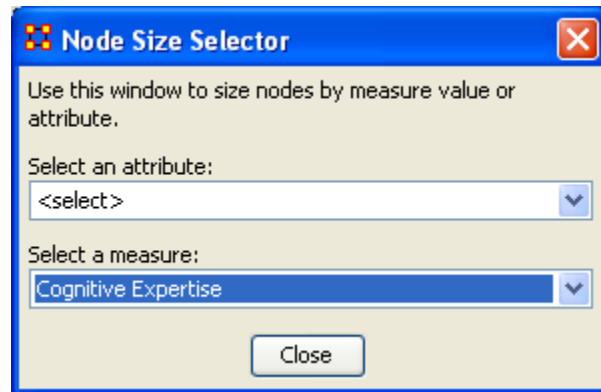
The key benefit to sizing nodes by Measure or Attribute is the ability to conceptually capture which nodes in your network figure more prominently in terms of measures by simply gauging their size visually and intuitively.

First, visualize one of your networks. Below is the Stargate agent x event network to find the agent with expertise regarding events in the scenario.

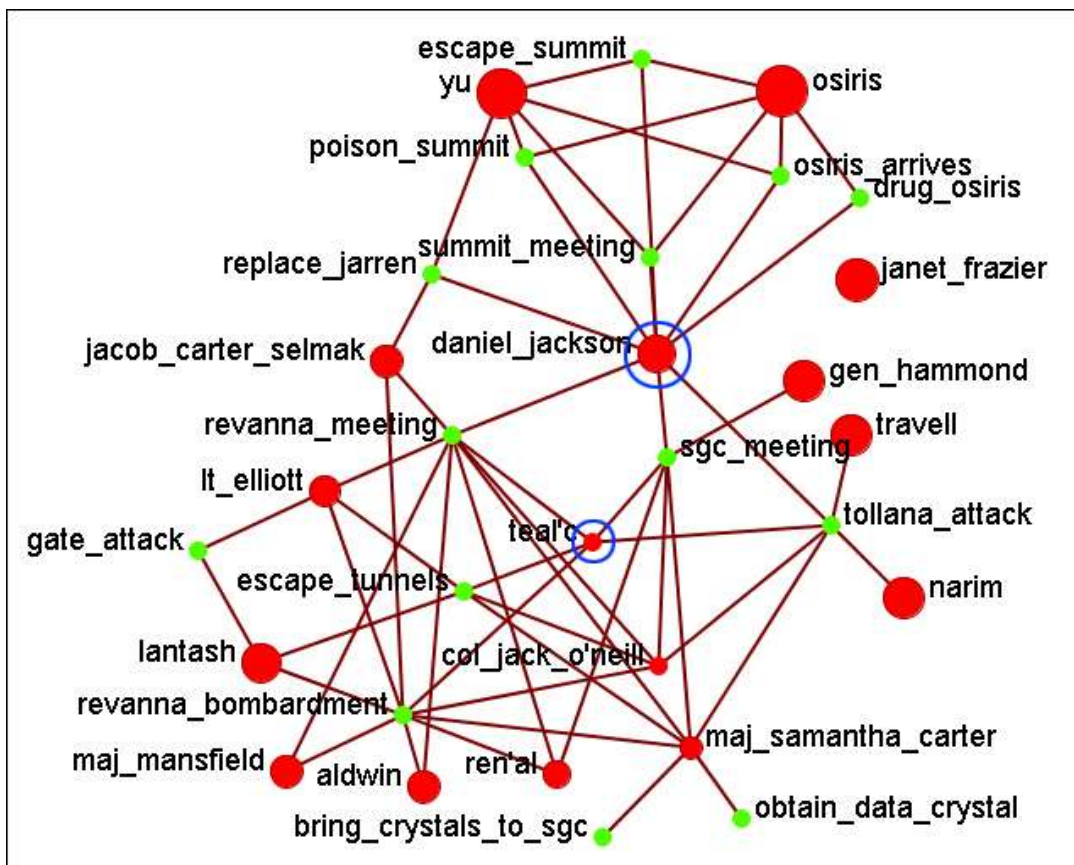


From the main menu select Actions => Size Nodes by Attribute or Measure.

From the bottom textbox I selected Cognitive Expertise. Each of the nodes in turn grows to reflect it's value from that measure.



The display now changes to reflect each node's value by size.



We'll compare two nodes: daniel_jackson and teal'c.

daniel_jackson's cognitive expertise value is 0.2400 and is displayed with a large red circle while teal'c's value is 0.1556 is displayed by a much smaller red circle. The values can be read in the Node Status dialog box.

105.1 Cognitive Measure for daniel_jackson

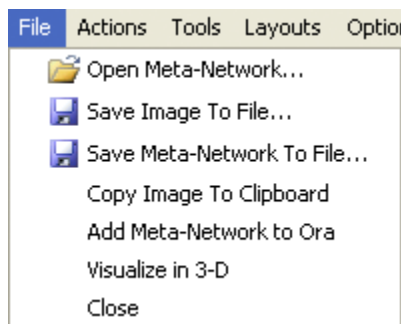
General Info Attributes Measures Neighbors			
Measure		Value	
Cognitive Expertise		.2400	

105.2 Cognitive Measure for teal'c

General Info Attributes Measures Neighbors			
Measure		Value	
Cognitive Expertise		.1556	

106File Menu

Below is an image of the file menu from ORA's main interface.

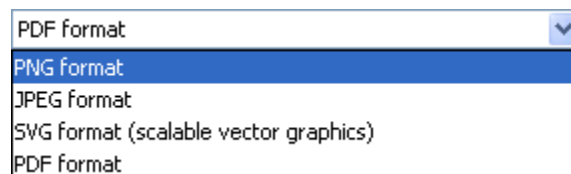


Open Meta-Network...

This opens an Open File dialog box so you can navigate to a directory and open a Meta-Network into the Visualizer.

Save Image to File...

This opens a Save As... dialog box and allows you to save an image of the current Visualizer in one of the formats listed below.



Save Meta-Network to File...

After you've made changes to the information you can save the current status of the Meta-Network into a new file in a DynetML* format.

Copy Image to Clipboard

Similar to the Save Image to File... only saves it to the clipboard where you can paste it into an image-editing program.

Add Meta-Network to ORA

Save the currently visible network into a new Meta-Network titled, New Meta-Network. This new Meta-Network can be renamed accordingly.

Visualize in 3-D

Close

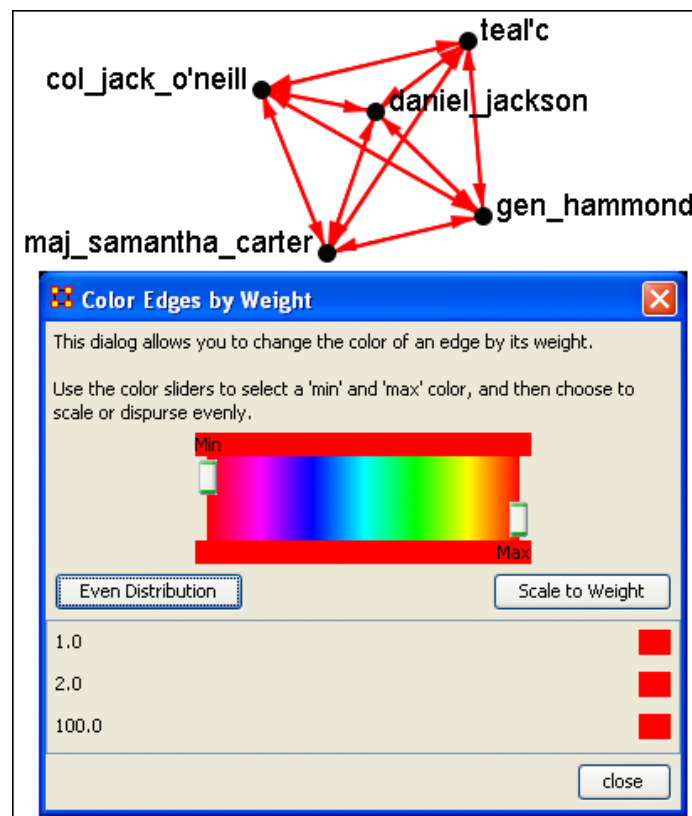
Close the Visualizer and returns to the Main Interface.

107Link Color

In ORA you can color links according to several preferences.

	col_jack_o'neill	maj_samant...	daniel_jackson	teal'c	gen_hammond
col_jack_o'neill	0.0	1.0	2.0	1.0	2.0
maj_samant...	2.0	0.0	1.0	2.0	1.0
daniel_jackson	1.0	2.0	0.0	1.0	2.0
teal'c	2.0	1.0	2.0	0.0	1.0
gen_hammond	100.0	100.0	100.0	100.0	0.0

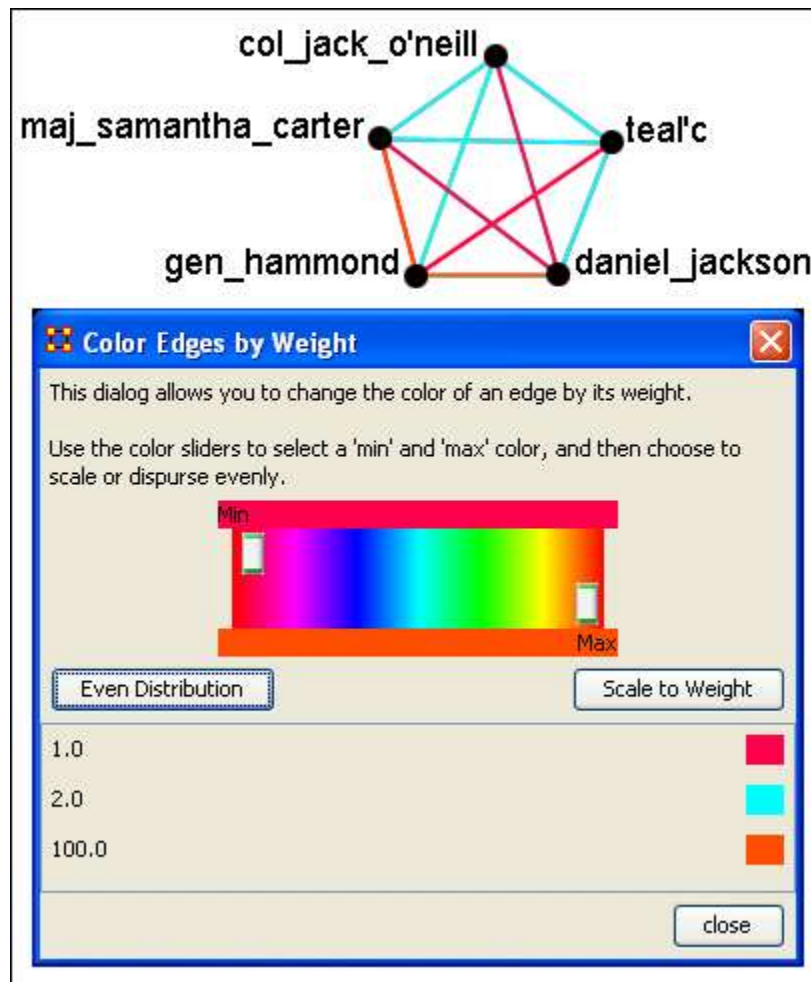
107.1.1 NOTE : For this example all the nodes are colored black so as to decrease the color confusion.



NOTE : For this example the link weights have been drastically altered from the original values to assist in display purposes.

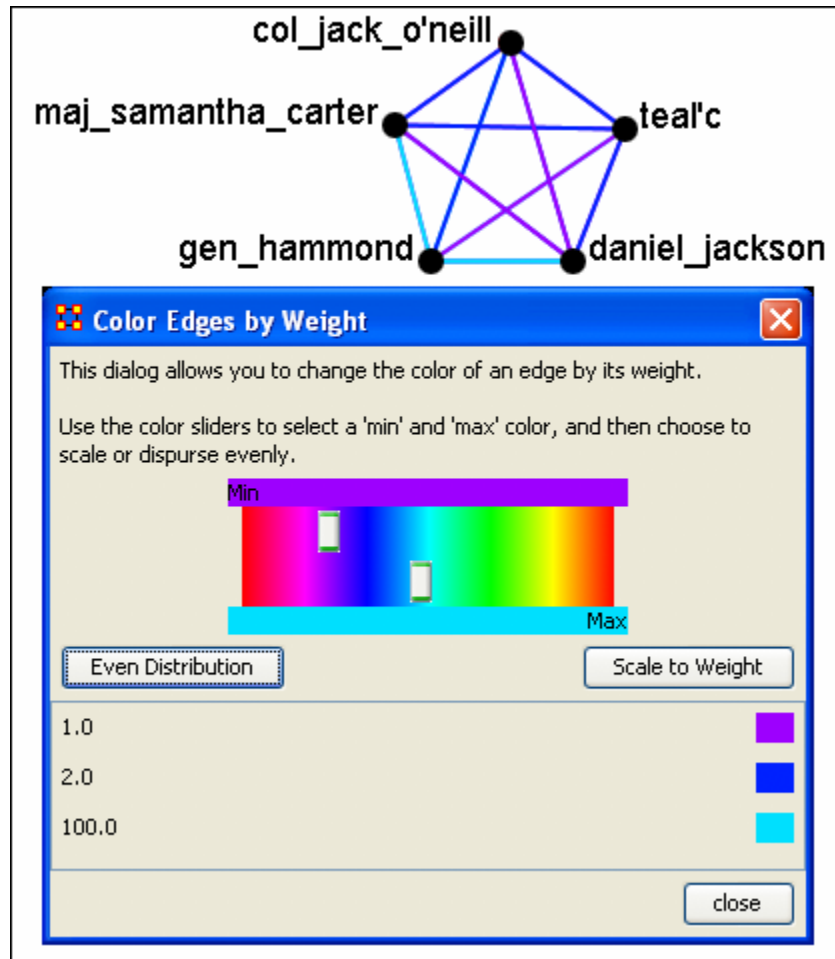
NOTE : Below is a warning for the placement of the Min and Max sliders. When the sliders are set to the absolute left and right positions this causes all the colors to be set to red. Move the sliders in to prevent this.

107.2 Even Distribution - The Full spectrum



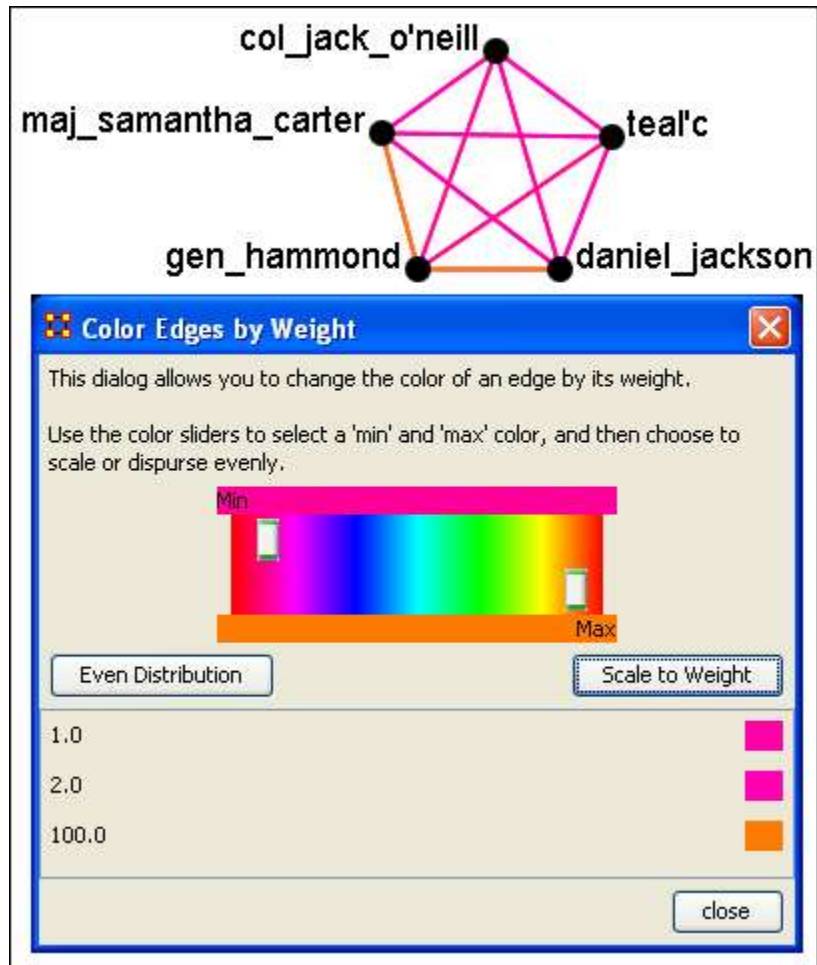
The colors used are evenly distributed across the chosen spectrum. Using a NodeSet with weights of 2, 4, 6, 8, & 10 would have three colors chosen at evenly spaced intervals across the spectrum.

107.3 Even Distribution - The Limited spectrum



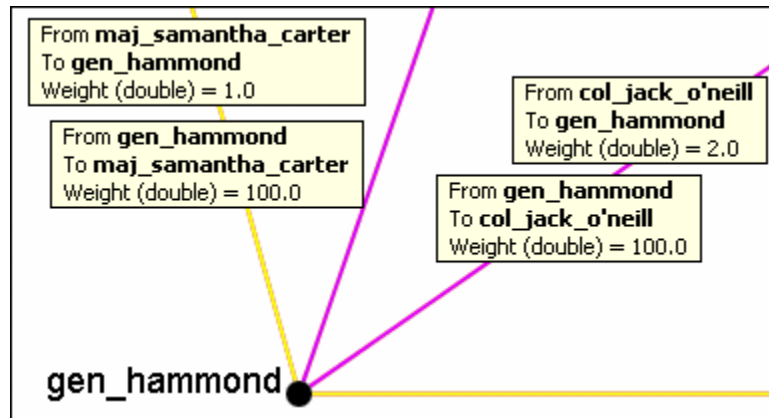
Limiting the spectrum to smaller set will cause some of the numbers to contain very similar colors. This might make it difficult to tell the various shades of blue apart. Use this only when there are a very limited number of values.

107.4 Scale to Weight



When scaling to weight the 100 values cause a spread to occur that makes all other values in the same general color area.

107.5 Link Values



When a link is bi-directional and the weights of the links are not the same the Visualizer will color the link that was drawn last.

107.6 Change link Color

After setting the type Even Distribution/Scale by Weight the color of the links can be set manually through the color changer. Click on the color box of any of the links to bring up the color change dialog box. Select a new color and select [OK].

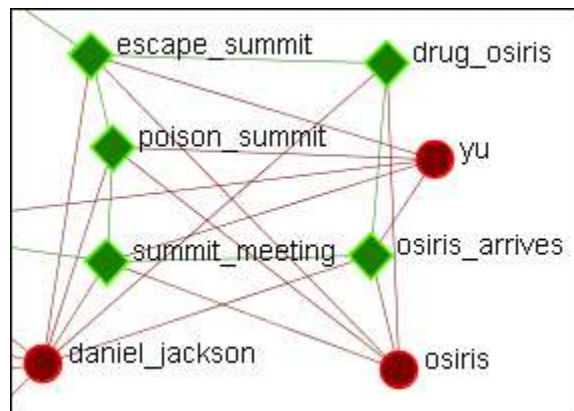
108Comments

While in the Visualizer Comments can be added to the display. Right-click a node and from the contextual menu select Add Comment. The comment is placed in a colored box with a dashed arrow connecting them to the original node.

NOTE : These comments are not saved when exiting the Visualizer.

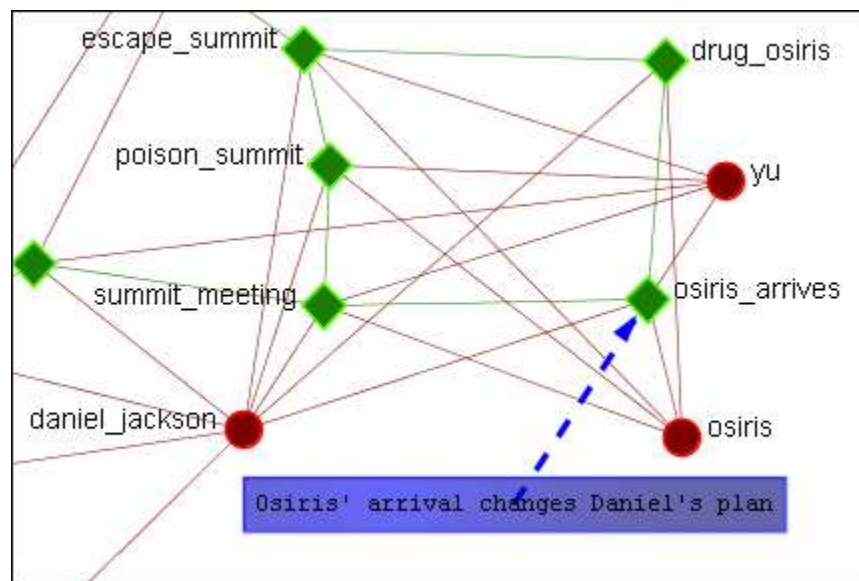
NOTE : The main use of these comments would be in creating screenshots for display in order to add commentary for a report.

Below is a section of the Stargate scenario with the unexpected appearance of Osiris.



108.1 Adding a Comment

A comment is added stating Osiris's arrival changes the plan.



From the main menu, under the Tools item, the font size and color, as well as the color of the box, can be changed.

A comment can be deleted by first selecting that comment. A right-click brings up the contextual menu. From this menu select Delete Selected Node(s).

109Node Images

Nodes can be replaced with various symbols or pictures. There are a few items to note.

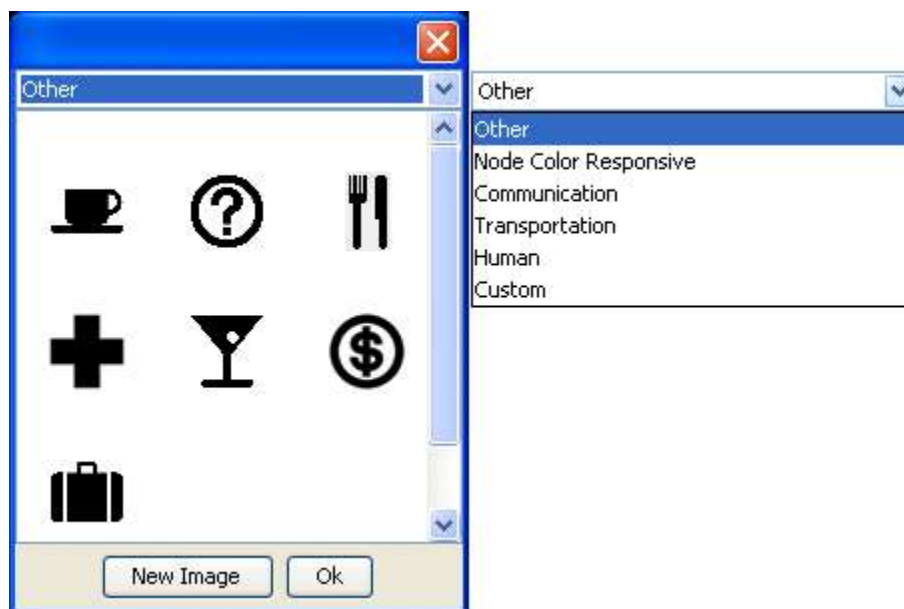
1. All images should be reduced to a maximum of 40 x 40 pixels before using in ORA. Bigger images will be reduced to this size and the image quality may be degraded.
2. If a picture is placed on a background with the color R=255, B=0, G=192 the background will be changed to the color of the node.

109.1 Setting a Image Folder

The Set Picture option is designed with modularity in mind, with adding new images as easy as putting a folder with images in the include\OraFiles\images\visualizer\node folder. The dialog will automatically read that folder for subfolders, use the subfolder names as categories, and the images inside the subfolders as the images for each category.

109.2 Set Picture

Right-click on any node and select Set Picture from the contextual menu. The Node Selector dialog box will appear. The drop down menu contains various types of node images. With a node selected a custom image can be applied.



109.3 Custom

The Custom option allows for the inclusion of a user's own icons.

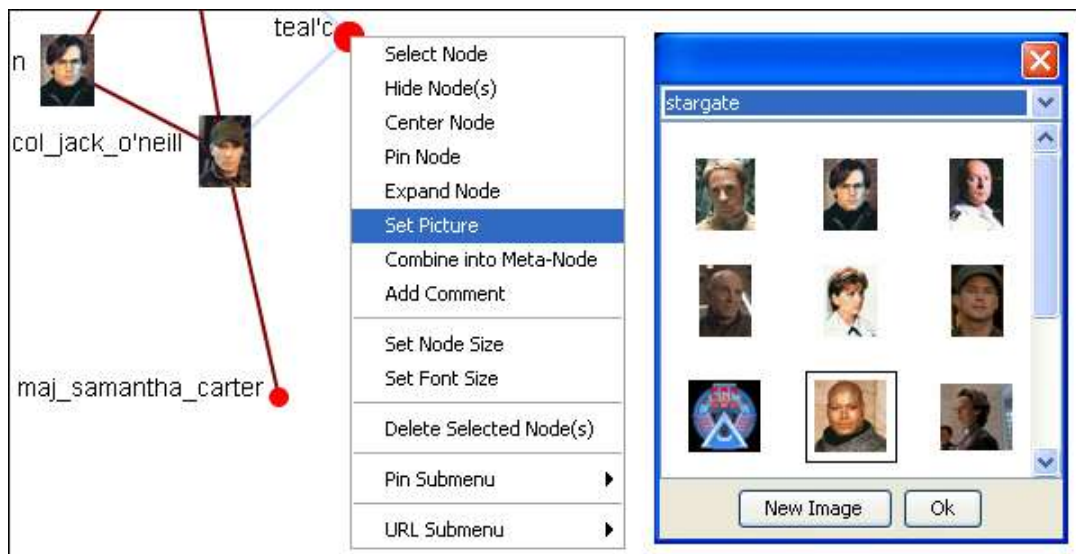
The custom category is used for images that have been previously loaded in the current meta-network. Clicking OK applies the currently selected node's image to all nodes selected in the visualizer.

Additional information can be found in the [Node Shaper](#) section.

The [New Image] button brings up a navigation box from which to navigate any directory and select an image file. The picture types can be jpg/jpeg, gif, or png. These will all be collected into the Custom section.

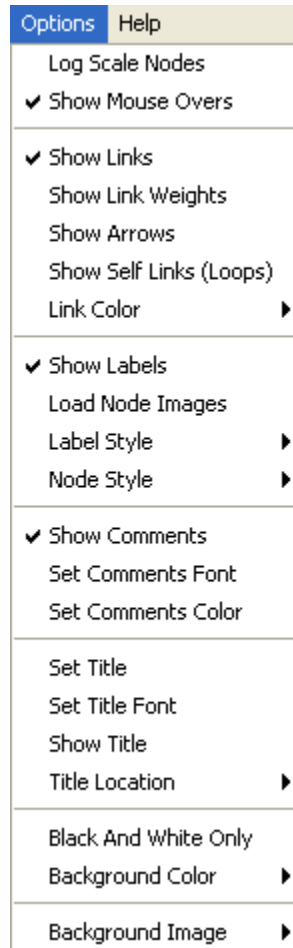
NOTE : Remember to reduce the picture size BEFORE importing it into ORA.

To set a new image right-click the node and select Set Picture. This brings up the picture dialog box. Locate the appropriate picture and select it. A black border will appear around the image. Select [OK] will set the picture to the node.



110Options

Below is an image of the options menu in ORA.



Log Scale Nodes –

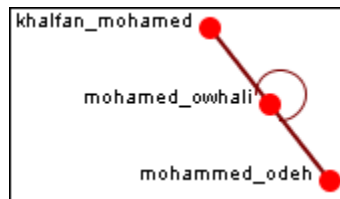
Show Mouse Overs – Toggles the information boxes on and off whenever you hover the mouse over a node or link in the visualizer.

Show Links – Toggles on/off the display of links between nodes.

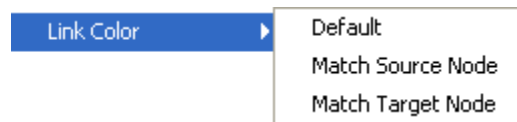
Show Link Weights – Toggles whether the weight of various links is displayed.

Show Arrows – Toggles on/off the display of the arrows of the links.

Show Self Links (Loops) – Shows whether there is a connection between a node and itself. It is designated with a circle pointing back to itself.



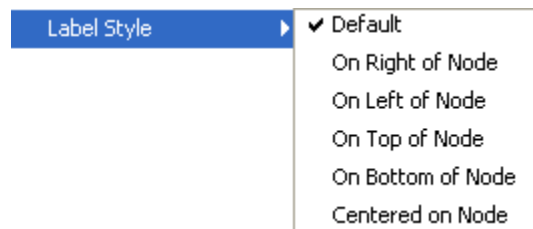
Link Color – Options for coloring the links.



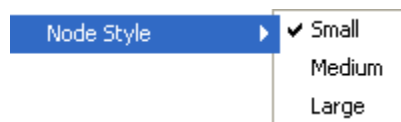
Show Labels – Toggles on/off the display of the labels of the nodes.

Load Node Images –

Label Style – Determines the placement of the labels of the nodes.



Node Style – Rotates between the three sizes and styles for the display of the nodes.



Match Source Node colors the link the same as the source and Match Target Node will change the color to match the target. Helpful when you need various points of reference for the links.

Show Comment – Toggles on/off the display of comments

Set Comments Font – Set font for ALL comments

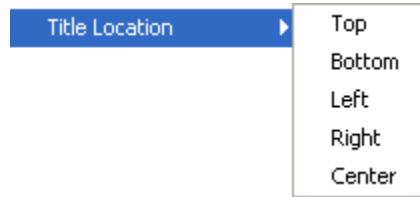
Set Comments Color – Set color for ALL comments

Set Title – Type in the title for this screen shot

Set Title Font – Select the font for the title

Show Title –

Title Location –



Black and White Only – Removes all colors from the visualizer.

Background Color – Changing the background color changes it in both the Visualizer and the Legend.

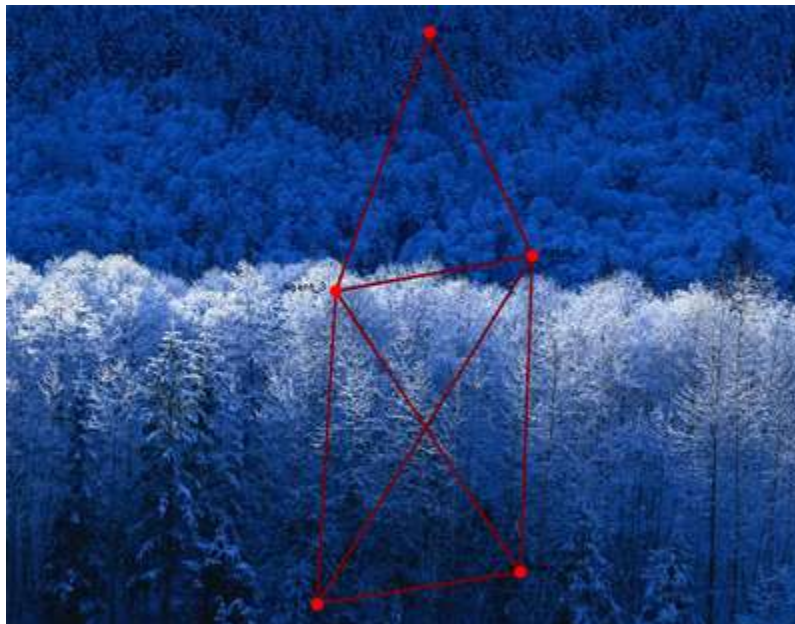


110.1.1 NOTE : Some of the possible background colors can make it difficult to view the visualizer. Your best choice is black (although white is used in the examples for easier printing).

Background Image – Allows you to choose a .jpg, .gif, or .png to use as a background.



Please be aware that some pictures may make viewing the network somewhat difficult.

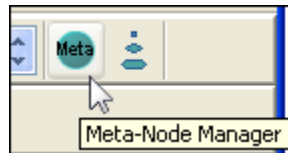


111 Creating A Meta-Node

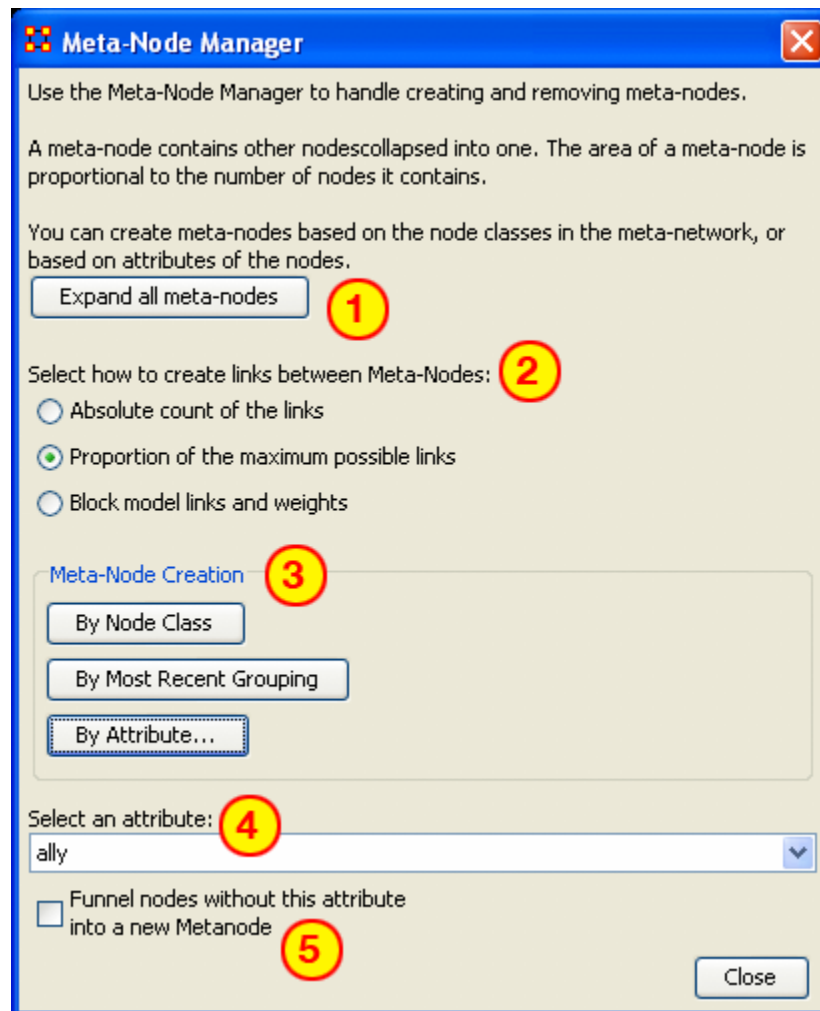
A Meta-Node contains multiple nodes collapsed into one. You can create Meta-nodes based on the nodesets in your organization, or you can create MetaN-nodes based on the attributes of the nodes.

To create Meta-nodes, you must access the Meta-node Manager. There are two ways to do this:

From the drop down menu select Tools => Meta-Nodes or select the Meta-Node Manager button on the toolbar.



And it brings up the Meta-Node dialog box.



- ## 112Meta-Node - Attribute

Select an attribute:

group

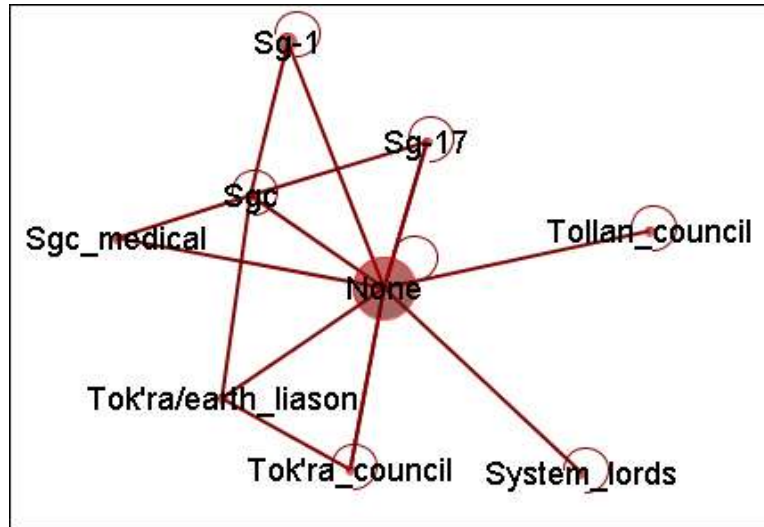
☐ Funnel nodes without this attribute into a new Metanode

Next place a checkmark in the Funnel nodes box and select groups for a cleaner display.

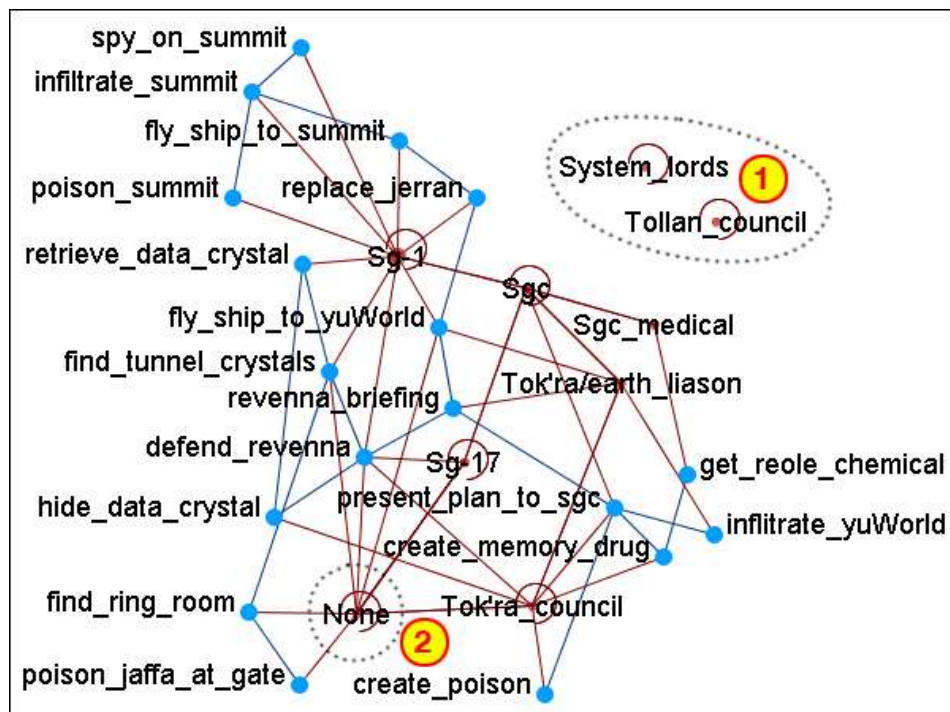
Select an attribute:

group

☒ Funnel nodes without this attribute into a new Metanode



Leaving the Funnel nodes option unchecked works best with fewer NodeSets. Below only the agent and tasks NodeSets were used. Without funneling the individual tasks can be viewed as to which agent Meta-Node they connect to. It also reveals that groups in area 1 are not connected to any tasks and that groups in area 2 are all the agent nodes that had no groups affiliation.



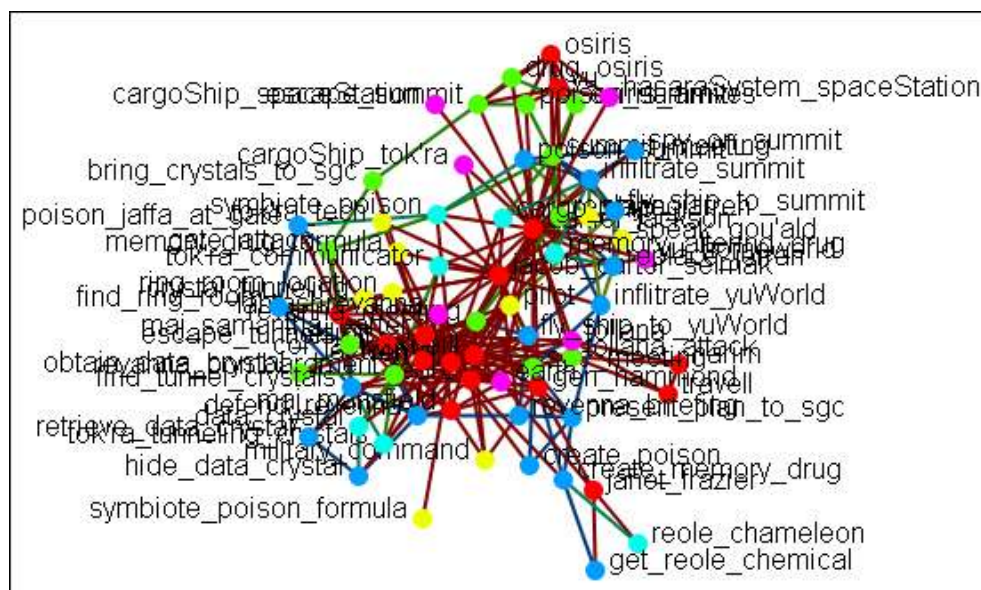
113Meta-Node - Recent Grouping

Recent Groupings is used in conjunction with the Group Viewer.

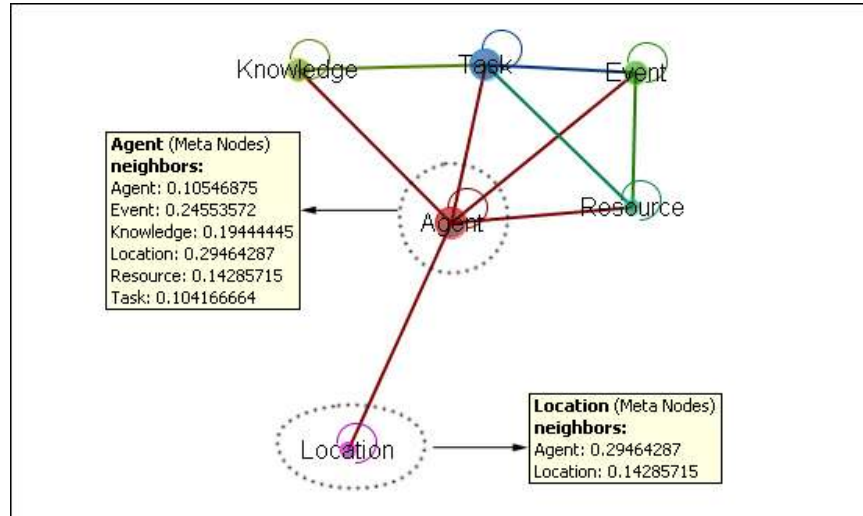
Content under development

114Meta-Node - Node Class

Node creation is done via three buttons in the Meta-Node Creation section.



This button will create Meta-Nodes for each NodeSet.

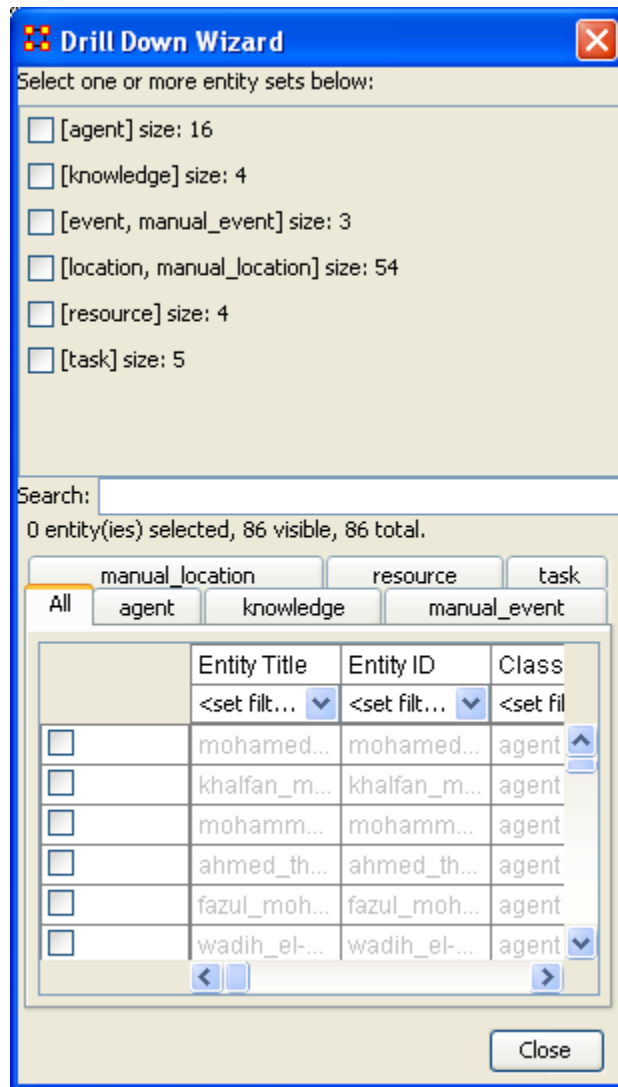


115Drill Down Wizard

With the ORA Drill-Down Wizard you can quickly visualize ego networks by overall node class (knowledge, tasks, resources, agents) or by choosing individual nodes from a checklist. The ORA Drill-Down Wizard is only accessible through the Visualizer:

From the ORA Visualizer Main Menu select Tools => Drill Down.

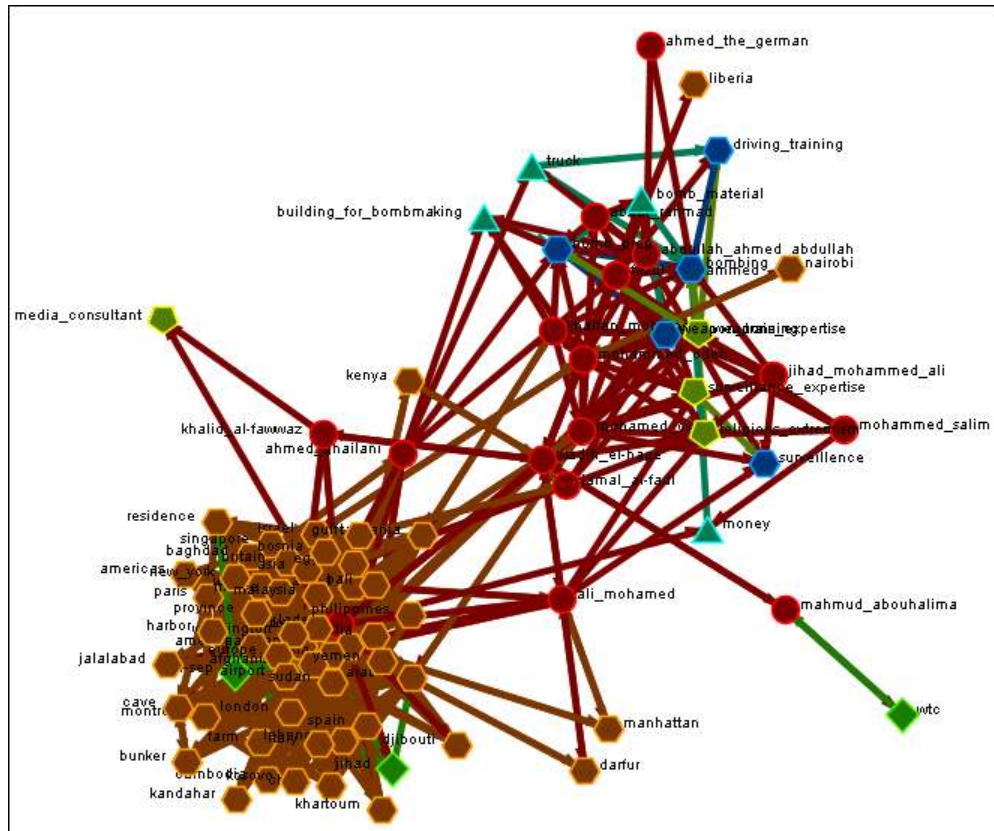
The following window box will appear.



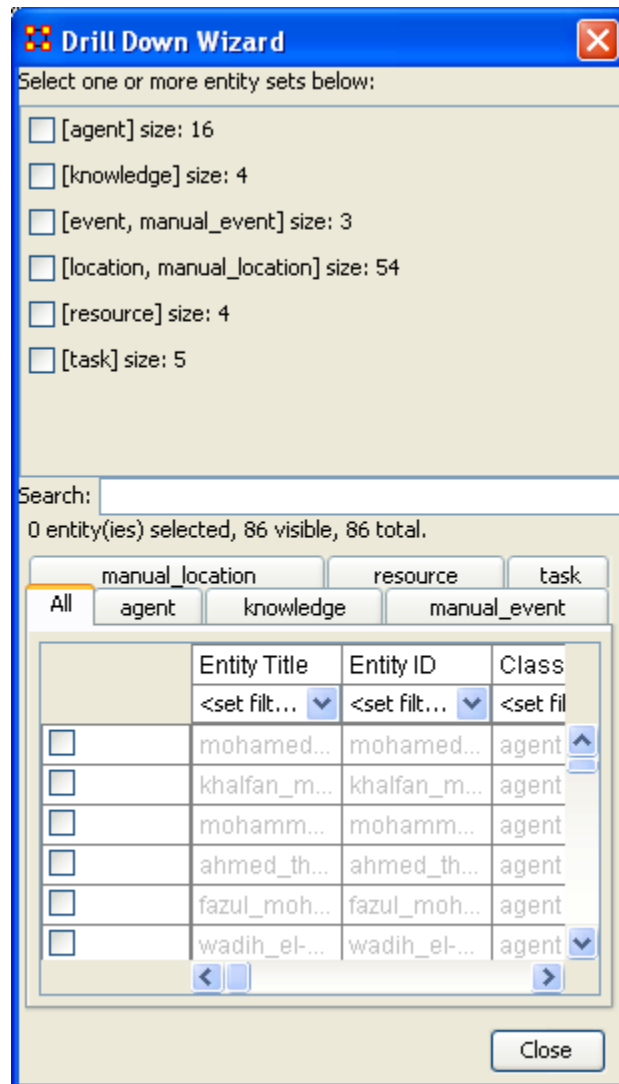
The top sections allows you to chose the ndoes for use. The bottom tabs allow for choosing specific nodes within a set.

116Drill Down Wizard Example

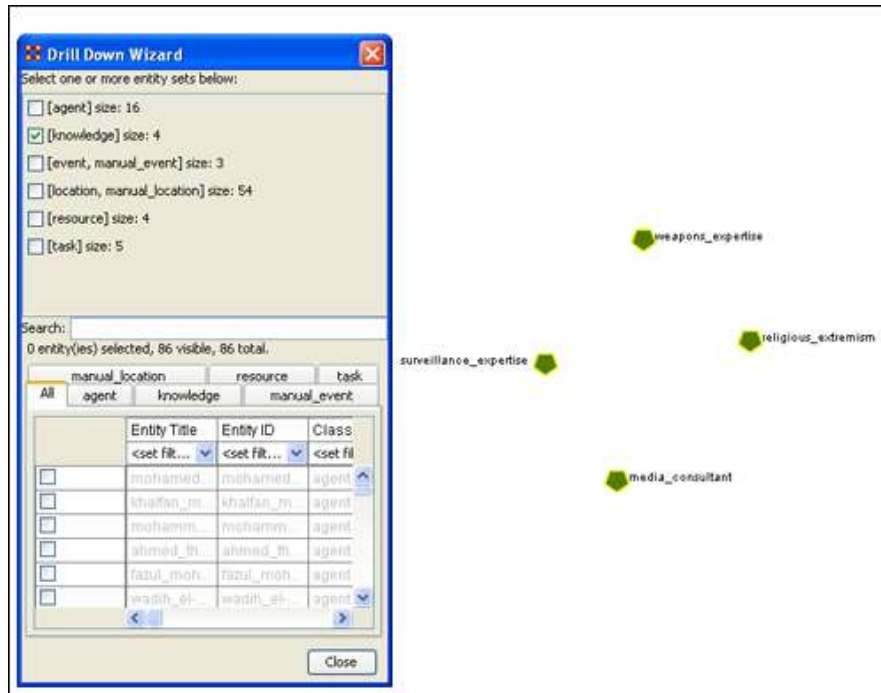
Using the Embassy Meta-Network, we will render the various node classes using the Drill-Down Wizard Tool. The screen shot below displays the Embassy Meta-Network as it should first appear in the Visualizer.



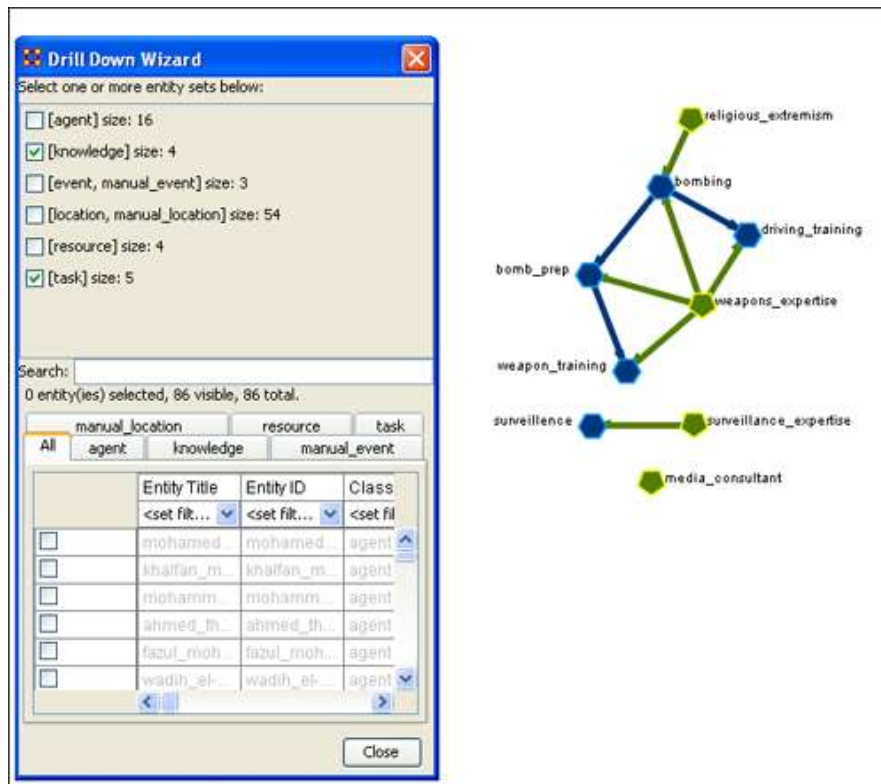
From the Main Menu select Tools => Drill Down.
This will bring up the Drill Down dialog box as shown below).



Here, select the node class Knowledge by selecting the Knowledge check mark box. The screen shot below, displays the end result that you should now see in the Visualizer.



Next, with the Knowledge node box checked, add the node class Task. The screen shot below displays the end result.

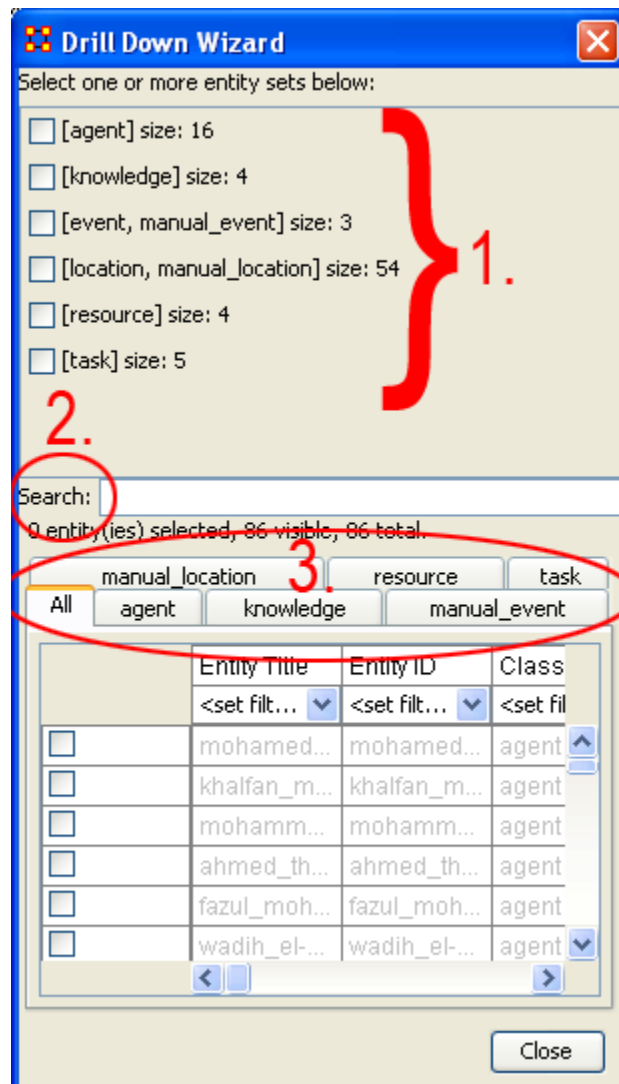


Next use the search bar feature of the Drill-Down Wizard to narrow the search. Enter the word Bombing in the Visualizer search field below. Then select the check box on the bombing row. The screen should now reflect your new search parameters. Everything not associated with bombing has been turned off.

117Drill Down Wizard Explained

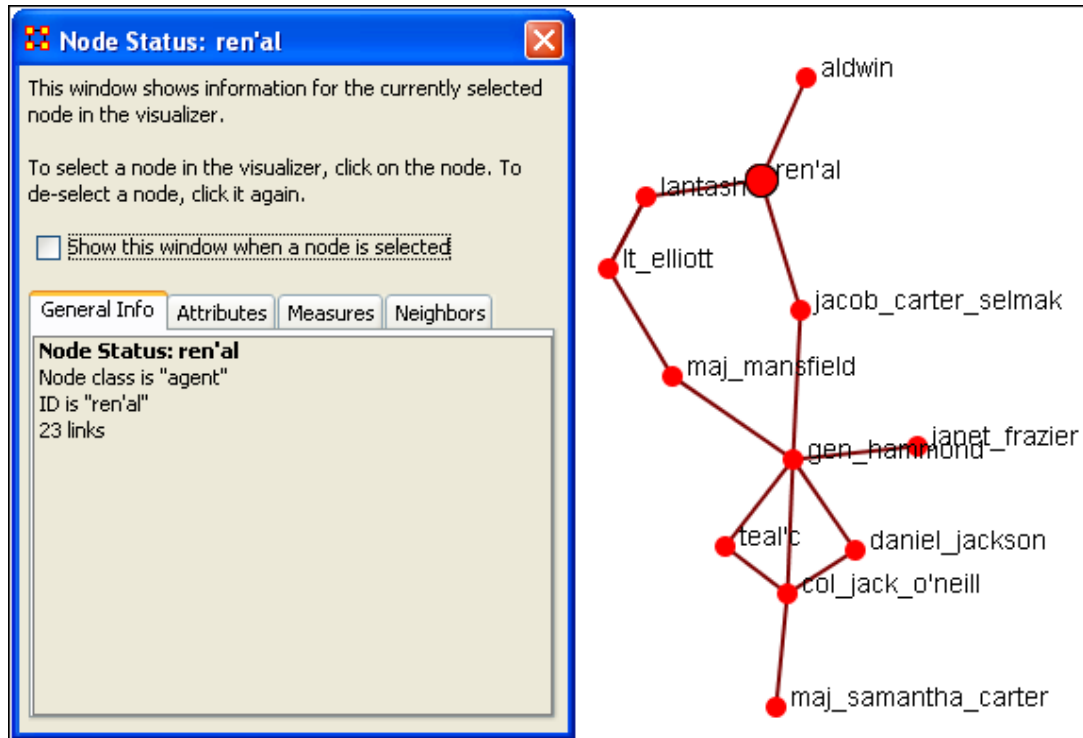
The ORA Drill Down Wizard can be broken down into three primary sections of input:

1. **Section 1:** enables you choose individual node sets or combination of node sets to display in the Visualizer.
2. **Section 2:** of the Drill Down Wizard enables you to search for a particular node within your Meta-Network. This can be handy when you dealing with large nodesets and the one you are interested in finding is not easily located.
3. **Section 3:** enables you check mark an individual node within your Meta-Network by node class if so desired.

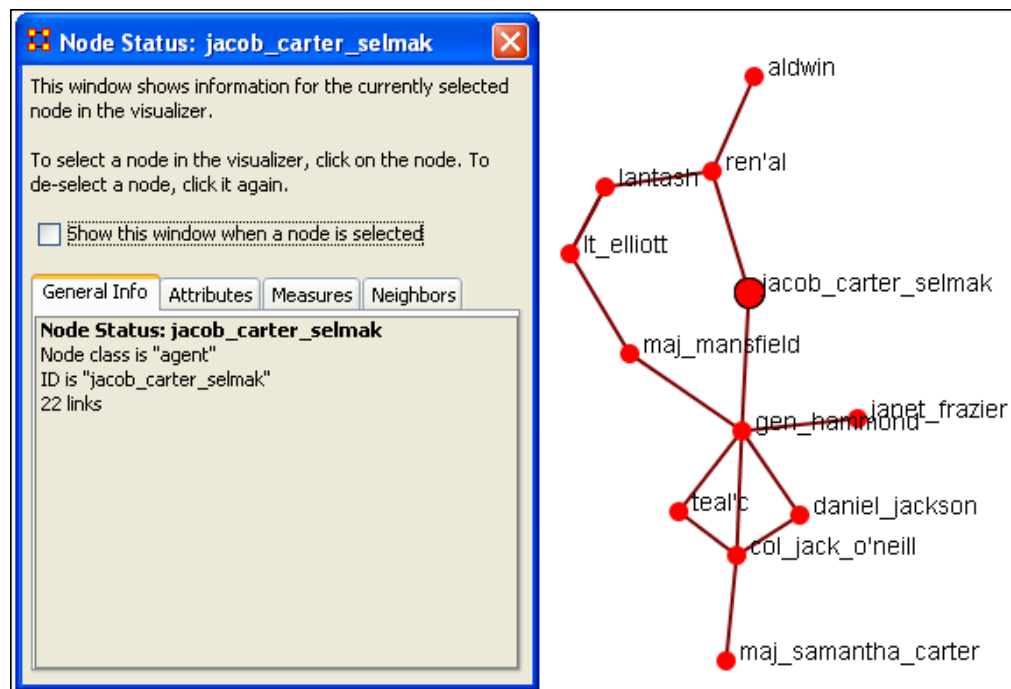


118Node Status

The Node Status Window is used to reveal pertinent information about one selected node. The window can be brought up by either selecting it from the main menu, Tools => Node status or by double-clicking the node in the visualizer. The dialog box below will appear. There are four tabs available which will display the node's information.



You can switch nodes by selecting any other node in the visualizer. ORA will automatically change the display.

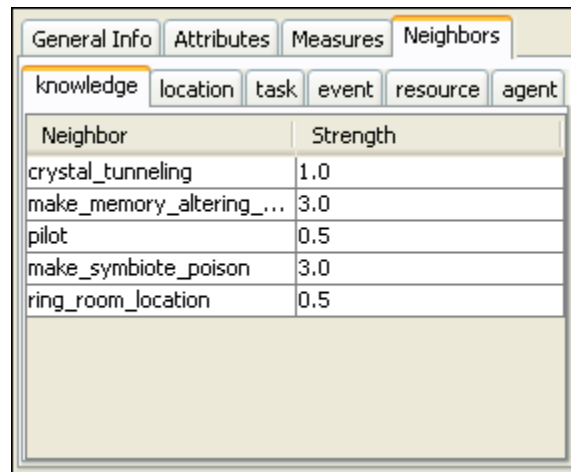


This tab display all the attributes for the node selected as well as it's value.

General Info	Attributes	Measures	Neighbors
Attribute	Value		
sybiote	ren'al		
position	tok'ra_council		
dies_when	revanna_attack		
ally	yes		
host	unknown		
dies	dies		
leadership	tok'ra_council		
servitude	tok'ra		
gender	female		
race	tok'ra		
race_2	human		

General Info	Attributes	Measures	Neighbors
Measure	Value		
none	none		

The Neighbors tab displays which other nodes have a connection as well as the strength of the link.



Neighbor	Strength
crystal_tunneling	1.0
make_memory_altering_...	3.0
pilot	0.5
make_symbiote_poison	3.0
ring_room_location	0.5

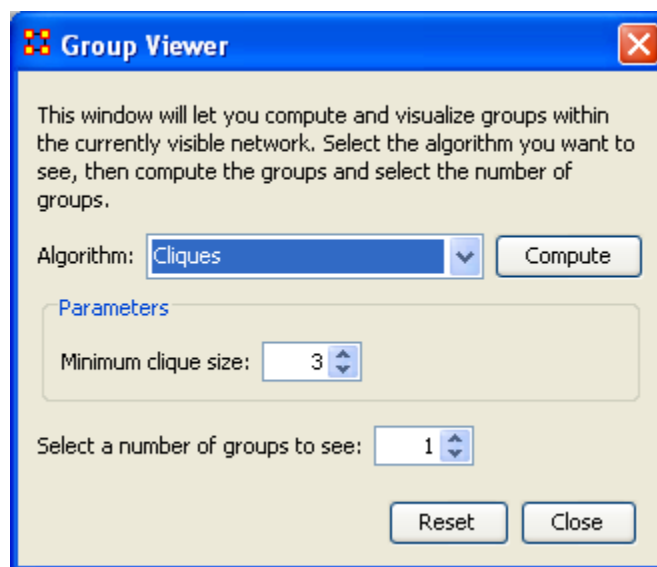
119Group Viewer

The Group Viewer helps separate nodes into distinct groups.

We'll use one of the networks for each of the groups to further examine the breakdown.

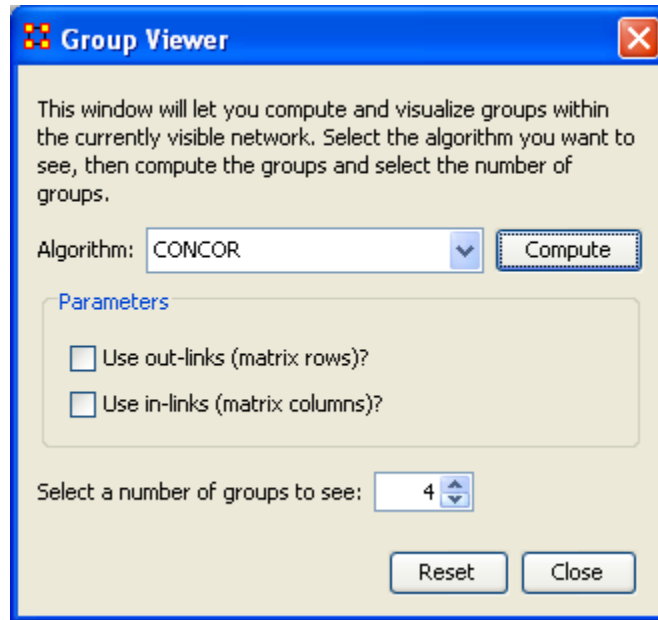
There are six groupings which can be called up:

- Clique
- CONCOR
- FOG
- Johnson
- K-FOG
- Newman



120Group Viewer-CONCOR

Below is an image of the Group Viewer window and procedures for using this tool.



120.1 Parameters

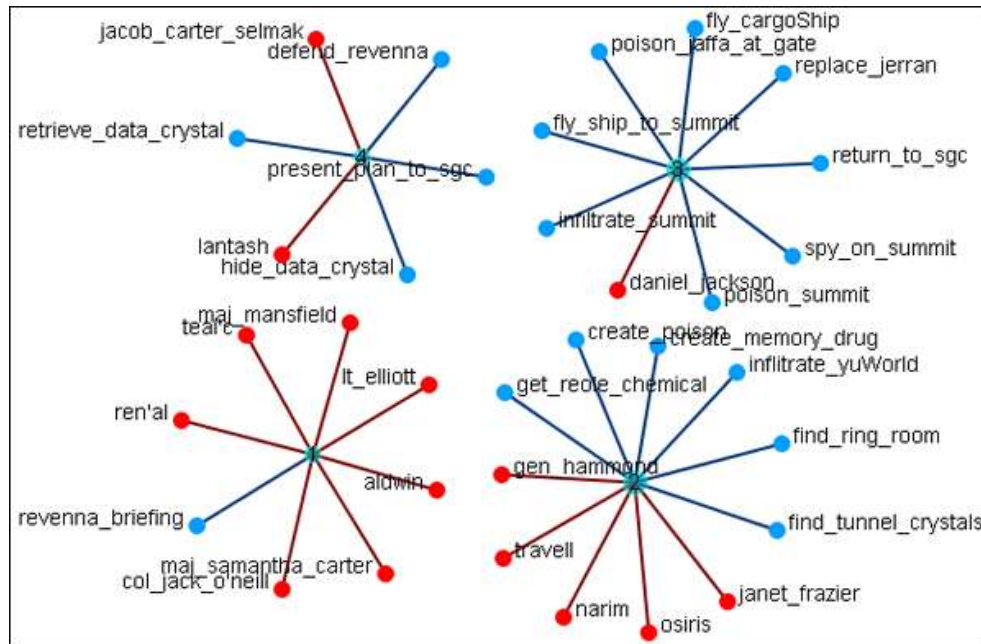
Use out-links (matrix rows)? The links leading out of the chosen node into another node.

Use in-links (matrix columns)? The links leading into the chosen node from another node.

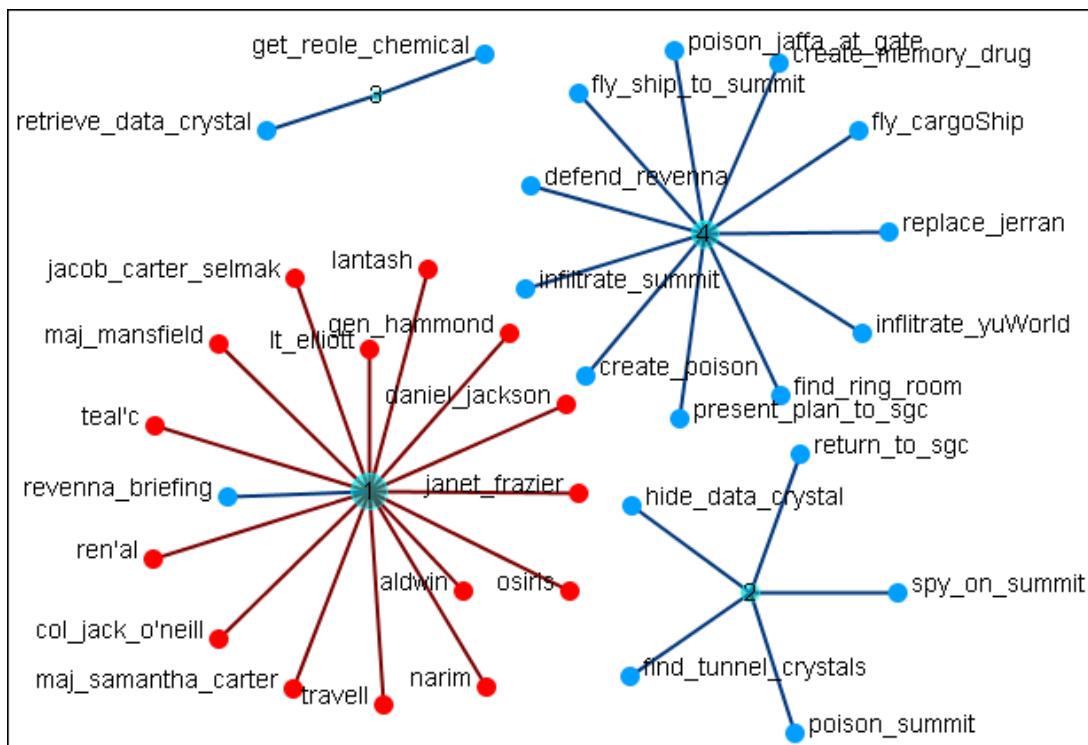
120.2 Example

The example uses the network agent x task. For each of the three possibilities in, out, both the display is shown with the number of groups set to 4. The resulting displays show how the in and out links affect the groupings.

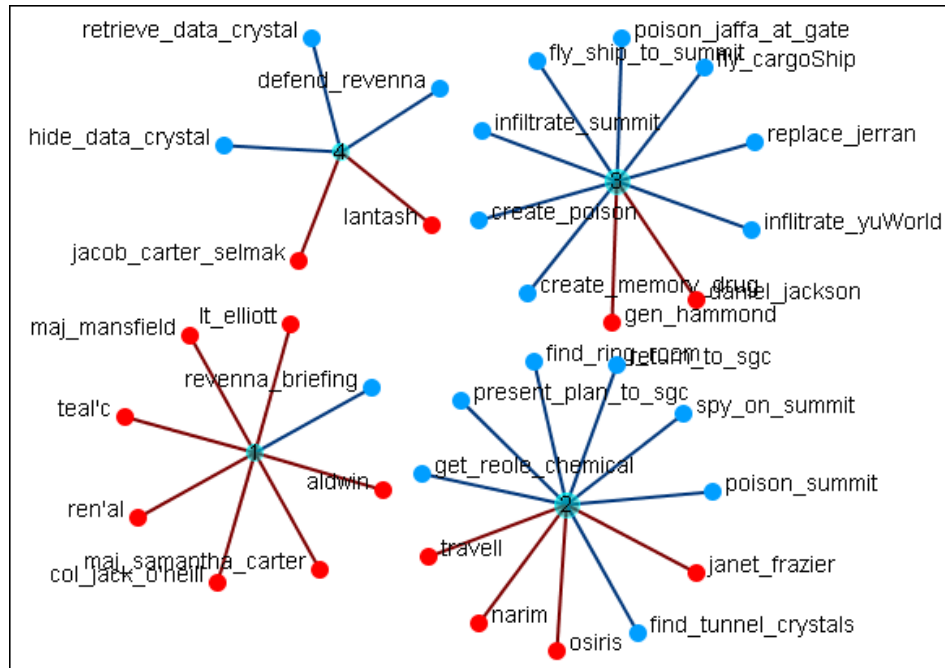
120.3 Use both in-links and out-links



120.4 Use in-links

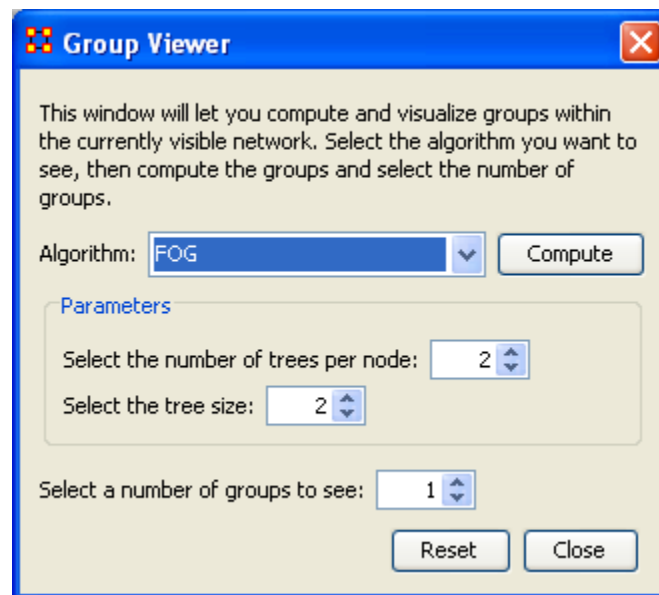


120.5 Use out-links



121Group Viewer-FOG

Below is an image of the Group Viewer FOG window and procedures for using this tool.



FOG stands for Fuzzy Overlapping Groups. Individual nodes can have links to multiple groups at varying strengths. This function shows those multiple links.

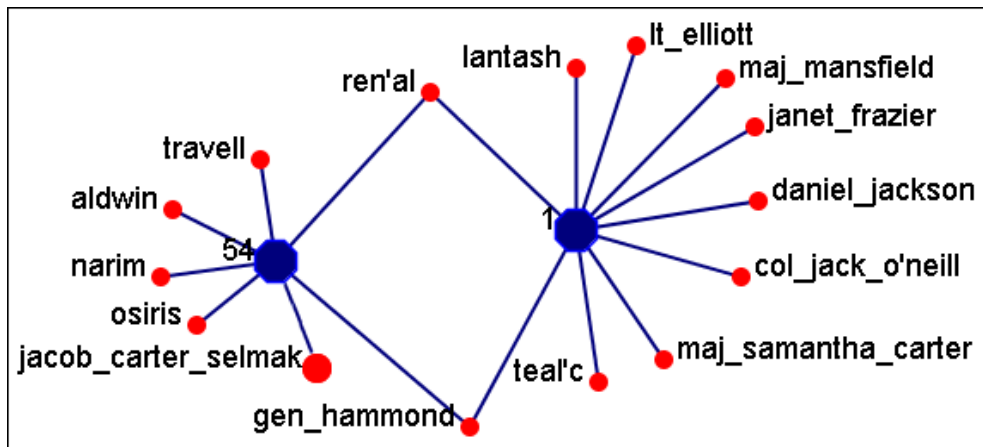
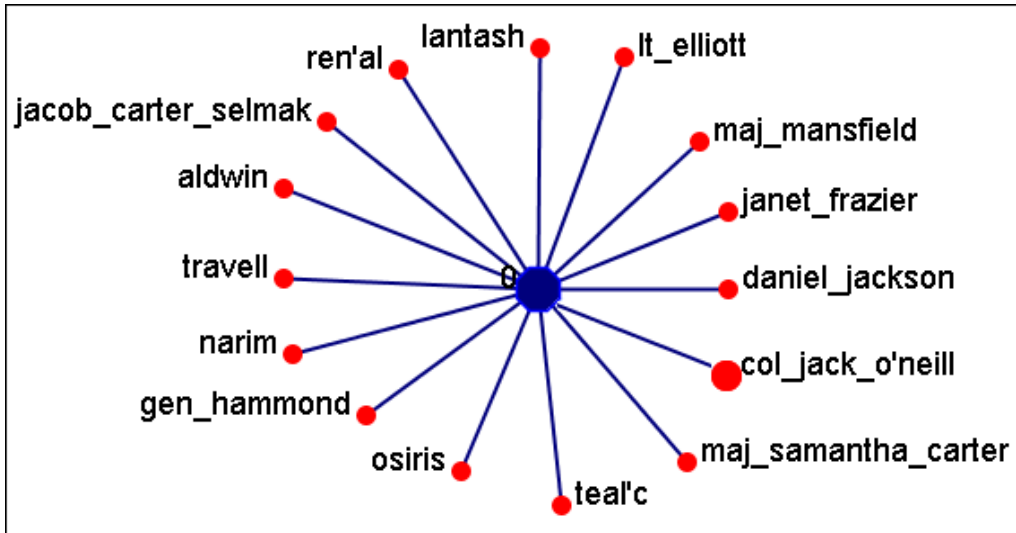
121.1 Parameters

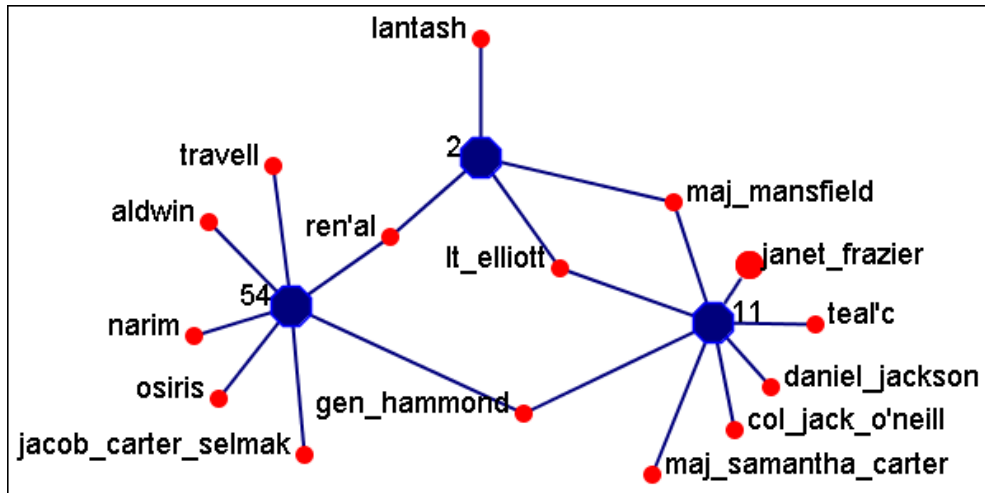
Select the number of trees per node:

Select the tree size:

121.2 Example

I used the agent x task network and ran the FOG group viewer on is. Following is the progression of groups from 1 to 3 using the parameters in the dialog above.





- The group at the bottom right consists primarily of the SGC members.
- The group at the bottom left consists primarily of the Tok-ra and the Tollan.
- The top group has one singular member and links to three members of the other groups.

Osiris is the only person not belonging to any of the above mentioned groups and the function placed her in the group it deemed most fitting.

122Group Viewer-Johnson

Below is an image of the Group Viewer Johnson window and procedures for applying the Johnson algorithm.



122.1 Parameters

Relationship type:

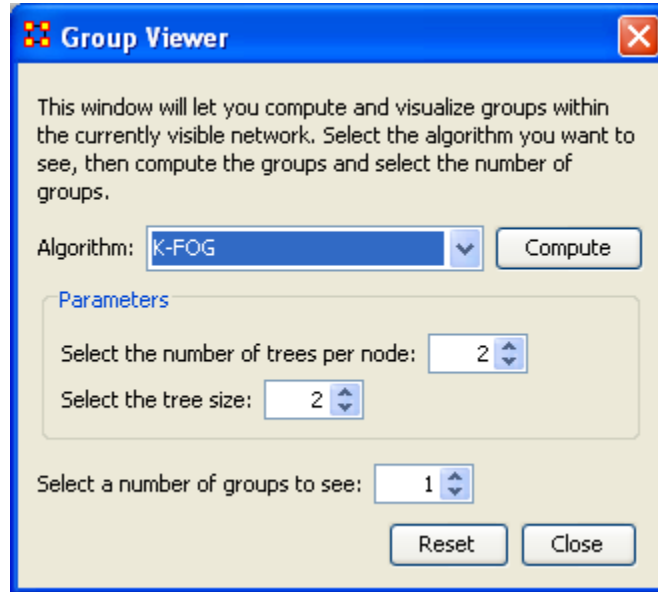
- Similarity
- Dissimilarity

Link method:

- SingleLink
- CompleteLink
- AverageLink

123Group Viewer - K-FOG

Below is an image of the Group Viewer K-Fog window and procedures for applying the K-FOG algorithm.

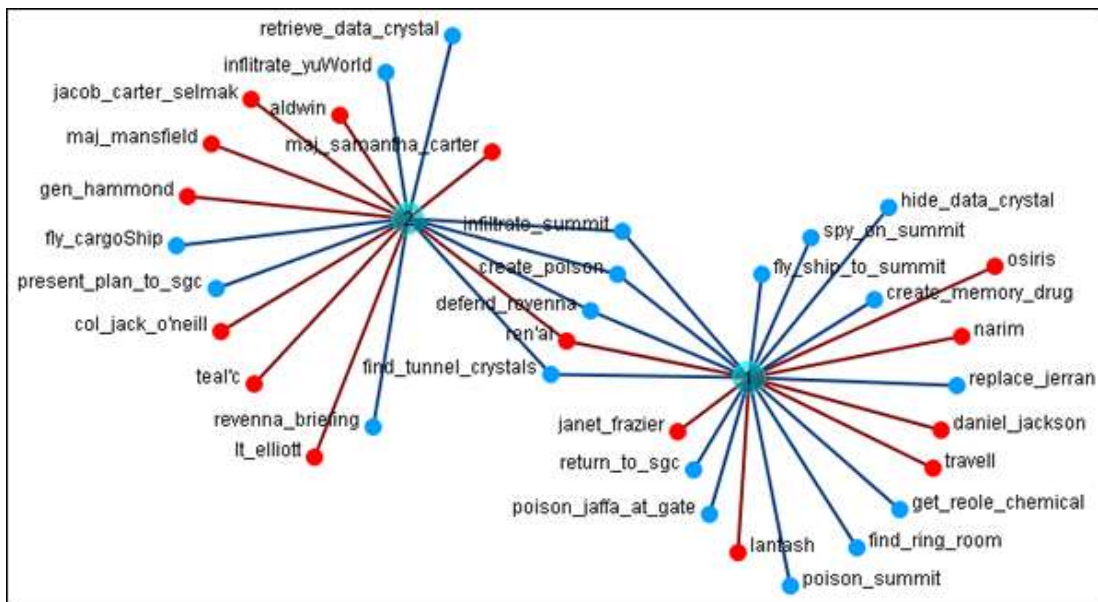


123.1 Parameters

Select the number of trees per node:

Select the tree size:

Using the numbers Number of trees per node=2 and tree size=2 I created ten sets of runs for 2 groups. Below is a sample of the first run.

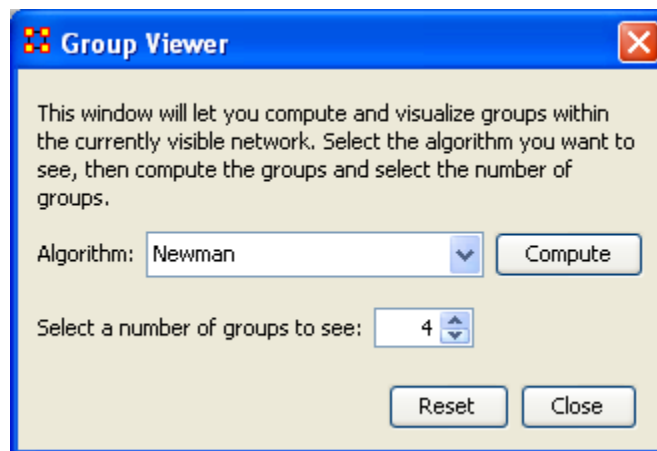


After 10 runs the following numbers were obtained. Each run gave successively varying results with the top ten nodes with multiple links as follows:

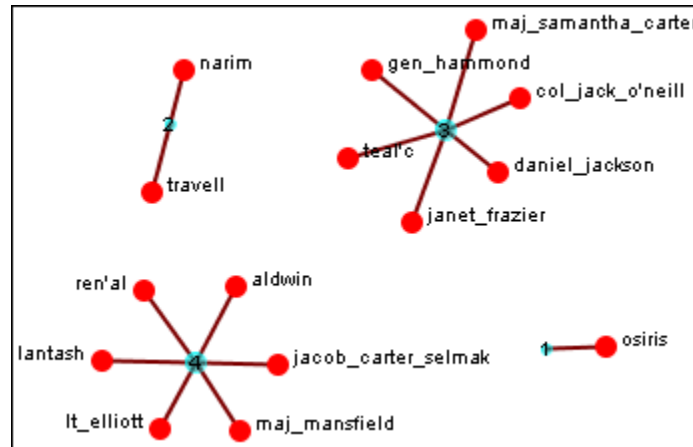
TOTAL RUNS	10
defend_revenna	9
hide_data_crystal	6
present_plan_to_sgc	5
find_tunnel_crystals	4
fly_cargoshop	4
create_memory_drug	4
Ren'al	3
infiltrate_summit	3
find_ring_room	3
poison_jaffa_at_gate	3

124Group Viewer-Newman

Below is an image of the Group Viewer window and procedures for applying the Newman grouping algorithm:



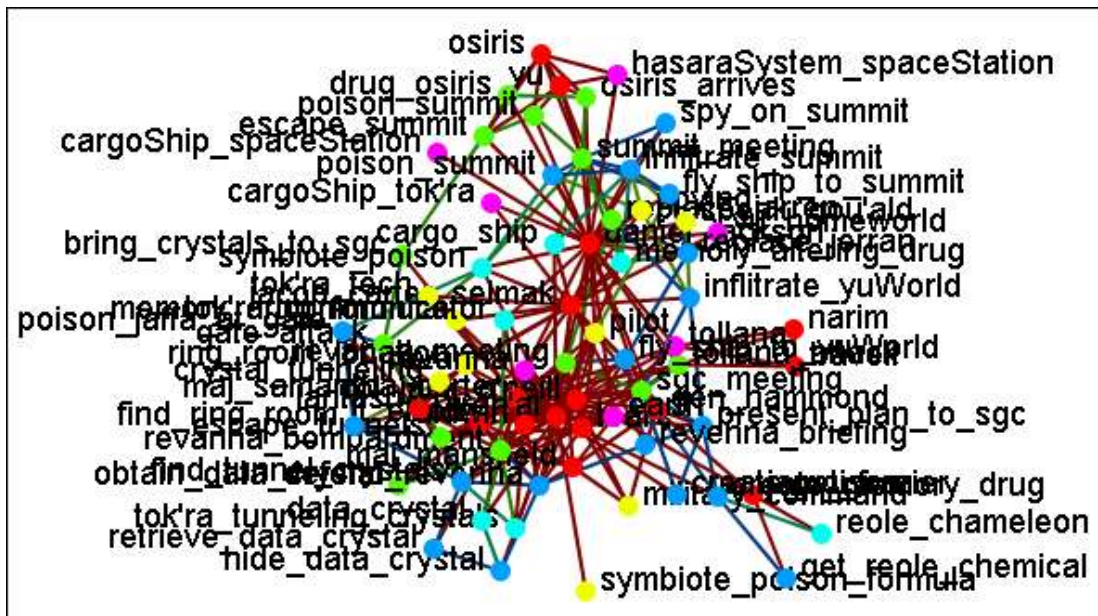
The Newman grouping is used to find clusters in a network. I began increasing the number of groups to view until the larger cluster began to break up.



In this case the nodes remained clustered (with only one or two nodes breaking off) until I reached 4 as the number of groups. Then the network broke up into two large and two small clusters. The nodes in each of the two large clusters have a commonality as to the organizations they belong to and the tasks they were assigned.

125KeySet Selector

Below is an image of the Stargate data set visualized. We will use the KeySet selector to simplified this visualization.



Visualizer Commands

Show Only Checked Items

Show All But Checked Items

Add Checked Items

Remove Checked Items

Create Meta-Node

Highlight Checked Items

125.1 Visualizer Commands

The Show Only Checked Items, Add Checked Items, Show All But Checked Items, Remove Checked Items all work on selecting/deselecting nodes within the table from where they can be checked or unchecked for display.

Create Meta-Node

Highlight Checked Items

Filter Commands

Find:

Rule: ☐ Match **at least one** filter ☒ Match **all** filters

Reset

ALL

Agent

Event

Knowledge

Location

Resource

Task

	Node ID	Node Title	Class ID	Class Type
	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾
<input checked="" type="checkbox"/>	A06	lt_elliott	Agent	Agent
<input checked="" type="checkbox"/>	A12	lantash	Agent	Agent

Select All

Clear All

9 item(s) selected, 9 visible, 71 tot

126Keyset Selector Examples

Following is a short example of the KeySet Selector. It covers the main aspects of the tool only.

Key Set Selector

Use the Key Set Selector to determine which nodes are visible in the visualizer.

Visualizer Commands

Show Only Checked Items Show All But Checked Items

Add Checked Items Remove Checked Items

Create Meta-Node Highlight Checked Items

Filter Commands

Find:

Rule: ☐ Match **at least one** filter ☒ Match **all** filters

ALL Agent Event Knowledge Location Resource Task

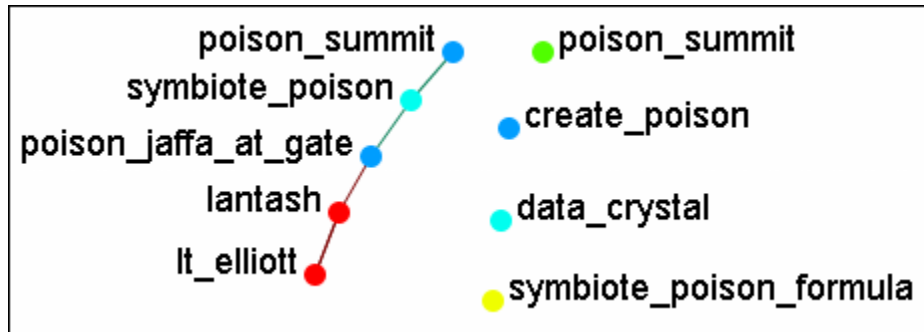
	Node ID	Node Title	Class ID	Class Type
	<set filt... v	<set filt... v	<set filt... v	<set filt... v
<input checked="" type="checkbox"/>	A06	It_elliott	Agent	Agent
<input checked="" type="checkbox"/>	A12	Iantash	Agent	Agent
<input checked="" type="checkbox"/>	E14	poison_s...	Event	Event
<input checked="" type="checkbox"/>	K01	symbiote_...	Knowledge	Knowledge
<input checked="" type="checkbox"/>	R01	symbiote_...	Resource	Resource
<input checked="" type="checkbox"/>	R06	data_crystal	Resource	Resource
<input checked="" type="checkbox"/>	T01	poison_s...	Task	Task
<input checked="" type="checkbox"/>	T04	poison_jaf...	Task	Task
<input checked="" type="checkbox"/>	T05	create_poi...	Task	Task

< [] >

9 item(s) selected, 9 visible, 71 total

In the Filter Commands textbox the word poison is typed which causes all nodes with poison in any attribute to be revealed. Pressing the [Select All] button places a checkmark in all the nodes.

Lastly in the Visualizer Commands pressing the [Show Only Checked Items] button hides all but the checked items.



The [Clear All] button is pressed to clear all the checkmarks. poison is replaced in the Filter Commands with the word sg-1. Be aware that even though only nodes with sg-1 are to be added the two nodes with sg-17 also appear as sg-1 is a sub-string of sg-17. SO instead of using the [Select All] button checkmarks are manually placed in the checkboxes desired.

Key Set Selector

Use the Key Set Selector to determine which nodes are visible in the visualizer.

Visualizer Commands

Show Only Checked Items
Show All But Checked Items
Add Checked Items
Remove Checked Items
Create Meta-Node
Highlight Checked Items

Filter Commands

Find:

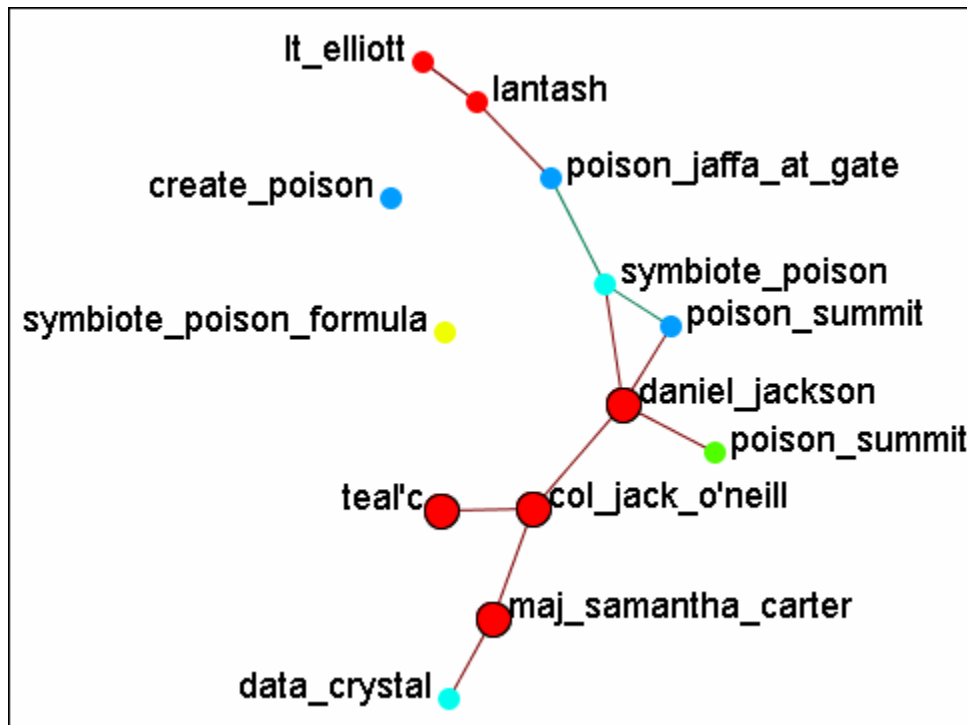
Rule:
☐ Match **at least one** filter
☒ Match **all** filters

ALL
Agent
Event
Knowledge
Location
Resource
Task

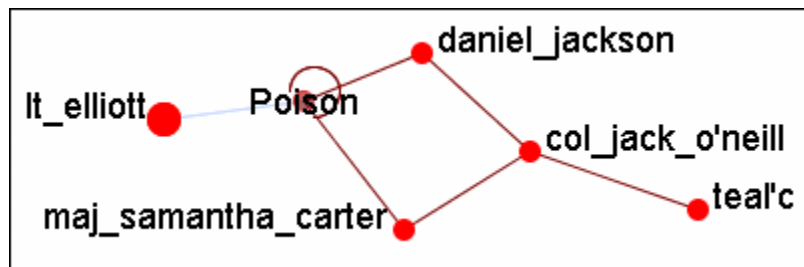
	Node ID	Node Title	position	symbiote
	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾
<input checked="" type="checkbox"/>	A01	col_jack_...	sg-1_leader	
<input checked="" type="checkbox"/>	A02	maj_sam...		
<input checked="" type="checkbox"/>	A03	daniel_jac...		
<input checked="" type="checkbox"/>	A04	teal'c		
<input type="checkbox"/>	A06	lt_elliott		lantash
<input type="checkbox"/>	A10	maj_man...	sg-17_lea...	

5 item(s) selected, 6 visible, 16 tot

The [Add Checked Items] button is pressed and the four new nodes are added to the visualizer.



With the four nodes of sg-1 still checkmarked press the [Highlight Checked Items]. The four nodes are now displayed in a larger format.

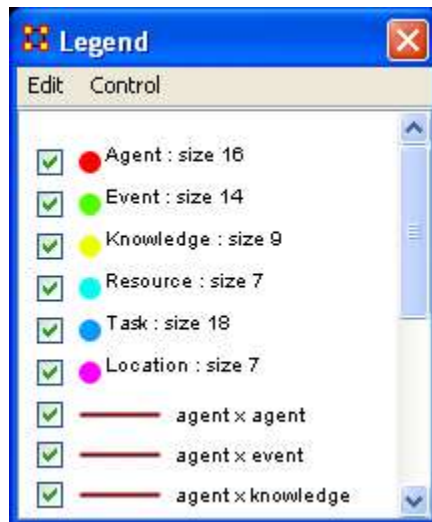


The last button, [Create Meta-Node] will cull nodes into a Meta-Node.

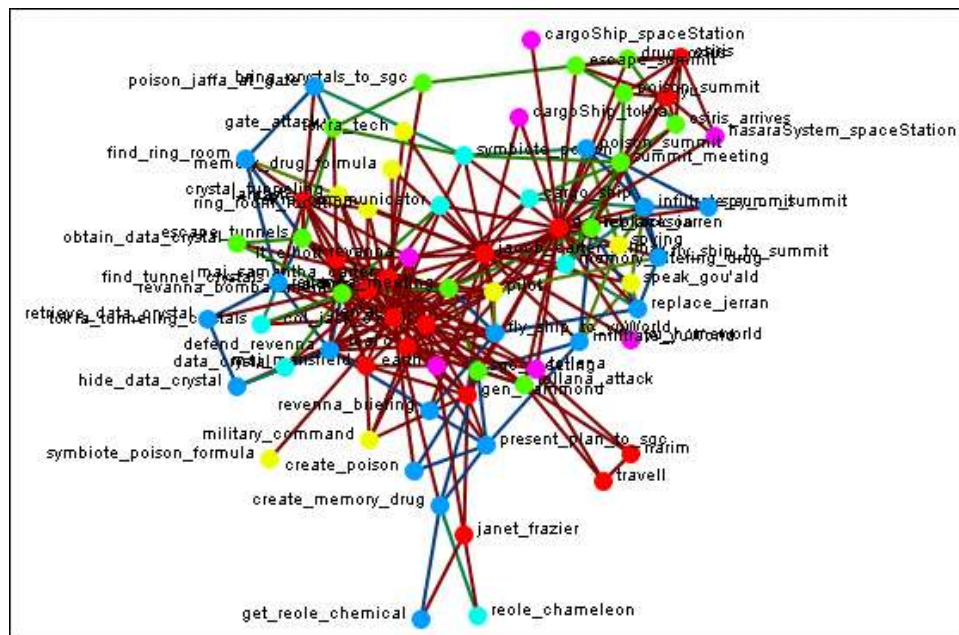
127 Legend

The Legend dialog box allows you to quickly hide and reveal nodes and links in the visualizer.

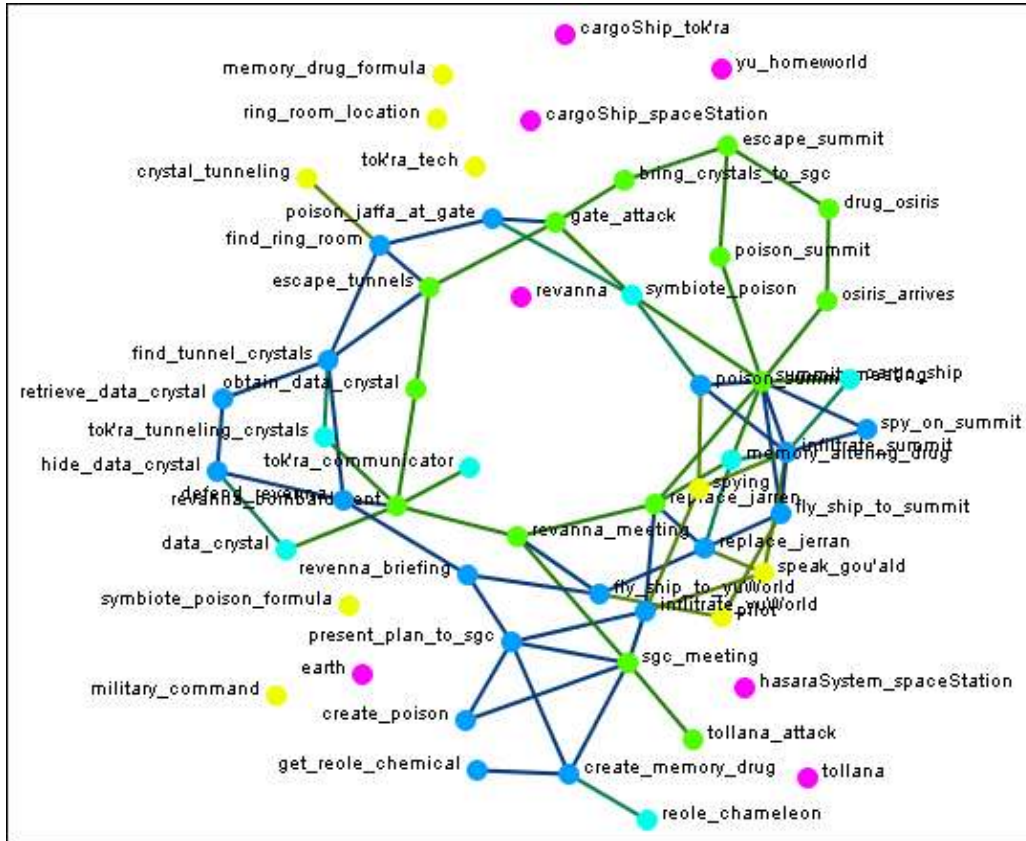
Use the checkboxes to change a NodeSets visibility. When you first call up the Visualizer all the boxes will contain checkboxes...



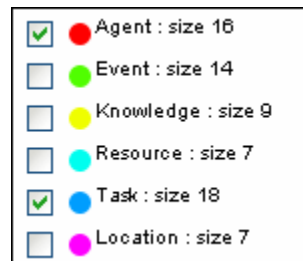
...and in the Visualizer all nodes and links are revealed. A little hard to make heads or tails of something like that.



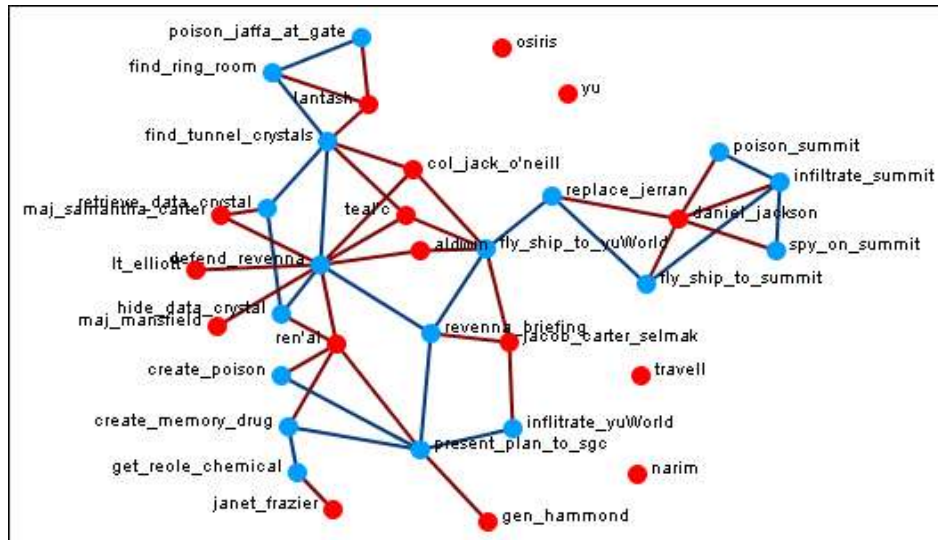
By using the Legend checkboxes you can selectively show/hide nodes and links. Deselect the checkbox to the left of Agent. Instantly all of the Agent nodes are hidden along with any connections they had with the rest of the nodes. The node structure is a little easier to see now.



Next think about a particular set of connexions you'd like to see, say a task x task network and how the agents relate to the tasks.



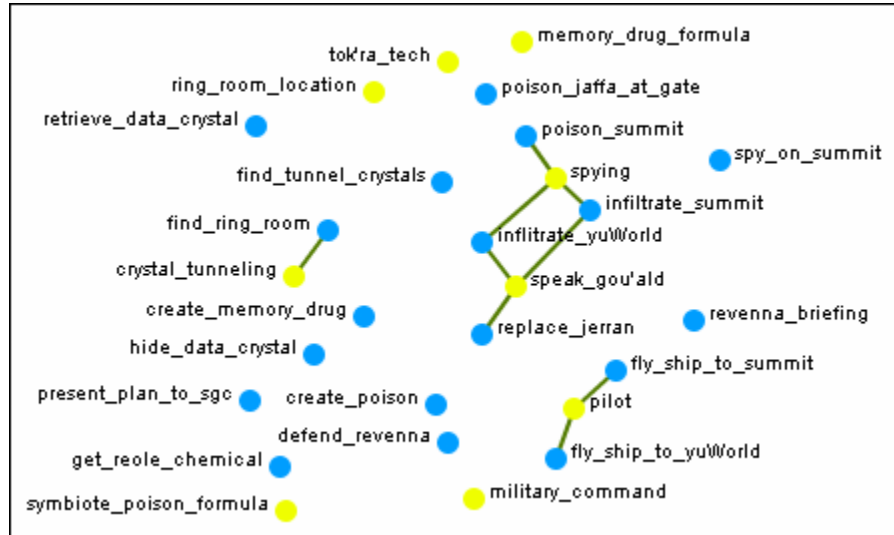
From the Legend box menu select Control => Hide All nodes Then again from the menu Control => Refresh Legend. Now place checkmarks in the checkboxes for agent, task, and task x task. All the tasks will be linked together as per your network and all the agents will have connexions to the tasks they are associated with.



Another example is how knowledge relates to specific tasks. From the Legend menu select Control => Hide All Nodes. Now place checkmarks next to knowledge, task, and

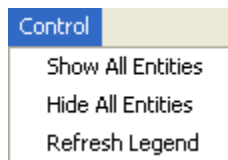


Now the Visualizer reveals which knowledge is required for which specific tasks.



128 Legend Control Menu

Below is an image of the Legend Control window:



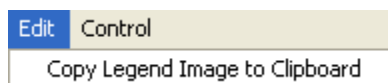
Show All Nodes : Will bring into view all entities in the MetaMatrix. Good to use if you need to make a fresh start.

Hide All Nodes: Hides every entity. Good starting point when you only wish to display a small subset of entities.

Refresh Legend : After using the menu items above and/or using the checkboxes this item will bring the visualizer up to date.

129 Legend Edit Menu

Below is an image of the Legend Edit Menu and a description of this tool:



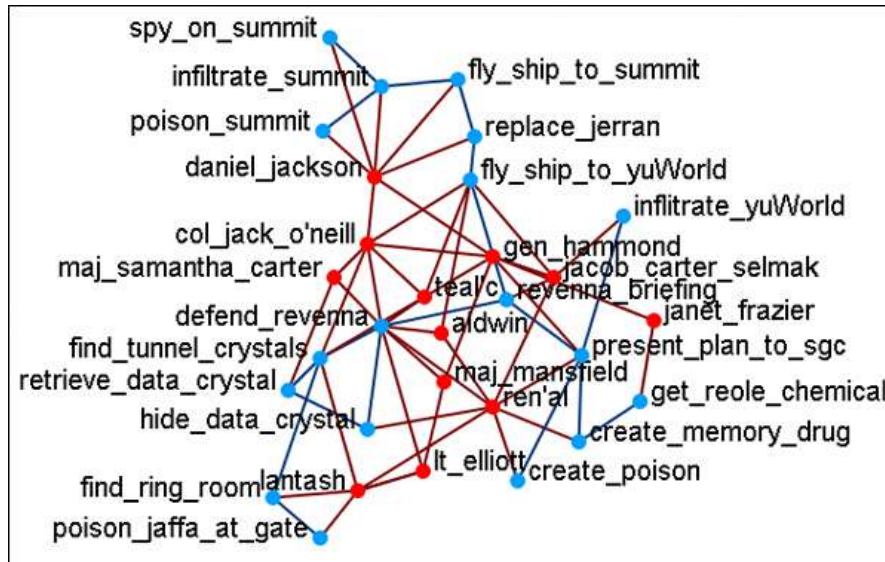
Copy Legend Image to Clipboard : Copies an image of the entire legend that can be pasted into an image-editing program.

130 Node Color

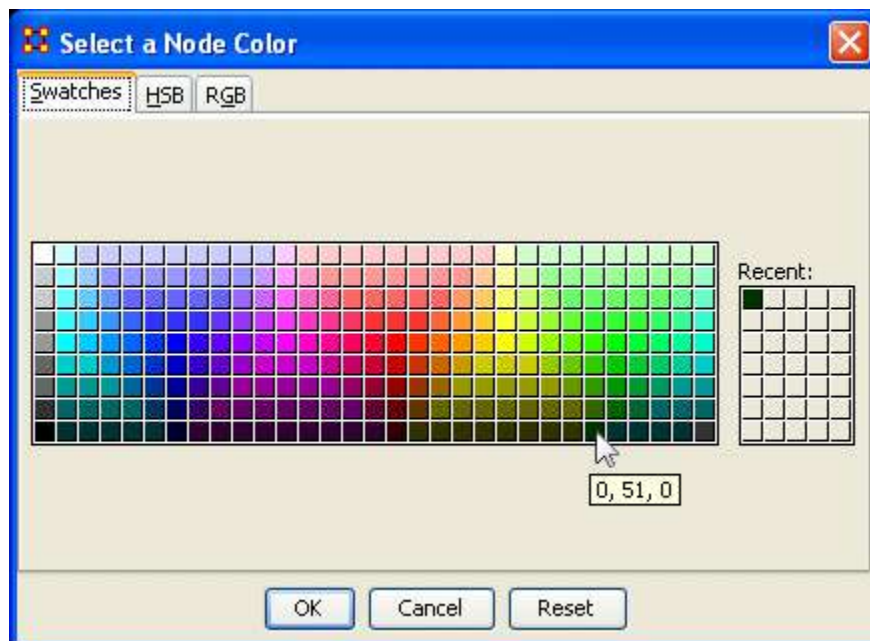
The color of a NodeSet can be changed in the Visualizer. Below are procedures for doing this task.

130.1.1 NOTE : This color change is in effect for as long as the Visualizer is open. If you close and re-open the Visualizer the colors will revert to their default colors.

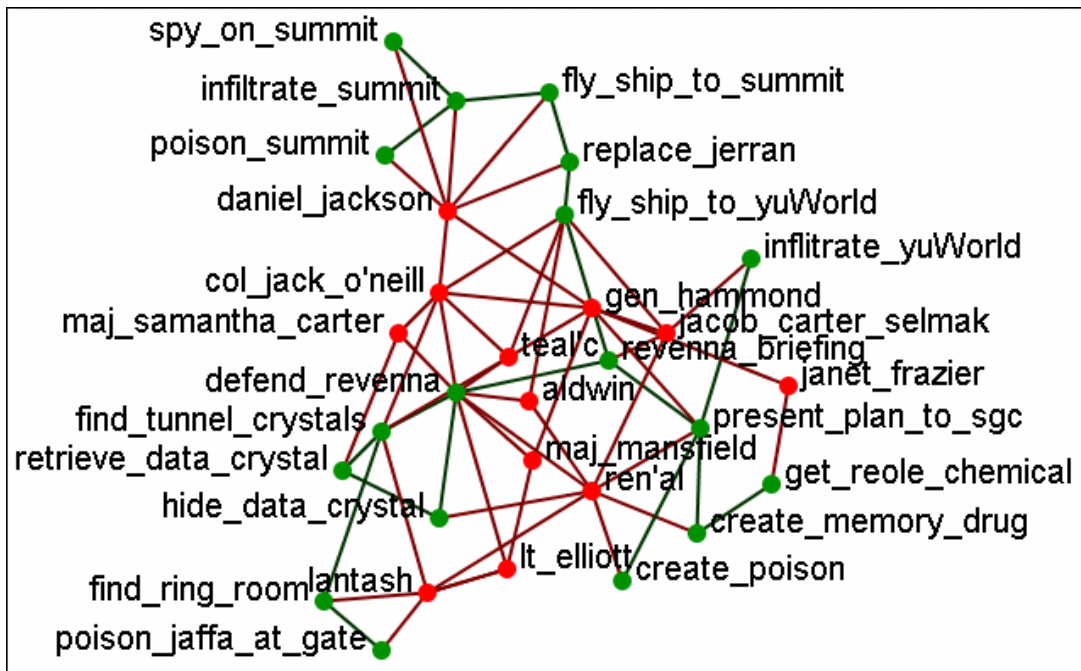
Here is a section with the default colors of red for agents and cyan for tasks.



Open the Legend window (if it's not open already) and click once on the NodeSet you want to change. This will bring up the Color Change dialog window.



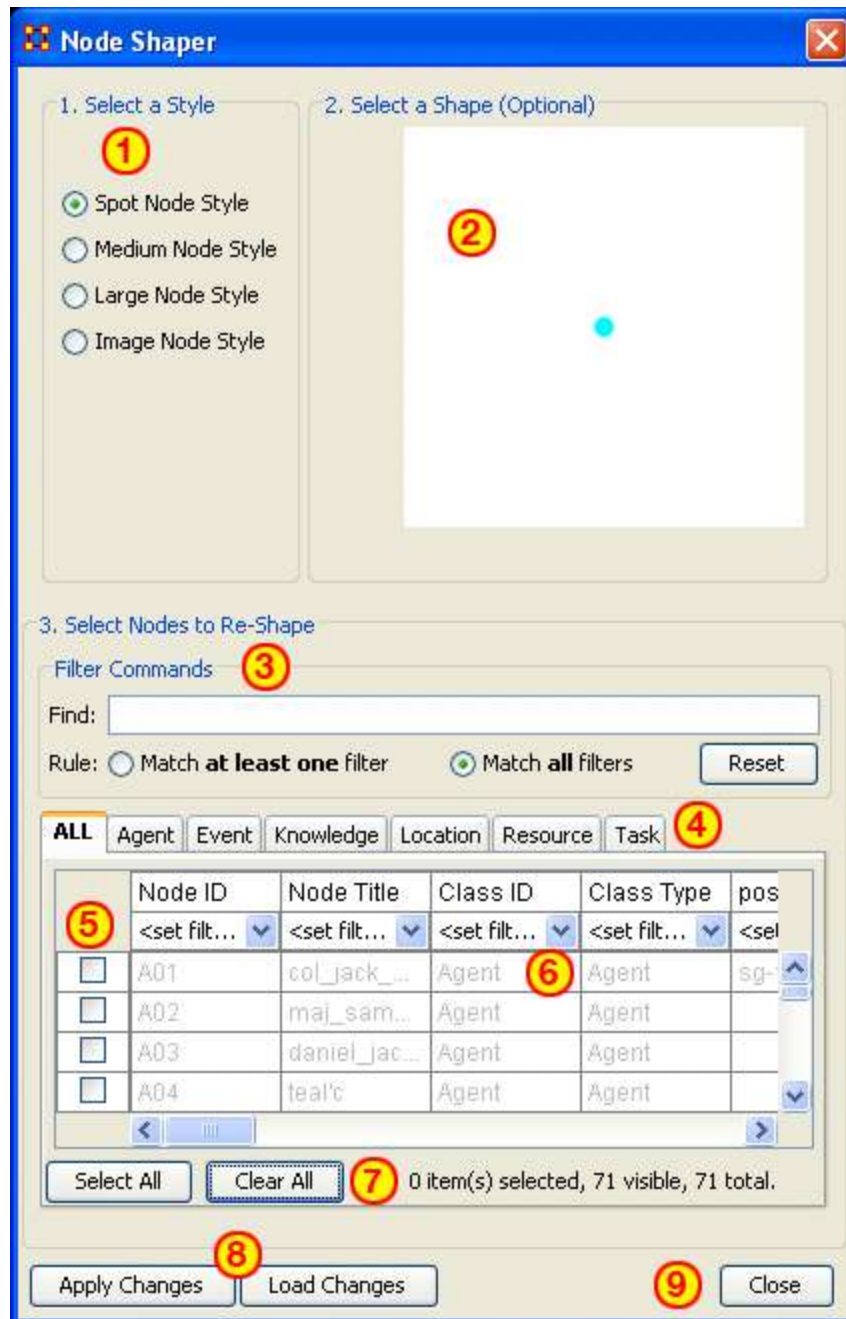
Select [OK] and the new color will be displayed for the chosen NodeSet.



The newly selected color appears in both the Visualizer and Legend windows.

131Node Shaper

The Node Shaper allows you to change the size of individual node(s) or assigning pictures. Below is an image of the Node Shaper widow and a description of how to change the shape of the nodes in your model.



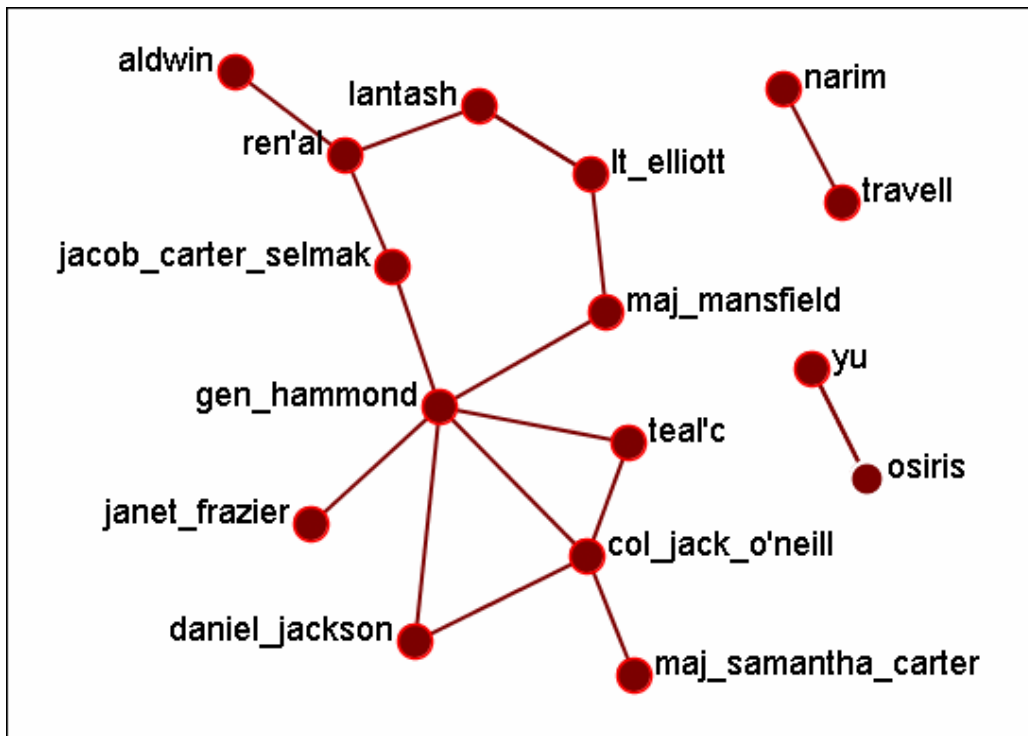
1. Select a Style : Select from three Node Style Sizes or use an image in it place of the node.
2. Select a Shape : An optional shape can be used instead of the NodeSet's default shape. The node will retain it's default NodeSet color.
3. Select Node to Re-Shape : The bottom section contains the controls for selecting which nodes to work with. Typing anything in the Find textbox will automatically filter out non-matching nodes.
4. NodeSet tabs : Select which NodeSets to view. ALL shows every node or the tabs will show only their individual NodeSets.
5. Checkboxes : Place a checkmark in the box next to the nodes you want to change.
6. Filters : Use for filtering based on individual attributes. You can filter on more than one attribute at at time. An example can be found in Create a new Meta-Network
7. Select/Clear All buttons : Will either Select or Clear all VISIBLE nodes. If a checkmarked node has been filtered out and is currently NOT visible when the Clear All button is pressed, then that node will retain it's checkmark and be affected by future changes.
8. Apply/Load Changes : After any changes have been made to the top portions selecting the [Apply Changes] buttons will cause them to be dsplayed int he Visualizer.
9. Close :

132Node Shaper Examples (using images)

132.1 Original agent x agent Network

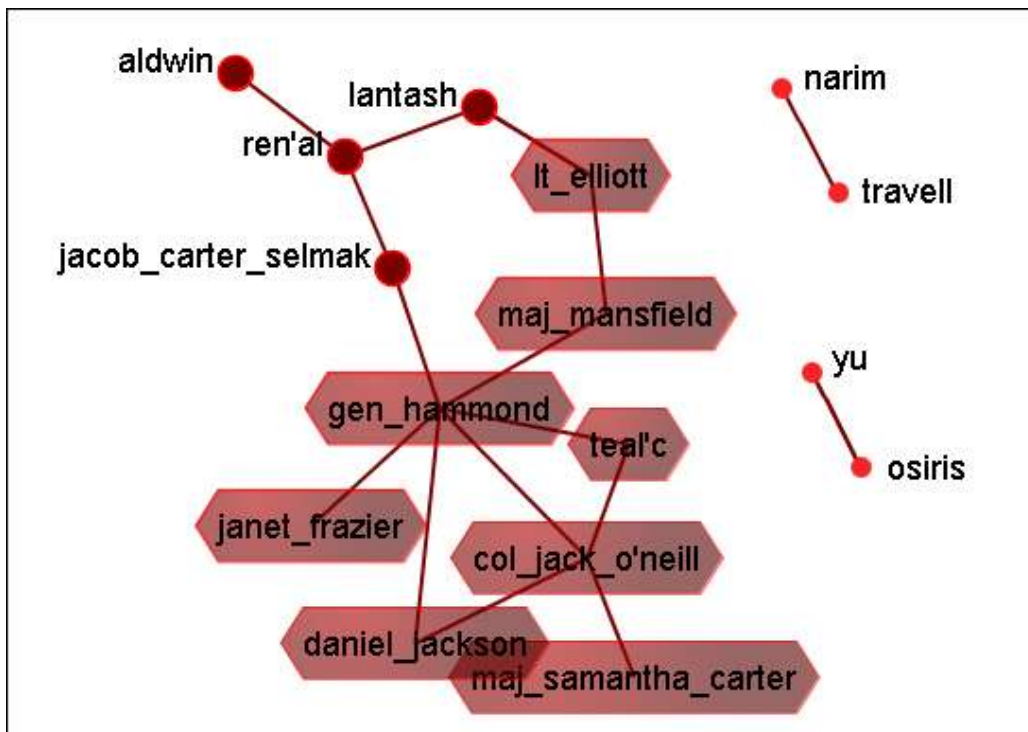
Below is the agent x agent network in the normal medium sized nodes.

We will proceed to change the shape of the nodes to varrying sizes as well as add image and picture icons to the nodes.



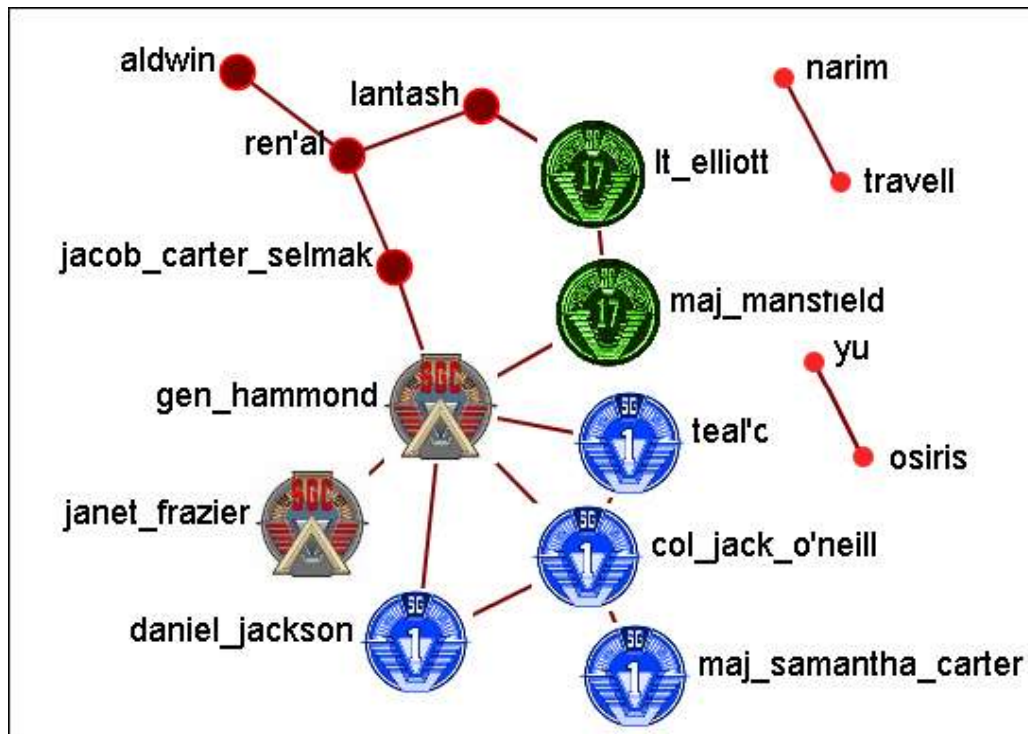
132.2 Multiple Sized Nodes

By using the Find textbox and the Filters I placed checkmarks in all members of the SGC. Then the Large Node Style was selected the the the [Apply Changes] button was pressed.



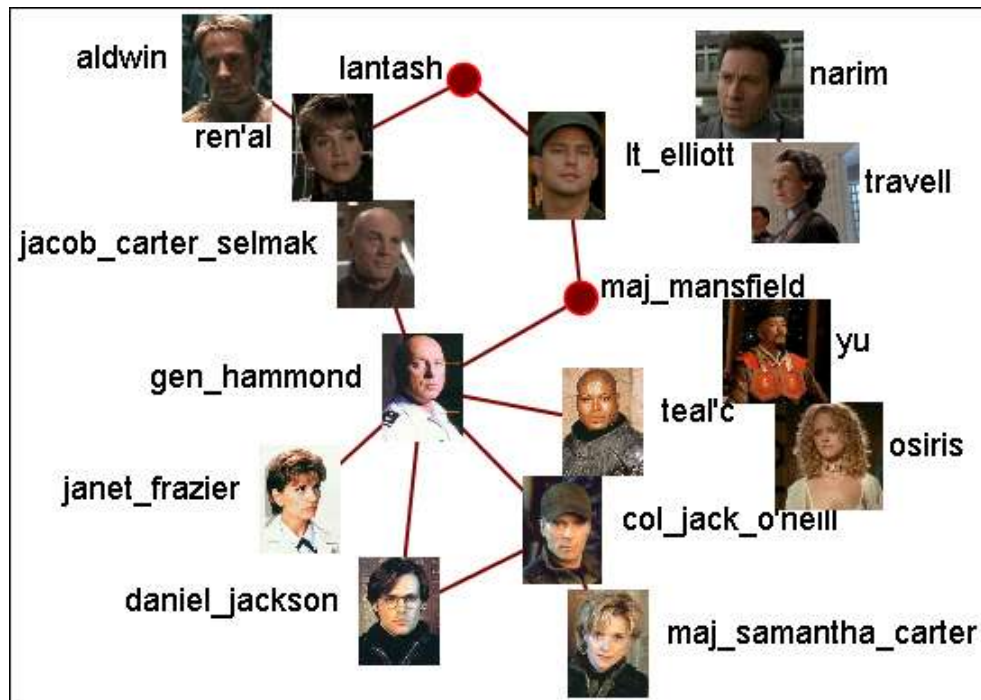
132.3 Picture Replacement

Here three different symbols were used to denote 1) the SG-1 team (the blue circles), 2) the SG-17 team (the green circles), and 3) the SGC who are not members of either team. This was accomplished by filtering which group was to be displayed. Then checkmarks were placed and Image Node Style was selected. Then for each group an individual picture was applied to all the selected nodes together.



Lastly is the ability to assign a picture of the actual person the node represents (or location, object, etc.).

132.3.1 NOTE : It's suggested that any picture to be used should be reduced to a maximum of 40 x 40 pixels before importing as this is the size ORA will reduce it automatically.



133How the Node Shaper Changes the NodeSet

What follows are examples of how the Node Shaper changes the NodeSet.

Whenever the Node Shaper is called and a node is assigned something other than its default shape new attributes will be added to Every NodeSet, not just the NodeSet you're working with.

- Drawing Type : This will define what type of node is to be drawn, shape of image. There are three options for size (small, medium, and large) and one option for image.
- Nodes Shape : There are four large shapes (circle, rectangle, ellipse, and hexagon), eight medium shapes (circle, hexagon, downtriangle, pentagon, diamond, square, uptriangle, and octagon), and one small shape.
- Image : Contains the name of the file associated with that node.

Changing one node will create these three attributes and place the default value in every node in every NodeSet. Any of these attributes can be manually changed from within the Main Interface Editor.

This is useful if you have changed many nodes and want to restore them all to their defaults quickly and easily. The quickest way is using the Copy and Paste method.

①	②	③	④
Drawing T...	Drawing T...	Drawing T...	Drawing T...
<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾
image	image	medium	medium
image	image	medium	medium
image	image	medium	medium
image	image	image	medium
small	small	small	medium
small	small	small	medium
medium	medium	medium	medium
medium	medium	medium	medium
large	large	large	medium
medium	medium	medium	medium
small	small	small	medium
medium	medium	medium	medium
large	large	large	medium
medium	medium	medium	medium
medium	medium	medium	medium
medium	medium	medium	medium

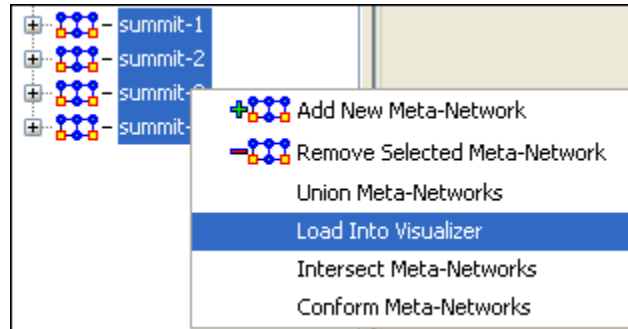
Column "1" contains the modified values. In column "2" three values of medium are highlighted and copied using Ctrl-C. In column "3" the cursor is moved to the top cell and Ctrl-V is used to paste those three values in. In column "4" this is repeated until all values are back to their defaults.

If the Image attribute contained a filename then changing Drawing Type to image will relink that file to the picture. Any of the four Drawing Type values can be placed in this column.

134View Networks OverTime

The Networks Over Time loads multiple Meta-Networks into the Visualizer and displays them as Time Slices. What follows are procedures to do this:

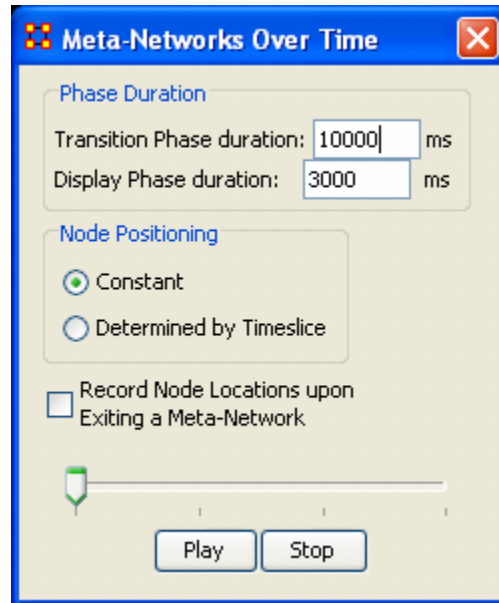
First, highlight the Meta-Networks to load into the Visualizer. For this example I divided the whole Stargate Summit network into four distinct phases. 1) The meetings; 2) What was supposed to happen; 3) What did happen; 4) The attack on the Tok'ra homeworld. These are Summit 1-4.



The dialog box appears for you to verify you've chosen the correct Meta-Networks. Place a checkbox in the ones you want or Check All. Then select [View].



To control the Over Time function from the main menu, select Tools => Networks Over Time.



The Phase Duration has two controls. Transition Phase duration sets the amount of time in milliseconds for the fading out of the previous set and the fading in of the new set. The Display Phase duration sets the amount of time in milliseconds that a set will be displayed before moving to the next set.

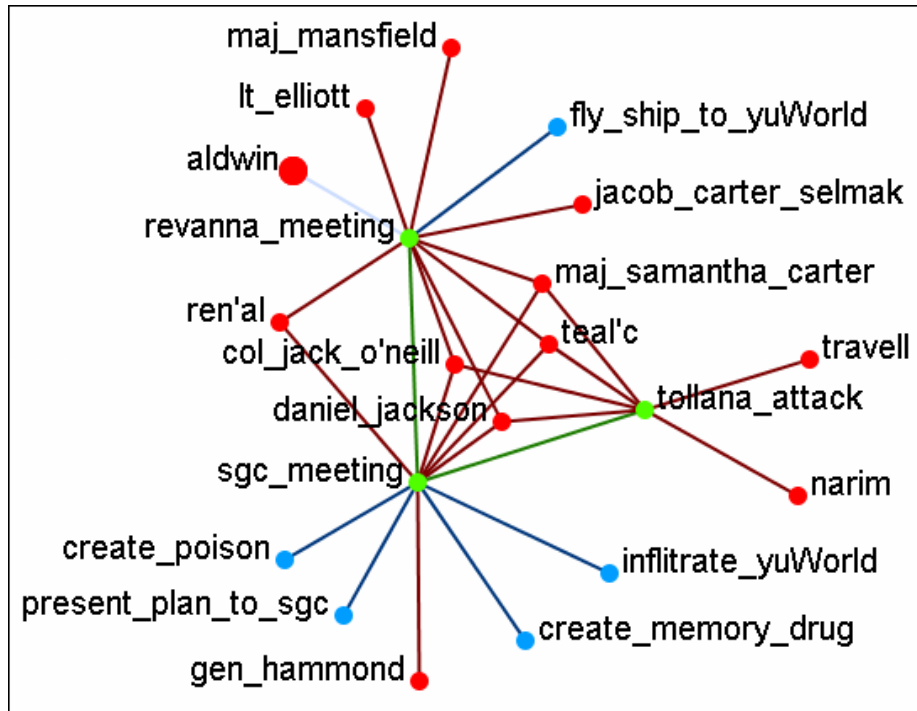
Constant maintains a node's position throughout all Timeslices. Determined by Timeslice allows you to move a node independently in each Timeslice.

Record Node Locations upon Exiting a Meta-Network maintains a node's position when changing Timeslices. **NOTE:** It does not maintain the node's positions after you exit the Visualizer. Upon returning to the Visualizer all nodes will be in default positions.

The Slider bar controls which Timeslice is displayed. The buttons at the bottom, [Play] and [Stop] control the motion display.

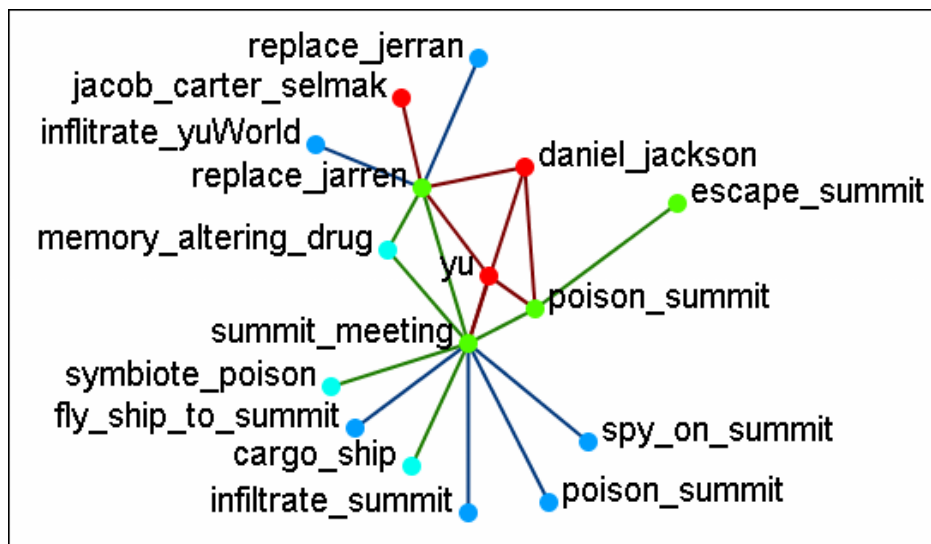
134.1 Summit-1

The initial meetings between the SGC and the Tok'ra



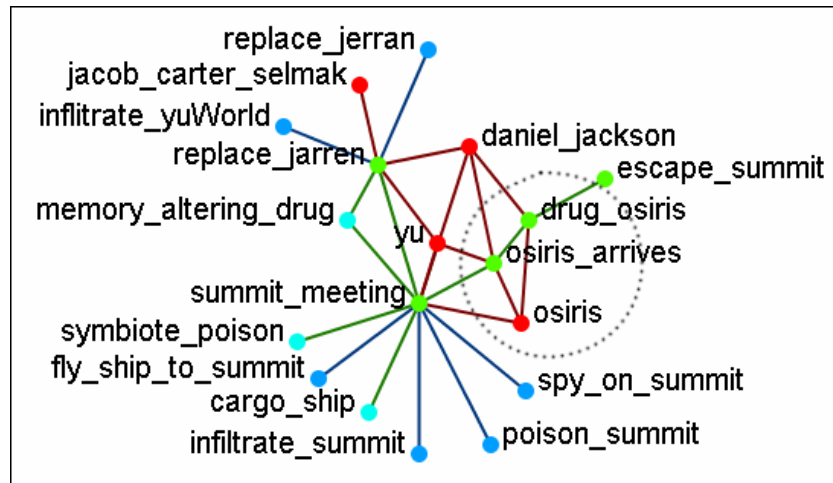
134.2 Summit-2

The plan as it was **supposed** to go



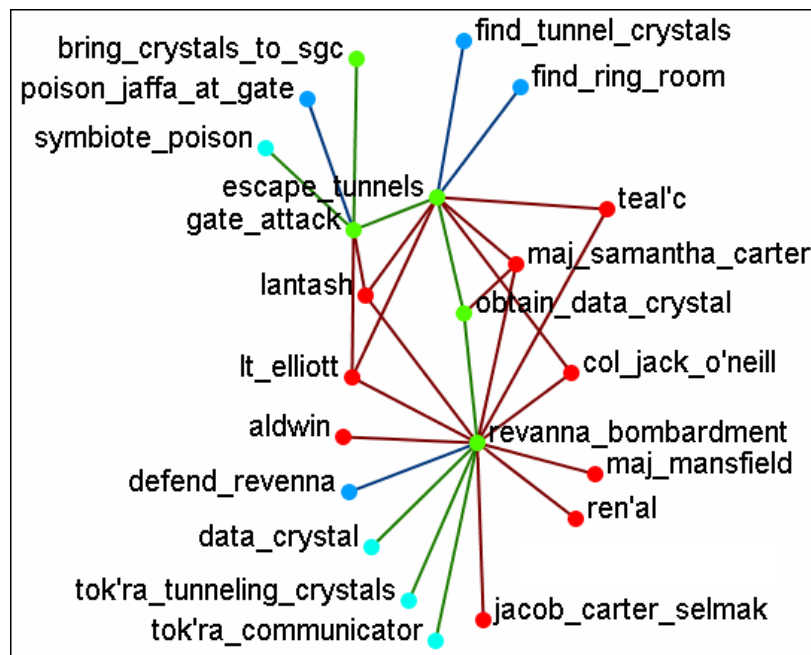
134.3 Summit-3

What really happened when Osiris showed up unexpectedly. Instead of poisoning the Summit daniel_jackson decides to forgo that action after hearing the information from Osiris. He's almost found out but still escapes.



134.4 Summit-3

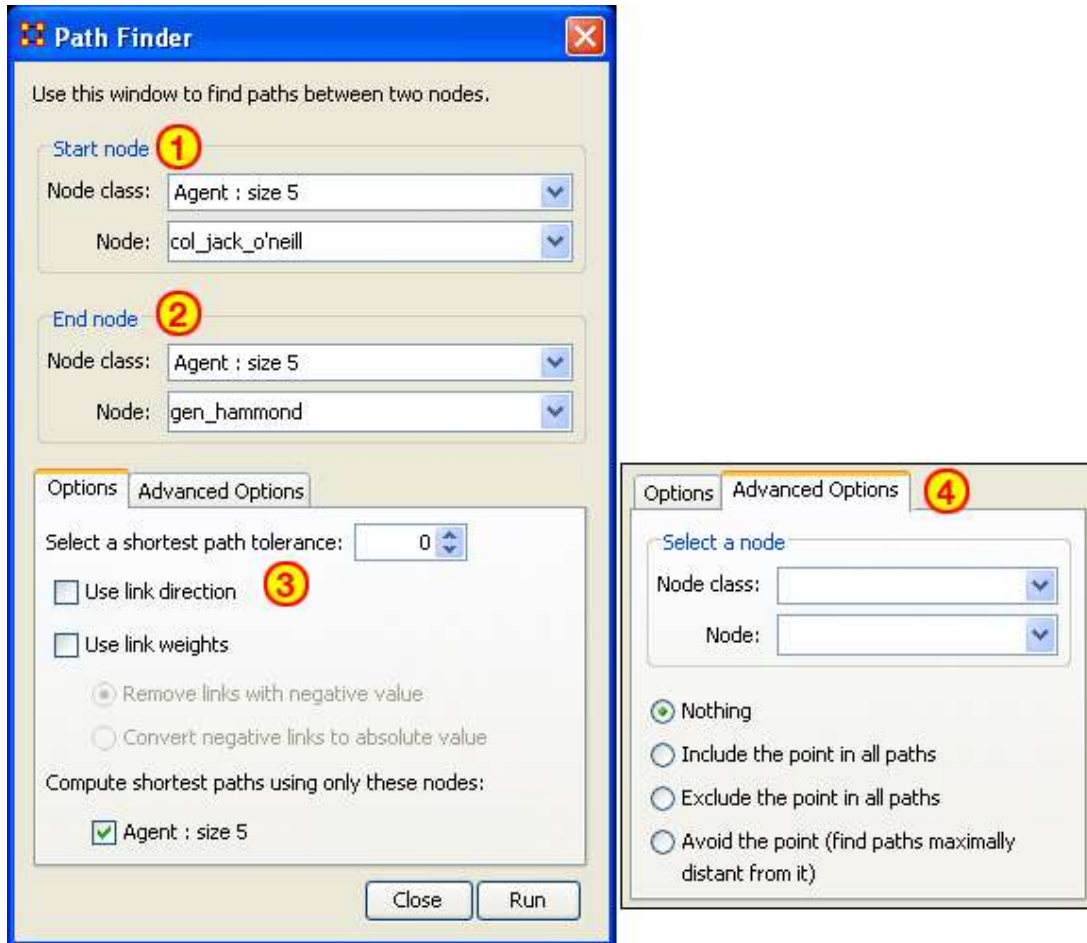
What was happening back on Revenna while daniel_jackson was at the Summit.



134.4.1 NOTE : Measures and reports run on these multi-MetaNetworks are for all connexions, not the individual MetaNetworks.

135The Path Finder

The Path Finder is used to find, not only, the shortest path between two nodes but also paths to other nodes when particular situations occur. Below is an image of the The Path Finder tool and a description of its various elements.



135.1 The interface contains four sections:

Start node : Select the NodeSet/Node to begin the path.

End node : Select the NodeSet/Node to end the path.

Options : Options regarding link parameters and which NodeSets to use.

Advanced Options : Options regarding whether, and how, to use one particular node within the set.

135.2 Using only Agent nodes (tolerance = 0)

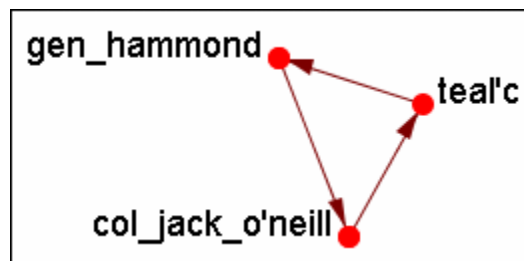
Using only the Agent NodeSet the pathway requires three intervening nodes.

	col_jack_o'Neill	maj_samant...	daniel_jackson	teal'c	gen_hammond
col_jack_o'Neill	0.0	0.0	1.0	5.0	0.0
maj_samant...	1.0	0.0	1.0	0.0	0.0
daniel_jackson	-1.0	0.0	0.0	-1.0	0.0
teal'c	0.0	0.0	0.0	0.0	1.0
gen_hammond	-5.0	0.0	0.0	0.0	0.0

135.2.1 NOTE : For this example the values in the Network have been altered from the regular values.

135.3 Tolerance of "1", nothing else checked.

135.3.1.1.1 Shortest path: 1



135.3.1.2 There is the direct link from gen_hammond to col_jack_o'Neill and the secondary pathway with teal'c in the middle.

135.4 Use link direction

135.4.1.1.1 Shortest path: 2

The path direction must lead from the source to the target.

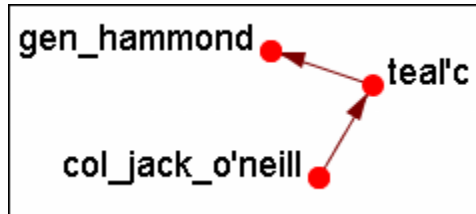


135.4.1.2 The link from gen_hammond to col-jack-o'Neill is removed as it's a directional link in the wrong direction. The shortest link is "2".

135.5 Use link weight (Remove links with negative values)

135.5.1.1.1 Shortest path: 6

135.5.2 Use link weights finds the shortest path from A to B using minimal weights as opposed to minimal number of links. Also the shortest path is the total of the link weights — not the number of links total.

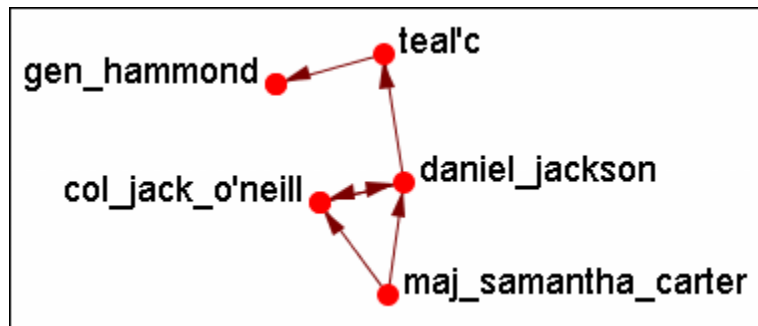


135.5.2.1 The shortest path is from col_jack_o'neill to teal'c (5) then from teal'c to gen_hammond (1) for a total of "6".

135.6 Use link weight (Convert negative links to positive values)

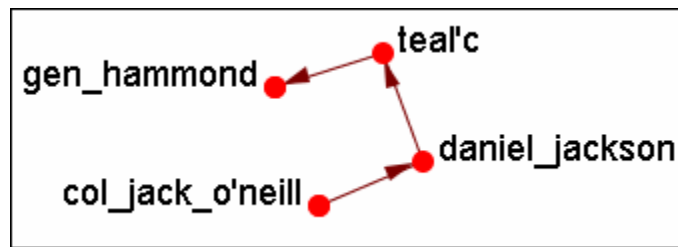
135.6.1.1.1 Shortest path: 3

Uses the absolute values of numbers. A negative number becomes a positive number.



135.7 Use link direction and link weight with absolute values

135.7.1.1.1 *Shortest path: 3*

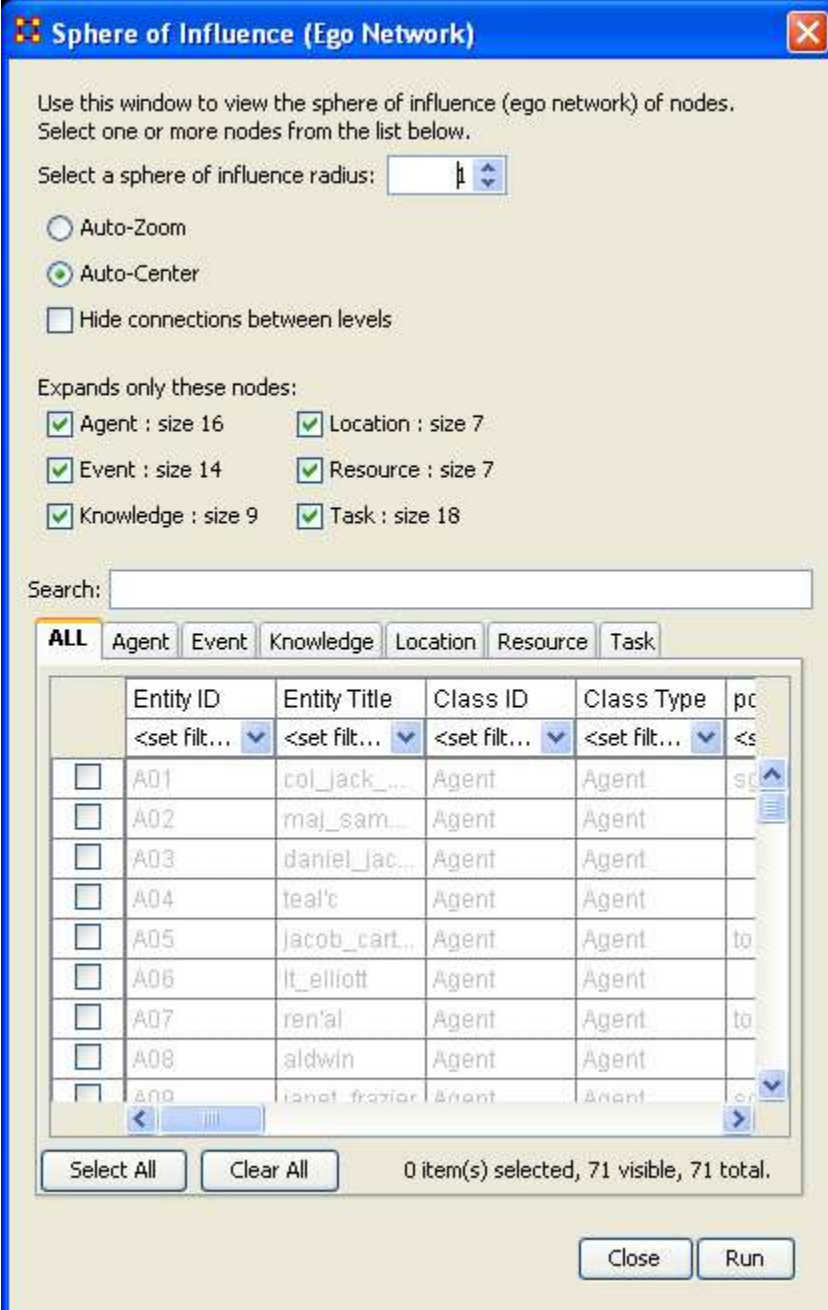


136 Sphere of Influence

Each node within a network has a unique Sphere of Influence or Ego Network. Essentially it's a direct relationship with it's neighbors as a function of specified path length. The ORA Visualizer allows you to focus on this relationship by creating an Ego Map centered on any particular node you choose.

From the Visualizer's Main Menu select Tools => Sphere of Influence.

The following dialog box will then appear. From here you can select the Size of your sphere's influence, the nodeSets, and Key Sets to use.



Sphere of Influence (Ego Network)

Use this window to view the sphere of influence (ego network) of nodes.
Select one or more nodes from the list below.

Select a sphere of influence radius:

☐ Auto-Zoom
☒ Auto-Center
☐ Hide connections between levels

Expands only these nodes:

☒ Agent : size 16 ☒ Location : size 7
☒ Event : size 14 ☒ Resource : size 7
☒ Knowledge : size 9 ☒ Task : size 18

Search:

ALL Agent Event Knowledge Location Resource Task

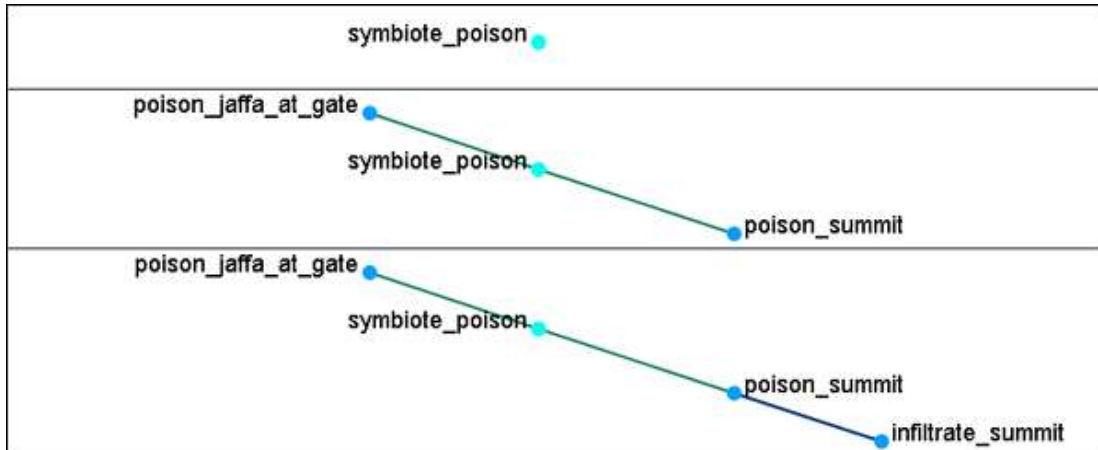
	Entity ID	Entity Title	Class ID	Class Type	pc
<input type="checkbox"/>	A01	col_jack_...	Agent	Agent	sc
<input type="checkbox"/>	A02	maj_sam_...	Agent	Agent	
<input type="checkbox"/>	A03	daniel_jac...	Agent	Agent	
<input type="checkbox"/>	A04	teal'c	Agent	Agent	
<input type="checkbox"/>	A05	jacob_cart...	Agent	Agent	to
<input type="checkbox"/>	A06	lt_elliott	Agent	Agent	
<input type="checkbox"/>	A07	ren'al	Agent	Agent	to
<input type="checkbox"/>	A08	aldwin	Agent	Agent	
<input type="checkbox"/>	A09	janet_frazier	Agent	Agent	or

Select All Clear All 0 item(s) selected, 71 visible, 71 total.

Close Run

136.1 Select a sphere of influence radius

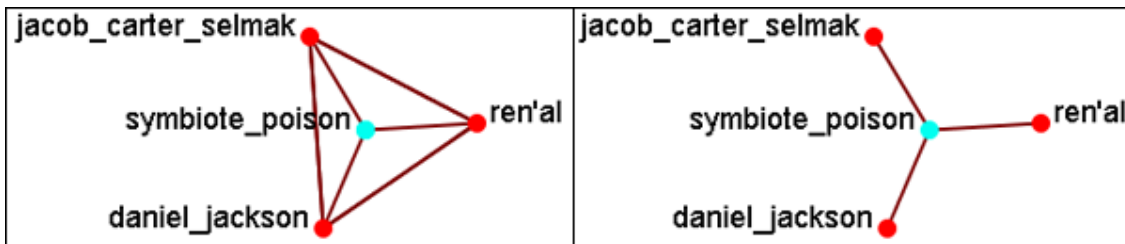
The drop down box allows you to choose the path length for a particular node(s). The value starts out at 0. Below is an example of a radius of 0, 1, 2, and 3. In many other cases the links will branch out as you increase the radius.



Auto-Zoom : Maximizes your ego network within the Visualizer.

Auto-Center : Keeps the visualized Ego Network centered within the visualizer display.

Hide connections between levels : Removes any connections between nodes that do not have a connection to any node in the filter.



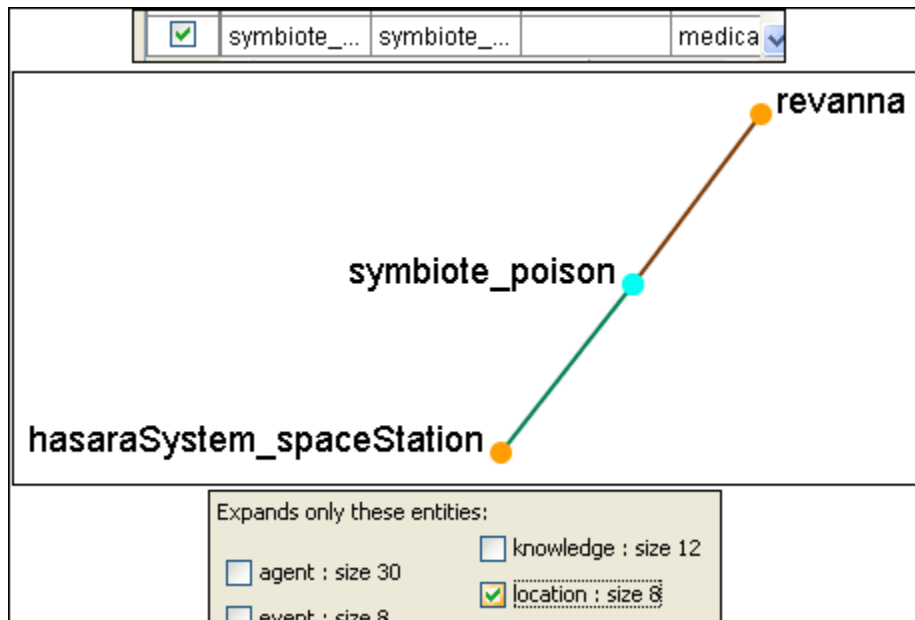
Expand only these nodes : Allows you to select the components you wish to have displayed in a node's Sphere of Influence.

Filter Commands : Used for selecting the filters to use on the current visualization.

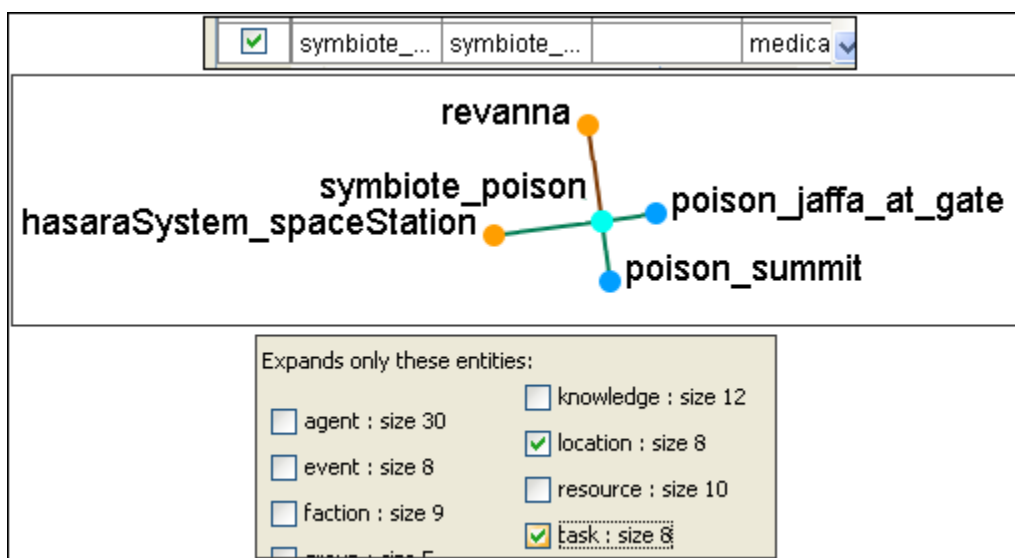
Node selection table : Allows the selection of individual nodes for visualization. First selected is symbiote_poison in the bottom table. Then the NodeSets events and locations were added. Only the nodes that are linked to the original symbiote_poison are displayed in the visualizer.

136.2 A Sphere of Influence Example

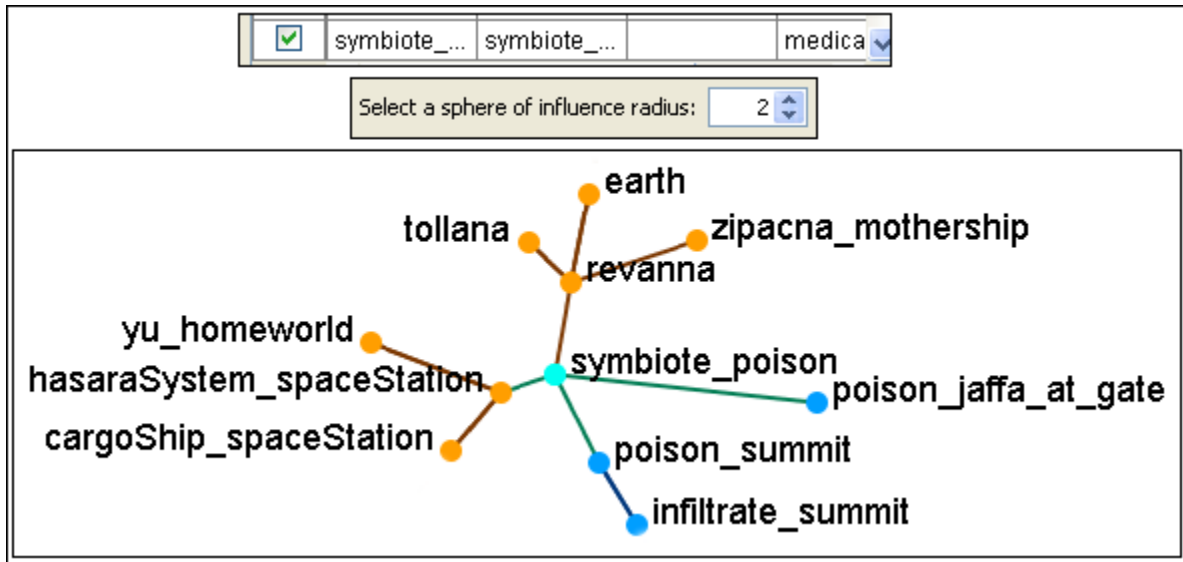
This example will show how to take one node and expand upon it to show how it is related to nodes in other nodesets. First, from the table at the bottom, select a node. Here we select the `symbiote_poison`. From the Expands only these nodes: place a checkmark in location. It reveals that `symbiote_poison` is connected to two locations, `revanna` and `hasaraSystem_spaceStation`.



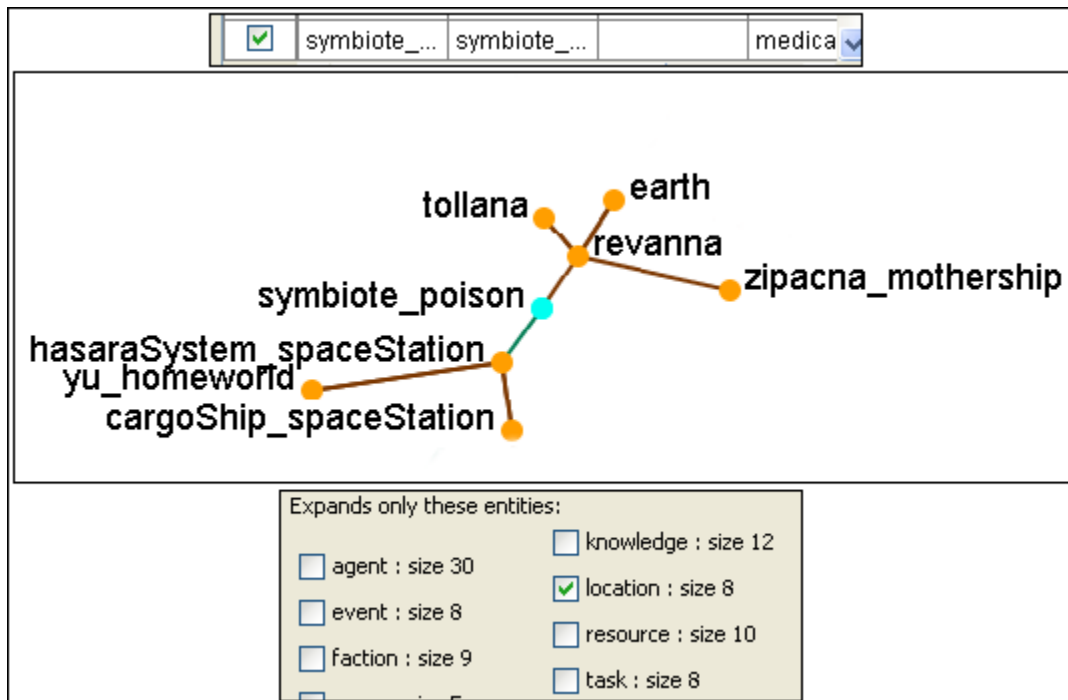
Next we'll place a checkmark next to tasks:. This reveals that there are two tasks that relate directly to `symbiote_poison`, `poison_jaffa_at_gate` and `poison_summit`.



Now that we've got a couple of nodes on the screen let's increase the radius of the sphere to 2. The tree will now display all nodes within 2 links of symbiote_poison.



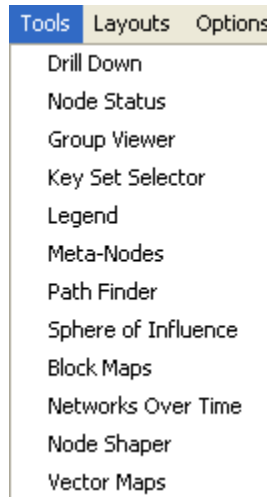
Lastly you can eliminate any nodesets by removing them from the list. Remove the checkmark from tasks: to reveal only the locations up to two links away.



The Sphere of Influence allows you to hone your search and show only the nodes you need to see.

137 Visualizer Tools

The ORA Visualizer provides a suite of tools to visually analyze your Meta-Network:



Drill Down

With the ORA Drill-Down Wizard you can quickly visualize ego networks by overall node class knowledge, tasks, resources, agents) or by choosing individual nodes from a checklist. The ORA Drill-Down Wizard is only accessible through the Visualizer:

Node Status

The Node Status Window is selected by default. It first pops-up when you select any node in the Visualizer. This window provides you with a snapshot of the currently selected node by displaying that nodes unique Attributes, Measures, and Neighbors.

Group Viewer

Allows viewing of current display to be viewed in various grouping: CONCOR, Newman, Johnson, FOG, and K-FOG

Key Set Selector

Helps put a set of arbitrary items on the screen.

Legend

Allows for toggling visibility of nodex and links on the fly.

Meta-Nodes

A Meta-Node contains multiple nodes collapsed into one. You can create Meta-Nodes based on the NodeSets in your organization, or you can create Meta-Nodes based on the attributes of the nodes. To create Meta-Nodes, you must access the Meta-Node Manager.

Path Finder

The Path Finder allows you to focus or drill down on a particular node, or multiple nodes, that you may be interested in analyzing in greater detail.

Sphere of Influence

Each node within a network has a unique Sphere of Influence or Ego Network, essentially it's direct relationship with it's neighbors as a function of specified path length.

Block Maps

Block Maps display varying intensities of data by displaying "blocks" correlating to the value of data. For instance, a block map displaying node centrality values would reserve the largest block for the node highest in that value. Color is used as well to visualize different values with the darkest color reserved for the highest value.

Block Maps can also be referred to as heat maps.

Networks Over Time

Allows you to view a version of your network across multiple time periods.

Node Shaper

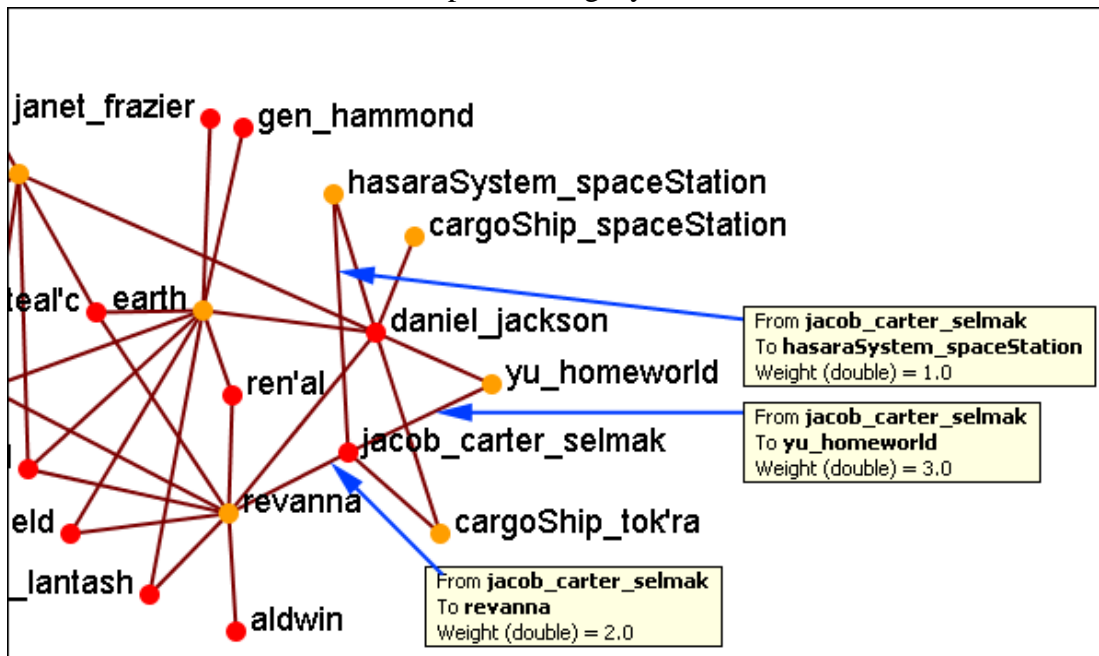
Allows the altering of nodes on an individual basis including shape, size, and image changes.

Vector Maps

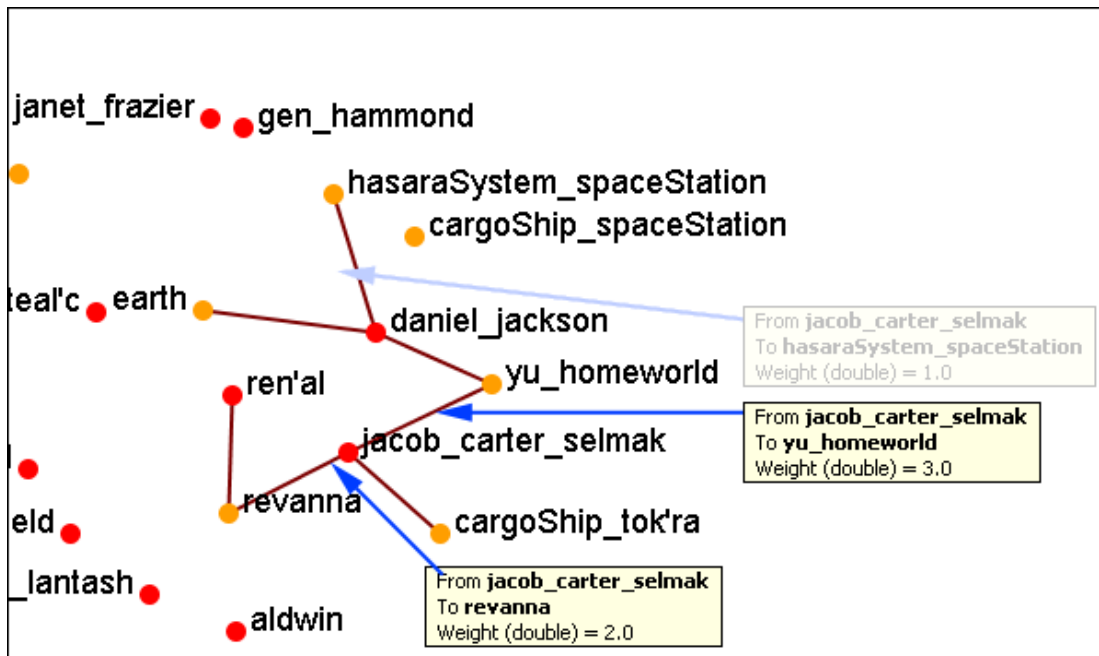
138Hide Links With Weight

ORA can visualize your network with only the more weighted links displayed. Below are procedures to accomplish this task.

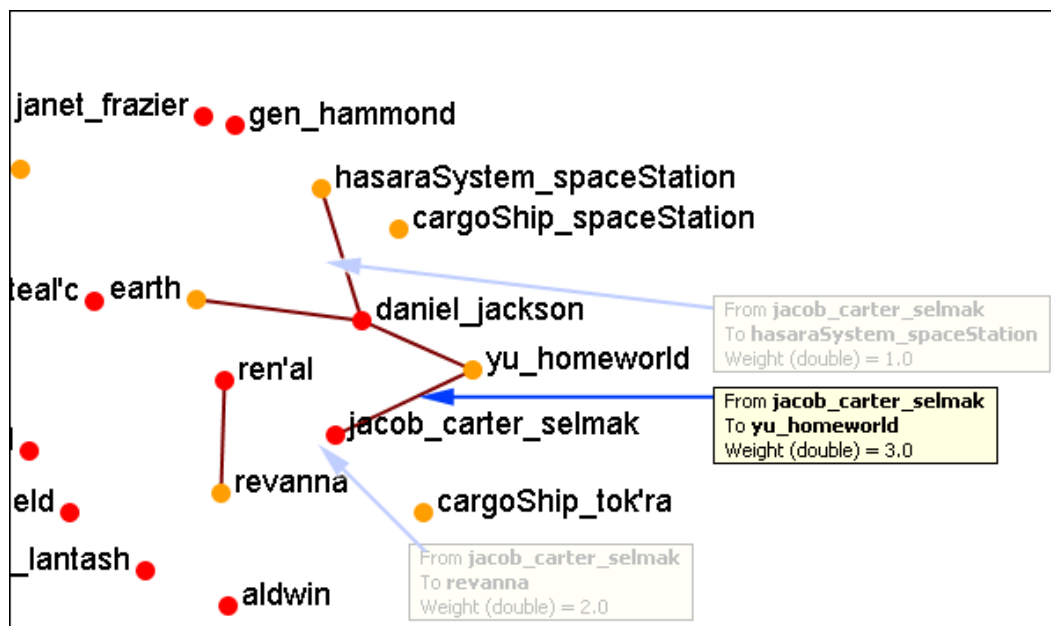
You can select to hide links either Less Than or Greater Than a certain value. Below is an agent x location network. And there are three tooltips displayed for jacob_carter_selmak for the values of 1.0, 2.0, and 3.0. We'll keep the hiding style as Less Than.



First we'll increase the value to 1.1 hiding all lower values. The link to the hasaraSystem_spaceStation is removed from view. The others, however are still on the screen.



Now let's increase the value to 2.1. This removes the link from jacob_carter to revanna.



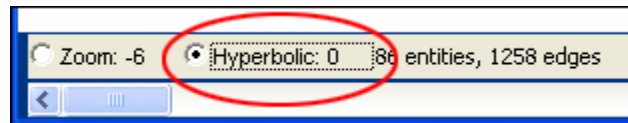
If we increases to value to 3.1 then all of the links would be removed.

In this way you can remove links which are of lesser important to concentrate on a smaller set of data.

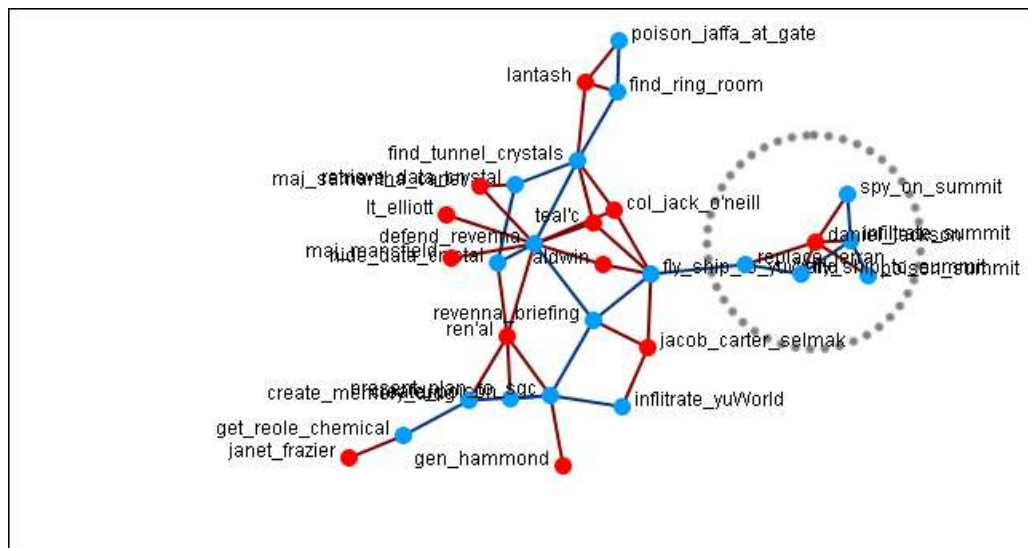
139Hyperbolic View

The Hyperbolic function creates a bulge within your visualization adding a sense of depth. By moving the slider from right to left, you can increase or decrease this bulge effect and create different depth-added views. By moving the network around the window you can create the view you need. The Hyperbolic radio button and slider can be found at the bottom of the window.

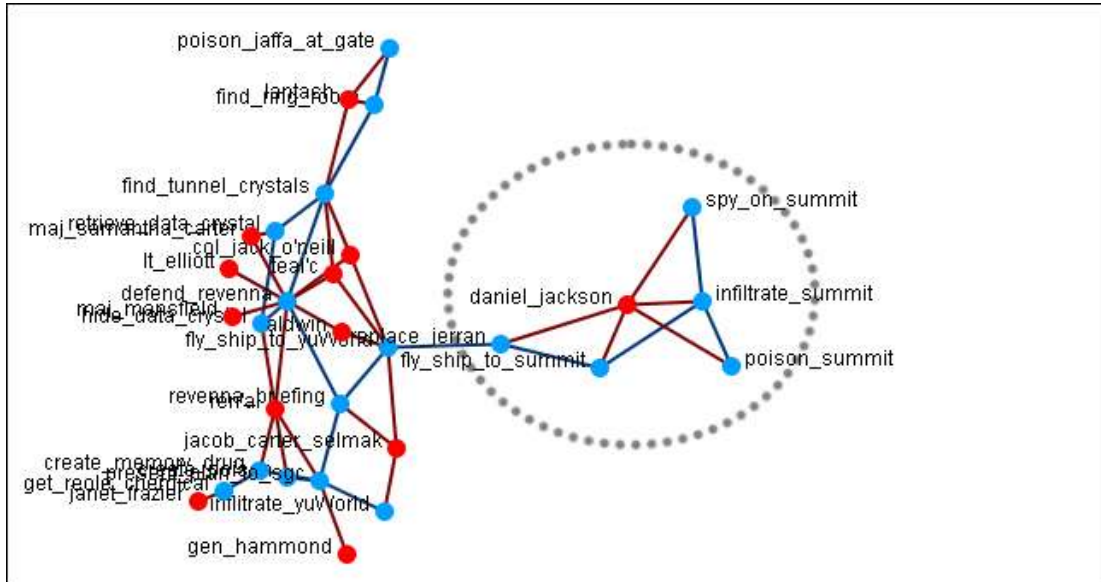
This tool is useful when nodes may be very tight on screen such as the ones in the following images. Using the Hyperbolic tool you can help space them out for easier viewing. Here is how to do so:



139.1.1.1 Note : The Hyperbolic function, when selected, converts the slider to this feature. This is also true of using the zoom and rotate functions. Use all three in conjunction to get your visualization just the way you want it. Scroll down below this screen shot for another when viewed with the Hyperbolic feature.



Select the Hyperbolic tool and move the slider to the right. Then click-and-hold on some part of the white background and move the entire network to the left. You will notice the space between the nodes begins to increase the closer they come to the center of the screen.



Now the nodes are able to be read much easier.

139.1.1.2 Note : It is useful to use this tool in conjunction with the Rotate and Magnify tools to obtain just the view you desire.

140Show / Hide Labels

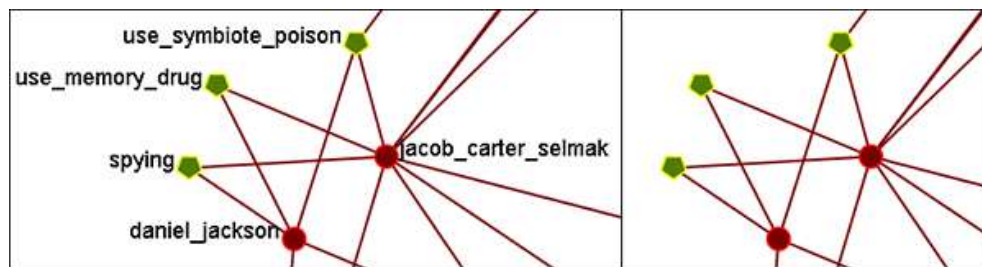
Node labels, which often prove helpful in describing Networks, can sometimes clutter a visualization. Thus, it may be necessary to eliminate labels from your visualization.

The following procedure will help clarify the screen when it is clouded by the many labels:

140.1.1 To remove labels go to Visualizer tool bar and find the Show Labels button.



This initial screen shot shows the visualizer with all the labels.

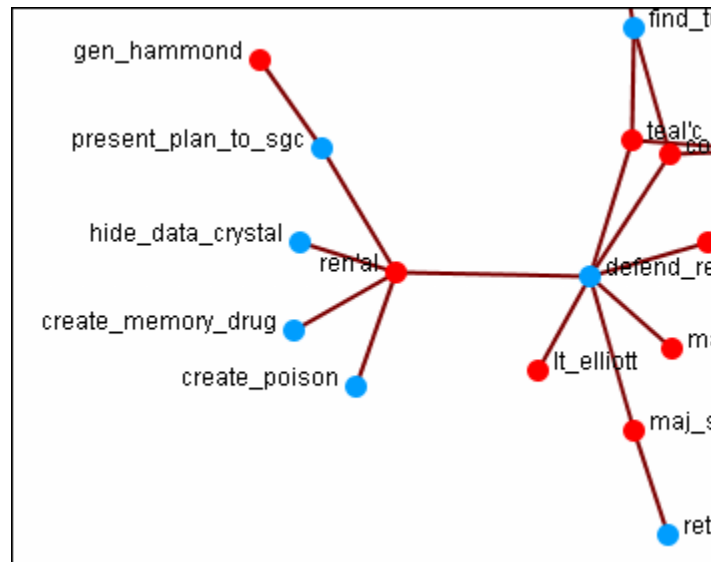


When you click the Label button on the Visualizer tool bar ORA toggles the labels on and off. Note that now a much more clearer conceptual picture of the network is produced. You can flip between the two views.

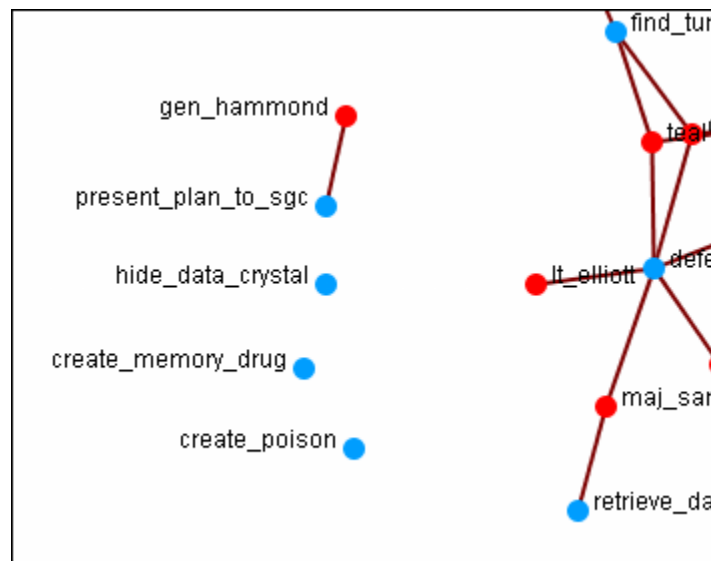
141 Removing nodes In The Visualizer

You can remove nodes directly from the ORA Visualizer by right clicking on a node and selecting Hide Node. Below is an example of removing an node using the Hide Node tool.

Find the node you want to hide. Here we will hide ren'al.



Place the cursor over the node and right-click on the node to bring up the contextual menu. Highlight Hide node. gen_hammond and the four task nodes are now separated from the rest of the network.



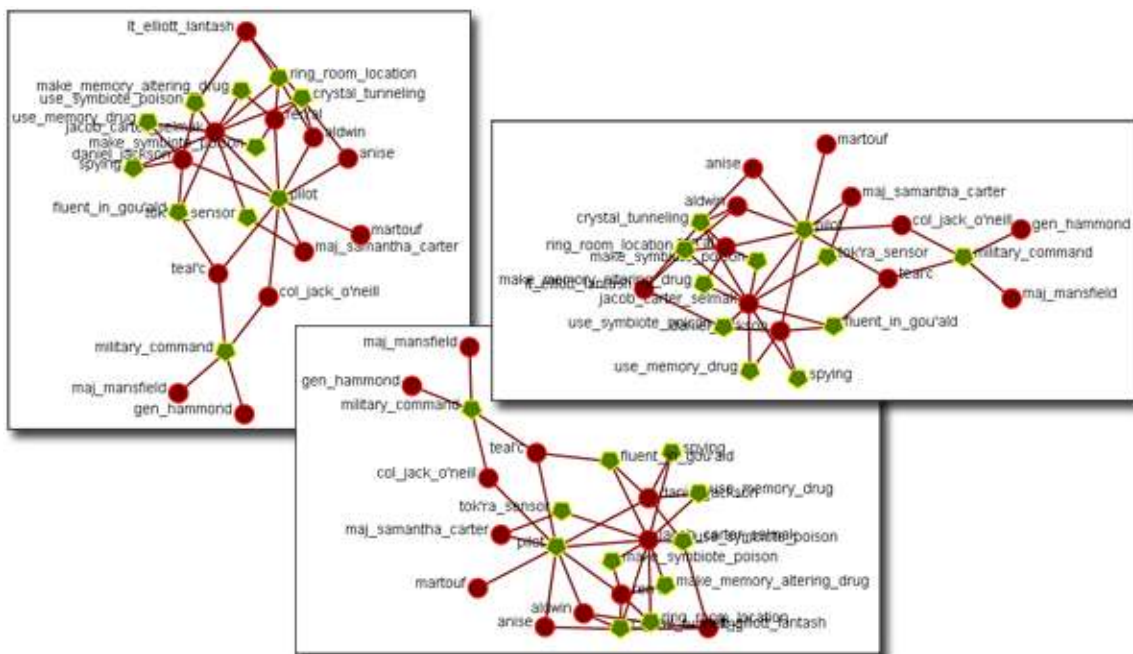
142Rotating A Visualization

You can rotate a visualization with the slider bar at the bottom of the interface or from the tool bar at the top. To do this from the slide bar, click the rotate option toward the bottom of the interface. This activates the rotate feature.

As you move the slider from the left to right, your visualization will rotate correspondingly. From the tool bar, you can click inside the rotate icon, which will turn the visualization depending on exactly where you clicked.

In the screen shot below, the yellow ellipses highlight where to access ORA's rotate tool both at the bottom and top of the visualizer interface.

Note : Use the rotate feature in tandem with the magnifying glass to find a visualization's maximum screen size.



143The Tool Bar Explained

This section explains the function of each of the toolbar's buttons.

When you first load a Meta-Network you will see the pause button depressed in the Visualizer tool bar. You can layout the Meta-Network by clicking the play button.

The visualization will space apart across the screen. This is called laying out a Network. The Visualizer is separating nodes and links that, at first, appear on top of each other.

You can pause this process again when you think the Meta-Network is satisfactorily spaced apart or you can let ORA lay out the entire Meta-Network. Your computer speed, as well as the complexity of Meta-Network, will determine how long this takes.

143.1 Copy Paste



The Copy Paste feature allows you quickly capture a visualization and save it to be pasted into another document later.

143.2 Play / Pause



The Play Pause function works very similar to the play pause feature on any device. The pause button (two vertical bars) is depressed, the Visualizer stops laying out a Meta-Network. When the play button is depressed (right pointed triangle) ORA Visualizer begins laying out the Meta-Network as described above. The red ellipse highlights on the tool bar where this feature is located and accessible.

143.3 Magnifying / Maximizing



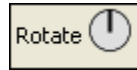
The Magnifying Glass icon with the plus sign inside it, allows you to instantly fill the Visualizer window pane with the currently rendered Meta-Network. The red circle in the screen shot above highlights where to access this feature on the Visualizer tool bar.

If there are any nodes off screen, clicking the button once will bring all the nodes into view on the screen.

NOTE : This function works well when selecting a small part of your overall Meta-Network and magnifying it to fill the visualizer screen.

143.4 Rotating The Visualization

See also Rotating a Visualization

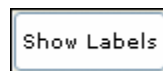


To Rotate your visualization look for the word next to the Noon-pointing sundial icon in the tool bar. This feature is another way to manipulate your visualization to fill the entire visualizer window pane.

NOTE : Use this feature in conjunction with the magnifying glass function to work your visualization into largest size possible.

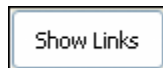
Show Labels

See also Show/Hide Labels



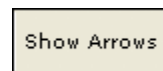
The Show Labels button allows you to toggle the labels on & off in the visualizer. Default is is ON.

143.5 Show links



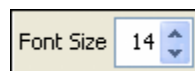
The Show Links button allows you to toggle the links on & off in the visualizer. Default is is ON.

143.6 Show Arrows

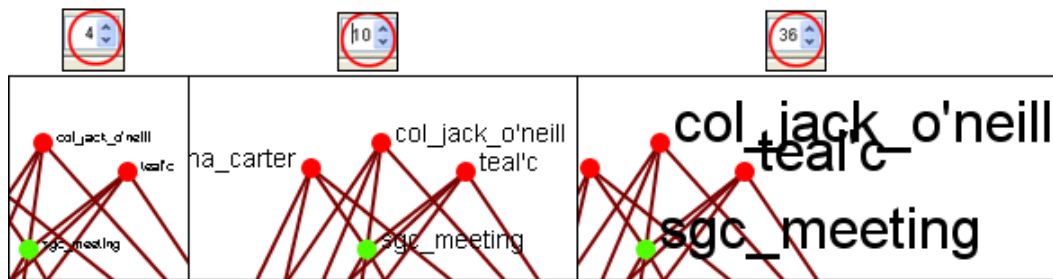


The Show Arrows button allows you to toggle the arrows on & off in the visualizer and show directional data. Default is is OFF.

143.7 Font Size

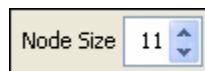


The Font Size allows for setting the size of the font in the visualizer

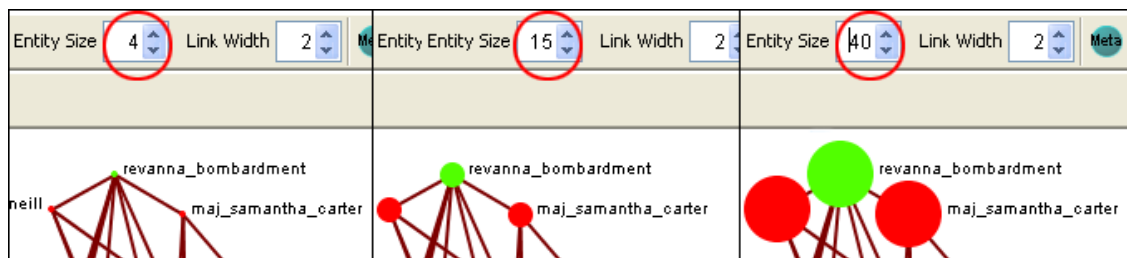


This allows you to change the size of the font to suit your needs for each individual visualizer set. It ranges from 4, which is almost unreadable, to extremely large numbers, which can also be unreadable by virtual of overcrowding. So pick the size of font that best suits your screen.

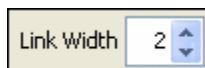
143.8 Node Size



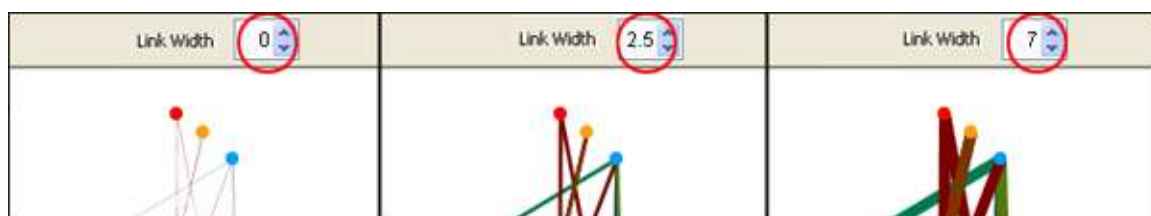
The Node Size allows for changing the node size, larger or smaller by increments of one. Four is the smallest size possible and creates a very small, almost indistinguishable dot. As the number increases it becomes easier to see the individual nodes until the number gets to a point where it can simply overpower the screen. But this gives you the ability to customize the entity size to suit your needs.



143.9 Link Width



The Link Width allows for changing the general width of the line, larger or smaller. And as the options before you can pick the exact size which best suits your needs for the display.



143.10 Meta-Node Size

See also Creating a Meta-Node

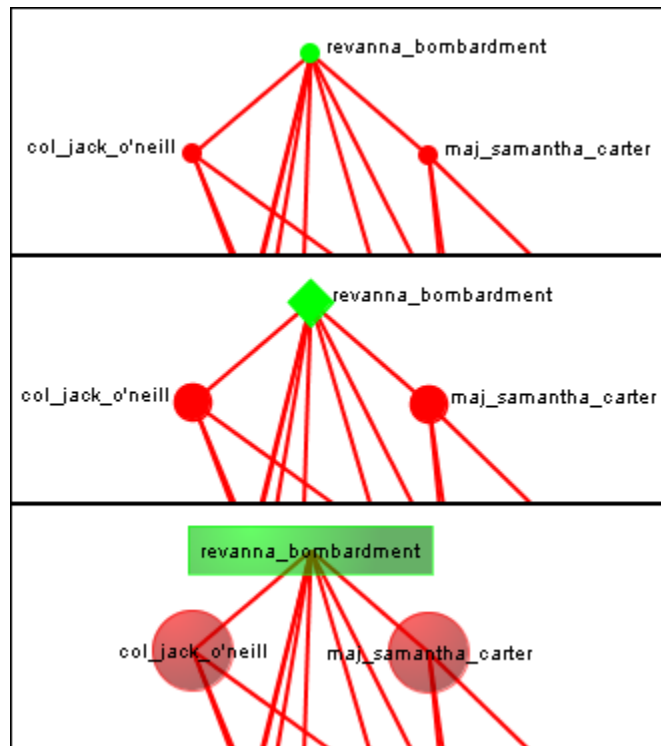


Use the Meta Node Manager to handle creating and removing Meta-Nodes.

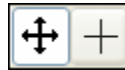
143.11 Node Sizes



The Toggle Node Size button rotates through three sizes for the nodes (as seen below).



143.12 Pointers



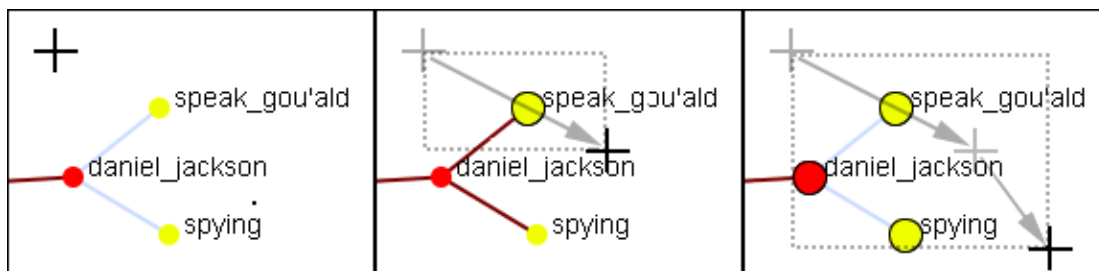
The Visualizer uses two modes of pointers.

The left pointer, Pan Image, controls the movement of the screen. Press and hold the mouse button and move the mouse to move the screen.

The right pointer, Select Nodes, selects a group of nodes. Press and hold the mouse button. Moving the mouse selects nodes within the area scanned area.

NOTE : Selecting a second set of nodes will De-Select the first set.

NOTE : Dashed marquee used in example only. Not seen in actual program.

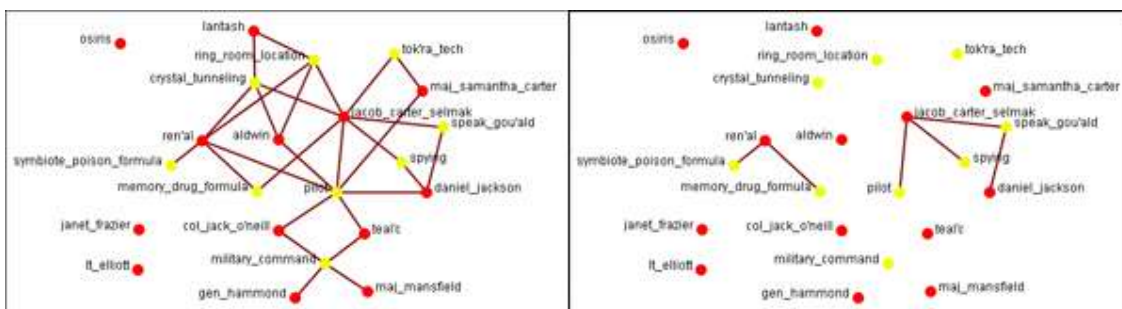


143.13 Hide Links by Weight

Hide Links by Weight

Hide links with weight:

Use the Hide Links with Weight to select which links to display. As long as there are links with different values you can hide links of smaller values leaving only the more important links visible. This can assist in seeing links that might normally be too cluttered to view. Below left is a Meta-Network with all links in view. Below right is the same Meta-Network with links less than 2.0 hidden.

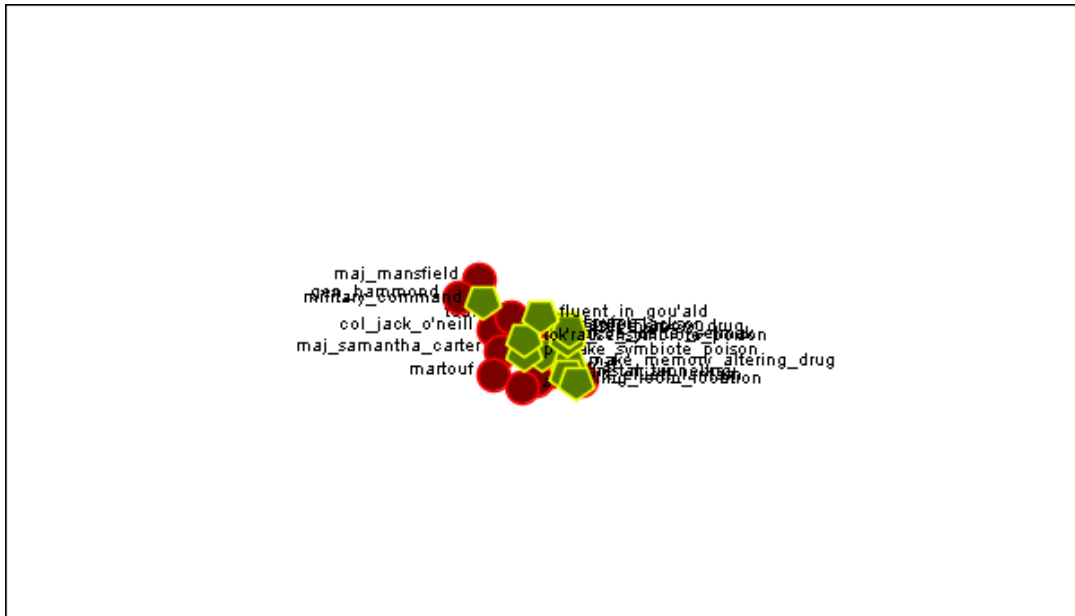


144 Zooming

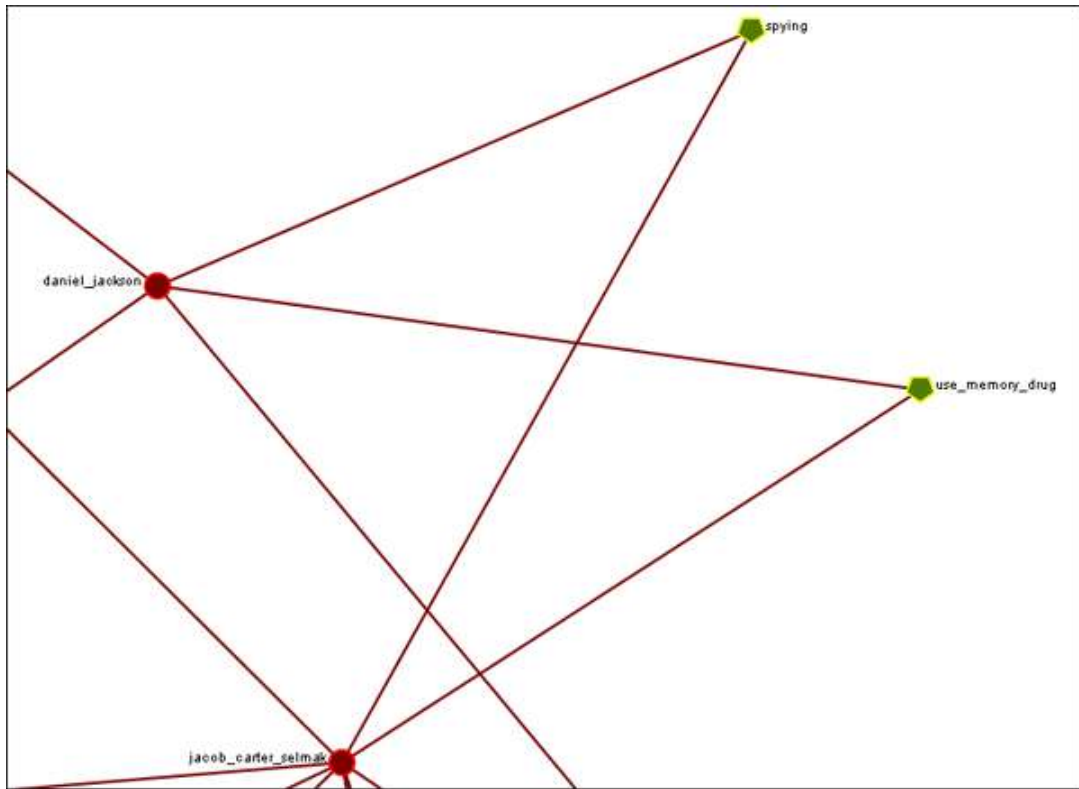
At the bottom of the Visualizer interface is a sliding zoom bar (image below). You can drag the scrollbar left (to zoom out) or right (to zoom in).



In the screenshot below the zoombar has been set to the far left, the absolute zoom out possible. At this point very little is distinguishable.



In the next shot the zoombar has been placed almost to the far right, absolute zoom in. It allows for extreme closeups of various parts of the Meta-Network.



Note : Clicking on the Magnifying glass in the Visualizer tool bar will set the view to include all visible nodes.

145FOG — Fuzzy Overlapping Groups

The ORA Visualizer can locate FOG Groups (Fuzzy Overlapping Groups) within your MetaMatrix. To access the ORA Compute Fog Groups you must first be working in the Visualizer.

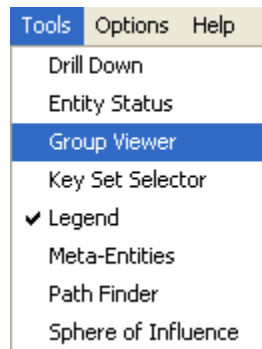
FOG indicates that nodes can belong to more than one groups in varying strengths and that there is a likelihood that those nodes will participate in events associated with the groups it is connected to.

You will be presented with the normal visualizer display.

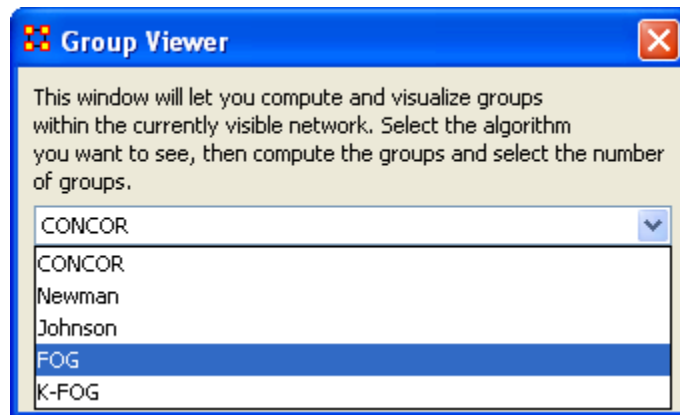
Before you start it is a good idea to Show link Weights. This will assist you in seeing more clearly the strength of the connections from each node to each group.

From the Visualizer menu select Option => Show link Weights

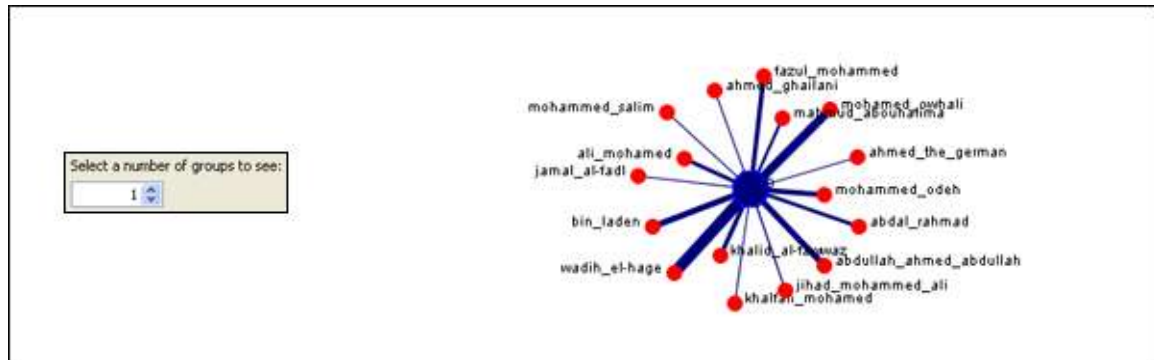
From the Visualizer menu select Tools => Group Viewer



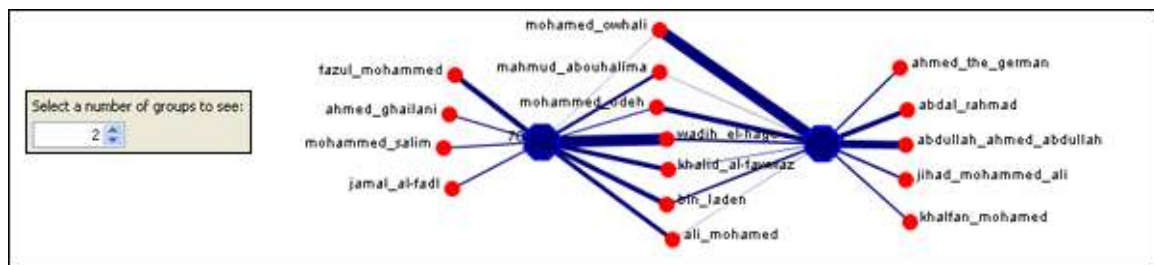
After the Group Viewer appears select FOG from the drop-down menu. Then select the [Compute] button.



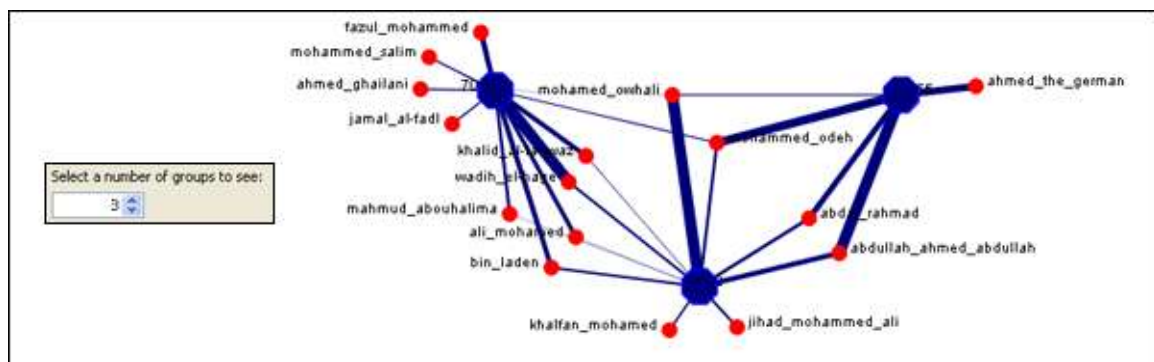
The display starts out with all agents connected to one single group. You'll notice that some links are weighted heavier than others.



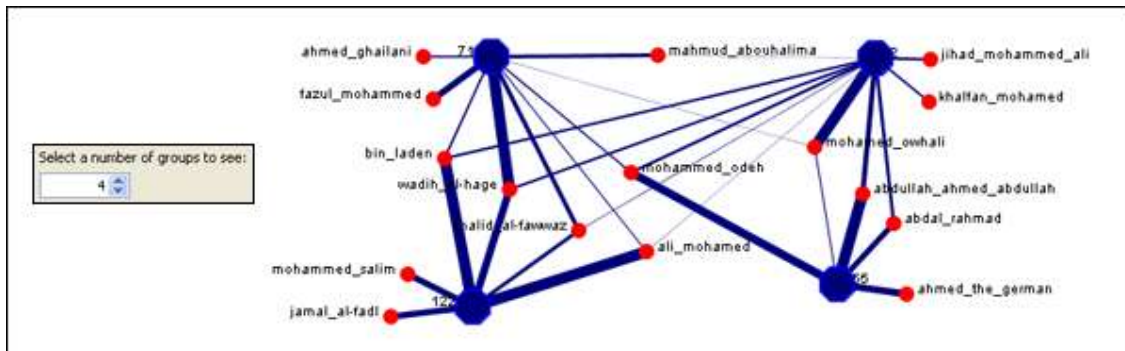
Under Select a number of groups to see: increase the number to 2 groups. For this example let's concentrate on ali_mohamed. At 2 groups he is connected to both of them. Thusly he still has contact with the entire network. His connection with the group on the left is stronger than his connection to the group on the right.



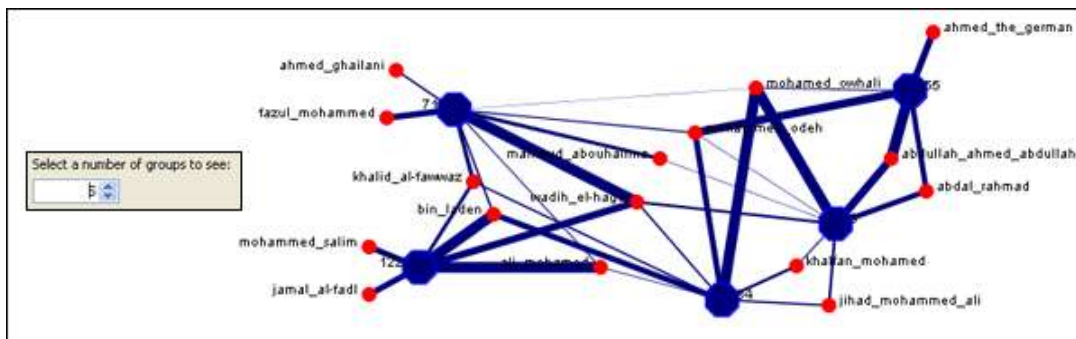
Now let's increase the display to 3 groups. ali_mohamed is still connected to 2 groups but there is a third group he is not connected to.



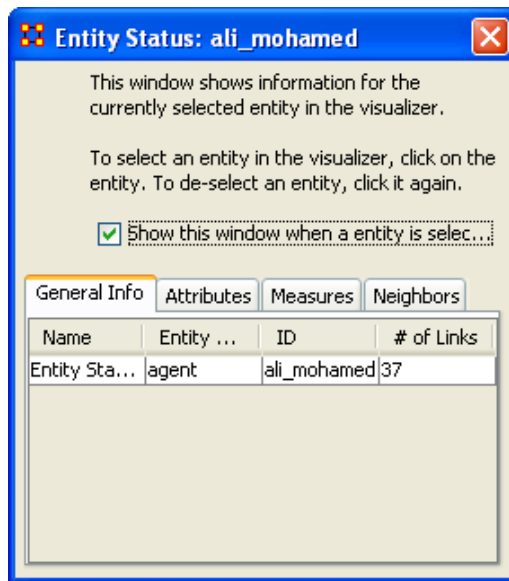
After an increase to 4 groups you can see that ali_mohamed is still connected to basically the same people as before but the grouping is again changed and ali_mohamed is connected to 3 of the 4 groups. You'll notice that the strength of the link to the group in the lower left is the strongest connection and he has no connection to the group in the lower right.



Our final increase to 5 groups shows little change to the groups on the left but the groups that ali_mohamed are not connected to have split into 2 separate groups.

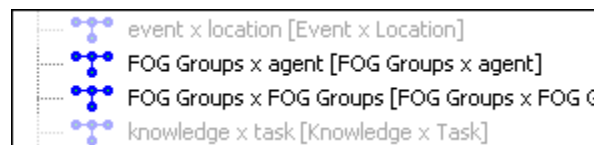


By left-clicking on any node or group you bring up the Node Status dialog box from where you can retrieve information about it's attributes, measures, and neighbors.



145.1.1 IMPORTANT!

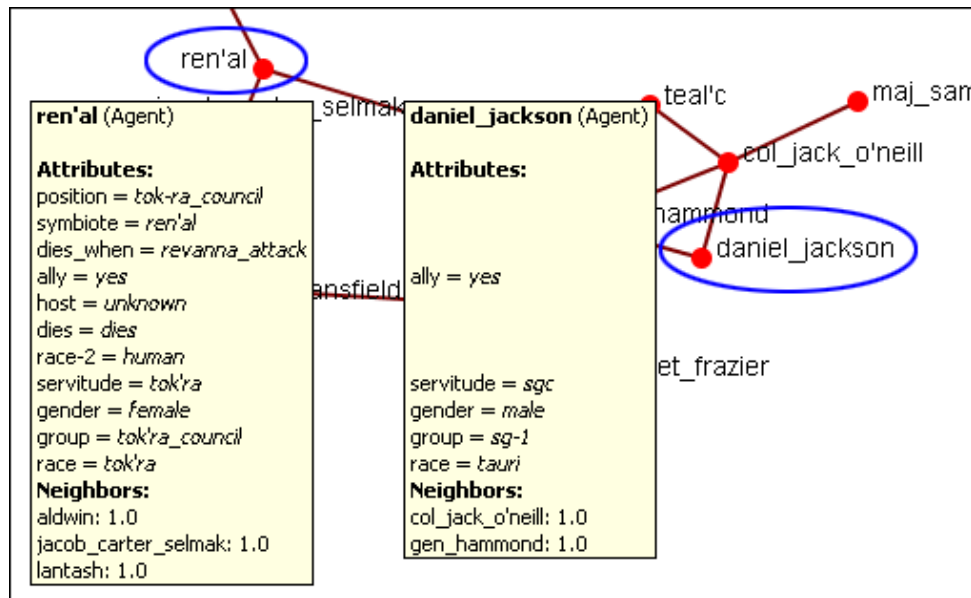
After you run the the FOG Group viewer there are Node Sets and Graphs that are created in the Matrix. These will be displayed in any future work in the Visuzlizer. If you do not need them after you are done with the Group Viewer then don't forget to delete them. Deleting the Node Set for the FOG group will delete any associated Graph.



146MouseOvers

When you pass the pointer over any Node int he visualizer a yellow tooltip box will appear showing information on links to other nodes as well as values for measures than have been run.

Below is a screenshot comparing two mouseovers.









Attribute: If an attribute is empty ORA will leave a blank line for that attribute. Only if the attribute has a value will it be displayed.

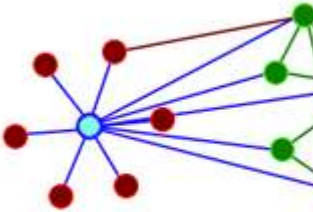
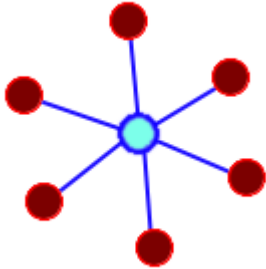
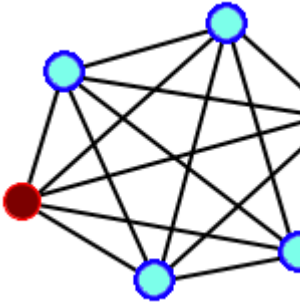
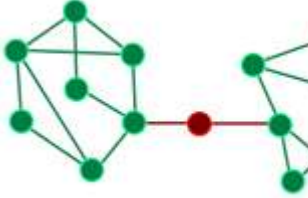
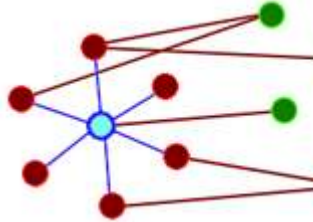
Neighbors: displays all the links to other nodes.

The option to turn the mouseovers ON or OFF can be found on the menu at Options => Show Mouse Overs. The checkmark denotes whether or not the mouseovers are active.

147 Visualizer Patterns

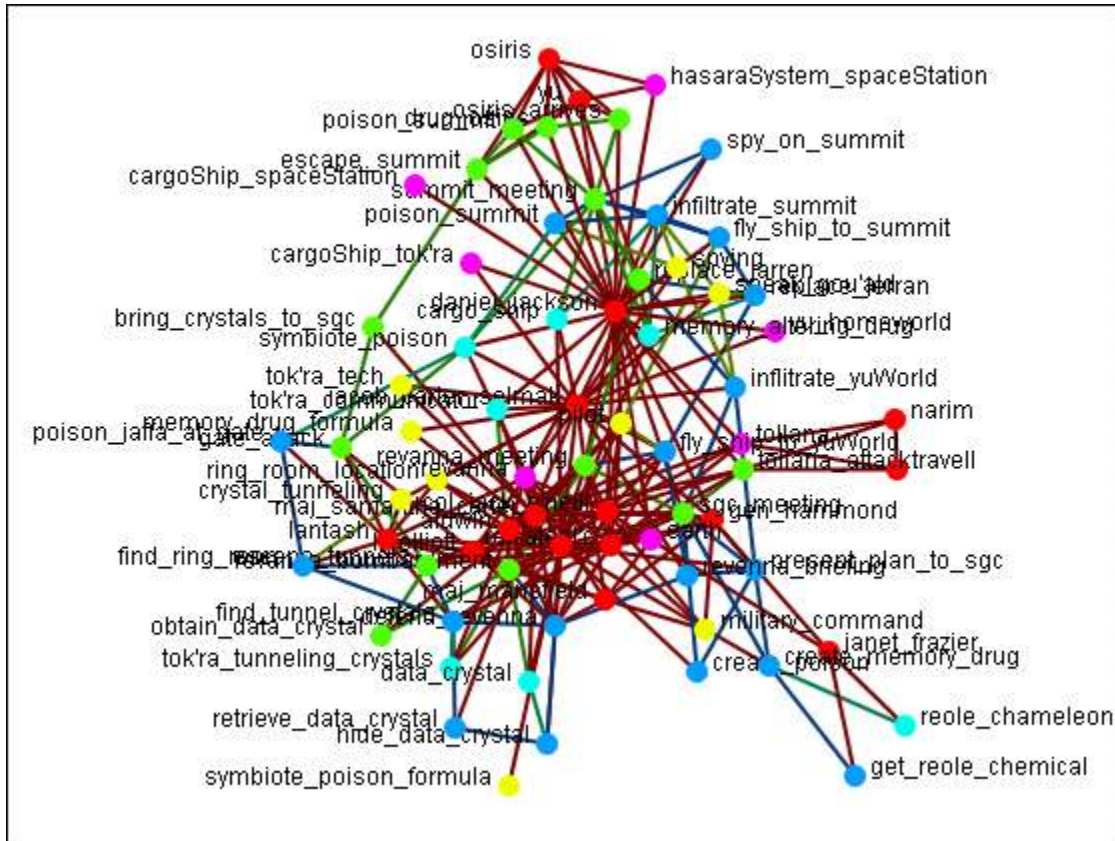
This is a list of common patterns that can make it easier to find various clusters as the underlying structure of your network.

147.1 No Links		147.2 2-Group	
147.3 Bow tie		147.4 Chain	
147.5 Circle		147.6 Star	

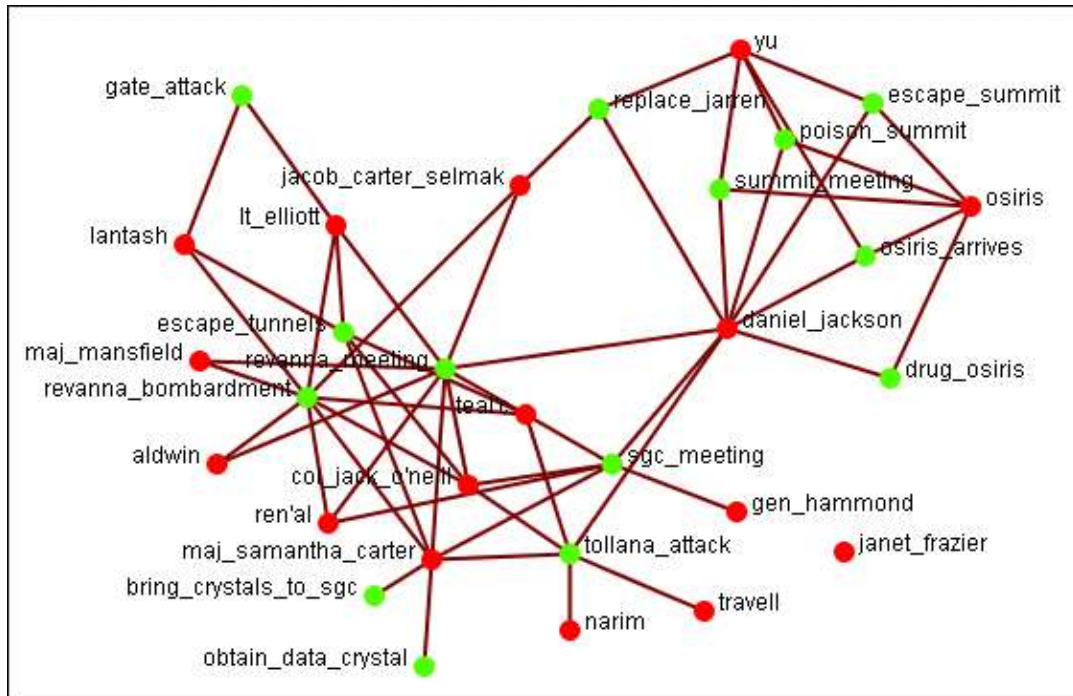
147.7 Cognitive Demand		147.8 Degree Centrality	
147.9 Eigenvector Centrality		147.10 High Betweenness and No Degree	
147.11 Exclusivity			

148The ORA Visualizer

The ORA Visualizer renders a Meta-Network graphically. It allows you to interact with your data in a variety of ways: remove key actors, isolate certain links, or focus on any particular relationship by using tools such as the Path Finder and grouping algorithms. Below is a visualized Meta-Network of the Stargate Summit/Last Stand dataset. In this view all nodes and links are visualized.



Most of the time it's easier to visualize the individual networks. Below is the agent x event network.

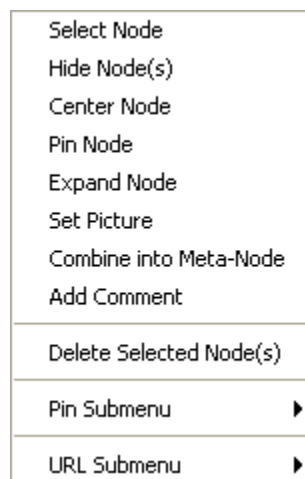


With the tools in the Visualizer you can pick the exact nodes and links you wish to visualize.

149Visualizer Contextual Menus

Most of the functions you'll need in the Visualizer are accessible from ORA's in ORA's contextual menu by right-clicking on any of the entities inside a visualization.

Below is an image of the contextual menu that appears when you right-click a node in the Visualizer:



Select Node

Select Node highlights the selected node. Selecting a node a second time un-highlights it.

Hide Node

Hide Node removes the selected node (along with all links) from view in the Visualizer.

Center Node

Brings the node to the center of the visualizer.

Pin Node

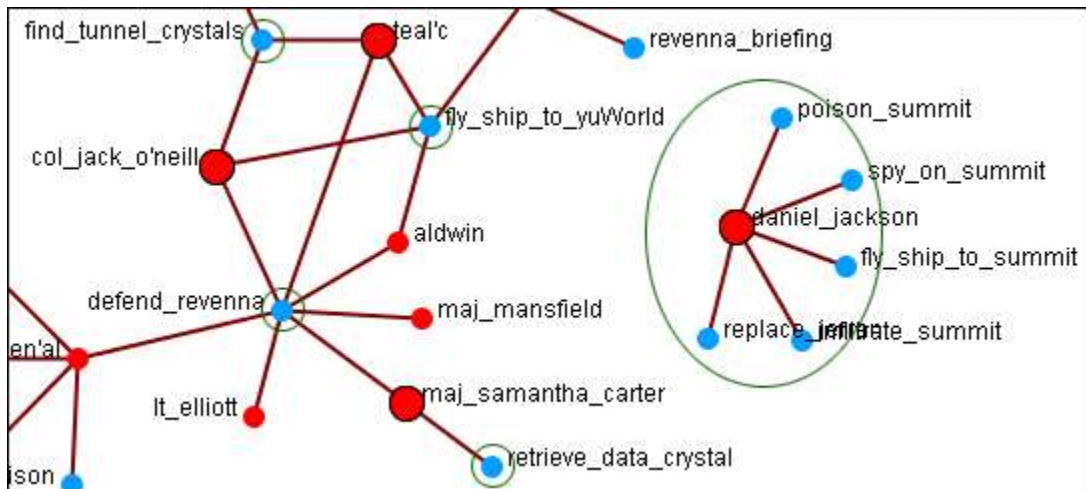
Works as a toggle in pinning and unpinning a node. While a node is pinned it is unaffected when the [Play] button is pressed or the user moves other nodes around the screen. Allows for the creation of a more understandable screen display.

Expand Node

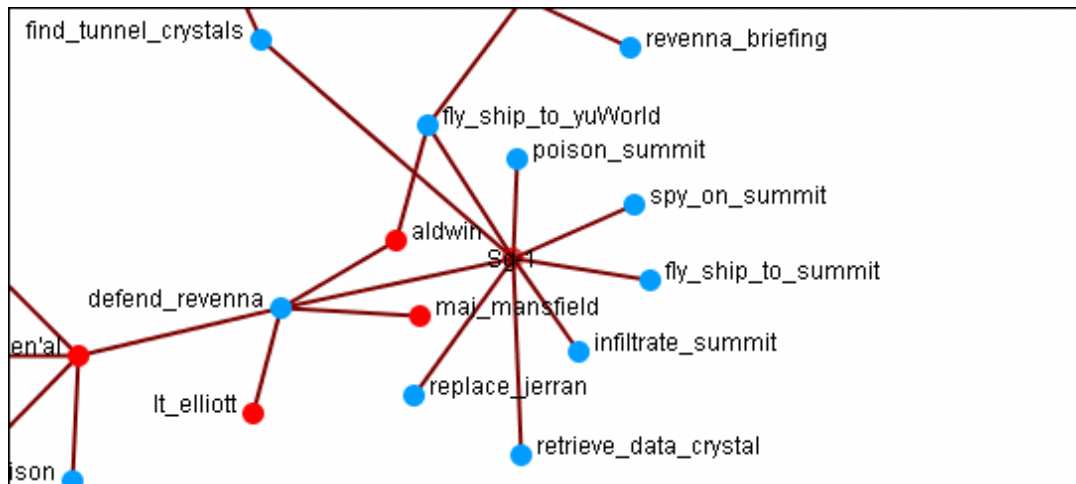
Shows all nodes and links connected to the selected node.

Set Picture**Combine into Meta-Node**

Multiple nodes can be selected and combined into a Meta-Node which will contain links to all the nodes that the individual nodes had. The four large circles of SG-1 are selected. The and green circles show which tasks are associated with these agents. Press, and hold, the Control key while selecting each node for the Meta-Node. Then without releasing the Control key, right-click one of the nodes to bring up the contextual menu. Select Combine into Meta-Node.

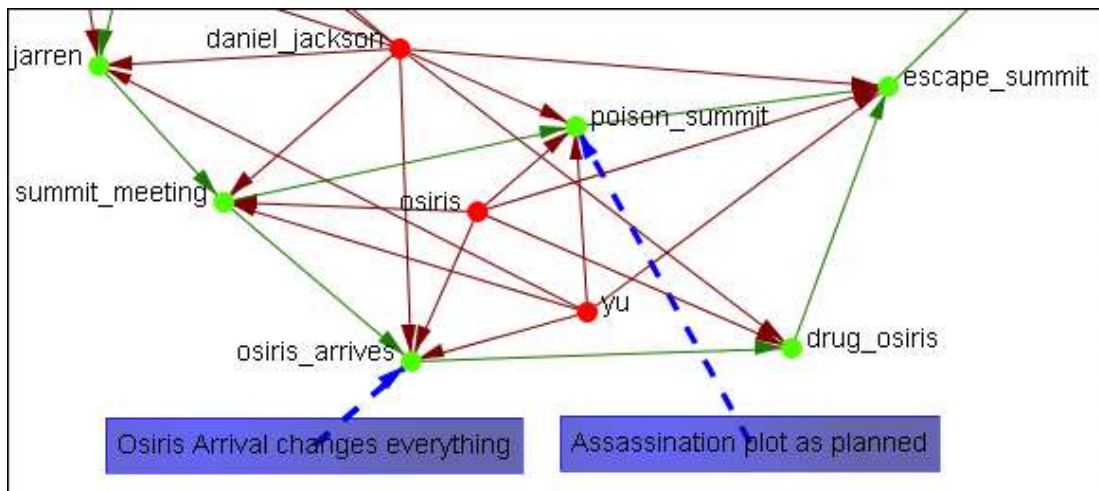


After combining the task nodes that were linked to the individual nodes are now linked to the sg-1 Meta-Node.



149.1.1 NOTE : If additions or deletions of NodeSets needs done expand the Meta-Node before proceeding.

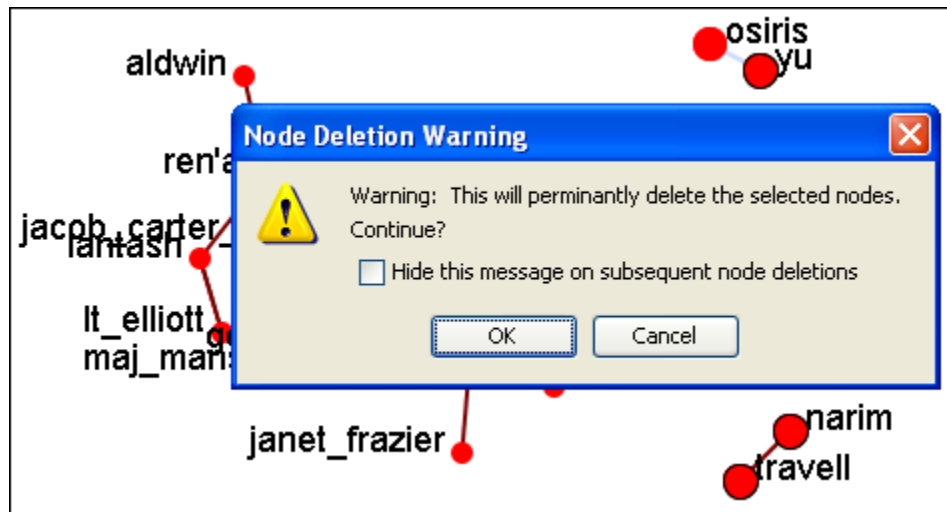
Add Comment



Attaches a comment to the currently selected node. Good for making notes for display purposes.

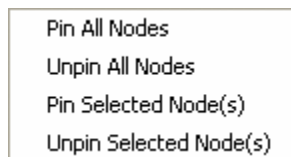
Delete Selected Node(s)

Allows for the deletion of nodes form a Meta-Network from within the Visualizer.



149.1.2 NODE : This deletion is permanent once the Meta-Network is saved. If there is any question regarding the deletion then remove the Meta-Network from ORA before saving and reload the Meta-Network.

149.2 Pin SubMenu



Pin All Nodes

Globally pins all nodes. Nodes are unaffected by the [Play] button or the movement of other nodes.

Unpin all Nodes

Removed the pinning of all nodes.

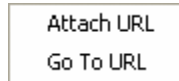
Pin Selected Node(s)

If the selected node(s) is unpinned this makes the selected node immobile in the visualizer.

Unpin Selected Node(s)

If the selected node is pinned this makes the node mobile again and will be affected by the Play button.

149.3 URL SubMenu



Attach URL

Can attach a URL that is associated with the node. The first time this function is used it will create a new attribute in the NodeSet and give the node's attribute the value you typed in.

Go To URL

Will open up your default browser and go to the URL that is saved for the node selected.

150Charts

151ORA Charts

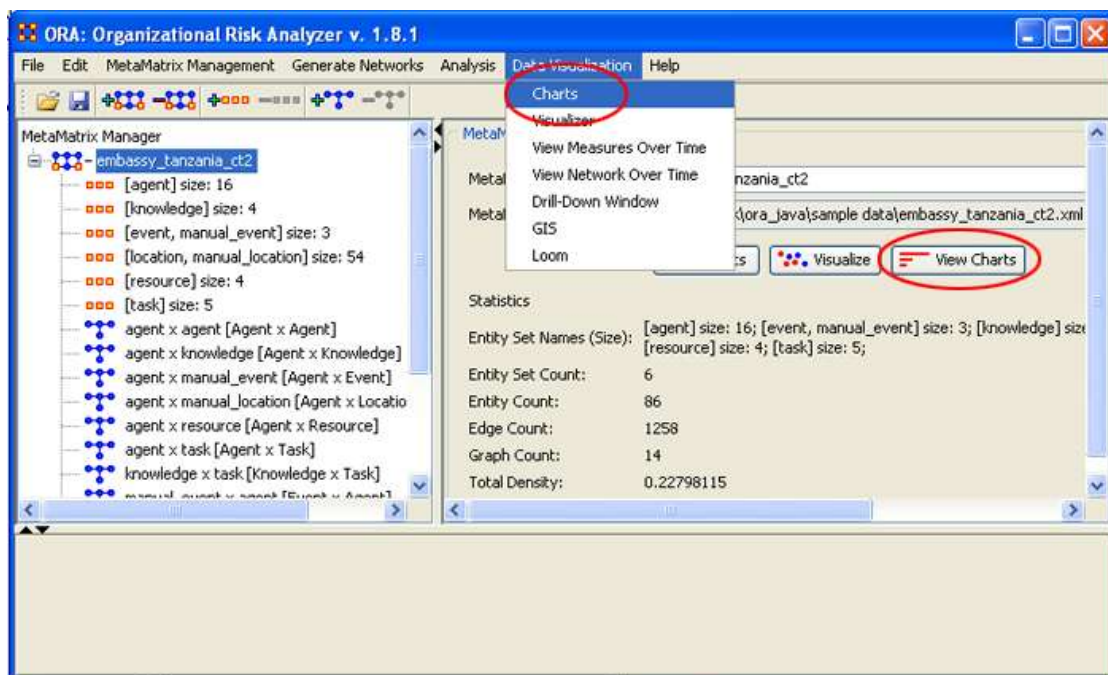
151.1 Charts

Three charts are available: The Bar chart, Scatter Plot, Histogram, and Heat Map. ORA Charts can be accessed through the Main Interface by clicking the View Charts For This MetaNetwork button in the MetaMatrix Composer window pane or from the Main Interface drop down menu.

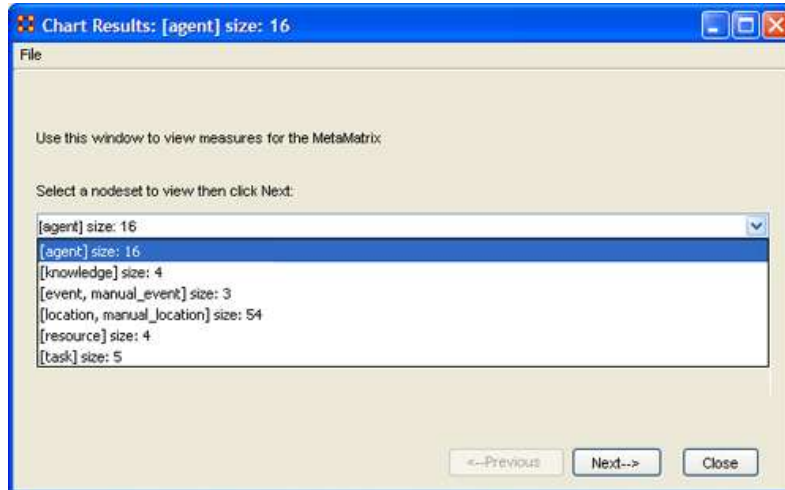
From the Main Menu select Data Visualization => Charts; OR

Select the [Charts] button.

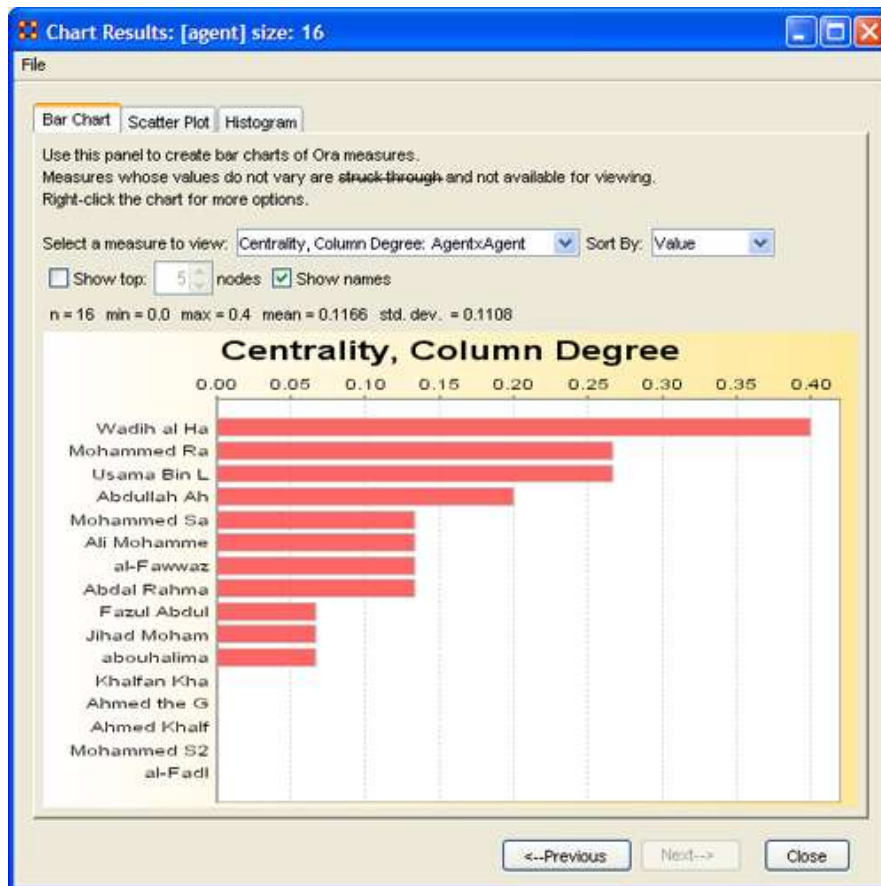
In the screen shot below, ellipses highlight both methods to access ORA Charts.



After choosing Reports, the following pop-up window will appear. Select the network you are interested in Charting and select the [Next] button. For this example, we will simply select the currently loaded network Agents. ORA produces the following Bar Chart, displayed in the screen shot below.



By now, you should be able to access ORA Charts by loading a MetaNetwork by either using the [Charts] button in the MetaNetwork Composer window pane or from the Main Menu of the main interface. See Chart Types Explained for more detailed information about the four chart types.

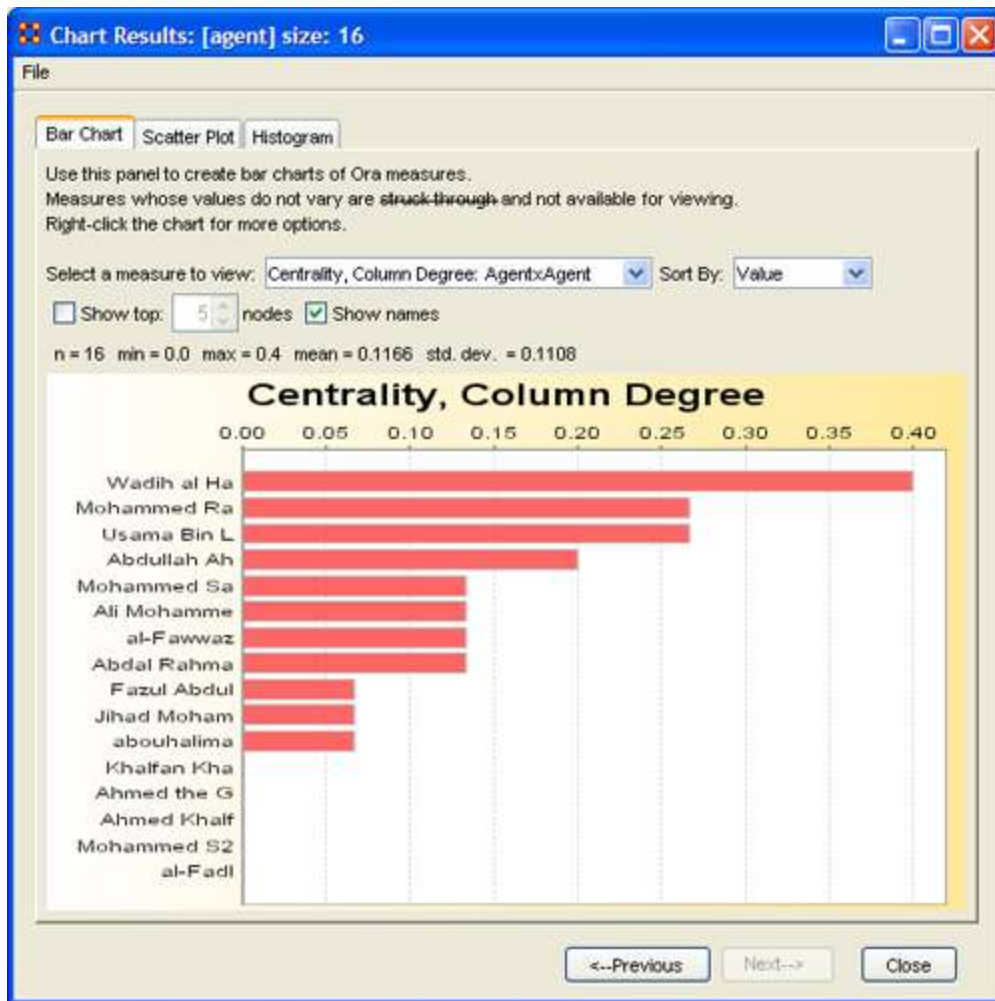


151.2 Chart Types Explained

Below are examples of each type of ORA charts: Bar Chart, Scatter Plot, and Histogram.

151.3 ORA Bar Chart

A bar chart, also known as a bar graph, is a chart with rectangular bars of lengths usually proportional to the magnitudes or frequencies of what they represent. Bar charts are used for comparing two or more values. The bars can be horizontally or vertically oriented. Sometimes a stretched graphic is used instead of a solid bar.

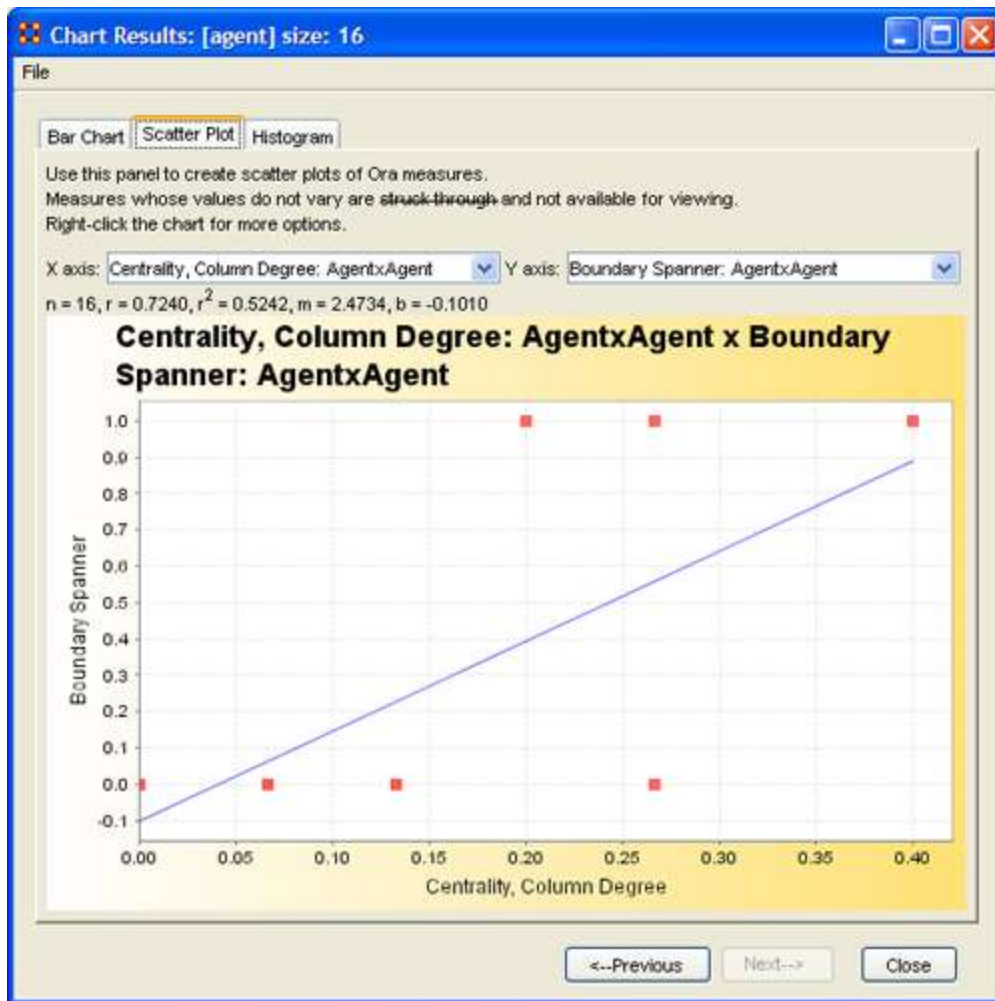


151.4 Scatter Plot

A scatterplot, scatter diagram or scatter graph is a chart that uses Cartesian coordinates to display values for two variables. The data is displayed as a collection of points, each having one coordinate on the horizontal axis and one on the vertical axis.

A scatterplot does not specify dependent or independent variables. Either type of variable can be plotted on either axis. Scatterplots represent the association (not causation) between two variables.

A scatterplot can show various kinds of relationships, including positive (rising), negative (falling), and no relationship. If the pattern of dots slopes from lower left to upper right, it suggests a positive correlation between the variables being studied. If the pattern of dots slopes from upper left to lower right, it suggests a negative correlation. A line of best fit can be drawn in order to study the correlation between the variables. An equation for the line of best fit can be computed using the method of linear regression.

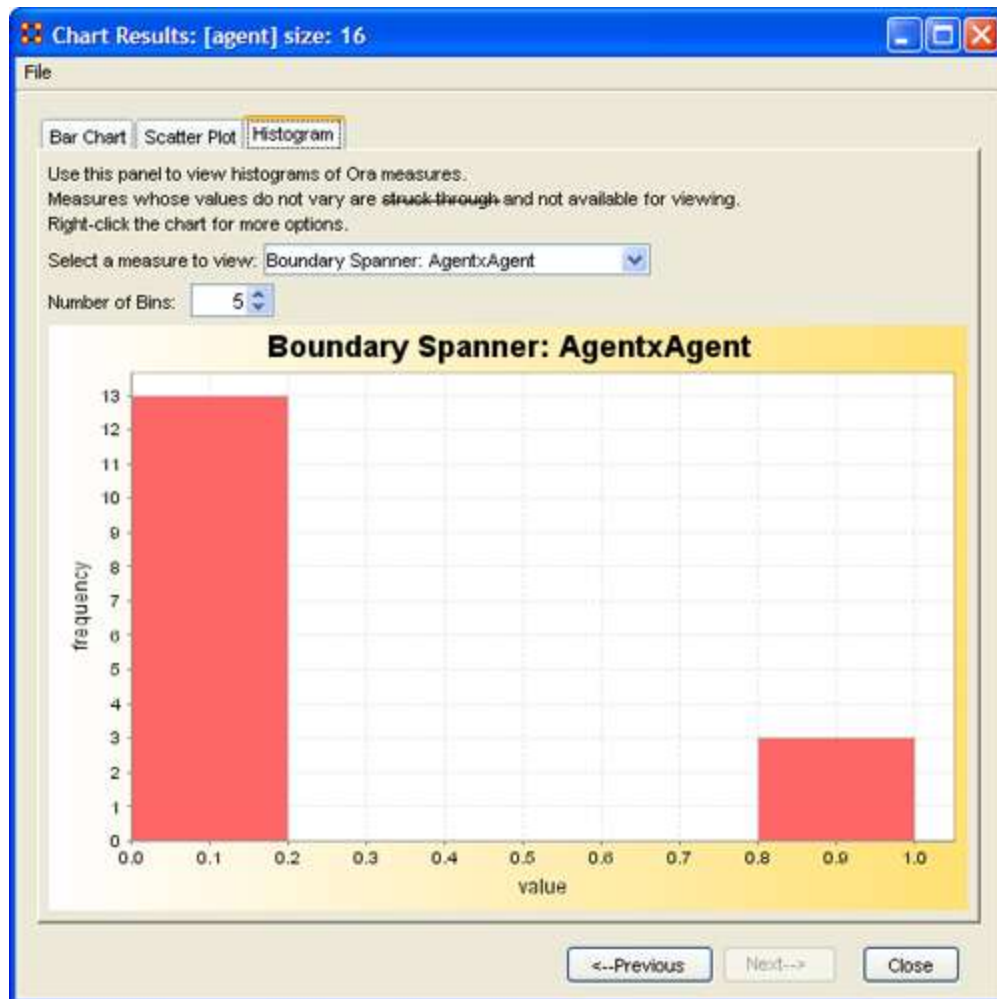


151.5 Histogram

The word histogram is derived from *histos* and *gramma* in Greek, the first meaning web or mast and the second meaning a *drawing, record* or *writing*. A histogram of something is thus, etymologically speaking, a drawing of the web of this something.

In statistics, a histogram is a graphical display of tabulated frequencies. Moreover, a histogram is the graphical version of a table which shows what proportion of cases fall into each of several or many specified categories.

The histogram differs from a bar chart in that it is the area of the bar that denotes the value, not the height, a crucial distinction when the categories are not of uniform width (*Lancaster, 1974*). The categories are usually specified as non-overlapping intervals of some variable. The categories (bars) must be adjacent.



152Over-Time Viewer

The Over-Time Viewer enables you to study changes within your organization or network over a time period. For instance, the overall centrality value of your network can be analyzed as it relates to network data compiled over the years, say, 2000, 2001, 2002. Please note that the time interval is dependent only on your data collection samples. Such an analysis can then be compared to external or internal events.

As an example, let us say you are interested in learning how the events of September 11, 2001 affected a terrorist organization or how the passing of anti-terrorism legislation impacted the same network. In either case, you can run measures in the Over Time Viewer on your network samples (loaded as multiple MetaNetworks) then compare the results against such external events.

152.1.1.1 There are three lessons showing the functions of the Overtime Viewer.

1. Lesson 5: Overtime Viewer
2. Lesson 6: Immediate Impact
3. Lesson 7: Near Term Impact Analysis

153Over-Time Viewer

The Over-Time Viewer enables you to study changes within your organization or network over a time period. For instance, the overall centrality value of your network can be analyzed as it relates to network data compiled over the years, say, 2000, 2001, 2002. Please note that the time interval is dependent only on your data collection samples. Such an analysis can then be compared to external or internal events.

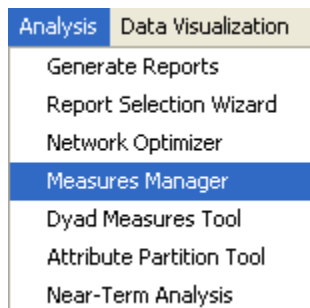
As an example, let us say you are interested in learning how the events of September 11, 2001 affected a terrorist organization or how the passing of anti-terrorism legislation impacted the same network. In either case, you can run measures in the Over Time Viewer on your network samples (loaded as multiple MetaNetworks) then compare the results against such external events.

154

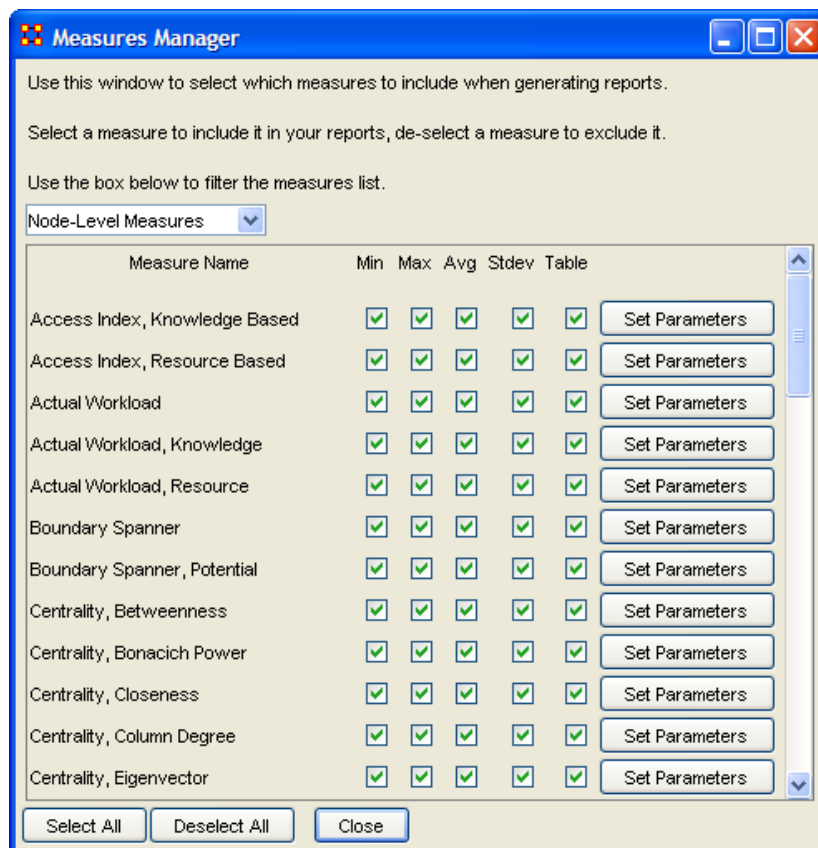
155 Measures

156 ORA Measures

ORA contains well over 100 measures. A measure is a function that takes as input a Meta-Network and outputs a single value or a vector of values. Consider the measure Density. The output for this measure is a single number used to analyze an organization. By default, all measures are run on a Meta-Network. To view which measures are available, go to the Tools menu and select the Measures Manager.



The Measures Manager dialog box will appear. A drop down box displays the measures in ORA.



The Measures Manager categorizes measures in the following ways: Entity Level, Graph Level, and Risk Category.

An Entity Level Measure is one that is defined for, and gives a value for, each entity in a network. If there are x nodes in a network, then the metric is calculated x times, once each for each node. Examples are Degree Centrality, Betweenness, and Cognitive Demand.

A Graph Level Measure is one that is defined for, and gives a value for, the network as a whole. The metric is calculated once for the network. Examples are Centralization, Graph Hierarchy, and the maximum or average Betweenness.

Some reports use a predefined set of measures, and these are not affected by the Measure Manager selections (for example, the *Intel*, *Context*, *Located SubGroups*, *Sphere of Influence*, and *Immediate Impact reports*). The Risk Report, however, uses only the measures selected in the Measure Manager.

The following sets of entities (with their abbreviated symbol) are used throughout the document: Agent (**A**), Knowledge (**K**), Resource (**R**), and Task (**T**). The following networks defined on these entity sets are used throughout the documentation.

Symbol	Entity Sets		Name
	U	V	
AA	Agent	Agent	Communication Network
AK	Agent	Knowledge	Knowledge Network
AR	Agent	Resource	Capabilities Network
AT	Agent	Task	Assignment Network
KK	Knowledge	Knowledge	Information Network
KR	Knowledge	Resource	Training Network
KT	Knowledge	Task	Knowledge Requirement Network
RR	Resource	Resource	Resource Substitute Network
RT	Resource	Task	Resource Requirement Network
TT	Task	Task	Precedence Network

156.1 Input:

This lists each of the Networks that are required as input to the measure. If a measure takes as input a specific network from the Meta-Network, such as the Agent x Knowledge (AK) matrix, then it is listed. If the measure runs on any square (unimodal) network then N is given. A measure can require more than one input matrix.

- a. Each input matrix can have one or more of the following requirements:
 - i. square: the matrix must have the same number of rows as columns

- ii. binary: it must be binary data (i.e. any links in the network are assumed to have a weight of one)
- iii. symmetric: the network must be undirected
- b. ORA does the following when a network does not meet one or more of the above requirements:
 - i. square: measure is not computed
 - ii. binary: measure is computed, and edge weights are ignored (all edges are given value one)
 - iii. symmetric: measure is computed, and the matrix is first symmetrized using the union method

A complete list of all measures available in ORA, along with references, input and output specifications, can be found in the following Ora Measures sections.

157 Access Index: Knowledge and Resource

The average shortest path length between entities, excluding infinite distances.

The Boolean value is true if a particular agent is the only agent who knows a piece of knowledge and who is known by exactly one other agent. The one agent known also has its KAI set to one.

Ashworth, 2003

TYPE: Entity Level

INPUT:

Knowledge: AK: binary; AA: binary

Resource: AR: binary; AA: binary

OUTPUT: Binary

The Knowledge Access Index (KAI) for agent i is defined as follows:

let

$$S_i = \{s \mid AK(i, s) \wedge (\text{sum}(AK(:, s)) = 1) \wedge (\text{sum}(A(i, :)) = 1)\}$$

for Resource replace AK with AR

Then

$$KAI_i = ((S_i \neq \emptyset) \vee (\exists j \mid S_j \neq \emptyset \wedge A(j, i) = 1))$$

for Resource replace KAI with RAI

158 Actual Workload, Knowledge and Resource Based

The knowledge an agent uses to perform the tasks to which it is assigned.

Carley, 2002

TYPE: Entity Level

INPUT:

Knowledge: AK: binary; KT: binary; AT: binary

Resource: AR: binary; RT: binary; AT: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Actual Workload for agent i is defined as follows:

$$[AK * KT * AT'](i,i) / \text{sum}(KT)$$

for Resource replace AK with AR and KT with RT

Note how Potential Workload is the first matrix product.

Measure: Average Distance

The average shortest path length between entities, excluding infinite distances.

TYPE: Agent Level

INPUT: N: square, binary

OUTPUT: Graph Level:

$$\mathfrak{R} \in [0, N]$$

Let $G=(V,E)$ represent a square network. Define a set S of all pairs (i,j) of entities such that i can reach j. Then average the shortest paths.

let $S = \{(i,j) \mid j \text{ is reachable in } G \text{ from } i\}$

Then,

$$\text{Average Distance} = \frac{\sum_{(i,j) \in S} d_G(i,j)}{|S|}$$

159Boundary Spanner

An entity which, if removed from a network, creates a new component. This is often called a Gate Keeper entity.

High betweenness, low centrality. An employee with few direct connections, but if removed from the network will result in an unconnected sub-group.

Cormen, Leiserson, Riverest, Stein, 2001 p.558

TYPE: Agent Level

INPUT: N: square, binary, symmetric

OUTPUT: Entity level: Binary

A Boundary Spanner is an articulation point of N, as defined in the referenced book.

160Boundary Spanner

An entity which, if removed from a network, creates a new component. This is often called a Gate Keeper entity.

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Cormen, Leiserson, Riverest, Stein, 2001 p.558

TYPE: Agent Level

INPUT: N: square, binary, symmetric

OUTPUT: Entity level: Binary

A Boundary Spanner is an articulation point of N, as defined in the referenced book.

161Boundary Measures

Boundry Spanner :

Boundry Spanner, Potential

162 Breath Column/Row

This is the fraction of entities with column/row degree greater than one.

TYPE: Entity Level

INPUT: N: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Let d = the Column degree vector of the network N

Then, the Column Breadth of N is:

$$\frac{\sum_{i=1}^{|d|} (d_i > 1)}{|d|}$$

NOTE: Row breadth is identical, except that d is defined using the row degree, rather than the column degree.

163 Capability

This computes the number of connections for each entity. Then scales the value based on the variation from the average degree

TYPE: Entity Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Let RD = the vector of row degrees for each entity in the network. Scale RD by dividing each element by the largest value in RD.

Then the Capability of node i is:

$$\frac{1}{(1.0 + e^{-(RD_i - 0.5) * 10})}$$

Note that for the most connected entity, this value tends to 1.0, for the least connected node it tends to 0, and for the average connected entity it tends to 0.5.

164 Centrality, Betweenness

Betweenness tells us which node is the most connected to other parts of a network. For example, Betweenness can tell us which person in a network is the most central to the network as a whole. Betweenness measures the number of times that connections must pass through a single individual to be connected.

This measure indicates the extent that an individual is a “broker of indirect connections” among all others in network. One might say someone with high Betweenness is a gatekeeper of information flow. People that occur on many shortest paths among other People have highest Betweenness value. Betweenness is one of the key measures used by those interested in networks.

Freeman, 1979

TYPE: Entity Level

INPUT: N: square

OUTPUT: $\mathfrak{B} \in [0,1]$

Let $G=(V,E)$ be the graph representation for the network. Let $n=|V|$, and fix an entity $v \in V$.

For $(u,w) \in V \times V$, let $n_G(u, w)$ be the number of geodesics in G from u to w .

If $(u,w) \in E$, then set $n_G(u, w)=1$.

Define the following:

let

$$S = \{(u, w) \in V \times V \mid d_G(u, w) = d_G(u, v) + d_G(v, w)\}$$

$$\text{between} = \sum_{(u,w) \in S} (n_G(u, v) * n_G(v, w)) / n_G(u, w)$$

let

Then Betweenness Centrality of the entity $v = \text{between} / ((n-1)(n-2)/2)$.

Note: if G is not symmetric, then between is normalized by $(n-1)(n-2)$.

165 Centrality, Bonacich Power

The Bonacich Power Centrality computes the centrality of each entity based on the centrality of its neighbors. Beta should be chosen such that its absolute value is less than the reciprocal of the largest eigenvalue of N.

Bonacich P, 1987 — Factoring and weighing approaches to clique identification, Journal of Mathematical Sociology, 2 (January, 1972), 113-120.

TYPE: Entity Level

INPUT: N: square

$\text{beta} \in \mathbb{R}$

OUTPUT: $\mathbb{R} \in [0,1]$

Let A = adjacency representation of the network N. Then Bonacich Power Centrality for the network is the solution c to the following system of linear equations:

$(I - \beta A)^{-1} \mathbf{c} = A \mathbf{e}$, where I is the identity matrix, and e a vector of ones.

Note that if beta is 0, then c is simply equal to the row degree of each entity.

The values of c are not normalized.

166Centrality, Closeness

Closeness reveals so-called people in the know. Closeness measures the path length from one person to another in a network. For example, it tells us which person is central to an organization. Moreover, Closeness reveals how long it takes information to spread from one individual to others in the network. High scoring individuals in Closeness have the shortest paths to all others in the network. It would follow such individuals could monitor the information flow in an organization better than most others that have a lesser Closeness value. The ones with the highest value in this measure will often times have the best picture of what is happening in the network as a whole.

Freeman, 1979

TYPE: Entity Level

INPUT: N: square

OUTPUT: $\mathcal{R} \in [0,1]$

Let $G=(V,E)$ be the graph representation of the square network.

Fix

$v \in V$

let

$\text{dist} = \sum_{i \in V} d_G(v,i)$
, if every entity is reachable from v .

Then Closeness Centrality of entity

$c_v = (|V|-1)/\text{dist}$.

If some entity is not reachable from v then the Closeness Centrality of v is $|V|$.

167 Centrality, Eigenvector

Eigenvector Centrality reflects one's connections to other well-connected people. A person connected to many isolated people in an organization will have a much lower score in this measure than those that are connected to people that have many connections themselves. This would be true even if such a WHO might have a high amount of actual connections (i.e. high degree centrality).

It follows that a person well-connected to well-connected people can spread information much more quickly than one who only has connections to lesser important people in a network. People with higher scores of Eigenvector Centrality could be critical when rapid communication is needed.

Bonacich P, 1972

TYPE: Entity Level

INPUT: N: square, symmetric

OUTPUT: $\mathfrak{R} \in [0,1]$

Calculates the eigenvector of the largest positive eigenvalue of the adjacency matrix representation of a square network. A Jacobi method is used to compute the eigenvalues and vectors.

168 Centrality, In Degree

Degree Centrality measures how many other people are connected to a particular WHO we are interested in studying. For example, it can tell us how many people someone in an organization talks to based on their degree centrality value? Degree Centrality is one of the key measures used by those interested in networks.

How you measure degree centrality depends on whether the network is symmetric (i.e. if A is connected to B is B connected to A?) and whether you want an answer that is normalized (i.e. to lie between 0 and 1 so that you can compare the degree centrality across networks of different size).

Wasserman and Faust, 1994

TYPE: Entity Level

INPUT: N

OUTPUT: $\mathcal{R} \in [0,1]$

Consider the matrix representation X of a network with m rows and n columns. Each column j is assigned an in-degree centrality based on the sum of entries in its column.

The In-Degree Centrality for column j

$$\text{column } j = \frac{1}{m} \sum_{i=1}^m X(i, j)$$

This measure is also called Column Degree Centrality.

169 Centrality, Information

Calculates the Stephenson and Zelen information centrality measure for each entity.

Information centrality is a network metric that accounts for indirect as well as shortest (geodesic) paths among entities. Information centrality is similar to betweenness, except that betweenness considers only shortest paths geodesics, whereas information centrality also considers more circuitous paths weighted by the inverse of the path length (the number of links along the path). Entities high in information centrality are more likely to get more information and to get information faster.

Wasserman and Faust, 1994 (pg. 195)

TYPE: Entity Level

INPUT: N: square

OUTPUT: Entity Level:

$\mathfrak{R} \in [0,1]$

Calculates the measure described on pg 195-6 of Wasserman and Faust. Isolates (entities with no edges) are first removed from the network, and the measure computed on the resulting sub-graph. The isolates are given centrality value 0.

170Centrality, Inverse Closeness

The average closeness of a entity to the other entities in a network. Inverse Closeness is the sum of the inverse distances between an entity and all other entities. This is defined for directed networks.

Wasserman and Faust, 1994 (pg 195)

TYPE: Node Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Let $G=(V,E)$ be the graph representation of the square network.

Fix $v \in V$

let

$$\text{dist} = \sum_{i \in V} \frac{1}{d_G(v,i)}, \text{ where } \frac{1}{d_G(i,i)} = 0 \text{ and } \frac{1}{d_G(v,i)} = 0$$

if i is not reachable from v .

Then, Inverse Closeness Centrality of entity $v = \text{dist}/(|V|-1)$.

171 Centrality, Out Degree

Degree Centrality measures how many other people are connected to a particular WHO we are interested in studying. For example, it can tell us how many people someone in an organization talks to based on their degree centrality value? Degree Centrality is one of the key measures used by those interested in networks.

How you measure degree centrality depends on whether the network is symmetric (i.e. if A is connected to B is B connected to A) and whether you want an answer that is normalized (i.e. to lie between 0 and 1 so that you can compare the degree centrality across networks of different size).

Wasserman and Faust, 1994

TYPE: Entity Level

INPUT: N: square

OUTPUT: $\mathcal{R} \in [0,1]$ (If N is binary)

Consider the matrix representation X of a network with m rows and n columns. Each row i is assigned an out-degree centrality based on the sum of entries in its row.

The Out-Degree Centrality

$$\text{row } i = \frac{1}{n} \sum_{j=1}^n X(i, j)$$

This measure is also called Row Degree Centrality.

172 Centrality, Total Degree

Degree Centrality tells us the relative number of direct connections a WHO might have in a network; the higher the score the more likely a WHO might be likely to receive and potentially pass on critical information that flows through the organization.

Total Degree Centrality is one of the key measures of social network analysis and Dynamic Network Analysis.

Wasserman and Faust, 1994 (pg 199)

TYPE: Entity Level

INPUT: N:square

OUTPUT: $\mathcal{R} \in [0,1]$

Consider the matrix representation X of a square network with n entities. Each entity is assigned a value based on the sum of its row and columns.

The Total Degree Centrality for

$$\text{entity } i = \frac{1}{2(n-1)} \sum_{i=1}^n \sum_{\substack{j=1 \\ i \neq j}}^n X(i, j)$$

Note that the diagonal values are ignored.

Clique Count

Computes the number of distinct cliques to which each entity in a square, undirected network belongs.

Counts the number of sub-groups where the members are completely connected to each other. It reflects sub-structures in the network that contribute to a cohesive whole.

Wasserman and Faust, 1994 (pg 254)

TYPE: Node Level

INPUT: N:square, symmetric

OUTPUT: \mathcal{Z} (not scaled)

A clique of an undirected, square network is defined in Wasserman and Faust as a maximal complete subgraph of three or more nodes. The clique detection algorithm employed is the Bron-Kerbosch maximal clique algorithm, which is Algorithm 457 of the Collected Algorithms from CACM.

173 Clustering Coefficient, Watts-Strogatz

Measures the degree of clustering in a network by averaging the clustering coefficient of each entity. The clustering coefficient of a entity is the density of its ego network which is the sub graph induced by its immediate neighbors.

Clustering Coefficient (graph level)

Definition

The average of the proportion of links between each employee and his or her direct neighbors divided by the number of links that could possibly exist between them.

Interpretation

The clustering coefficient gives a sense of the local characteristics of the network--how information spreads by means of employee groups. A higher clustering coefficient supports local information diffusion as well as a decentralized infrastructure because employees are likely to share information and know what is happening in their work group.

Watts and Strogatz, 1998

TYPE: Graph Level, Entity Level

INPUT: N: square, binary

OUTPUT:

Graph Level: $\mathcal{R} \in [0,1]$

Entity Level: $\mathcal{R} \in [0,1]$

let $G=(V,E)$ be the graph representation of a square network.

Define for each node $v \in V$ its Clustering Coefficient cc_v :

let G_v = ego network of entity v

Then Clustering Coefficient for

$$\text{entity } v = cc_v = \text{density}(G_v)$$

Then Clustering Coefficient for the>

$$\text{graph} = \frac{\sum_{v \in V} cc_v}{|V|}$$

174 Cognitive Demand

Cognitive Demand measures the total amount of effort expended by each agent to do its tasks. Individuals who are high in cognitive demand value are emergent leaders. Removal of these individuals tends to be quite disruptive to networks.

Note: The minimum input requirement is the AA network. All other networks are optional.

Carley, 2002

TYPE: Agent Level

INPUT: AA:binary; [AT:binary]; [AR:binary]; [RT:binary]; [AK:binary]; [KT:binary]; [TT:binary]

OUTPUT: Agent Level:

$$\mathfrak{R} \in [0,1]$$

The Cognitive Demand for an agent i is an average of terms, each of which measures an aspect of its cognitive demand. Each term is normalized to be in $[0,1]$. The number of terms depends on the input networks. The computation of each term for agent i is detailed below:

let $x1$ = # of agents with which i interacts

$$= \text{sum}(\text{AA}(i,:)) / (|A|-1)$$

let $x2$ = # of tasks to which i is assigned

$$= \text{sum}(\text{AT}(i,:)) / |T|$$

let $x3$ = sum of the # of agents assigned to the same tasks as i

$$= \text{sum}(\text{ATA}(i,:)-\text{ATA}(i,i)) / (|T|(|A|-1)), \text{ where } \text{ATA} = \text{AT}^* \text{AT}'$$

let $x4$ = # of resources i manages

$$= \text{sum}(\text{AR}(i,:)) / |R|$$

let $x5$ = # of knowledge i manages

$$= \text{sum}(\text{AK}(i,:)) / |K|$$

let $x6$ = sum of # resources i needs for all its tasks

$$= \text{sum}(\text{ATR}(i,:)) / (|T|*|R|), \text{ where } \text{ATR} = \text{AT}^* \text{RT}'$$

let $x7$ = sum of # knowledge i needs for all its tasks

$$= \text{sum}(\text{ATK}(i,:)) / (|T|*|K|), \text{ where } \text{ATK} = \text{AT}*\text{KT}'$$

let x_8 = sum of resource negotiation needs i has for its tasks

$$= \text{HammingDistance}(\text{AR}(i,:), [\text{AT}*\text{RT}'](i,:)) / |R|$$

let x_9 = sum of knowledge negotiation needs i has for its tasks

$$= \text{HammingDistance}(\text{AK}(i,:), [\text{AT}*\text{KT}'](i,:)) / |K|$$

let x_{10} = sum of agents that i depends on or that depend on i

let w = # number of agents assigned to each task

$$= \text{colsum}(\text{AT})$$

let s = # agents that dependent on each task

$$= (T+T')*w$$

let v = # tasks that agents are dependent on

$$= \text{AT}*s$$

$$\text{Then, } x_{10} = v(i) / (|A|*|T|*(|T|-1)).$$

Then Cognitive Demand for agent i is the average of the above terms.

175 Cognitive Distinctiveness

175.1 AKA: Cognitive Distinctiveness, Relative or Distinctiveness Correlation

Measures how distinct are two agents based on the number of knowledge bits they hold oppositely.

Carley, 2002

TYPE: Dyad Level

INPUT: AK: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

For each pair of agents (i,j) compute the number of knowledge bits they have exactly opposite. Then normalize this sum by the total number of knowledge bits. In effect, this is the exclusive-OR of their knowledge vectors.

$$CD_{i,j} = \frac{\sum_{k=1}^{|K|} (AK_{i,k} * \sim AK_{j,k}) + (\sim AK_{i,k} * AK_{j,k})}{|K|}$$
$$CD_{i,i} = 0$$

Note that the CD output matrix is symmetric.

Relative Cognitive Distinctiveness normalizes each element of CD as follows:

$$RCD_{i,j} = \frac{CD_{i,j}}{\sum_{j=1}^{|K|} CD_{i,j}}$$

Thus, the elements of the ith row are normalized by the ith row sum.

176 Cognitive Expertise

176.1 AKA: Cognitive Expertise, Relative or Expertise Correlation

Measures the complementarity of two agents based on their knowledge.

Carley, 2002

TYPE: Dyad Level

INPUT: AK: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

For each pair of agents (i,j) compute the number of knowledge bits that j knows that i does not know. Then normalize this sum by the total number of knowledge bits that agent i does not know.

$$CE_{i,j} = \frac{\sum_{k=1}^{|K|} (\sim AK_{i,k} * AK_{j,k})}{(|K| - \sum_{k=1}^{|K|} AK_{i,k})}$$
$$CE_{i,i} = 0$$

Note that the CD output matrix is NOT-symmetric.

Relative Cognitive Expertise normalizes each element of CE as follows:

$$RCE_{i,j} = \frac{CE_{i,j}}{\sum_{j=1}^{|K|} CE_{i,j}}$$

Thus, the elements of the *i*th row are normalized by the *i*th row sum.

177Cognitive Resemblance

177.1 AKA: Cognitive Resemblance, Relative or Resemblance Correlation

Measures the degree of resemblance between agents based on the number of knowledge bits they both have or both do not have.

Carley, 2002

TYPE: Dyad Level

INPUT: AK: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

For each pair of agents (i,j) compute the number of knowledge bits they have in common - whether known or unknown. Then normalize this sum by the total number of knowledge bits.

$$CR_{i,j} = \frac{\sum_{k=1}^{|K|} (AK_{i,k} * AK_{j,k}) + (\sim AK_{i,k} * \sim AK_{j,k})}{|K|}$$

$$CR_{i,i} = 1$$

Note that the CR output matrix is symmetric.

Relative Cognitive Resemblance normalizes each element of CR as follows:

$$RCR_{i,j} = \frac{CR_{i,j}}{\sum_{j=1}^{|K|} CR_{i,j}}$$

Thus, the elements of the ith row are normalized by the ith row sum.

178 Cognitive Similarity

178.1 Cognitive Similarity, Relative or Similarity Correlation

Measures the degree of similarity between agents based on the number of knowledge bits they both have.

Carley, 2002

TYPE: Dyad Level

INPUT: AK: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

For each pair of agents (i,j) compute the number of knowledge bits they have in common. Then normalize this sum by the total knowledge between them.

$$CS_{i,j} = \frac{\sum_{k=1}^{|K|} (AK_{i,k} * AK_{j,k})}{\sum_{k=1}^{|K|} (AK_{i,k} + AK_{j,k})}$$
$$CS_{i,i} = 1$$

178.1.1.1 Note that the CS output matrix is symmetric.

Relative Cognitive Similarity normalizes each element of CS as follows:

$$RCS_{i,j} = \frac{CS_{i,j}}{\sum_{j=1}^{|K|} CS_{i,j}}$$

Thus, the elements of the ith row are normalized by the ith row sum.

179Communication

Measures the degree of similarity between agents based on the number of knowledge bits they both have.

Carley, 2003

TYPE: Agent Level

INPUT: AA:binary; AT:binary; AR:binary; RT:binary, TT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Communication uses the concepts from Communication Congruence: Handoff, Co-Assignment, and Negotiation.

let H, C, and N be defined as in Communication Congruence.

let $M(i,j) = [AA + (H+H') + C + (N+N')](i,j) > 0$, and $M(i,i) = 0$

Note that the transpose of H and N is used to make the communication reciprocal.

let $d = \text{sum}(M(i,:))$

let $d = d / (|A|-1)$, normalizing d to be in $[0,1]$

Then Communication for agent i is d.

180Component Measures

Component Count, Strong:

Component Count, Weak:

Component Memembers, Weak:

181Component Count, Strong

The number of strongly connected components in a network.

Wasserman and Faust, 1994 (pg 109)

TYPE: Graph Level

INPUT: N:square, binary

OUTPUT: $Z \in [0, |V|]$

Given a square, symmetric network $G=(V,E)$, the Strong Component Count is the number of strongly connected components in G . This is computed directly on G , whether or not G is directed.

182Component Count, Weak

The number of weakly connected components in a network.

Wasserman and Faust, 1994 (pg 109)

TYPE: Graph Level

INPUT: N:square, binary, symmetric

OUTPUT: $Z \in [0, |V|]$

Given a square, symmetric network $G=(V,E)$, the Weak Component Count is the number of connected components in G . Such components are called weak because the graph G is undirected.

183Component Members, Weak

Assigns each entity an integer which corresponds to the weak component in the network to which it belongs.

Wasserman and Faust,1994

TYPE: Node Level

INPUT: N:square, binary, symmetric

OUTPUT: $Z \in [0, |V|]$

Given a square, symmetric network $G=(V,E)$, the Weak Component Member for a entity is the weak component to which the entity belongs. The components are numbered from 1 to the number of weak components (Weak Component Count).

184Congruence Measures

Agent Knowledge Needs/Waste :

Communication :

Organization Agent Knowledge/Resource Needs :

Organization Agent Knowledge/Resource Waste :

Organization Task Knowledge/Resource Needs :

Organization Task Knowledge/Resource Waste :

Social Technical :

Strict Knowledge :

Task Knowledge Needs/Waste :

185 Congruence, Agent Knowledge Needs / Congruence, Agent Resource Needs

The number of skills that an agent lacks to complete its assigned tasks expressed as a percentage of the total skills required for the assigned tasks.

Lee, 2004

TYPE: Agent Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT: $\mathcal{R} \in [0,1]$

Agent Knowledge Needs compares the knowledge needs of the agent to do its assigned tasks, with the actual knowledge of the agent.

Let $N = AT * KT'$ = knowledge needed by agents to do assigned tasks.

for Resource replace KT with RT

We need to sum the knowledge needed but not available.

Then, Agent Knowledge Needs for

$$\text{agent } i = \frac{\sum_{j=1}^{|K|} N_{i,j} * (\sim AK_{i,j})}{\sum_{j=1}^{|R|} N_{i,j}}$$

Agent Resource Needs is analogous, replacing AK with AR, and KT with RT.

186 Congruence, Agent Knowledge Waste / Congruence, Agent Resource Waste

The number of skills that an agent has that are not needed by any of its tasks expressed as a percentage of the total skills of the agent.

Lee, 2004

TYPE: Agent Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT: $\mathcal{R} \in [0,1]$

Agent Knowledge Waste compares the knowledge of the agent with the knowledge it actually needs to do its tasks. Any unused knowledge is considered wasted.

Let $N = AT * KT'$ = knowledge needed by an agent to do its assigned tasks.

for Resource replace KT with RT

We need to sum the knowledge the agent has but which is not needed.

Then, Agent Knowledge Waste for

$$\text{agent } i = \frac{\sum_{j=1}^{|K|} AK_{i,j} * (N_{i,j} = 0)}{\sum_{j=1}^{|R|} AK_{i,j}}$$

The equation for Agent Resource Waste replaces AK with AR, and KT with RT.

187 Congruence, Communication

Measures to what extent the agents communicate when and only when it is needful to complete tasks. Hence, higher congruence occurs when agents don't communicate if the tasks don't require it, and do when the tasks require it.

Communication needs to be reciprocal.

Carley, 2002

TYPE: Graph Level

INPUT: AA: binary, AT: binary, [AR/RT]: binary, [AK/KT]: binary, TT: binary

OUTPUT: $\mathcal{R} \in [0,1]$

One of the following pairs of matrices must exist: AK/KT, AR/RT. If both exist, then the measure first concatenates them into [AK AR], [KT RT] and uses them.

Communication Congruence = 1 iif agents communicate when and only when it is needful to complete their tasks. There are three task related reasons when agents i and j need to communicate:

(a) Handoff: if i is assigned to a task s and j is assigned to a task t and s directly precedes task t.

(b) Co-Assignment: if i is assigned to a task s and j is also assigned to s.

(c) Negotiation: if i is assigned to a task s and j is not, and there is a resource r to which agents assigned to s have no access but j does.

The three cases are computed as follows:

(a) let $H = AT * TT * AT'$

(b) let $C = AT * AT'$

(c) let $N = AT * Z * AR'$, where $Z(t,r) = [AT' * AR - RT'](t,r) < 0$

Note that C is always symmetric, but not necessarily H and N.

let $Q(i,j) = [(H+H') + C + (N+N')](i,j) > 0$.

Communication Congruence requires reciprocal communication, explaining the transposes of H and N to make them symmetric.

let d = hamming distance between Q and AA, which measures the degree to which communication differs from that which is needed to do tasks.

The maximum value for d is $d_{\max} = |A| * (|A| - 1)$

Then Communication Congruence = $1 - (d / d_{\max})$, which is in [0,1].

188 Congruence, Organization Agent Knowledge Needs /
Organization Agent Resource Needs

Across all agents, the skills that agents lack to do their assigned tasks expressed as a percentage of the total skills needed by all agents.

Lee, 2004

TYPE: Graph Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT: $\Re \in [0,1]$

As in Agent Needs, let $N = AT * KT'$

for Resource replace KT with RT

Then

$$\text{Organization Agent Needs} = \frac{\sum_{i=1}^{|A|} \sum_{j=1}^{|K|} N_{i,j} * (\sim AK_{i,j})}{\text{sum}(N)}$$

Organization Agent Resource Needs is analogous, replacing AK with AR, and KT with RT.

189 **Congruence,**
Organization Agent Knowledge Waste /
Organization Agent Resource Waste

Across all agents, the skills that agents have that are not required to do their assigned tasks.

Lee, 2004

TYPE: Graph Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

As in Agent Waste, let $N = AT * KT'$

for Resource replace KT with RT

Then

$$\text{Organization Agent Needs} = \frac{\sum_{i=1}^{|A|} \sum_{j=1}^{|K|} AK_{i,j} * (N_{i,j} = 0)}{\text{sum}(AK)}$$

The equation for Organization Agent Resource Needs replaces AK with AR, and KT with RT.

190 Congruence, Organization Task Knowledge Needs / Organization Task Resource Needs

Across all tasks, the skills that tasks lack expressed as a percentage of the total skills needed by all tasks.

Lee, 2004

TYPE: Graph Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

As in Task Needs, let $S = AT' * AK$

for Resource replace AK with AR

Then

$$\text{Organization Task Needs} = \frac{\sum_{i=1}^{|T|} \sum_{j=1}^{|K|} KT^t_{i,j} * (S_{i,j} = 0)}{\text{sum}(KT)}$$

The equation for Organization Task Resource Needs replaces AK with AR, and KT with RT.

191 Congruence

Organization Task Knowledge Waste /
Organization Task Resource Waste

Across all tasks, the skills supplied to tasks via agents that are not required by them, expressed as a percentage of the total skills needed by all tasks.

Lee, 2004

TYPE: Graph Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT: Graph Level:

$\mathfrak{R} \in [0,1]$

As in Task Waste, let $S = AT * AK$

for Resource replace AK with AR

Then

$$\text{Organization Task Waste} = \frac{\sum_{i=1}^{|T|} \sum_{j=1}^{|K|} S_{i,j} * (\sim KT_{i,j})}{\text{sum}(S)}$$

The equation for Organization Task Resource Waste replaces AK with AR, and KT with RT.

192 Congruence, Social Technical

Social technical congruence represents the proportion of coordination requirements that were satisfied through some type of actual coordination activity carried out through some means of communication.p>

Cataldo et al, 2006

TYPE: Task Level

INPUT: AT, TT, AA

OUTPUT: Real Number in [0,1]

$$\mathfrak{R} \in [0,1]$$

A representation of the coordination requirements among the different workers is obtained by multiplying AT, TT and transpose of AT matrices. This product results in a people by people matrix where a cell ij indicates the extent to which person i works on tasks that share dependencies with the tasks worked on by person j . In other words, the resulting matrix represents the Coordination Requirements or the extent to which each pair of people needs to coordinate their work. Formally, the Coordination Requirements (CR) matrix is determined by the following product:

$$\text{Let, } CR = AT * TT * \text{transpose}(AT)$$

Given a particular CR matrix constructed from relating product dependencies to work dependencies, we can compare it to an Actual Coordination (CA) matrix that represents the interactions workers engaged in through different means of coordination.

$$\text{Diff}(CR, CA) = \text{card} \{ \text{diff}_{ij} \mid \text{crij} > 0 \ \& \ \text{caij} > 0 \}$$

$$|CR| = \text{card} \{ \text{crij} > 0 \}$$

We have,

$$\text{Congruence}(CR, CA) = \text{Diff}(CR, CA) / |CR|$$

193 Congruence, Strict Knowledge/Strict Resource

Measures the similarity between what knowledge is assigned to tasks via agents, and what knowledge is required to do tasks. Perfect congruence occurs when agents have knowledge when and only when (strictly) it is needful to complete tasks.

Carley, 2002

TYPE: Graph Level

INPUT:

Knowledge: AK:binary; AT:binary; KT:binary

Resource: AR:binary; AT:binary; RT:binary

OUTPUT: $\mathcal{R} \in [0,1]$

Knowledge Congruence = 1 iff agents have knowledge when and only when it is needful to complete their tasks. Thus, we compute the knowledge assigned to tasks via agents, and compare it with the knowledge needed for tasks.

let $KAT = \text{dich}(AK * AT)$

for Resource KAT becomes RAT and replace AK with AR

let

$$d = \sum_{i=1}^{|K|} \sum_j^{|T|} KAT(i, j) * KT(i, j)$$

for Resource replace KT with RT

let $<d = d / (|K| * |T|)$, which normalizes d to be in [0,1]

for Resource replace |K| with |R|

Then Knowledge Congruence = 1 - d

194 Congruence, Task Knowledge Needs / Congruence, Task Resource Needs

The number of skills not supplied to a task, and required to do the task, expressed as a percentage of the total skills required for the task.

Carley, 2002

TYPE: Task Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT:

$$\mathfrak{R} \in [0,1]$$

Task Knowledge Needs compares the knowledge requirements of each task with the knowledge available to the task via agents assigned to it. It is similar to Knowledge Congruence, but quantifies only the under supply of knowledge to tasks.

Let $S = AT * AK$ = knowledge supplied to tasks via assigned agents

We need to sum the knowledge required but not supplied.

Thus,

$$\text{Task Knowledge Needs for task } i = \frac{\sum_{j=1}^{|K|} KT_{i,j}^t * (S_{i,j} = 0)}{\sum_{j=1}^{|K|} KT_{i,j}^t}$$

The equation for Agent Resource Needs replaces AK with AR, and KT with RT.

195 Congruence, Task Knowledge Waste / Congruence, Task Resource Waste

The number of skills supplied to a task via agents that are not required by it expressed as a percentage of the total skills required for the task.

Carley, 2002

TYPE: Task Level

INPUT: AK/AR:binary; KT/RT:binary; AT:binary

OUTPUT: Task Level:

$$\mathfrak{R} \in [0,1]$$

Task Knowledge Waste compares the knowledge requirements of each task with the knowledge available to the task via agents assigned to it. It is similar to Knowledge Congruence, but quantifies only the over supply of knowledge to tasks.

Let $S = AT * AK$ = knowledge supplied to tasks via assigned agents

We need to sum the knowledge supplied but not required.

Thus,

$$\text{Task Knowledge Waste for task } i = \frac{\sum_{j=1}^{|K|} S_{i,j} * (\sim KT^t_{i,j})}{\sum_{j=1}^{|K|} S_{i,j}}$$

The equation for Agent Resource Waste replaces AK with AR, and KT with RT.

196 Connectedness, Krackhardt

Measures the degree to which a square network's underlying (undirected) network is connected.

Krackhardt, 1994

TYPE: Graph Level

INPUT: N: square, symmetric

OUTPUT: $\mathfrak{R} \in [0,1]$

The Connectedness of a square, symmetric network is the Density of its Reachability Network.

197 Constraint, Burt

The degree to which each entity in a square network is constrained from acting because of its existing links to other entities.

Burt, 1992

TYPE: Node Level

INPUT: N: square

OUTPUT: $\mathfrak{R} \in [0,1]$

This is the Constraint measure described by Equ. 2.4 on pg. 55 of Burt, 1992. Note that the matrix Z is the adjacency matrix representation of the network N.

198Density

The ratio of the number of edges versus the maximum possible edges for a network.

Density compares existing links to all possible links in the employee communication network. It reflects the social level of organizational cohesion. This measure must be interpreted in relation to the size of the group and the type of work performed.

Wasserman and Faust, 1994 (pg 101)

TYPE: Graph Level

INPUT: N

OUTPUT: $\mathfrak{R} \in [0,1]$

Let M be the adjacency matrix for the network of dimension m x n.

If the network is unimodal, then m=n and M has a zero diagonal, and therefore

Density = $\text{sum}(M)/(m*(m-1))$.

For rectangular networks, Density = $\text{sum}(M)/(m*n)$.

199Diameter

The maximum shortest path length between any two nodes in a unimodal network $G=(V,E)$. If there exist i,j in V such that j is not reachable from i, then the diameter is returned as |V|.

Wasserman and Faust, 1994 (pg 111)

TYPE: Graph Level

INPUT: N:square, binary

OUTPUT: $Z \in [0, |V|]$

The diameter of $G=(V,E)$ is defined as:

$$\max\{d_G(i, j) \mid i, j \in V\}$$

That is, the maximum shortest directed path between any two vertices in G. If there exists i and j such that j is not reachable from i, then |V| is returned.

200Diversity, Knowledge/Resource

The distribution of difference in idea sharing. This is the Herfindahl-Hirshman index applied to column sums of AK.

Characterizes the network in terms of how the items in a knowledge or resource network (who knows what) are non-uniformly distributed across employees

Borgatti, 2003

TYPE: Graph Level

INPUT:

Knowledge: AK:binary

Resource: AR:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

This is the Herfindahl-Hirshman index (economics: sum of the squares of each firm's market share) applied to the normalized column sums of AK. This measures the degree to which knowledge is equally known.

let

$$w_k = \sum_{i=1}^{|A|} AK(i, k), \text{ for } 1 \leq k \leq |K|$$

let

$$W = \sum_{k=1}^{|K|} w_k$$

Then

$$\text{Knowledge Diversity} = 1 - \sum_{k=1}^{|K|} (w_k/W)^2$$

Resource Diversity is analogous, replacing AK with AR.

201Edge Count, Lateral

Fixing a root entity x , a lateral edge (i,j) is one in which the distance from x to i is the same as the distance from x to j .

Carley, 2002

TYPE: Graph Level

INPUT: N :square

OUTPUT: $\mathcal{R} \in [0,1]$

Let $G=(V,E)$ be the graph representation of a network. And fix an entity x {element of} V to be the root entity.

Let

$$\text{Let } S = \{(i,j) \in E \mid d_G(x,i) = d_G(x,j)\}$$

Then Lateral Edge Count = $|S| / |E|$

202Edge Count, Pooled

A pooled edge in a network $N=(V,E)$ is an edge (i,j) {element of} E such that there exists at least one other edge (i,k) {element of} E , and $k \neq j$.

Carley, 2002

TYPE: Graph Level

INPUT: N

OUTPUT: $\mathcal{R} \in [0,1]$

Let M be the adjacency matrix representation of a unimodal network.

$$\text{Let } S = \{(i,j) \mid M(i,j)=1 \wedge \text{sum}(M(:,j))>1\}$$

In other words: edge (i,j) is a pooled edge iff the in-degree of entity $j > 1$.

Then Pooled Edge Count = $|S| / |E|$

203Edge Count, Reciprocal

The percentage of edges in a network that are reciprocated (also called Reciprocity). An edge (i,j) in the network is reciprocated if edge (j,i) is also in the network. Self-loops are ignored.

Carley, 2002

TYPE: Graph Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Let $G=(V,E)$ be the graph representation of a network.

Let $S=\text{card}\{(i,j) \mid (i,j) \in E \text{ and } (j,i) \in E\}$

Then Reciprocal Edge Count = $|S| / |E|$

204Edge Count, Sequential

The percentage of edges in a network that are neither Reciprocal Edges nor Pooled Edges. Note that an edge can be both a Pooled and a Reciprocal edge. Self-loops are ignored.

Carley, 2002

TYPE: Graph Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Let $G=(V,E)$ be the graph representation of a network, and let X = set of Pooled edges of G , and let Y = set of Reciprocal edges of G .

Then Sequential Edge Count = $|E - X - Y| / |E|$

205Edge Count, Skip

The fraction of edges in a unimodal network that skip levels. An edge (i,j) is a skip edge if there is a path from entity i to entity j even after the edge (i,j) is removed.

Carley, 2002

TYPE: Entity Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

A skip edge in a network $G=(V,E)$ is an edge $(i,j) \in E$ such that j is reachable from i in the graph $G'=(V,E \setminus (i,j))$, that is, the graph G with edge (i,j) removed. Skip Count is simply the number of such edges in G normalized to be in [0,1] by dividing by |E|.

206Effective Network Size

The effective size of an entities's communication Network based on redundancy of ties.

Burt, 1992

TYPE: Entity Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

This is the Effective Size of Network measure described by Equ. 2.2 on pg. 52 of Burt, 1992. Note that the Communciation Network is used for the matrix Z.

207Efficiency, Global

Measures the closeness of the entities in the network.

Latora and Marchiori, 2001

TYPE: Graph Level

INPUT: N:square, binary, symmetric

OUTPUT: $\mathfrak{R} \in [0,1]$

Global Efficiency is the normalized sum of the inverse geodesic distances between all entity pairs. Let G be a square network on n entities.

Then,

$$\text{Global Efficiency} = \frac{1}{n(n-1)} \sum_{i \neq j} \frac{1}{d_G(i, j)}$$

208Efficiency, Krackhardt

The degree to which each component in a network contains the minimum edges possible to keep it connected.

Krackhardt, 1994

TYPE: Graph Level

INPUT: N: square, binary, symmetric

OUTPUT: $\mathfrak{R} \in [0,1]$

Let $G=(V,E)$ be the graph representation of a square, undirected network.

let

n = number of components in G

let

c_i = number of nodes in component i

let

penalty = $|E| - |V| + C$

let

maxPenalty = $C - |V| + \sum_i c_i (c_i - 1) / 2$

Then Efficiency = $1 - \text{penalty}/\text{maxPenalty}$

209Efficiency, Local

Measures the closeness of the entities in each ego network in the network.

Latora and Marchiori, 2001

TYPE: Graph Level

INPUT: N: square, binary, symmetric

OUTPUT: $\mathcal{R} \in [0,1]$

Local Efficiency is the normalized sum of the inverse closeness of the ego networks (here, the ego network for entity i does not include entity i).

Let $G = (V,E)$ be any square, symmetric network with $|V| = N$ entities.

let

$V_i = \text{set of nodes adjacent to } i = \{ j \mid (i,j) \in E \}$

let

$E_i = \text{edges between nodes adjacent}$

to

$i = \{ (j,k) \mid (j,k) \in E; i,j \in V_i \}$

define

$G_i = (V_i, E_i)$

Then,

$$\text{Local Efficiency} = \frac{1}{N} \sum_{i=1}^N \text{GlobalEfficiency}(G_i)$$

210 Entity Level

The Entity Level for an entity v in a square network is the worst case shortest path from v to every entity v can reach.

Carley, 2002

TYPE: Entity Level

INPUT: N : square

OUTPUT: $Z \in [0, |V| - 1]$

Let $G=(V,E)$ be the graph representation of a square network and fix an entity v .

Entity Level for $v = \max \{ d_G(v, j) \mid j \in V; j \text{ reachable from } v \text{ in } G \}$ if v cannot reach any entities, then its level is 0.

211 Exclusivity Complete

Detects entities that have unique connections to other entities.

Ashworth, 2003

TYPE: Entity Level

INPUT: N : square, binary

OUTPUT: $\mathcal{R} \in [0,1]$

This is a variation of the Exclusivity measure that weights the edges of an entity as follows: if no other entity has a connection to the entity, then its weight is one, otherwise it is zero.

Thus, the Complete Exclusivity value for node i is:

$$\sum_{j=1}^{|K|} AK(i, j) * [\text{sum}(AK(:, j)) == 0]$$

The value is then normalized by dividing by $|K|$.

212 Exclusivity

Knowledge, Resource, Task

Resource Exclusivity measures the extent that a WHO has connections that are unique in a network especially to network resources. It can reveal to the network analyst critical vulnerabilities (or strengths) depending on what the analyst is looking for. An example of this measure would be if a key resource that supports an entire organization is only accessible through one person. That person would have a high resource exclusivity value.

Ashworth, 2003

TYPE: Entity Level

INPUT:

Knowledge: AK:binary

Exclusivity run on the AK matrix

Resource: AR:binary

Exclusivity run on the AR matrix

Task: AT:binary

Exclusivity run on the AT matrix

OUTPUT: $\mathcal{R} \in [0,1]$

The Knowledge Exclusivity Index (KEI) for agent i is defined as follows:

Resource Exclusivity Index (REI) or Task Exclusivity Index (TEI)

$$\sum_{j=1}^{|K|} AK(i, j) * \exp(1 - \text{sum}(AK(:, j)))$$

for Resource replace AK with AR

for Tasks replace AK with AT

The Resource Exclusivity Index (REI) for agent i is defined exactly as for Knowledge Based Exclusivity, but with the matrix AK replace by AR.

The Task Exclusivity Index (TEI) for agent i is defined exactly as for Knowledge Based Exclusivity, but with the matrix AK replaced by AT .

213 Fragmentation

The proportion of entities in a network that are disconnected.

Borgatti, 2003

TYPE: Graph Level

INPUT: N : square, binary, symmetric

OUTPUT: $\mathfrak{R} \in [0,1]$

Consider a square, symmetric network $G=(V,E)$.

let

$$n = |V|$$

let

s_k be the number of nodes in the k^{th} component of G , $1 \leq k \leq n$

Then,

$$\text{Fragmentation} = 1 - \frac{\sum_k s_k (s_k - 1)}{n(n-1)}$$

214 Hierarchy, Krackhardt

The degree to which a square network N exhibits a pure hierarchical structure.

Krackhardt, 1994

TYPE: Graph Level

INPUT: N : square

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N be a square network. The Hierarchy of N is the Reciprocity of the Reachability Network for N .

215 Interdependence and Radials

The percentage of edges in a network N that are Pooled and Reciprocal.

Carley, 2002

TYPE: Graph Level

INPUT: N :square

OUTPUT: $\mathcal{R} \in [0,1]$

Let $G=(V,E)$ be the graph representation of a square network.

Let a = Pooled Edge Count and b = Reciprocal Edge Count of the network.

Then Interdependence = $(a+b)/|E|$

Interlockers and Radials

Interlockers and radial entities in a square network have a high and low Triad Count, respectively.

Carley, 2002

TYPE: Entity Level

INPUT: N : square, binary

OUTPUT: Binary

Let $N=(V,E)$ be a square network.

Let

t_i = Triad Count for node i , $1 \leq i \leq |V|$

Let

u = the mean of $\{ t_i \}$

Let

d = the variance of $\{t_i\}$

Then,

if $t_k \geq (u + d)$, then agent k is an *interlocker*.

If $t_k \leq (u - d)$, then agent k is a *radial*.

216Load, Knowledge or Resource

Average number of knowledge or resource per agent.

Carley, 2002

TYPE: Graph Level

INPUT: AK:binary

OUTPUT: $\mathfrak{R} \in [0, |K|]$

Knowledge Load = $\text{sum}(AK) / (|A|)$

Resource Load is defined analogously, replacing AK with AR.

217Negotiation, Knowledge or Resource

The extent to which personnel need to negotiate with each other because they lack the knowledge to do the tasks to which they are assigned.

Carley, 2002

TYPE: Graph Level

INPUT:

Knowledge: AT:binary; AK:binary; KT:binary

Resource: AT:binary; AR:binary; RT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Compute the percentage of tasks that lack at least one knowledge (*or Resource*):

let

$$\text{Need} = (\text{AT}' * \text{AK}) - \text{KT}'$$

for Resource replace AK with AR and KT with RT

let

$$S = \{ i \mid 1 \leq i \leq |T|, \exists j : \text{Need}(i,j) < 0 \}$$

Then Knowledge (or Resource) Negotiation = $|S| / |T|$

218 Network Centralization, Betweenness

Network centralization based on the betweenness score for each entity in a square network. This measure is defined for symmetric and non-symmetric networks.

Freeman, 1979

TYPE: Graph Level

INPUT: N:square

OUTPUT: $\mathfrak{R} \in [0,1]$

Let $G=(V,E)$ represent the square network, and let $n = |V|$

let

$d_i = \text{Betweenness Centrality of node } i$

let

$$\bar{d} = \max\{d_i \mid 1 \leq i \leq n\}$$

Then

$$\text{Network Betweenness Cent.} = \left(\sum_{1 \leq i \leq n} \bar{d} - d_i \right) / (n - 1)$$

219 Network Centralization, Closeness

Network centralization based on the closeness centrality of each entity in a square network. This is not defined only for unconnected or directed networks.

Freeman, 1979

TYPE: Graph Level

INPUT: N:square, symmetric, connected

OUTPUT: $\mathfrak{R} \in [0,1]$ (if N connected)

Let $G=(V,E)$ represent the square network, and let $n = |V|$

let

d_i = Closeness Centrality of node i

let

$\bar{d} = \max \{d_i \mid 1 \leq i \leq n\}$

Then

$$\text{Network Closeness Cent.} = \left(\sum_{1 \leq i \leq n} \bar{d} - d_i \right) / ((n-2)(n-1)/(2n-3))$$

220 Network Centralization, Column Degree

A centralization based on the out degree of the column vertices in a network N.

TYPE: Graph Level

INPUT: N

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N be a network with n column entities.

let

$d_j = \text{degree of column node } j, 1 \leq j \leq n$

let

$\bar{d} = \max\{d_j | 1 \leq j \leq n\}$

Then

$$\text{Column Degree Network Centralization} = \left(\sum_{1 \leq j \leq n} \bar{d} - d_j \right) / (n)$$

221 Network Centralization, In Degree

A centralization of a square network based on the In-Degree Centrality of each entity.

TYPE: Graph Level

INPUT: N:square

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N be a unimodal network with n entities.

let

d_i = In Degree Centrality of node i

let

$$\bar{d} = \max\{d_i \mid 1 \leq i \leq n\}$$

Then

$$\text{In Degree Network Centralization} = \left(\sum_{1 \leq i \leq n} \bar{d} - d_i \right) / D$$

where $D = (n-2)$ if N is undirected, and $(n-1)$ otherwise.

222Network Centralization, In Degree

A centralization of a square network based on the In-Degree Centrality of each entity.

TYPE: Graph Level

INPUT: N:square

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N be a unimodal network with n entities.

let

d_i = In Degree Centrality of node i

let

$$\bar{d} = \max\{d_i \mid 1 \leq i \leq n\}$$

Then

$$\text{In Degree Network Centralization} = \left(\sum_{1 \leq i \leq n} \bar{d} - d_i \right) / D$$

where $D = (n-2)$ if N is undirected, and $(n-1)$ otherwise.

223 Network Centralization, Row Degree

A centralization based on the out degree of the row vertices in a network N.

TYPE: Graph Level

INPUT: N

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N be a network with n row nodes.

let

$d_j = \text{degree of row node } j, 1 \leq j \leq n$

let

$\bar{d} = \max\{d_j | 1 \leq j \leq n\}$

Then

$$\text{Row Degree Network Centralization} = \left(\sum_{1 \leq j \leq n} \bar{d} - d_j \right) / (n)$$

224 Network Centralization, Total Degree

A centralization of a square network based on total degree centrality of each entity.

Freeman, 1979

TYPE: Graph Level

INPUT: N: square, symmetric

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N be a unimodal network with n entities.

let

d_i = Total Degree Centrality of entity i

let

$\bar{d} = \max\{d_i \mid 1 \leq i \leq n\}$

Then

$$\text{Total Degree Network Centralization} = \left(\sum_{1 \leq i \leq n} \bar{d} - d_i \right) / (n - 2)$$

225Network Levels

An entity level metric is one that is defined for, and gives a value for, each entity in a network. If there are x entities in a network, then the metric is calculated x times, once each for each entity. Examples are Degree Centrality, Betweenness, and Cognitive Demand.

A network level metric is one that is defined for, and gives a value for, the network as a whole. The metric is calculated once for the network. Examples are Centralization, Graph Hierarchy, and the maximum or average Betweenness.

Given an entity level metric, e.g., degree centrality, then the minimum, maximum, average, and standard deviation of that metric for that network level metrics. Examples are average degree centrality, maximum betweenness, and the standard deviation in cognitive demand.

TYPE: Graph Level

INPUT: N :square, binary

OUTPUT: $Z \in [0, |V| - 1]$

Let $G=(V,E)$ be the graph representation of a square network and fix an entity v .

Then

$$\text{the Levels of } G = \max \{ d_G(i, j) \mid i, j \in V; j \text{ reachable from } i \text{ in } G \}$$

226 Omega, Knowledge or Resource

The degree to which an organization reuses knowledge or resource.

Carley, Dekker, and Krackhardt 2000

TYPE: Graph Level

INPUT:

Knowledge: AT:binary; KT:binary; TT:binary

Resource: AR:binary; RT:binary; TT:binary

OUTPUT: $\Re \in [0,1]$

Let $TAT = TA * TA'$

Let $N = ((T' @ TAT) * KT') @ KT'$

for resource replace KT with RT

Then Knowledge Based Omega = $\text{sum}(N) / \text{sum}(KT)$

for resource replace KT with RT

227 Performance as Accuracy

Performance as Accuracy measures how accurately one can perform an assigned task based on one's access to existing knowledge and resources in the network. Think of how this might be important to a person in a business organization?

Given a complicated task, this measure reveals who is best equipped to perform such a task. Performance as Accuracy is yet another key measure in the arsenal of the dynamic network analyst.

Carley, 2002

TYPE: Graph Level

INPUT:

AT: binary; [AK/KT]: binary; [AR/RT]: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

One of the following pairs of matrices must exist: AK/KT, AR/RT. If both exist, then the measure first concatenates them into [AK AR], [KT RT] and uses them.

Accuracy is computed based on the binary classification problem. It is computed in one of two ways:

(1) Knowledge based: Let b be a binary string of length $|K|$, let $N=KT'$, and let $S=AK$. Fix a task t .

let

$$\text{answer} = (\sum_{1 \leq k \leq |K|} N_{t,k} b_k / \sum_{1 \leq k \leq |K|} N_{t,k} > .5)$$

which is the correct classification of b with respect to task t .

Now, let $I = \{ i \mid AT(i,t)=1 \}$.

let

$$\text{answer}(i) = (\sum_{1 \leq k \leq |K|} N_{t,k} S_{i,k} b_k / \sum_{1 \leq k \leq |K|} N_{t,k} S_{i,k} > .5), i \in I$$

This is agent i 's classification of b with respect to t .

The group of agents classify b using majority voting.

That is,

$$\text{group_answer} = (\frac{1}{|I|} \sum_{i \in I} \text{answer}(i) > .5).$$

Then, if $\text{group_answer} = \text{answer}$, then the group was accurate, otherwise not.

This is repeated multiple times for each task, and across all tasks. The percentage correct is Performance as Accuracy.

(2) Resource based: let $N=RT'$ and $S=AR$ in the analysis of case (1).

228 Personnel Cost

Total number of people reporting to an agent, plus its total knowledge, resources, and tasks.

Carley, 2003

TYPE: Agent Level

INPUT: AA:binary; AK:binary; AR:binary; AT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Personnel Cost is the sum of the in-degree centrality of all AA matrices in the graph (this computes the number of agents reporting to each agent), plus the out-degree centrality of any AK, AR, and AT graphs.

This sum is scaled so that each entity gets a score in [0,1].

229 Potential Workload — Knowledge or Resource

Maximum knowledge or resource an agent could use to do tasks if it were assigned to all tasks.

Carley, 2002

TYPE: Entity Level

INPUT:

Knowledge: AK:binary; KT:binary

Resource: AR:binary; RT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Potential Knowledge Workload for agent $i = \text{sum}((AK * KT)(i,:)) / \text{sum}(KT)$

for Resource replace AK with AR and KT with RT

Redundancy, Access

Average number of redundant agents per resource. An agent is redundant if there is already an agent that has access to the resource.

Carley, 2002

TYPE: Graph Level

INPUT: AR:binary

OUTPUT: $\mathfrak{R} \in [0, (|A| - 1) * |R|]$

This is the Column Redundancy of matrix AR.

230Redundancy, Assignment

Average number of redundant agents assigned to tasks. An agent is redundant if there is already an agent assigned to the task.

Carley, 2002

TYPE: Graph Level

INPUT: AT

OUTPUT: $\mathfrak{R} \in [0, (|A| - 1) * T]$

This is the Column Redundancy of matrix AT.

231 Redundancy, Column

The mean number of column node edges in excess of one.

TYPE: Graph Level

INPUT: N of dimension $m \times n$

OUTPUT: $\mathfrak{R} \in [0, (m-1) * n]$

Let M be the matrix representation for a network N of dimension $m \times n$.

let

$$d_j = \max\{0, \text{sum}(M(:, j)) - 1\}$$

for

$$1 \leq j \leq n$$

this is the number of column entries in excess of one for column j.

Then

$$\text{Column Redundancy} = \left(\sum_{j=1}^n d_j \right) / n$$

232 Redundancy, Knowledge

Average number of redundant agents per knowledge. An agent is redundant if there is already an agent that has the knowledge.

The number of individual employees with the same knowledge.

Carley, 2002

TYPE: Graph Level

INPUT: AK: Binary

OUTPUT: $\mathfrak{R} \in [0, (|A| - 1) * |K|]$

This is the Column Redundancy of matrix AK.

233 Redundancy, Resource

Average number of redundant resources assigned to tasks. A resource is redundant if there is already a resource assigned to the task.

The number of individual employees with access to the same resource.

Carley, 2002

TYPE: Graph Level

INPUT: RT:binary

OUTPUT: $\mathfrak{R} \in [0, (|R| - 1) * |T|]$

This is the Column Redundancy of matrix RT.

234 Redundancy, Row

The mean number of row entity edges in excess of one.

TYPE: Graph Level

INPUT: N of dimension m x n

OUTPUT: $\mathfrak{R} \in [0, (n - 1) * m]$ for N dimension m x n

Let M be the matrix representation for a network N of dimension m x n.

let

$$d_i = \max\{0, \text{sum}(M(j, :)) - 1\}$$

for

$$1 \leq i \leq m;$$

this is the number of column entries in excess of one for row i.

Then

$$\text{Row Redundancy} = \left(\sum_{j=1}^m d_j \right) / m$$

235

Shared Situation Awareness

The similarity of actor pairs based on social interaction, physical distance, and socio-demographic data.

Graham, 2005

TYPE: Agent Level | Dyad Level

INPUT:

- AA: interaction/communication
- AA: physical proximity
- AA: socio demographic similarity

OUTPUT:

- Agent Level: \mathcal{R} , not scaled
- Dyad Level: \mathcal{R} , not scaled

SSA consists of weighted terms of interaction between actions.

Let

$\alpha, \beta, \gamma, \delta, \mu$ be Real number (these are weights).

Let A = Agent x Agent interaction/communication matrix

Let P = Agent x Agent physical proximity matrix

Let S = Agent x Agent social demographic similarity matrix

Let e = eigenvector centrality measure computed on A

Let G = dyadic geodesics computed on A

Then the SSA measure between agents i and j is:

$$SSA(i, j) = \alpha e(i) e(j) + \beta P(i, j) + \frac{\delta S(i, j)}{\gamma G(i, j)} + \mu A(i, j) A(j, i)$$

236Simmelian Ties

Computes the normalized number of entities to which each node has a Simmelian tie.

Krackhardt, 1998

TYPE: Entity Level

INPUT: N: square, binary, symmetric

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N be a square network with n entities. The Simmelian Tie value for entity i is computed as follows:

let NS = network N symmetrized using the Intersect (Minimum) method.

All cliques of size ≥ 3 are computed on NS and clique membership is recorded. Let c_i be the number of entities that are in a clique with entity i.

Then the Simmelian Ties value for entity i is c_i .

237Socio Economic Power

A measure of actor power based on access to knowledge, resources, and tasks in the organization.

TYPE: Agent Level

INPUT:

AK: binary

AR: binary

AT: binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Let N = [AK AR AT], that is, the concatenation of the input matrices.

Then, Agent Socio Economic Power is the row degree centrality of N.

238Span of Control

The average number of out edges per node with non-zero out degrees.

Carley, 2002

TYPE: Graph Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0, |V| - 1]$

let S = set of entities in V that have positive out-degree

let

$$K = \sum_{i \in S} \text{outDegree}(i)$$

Then

$$\text{Span of Control} = K / |S|$$

239Speed, Average

The average inverse geodesic distance between all entity pairs. The highest score is achieved for a clique, and the lowest for all isolates.

Average shortest communication path length between pairs of individuals; gauges how quickly a message will move throughout the network.

Carley, 2002

TYPE: Graph Level

INPUT: N:square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Average Speed is the average of the Inverse Closeness Centrality for the network entities.

240Speed, Minimum

The maximum shortest path length between entity pairs (i,j) where there is a path in the network from i to j. If there are no such pairs, then Minimum Speed is zero.

Carley, 2002

TYPE: Graph Level

INPUT: N:square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Minimum Speed = 1 / (Levels for the Network)

241Task Completion Knowledge / Resource / Overall

The percentage of tasks that can be completed by the agents assigned to them, based solely on whether the agents have the requisite knowledge or resources to do the tasks.

Task Completion Overall is a combination of the Task Completion Knowledge and the Task Completion Resource.

Carley, 2002

TYPE: Graph Level

INPUT: AK:binary; AT:binary; KT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Find the tasks that cannot be completed because the agents assigned to the tasks lack necessary knowledge.

let

$Need = [(AT' * AK) - KT']$

let

$S = \{ i \mid 1 \leq i \leq |T|, \exists j : Need(i,j) < 0 \}$

Knowledge Based Task Completion is the percentage of tasks that could be completed = $(|T|-|S|) / |T|$

Resource Based Task Completion is analogous, replacing AK with AR and KT with RT.

242Transitivity

The percentage of edge pairs $\{(i,j), (j,k)\}$ in the network such that (i,k) is also an edge in the network.

The percentage of pairs in the employee communication network where employee A is linked to B and B is linked to C and C is also linked to A

TYPE: Graph Level

INPUT: N:square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

Let $G = (V,E)$ be the graph representation of the square network.

let

$$I = \{(i,j,k) \in V^3 \mid i,j,k \text{ distinct} \}$$

let

$$\text{Potential} = \{ (i,j,k) \in I \mid (i,j) \in E, \text{ and } (j,k) \in E \}$$

let

$$\text{Complete} = \{ (i,j,k) \in \text{Potential} \mid (i,k) \in E \}$$

Then

$$\text{Transitivity} = |\text{Complete}| / |\text{Potential}|$$

243 Triad Count

The number of triads centered at each entity in a square network.

TYPE: Agent Level

INPUT: N:square, binary

OUTPUT: $Z \in [0, (n-1)(n-2)]$ for N dimension n.

Let $G=(V,E)$ represent a square network with n entities.

And let Triad be a matrix of dimension n x n.

$$\text{Triad}(i,i) = 0$$

$$\text{Triad}(i,j) = \text{card}\{ k \mid k \neq i, k \neq j; AA(i,j) \wedge AA(i,k) \wedge AA(k,j) \}, i \neq j$$

Then

the Triad count for agent i = $\text{sum}(\text{Triad}(i,:))$

244 Under

Supply

—

Knowledge / Resource

The extent to which the knowledge/Resource needed to do tasks are unavailable in the entire organization.

Carley, 2002

TYPE: Graph Level

INPUT: AK:binary; AT:binary; KT:binary

OUTPUT: $\mathfrak{R} \in [0,1]$

This is the number of required knowledge not available to tasks based on the current agent task assignments normalized by the number of tasks.

$$\text{Knowledge Under Supply} = \text{sum}(\text{dich}(KT - AK * KT)) / |T|$$

Under Resource Supply is analogous, replacing AK with AR, and KT with RT.

245Upper Boundedness, Krackhardt

The degree to which pairs of agents have a common ancestor.

Krackhardt, 1994

TYPE: Graph Level

INPUT: N: square, binary

OUTPUT: $\mathfrak{R} \in [0,1]$

246Reports

247Belief Report

Below are procedures to run a Belief Report in ORA.

We set up an Excel spreadsheet with agents and the levels for each of the beliefs. Beliefs are strange as they can be either positive or negative. Two people share a belief only if both have a positive response or both have a negative response.

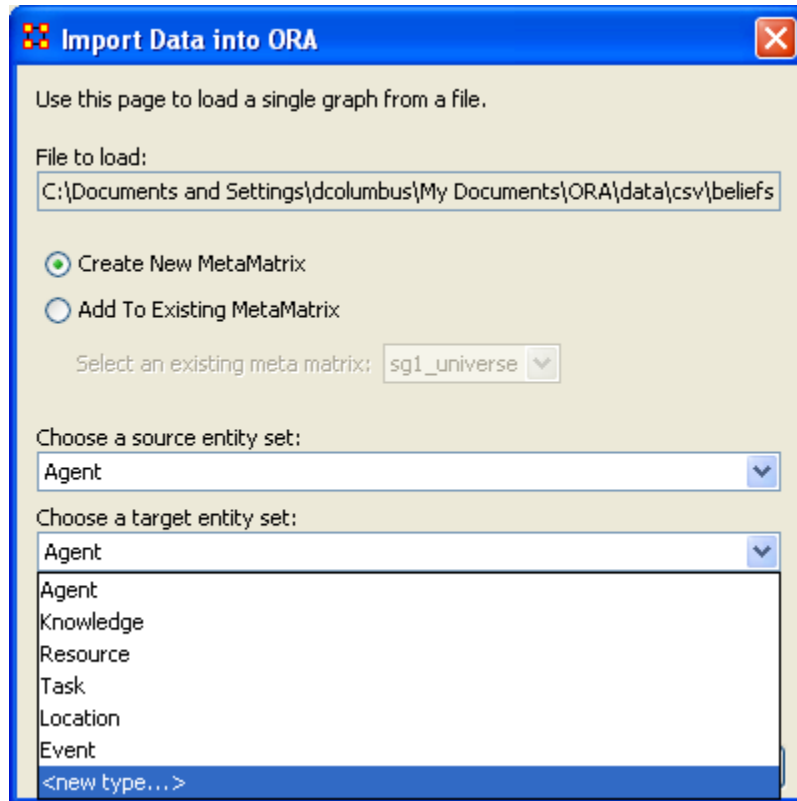
From Excel, or other program you're using, save your data in the .csv format.

G1 Hamas_should_government											
	A	B	C	D	E	F	G	H	I	J	K
1	AB	Hamas	Israel	Oslo	There	Hamas	Hamas	Hamas	Israel	Israel	Political
2	Condoleezza Rice	1	1	1	1	-1	-1	1	0.1	-1	-0.5
3	President George Bush	1	1	0.5	-1	-1	-1	1	1	-1	-1
4	Former President Carter	1	1	0.3	0.3	0.1	0.1	1	0.2	-1	-0.2
5	Ehud Olmert	0	0	0.2	0.2	0	0	1	0	0	0.2
6	Ismail Haniya	-1	0	0.1	0.1	0	0	-1	0	0	-0.2
7	Khalid Mish'al	-1	-1	0	-0.1	0.1	0.1	-1	-0.1	1	0.5
8	Mahmud Abbas	-1	-1	-1	0.5	1	1	-1	-0.2	1	0.9
9	Bashar Al-Assad	-1	-1	-0.5	-1	1	1	-1	-0.5	1	1
10	unknown-1	-1	0	0.6	0	0.2	0.2	0	0.5	0	0.7
11	unknown-2	7	6	3.6	4.2	4.2	4.2	8	2.1	6	4.5

From the main menu select File => Data Import Wizard.

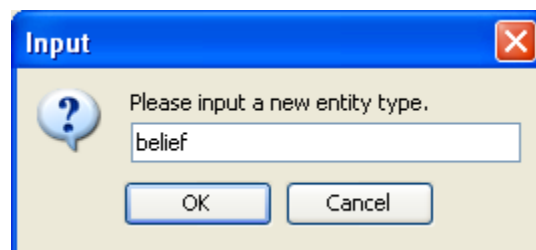
Click the [Select] button to call up the open dialog box. Navigate to the directory where you have saved your .csv file.

Make sure the Create a New Matrix radio button is selected. Leave Choose a source node set set to agent. In the Choose a target node set click the down arrow to bring up the drop down menu. Highlight the <new type> option. Then select the Next button at the bottom of the box.



The screenshot shows the 'Import Data into ORA' dialog box. The title bar is blue with a red 'X' button. The main area is light beige. At the top, it says 'Use this page to load a single graph from a file.' Below this is a 'File to load:' label and a text box containing the path 'C:\Documents and Settings\dcolumnbus\My Documents\ORA\data\csv\beliefs'. There are two radio buttons: 'Create New MetaMatrix' (selected) and 'Add To Existing MetaMatrix'. Below the radio buttons is a label 'Select an existing meta matrix:' followed by a dropdown menu showing 'sg1_universe'. There are two dropdown menus for entity sets: 'Choose a source entity set:' (showing 'Agent') and 'Choose a target entity set:' (showing a list of options: 'Agent', 'Knowledge', 'Resource', 'Task', 'Location', 'Event', and '<new type...>').

Type in belief into the textbox.



The screenshot shows the 'Input' dialog box. The title bar is blue with a red 'X' button. The main area is light beige. On the left is a question mark icon. To the right of the icon is the text 'Please input a new entity type.' Below this is a text box containing the word 'belief'. At the bottom are two buttons: 'OK' and 'Cancel'.

You can enter a new name in Enter a unique graph name or leave it as Agent x belief. When you're done, select the [Finish] button.

Import Data into ORA

Use this page to load a single graph from a file.

File to load:
C:\Documents and Settings\dcolumbus\My Documents\ORA\data\csv\beliefs

☒ Create New MetaMatrix
☐ Add To Existing MetaMatrix

Select an existing meta matrix: sg1_universe

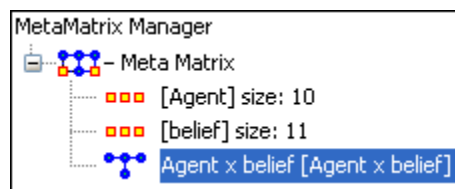
Choose a source entity set:
Agent

Choose a target entity set:
belief

Enter a unique graph name:
Agent x belief

Cancel Back Next Finish

A new Network appears in Panel 1 with two Entities and one graph. The values from the Editor reflect the original numbers from the Excel spreadsheet.



Graph: Agent x belief

Info Editor

☐ Binary View ☒ Numeric View

Row count = 10 Column count = 11

	AB	Hamas...	Israel_...	Oslo_A...	There_...	Hama...	Hamas...	Hamas...	Israel_...	Israel...	Politi...
Condoleezza...	1.0	1.0	1.0	1.0	-1.0	-1.0	1.0	0.1	-1.0	-0.5	0.0
President Ge...	1.0	1.0	0.5	-1.0	-1.0	-1.0	1.0	1.0	-1.0	-1.0	0.0
Former Presi...	1.0	1.0	0.3	0.3	0.1	0.1	1.0	0.2	-1.0	-0.2	0.0
Ehud Olmert	0.0	0.0	0.2	0.2	0.0	0.0	1.0	0.0	0.0	0.2	0.0
Ismail Haniya	-1.0	0.0	0.1	0.1	0.0	0.0	-1.0	0.0	0.0	-0.2	0.0
Khalid Mish...	-1.0	-1.0	0.0	-0.1	0.1	0.1	-1.0	-0.1	1.0	0.5	0.0
Mahmud Abbas	-1.0	-1.0	-1.0	0.5	1.0	1.0	-1.0	-0.2	1.0	0.9	0.0
Bashar Al-As...	-1.0	-1.0	-0.5	-1.0	1.0	1.0	-1.0	-0.5	1.0	1.0	0.0
unknown-1	-1.0	0.0	0.6	0.0	0.2	0.2	0.0	0.5	0.0	0.7	0.0
unknown-2	7.0	6.0	3.6	4.2	4.2	4.2	8.0	2.1	6.0	4.5	0.0

Now you're ready to create a beliefs report.

From the main menu select Analysis => Generate Reports.

1. In the Select Report textbox, select Beliefs.
2. In the Select one or more meta matrices: place a checkmark in the Networks you want to run the report on.
3. In the Select the report formats to create: place a checkmark in all the formats you want the final report to appear in. Here we are doing only Text (which will appear in panel 3 in the main interface) and HTML (which will create an HTML document that will open up in your browser).
4. In the Enter a filename section you can either type in a filepath or use the [Browse] button to navigate to a directory to save your files.

When you're finished select the [Next-->] button.

Generate Reports - Beliefs

Select Report: Beliefs

Description: Analyzes belief networks to determine the strongest and least held beliefs.

Select one or more meta matrices:

☒ Meta Matrix

Select All

Clear All

☐ Show matrix transformation options.

Select the report formats to create:

☒ Text

☒ HTML

☐ CSV

☐ DyNetML

Enter a filename (any extension will be ignored) for the results file:

C:\Documents and Settings\dcolumbus\Desktop\beliefs

Browse

<--Previous Next--> Cancel

Select the Number of ranked nodes and critical attribute (if any). Then select the [Finish] button.

Generate Reports - Beliefs

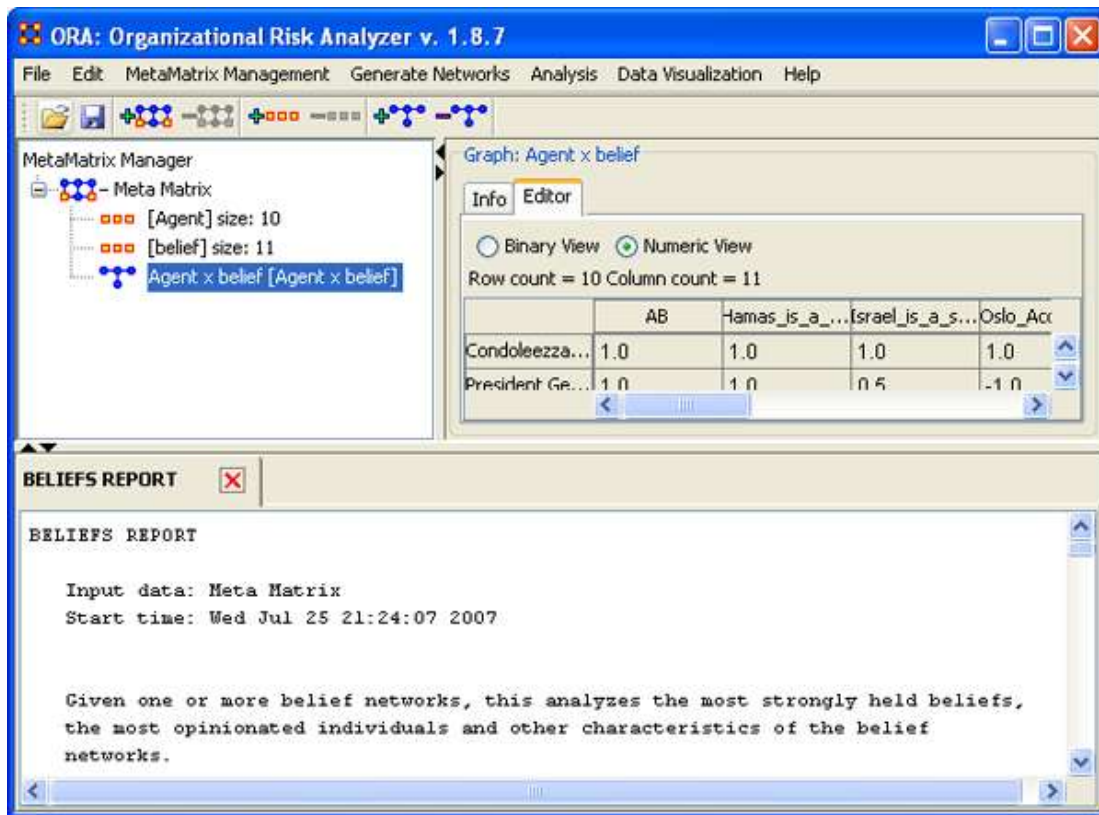
Select the number of ranked entities to display: 5

Select an attribute and value to indicate critical entities:

ID: <There are no attributes> Value: <None exist>

<--Previous Finish Cancel

The Belief Report now appears in panel 3. If you selected HTML you will also see the report appear in your browser.



247.1 BELIEFS REPORT

Input data: Meta Matrix

Start time: Wed Jul 25 21:24:34 2007

Given one or more belief networks, this analyzes the most strongly held beliefs, the most opinionated individuals and other characteristics of the belief networks.

The beliefs node set must have the id equal to 'belief'. There can be multiple graphs based on this belief node set, for example, Agent x Belief and Organization x Belief.

247.2 Analysis for the belief network: Agent x belief

247.2.1 Most Common Beliefs

Top 10 beliefs that are shared by the most people.

Belief	Value	Number of believers
Israel_is_a_state	Negative	2
There_exists_a_Palestine_two_state_solution	Negative	2
Hamas_should_PNA_elections	Negative	2
Hamas_is_a_terrorist_organization	Negative	3
Oslo_Accords_is_a_peace_solution	Negative	3
Hamas_should_disarm	Negative	3
Israel_should_Occupy_Palestine	Negative	3
AB	Positive	4
Hamas_is_a_terrorist_organization	Positive	4
Hamas_should_government	Negative	4

247.2.2 Most Contentious Beliefs

Top 10 beliefs that are most disagreed upon across individuals. This is based on the GINI coefficient of the belief vector.

Belief	Gini coefficient
AB	0.686667
Hamas_should_government	0.622222
Hamas_is_a_terrorist_organization	0.5625
Israel_should_Occupy_Palestine	0.5625
Oslo_Accords_is_a_peace_solution	0.456338
There_exists_a_Palestine_two_state_solution	0.454795
Hamas_should_PNA_elections	0.454795
Israel_should_Destruction	0.430818
Israel_is_a_state	0.37973
Hamas_should_disarm	0.270992

247.2.3

247.2.4 Most Strongly Held Beliefs

Top 10 beliefs that are the most strongly held. This is the average absolute value of the belief vector.

Belief	Score
Hamas_should_government	1.6
AB	1.5
Hamas_is_a_terrorist_organization	1.2
Israel_should_Occupy_Palestine	1.2
Israel_should_Destruction	0.97
There_exists_a_Palestine_two_state_solution	0.86
Hamas_should_PNA_elections	0.86
Oslo_Accords_is_a_peace_solution	0.84
Israel_is_a_state	0.78
Hamas_should_disarm	0.47

247.2.5 Most Likely to Change Beliefs

Top 10 individuals most likely to change beliefs. This is based on the entropy of each individual's belief vector.

Belief	Entropy
unknown-2	0
President George Bush	1
Condoleezza Rice	1.469
Ismail Haniya	1.65992
Bashar Al-Assad	2
Ehud Olmert	2.16578
Mahmud Abbas	2.19092
Khalid Mish'a	2.87598
Former President Carter	4.14443
unknown-1	4.2961

247.2.6 Most Opinionated Individuals

Top 10 individuals that have the highest absolute sum of beliefs.

Agent	Total beliefs
unknown-2	49.8
President George Bush	9.5
Bashar Al-Assad	9
Condoleezza Rice	8.6
Mahmud Abbas	8.6
Former President Carter	5.2
Khalid Mish?a	4.9
unknown-1	3.2
Ismail Haniya	2.4
Ehud Olmert	1.6

247.2.7 Most Neutral Individuals

Top 10 individuals that have the lowest absolute sum of beliefs.

Agent	Total beliefs
Ehud Olmert	1.6
Ismail Haniya	2.4
unknown-1	3.2
Khalid Mish?a	4.9
Former President Carter	5.2
Mahmud Abbas	8.6
Condoleezza Rice	8.6
Bashar Al-Assad	9
President George Bush	9.5
unknown-2	49.8

Produced by ORA developed at CASOS - Carnegie Mellon University

248Capacity Report

The purpose of this report is to assess individuals' and organizations' capability to perform tasks. Below are procedures for running this report.

248.1 Overall Capability and Needs

List all congruence measures

1. For agents – list min, max, avg and std dev in capability for each capability index.
2. For organizations – list min, max, avg and std dev in capability for each capability index
3. For tasks – list min, max, avg and std dec in requirements for each requirement index

Most Capable

List the top n most capable agents and next to their name list their capabilities (knowledge, resources, tasks).

NOTE : list overall capability first (don't show capabilities for the overall).

List the top n most capable organizations and next to their name list their capabilities (knowledge, resources, tasks).

NOTE : List overall capability first, the overall explicit – then the three explicit. Then list the overall implicit and then the three implicit.

NOTE : don't show capabilities for the overall measures.

248.2 Highest Requirements

List the top n tasks with the most requirements and next to each name list the requirements.

NOTE: list the overall first (don't show requirements for the overall).

Capability

Capabilities are defined in terms of expertise (knowledge) and resources.

NOTE : this formula discounts for the fact that most agents have some capabilities and assumes that there is a general discount to having large numbers of capabilities.

An agent's general capability index in resources is: $ACR = 1/(1+EXP(-(x-0.5)*10)))$

Where x = number of resources the agent has divided by the maximum number of resources any agent has (so for AR this is the row sum divided by the max row sum)

An agent's general capability index in expertise is: $ACK = 1/(1+EXP(-(x-0.5)*10)))$

Where x = number of knowledge the agent has divided by the maximum number of knowledge any agent has (so for AK this is the row sum divided by the max row sum)

An agent's capability can be inferred by the agent's experience. This is captured by the agent to task links. This is $ACT = 1/(1 + \exp(-(x - 0.5) * 10))$.

Where x = number of tasks the agent has divided by the maximum number of tasks any agent has (so for AT this is the row sum divided by the max row sum)

An agent's capability overall in both R, K and T is $(ACR + ACK + ACT)/3$

An organization's explicit capability is:

An organization's general capability index in resources is: $OCR = 1/(1 + \exp(-(x - 0.5) * 10))$

Where x = number of resources the organization has divided by the maximum number of resources any organization has (so for OR this is the row sum divided by the max row sum)

An organization's explicit capability index in expertise is: $OCK = 1/(1 + \exp(-(x - 0.5) * 10))$

Where x = number of knowledge the organization has divided by the maximum number of knowledge any organization has (so for OK this is the row sum divided by the max row sum)

An organization's explicit inferred capability index using tasks is: $OCK = 1/(1 + \exp(-(x - 0.5) * 10))$

Where x = number of tasks the organization has divided by the maximum number of tasks any organization has (so for OT this is the row sum divided by the max row sum)

An organization's overall explicit capability is $(OCR + OCK + OCT)/3$

An organization's implicit capability considers the expertise and resources of the agent's associated with the organization

So this is for resources the average ACR across the agents associated with the organization.

So this is for knowledge the average ACK across the agents associated with the organization.

So this is for tasks (implicit inferred) the average ACT across the agents associated with the organization.

From a network perspective, an agent is associated with an organization if $AO_{ij} \neq 0$.

An organization's overall implicit capability is the sum of the 3 divided by 3.

An organization's overall capability is the average of the explicit and implicit.

248.3 Requirements

Each task has requirements in terms of the knowledge and resources needed for that task.

Note : in practice it may not be possible to measure the requirements for all tasks, particularly for covert operations, prior to the task being done. So, a subject matter expert's view of the "complexity" of the task might be substituted. Such complexity would play the same role, and have the same properties as the requirements index defined here.

A task's general requirement index in resources is: $RR = \frac{\text{the number of resources needed for that task}}{\text{maximum number of resources needed for any task}}$ (so for RT this is the col sum divided by the max col sum)

A task's general requirement index in knowledge is: $RK = \frac{\text{the number of knowledge needed for that task}}{\text{maximum number of knowledge needed for any task}}$ (so for KT this is the col sum divided by the max col sum)

A task's overall requirement index is the average of RR and RK.

Match

In general agents with more capabilities when assigned to tasks with more requirements will better meet those needs. In general, agents with more capabilities will be able to perform more tasks. In general, tasks with higher requirements need either more agents or agents with more capabilities.

When the exact requirements are done it is possible to do a match function. Here the idea is that the task is done best when there is congruence between what resources/knowledge are needed for a task and what resources/knowledge those agents assigned to the task have.

Several of the congruence measures in ORA apply here. For these definitions see the on-line ORA help.

250Capacity Report

The purpose of this report is to assess individuals' and organizations' capability to perform tasks. Below are procedures to run a capacity report in ORA.

250.1 Overall Capability and Needs

List all congruence measures

1. For agents – list min, max, avg and std dev in capability for each capability index.
2. For organizations – list min, max, avg and std dev in capability for each capability index
3. For tasks – list min, max, avg and std dec in requirements for each requirement index

Most Capable

List the top n most capable agents and next to name list their capabilities (knowledge, resources, tasks). Note; list overall capability first (don't show capabilities for the overall).

List the top n most capable organizations and next to name list their capabilities (knowledge, resources, tasks). Note; list overall capability first, the overall explicit – then the 3 explicit, then the overall implicit and then the 3 implicit. Note, don't show capabilities for the overall measures.

Highest Requirements

List the top n tasks with the most requirements and next to each list the requirements. Note list the overall first (don't show requirements for the overall).

Capability

Capabilities are defined in terms of expertise (knowledge) and resources.

Note this formula discounts for the fact that most agents have some capabilities and assumes that there is a general discount to having large numbers of capabilities.

An agent's general capability index in resources is: $ACR = 1/(1+EXP(-(x-0.5)*10)))$

Where x = number of resources the agent has divided by the maximum number of resources any agent has (so for AR this is the row sum divided by the max row sum)

An agent's general capability index in expertise is: $ACK = 1/(1+EXP(-(x-0.5)*10)))$

Where x = number of knowledge the agent has divided by the maximum number of knowledge any agent has (so for AK this is the row sum divided by the max row sum)

An agent's capability can be inferred by the agent's experience. This is captured by the agent to task links. This is $ACT = 1/(1+EXP(-(x-0.5)*10)))$.

Where x = number of tasks the agent has divided by the maximum number of tasks any agent has (so for AT this is the row sum divided by the max row sum)

An agent's capability overall in both R, K and T is $(ACR + ACK + ACT)/3$

An organization's explicit capability is:

An organization's general capability index in resources is: $OCR = 1/(1 + \exp(-(x - 0.5) * 10))$

Where x = number of resources the organization has divided by the maximum number of resources any organization has (so for OR this is the row sum divided by the max row sum)

An organization's explicit capability index in expertise is: $OCK = 1/(1 + \exp(-(x - 0.5) * 10))$

Where x = number of knowledge the organization has divided by the maximum number of knowledge any organization has (so for OK this is the row sum divided by the max row sum)

An organization's explicit inferred capability index using tasks is: $OCK = 1/(1 + \exp(-(x - 0.5) * 10))$

Where x = number of tasks the organization has divided by the maximum number of tasks any organization has (so for OT this is the row sum divided by the max row sum)

An organization's overall explicit capability is $(OCR + OCK + OCT)/3$

An organization's implicit capability considers the expertise and resources of the agent's associated with the organization

So this is for resources the average ACR across the agents associated with the organization.

So this is for knowledge the average ACK across the agents associated with the organization.

So this is for tasks (implicit inferred) the average ACT across the agents associated with the organization.

From a network perspective, an agent is associated with an organization if $AO_{ij} \neq 0$.

An organization's overall implicit capability is the sum of the 3 divided by 3.

An organization's overall capability is the average of the explicit and implicit.

250.2 Requirements

Each task has requirements in terms of the knowledge and resources needed for that task.

Note, in practice it may not be possible to measure the requirements for all tasks, particularly for covert operations, prior to the task being done. So, a subject matter expert's view of the "complexity" of the task might be substituted. Such complexity would play the same role, and have the same properties as the requirements index defined here.

A task's general requirement index in resources is: $RR = \frac{\text{the number of resources needed for that task}}{\text{maximum number of resources needed for any task}}$ (so for RT this is the col sum divided by the max col sum)

A task's general requirement index in knowledge is: $RK = \frac{\text{the number of knowledge needed for that task}}{\text{maximum number of knowledge needed for any task}}$ (so for KT this is the col sum divided by the max col sum)

A task's overall requirement index is the average of RR and RK.

Match

In general agents with more capabilities when assigned to tasks with more requirements will better meet those needs. In general, agents with more capabilities will be able to perform more tasks. In general, tasks with higher requirements need either more agents or agents with more capabilities.

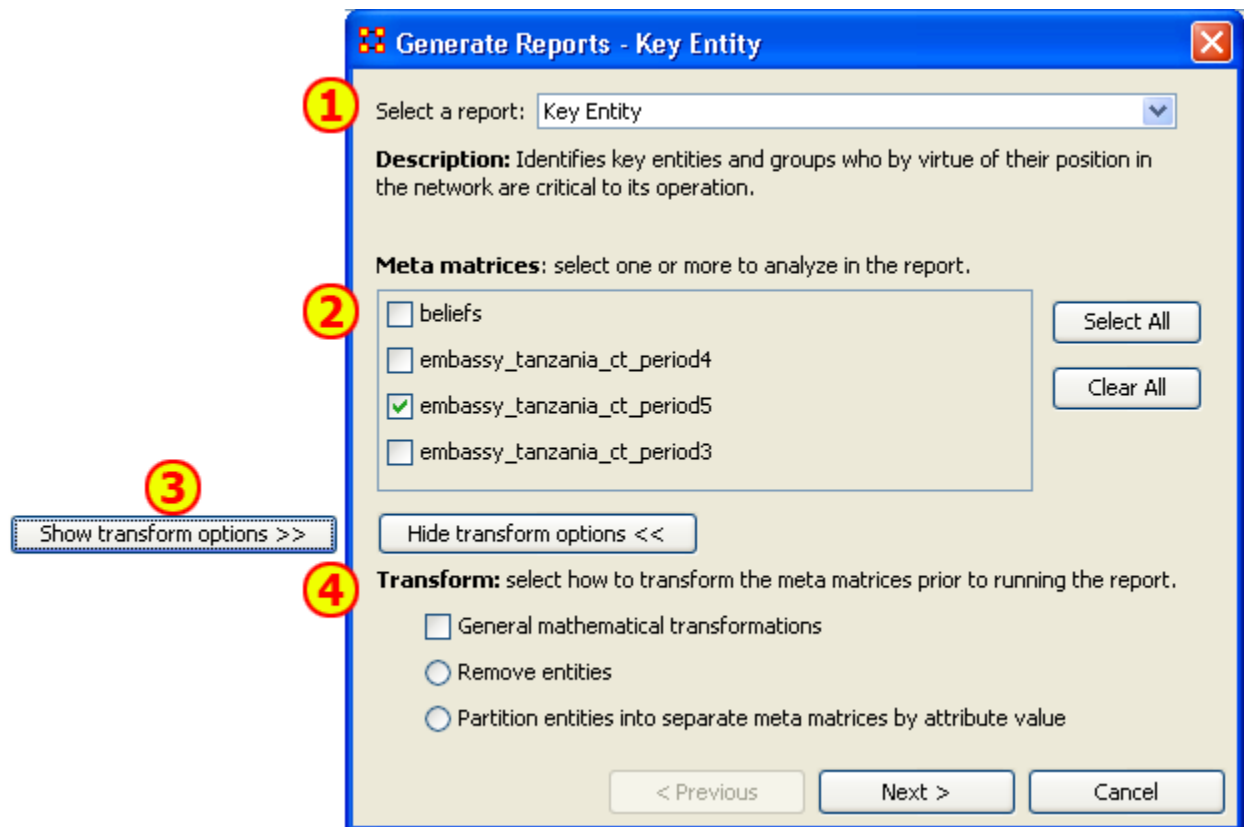
When the exact requirements are done it is possible to do a match function. Here the idea is that the task is done best when there is congruence between what resources/knowledge are needed for a task and what resources/knowledge those agents assigned to the task have.

Several of the congruence measures in ORA apply here. For these definitions see the on-line ORA help.

251Key Entity Report — Basic

Below is an image of main dialog window used to run a Key Entity Report. Further below are procedures for doing so.

251.1 Main Dialog Box



This is the main interface for this report where you select the Network and the types of transformations to perform for the report.

1. Select a Report contains all the reports available
2. MetaNetworks to Analyze Place a checkmark in the matrices you want to analyze.
3. Show/Hide transform options shows the options for transforming a Network.
4. Transform contains three options
 - General mathematical transformations contains the basic types of transformations available. It uses a checkbox which can be either turned on or off.
 - Remove entities allows you to remove entities from the report. It is a radio button used in conjunction with partition entities.
 - Partition entities allows you to create a division to separate the report.

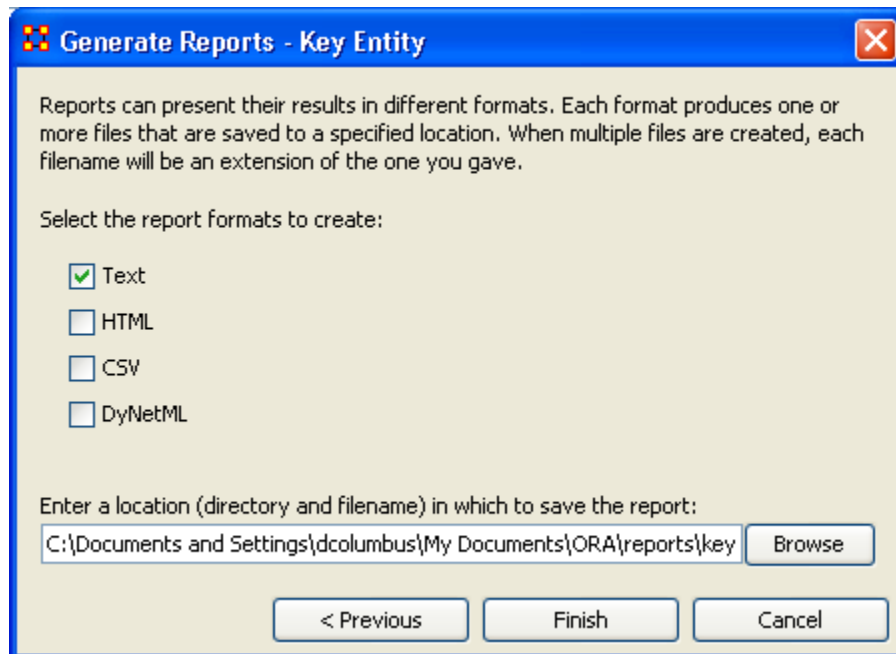
251.2 The Reports



The Entity Report creates up to six separate reports.

1. KEY-ENTITY REPORT shows general information about the report
2. Who shows information about agents, such as Emergent Leader, In the Know, and Potential Influential. Gives information about knowledge that agents know, the resources they have access to, and what events the agents were at.
3. What shows information for tasks and the tasks related to agents, knowledge, etc. such as High Concentration of Actors, Knowledge, and Resources.
4. Where shows information about locations related to agents, resources, and tasks such as Central Locations, Most Active Locations, and Highest Concentration of Actors.
5. How shows information about the knowledge related to agents, knowledge, and locations such as Dominant Knowledge, Most Available, Dominant Resources.
6. Performance Indicators shows information about Social Density, Communication, and Performance.

251.3 Output Options



You have a choice of four formats of report. Text places the reports in individual tabs in Panel 3 of the main interface. HTML creates reports that are opened up in a browser window. CSV are files that can be opened in Excel. And DyNetML creates .xml files, the default for ORA.

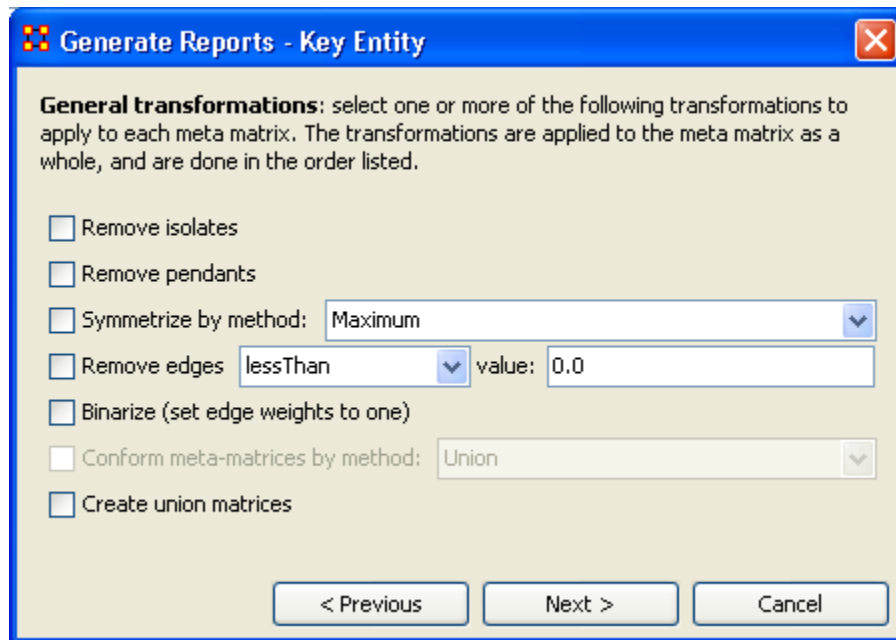
When you are finished, select [Finish].

252Key Entity Report — Other Options

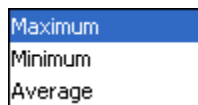
The Key Entities Report allows you to further tweak your report by defining parameters such as isolates, pendants, and binarizing your data. Following are three dialog boxes explaining those further refinements.

252.1 General Transformation

Occasionally your data needs work before creating the report. The General Transformation allows for refining it. See the dialog box below

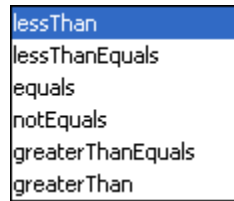


- Remove Isolates: Remove any isolates* before running the report.
- Remove Pendants: Remove any pendants* before running the report.
- Symmetrize by method: Even out the matrix by using one of the methods in the dropdown menu.



- Maximum : Acts like the binary OR function. If either one of a pair of nodes has a link then this function creates an equal link in the opposite direction.
- Minimum : Acts like the binary AND function. Both nodes need to have a link one another in order for a link to be valid. Else there is no link between the two nodes.
- Average :

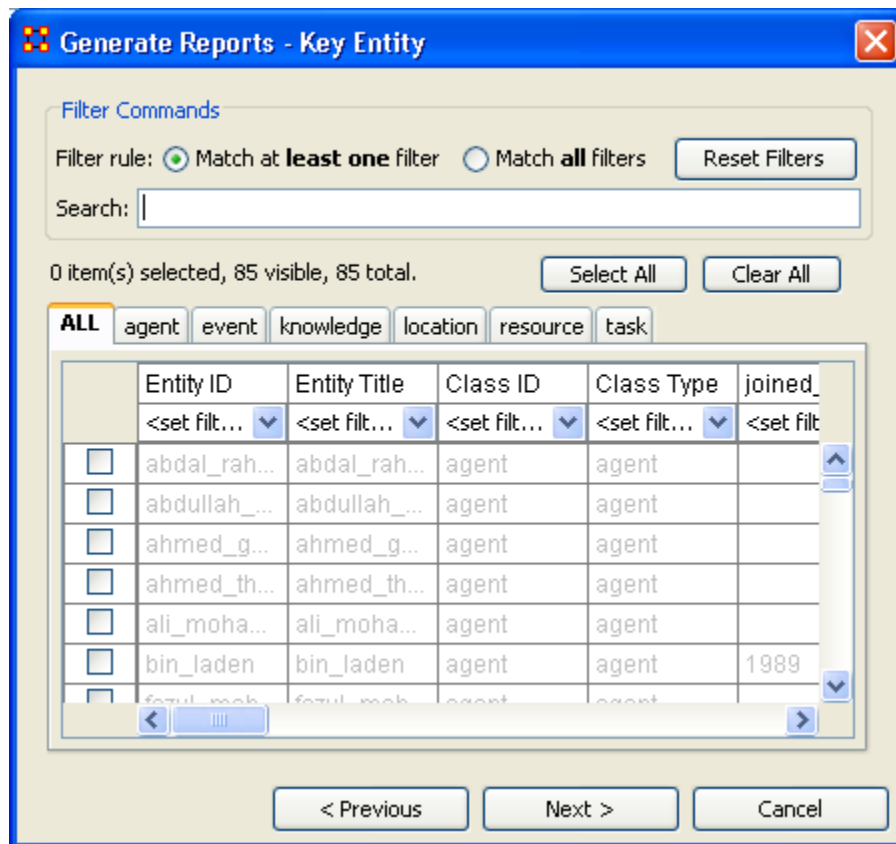
- Remove links: Allows you to remove links from the report based on one of the options in the dropdown menu.



- Binarize: Binarizing* your numeric data will change all link weights to a value of either [1] or [0].
- Conform meta-matrice by method:
- Create union matrices:

When you are finished, select [Next >].

252.2 Remove Entities Options



You can remove any of the nodes and stop them from affecting a report. By either using the tabs to find the entity in it's set or using the search box to single it out. Then place a checkmark in the box to remove it from view. The options are fairly self explanatory. You can create multiple filters with this method.

The Filter Commands give you the choice of matching all or some of the filters you've created. And the [Reset Filters] button clears all the filters you've made. The filters can be refined by using the Search box to cal up particular nodes and marking them with a checkmark to remove them from the use. This can be done as many times as necessary before proceeding. You can also go through the tabs individually and choose to Select/Deselect whichever nodes you want.

The [Select All] and [Clear All] buttons work on only the currently visible items.

Any node that you place a checkmark in will be excluded from the filter.

When you are finished, select [Next >].

252.3 Partition Options

Generate Reports - Key Entity

Select the entity sets to partition by attribute value. Entity sets not selected will be added in their entirety to each new meta matrix.

☒ agent
☐ event
☐ knowledge
☐ location
☐ resource
☐ task

Select All
Clear All

Select an attribute:
nationality_relation

For each attribute value selected below, a meta matrix will be created to contain only those entities with the value.

☒ ally
☐ hostile

Select All
Clear All

☐ Add created partition meta matrices to the main interface

< Previous Next > Cancel

From this screen choose an Entity from the top box. Place a checkmark in the appropriate checkbox. Next in the Select an attribute dropdown menu chose the attribute to base the report on. Finally chose and attribute value to use for the partition.

If you want to create a new MetaMatrix place a checkmark in the bottom box add created partition meta matrices to the main interface.

When you are finished, select [Next >].

252.4 Summary

With the Key Entities Report you can refine your report to focus on only the segment of your Network you prefer.

253Mental Model Reports

What follows are descriptions of the various mental model reports in ORA.

Single condensed files - per chunk, where a chunk is N days prior to or posterior to an event, excluding the day of the event

Number of concepts - Number of words (frequency count per email) *Carley and Kaufer, 1993*

Number of isolated concepts - Number of words that were coded as knowledge items, but did not get linked into statements *Carley and Kaufer, 1993*

Number of statements - Number of links (frequency count per email) *Carley and Kaufer, 1993*

Density - Density of semantic network *Carley and Kaufer, 1993*

Set-Theoretic and qualitative (word-level) comparison of maps from before and after event

Concept Analysis - Concepts are classified according to whether they have high and low values for the measures: total degree centrality, betweenness centrality, and consensus.

Allusions - high degree, low betweenness, low consensus *Carley and Kaufer, 1993*

Buzzwords - low degree, high betweenness, low consensus *Carley and Kaufer, 1993*

Emblems - low degree, high betweenness, high consensus *Carley and Kaufer, 1993*

Factoids - low degree, low betweenness, high consensus *Carley and Kaufer, 1993*

Ordinary Words - low degree, low betweenness, low consensus *Carley and Kaufer, 1993*

Placeholders - high degree, high betweenness, low consensus *Carley and Kaufer, 1993*

Stereotypes - high degree, low betweenness, high consensus *Carley and Kaufer, 1993*

Symbols - high degree, high betweenness, high consensus *Carley and Kaufer, 1993*

253.1 Mental Model Reports Bibliography

- *Carley, Kathleen & Kaufer, David. (1993). Semantic Connectivity: An Approach for Analyzing Symbols in Semantic Networks. Communication Theory, 3, 183-213.*
- *Wasserman, S., & Faust, K.. Social Network Analysis: Methods and Applications. New York and Cambridge, ENG: Cambridge University Press.*
- *Watts, D.J., Strogatz, S.H.(1998) Collective dynamics of 'small-world' networks. Nature 393:440-442.*

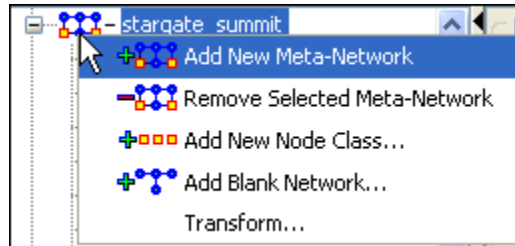
254

255Tasks

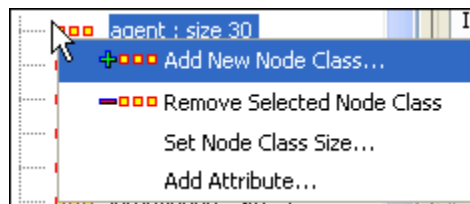
256Contextual Menus

What follows are procedures for using ORA's contextual menus.

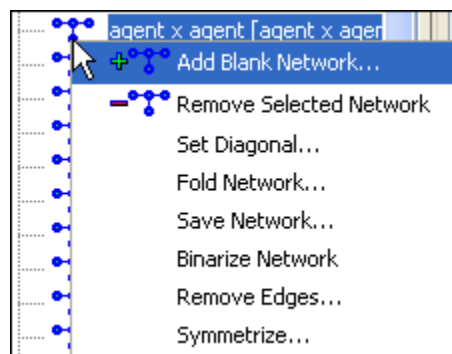
Right-clicking on any Meta-Network, NodeSet, or Network brings up a contextual menu with the functions available with each.



The first four are self-explanatory. Transform... opens up the Meta-Network Transform... dialog box.



The first three are self-explanatory. Add Attribute ... opens up the attribute function in order to add attributes to a nodeset.



The first two are self-explanatory.

- Set Diagonal... : Used on a square network to set cells 1,1 through x,x to the same value. In binary view the choices are 1: True (+1) 2: True (-1) 3: False (0). In Numeric view you can put any value into the diagonal.
- Fold Network... : This function creates a new network using matrix algebra. Below are four variations of a four x four network and the results when each is folded.

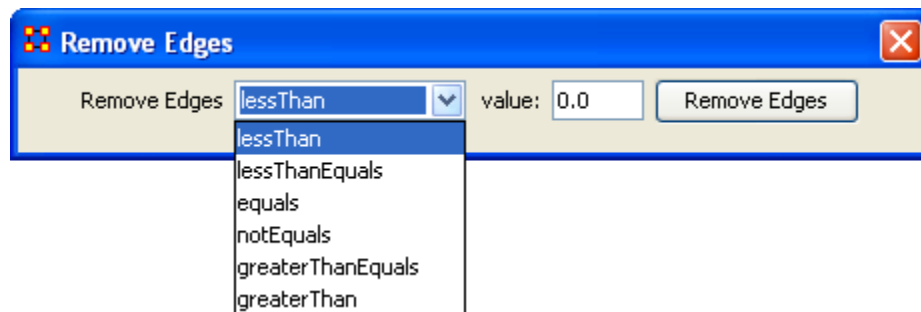
	T1	T2		Knowledge_1	Knowledge_2
Knowledge_1	1.0	0.0	→	Knowledge_1	1.0
Knowledge_2	0.0	0.0		Knowledge_2	0.0

	T1	T2		Knowledge_1	T2
Knowledge_1	1.0	0.0	→	Knowledge_1	1.0
Knowledge_2	0.0	1.0		Knowledge_2	0.0

	T1	T2		Knowledge_1	Knowledge_2
Knowledge_1	1.0	0.0	→	Knowledge_1	1.0
Knowledge_2	1.0	0.0		Knowledge_2	1.0

	T1	T2		Knowledge_1	Knowledge_2
Knowledge_1	1.0	1.0	→	Knowledge_1	2.0
Knowledge_2	0.0	0.0		Knowledge_2	0.0

- Save Network... : Any Network can be saved individually to a file in one of the following formats: CSV*, DL, DyNetML*, or UNCINET (*.##h). Also check File Formats for more information
- Binarize Network : Turns all non-zero numbers to [1] and leaving all [0] untouched.
- Remove Links... : Removes links in accordance to the selection in the dropdown menu (as seen in the images below).



- Symmetrize... :

257Contextual Menus - Multi Files

There's also a separate contextual menu when you've got two or more Meta-Networks selected.

Open up multiple Meta-Networks in the Main Interface. Load two or more files into Panel 1. We'll demonstrate this on two Meta-Networks containing Bob, Carol Ted, & Alice.

The agents are identical but the tasks in each are different, except for driving which appears in both and has slightly different values. Inbetween the time of cookingIn and eatingOut Alice's feelings for Ted have grown.

cookingIn and

Entity ID

<set filt... ▾

☐ bob

☐ carol

☐ ted

☐ alice

Entity ID

<set filt... ▾

☐ shopping

☐ chief_cook

☐ waiter(ess)

☐ bottle_wa...

☐ busboy(girl)

☐ sous_chef

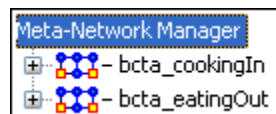
☐ driver

	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	2.0	0.0	1.0
alice	0.0	0.0	4.0	0.0

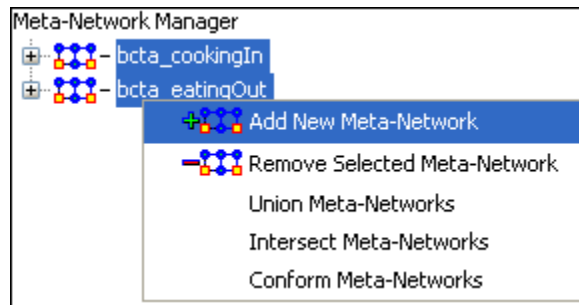
	shopping	chief_cook	waiter(ess)	bottle_washer	busboy(girl)	sous_chef	driver
bob	1.0	1.0	0.0	0.0	0.0	0.0	1.0
carol	0.0	0.0	1.0	1.0	0.0	0.0	1.0
ted	0.0	0.0	0.0	1.0	0.0	1.0	0.0
alice	1.0	0.0	0.0	0.0	1.0	1.0	0.0

eatingOut

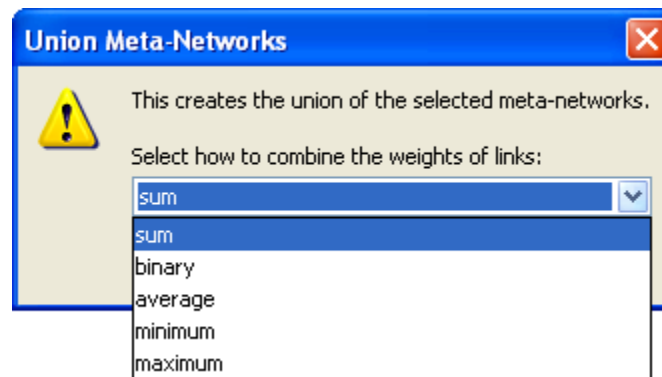
Entity ID	Entity ID	Entity ID	bob	carol	ted	alice
<set filt... v	<set filt... v	bob	0.0	4.0	0.0	0.0
<input type="checkbox"/> bob	<input type="checkbox"/> driver	carol	4.0	0.0	2.0	0.0
<input type="checkbox"/> carol	<input type="checkbox"/> agenda	ted	1.0	1.0	0.0	3.0
<input type="checkbox"/> ted	<input type="checkbox"/> tipper	alice	0.0	0.0	4.0	0.0
<input type="checkbox"/> alice			driver	agenda	tipper	
		bob	0.0	0.0	0.0	
		carol	2.0	0.0	0.0	
		ted	1.0	0.0	1.0	
		alice	0.0	1.0	0.0	



Highlight both of them by holding down the [Control] while clicking on each file. Then Right-click on one of the files. This brings up the contextual menu.



The Add New MetaNetwork & Remove Selected Meta-Network are self-explanatory. The Union Meta-Network will create a new Meta-Network using one of five actions: sum, binary, average, minimum, or maximum.



- sum : In any identical network all values from all networks are added together. (i.e. bob's score of 4.0 in both meta-networks are added together for a total of 8.0).

	bob	carol	ted	alice
bob	0.0	8.0	0.0	0.0
carol	8.0	0.0	4.0	0.0
ted	2.0	3.0	0.0	4.0
alice	0.0	0.0	8.0	0.0

- binary : Then in the binary option it doesn't matter what numbers appeared in either meta-network as it uses only 1 or 0 as a result. If any cell has a non-zero it will contain a 1 as a result.

	bob	carol	ted	alice
bob	0.0	1.0	0.0	0.0
carol	1.0	0.0	1.0	0.0
ted	1.0	1.0	0.0	1.0
alice	0.0	0.0	1.0	0.0

- average : This option takes the sum of all identical cell values and divides them by the number of cells used. In cookingInted x alice contained a 2 while in eatingOut the value for tes x alice was a 1. This was averaged out to 1.5.

	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	1.5	0.0	2.0
alice	0.0	0.0	4.0	0.0

- minimum : This function finds the smallest value in any identical cells and uses that in the final result. (i.e. for ted x carol and ted x alice both cells use the smaller value of "1" even though they are from different meta-networks.

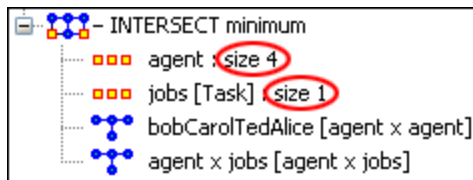
	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	1.0	0.0	1.0
alice	0.0	0.0	4.0	0.0

- maximum : This function finds the largest value in any identical cells and uses that in the final result. (i.e. for ted x carol and ted x alice both cells use the larger value of "2" and "3" respectively, each taken from a different meta-network.

	bob	carol	ted	alice
bob	0.0	4.0	0.0	0.0
carol	4.0	0.0	2.0	0.0
ted	1.0	2.0	0.0	3.0
alice	0.0	0.0	4.0	0.0

Intersect Meta-Network works similar to the Union function and has the same five options. But in creating the new Meta-Network only nodes that appear in all Meta-Networks are carried over to the new Meta-Network.

For example: All four agents appear in both Meta-Networks and are brought over into the new Meta-Network. But though there were six tasks in the cookingIn and three tasks in eatingOut there is only one task (driver) in the new Meta-Network created from the intersect function. Only nodes found in all Meta-Networks are brought over.



And even though bob has a value for driver in cookingIn only carol has a value for driver in both Meta-Networks.

	bob	carol	ted	alice		driver
bob	0.0	4.0	0.0	0.0	bob	0.0
carol	4.0	0.0	2.0	0.0	carol	1.0
ted	1.0	2.0	0.0	1.0	ted	0.0
alice	0.0	0.0	4.0	0.0	alice	0.0

Conform Meta-Network alters the selected Meta-Networks and makes them equal. union adds nodes that are found in one Meta-Network but not the other. inersect removes nodes that are not common to both.

258 Creating a Network from an Excel Spreadsheet

If you don't have a Network, you can create one from scratch. Below is step-by-step instruction on how to do this.

We will create an square, agent-by-agent Network. We say it is square because all row headings correspond directly to column headings. This is important as it relates to specific measures ORA can run on a graph. If the graph is not square, some measures will not work.

Open a blank Microsoft Excel work book. In column A we will enter the name of all the nodes that make up our social network or organization.

258.1.1 NOTE : When creating your spreadsheet, do not add any additional titles, notes, or other headings, which will interfere with the "square" properties of the Network.

	A	B	C	D	E
1					
2	bob				
3	carol				
4	ted				
5	alice				

Next, create column headings using the correlating names as they appear in row headings. Again, this will ensure that our Network will be square.

	A	B	C	D	E
1		bob	carol	ted	alice
2	bob				
3	carol				
4	ted				
5	alice				

Next we will create links between each agent. We do this by entering a 1 if a direct connection or relationship exists and a 0 if it does not. Please note that headings that cross-reference themselves are considered redundant and thus are left blank or 0.

In the example below, Redundant cells are filled in with red strips to illustrate the self-loops. This redundancy should continue as a smooth diagonal line from the top left corner of your Network to the bottom right.

	A	B	C	D	E
1		bob	carol	ted	alice
2	bob				
3	carol				
4	ted				
5	alice				

258.1.2 NOTE : If you don't end up with a diagonal line then your graph is not square.

Using 1s and 0s to establish link, complete your spreadsheet.

In the Network example, we have assigned links randomly. Within your organization or network, however, you can describe any direct connections or relationships you are interested in analyzing. For instance, you may determine that a direct connection exists if agents within your network consult with each other at least once a month; literally, it can be anything you decide.

Below is our completed Network (The red fill illustrates cells that do not require input due to their redundancy*).

◇	A	B	C	D	E
1		bob	carol	ted	alice
2	bob		1	0	0
3	carol	1		1	0
4	ted	1	1		1
5	alice	0	0	1	

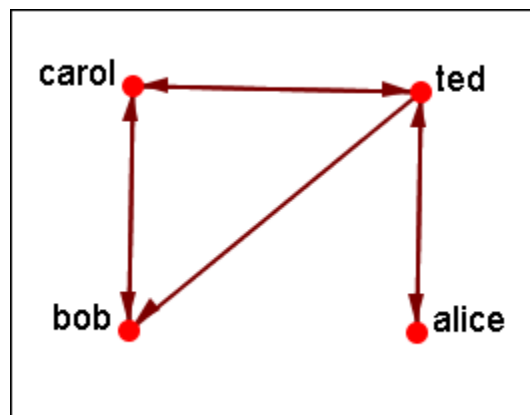
Now that we have essentially built a Network from scratch using Excel, the next step is to save it in a compatible file format ORA can interpret. For Excel spreadsheets this will be the CSV* file format.

258.1.3 From the drop down menu: File => Save As

Make sure you save this file as a CSV (comma delimited)

You have now created a Network from scratch which can be loaded into ORA.

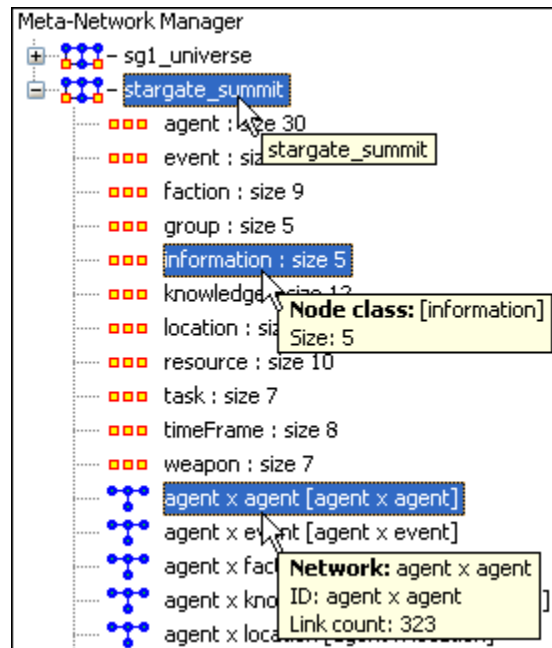
Now return to ORA and load up your new Network. Below is a our new Network rendered in the ORA Visualizer. Notice the arrows only point from one node to another if there is a 1 in the column for a particular node. i.e. There is a "1" in the bob column for ted but a "0" in the ted column for bob. So an arrow points from ted to bob but NOT from bob to ted.



259 Hovering

Hovering the pointer over various parts of the panels will reveal information about the Meta-Network.

Hovering over the parts in Panel 1 will reveal different information about the Meta-Networks, Meta-Nodes, and Networks.



260Info Tab - Network

When a Network is selected there are also two tabs, Info and Editor.

The Info tab contains a textbox, Network ID in which you can change the name of any network, The Source and Target Nodesets, and whether this network is directed or not, the Link Count, and the Density.

The two buttons underneath allow the choice of Visualize this Network which will send the entire Meta-Network to the visualizer or Visualize Only this Network which display only the currently selected Network.

Network: agent x agent

Info Editor

Network ID: agent x agent

Source: agent

Target: agent

Is directed?: true

Visualize this Network Visualize Only this Network

Link Count: 362

Density: 0.41609195

The Editor tab has two views: Binary and Numeric.

Binary view is used when you only need to establish a connection between two nodes with no weights. It's a simple Yes or No arrangement.

Network: agent x agent

Info Editor

☒ Binary View ☐ Numeric View

Row count = 30 Column count = 30

	maj_samant...	daniel_jackson	teal'c	jacob_carter...	yu	bsiris
col_jack_o'Neill	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
maj_samant...	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
daniel_jackson	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
teal'c	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
jacob_carter...	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Binarize Symmetrize Remove Edges

The Numeric view allows you to treat links between various nodes with more or less importance. Notice that all the row nodes have a checkmarked connection to the column containing [yu] in the binary mode. This denotes they know one another. But in the numeric mode this value is a 0.5 which is used to denote previous acknowledgement but is an adversary.

Network: agent x agent

Info Editor

☐ Binary View ☒ Numeric View

Row count = 30 Column count = 30

	maj_samant...	daniel_jackson	teal'c	jacob_carter...	yu	psiris
col_jack_o'neill	5.0	5.0	5.0	3.0	0.5	0.5
maj_samant...	0.0	5.0	5.0	5.0	0.5	0.5
daniel_jackson	5.0	0.0	5.0	3.0	0.5	2.0
teal'c	5.0	5.0	0.0	3.0	0.5	0.5
jacob_carter...	5.0	3.0	3.0	0.0	0.5	0.5

261Info Tab - NodeSet

Panel 2 contains two tabs, Info and Editor. The Info tab is mainly designed to display information regarding the Meta-Networks, NodeSets, and Networks. But this is the area where you can rename the Node Class ID and the Node Class Type. Place the cursor in the box, make sure the entire name is highlighted, and type in your new name.

This area also gives you the Node Count of the selected Node Set as well as the Attribute Names contained within the NodeSet.

Node Class: agent

Info Editor

Node Class ID: agent

Node Class Type: agent

Node Count: 30

Attribute names: [ally, dies, dies_when, gender, host, leadership, position, race, race_2, servitude, symbiote]

The Editor tab contains most of the editing functions.

Node Class: agent

Info Editor

Search:

Entity ID	Entity Title	position	symbiote	dies_when	dies	host
<set filt...>	<set filt...>	<set filt...>	<set filt...>			
<input type="checkbox"/> col_jack_...	col_jack_...					
<input type="checkbox"/> maj_sam...	maj_sam...					
<input type="checkbox"/> daniel_jac...	daniel_jac...					
<input type="checkbox"/> teal'c	teal'c					
<input type="checkbox"/> jacob_cart...	jacob_cart...		selmak			jacob_cart...
<input type="checkbox"/> yu	yu	system_lo...	yu			
<input type="checkbox"/> osiris_sar...	osiris_sar...		osirus			sarah_gar...
<input type="checkbox"/> It_elliott_I	It_elliott_I		lantash	setting off	dies	

Nodes: Create Delete Merge

Attributes: Create Delete

1. The Search box for finding particular node(s) in a set.
2. The <set filter> for displaying only a particular sub-set of node(s).
3. The Checkboxes to designate which nodes to Delete or Merge.
4. The Nodes buttons: Create, Delete, Merge.
5. The Attributes buttons: Create and Delete.

262Running an Intelligence Report

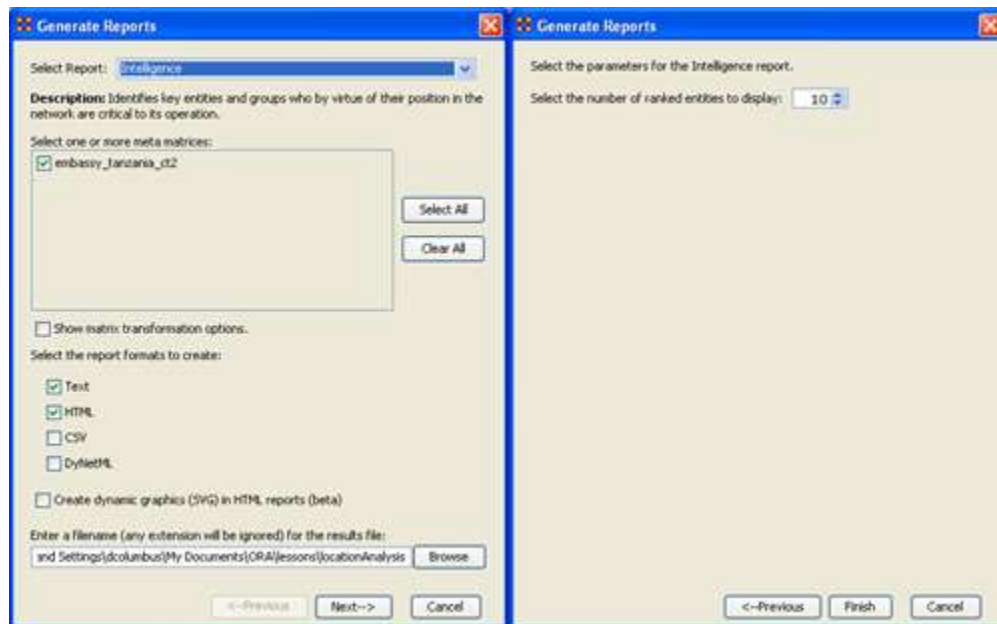
262.1 Who are the critical actors?

An Intelligence Report identifies key actors (individuals and groups) who are positioned in the network in ways that make them critical to its operation.

To run an Intelligence Report:

- Return to the ORA interface.
- Go to Analysis in the menu bar and click Generate Reports which brings up the Generate Reports dialog box.
- At the top of the window is a pull-down menu titled Select Report. Pull down the menu by clicking the small inverted arrow icon to its right, and select Intelligence.
- In the box titled Select one or more meta matrices: select the box for the Tanzania Embassy bombing meta matrix.
- At the bottom of the popup window is a file chooser titled Enter a file name (any extension will be ignored) for the results file: Select the [Browse] button to the right and navigate to the location you want. Type in a filename (for example, IntelOutput) and select Open.

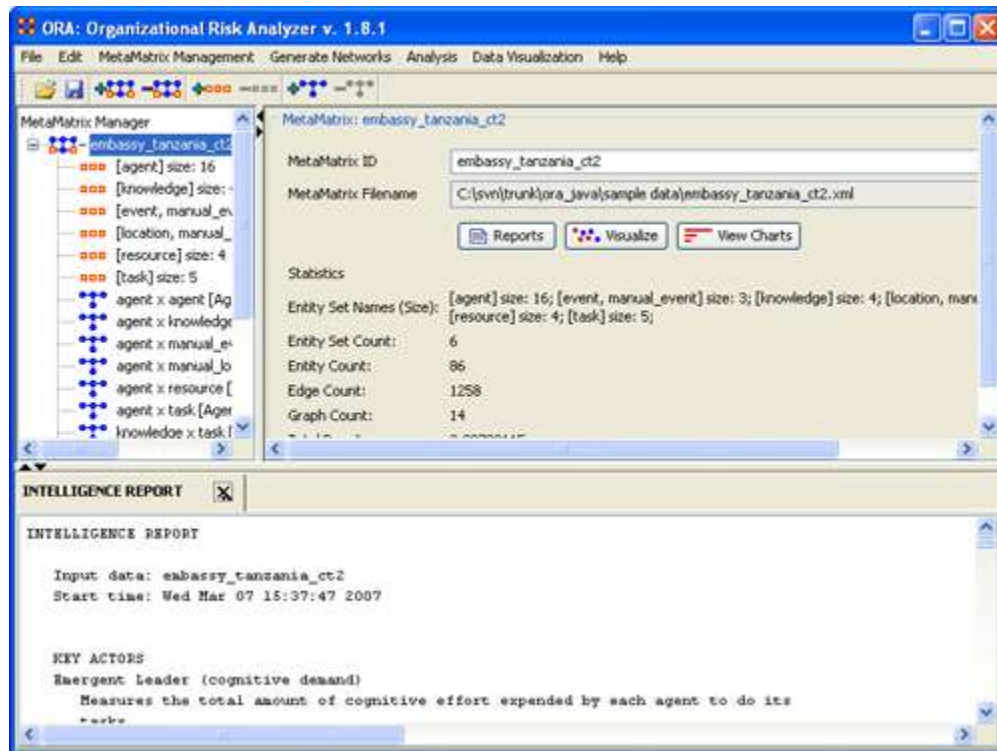
Below is a screen capture showing the popup windows with the correct options chosen:



- Select the [Next] button at the bottom of the dialog box. Select the [Finish] button.

An HTML file will pop up in your browser displaying the Intelligence Report. The same text is also displayed in Panel 3 in ORA.

Below is a screen capture of the ORA interface with the Intelligence Report displayed in Panel 3:



Below is the HTML file for the Intelligence Report on the Tanzania Embassy bombing data:

262.2 INTELLIGENCE REPORT

Input data: **TanzaniaEmbassyEnhance_2-07**

Start time: Fri Feb 23 10:30:55 2007

262.3 KEY ACTORS

262.4 Emergent Leader (cognitive demand)

Measures the total amount of cognitive effort expended by each agent to do its tasks.

Rank	Value	Nodes
1	0.378917	fazul_mohammed
2	0.341104	khalfan_mohamed
3	0.299063	mohamed_owhali
4	0.280313	a13
5	0.269833	mohammed_odeh
6	0.243792	abdullah_ahmed_abdullah
7	0.192542	a10
8	0.183771	a4
9	0.180042	wadih_el-hage
10	0.176083	a16

262.5 In-the-Know (total degree centrality)

The Total Degree Centrality of a node is the normalized sum of its row and column degrees.

Input graph(s): Agent x Agent

Rank	Value	Nodes
1	0.4	wadih_el-hage
2	0.266667	mohamed_owhali
3	0.266667	bin_laden
4	0.2	abdullah_ahmed_abdullah

5	0.133333	ali_mohamed
6	0.133333	khalid_al-fawwaz
7	0.133333	a16
8	0.1	mohammed_odeh
9	0.0666667	fazul_mohammed
10	0.0666667	a13

262.6 Number of Cliques (clique count)

The number of distinct cliques to which each node belongs.

Input graph(s): Agent x Agent

Rank Value Nodes

1	2	wadih_el-hage
2	2	bin_laden
3	1	mohamed_owhali
4	1	ali_mohamed
5	1	khalid_al-fawwaz
6	1	abdullah_ahmed_abdullah
7	1	a16
8	0	khalfan_mohamed
9	0	mohammed_odeh
10	0	a4

262.7 Most Knowledge (row degree centrality)

The Row Degree Centrality of a node is its normalized out-degree.

Input graph(s): Agent x Knowledge

Rank Value Nodes

1	0.75	mohamed_owhali
2	0.75	mohammed_odeh
3	0.75	fazul_mohammed

4	0.5	khalfan_mohamed
5	0.5	wadih_el-hage
6	0.5	ali_mohamed
7	0.5	a10
8	0.5	jamal_al-fadl
9	0.5	a13
10	0.25	bin_laden

262.8 Most Resources (row degree centrality)

The Row Degree Centrality of a node is its normalized out-degree.

Input graph(s): Agent x Resource

Rank Value Nodes

1	0.75	abdullah_ahmed_abdullah
2	0.5	fazul_mohammed
3	0.5	ahmed_ghailani
4	0.25	khalfan_mohamed
5	0.25	mohammed_odeh
6	0.25	wadih_el-hage
7	0.25	bin_laden
8	0.25	a10
9	0.25	a16
10	0	mohamed_owhali

262.9 Leader of Strong Clique (eigenvector centrality)

Calculates the principal eigenvector of the network. A node is central to the extent that its neighbors are central.

Input graph(s): Agent x Agent

Rank	Value	Nodes
1	0.167408	wadih_el-hage
2	0.147407	bin_laden

3	0.101381	mohamed_owhali
4	0.0992916	ali_mohamed
5	0.0992915	khalid_al-fawwaz
6	0.0836873	abdullah_ahmed_abdullah
7	0.0791944	mohammed_odeh
8	0.0583699	a16
9	0.0527998	mahmud_abouhalima
10	0.0527997	fazul_mohammed

262.10 Potentially Influential (betweenness centrality)

The Betweenness Centrality of node v in a network is defined as: across all node pairs that have a shortest path containing v , the percentage that pass through v .

Input graph(s): Agent x Agent

	Rank Value	Nodes
1	0.233333	wadih_el-hage
2	0.197619	mohamed_owhali
3	0.192857	bin_laden
4	0.0690476	abdullah_ahmed_abdullah
5	0.0452381	mohammed_odeh
6	0	khalfan_mohamed
7	0	a4
8	0	fazul_mohammed
9	0	ali_mohamed
10	0	ahmed_ghailani

262.11 Connects Groups (high betweenness and low degree)

The ratio of betweenness to degree centrality; higher scores mean that a node is a potential boundary spanner.

Input graph(s): Agent x Agent

Rank Value	Nodes
------------	-------

1	0.26046	mohamed_owhali
2	0.254184	bin_laden
3	0.205021	wadih_el-hage
4	0.158996	mohammed_odeh
5	0.121339	abdullah_ahmed_abdullah
6	0	khalfan_mohamed
7	0	a4
8	0	fazul_mohammed
9	0	ali_mohamed
10	0	ahmed_ghailani

262.12 Unique Task Assignment (task exclusivity)

Detects agents who exclusively perform tasks.

	Rank Value	Nodes	Speciality
1	0.205078	fazul_mohammed	t3
2	0.0136876	mohamed_owhali	t1
3	0.0136876	a13	t1
4	0.011305	abdullah_ahmed_abdullah	t1
5	0.00995741	ali_mohamed	t1
6	0.00507781	khalfan_mohamed	t5
7	0.00366313	a4	t5
8	0.00141468	mohammed_odeh	t4
9	0.00141468	a16	t4
10	0.00134759	ahmed_ghailani	t4

262.13 Special Expertise (knowledge exclusivity)

Detects agents who have singular knowledge.

	Rank Value	Nodes	Speciality
1	0.0919699	bin_laden	k4

2	0.0919699	khalid_al-fawwaz	k4
3	0.00214043	mohamed_owhali	k3
4	0.00214043	mohammed_odeh	k3
5	0.00214043	fazul_mohammed	k3
6	0.00191246	khalfan_mohamed	k3
7	0.00191246	ali_mohamed	k3
8	0.00168449	abdullah_ahmed_abdullah	k3
9	0.000455941	wadih_el-hage	k1, k2
10	0.000455941	a10	k1, k2

262.14 Special Capability (resource exclusivity)

Detects row nodes who have singular ties to column nodes.

Input graph(s): Agent x Resource

	Rank Value	Nodes	Speciality
1	0.108996	abdullah_ahmed_abdullah	r4
2	0.0965488	ahmed_ghailani	r4
3	0.0919699	bin_laden	r2
4	0.0919699	a10	r2
5	0.0170257	fazul_mohammed	r3
6	0.0124468	wadih_el-hage	r3
7	0.0124468	a16	r3
8	0.00457891	khalfan_mohamed	r1
9	0.00457891	mohammed_odeh	r1
10	0	mohamed_owhali	

262.15 Workload (actual based on knowledge and resource)

The knowledge and resources an agent uses to perform the tasks to which it is assigned.

	Rank Value	Nodes
1	0.692308	fazul_mohammed

2	0.307692	mohamed_owhali
3	0.307692	khalfan_mohamed
4	0.230769	mohammed_odeh
5	0.230769	a13
6	0.230769	abdullah_ahmed_abdullah
7	0.153846	wadih_el-hage
8	0.153846	a16
9	0.0769231	ali_mohamed
10	0.0769231	ahmed_ghailani

262.16 KEY KNOWLEDGE

Dominant Knowledge (total degree centrality)

The Total Degree Centrality of a node is the normalized sum of its row and column degrees.

Rank Value		Nodes
1	0.571429	k2
2	0.428571	k1
3	0.333333	k3
4	0.0952381	k4

262.17 KEY RESOURCES

Dominant Resource (total degree centrality)

The Total Degree Centrality of a node is the normalized sum of its row and column degrees.

Rank	Value	Nodes
1	0.333333	r3
2	0.285714	r1
3	0.190476	r4
4	0.142857	r2

262.18 KEY LOCATIONS

Dominant Location (total degree centrality)

The Total Degree Centrality of a node is the normalized sum of its row and column degrees.

Rank Value		Nodes
1	1.125	u_s
2	0.847222	afghanistan
3	0.833333	pakistan
4	0.722222	washington
5	0.708333	indonesia
6	0.701389	europe
7	0.673611	airport
8	0.604167	america
9	0.527778	turkey
10	0.506944	somalia

PERFORMANCE INDICATORS

Entity class	Size
agent	16
event	3
knowledge	4
location	54
resource	4
task	5

Overall Complexity = 0.22707503

Density of the Meta-Matrix: **Social Density** = 0.11666667

Density of the Agent x Agent network: **Social Fragmentation** = 0.45

Fragmentation of the Agent x Agent network: **Communication Congruence** = 0.416667

Measures to what extent the agents communicate when and only when it is needful to complete tasks. Perfect congruence requires a symmetric Agent x Agent network: **Knowledge Congruence** = 0.55

Measures the similarity between what knowledge are assigned to tasks via agents, and what knowledge are required to do tasks. Perfect congruence occurs when agents have access to knowledge when and only when it is needful to complete tasks: **Performance As Accuracy** = 0.36

Measures how accurately agents can perform their assigned tasks based on their access to knowledge and resources: **Avg Communication Speed** = 0.438406

The average speed with which any two nodes can interact. This is based on the inverse of the shortest path lengths between node pairs.

Produced by ORA developed at CASOS - Carnegie Mellon University

From this Intelligence Report, it appears that Fazul Mohammed, Khalfan Mohamed, Mohamed Owhali, Mohammed Odeh, Abdullah Ahmed Abdullah, and Wadih El-Hage are among the most important people in the terrorist network. This means they may have a great deal of knowledge, influence over many other agents in the network, special expertise or capability, or access to important resources and locations.

For example, Wadih El-Hage is important because he is the most in-the-know, commands important cliques within the network, and has the most potential influence in the network.

262.19 III. What do we know about an actor of interest?

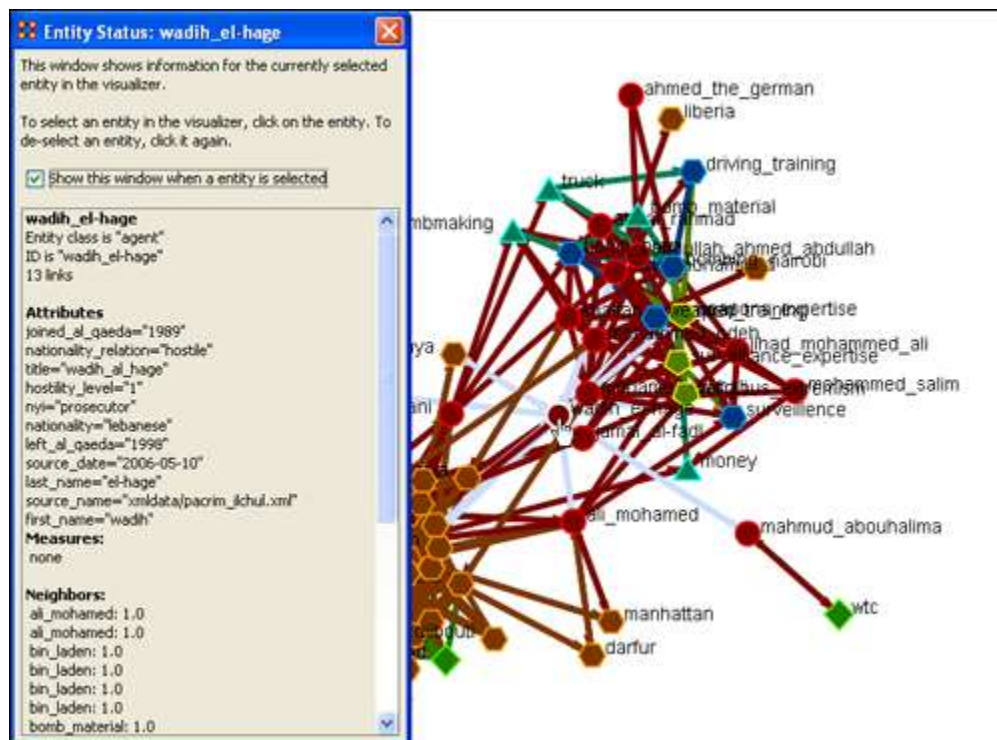
There are three ways to get additional information about an actor of interest:

262.20 1. Visualize information about a selected actor

For example, we can view information about Wadih El-Hage.

- Return to the meta matrix visualization pop-up window.
- Single-click on the red circle for the actor of interest. A window will pop up displaying information on the actor.

Below is a screen capture of the information resulting from clicking on the red circle for Wadih El-Hage:



262.21 2. Visualize an actor's sphere of influence

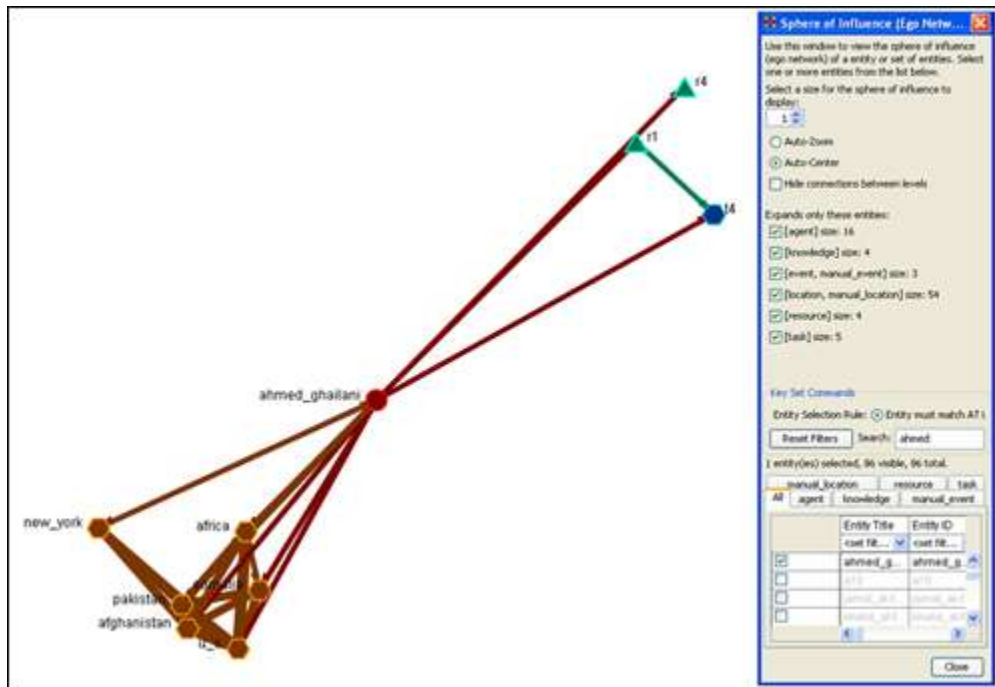
A sphere of influence is the set of actors, groups, knowledge, resources, events, and locations that influence and are influenced by a particular actor of interest.

For example, we can examine the sphere of influence of Ahmed Ghailani.

To visualize an actor's sphere of influence:

- Return to the meta matrix visualization pop-up window.
- Make sure the whole meta matrix is visualized. If it isn't, go to Actions in the menu bar and select Show All Entities.
- Go to Tools in the menu bar and select Sphere of Influence. A window titled Sphere of Influence (Ego Network) will pop up.
- In the Search field halfway down the popup window, type the beginning of the actor's name. From the options that appear in the chart below, click the box next to the name of your actor of interest. That actor's sphere of influence will be displayed in the visualization window.

Below is a visualization of the sphere of influence of Ahmed Ghailani:



To return to the original full meta matrix visualization, go to Actions in the menu bar and select Show All Entities.

262.22 3. Run a Sphere of Influence Report

A Sphere of Influence Report for an individual identifies the set of actors, groups, knowledge, resources, events, and locations that influence and are influenced by that actor.

For example, we can examine the sphere of influence of Ahmed Ghailani.

To run a Sphere of Influence Report:

- Return to the ORA interface.
- Go to Analysis in the menu bar and click Generate Reports. A window titled Generate Reports pops up.
- At the top of the window is a pull-down menu titled Select Report. Pull down the menu by clicking the small inverted arrow icon to its right, and select Sphere of Influence.
- In the box titled Select one or more meta matrices: click the box for the Tanzania Embassy bombing meta matrix.
- At the bottom of the popup window is a file chooser titled Enter a file name (any extension will be ignored) for the results file: Click the Browse button to the right and navigate to the location you want. Type in a filename (for example, SOIOutput) and click Open.
- Click the Next button at the very bottom of the popup window.
- From the pull-down menu titled Select an Entity: choose Ahmed Ghailani.
- Click the Finish button.

It may take a few minutes for ORA to run the Sphere of Influence Report. When ORA is finished, a small window will pop up tell you the analysis was successfully completed. Click OK.

An HTML file displaying the Sphere of Influence Report will pop up in your browser window.

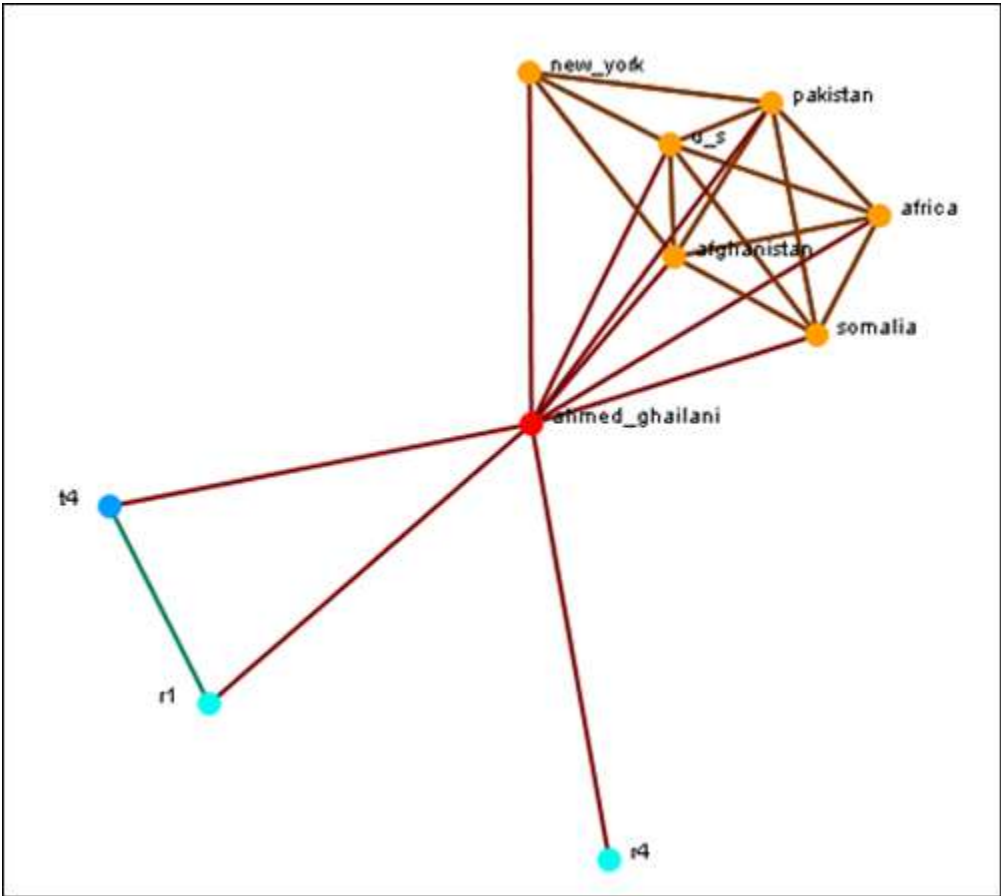
Below is the HTML file for Ahmed Ghailani's sphere of influence:

262.23 SPHERE-OF-INFLUENCE REPORT

Input data: TanzaniaEmbassyEnhance_2-07
Start time: Fri Feb 23 11:10:54 2007

262.24 Sphere of Influence Analysis for agent ahmed_ghailani

The radius of the network is 1



262.25 Size Statistics

Contains the size of each node type within the ego network, expressed as an absolute value and as a percentage of the nodes in the original input network.

Node Type	Size	Percent
agent	1	+6%
manual_location	6	+11%

resource	2	+50%
task	1	+20%

262.26 Attributes

These are the attributes of the ego node.

Name	Value
first_name	ahmed
hostility_level	2
kinship	mother
last_name	ghailani
nationality	tanzanian
nationality_relation	hostile
nyi	president
source_date	2006-05-10
source_name	xmldata/pacrim_ilchul.xml
title	ahmed_khalfan_ghailani

262.27 Exclusive Connections

Find nodes that have connections exclusively to the ego node. These are also called pendant nodes of the ego.

There are no pendants attached to this node.

262.28 Most Similar Node

Computes the node that is most similar to the ego node with respect to Cognitive Similarity. This is computed two ways: first, using just the ego network, and second, using the original input network.

Network	Node Type	Node Name
Original Network	agent	abdullah_ahmed_abdullah
Ego Network	agent	ahmed_ghailani

262.29 Top Measures

Computes a collection of standard network analysis measures and reports those for which the ego node is among the top 10 nodes.

Measure Name	Measure Input	Rank	Value
Centrality, Row Degree	Agent x Resource	3	0.5
Centrality, Betweenness	Agent x Agent	10	0
Boundary Spanner, Potential	Agent x Agent	10	0
Exclusivity, Task	Agent x Task	10	0.00134759
Exclusivity	Agent x Resource	2	0.0965488
Actual Workload	Agent x Knowledge	10	0.0769231

262.30 Measure Value Range

Computes a collection of network analysis routines for all the nodes in the network and reports whether the ego node has a Low, Medium, or High value with respect to the other nodes. Low means less than one standard deviation from the mean; high means more than one standard deviation from the mean; Medium is neither low nor high.

Measure Name	Measure Input	Range
Cognitive Demand	Agent x Agent	Medium
Centrality, Total Degree		Medium
Clique Count	Agent x Agent	Medium
Centrality, Eigenvector	Agent x Agent	Low
Centrality, Betweenness	Agent x Agent	Medium
Boundary Spanner, Potential	Agent x Agent	Medium
Exclusivity, Task	Agent x Task	Medium
Exclusivity, Knowledge	Agent x Knowledge	Medium
Exclusivity	Agent x Resource	High
Actual Workload	Agent x Knowledge	Medium

262.31

262.32 Resource Analysis Section

Computes the resources that ahmed_ghailani can directly leverage and that can be mobilized. Direct resource are those directly connected to it, and indirect resources are those directly connected to a neighbor.

Resources that can be leveraged



Resources that can be mobilized

ahmed_ghailani does not have any resources to mobilize.

Measure	Value	Percent of total
Direct resources	2	+50%
Indirect resources	0	0%
Possibly constrained resources	0	0%

Possibly constrained resources are both directly and indirectly linked to the ego entity.
Contacts with the most resources (directly linked entities with the most resources):

Name	Number of resources
------	---------------------

Contacts with the unique resources (directly linked entities with exclusive resources):

Name	Unique resources
------	------------------

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262.33 IV. What are the connections between two actors of interest?

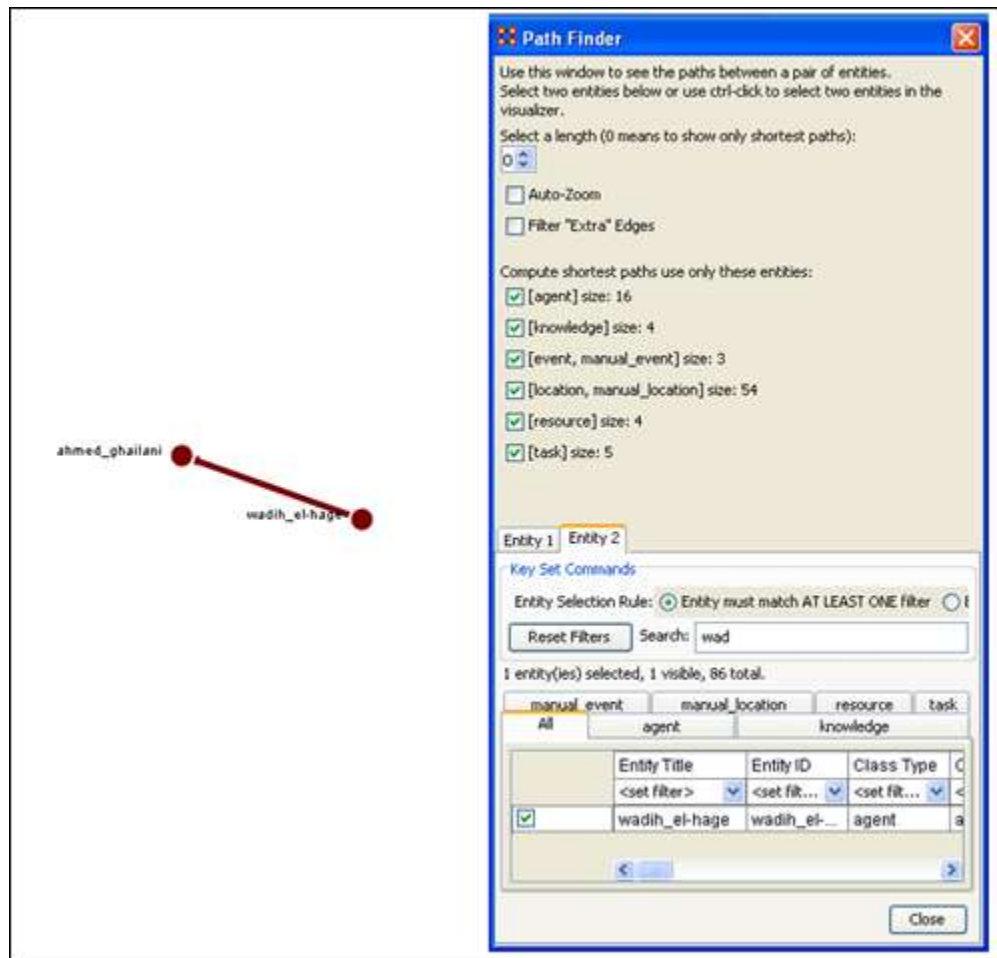
Sometimes, rather than influencing an actor directly, you may want to examine whether that actor has a connection with someone who is more interesting to you. For this, the Path Finder feature is most useful.

For example, we can look at how Ahmed Ghailani and Wadih El-Hage are connected.

To use the Path Finder feature:

- Return to the meta matrix visualization pop-up window.
- Make sure the whole meta matrix is visualized. If it is not, go to Actions in the menu bar and select Show All Entities.
- Go to Tools in the menu bar and select Path Finder. A window titled Path Finder will pop up.
- In the bottom half of this pop-up window, there are two tabs titled Entity 1 and Entity 2. Entity 1 is the from entity, and Entity 2 is the to entity. In other words, Path Finder searches for communication and information that is passed from Entity 1 to Entity 2.
- In the Entity 1 tab, type the name of your first actor of interest into the Search field. From the chart of agents below the Search field, check the box for the name of that agent. (For example, Ahmed Ghailani).
- Click on the Entity 2 tab and type in the name of your second actor of interest into the Search field. From the chart of agents below the Search field, check the box for the name of that agent. (For example, Wadih El-Hage).
- The visualization of the connections between Entity 1 and Entity 2 will appear in the visualization window.

Below is a screen capture showing the connection between Ahmed Ghailani and Wadih El-Hage:



262.34 V. What is the immediate impact of a particular agent on the network?

262.35 VI. What happens to the network when certain entities are removed?

We can examine the impact of removing a particular entity from the network by using Near Term Analysis (NTA). NTA removes a given entity and estimates the changes in the remaining network.

This provides a what if?... analysis of the network. We can simulate strategic interventions or eliminations of certain agents, and examine how the network should react and change. For example, we can look at how the Tanzania Embassy bombing network changes if Ahmed Ghailani and/or Wadih El-Hage are eliminated.

To run a Near Term Analysis:

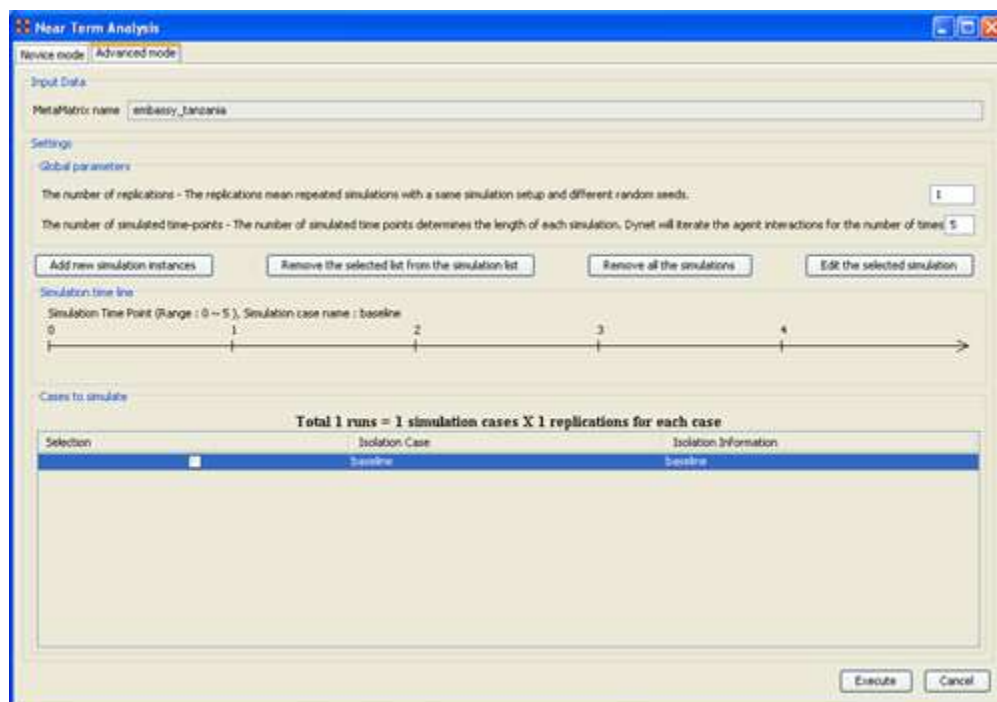
1. Start the Near Term Analysis window

- Return to the ORA interface.
- Make sure the meta matrix is highlighted in Panel 1. If it is not highlighted, single-click on it.
- Go to Analysis in the menu bar and select Near-Term Analysis. A window titled Near Term Analysis will pop up.

NTA has two modes, Novice and Advanced, displayed as tabs in the Near Term Analysis pop-up window. Novice mode provides an automatic analysis set-up, but does not allow users to set up their own hypotheses.

- Click on the Advanced mode tab to switch to Advanced mode.

Below is a screen capture showing the Advanced mode tab in the Near Term Analysis pop-up window:



- In the field titled Settings, find the number boxes on the far right. Change the number of replications (the top number box) to 2, and the number of simulated time-points (the bottom number box) to 52. The timeline in the Simulated time line field will expand to include 52 time-steps.

2. Open the simulation scenario wizard

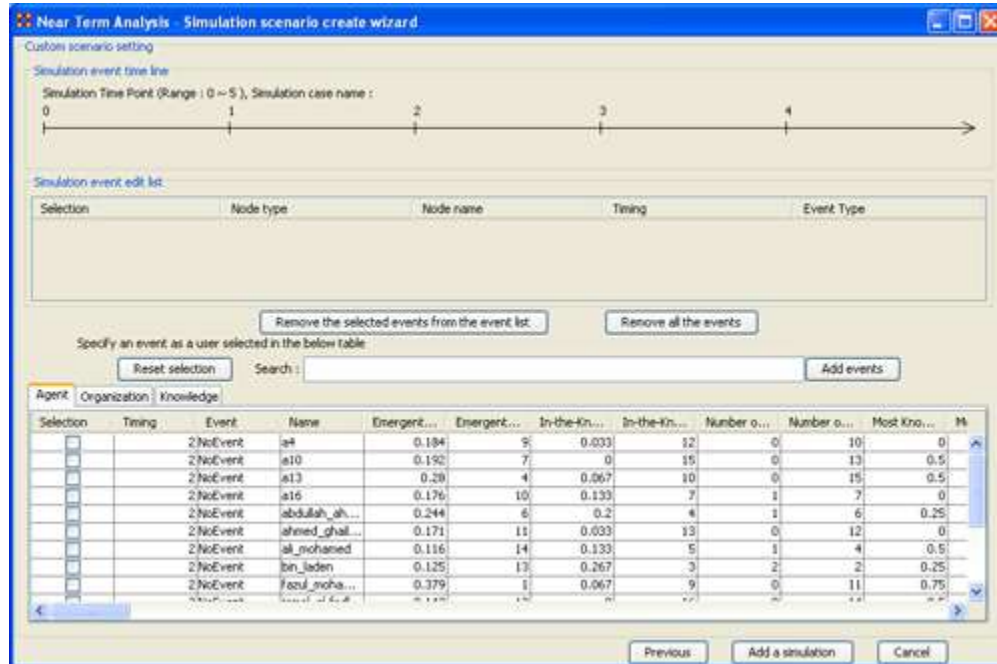
- In the middle of the pop-up window, find and click the Add new simulation instances button. A small window titled Near Term Analysis - Simulation scenario create wizard will pop up.

Below is a screen capture showing this wizard window:



- In this wizard window, make sure the first option in the Options field is selected. Click the Next button. The wizard window will display options for creating a custom scenario.

Below is a screen capture showing this custom scenario field in the wizard window:

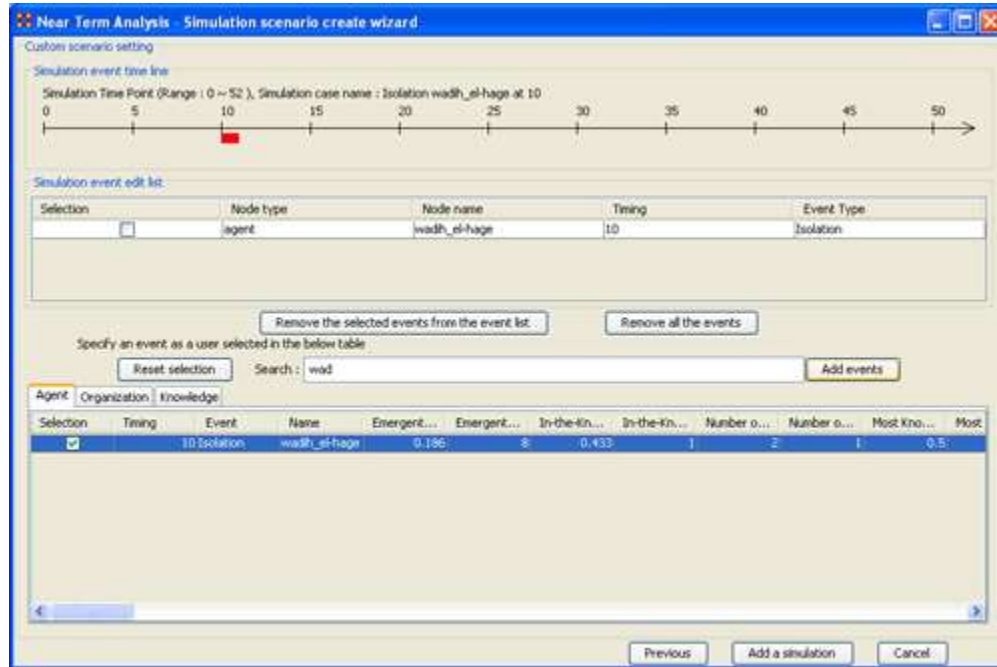


3. Remove Wadih El-Hage

- Click the box for Wadih El-Hage in the table of agents in the wizard window. Change the Timing box to 10 in the same row.
- To add this event set-up to the Near Term Analysis, click the Add events button located next to the Search field (above the list of agents).

The timeline at the top of the wizard window will mark the isolation of Wadih El-Hage at time 10.

Below is a screen capture of this timeline:



- Click the Add a simulation button at the bottom of the wizard window. The wizard window will close automatically. In the NTA window, the new simulation case will appear in the Cases to simulate field.

4. Remove Ahmed Ghailani

- Follow Step 3, but replace Wadih El-Hage with Ahmed Ghailani.

Your two simulation cases appear in the Near Term Analysis window in the Cases to simulate field, along with the Baseline case. The Baseline case is simply the network with no entities removed.

You can view your different simulation cases by clicking on them in the Cases to simulate field, and the simulation time-line will change accordingly.

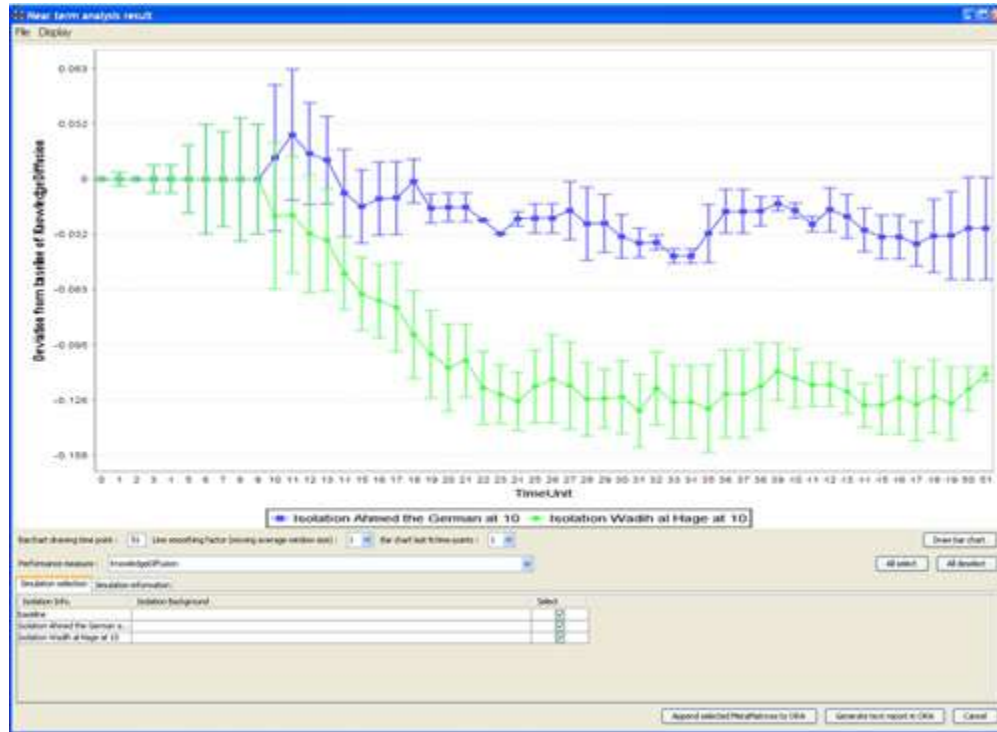
5. Run the Near Term Analysis

- Click the Execution button at the bottom of the Near Term Analysis window.
- A small window will pop up to warn you that the execution may take a long time. Click OK. Another small window will pop up to show you how the simulations are progressing in the Near Term Analysis.

6. View the results of the Near Term Analysis

- When the analysis is complete, a new window titled Near Term Analysis Results will pop up.

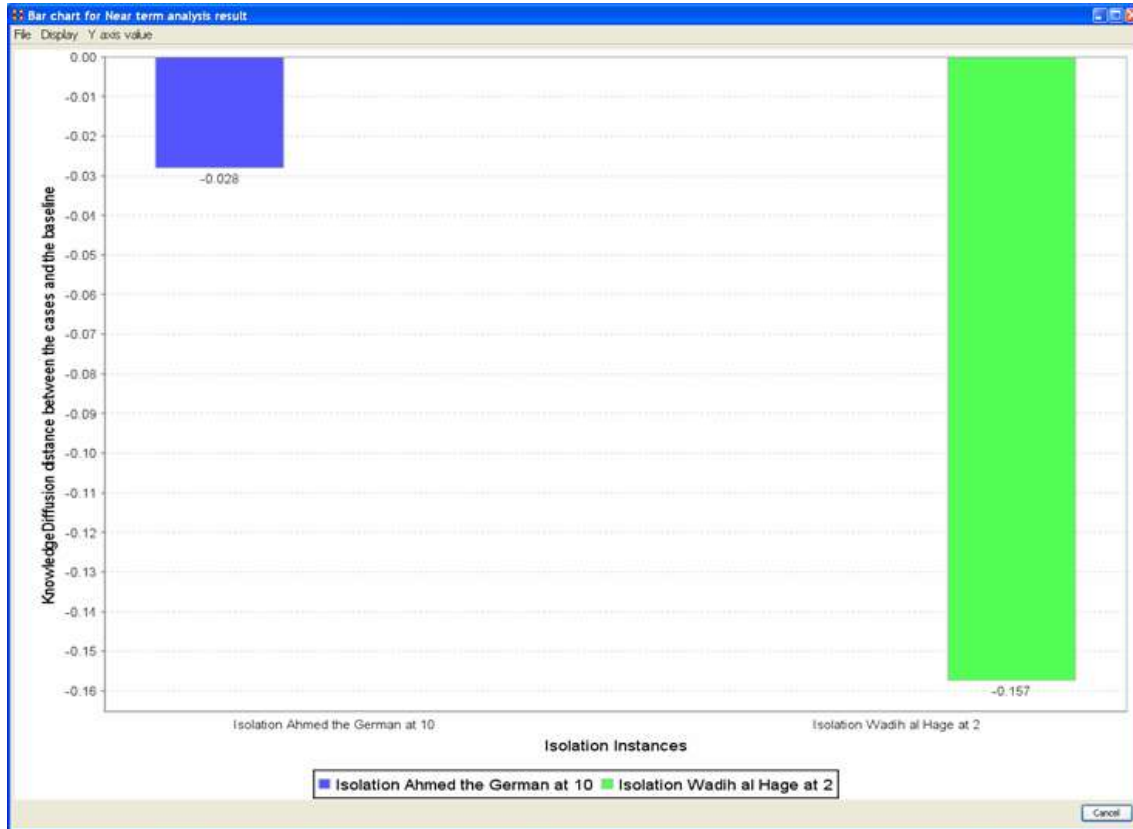
Below is a screen capture of the results pop-up window:



These two performance lines correspond to deviations from the baseline of knowledge diffusion over time. Examining this performance change over time reveals how much an agent's elimination impacts the performance of the organization.

- To draw a bar chart, click the Draw bar chart button in the results window. The resulting bar chart displays a performance comparison for each time-point.

Below is a screen capture of the bar chart:



The results of the Near Term Analysis are also available in HTML format.

7. Save the results of the Near Term Analysis in HTML format

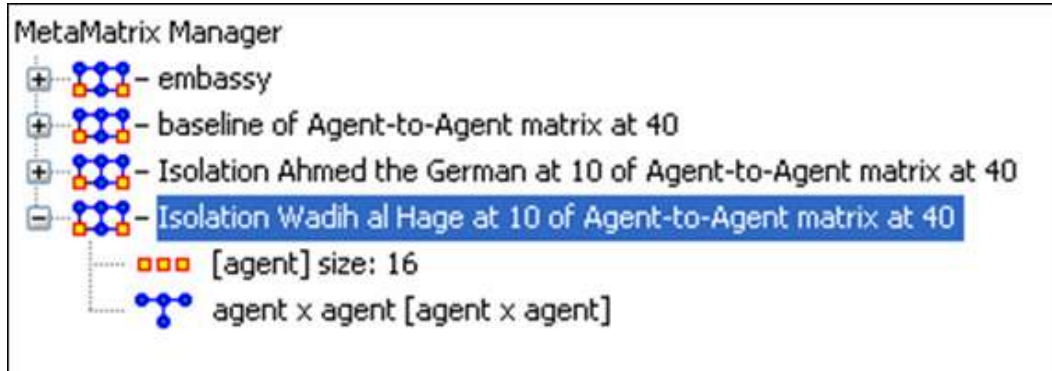
- Go to File in the menu bar and select Save the html report. A file chooser window will pop up. Navigate to the location you want and type a filename for your HTML report.
- A window titled Image Size Input will pop up. Type in the width of the image and click OK.
- Another window titled Project Saved will pop up displaying the location of your saved analysis results. Click OK.

8. Save the organizational structures resulting from your simulations in ORA

- Return to the ORA interface.
- To save the Agent-to-Agent communication network at time-step 40 in the simulation, go to File and select Save the Agent-to-Agent communication matrices during evolution.
- A small window titled Save the probability of interaction matrix will pop up. Click the Yes button.
- Another small window titled Save timing will pop up. Enter 40 and click OK.
- A final window titled Saved will pop up. Click OK.

You can view saved simulations in Panel 1 of the ORA interface.

Below is a screen capture of Panel 1 after simulations have been saved:



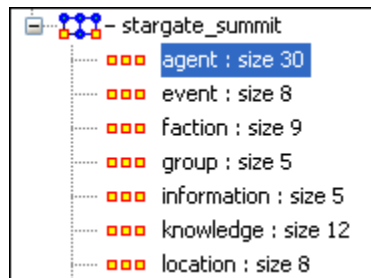
263 Create a New Meta-Network

There are times you need to run measures on or visualize only part of an existing Meta-Network.

This section will show you the easy way to create sub-sets of an existing Meta-Network.

First duplicate the Meta-Network. Highlight the Meta-Network then from the main menu select Edit => Copy Meta-Network. Then from the main menu select Edit => Paste Meta-Networks. It would be a good idea to rename this new Meta-Network immediately so as to not get it confused with the original.

Next, expand the Meta-Network you want by clicking the [+] if it isn't expanded already. Highlight the nodeset with the nodes you want to remove.



In panel 2 select the Editor tab which brings up the matrix with nodes on the vertical and attributes on the horizontal. Below each attribute is a <set filter>. Below left is the stargate_summit meta-network along with the ally attribute. I wish to make a new meta-network of the good guys only. In the dropdown menu under ally I select no. These are the nodes I want to remove.

	Entity ID	ally
	<set filt...>	<set filt...>
<input type="checkbox"/>	yu	yes
<input type="checkbox"/>	osiris_sar...	yes
<input type="checkbox"/>	zipacna	yes
<input type="checkbox"/>	ba'al	yes
<input type="checkbox"/>	anubis	yes
<input type="checkbox"/>	tanith	no
<input type="checkbox"/>	jarren	no
<input type="checkbox"/>	olokun	yes
<input type="checkbox"/>	morrigan	yes

ally

<set filt...>

<set filter>

yes

no

	Entity ID	ally
	<set filt...>	no
<input checked="" type="checkbox"/>	yu	no
<input checked="" type="checkbox"/>	osiris_sar...	no
<input checked="" type="checkbox"/>	zipacna	no
<input checked="" type="checkbox"/>	ba'al	no
<input checked="" type="checkbox"/>	anubis	no
<input checked="" type="checkbox"/>	tanith	no
<input checked="" type="checkbox"/>	jarren	no
<input checked="" type="checkbox"/>	olokun	no
<input checked="" type="checkbox"/>	morrigan	no

Place a checkmark in the box of each node. Below the matrix under Nodes are three buttons. Click the [Delete] button. The new nodeset now contains only the nodes that had yes in the attribute ally.

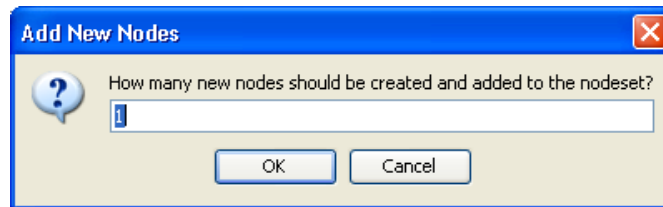


With this same procedure I created a Meta-Network of only the bag guys.

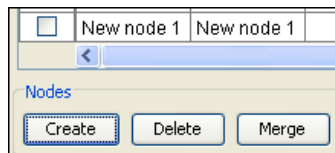
Creating or Deleting Nodes

Creating a new Node

What follows are procedures for creating a new node in your dataset. Highlight a NodeSet where the node is to be added. Click [Create].



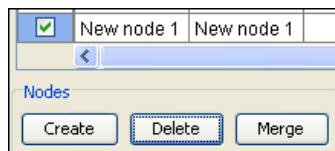
You will be prompted to input the number of new nodes you want to create in the NodeSet. Input the number of nodes to add and select [OK] and the new node(s) will appear at the bottom of the nodeset.



The new node can then be renamed by clicking inside the cell.

263.1 Delete an existing node

To delete a node from a NodeSet place a checkmark in the box(es) to the left of the node(s) and select [Delete].



Select [OK] and all nodes with checkmarks will be deleted from the NodeSet.

263.2 Merge two nodes

The Merge button combines the links and attributes of the selected nodes and creates a merged or combined node. The nodes that were merged are removed, and replaced with the combined node. Used primarily when data needs to be consolidated.

Example: You have two nodes, Bob and Robert. They are actually the same node and you want to combine their information into one node.

264 Performing a View Network Over-Time Analysis

The purpose of this lesson is to perform both a View Network Over Time and View Measures Over Time Analysis.

To do so requires multiple network datasets representative of your network over different times.

The goal is to analyze how a network changes across multiple times. The period is determined by the intervals of collected network data and presented as multiple Meta-Matrices, which are loaded into ORA in sequential order. The steps below provide detailed instruction on how type of analysis.

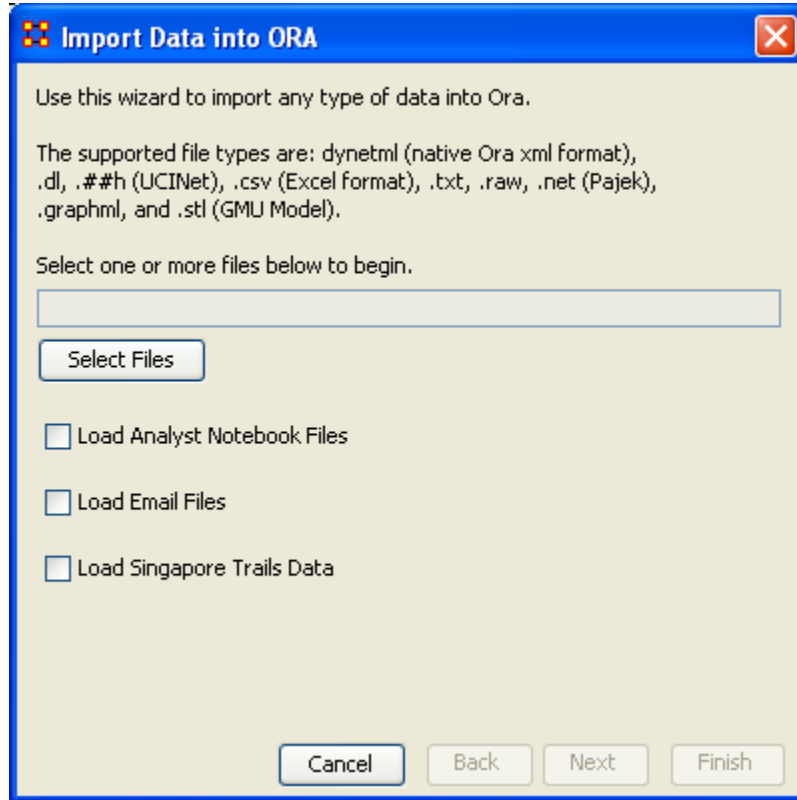
To perform a View Network Over-Time Analysis, you must load Meta-Matrices that relate to different time captures of your network data, which need to be in the form of multiple Meta-Matrices.

In the following example, we will use network time captures of the 1998 Embassy Bombing in Tanzania Meta-Matrix data set and compare the same data set as we knew it in 1997 and 1996 and 1998. We will then compare all the Meta-Matrices in the Network Over-Time Viewer to gain a visual representation of how this network changed between 1996 and 1998.

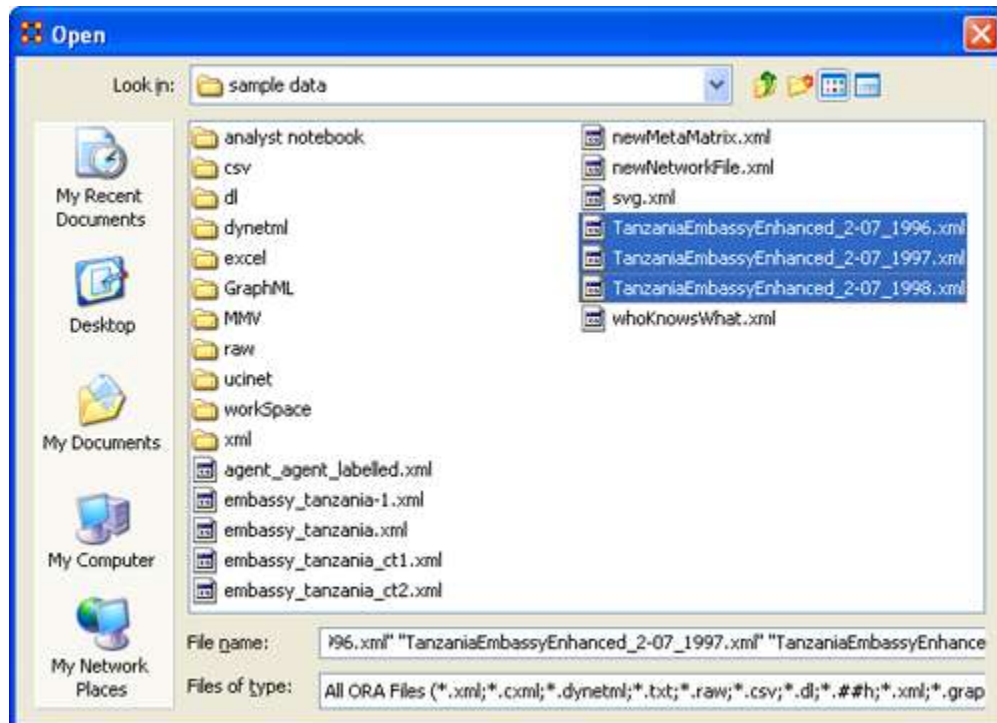
NOTE : For our purposes, we have changed data in this example and have renamed the Meta-matrix for three different years. This will denote different network variables that have changed over time.

You will see in the left windowpane under input dataset three Meta-Matrices, 1998, 1997, and 1996, have been loaded.

From the main menu, select File => Open Meta Matrix

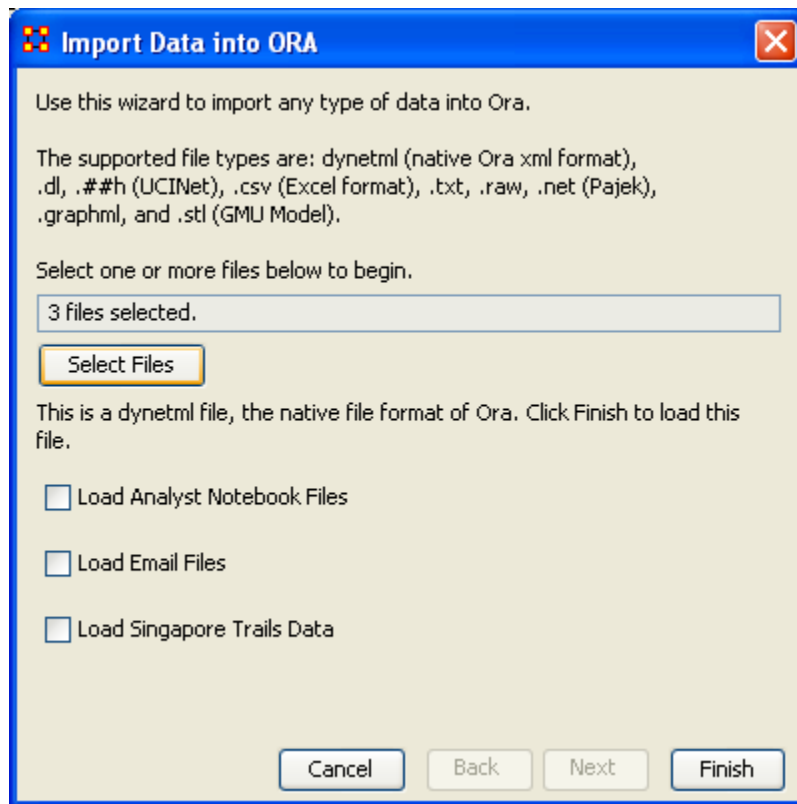


Choose [Select Files]

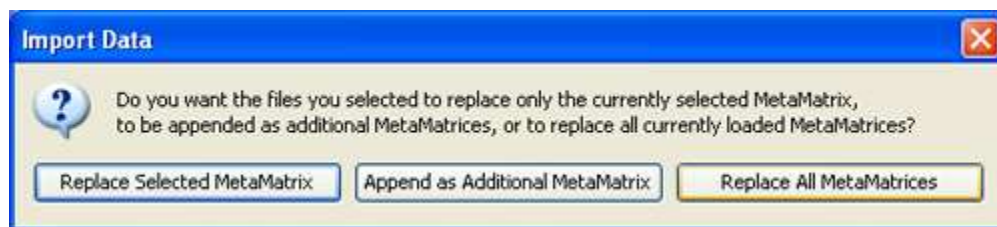


You will see all of our example data sets, which will load simultaneously into ORA, but highlighting and selected all the files.

Highlight all files you analyze in Over-Time Viewer. Press [Enter].

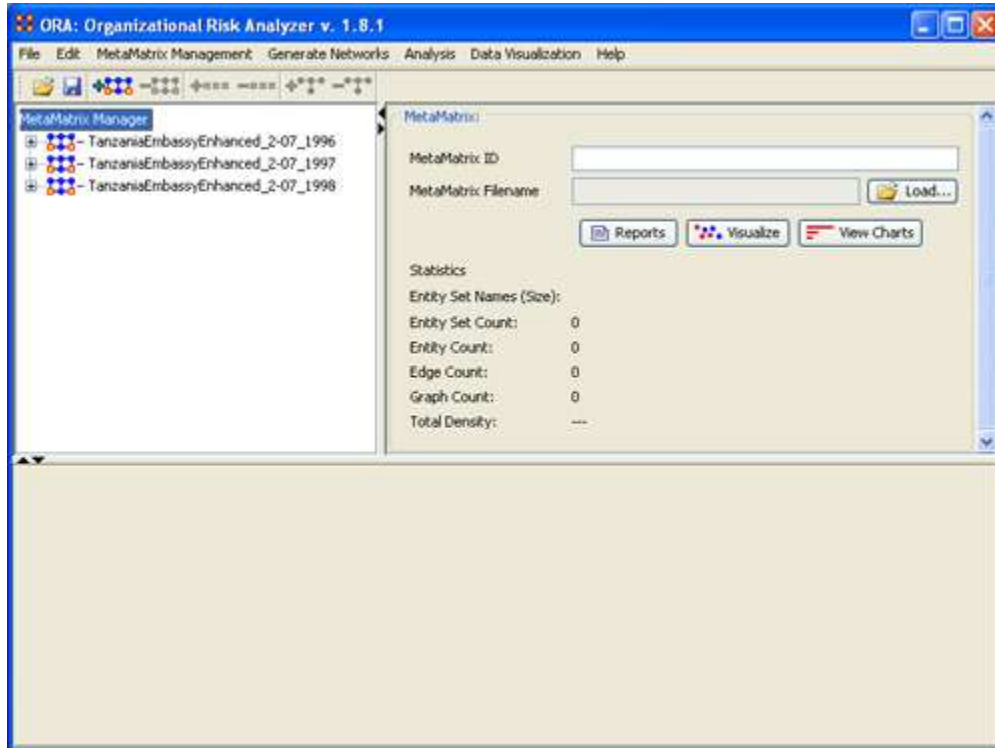


The import data window will appear (below). This will confirm the files you wish to analyze.



Select [Finish].

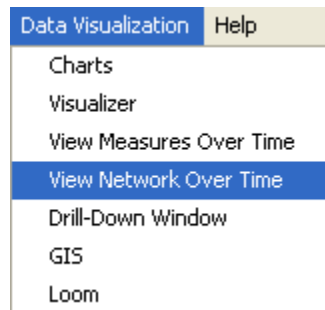
All three Meta-Matrices should display in Panel 1.



264.1 Performing the Over-Time Analysis

Now that we have time captures of our network data represented and loaded into ORA in the form of three Meta-Matrices relating to 1996, 1997 and 1998, we can perform the Over-Time Analysis.

264.1.1.1 From the Menu Bar => Data Visualization => View Network Over-Time



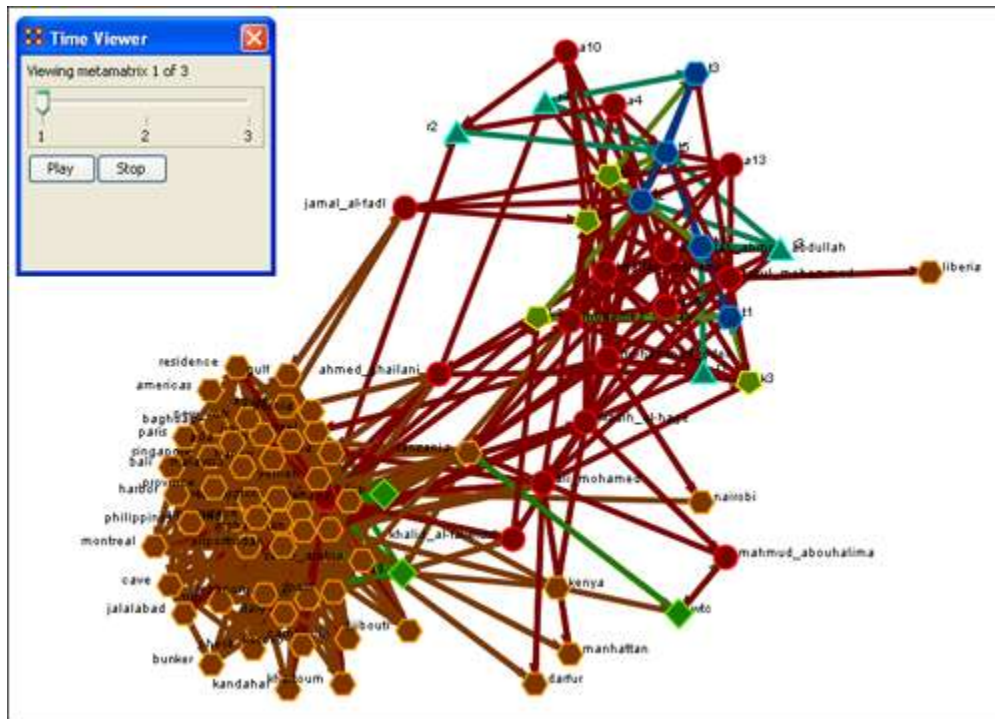
The ORA Visualizer will render all of the loaded Meta-Matrices.

Please take special note of the Time Viewer pop-up Window. This window displays a slider, which will allow you to quickly change from the first Meta-Matrix time capture of 1996, to 1997 and 1998 respectively.

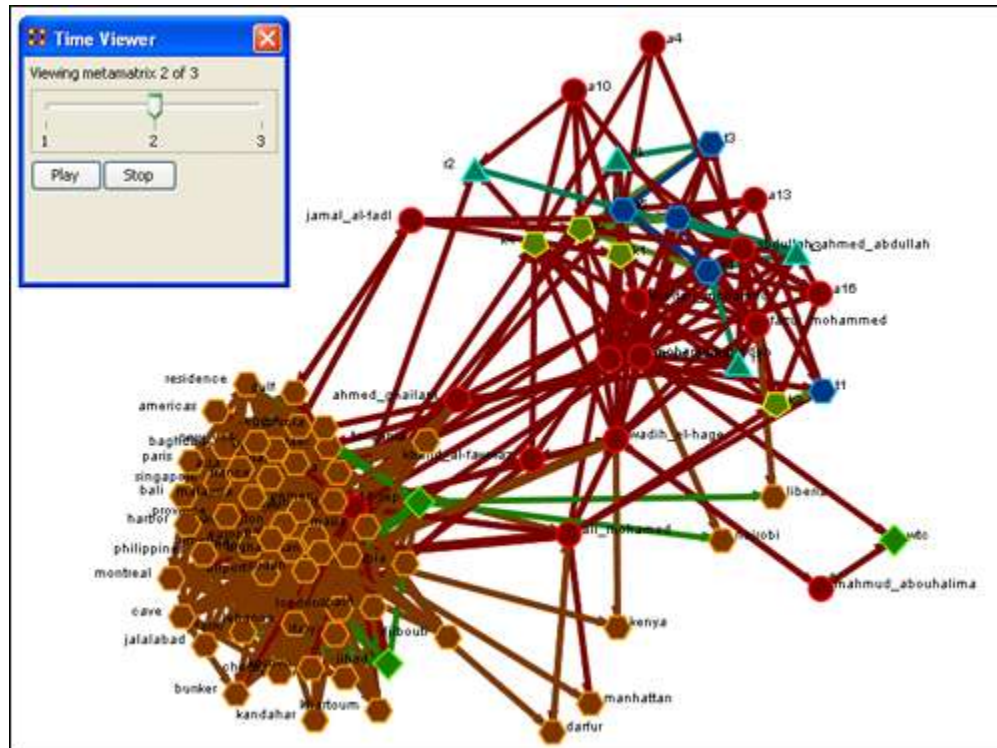
By moving the slider from one Meta-Matrix to the next, you will gain a visual perspective on how the network has changed over Time.

NOTE : Depending on the complexity of the network and the extent to which relationships (ties) have changed, the visualization of those changes may be subtle.

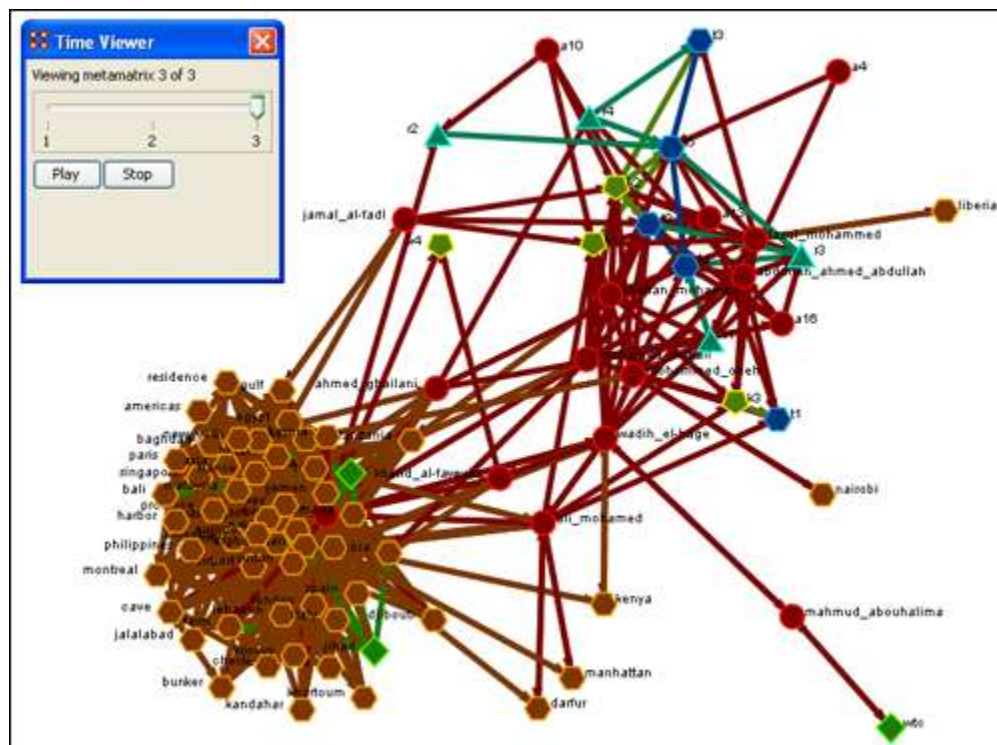
264.2 Example Slider Position 1



264.3 Example Slider Position 2

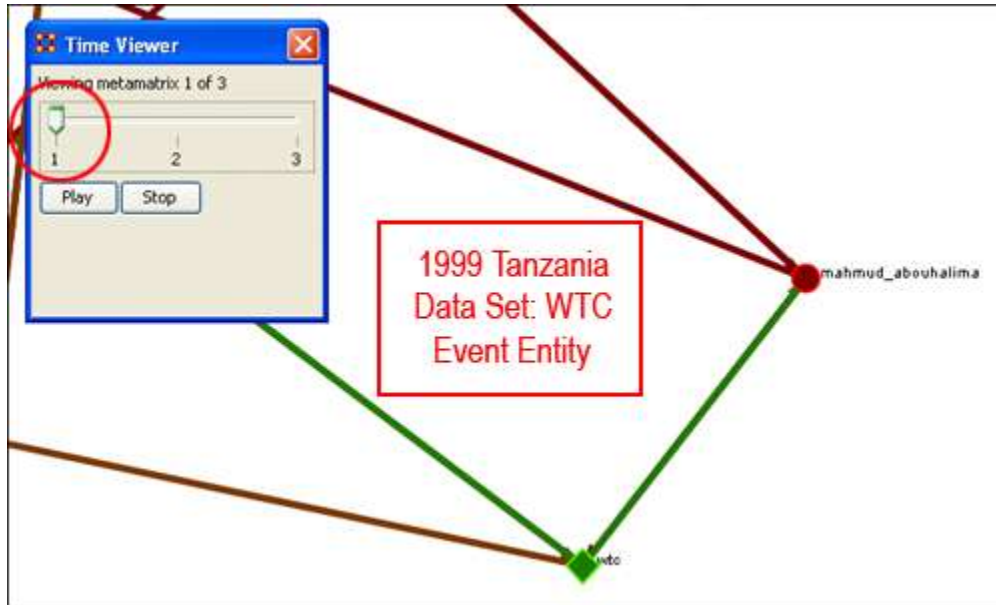


264.4 Example Slider Position 3



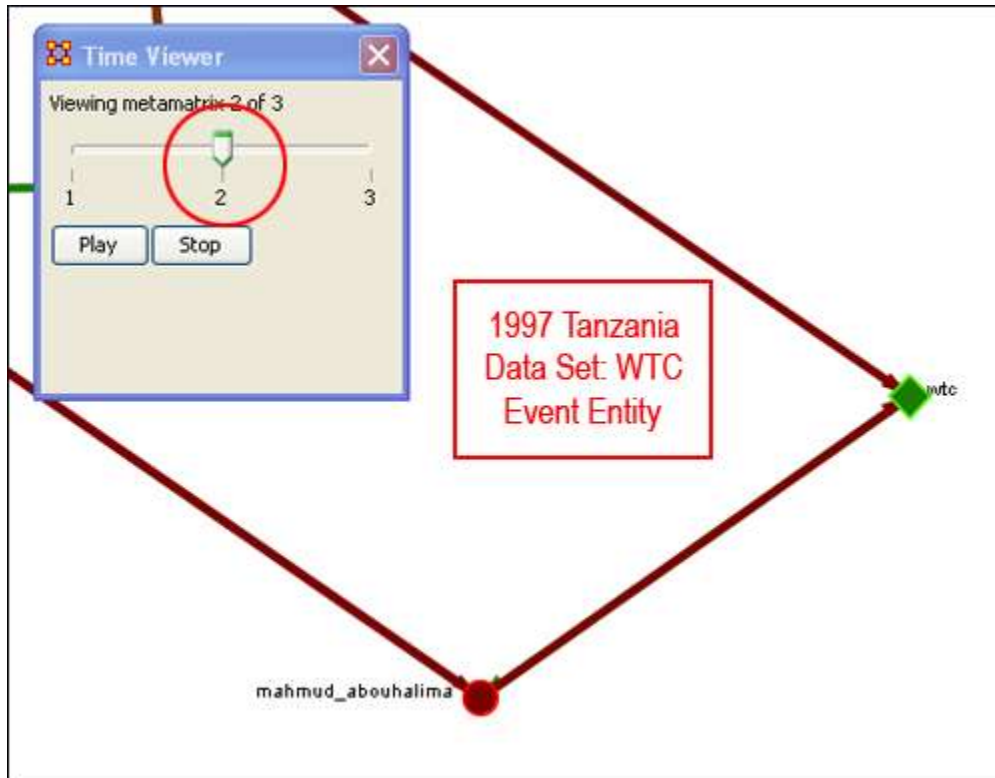
Detail of WTC Event Node when visualized in the Over-Time Viewer as part of the 1996, 1997 and 1998 Tanzania Data Sets.

264.5 WTC Event Node: Detail 1 - 1996

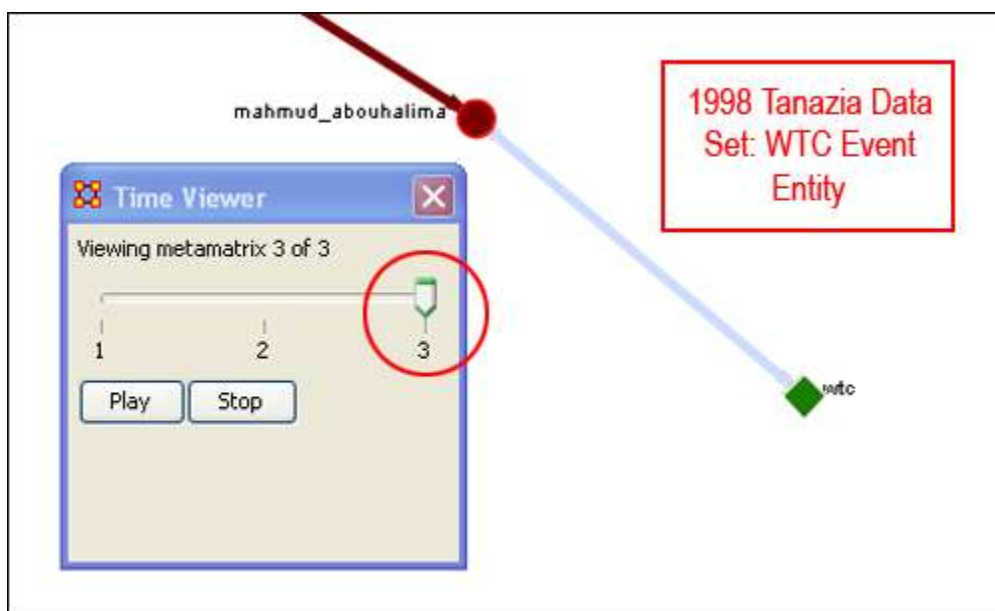


264.6 WTC Event Node: Detail 2 - 1997

264.6.1.1 Notice who how the relationships of this node to the rest of the network has changed from 1996 to 1997.



264.6.1.2 Notice that the connections (links) have changed from 1996 to 1997.



As you can see, as we progress through the data sets pertaining to 1996, 1997 and 1998, the event node WTC lost direct ties to other parts of the network. In the 1996 data set, WTC had 3 ties to other nodes in the Tanzania Embassy network; In 1997, only 2; Finally, in 1998, the WTC event node had only 1 link to Tanzania Network. This may indicate that the WTC node may have lost importance from one year to the next.

264.7 Summary of Lesson

At this point, you should be able to complete the following tasks to perform an Over-Time Network Analysis.

- Load multiple Time Data Captures in the form of Meta-Matrices, which are representative of your network (Meta-Matrix) over time.
- Use the Over-Time slider window tool to move from one time capture to the next.
- Gain a visual perspective of how your overall network has changed from one time capture to the next.

265 Performing the View Measures Over-Time Analysis

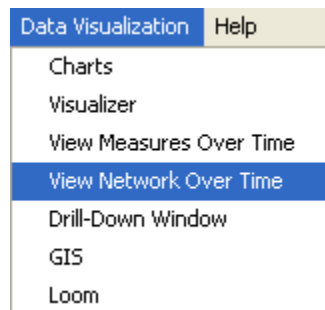
ORA provides an alternative method to analyzing your network data (in the form of MetaNetworks captured over time) than the only in the Visualizer. By running a View Measures Over Time analysis you can visualize how your network changes in relation to any given measure in the form of charts, which take you from one time point to the next. Below is a series of screen captures and instruction on how to access the View Measures Over Time feature:

From the main menu bar select Data Visualization => View Measures Over Time

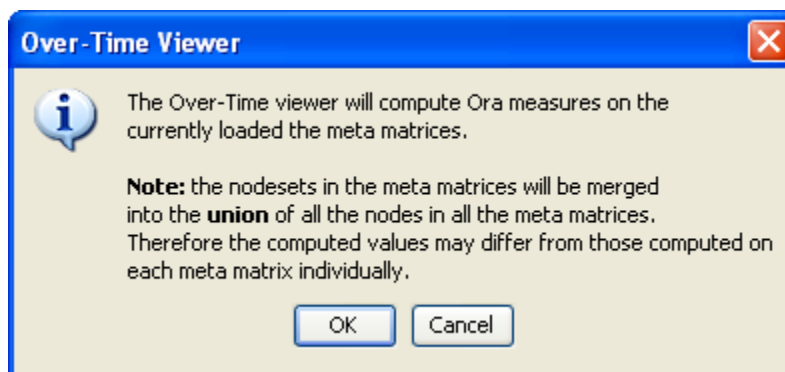
265.1 Performing the View Measures Over-Time Analysis

ORA provides an alternative method to analyzing your network data (in the form of MetaNetworks captured over time) than the only in the Visualizer. By running a View Measures Over Time analysis you can visualize how your network changes in relation to any given measure in the form of charts, which take you from one time point to the next. Below is a series of screen captures and instruction on how to access the View Measures Over Time feature:

265.1.1.1 From the main menu bar: Data Visualization => View Measures Over Time



Select View Measures Over Time.



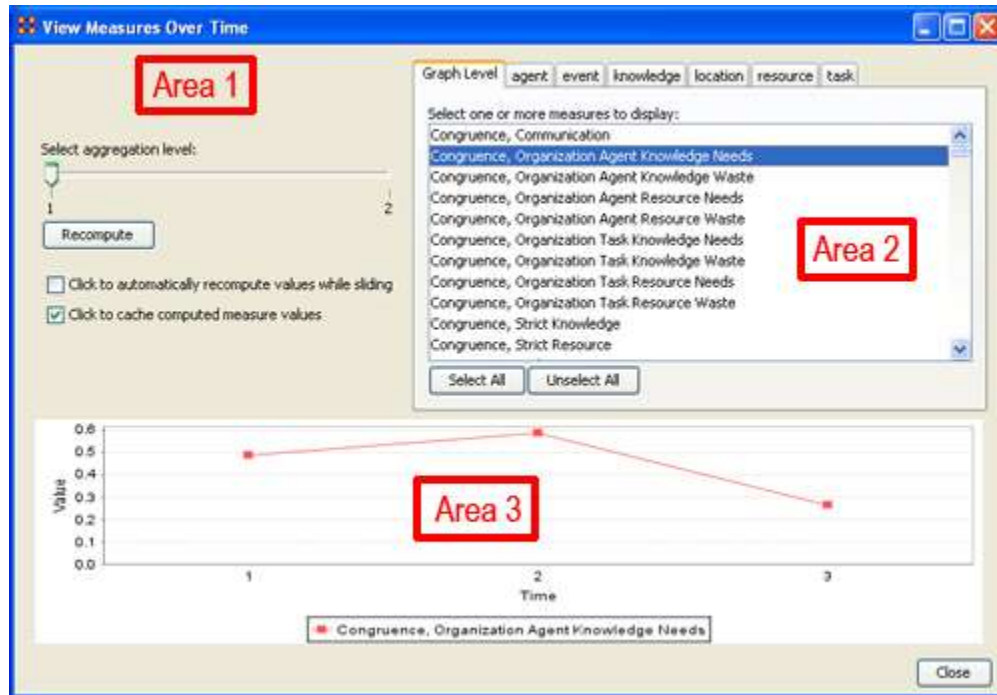
Select [OK]

The View Measure Over Time Window will appear. You will see that this window is primarily organized into three sections.

Area 1: is a slider where you can control various inputs that affect the aggregation level of your Meta Matrices.

Area 2: is a tabbed index allowing you to select the graph level you desire and the individual node sets you are interested in analyzing.

Area 3: displays the actual chart based on the measures you selected in the tabbed index and the position of the aggregation slider.

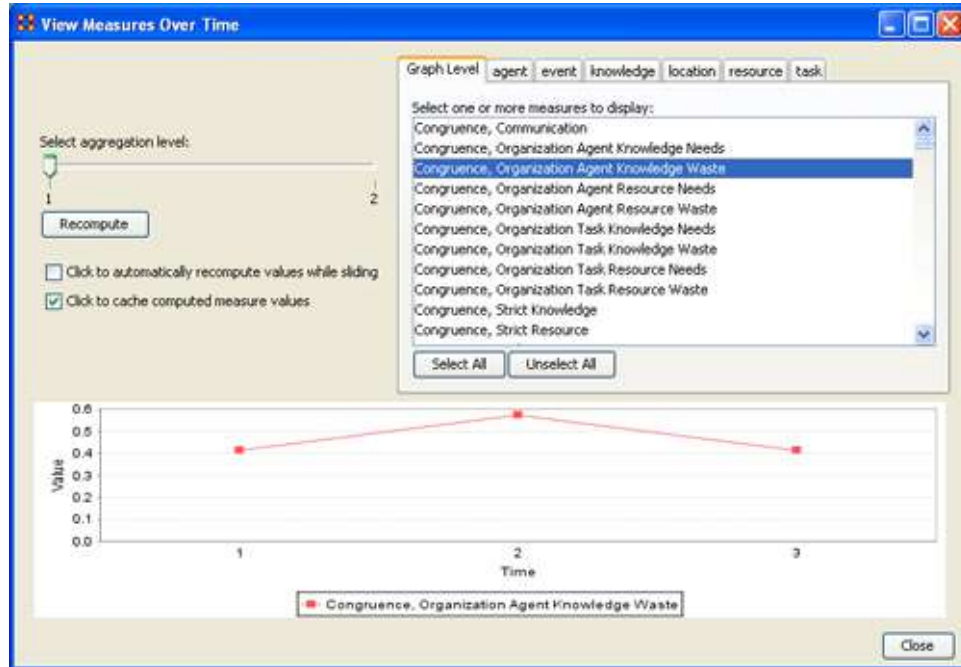


265.2 Interpreting The Results After Performing View Measures Over-Time Analysis

In the example above, we have loaded all three of our network time captures into the View Measures Over Time Analysis tool. The result of our analysis, as we have indicated before, will be displayed as a chart in the bottom section of the ORA interface in Panel 3. But, what does this tell us? To find out, we will examine the Graph Level measure Knowledge Waste. From the tabbed measures window:

265.2.1.1 Graph tab > Congruence, Organization Measure, Knowledge Waste.

The result is displayed below.



We can see the chart displays an axis scale correlating to our networks over time. The graph level measure of Knowledge Waste was selected using the View Measures Over Time tool and the result is displayed in the chart area of the window.

We can see that the graph level measure of Knowledge Waste held a value slightly above 40 in the first Meta Matrix, 1996, displayed with 1 on the Time axis. We can deduce from the chart that in 1997 something affected our measure of Knowledge Waste to increase the value to nearly 60. This corresponds to the time scale axis of 2, which represents 1997, our second year of network data. In the final year, 1998, our measure of Knowledge Waste declined to the value in 1996. This should be visually evident with its relative line graph position.

It is clear that the value for the Knowledge Waste Measure increased from the first Meta Matrix (1996) to the second (1997) and then retreated back to its original (1996) level. It would be up to you to determine what may have affected that measure for it to undergo this progression and regression.

Summary of Lesson

At this point, you should be able to complete the following tasks to perform a View Measures Over-Time Analysis:

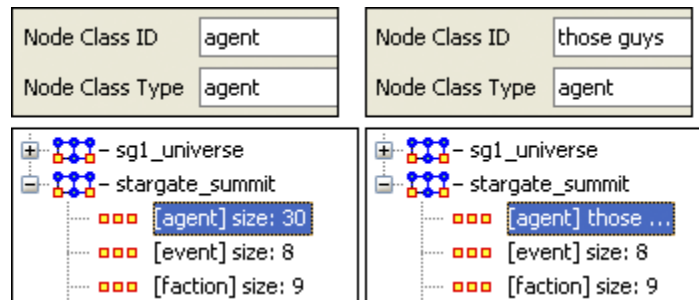
- Load multiple data files into ORA (in the form of Meta-Matrices) representative of your network across certain periods.
- Select an aggregation level and choose a graph level or node level set to analyze.
- Analyze the data output in the charting tool located in the bottom section of the View Measures Over Time window.

- See how your network may have changed from one time capture to the next for any given graph level or entity node measure.
- Use this visual comprehension to draw conclusions about how your network changed across multiple times.

266Renaming

266.1 Renaming Meta-Networks, Meta-Nodes, and Networks

ORA allows you to rename the Meta-Network, Meta-Node, and Networks. This helps makes the information clearer for you. Below I renamed one of the Meta-Nodes to those guys and also renamed the type to who?. You can see how it's reflected throughout the entirety of panel 1. So you can rename any Meta-Node in a Meta-Network for better readability.



267Running An Over-Time Analysis

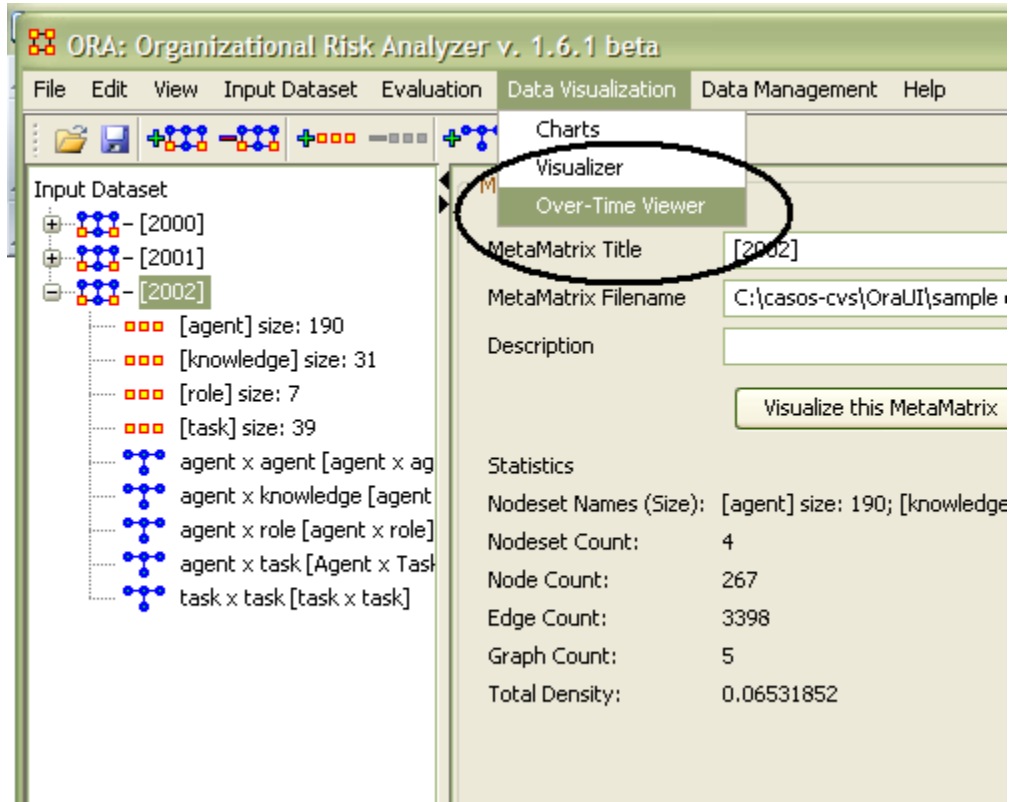
267.1 Overview: Over-Time Viewer

To run the Over-Time Viewer, you must first load MetaNetworks that relate to different time captures of network data. In the example below, you will see in the left window pane under input dataset three MetaNetworks, 2000, 2001, and 2002, have been loaded.

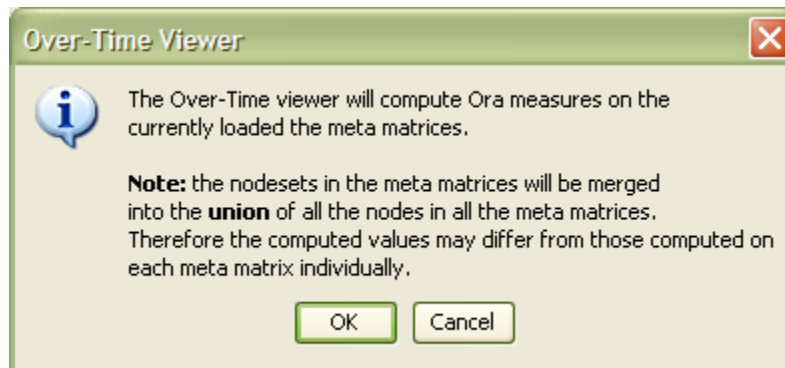
Once you have loaded your MetaNetworks, select the Over-Time Viewer from the main interface tool bar under Data Visualization.

The black ellipse in the screen shot below illustrates how to access the Over-Time Viewer from ORA's main interface.

From the drop-down menu: Data Visualization => Over Time Viewer

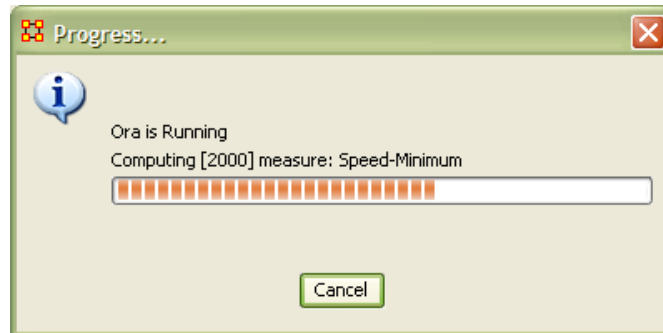


After you select Over-Time Viewer from the drop-down menu, the following information pop-up window will appear:



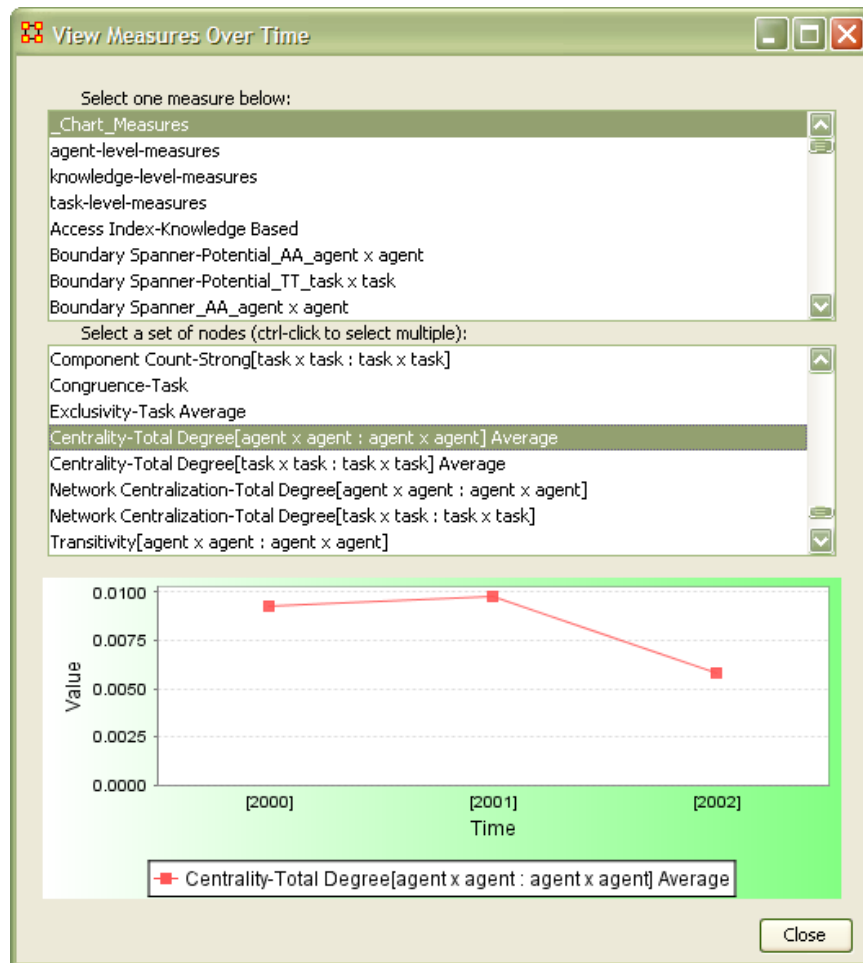
Click [OK]

The Over-Time Viewer will merge your loaded MetaNetworks. In this case 2000, 20001, and 2002 will merge. The Progress... pop-up window (below) details the status as ORA runs measures on the merged MetaNetworks:



When it is finished running, the View Measures Over Time window appears next (screen shot below).

Here you can run specific measures against the nodesets within your merged MetaNetworks. In the example below, we see that we have opted to run the measure Chart_Measures against the node set Centrality-Total Degree. Multiple sets of nodes can be selected against a measure by using "ctrl-click."



The results are displayed in the chart at the bottom of the View Measures Over Time window (shown above).

Based on this analysis, we can conclude the overall Centrality-Total Degree measure of our network sample had increased slightly from 2000 to 2001, then decreased noticeably in 2002.

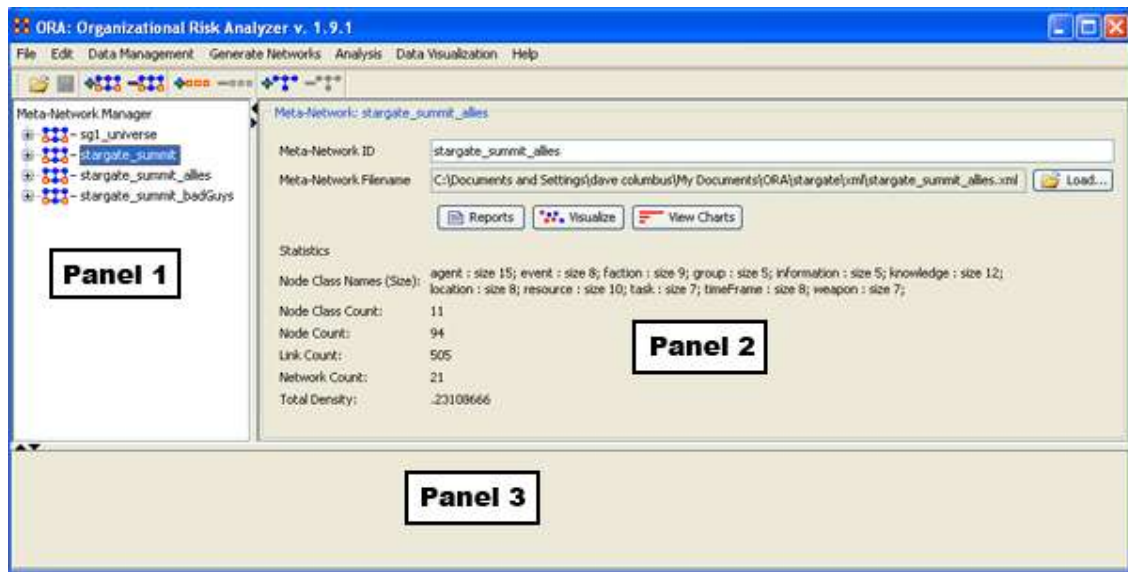
268Lessons

269Lesson 1: ORA Overview

269.1 Overview of ORA Interface

An overview of the ORA interface

Below is an image of the ORA interface:



The menu bar runs across the top of the window, and the rest of the screen is divided into three panels.

Panel 1 displays a list of the Meta-Networks that has been loaded into ORA, its components and sub-networks. To view information about a particular meta-network or sub-network, single-click on it.

Panel 2 displays information about the meta-network or sub-network highlighted in Panel 1.

Panel 3 displays information about the results of analyses run on your meta-network.

269.2 Loading a meta-network into ORA

You have three options for opening your meta-network in ORA:

- From the main menu select File => Open Meta-Network. A small window titled Help: Opening meta-network pops up. Your data should already be in the correct format, so click [OK].
- Next, a file chooser titled Open pops up. Browse to the location of your dataset, single-click on it, and click the Open button in the bottom right corner.

- Click the first icon in the row directly below the menu bar. It looks like a half-open file folder. A window titled Import Data into ORA will pop up. Click the Select Files button. A file chooser titled Open pops up. Browse to the location of your dataset, single-click on it, and click the Open button in the bottom right corner. You will be returned to the Import Data into ORA window. Click the Finish button in the bottom right corner.
- In panel 2, click the Load button on the far right. A window titled Import Data into ORA pops up. Click the Select Files button. A file chooser titled Open pops up. Browse to the location of your dataset, single-click on it, and click the Open button in the bottom right corner. You will be returned to the Import Data into ORA window. Click the Finish button in the bottom right corner.

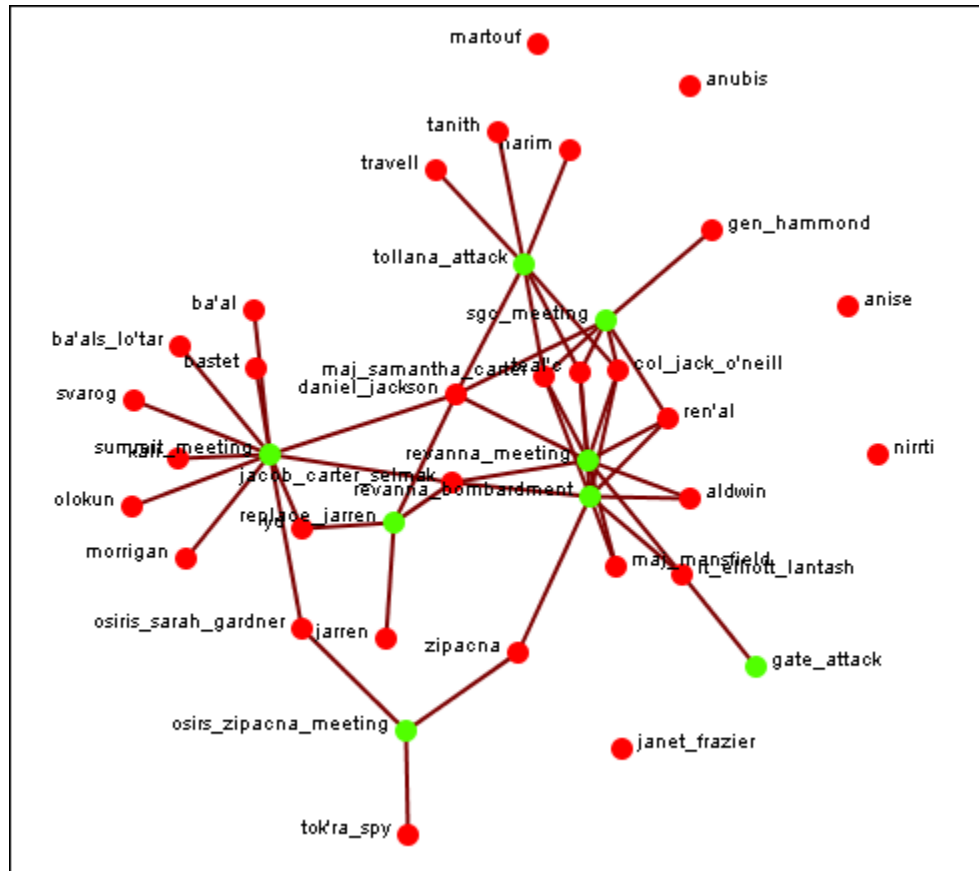
A list of your meta-network and sub-categories in Panel 1, as well as the location and basic statistics of your meta-network in Panel 2 will appear. ORA is ready to begin analyzing the meta-network.

269.3 The Visualizer

To visualize a meta-network, first make sure the meta-network you wish to visualize is highlighted in Panel 1. If it is not highlighted, single-click on it.

In Panel 2, click the Visualize this Meta-Network button. A new window will pop up displaying your meta-network graphically. A small legend also appears.

Below is a screen capture showing the visualization of the agent x event graph from the Stargate Summit Meta-Network.



The visualization displays the connections between all items in the Sargate Summit Meta-Network. The red circles represent the agents, the green circles represent individual events in the scenario, and the lines represent the connections between the agents and the events.

You'll notice there are agents with no connections to any events. They represent nodes that were connected to the scenario but not to the particular events of the Summit timeline.

270Lesson 2: Creating A New Meta-Network

These lessons will give you the information in order to create a Meta-Network from data you have on-hand.

270.1 Lesson - 101

This section describes the process of looking over your data and deciding what is relevant for inclusion into a Meta-Network. It takes the examples I used for the Stargate dataset.

270.2 lessons - 201-207

A step by step run through of creating the Meta-Network from working with Excel, exporting data to csv files and finally building a complete Meta-Network.

270.3 lessons - 301+

Lessons dealing with importing data from other programs.

271101 - Examine Your Data

271.1 General Thoughts

When you first open up ORA you need to construct a MetaNetwork. But the question is, how do you go about this task?

First, you need to understand what constitutes a MetaNetwork. The basic building blocks of all MetaNetworks is a Node*. Similar nodes are combined to build NodeSets*. NodeSets are combined to make Networks*. Multiple networks are combined to create a MetaNetwork*.

It is up to you on HOW to construct the individual NodeSets and Networks and how to combine the Networks into a MetaNetwork. This means you need to gather as much information regarding the scenario as possible (who, what, when, where, and how)

Knowing as much about the scenario as possible is important. Information about the people involved, where these people were seen, what items they had available and used, what they knew, what tasks they performed, what resources are needed to perform those tasks, etc. The more relevant information you collect the better your final MetaNetwork will be.

271.1.1.1 For the purpose of creating the Stargate MetaNetwork the two-episode story arc (Summit / Last Stand) was chosen as the basis for all the nodes, nodesets, and networks. But even though the information was clearly on the tv screen, many intuitive decisions had to be made.

271.1.1.2 For the Julius Caesar MetaNetwork both the play and spark notes were used as reference. As with the Stargate MetaNetwork many decisions were made about how to create datasets and what connexions would be required.

I found that for the help file using a set of data where you know all the answers helps. But that won't always be the case. If you already know what the results are supposed to be then it's easy to build a correct Meta-Network.

But the most important part of this is it helps you to learn what to look for. You'll initially make mistakes but if you instantly jump into creation mode then, well, since you're not sure how to build this in the first place then how can you be sure your Meta-Networks are built correctly in the first place?

271.1.1.3 Initially the Stargate MetaNetwork was built with both the allies and the badGuys. This appeared to be the best way and it looked good displayed in the visualizer. But it was discovered that having the badGuys interfered with getting proper information from the reports. It wasn't until after the badGuys were removed that reports began to make more sense. What looks good in the beginning ISN'T necessarily your best option.

271.2 What's in a Node Class

There are six major classes: Agents, Location, Events, Tasks, Knowledge, and Resources.. Nearly everything will fall into one of these six class. ORA contains the ability to create new Node Classes but in most cases that's entirely unnecessary because most of ORA measures are designed to work with most common six classes metioned above.

271.2.1.1 With Stargate the agents were easy. The Stargate personnel, the Tok'ra, and some assorted others. The locations also were easy using scenes form the show. It was the events, knowledge, resources, and tasks which became slightly more difficult to discern. There were multiple false starts (*missing some events, unnecessary locations, misplaced knowledge/resources*) before I came to a proper conclusion. Initially I created extra Nodesets (*like faction & groups*). This did nothing but clutter up the MetaNetwork and make finding information much harder.

271.2.1.1.1 The Julius Caesar Agent NodeSet was also easy using the cast of characters but it too had it's construction problems. Julius Caesar had limited resources so knowledge and resources were essentially combined into one NodeSet called knowledge.

NodeSets can be either binary (0 or 1) or numbered (negative #, 0 or positive #). A MetaNetwork can contain a combination of the two.

When building Node Classes and Networks (and then onward to MetaNetworks) you'll discover that many networks are are very apparent while others were almost invisible. You'll have some large networks while others may be extremely small. But all networks are necessary to produce the complete MetaNetwork.

And the depth of the Node Classes can be extended by affixing attributes* to them.

271.2.1.2 Stargate uses attributes to give extra information such as an agent's gender or time of death or the order in which events happened.

271.2.1.2.1 Use the Julius Caesar attributes alligence and persuasion as a control mechanism to show the strength which various agents use these attributes.

271.3 Agents (Who)

It's usually best to start out by constructing the Agent NodeSet. This helps reveal many facets of the rest of the MetaNetwork. Gather all possible information about the Whos involved. Agents are the persons involved Stargates' daniel_jackson & jacob_carter_selmac and over at Julius Caesar Brutus and 1st Commoner.

271.3.1.1 The Stargate NodeSet contains a mere 16 agents. Originally I plotted both the allies and badGuys but found there was too much clutter and unnecessary nodes. Removing the badGuys helped streamline the NodeSet.

271.3.1.1.1 The Julius Caesar NodeSet came in with more than twice as many. Unlike the Stargate NodeSet all of the characters were necessary. Everybody was plotting against everybody else.

After you've collected all the agents involved you can proceed to creating your first network. Figure out which agents had any contact the situation and place a "1" in the corresponding cell. Depending on the particular circumstances you will have to establish criteria for an association. An Agent x Agent network creates a Square Network meaning the names in the rows are identical to the columns.

271.3.1.2 The Stargate (and Julius Caesar) MetaNetworks were fairly easy to construct agent NodeSets and agent by agent Networks. Real life data doesn't always come with such an easy to see diagram. After a MetaNetwork is constructed it very likely that new information will surface which will change the face of the current MetaNetwork and, thusly, the results of any reports.

There are three modes of thought in creating connections. 1) The most common would be to say if one agent knows another agent then place a 1 in the cell. 2) Next would be to use the preceding criteria but to weight the ties where one person could have a higher regard for a person more than there are reciprocal feelings. 3) The third would be to use a hierarchical style showing who reports to who in a organizational tree situation. It's important that the person creating the MetaNetwork makes a call whether there is and how strong a tie will be.

271.3.1.3 All three of these steps (unfortunately) were gone through in the creation of the Stargate MetaNetwork. Initially, using only binary data, the logic of the dataset was very fuzzy as to the exact nature of many of the connexions. Many of the allies knew many of the badGuys on a first name basis. Next weighted ties were tried with higher numbers for stronger connexions but the results that should have been - just weren't. It wasn't until a hierarchical style showing who reported to who was used did the results begin to ring true.

271.3.1.3.1 The Julius Caesar MetaNetwork didn't have the same problems. It was apparent from the start that a weighted person-by-person network was the key.

As you learn more about MetaNetworks it becomes easier to see which mode you need to use.

You might not create a MetaNetwork correctly the first time (or the second or the third time) if you rush into it. Best to take a little time and review the information before heading straight into the creation process. Sometimes too much information will find its way into your MetaNetwork.

271.3.1.4 On the first run for the Stargate MetaNetwork both the allies and the badGuys were placed in the network figuring both were needed for proper interaction. And it worked find until the reports had some badGuys popping up where they actually interfered with the results. So those nodes were removed and run the reports a second (or third time). This become a waste of time and effort. This solution was to create the dataset with only the allies. This then gave more reliable information in the reports.

A little time spent on reviewing the data and any reports will greatly improve your chances of getting it somewhat right in the first place. It will also help in your deciding the best way to build your Networks.

271.3.1.5 Originally, when both allies and badGuys were used, weighted ties were used to describe the connexions between various nodes. Each connexion between the nodes on the same side were individually weighted depending on how they felt toward that other node and weights between opposing sides were always less than "1".

271.3.1.5.1 Originally the Network was done with binary ties but was changed to weighted ties.

Remember, you'll always find something that you think needs tweaked as more and more information is uncovered.

271.4 Locations (Where)

Next create a NodeSet of all the locations involved in the scenario. Locations are places like Stargate's earth or revenna or Julius Caesar's battlefield or senate.

271.4.1.1 For the Stargate MetaNetwork it was a simple matter of following the episode and marking down who was in what scene. Not quite a simple when you've got less than perfect data.

271.4.1.1.1 Ditto for Julius Caesar If a character was in a scene location then a "1" was placed in that character's matrix cell showing he was there.

Create a list of all possible locations and use your best guess as to whether that location is important. Remember, just because people are seen in a location doesn't mean it's important to the MetaNetwork. You may have a location you think is important initially but come to find that nothing happened of interest there (or visa versa).

271.4.1.2 For the Stargate MetaNetwork it was difficult to focus in on the exact locations necessary. The first time only the major locations were used, but it was difficult defining specific tasks. Then all locations were added but it ended up have many isolates and pendants that became unnecessary.

271.4.1.2.1 *For the Julius Caesar MetaNetwork there was the scene on the battlefield and various sub-scenes in individual battle-tents. It was decided to combine all the battle-tent scenes together. Individual tasks would be used to sort out the MetaNetwork.*

271.5 Events (When)

Creating an Events NodeSets is a little more difficult than for either agents or locations. Agents and locations are tangible items whereas events are intangible. They also depend on the interpretation of the individual creating the NodeSet. Events can include items like Stargate's summit_meeting and gate_attack or Julius Caesar's Brutus speaks to citizens and Funeral of Julius Caesar.

271.5.1.1 Many of the events in Summit scenario were easy (*the meetings, the summit, the attack*). But others were a little harder to discern. Initially there were a mere eight events. But shortly after it was found to be inadequate. After a quick re-adjustment he number of events doubled.

When plotting events it is sometimes necessary to show what order they occurred. What happened first, second, third, and so on. This helps discern which agents are needed in which parts of the scenario.

271.5.1.2 In the Stargate MetaNetwork the event sequence shows the beginning event was the tollana_attack. This led to the sgc_meeting and onto the revenna_meeting. There the sequence split into two branches eventually both converging in on gate_attack.

To create an ordered event x event network start with the row of earliest event. Place a checkmark in the column for the next event. Find the row for the column you just checkmarked. Follow that to the column with the next event. Proceed in this manner till you have all your events. You may, as happened in the Stargate Network, that two events sprout from a single event. They may, or may not. converge back to an ending.

271.6 Tasks (How)

Tasks are things that are done by the agents such as Stargate's replace_jarren and poison_summit and Julius Caesar's Kill Caesar and Attend Senate.

A task network can be set up to show the order that tasks need to be done in order for the scenario to be played out. For example, *procuring materials to build something* is always necessary before *building something* but not necessarily before *planning*. This is usually done with a directed graph (i.e. a link from procuring to building but not the other way around).

271.6.1.1 As in the example of Events above certain tasks need to be completed before others can be started. Stargate uses a binary, directed network showing a pathway of which tasks are required to be completed before the next task can be started. create_poison, infiltrate_yuWorld, and create_memory_drug all needed done before present_plan_to_sgc. But none of this could have taken place without get_reole_chemical leading to the create_memory_drug.

Tasks are exclusively attached to agents. You can't have a location, event, etc. performing a task. But this is not to say that you can't have a task attached to a location as it might necessarily need to be done at a certain location.

271.6.1.2 daniel_jackson could only perform the task poison_summit at the location hasaraSystem_spaceStation as that's where the event summit_meeting took place. He could not have done poison_summit on revenna or yu_homeworld.

271.7 Knowledge (What)

Many times more than one person knows the same thing. And other times there is a single person who has some vital knowledge. This is a way to help find out if one person is completely indispensable or whether there are other pathways to accomplishing the goal.

271.7.1.1 In the Stargate MetaNetwork there are some knowledge which many agents have. But there are also some knowledge that only one person has. And if that person is taken out of the picture then the plan fails to materialize.

271.7.1.2 Another situation is two people both having knowledge but it's much more important to one than the other. Both daniel_jackson and jacob_carter_selmak use spying but it's clear that jacob_carter_selmak is better at it than daniel_jackson.

271.8 Resources (What)

Resources can be very similar to knowledge and many times these two overlap. It's not necessary to always have both.

271.8.1.1 The Stargate MetaNetwork is was very necessary to separate the two as sometimes it was necessary to have knowledge regarding a resource before you could actually use that resource. Before Daniel could use the symbiote poison or the memory-altering drug he was required to have the knowledge of how the devices operated.

271.8.1.1.1 *In the Julius Caesar MetaNetwork there was no real reason to separate knowledge and resources. The resource NodeSet was simply not used for this dataset as it would have been redundant. There is no such constraint on learning how a dagger worked in Julius Caesar.*

Most of the Measures that can be run on knowledge have a corresponding measure that runs on resources. So some Meta-Network can eliminate one or the other.

271.9 Networks

After creating all your NodeSets you then move on to creating Networks. Every MetaNetwork will require a slightly different set of NodeSets and Networks. Below are the Stargate and the Julius Caesar NodeSets. The NodeSets in bold/italic are not contained in the other MetaNetwork.

271.9.1.1 The Stargate NodeSet consisted of: agent x agent, agent x event, agent x knowledge, agent x location, agent x resource, agent, x tasks, event x event, event x resource, knowledge x tasks, tasks x event, tasks x tasks

271.9.1.1.1 *The Julius Caesar NodeSet consisted of: agent x agent, agent x event, agent x knowledge, agent x location, agent x tasks, event x event, knowledge x tasks, location x location, task x event, task x task.*

Notice that the two are almost identical but Stargate contains Networks for the Resource NodeSets. The Julius Caesar used a location x location network.

271.10 Difference between the two MetaNetworks

The big difference was the construction of the agent x agent network. Julius Caesar was a weighted matrix with connexions to everyone an agent knew. The Stargate agent x agent network used a hierarchical method showing who reported to who.

Another difference was the lack of a resource nodeset in Julius Caesar. There was no need as all that was placed under knowledge. Stargate, on the other-hand required separate knowledge and resources as it was sometimes necessary to have a certain knowledge before using a certain resource.

The two datasets are very similar, most of the major NodeSets are contained in both. But the circumstances for each are unique which requires a slightly different set of NodeSets.

272201 - Excel and CSV

You learned from Meta-Network 101 about how to survey your data, the different forms it can take, and how to make it a fit for ORA. In this lesson we'll go through the procedure of creating a Meta-Network using the Stargate dataset in some practical examples.

272.1 Your first NodeSet

Your first NodeSet will more than likely be an Agent NodeSet since all other nodesets are either referred to/or by the agent nodeset. Review you data and make a list of the people involved.

272.1.1.1 After watching the Summit/Last Stand episodes (a couple times) and reading various reviews on the storyline I came up with 16 agent nodes. My first thought was to only use the people involved in the assassination plot (The SGC and the Tok'ra) but found that two of the Gou'ald had vital interactions with the the team members.

What program should be used to create the information?

You need a program that can create .csv files that your system can read. Microsoft Excel is an excellent choice as it has good copy/paste features, multiple spreadsheets in one files, and known compatibility with ORA.

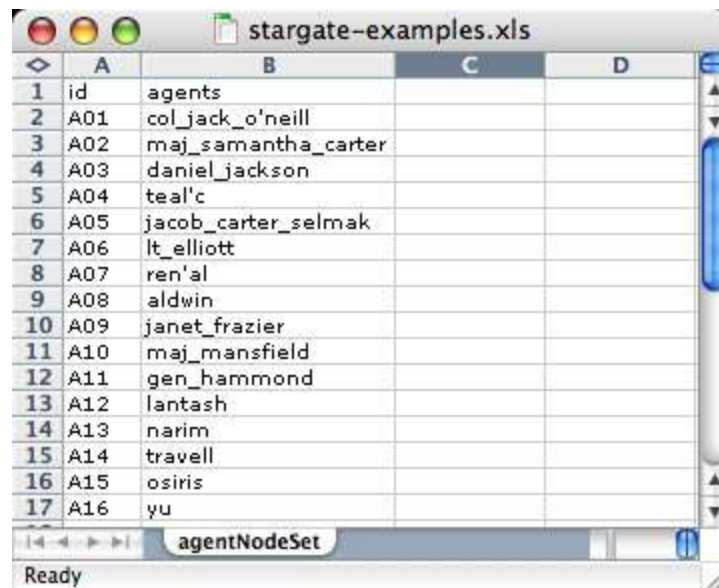
The examples in the rest of this lesson will be using Excel in OSX.

272.1.1.1.1 NOTE to MAC users: If you use Excel for OSX beware that there are two options for saving as a .csv. The first one you see on the list is the Mac-compatible version. You need to go lower on the list to find CSV (WINDOWS) option to save in a format compatible with ORA on Windows.

The agent NodeSet was created with IDs A01, A02, A03,... A16 and the names of the agents were put in a column called agent. The order of the agents does not matter as long as you keep the relationship between IDs and agents consistent throughout your work. The IDs are what allows ORA to match various files.

272.1.1.2 Column A contains my IDs A01, A02,... A16 and column B contains the names of all the agents in my Agent NodeSet.

272.1.1.2.1 NOTE: I use A01 instead of A1 preferring to prefix the zero to the numbers less than ten. This assists when doing a sort within the editor. If you think that you will have a NodeSet with more than 100 nodes then use A001, A002, ...



	A	B	C	D
1	id	agents		
2	A01	col_jack_o'neill		
3	A02	maj_samantha_carter		
4	A03	daniel_jackson		
5	A04	teal'c		
6	A05	jacob_carter_selmak		
7	A06	lt_elliott		
8	A07	ren'al		
9	A08	aldwin		
10	A09	janet_frazier		
11	A10	maj_mansfield		
12	A11	gen_hammond		
13	A12	lantash		
14	A13	narim		
15	A14	travell		
16	A15	osiris		
17	A16	yu		

agentNodeSet

272.2 Your first Network

Now that the agent NodeSet is done the next item is to create an agent x agent Network. As described in Meta-Network 101 just how your agents interact with one another is subjective to the type of Network you have.

Insert a new spreadsheet in Excel and place the agent IDs running down in column A starting with row 2 and the same set of agent IDS in row 1 starting with column B. Then place your link values for the agent by agent connexions in this matrix.

272.2.1.1 The Stargate example was done with a hierarchical method showing the chain of command. Nodes A02, A03, & A04 represent maj_samantha_carter, daniel_jackson, & teal'c who all report to col_jack_o'neill (node A01), leader of SG-1. jack_o'neill reports directly to gen_hammond (node A11). daniel_jackson, & teal'c, both being civilians, also report to gen_hammond and thusly have two links in the chain of command. maj_samantha_carter, being military, directly reports to her team leader, col_jack_o'neill.

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
1		A01	A02	A03	A04	A05	A06	A07	A08	A09	A10	A11	A12	A13	A14	A15	A16
2	A01	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
3	A02	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
4	A03	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
5	A04	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
6	A05	0	0	0	0	0	0	1	0	0	0	1	0	0	0	0	0
7	A06	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0
8	A07	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
9	A08	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
10	A09	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
11	A10	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
12	A11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
13	A12	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0
14	A13	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
15	A14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
16	A15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
17	A16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0

272.3 The rest of the NodeSets and Networks

Next you have to decide what other NodeSets you need...

272.3.1.1 I created Stargate NodeSets for events: important events during the course of the scenario, knowledge: important information necessary for the completion of the mission, resource: material objects important to the mission, location: where particular events took place, and tasks: specific jobs for the completion of the mission.

...and how these NodeSets need to interact with each other.

272.3.1.2 For Stargate_summit I decided I needed: agent x agent, agent x event, agent x knowledge, agent x resource, agent x task, event x event, event x resource, knowledge x task, resource x taks, task x event, and task x task.

Each Meta-Network will require different handling and may require more or less networks.

Then, as done in the agent x agent network, decide how the various nodes interact with each other for each Network. When finished you will have one spreadsheet from which you can create all your .csv files.

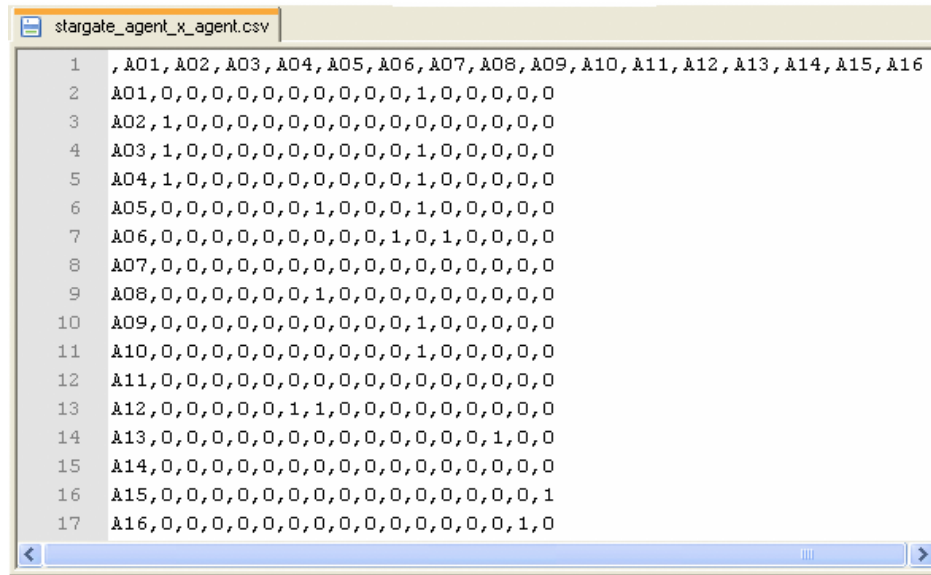
272.3.1.2.1 NOTE: I keep all my spreadsheets in one file for easy access. One set for the NodeSets and the other set for the Networks.

knowledgeNodeSet	resourceNodeSet	locationNodeSet	taskNodeSet	A x A	A x E	A x K	A x L	A
------------------	-----------------	-----------------	-------------	-------	-------	-------	-------	---

272.4 Saving as .CSV files

The next step is to convert these Excel file to a format that ORA can import, namely the .csv format. This is easily done with Excel's Save As... function. Select the Excel spreadsheet you want to convert to CSV. From the Excel main menu select File => Save As.... Navigate to the directory to save your file, from the drop down menu select the csv format, and hit OK. Opening up this file in a text editor will reveal it's new format.

272.4.1.1.1 NOTE to OSX Users: Remember to use the CSV (WINDOWS) option or else ORA will not properly recognize these csv files.



You can now convert all your Excel spreadsheets to CSV files in preparation for importing into ORA.

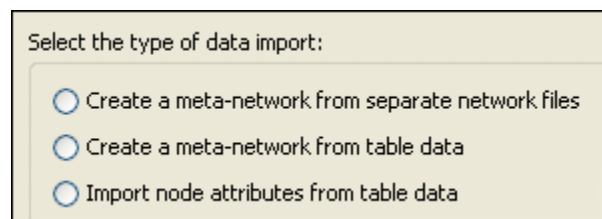
273202 - Import into ORA

NOTE: If you are visiting this page from the help section on the Data Import Wizard, what follows is a series of lessons using the Data Import tool with the Stargate sample data set. You can start from the very beginning of this lesson by going to the preceding Meta-Networks 101 lesson)

Now that we've got the Excel spreadsheets created and converted to .csv files it's time to learn about importing a CSV file into ORA.

273.1 Starting a new Meta-Network

From the main menu of ORA, select File => Data Import Wizard or hit Ctrl-O. For these lessons we will be using only the first three options in this dialog box. With these you can open up both the table data and network data you created in Excel and work with attributes.



We'll start with Create a meta-network from separate network files:. This will import a .csv file in the form of a matrix with labels on the X and Y axis (i.e. an agent by agent graph or resource by event and link data in the body).

273.1.1.1 Below are the first four nodes of the stargate_agent_x_agent.csv file.

	A01	A02	A03	A04
A01	0	0	0	0
A02	1	0	0	0
A03	1	0	0	0
A04	1	0	0	0

The second option, Create a meta-network from table data: is used to import a .csv file in the form of a table (i.e. attribute data into a NodeSet).

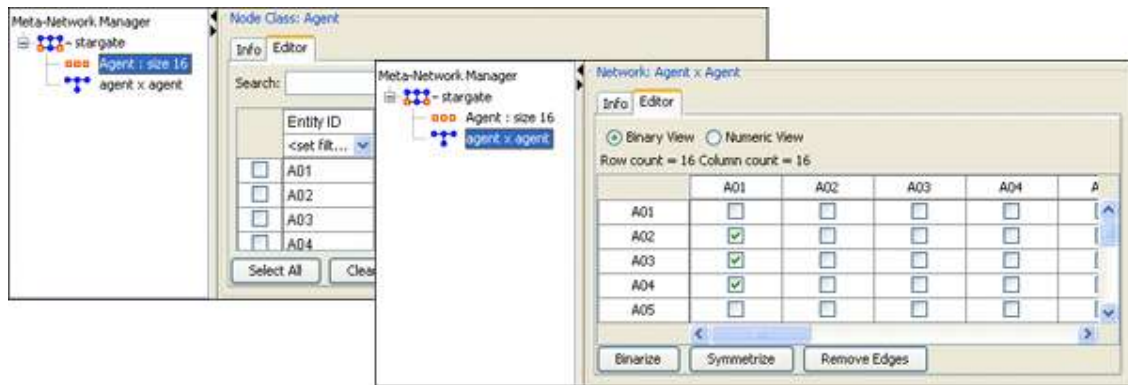
273.1.1.2 Below are the first four nodes of the stargate_agentNodeSet.csv file.

id	title	gender
A01	col_jack_o'neill	male
A02	maj_samantha_carter	female
A03	daniel_jackson	male
A04	teal'c	male

Select the Create a meta-network from separate network files radio button to create a Network and NodeSet. Then select the [Next] button. On the next screen select Create a new meta-network with ID: radio button (see below) and tab over to the textbox. Type in the name for the new Meta-Network then select the [Next] button at the bottom of the box.

Select the [Browse] button and navigate to the directory with the saved .csv files. Select the agent x agent .csv file created earlier. In the two drop down menus select the types of nodes you are using. In this case both the Source type: and Target type: will be agent. In the Network ID: field, name the network (typically for this it would be agent x agent). The [+] button is used for adding more than one network (which will be explained in the next section). When all parts are completed, select the [Finish] button.

Highlighting either the Agent: size 16 or the agent x agent line in Panel 1 and selecting the Editor tab will reveal the imported data.



273.2 Adding to the new Meta-Network

You could, if you wanted, do each Network one at a time. But to save time you can import all your .csv files simultaneously with the Data Import Wizard. For each new Network file to import, browse for the .csv file, define the Source Type: and the Target type:, and use the [+] button to add another row as needed. This can continue until you have listed all the Networks you want to import.

NOTE: If at any time you want to remove a Network from the list select the [-] underneath its Network ID:.

Select a file: <input type="text" value="\\.\PSF\Change\ORA\csv\stargate_agent_x_agent.csv"/>		<input type="button" value="Browse"/>	
Source type: <input type="button" value="Agent"/>	Target type: <input type="button" value="Agent"/>	Network ID: <input type="text" value="agent x agent"/>	
id: <input type="text" value="Agent"/>	id: <input type="text" value="Agent"/>	<input type="button" value="-"/>	

Select a file: <input type="text" value="\\.\PSF\Change\ORA\csv\stargate_agent_x_event.csv"/>		<input type="button" value="Browse"/>	
Source type: <input type="button" value="Agent"/>	Target type: <input type="button" value="Event"/>	Network ID: <input type="text" value="agent x event"/>	
id: <input type="text" value="Agent"/>	id: <input type="text" value="Event"/>	<input type="button" value="-"/>	

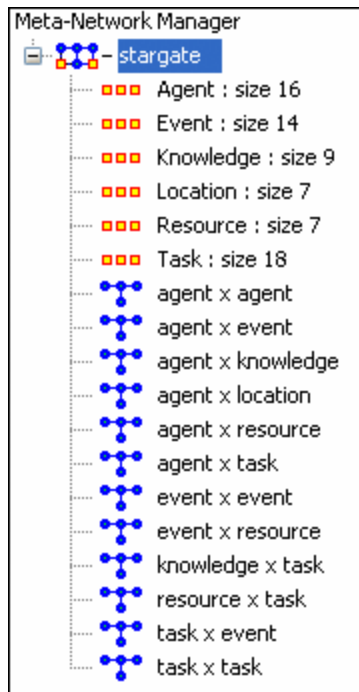
Select a file: <input type="text" value="\\.\PSF\Change\ORA\csv\stargate_agent_x_knowledge.csv"/>		<input type="button" value="Browse"/>	
Source type: <input type="button" value="Agent"/>	Target type: <input type="button" value="Knowledge"/>	Network ID: <input type="text" value="agent x knowledge"/>	
id: <input type="text" value="Agent"/>	id: <input type="text" value="Knowledge"/>	<input type="button" value="-"/>	

Select a file: <input type="text" value="\\.\PSF\Change\ORA\csv\stargate_agent_x_task.csv"/>		<input type="button" value="Browse"/>	
Source type: <input type="button" value="Action"/>	Target type: <input type="button" value="Task"/>	Network ID: <input type="text" value="agent x task"/>	
id: <input type="text" value="Action"/>	id: <input type="text" value="Task"/>	<input type="button" value="-"/>	

Select a file: <input type="text" value="\\.\PSF\Change\ORA\csv\stargate_event_x_event.csv"/>		<input type="button" value="Browse"/>	
Source type: <input type="button" value="Event"/>	Target type: <input type="button" value="Event"/>	Network ID: <input type="text" value="event x event"/>	
id: <input type="text" value="Event"/>	id: <input type="text" value="Event"/>	<input type="button" value="-"/> <div style="border: 2px solid red; padding: 2px; display: inline-block; color: red; font-weight: bold;">Remove entry from the list</div>	

Select a file: <input type="text" value="\\.\PSF\Change\ORA\csv\stargate_task_x_event.csv"/>		<input type="button" value="Browse"/>	
Source type: <input type="button" value="Task"/>	Target type: <input type="button" value="Event"/>	Network ID: <input type="text" value="task x event"/>	
id: <input type="text" value="Task"/>	id: <input type="text" value="Event"/>	<input type="button" value="+"/> <div style="border: 2px solid yellow; padding: 2px; display: inline-block; color: red; font-weight: bold;">Add new entry to the list</div>	

When you have selected all your .csv node x node files select the [Finish] button. The result in Panel 1 is shown when I imported the 11 remaining Networks which in turn created six new NodeSets.



You could import all of your CSV Network files at one time and ORA will create all your NodeSets and Networks. Currently these NodeSets have no titles or attribute names. That's the next step in the process.

274203 - Attributes

NOTE : If you are visiting this page from the Data Import Wizard, what follows is a lesson on adding attributes to the Stargate sample data set provided with ORA. To begin the lesson from the very beginning go to Meta-Networks 101.

All the NodeSets have been created when the Networks were imported. But without naming the individual nodes and without any attributes for those nodes it's very limited in it's information. Attributes help define nodes as individuals by designating what is special about each node.

274.1 The Special Attribute, "Title"

All attributes give information about the node they're attached to. But the title attribute is special. After importing the title attribute to a NodeSet it will lend this title to all Networks that use this NodeSet.

NOTE: In the Stargate Nodeset the title attribute consists of the character's names. This is the standard operating procedure but exactly what you use as the title is entirely up to you.

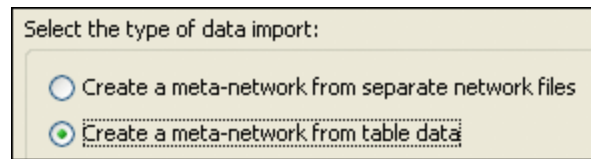
Currently the NodeSet and Networks created only contain IDs which are not very easy for discerning *who* is *who*.

Below is an example using the first four nodes from the Stargate agent NodeSet (left) and the agent x agent Network (right). Truly this needs more definition

	Entity ID		A01	A02	A03	A04
	<set filt... ▾					
<input type="checkbox"/>	A01	A01	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	A02	A02	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	A03	A03	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	A04	A04	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Once again data needs to be imported to give it some meaning. But in this example the second option, Create a meta-network from table data will be used as we want to import attribute data for the NodeSet, not Network linking data.

First let's add one attribute, the special title attribute. From the main menu select, File ⇒ Import Data Wizard. From the dialog box select the radio button labeled Create a meta-network from table data. In the previous section the option to import a Network was used to import network data but here we only want to import specific columnar data. Select the [Next] button.

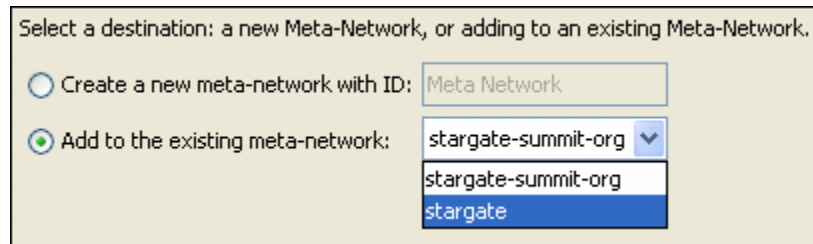


Select the type of data import:

☐ Create a meta-network from separate network files

☒ Create a meta-network from table data

Since the Stargate Meta-Network is already created we want to use Add to the existing meta-network:. Activate the corresponding radio button and from the drop down menu select the correct Meta-Network to add the new attributes to. When done, select the [Next] button.



Select a destination: a new Meta-Network, or adding to an existing Meta-Network.

☐ Create a new meta-network with ID: Meta Network

☒ Add to the existing meta-network: stargate-summit-org ▼

stargate-summit-org

stargate

Below is the main dialog box to inform ORA what and how to import the new attributes. After the image is a description of each of the numbered steps.

Import Data into ORA

Select a file:

Step 1: Check the columns that contain node IDs and enter the node class information:

ID	TITLE-1	TITLE-2	POSITION	SY
Type: Agent	Type: <Select...>	Type: <Select...>	Type: <Select...>	Type: <Select...>
ID: Agent	ID: <Select...>	ID: <Select...>	ID: <Select...>	ID: <Select...>
<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique

Step 2: Define networks and attributes based on the columns:

Attributes

Node IDs	Attribute Values	Value Type	Attribute Name
id	title-1	Continuous	title
<Select...>	<Select...>	Categorical	
id	id	Continuous	
	title		
	position		
	sybiote		
	host-1		
	dies_when		

☐ Create new nodes for unrecognized node IDs

1. The [Browse] button allows you to navigate to the directory where the table data is held. Once a file is selected, hit the [OK] button and the file will be displayed in the textbox to the left.
2. This sections gives the options for how ORA will search the new dataset. Placing a checkmark in the box alerts ORA to use this column to match up the data in a NodeSet. The Type: drop down menu selects the type of NodeSet it is. The Make unique checkbox will sequentially number any duplicate names in the column checked. (i.e. three nodes named tom become tom-1, tom-2, & tom-3)
3. There are four ways to define and import attribute data. In this example select the Attribute tab.
4. There are three dropdowns (for selecting Node IDs, Attribute Values, and Attribute Type) and a textbox (for specifying the Attribute name).
 - o The Node IDs reflects the choices made in step 2 and its dropdown will contain all the checkmarks you placed in the boxes. With only one checkbox marked in Step 1 there is only one choice in this drop down. If more Node IDs were chosen in Step 2, then this drop down would contain them all.
 - o Attribute Values contains all the names in the header row of the selected open file.

- Value Type gives you two choices: Categorical: which uses a finite set of values (i.e. gender: male/female) - and Continuous: which can contain an infinite number of choices (continuous implies numerical). The most common selection with Categorical.
5. The [New] button creates a new row to import another attribute. The [Clear] clears the data... ALL THE DATA!
 6. The checkbox Create new nodes for unrecognized IDs allow for creating new nodes that aren't currently in the NodeSet. If a node appears in the data being imported that does not appear in the NodeSet chosen then ORA will only insert a new node if this checkbox is marked. For now we'll make sure it's unchecked.

NOTE: The [Clear] button clears ALL data in that particular tab.

When finished entering information on this screen, select [Finish]. The NodeSet now contains names that match up to the IDs from the imported file.

	Entity ID	Entity Title
	<set filt... ▾	<set filter> ▾
<input type="checkbox"/>	A01	col_jack_o'neill
<input type="checkbox"/>	A02	maj_samantha_carter
<input type="checkbox"/>	A03	daniel_jackson
<input type="checkbox"/>	A04	teal'c
<input type="checkbox"/>	A05	jacob_carter_selmak
<input type="checkbox"/>	A06	lt_elliott
<input type="checkbox"/>	A07	ren'al
<input type="checkbox"/>	A08	aldwin
<input type="checkbox"/>	A09	janet_frazier
<input type="checkbox"/>	A10	maj_mansfield
<input type="checkbox"/>	A11	gen_hammond
<input type="checkbox"/>	A12	lantash
<input type="checkbox"/>	A13	narim
<input type="checkbox"/>	A14	travell
<input type="checkbox"/>	A15	osiris
<input type="checkbox"/>	A16	yu

274.2 Adding other Attributes and Values

Now that the title attribute is in place the rest of the attributes can now be imported. This will be done in the same manner but all the attributes from a table file can be imported simultaneously.

Import Data into ORA

Select a file:

Step 1: Check the columns that contain node IDs and enter the node class information:

<input checked="" type="checkbox"/> ID	<input type="checkbox"/> AGENT	<input type="checkbox"/> TITLE	<input type="checkbox"/> POSITION	<input type="checkbox"/> SY
Type: <input type="text" value="Agent"/>	Type: <input type="text" value="<Select...>"/>	Type: <input type="text" value="<Select...>"/>	Type: <input type="text" value="<Select...>"/>	Type: <input type="text" value="<Select...>"/>
ID: <input type="text" value="Agent"/>	ID: <input type="text" value=""/>	ID: <input type="text" value=""/>	ID: <input type="text" value=""/>	ID: <input type="text" value=""/>
<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique

Step 2: Define networks and attributes based on the columns:

Attributes

Node IDs	Attribute Values	Value Type	Attribute Name
id	position	Categorical	position
id	symbiote	Categorical	symbiote
id	dies	Categorical	dies
id	dies_when	Categorical	dies_when
id	host	Categorical	host
id	ally	Categorical	ally
id	leadership	Categorical	leadership
id	servitude	Categorical	servitude

☐ Create new nodes for unrecognized node IDs

In this case all the available attributes were imported by first selecting the [New] button then selecting from the drop down menus the Node IDs, Attribute Values and the Value Type. The entry was finished off by giving it a name in the Attribute Name column. When all the entries were finished the [Finish] button was pressed.

And the NodeSet is complete with Entity IDs, Entity Names, and the Attributes imported from the dataset.

Entity ID	Entity Title	sympiole	position	dies_when	ally	host	dies	leadership	servitude	gender	race	race_2
<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...	<set fil...
<input type="checkbox"/> col_jack...	col_jack...				yes			sg-1	us_military	male	tauri	
<input type="checkbox"/> maj_sam...	maj_sam...				yes				us_military	female	tauri	
<input type="checkbox"/> daniel_jac...	daniel_jac...				yes				sgc	male	tauri	
<input type="checkbox"/> tealtc	tealtc				yes				sgc	male	jaffa	
<input type="checkbox"/> jacob_cart...	jacob_cart...	selmak			yes	jacob_cart...			tok'ra	male	tok'ra	human
<input type="checkbox"/> it_elliott	it_elliott	lantash		setting_off...	yes		dies		us_military	male	tok'ra	human
<input type="checkbox"/> ren'al	ren'al	ren'al	tok'ra_cou...	revanna_a...	yes	unknown	dies	tok'ra_cou...	tok'ra	female	tok'ra	human
<input type="checkbox"/> aldwin	aldwin	aldwin		revanna_a...	yes	unknown	dies		tok'ra	male	tok'ra	human
<input type="checkbox"/> janet_frazier	janet_frazier		doctor		yes			medical_s...	sgc	female	tauri	
<input type="checkbox"/> maj_man...	maj_man...			revanna_a...	yes		dies	sg-17	us_military	male	tauri	
<input type="checkbox"/> gen_ham...	gen_ham...		commander		yes			sgc	us_military	male	tauri	
<input type="checkbox"/> lantash	lantash			setting_off...	yes	it_elliott	dies		tok'ra	male	tok'ra	
<input type="checkbox"/> nanim	nanim				yes		dead		tollan_cou...	male	tollan	
<input type="checkbox"/> travell	travell				yes		dead	tollan_cou...	tollan_cou...	female	tollan	
<input type="checkbox"/> osiris	osiris	osiris			no	sarah_gar...			anubis	female	gou'ald	human
<input type="checkbox"/> yu	yu	yu	system_lo...		no	unknown			system_lo...	male	gou'ald	human

This procedure can be followed for each NodeSet in the Meta-Network in order to Name the nodes and attach any attributes.

275204 - Modifying a Meta-Network

At this point the Meta-Network has been created and it contains the NodeSets and Networks. And each of the NodeSets contains titles and attributes in which to better define the NodeSets and Networks. But as with any dataset there will always be changes. Most certainly, as time goes on, NodeSets will require extra attributes or even new nodes. Possibly even new NodeSets will need to be created and worked into the Meta-Network. Or maybe a current set of attributes needs to be changed. What follows are the procedures to accomplish those tasks.

275.1 Step 1: Adding a New Node

In this section we'll add a new node to the agent NodeSet using the Create new nodes from unrecognized IDs checkbox. It's for the situation that the data being imported contains nodes that are not in the current NodeSet.

The new .csv file we're using contains one new set of information, the 17th agent to add to the agent NodeSet. Upon importing the new node we will have a 17th node with the title attribute.

```
id,title,position,symbiote,host,dies_when,dies,ally,group,servitude,gender,race,race-2
```

```
A17,zipacna,,zipacna,unknown,,,no,anubis,anubis,male,gou'ald,human
```

It was created in Excel file (the same way the other NodeSets and Networks were) and exported out to a new .csv file called stargate_zipacna.csv.

Call up the Data Import Wizard. Again, use the Create meta-network from table data option, then Add to the existing meta-network:. Chose your network from the drop down menu. The Import Data into ORA box will appear.

Import Data into ORA

Select a file: 1 Browse

Step 1: Check the columns that contain node IDs and enter the node class information:

ID	TITLE	POSITION	SYMBIOTE
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Type: Agent	Type: <Select...>	Type: <Select...>	Type: <Select..
ID: Agent	ID:	ID:	ID:
<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique

2

Step 2: Define networks and attributes based on the columns:

Attributes 3

Node IDs	Attribute Values	Value Type	Attribute Name
id	title	Categorical	title

☒ 4 Create new nodes for unrecognized node IDs

1. Navigate to the directory where you placed the new .csv file. It will show up in the textbox to the left.
2. Check the proper column to use for the node ID and from the drop down menu select the type of node.
3. Select the Attribute tab. Then select the Node ID to use as reference, the Attribute Value to import, the Value Type (Categorical or Continuous). Finally, give it a name in Attribute Name. (For this example we'll be bringing in the "title" attribute).
4. And most importantly, make sure the box Create new nodes for unrecognized IDs contains a checkmark in order to allow ORA to create new nodes. Without this checkmark ORA will ignore any nodeIDs that aren't already in the NodeSet.

When you review your agent NodeSet in the editor you will see a new entry at the bottom, the 17th node with zipacna in the Entity Title attribute.

	Entity ID	Entity Title	position	sympbiote
	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾
<input type="checkbox"/>	A01	col_jack_...	sg-1_leader	
<input type="checkbox"/>	A02	maj_sam...		
<input type="checkbox"/>	A03	daniel_jac...		
<input type="checkbox"/>	A04	teal'c		
<input type="checkbox"/>	A05	jacob_cart...	tok'ra/ear...	selmak
<input type="checkbox"/>	A06	lt_elliott		lantash
<input type="checkbox"/>	A07	ren'al	tok-ra_cou...	ren'al
<input type="checkbox"/>	A08	aldwin		aldwin
<input type="checkbox"/>	A09	janet_frazier	sgc_medi...	
<input type="checkbox"/>	A10	maj_man...	sg-17_lea...	
<input type="checkbox"/>	A11	gen_ham...	sgc_com...	
<input type="checkbox"/>	A12	lantash		
<input type="checkbox"/>	A13	narim		
<input type="checkbox"/>	A14	travell	tollan_cou...	
<input type="checkbox"/>	A15	osiris	system_lo...	osris
<input type="checkbox"/>	A16	yu	system_lo...	yu
<input type="checkbox"/>	A17	zipacna		

Now we move on to importing the other attributes for this new nodes.

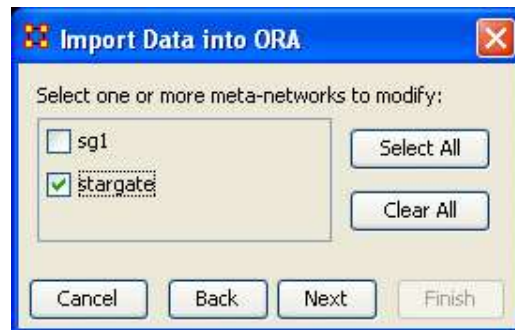
275.2 Step 2: Importing the Attributes

The new .csv file created previously to create the new node will now be used to import the rest of the attributes.

Call up File => Data Import Wizard. This time we need to use the function Import node attributes from table data. This allows ORA to fill in the attribute values for the selected node(s) in the file. Then select the [Next] button.



Next, make sure there is a checkmark only next to the Meta-Network you want to import into. When done, select the [Next] button.



Import Data into ORA

Select a file: 1

Step 1: Select how to identify the nodes:

☒ Use this column for node IDs: 2

☐ The rows are in the same order as the node class

Step 2: Select the attributes to import and specify their value types: 3

<input checked="" type="checkbox"/> id <input type="radio"/> Categorical <input type="radio"/> Continuous	<input checked="" type="checkbox"/> position <input checked="" type="radio"/> Categorical <input type="radio"/> Continuous	<input checked="" type="checkbox"/> sybiote <input checked="" type="radio"/> Categorical <input type="radio"/> Continuous	<input checked="" type="checkbox"/> host <input checked="" type="radio"/> Categorical <input type="radio"/> Continuous	<input checked="" type="checkbox"/> dies_when <input checked="" type="radio"/> Categorical <input type="radio"/> Continuous	<input checked="" type="checkbox"/> dies <input checked="" type="radio"/> Categorical <input type="radio"/> Continuous
--	---	--	---	--	---

4 ☐ Create new nodes for unrecognized node IDs 5

Step 3: Select a nodeset to add the attributes to:

6

1. Using the [Browse] button navigate to the directory with the csv file containing the information for the new node.
2. In Step 1: choose how ORA will detect the new information. Use this column for node IDs: allows the user to pick which column to use and The rows are in the same order as the node class assumes that your data is in the same order as it is in ORA. For importing a single new node, or Nodesets that aren't in the same order, leave it on the first choice.
3. In Step 2: you choose which attributes to import and denote its value type. For any attributes not to be imported, remove the checkmark next to it's name.
4. Below this are buttons for [Select All>] and [Clear All] which do exactly as they say, select or remove all checkmarks.
5. The checkbox, Create new nodes for unrecognized IDs:, which allows ORA to create new nodes for IDs not present in the selected NodeSet.
6. Finally in Step 3: select the NodeSet to import the new nodes into.

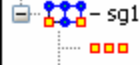
Below shows the before and after for the new node for Zipacna. All the data from the .csv file has been imported into the ORA NodeSet.

<input type="checkbox"/>	A17	zipacna						
<input type="checkbox"/>	A17	zipacna		zipacna		no	unknown	humane

276205 - Working with SubSets

There will be times when you have a SubSet of a larger Meta-Network and you'll want to import data from a larger, main dataset. And you want to do this without creating new nodes. What follows are the procedures for accomplishing those goals.

276.1.1.1 We start off with the SubSet of SG-1 team and the SGC commanding officer, a Meta-Network of five agents.

 - sg1 Agent : size 5	Entity ID	Entity Title
	<set filt... ▾	<set filt... ▾
<input type="checkbox"/>	A01	col_jack_...
<input type="checkbox"/>	A02	maj_sam...
<input type="checkbox"/>	A03	daniel_jac...
<input type="checkbox"/>	A04	teal'c
<input type="checkbox"/>	A11	gen_ham...

The dataset to use has 17 agents with all their attributes.

A	B
id	title
A01	col_jack_o'neill
A02	maj_samantha_carter
A03	daniel_jackson
A04	teal'c
A05	jacob_carter_selmak
A06	lt_elliott
A07	ren'al
A08	aldwin
A09	janet_frazier
A10	maj_mansfield
A11	gen_hammond
A12	lantash
A13	narim
A14	travell
A15	osiris
A16	yu
A17	zipacna

Now, as before, navigate to the directory with your dataset, select the column with your node ID, select the Attribute tab and create new Attributes using the [New] button, and finally, the most important part, remove the checkmark from the box next to Create new nodes for unrecognized IDs. Its the removing of this checkmark that will prevent ORA from creating extra nodes and only import data for the nodes in the selected NodeSet.

Import Data into ORA

Select a file: \\.\P5F\Exchange\ORA\csv\stargate_agentNodeSet.csv Browse

Step 1: Check the columns that contain node IDs and enter the node class information:

ID	AGENT	TITLE	POSITION
Type: Agent	Type: <Select...>	Type: <Select...>	Type: <Select...>
ID: Agent	ID:	ID:	ID:
<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique	<input type="checkbox"/> Make unique

Step 2: Define networks and attributes based on the columns:

Attributes

Node IDs	Attribute Values	Value Type	Attribute Name
id	position	Continuous	position
id	gender	Categorical	gender
id	leadership	Continuous	leadership
id	race	Continuous	race

☐ Create new nodes for unrecognized node IDs

New Clear Cancel Back Next Finish

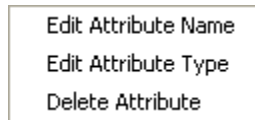
The result is maintaining a NodeSet with five nodes but attribute data imported only for the five nodes in the NodeSet. No new nodes will be created in this process.

- sg1 Agent : size 5		Entity ID	Entity Title	position	leadership	gender
		<set filt...	<set filt...	<set filt...	<set filt...	<set filt...
	<input type="checkbox"/>	A01	col_jack_...		sg-1	male
	<input type="checkbox"/>	A02	maj_sam...			female
	<input type="checkbox"/>	A03	daniel_jac...			male
	<input type="checkbox"/>	A04	teal't			male
	<input type="checkbox"/>	A11	gen_ham...	commander	sgc	male

277206 - Attribute Columns

There are three functions that can be done with Attributes: 1) Edit Attribute name; 2) edit Attribute type, and; 3) Delete an Attribute.

All three are accomplished by Right-clicking on the Attribute Name to bring up the contextual menu.



Edit Attribute Name

Used for renaming an existing Attribute column.

Edit Attribute Type

Attributes can be tagged with two types: Categorical or Continuous.

Delete Attribute

Removes an Attribute column from a NodeSet.

277.1 Replacing an Attribute Column

NOTE: This method is suggested as ORA has the capability of retaining multiple values. If you want to completely replace the values then deletion and replacement of the column is suggested.

For most small changes you can type in a new attribute value or two directly into the Editor. But say your NodeSet contained quite a few nodes, and the majority of the values needed changed. It might be easier to create a new .csv file and import the values in just as in the previous lesson. In the example below it was decided to completely replace all the skill_needed with a new set of values.

Go to the ORA main interface and select the NodeSet. Then select with the attribute column you want to change. Right-click on the attribute name which brings up the contextual menu. Select Delete Attribute to remove it from the NodeSet.

	Entity ID	Entity Title	skill_needed	info
	<set filt...>	<set filt...>	<set filter>	
<input type="checkbox"/>	R01	sympbiote_...	medicine	
<input type="checkbox"/>	R02	cargo_ship	aerodynamic...	
<input type="checkbox"/>	R03	tok'ra_tun...		tunneling
<input type="checkbox"/>	R04	memory_...	medicine	
<input type="checkbox"/>	R05	tok'ra_co...		
<input type="checkbox"/>	R06	data_crystal		sympbiote_...
<input type="checkbox"/>	R07	reole_cha...		memory_...

After deleting a column then use the procedure for importing Attributes from Lesson-203 to import a new attribute information. Remember, you'll want to import into an Existing Meta-Network as in the example above.

skill_needed
<set filter>
sympbiote_poison_formula
pilot
tok'ra_tech
memory_drug_formula
tok'ra_tech
tok'ra_tech

The skill_needed attribute has been imported into the NodeSet with the revised values.

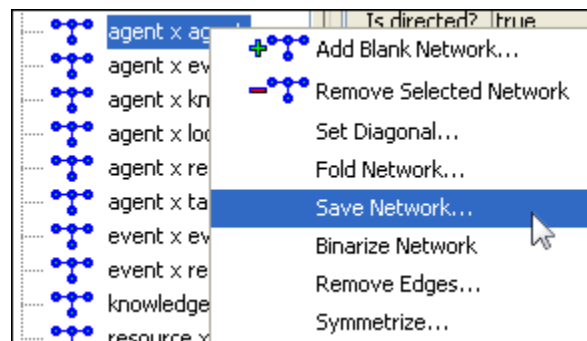
278207 - Updating Your Data Files

After importing data from the .csv files into ORA and then altering the data in ORA this somewhat makes your original data files out-of-date.

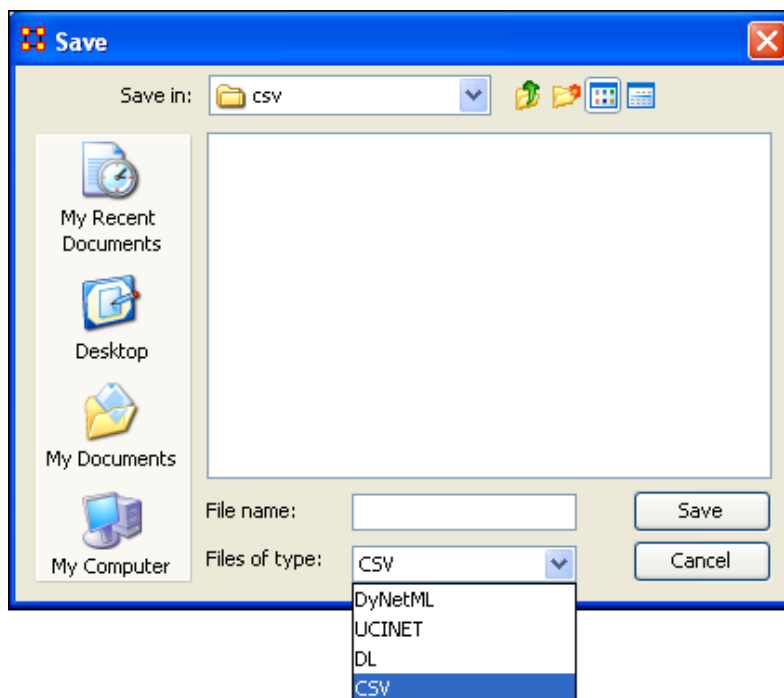
What follows are the procedures to update your original .csv and Excel files with any changes that have been made recently.

278.1 Saving Your Network Data

From the main interface highlight the Network you want to save and Right-Click. This will bring up a contextual menu. Select Save Network.

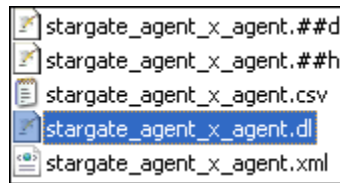


This will bring up a Save dialog box. First, navigate to the directory you want to save your new Network file. Next, select the format (DyNetML, UCINET, DL, or CSV) to save the file. Give it a filename and select [Save].



Saving to each of the four formats creates five files.

278.1.1 REMEMBER: The UCINET uses both .##d and .##h extensions and both are needed to build a Meta-Network.



NOTE: Since this Save box does not display the files present in the directory it is Highly Suggested that you save to a new directory and verify which previous file you want to replace. More information on these file formats can be found [HERE](#)

278.2 Saving Your Attribute Data

The above mentioned procedure works well for saving Networks but there are also the attributes in the NodeSets to think about. All the data is can be saved from File ⇒ Save Meta-Network and the File ⇒ Save Meta-Network.... But this saves the data into one xml file. What if you what to save the data into individual files, the same as when you imported it.

The quickest way is using the Copy / Paste method. Values copied directly from the Main Interface Editor can be pasted into a Excel spreadsheet.

In the ORA editor, highlight the cells you need to copy. Use either Ctrl-C or Edit ⇒ Copy Editor Values.

Entity ID	Entity Title	position	symbiote	dies_when	ally	ho
<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾	<set filt... ▾	<se
A01	col_jack_...	sg-1_leader			yes	
A02	maj_sam...				yes	
A03	daniel_jac...				yes	
A04	teal'c				yes	
A05	jacob_cart...	tok'ra/ear...	selmak		yes	jac

Then switch to your Excel spreadsheet. Highlight the cell that corresponds to the top/left cell you started with in ORA and use either Ctrl-V or Edit => Paste. Entire NodeSets can be done in this fashion.

	A	B	C	D	E	F	G
1	id	title	position	sympbiote	dies_when	ally	dies
2	A01	col_jack_o'neill	sg-1_leader			yes	
3	A02	maj_samantha_carter				yes	
4	A03	daniel_jackson				yes	
5	A04	teal'c				yes	
6	A05	jacob_carter_selmak					

IMPORTANT NOTE: Before you Copy/Paste in this manner make sure your columns are in the same order. This operation will NOT match up data as it's a blind copy/paste operation.

You can then backup all of your NodeSets in the procedure and then re-save it to your .cvs files.

279301 - Import Analyst Notebook

What follows are procedures to import data from I2 (Analyst Notebook):

The data needs to be exported from I2 into comma-separated or tab-separated files. There is one file for nodes and another for links.

Both of these files need to be custom imported because I2 allows the user to have custom fields - they are not fixed, and so the importer needs to provide ORA with information in order to import.

280Lesson 3: Key Entity Report

280.1 The Reports

A Key Entity Report creates the following reports: central actors, organizations, central knowledge, resources, central events, tasks, central locations, and performance indicators. The Key Entity Report can either run its measures over the entire network or be refined or filtered to run them over only a select portion of the network.

More detailed information regarding the basic workings of the Key Entity Report screens can be found Reports Section.

280.2 Running a Key Entity Report:

We'll be using the network Stargate: Summit contains all the agents involved in the scenario, friend and foe. The first report run will contain all the agents, friend and foe.

- From the main menu select Analysis => Generate Reports which brings up the Generate Reports dialog box.
- At the top of the window is a dropdown menu titled Select a Report. Pull down the menu by clicking the small inverted arrow icon to its right, and select Key Entity.
- In the box titled Select one or more meta matrices: select the network to run the report on.
- At the bottom of the box is the Transform options.
 - General Mathematical Transformation : Contains various formulas for manipulating a network.
 - Remove Entities : Remove node(s) from a network before running the measures.
 - Partition entities into separate meta matrices by attribute value : Create new networks based on your choice of nodes and attributes.

Generate Reports - Key Entity

Select a report: Key Entity

Description: Identifies key entities and groups who by virtue of their position in the network are critical to its operation.

Meta matrices: select one or more to analyze in the report.

☒ stargate_summit

Select All

Clear All

Hide transform options <<

Transform: select how to transform the meta matrices prior to running the report.

☒ General mathematical transformations

☐ Remove entities

☐ Partition entities into separate meta matrices by attribute value

< Back Next > Cancel

Select the [Next >] button at the bottom of the dialog box.

Generate Reports - Key Entity

Select the number of ranked entities to display: 5

Select an attribute and value to indicate critical entities:

ID: <Select an attribute...> Value:

Select which entity analyses to run:

☒ Who

☒ How

☒ What

☒ Where

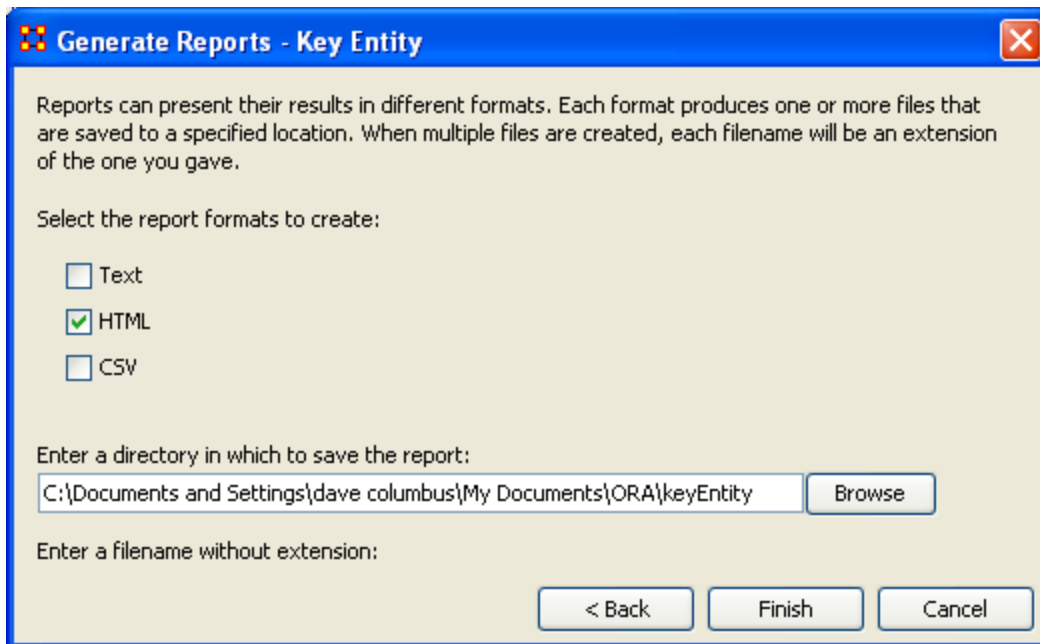
Select All

Clear All

< Back Next > Cancel

The next dialog box is for selecting the number of ranked nodes, critical attribute and values and also for selecting which reports you want to view. I am only interested in the top five nodes in the network and place a 5 in the top box. I don't want to point out any particular nodes, only the friends, so I'll leave the textbox blank. I want all the reports run so I place a checkmark in all four boxes.

Click the [Next >] button.

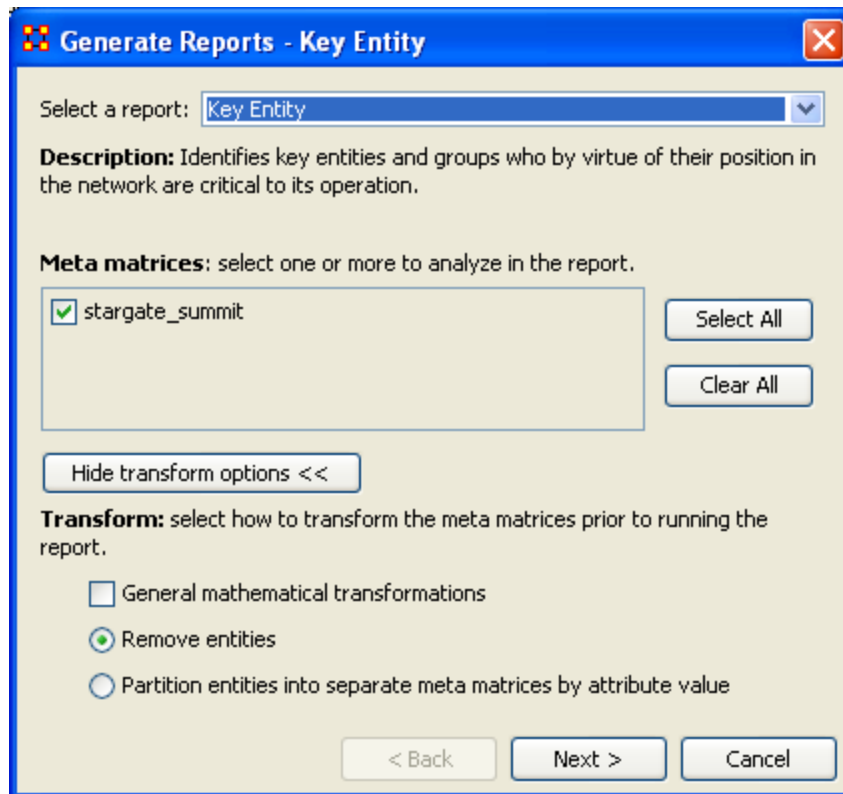


The last dialog box is for selecting what type of format for the final reports and the directory to place them. Text will create reports that will appear in Panel 3 of the interface, HTML* creates reports that will open up your browser, and CSV* creates files that are usable in ORA. The bottom section allows you to navigate to a directory where you want to save your files.

280.3 Remove Nodes from a Key Entity Report:

Next we'll look at removing nodes from the report. The network Stargate: Summit contains both the friends and foes in the scenario. But say you only want to see only how the friendly agents interacted. Being that there's an ally attribute this will make it simple to eliminate the foe agents.

Follow the same procedure as above except click in the Remove entities radio button.



Generate Reports - Key Entity

Select a report: Key Entity

Description: Identifies key entities and groups who by virtue of their position in the network are critical to its operation.

Meta matrices: select one or more to analyze in the report.

☒ stargate_summit

Select All

Clear All

Hide transform options <<

Transform: select how to transform the meta matrices prior to running the report.

☐ General mathematical transformations

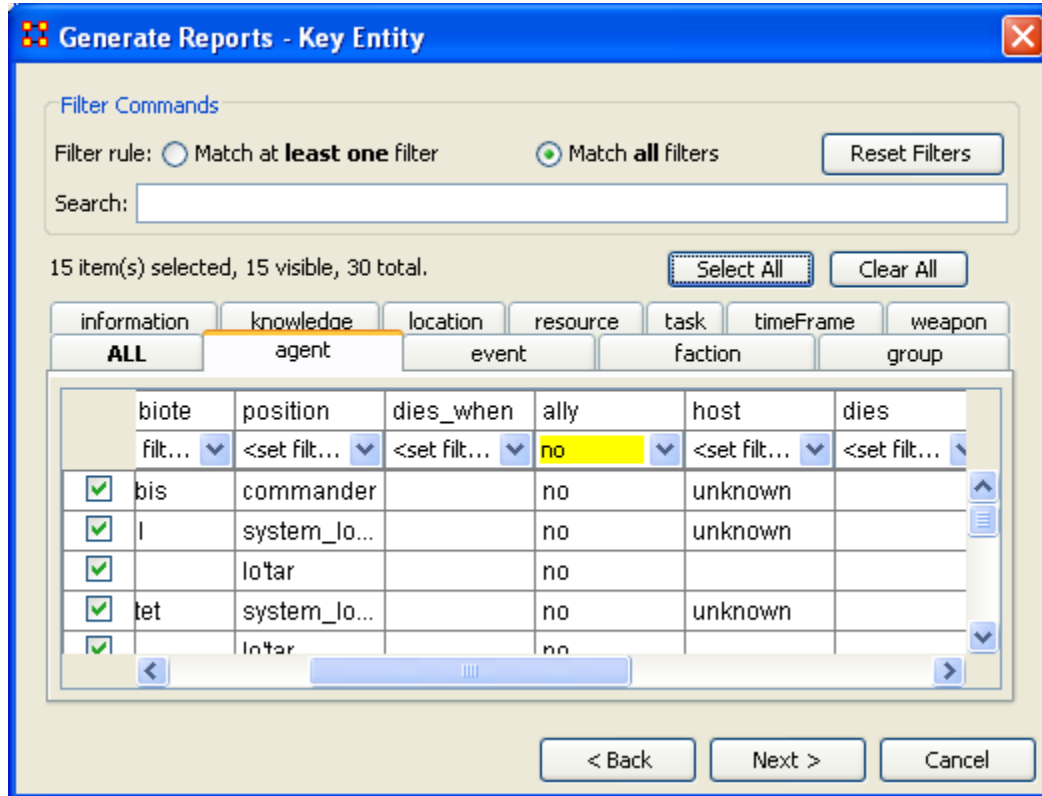
☒ Remove entities

☐ Partition entities into separate meta matrices by attribute value

< Back Next > Cancel

In this example we're going to eliminate a portion of the network before we run the measures. Select the Remove entities button. Then select the [Next >] button at the bottom of the dialog box.

In this dialog box you can select exactly which nodes to remove.



The top section, Filter Commands, allows you to create a single filter or compound them and force it to Match all filters.

The bottom sections contains tabs which further allow you to refine your filter. There is a tab for each nodeset in your network.

I only want to run the measures on the Allies so I select the agent tab, scroll over to the ally tab, and in the dropdown menu I select no. This will call up all the non-ally agents. I then click the [Select All] button which places a checkmark in each box effectively removing them from the network.

Click the [Next >] button.

Generate Reports - Key Entity

Select the number of ranked entities to display: 5

Select an attribute and value to indicate critical entities:

ID: <Select an attribute...> Value:

Select which entity analyses to run:

- ☒ Who
- ☒ How
- ☒ What
- ☒ Where

Select All

Clear All

< Back Next > Cancel

The next dialog box is for selecting the number of ranked nodes, critical attribute and values and also for selecting which reports you want to view. I am only interested in the top five nodes in the network and place a 5 in the top box. I don't want to point out any particular attributes so I'll leave the textbox blank.

Click the [Next >] button.

Generate Reports - Key Entity

Reports can present their results in different formats. Each format produces one or more files that are saved to a specified location. When multiple files are created, each filename will be an extension of the one you gave.

Select the report formats to create:

- ☐ Text
- ☒ HTML
- ☐ CSV

Enter a directory in which to save the report:

C:\Documents and Settings\dave columbus\My Documents\ORA\keyEntity Browse

Enter a filename without extension:

< Back Finish Cancel

The last dialog box is for selecting what type of format for the final reports and the directory to place them. Text will create reports that will appear in Panel 3 of the interface, HTML* creates reports that will open up your browser, and CSV* creates files that are usable in ORA. The bottom section allows you to navigate to a directory where you want to save all your files.

280.4 Comparison of the two reports

As the reports are rather large, let's compare a small portion of cognitive effort from the reports.

All agents			Allies-only		
Rank	Value	Agent	Rank	Value	Agent
1	0.340911	jacob_carter_selmak	1	0.354626	jacob_carter_selmak
2	0.257479	ren'al	2	0.284762	daniel_jackson
3	0.248333	daniel_jackson	3	0.284218	ren'al
4	0.205698	olokun	4	0.166667	maj_samantha_carter
5	0.205698	morrigan	5	0.164218	teal'c

The left-hand column shows all nodes, including the non-allies olokun and morrigan. But after eliminating the non-allies two friendly agents take their place. You'll also notice that daniel_jackson and ren'al swapped places. With various links removed, after eliminating the non-allies, the order of the remaining nodes can shift. It should also be noticed that the rating for jacob_carter_selmak has increased elevating his position as Emergent Leader.

280.5

281Lesson 5: Over-Time Analysis

281.1 Performing a View Network Over-Time Analysis

What follows are procedures to perform a View Network Over Time and View Measures Over Time Analysis.

To either requires multiple network datasets representative of your network over different time periods. The goal is to analyze how a network changes across multiple time periods. The time period is determined by the intervals of collected network data and presented as multiple Meta-Networks, which are loaded into ORA in sequential order. The steps below provide detailed instruction on how type of analysis.

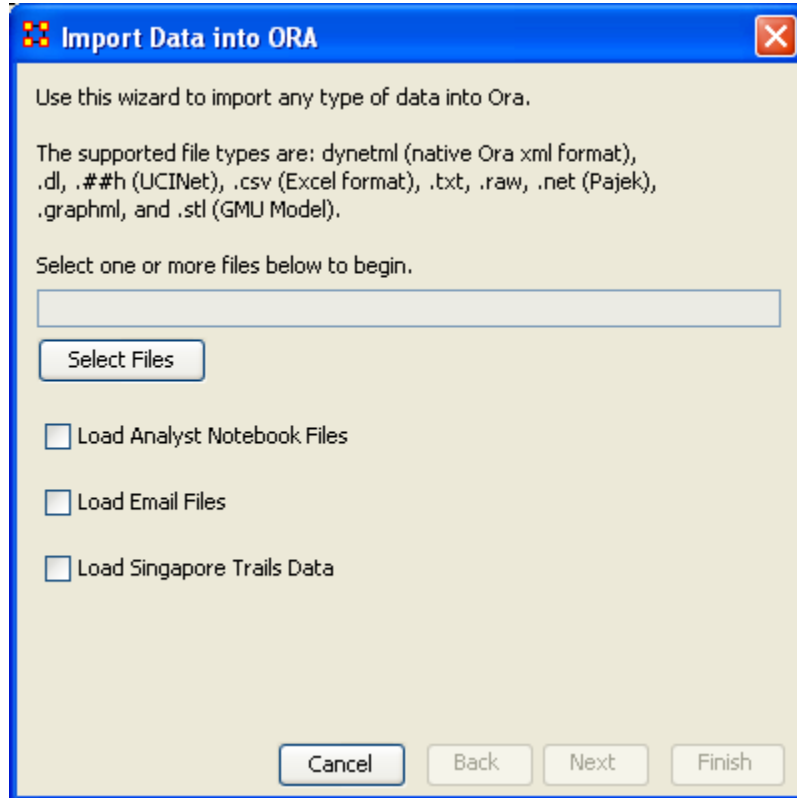
To perform a View Network Over-Time Analysis, you must load Meta-Networks that relate to different time captures of your network data, which need to be in the form of multiple Meta-Networks.

In the following example, we will use network time captures of the 1998 Embassy Bombing in Tanzania Meta-Network data set and compare the same data set as we knew it in 1997 and 1996 and 1998. We will then compare all the Meta-Networks in the Network Over-Time Viewer to gain a visual representation of how this network changed between 1996 and 1998.

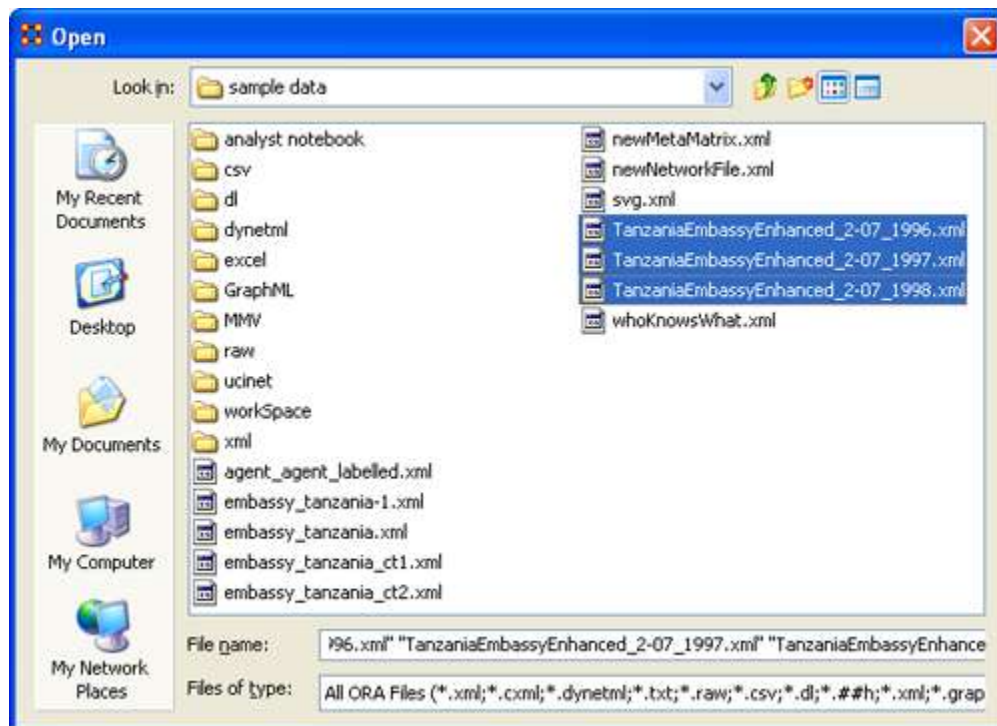
Note: For our purposes, we have changed data in this example and have renamed the Meta-Network for three different years. This will denote different network variables that have changed over time.

You will see in the left window pane under input dataset three Meta-Networks, 1998, 1997, and 1996, have been loaded.

From the menu bar: File => Open Meta Network

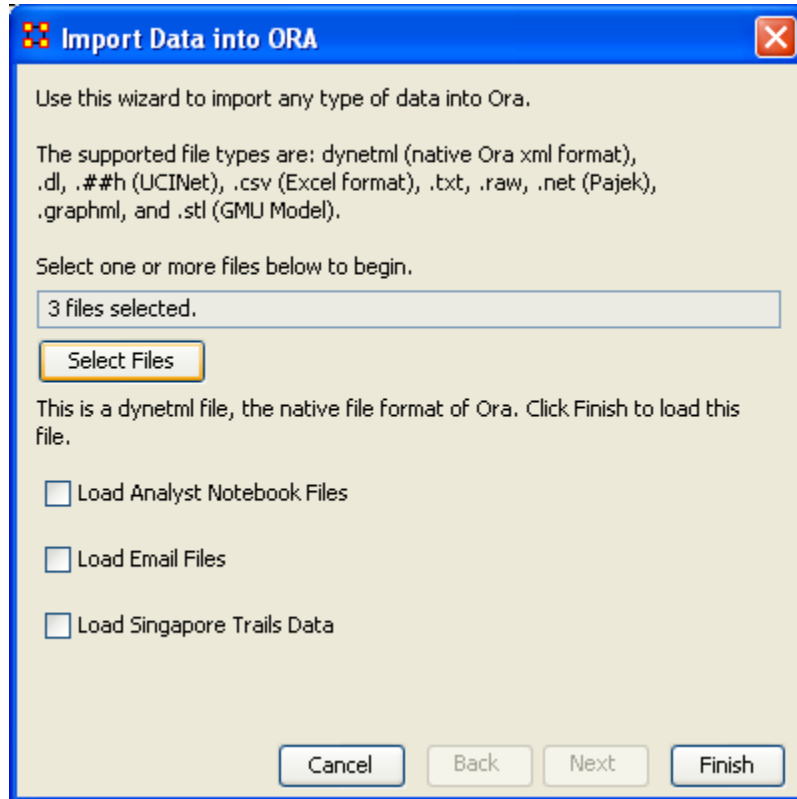


281.1.1.1 Choose [Select Files]

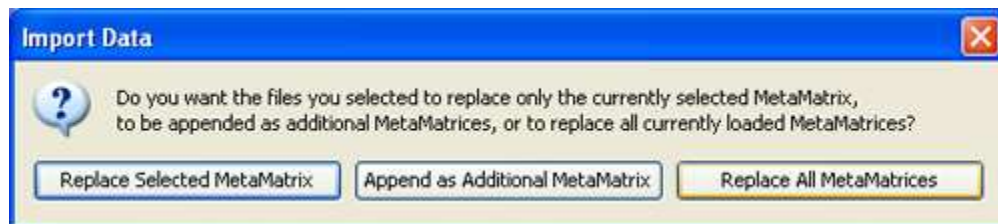


You will see all of our example data sets, which will load simultaneously into ORA, buy highlighting and selected all the files.

**281.1.1.2 Highlight all files you analyze in Over-Time Viewer.
Press [Enter].**

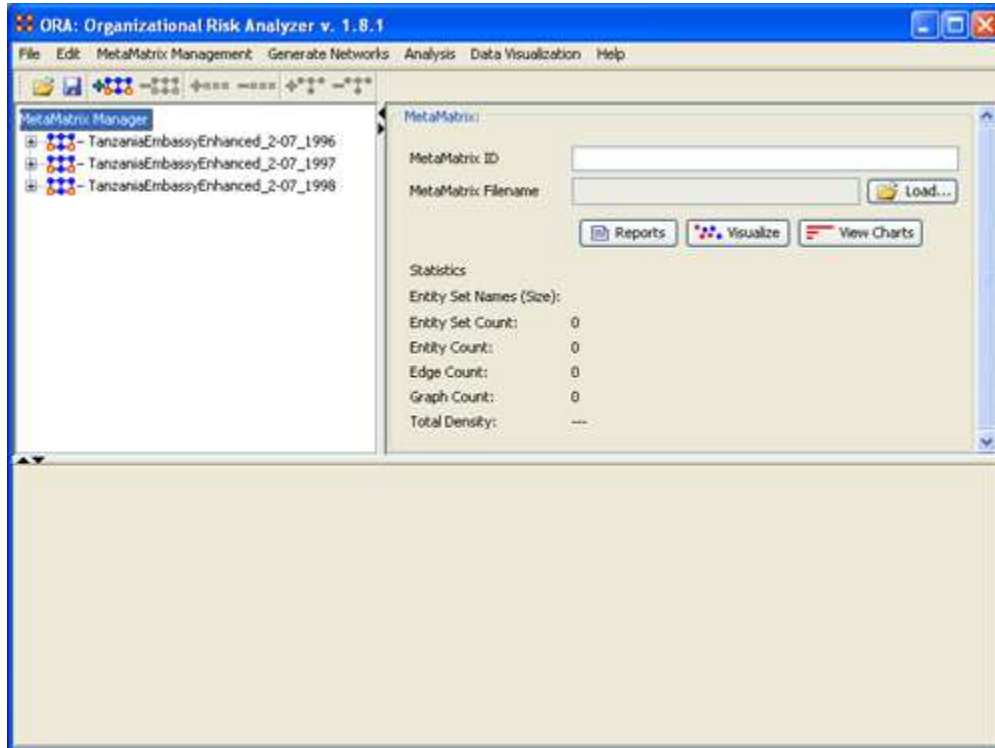


The import data window will appear (below). This will confirm the files you wish to analyze.



281.1.1.3 Select [Finish].

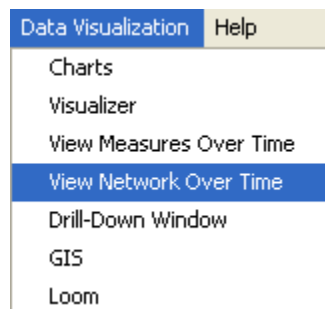
All three Meta-Networks should display in Panel 1.



281.2 Performing the Over-Time Analysis

Now that we have time captures of our network data represented and loaded into ORA in the form of three Meta-Networks relating to 1996, 1997 and 1998, we can perform the Over-Time Analysis.

281.2.1.1 From the Menu Bar => Data Visualization => View Network Over-Time



The ORA Visualizer will render all of the loaded Meta-Networks.

Please take special note of the Time Viewer pop-up Window. This window displays a slider, which will allow you to quickly change from the first Meta-Network time capture of 1996, to 1997 and 1998 respectively.

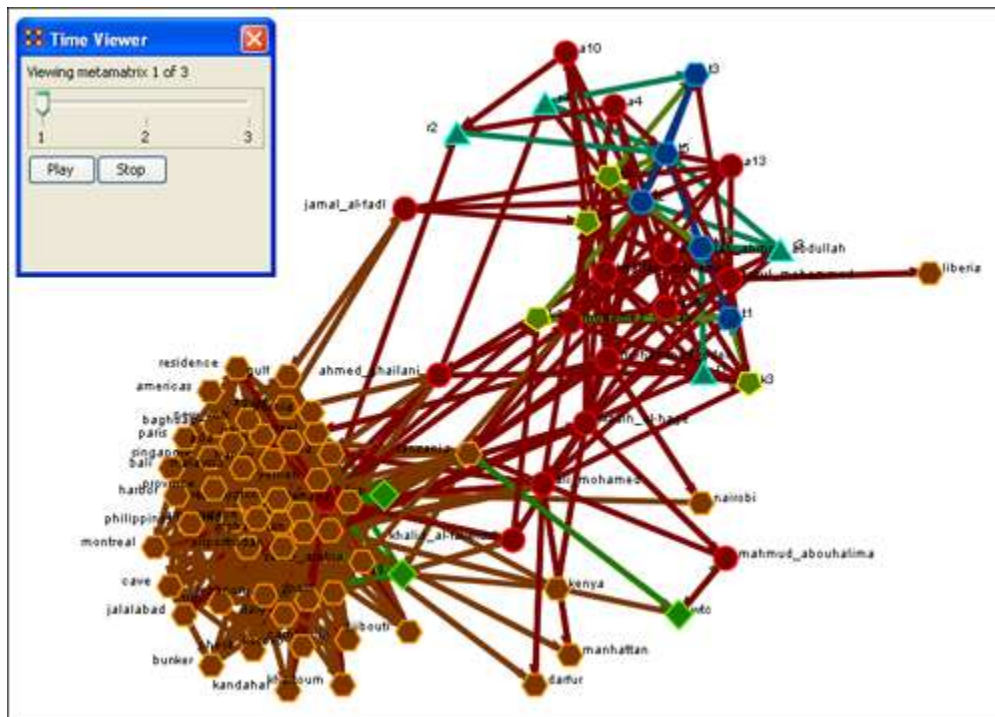
By moving the slider from one Meta-Network to the next, you will gain a visual perspective on how the network has changed over Time.

The series of screen shots below display how the visualized data changes from one slider to position to the next. This allows you a picture of how the network changes Over-Time.

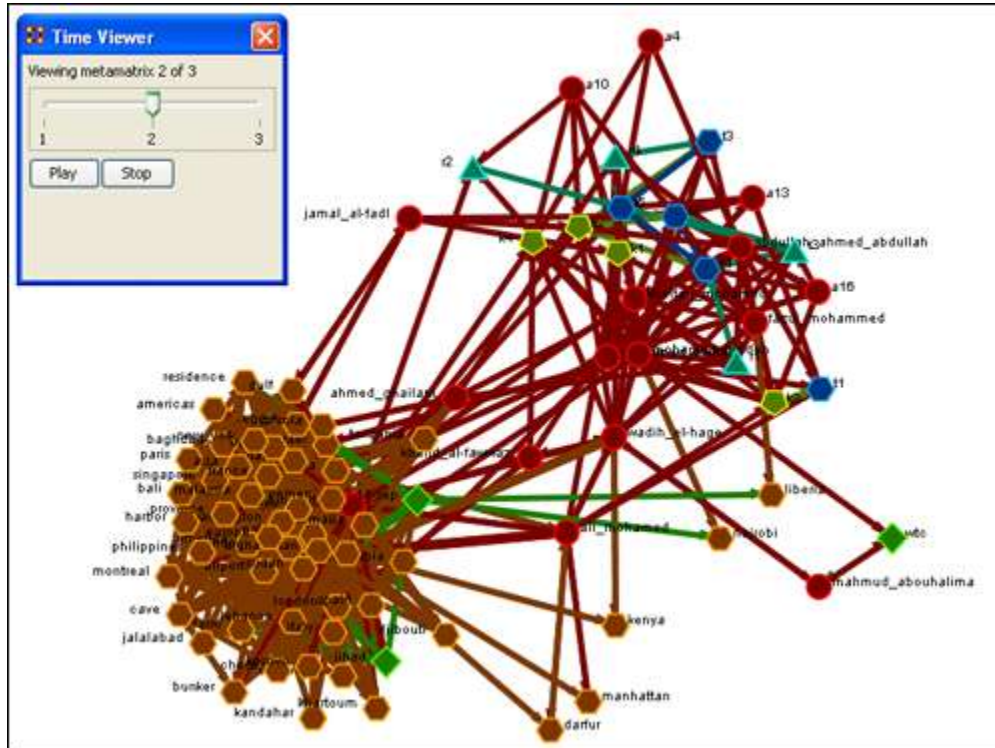
Please note: Depending on the complexity of the network and the extent to which relationships (ties) have changed, the visualization of those changes may be subtle.

The screen shots below, however, will emphasize the extent to which the role of the WTC Event entity has changed from 1996 to 1998 in relation to the network of which it is part of namely the Tanzania data set. Below these screen captures, are a series of detail screen captures focusing on the WTC Event node.

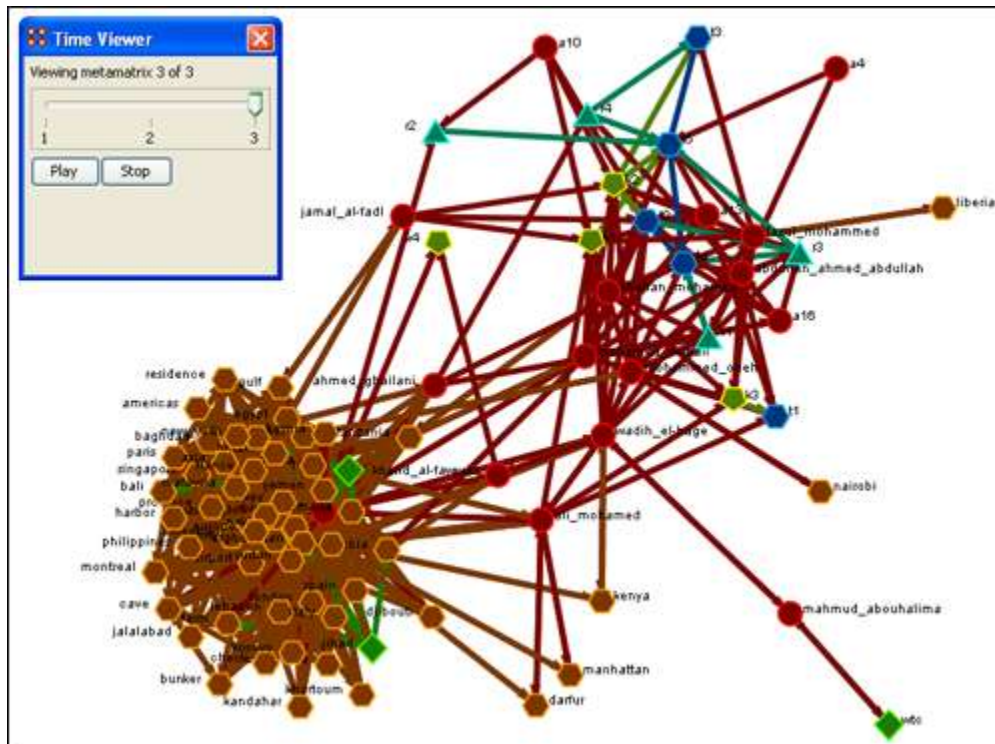
281.3 Example Slider Position 1



281.4 Example Slider Position 2

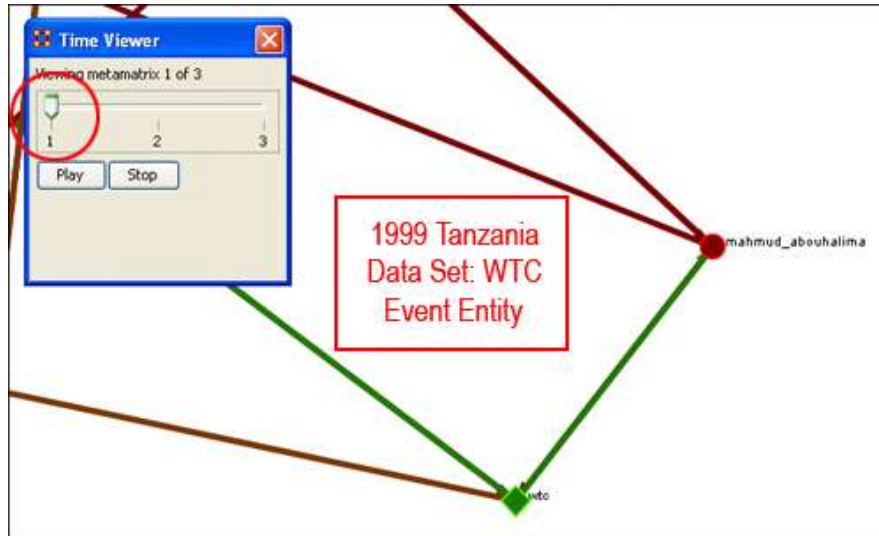


281.5 Example Slider Position 3



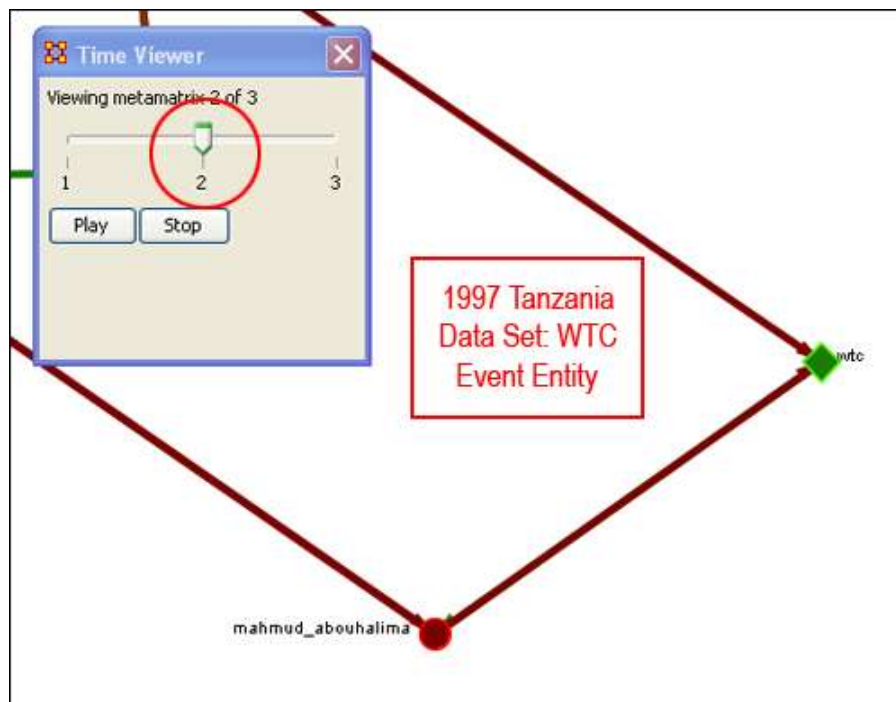
Detail of WTC Event Node when visualized in the Over-Time Viewer as part of the 1996, 1997 and 1998 Tanzania Data Sets.

281.6 WTC Event Node: Detail 1 - 1996

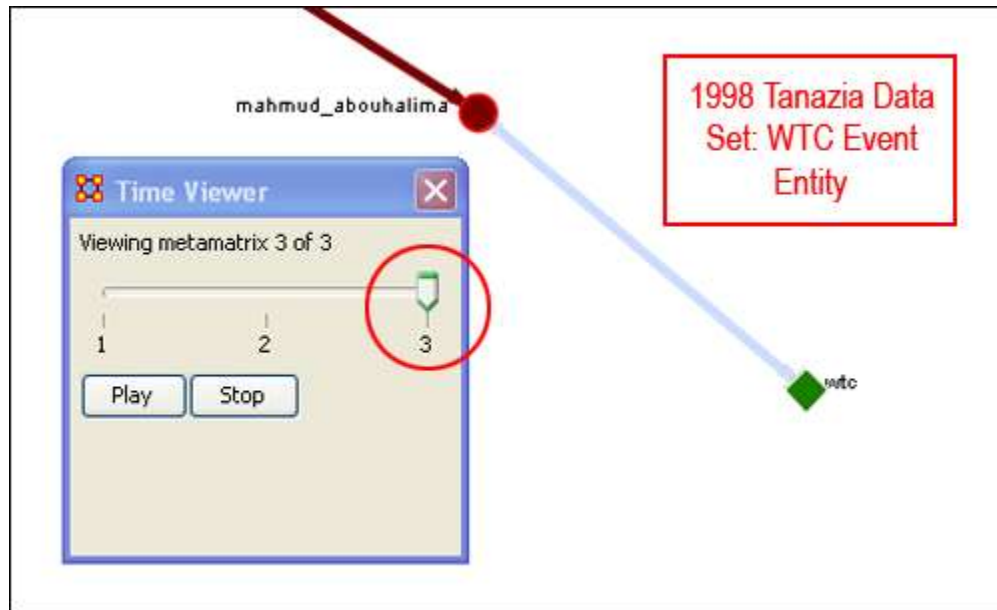


281.7 WTC Event Node: Detail 2 - 1997

281.7.1 Notice how the relationships of this node to the rest of the network has changed from 1996 to 1997.



281.7.2 Notice that the connections (links) have changed from 1996 to 1997.



As you can see, as we progress through the data sets pertaining to 1996, 1997 and 1998, the event node WTC lost direct ties to other parts of the network. In the 1996 data set, WTC had 3 ties to other entities in the Tanzania Embassy network; In 1997, only 2; Finally, in 1998, the WTC event node had only 1 link to Tanzania Network. This may indicate that the WTC node may have lost importance from one year to the next.

281.8 Summary of Lesson

At this point, you should be able to complete the following tasks to perform an Over-Time Network Analysis.

- Load multiple Time Data Captures in the form of Meta-Networks, which are representative of your network (Meta-Network) over time.
- Use the Over-Time slider window tool to move from one time capture to the next.
- Gain a visual perspective of how your overall network has changed from one time capture to the next.

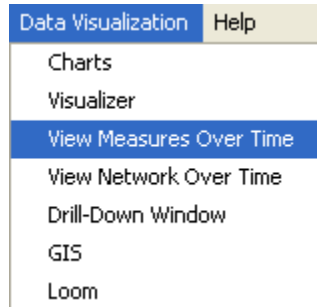
281.9 Performing the View Measures Over-Time Analysis

ORA provides an alternative method to analyzing your network data (in the form of Meta-Networks captured over time) than the only in the Visualizer.

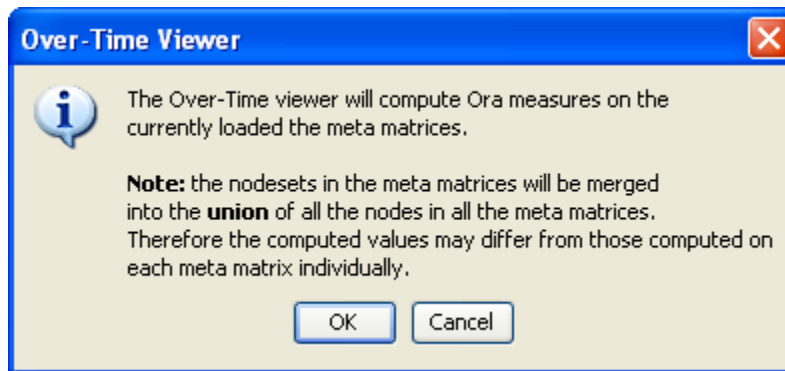
By running a View Measures Over Time analysis you can visualize how your network changes in relation to any given measure in the form of charts, which take you from one time point to the next.

Below is a series of screen captures and instruction on how to access the View Measures Over Time feature:

281.9.1.1 From the main menu bar: Data Visualization => View Measures Over Time



281.9.1.2 Select View Measures Over Time.



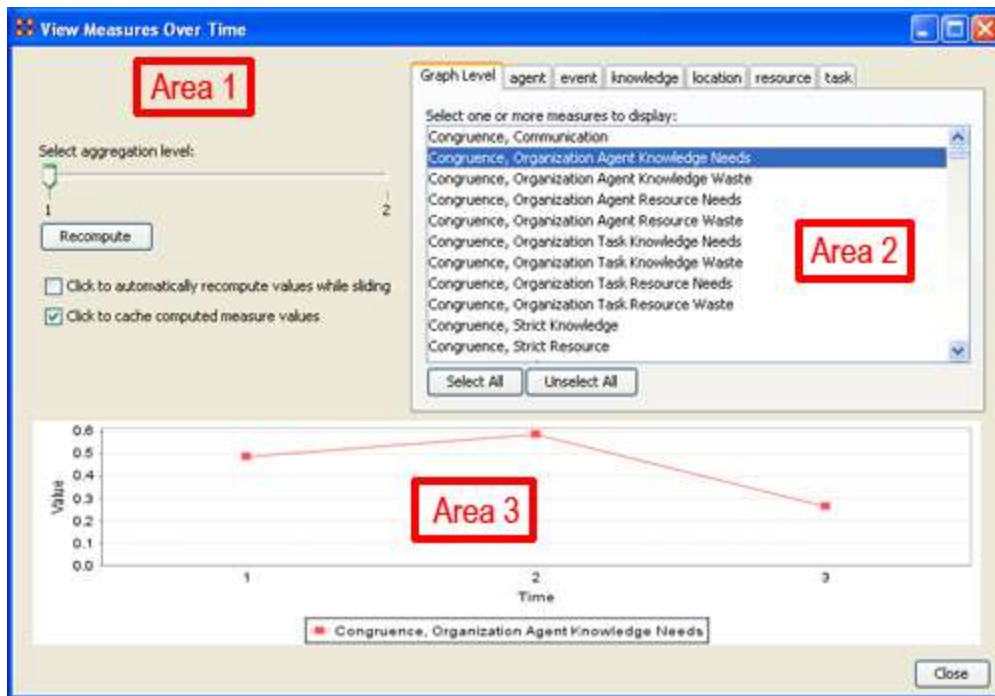
281.9.1.3 Select [OK]

The View Measure Over Time Window will appear. You will see that this window is primarily organized into three sections.

Area 1: is a slider where you can control various inputs that affect the aggregation level of your Meta-Networks.

Area 2: is a tabbed index allowing you to select the graph level you desire and the individual entity sets you are interested in analyzing.

Area 3: displays the actual chart based on the measures you selected in the tabbed index and the position of the aggregation slider.

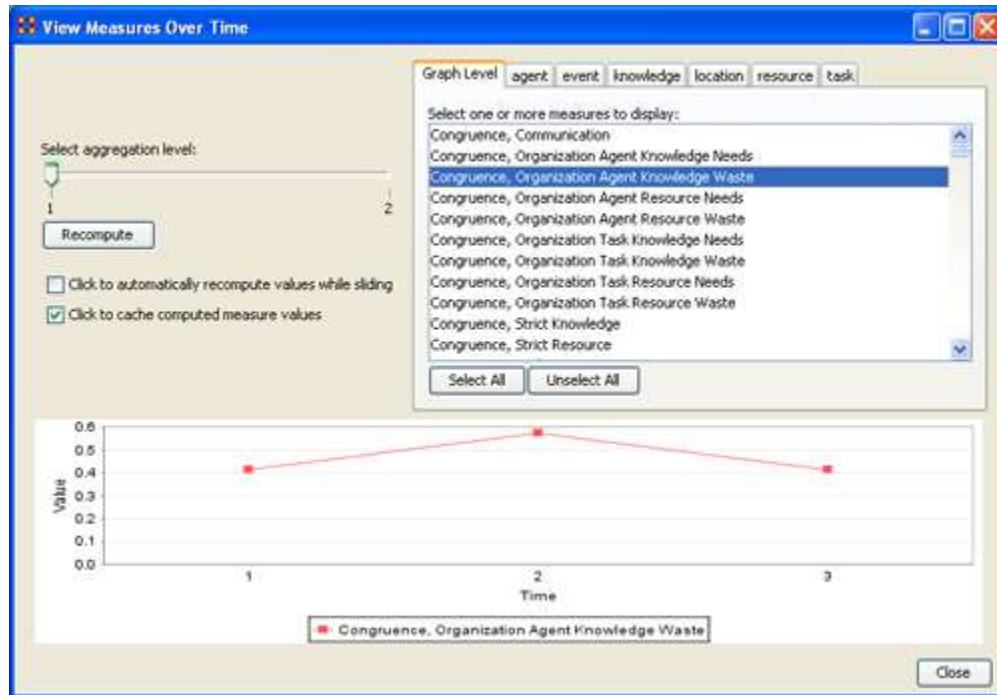


281.10 Interpreting The Results After Performing View Measures Over-Time Analysis

In the example above, we have loaded all three of our network time captures into the View Measures Over Time Analysis tool. The result of our analysis, as we have indicated before, will be displayed as a chart in the bottom section of the ORA interface in Panel 3. But, what does this tell us? To find out, we will examine the Graph Level measure Knowledge Waste. From the tabbed measures window:

281.10.1.1 Graph tab > Congruence, Organization Measure, Knowledge Waste.

The result is displayed below.



We can see the chart displays an axis scale correlating to our networks over time. The graph level measure of Knowledge Waste was selected using the View Measures Over Time tool and the result is displayed in the chart area of the window.

We can see that the graph level measure of Knowledge Waste held a value slightly above 40 in the first Meta-Network, 1996, displayed with 1 on the Time axis. We can deduce from the chart that in 1997 something affected our measure of Knowledge Waste to increase the value to nearly 60. This corresponds to the time scale axis of 2, which represents 1997, our second year of network data. In the final year, 1998, our measure of Knowledge Waste declined to the value in 1996. This should be visually evident with its relative line graph position.

It is clear that the value for the Knowledge Waste Measure increased from the first Meta-Network (1996) to the second (1997) and then retreated back to its original (1996) level. It would be up to you to determine what may have affected that measure for it to undergo this progression and regression.

281.11 Summary of Lesson

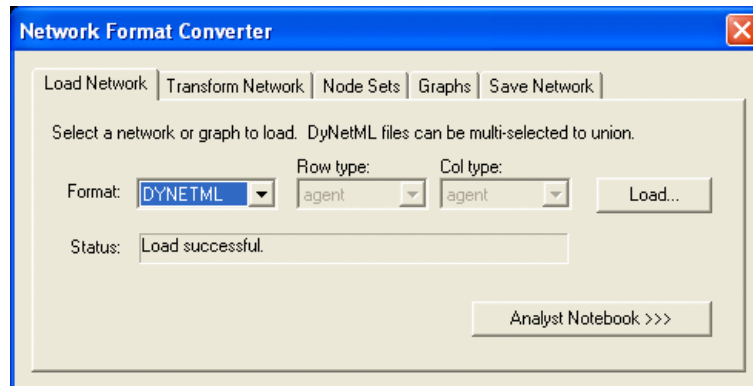
At this point, you should be able to complete the following tasks to perform a View Measures Over-Time Analysis:

- Load multiple data files into ORA (in the form of Meta-Networks) representative of your network across certain periods of time.
- Select an aggregation level and choose a graph level or entity set to analyze.
- Analyze the data output in the charting tool located in the bottom section of the View Measures Over Time window.
- See how your network may have changed from one time capture to the next for any given graph level or entity node measure.
- Use this visual comprehension to draw conclusions about how your network changed across multiple time period.

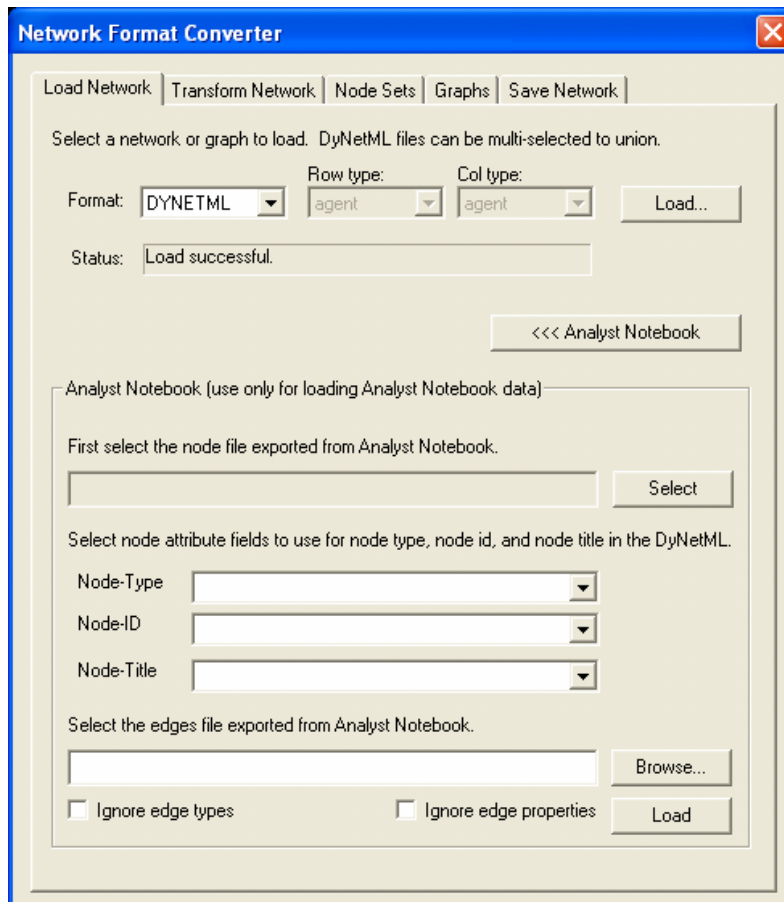
282Lesson 8: Network Converter

282.1 Load Network

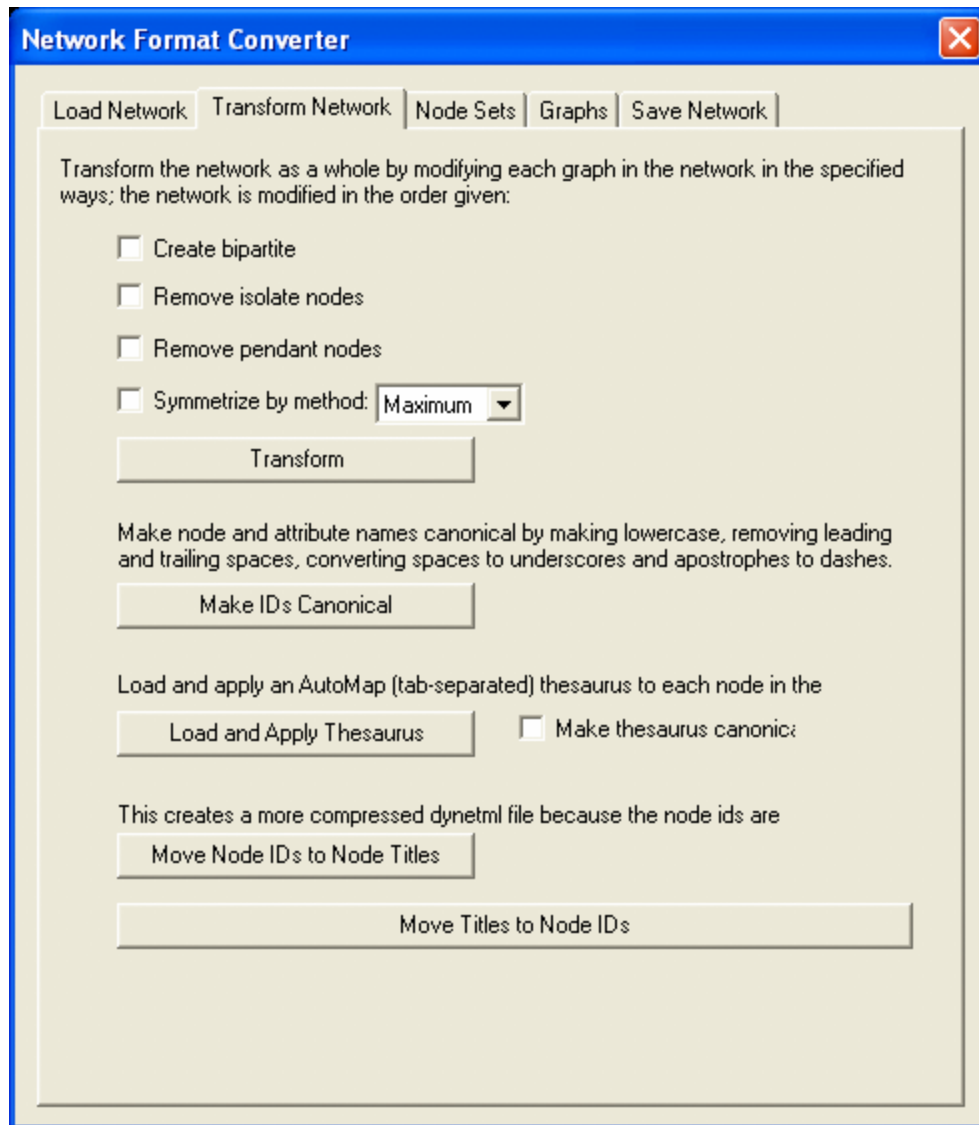
The Network Converter is used for changing dataset file formats.



If you have Analyst Notebook data then select the [Analyst Notebook >>>] button to reveal the section. Select the [<<< Analyst Notebook] button to hide it.



282.2 Transform Network



Create bipartite: Creates a set of nodes decomposed into two disjoint sets such that no two nodes within the same set are adjacent.

Remove isolate nodes: If the Meta-Network you are transforming contains any Isolate nodes they will be removed in the transformed Meta-Network.

Remove pendant nodes: If the Meta-Network you are transforming contains any Pendants nodes they will be removed in the transformed Meta-Network.

Symmetrize by method: The two options are Minimum or Maximum. Symmetrizing turns a directed or asymmetric network data into un-directed or symmetric data. Both methods use a pair of values from the upper and lower portions of the table

[Transform] button: Performs any of the checkmarked functions above.

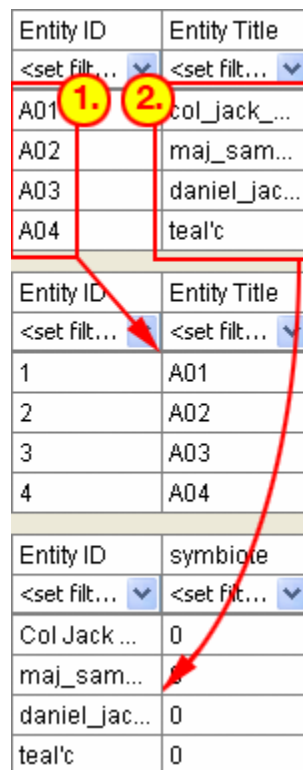
[Make IDs Canonical] button: Removes leading and trailing spaces, replaces internal spaces with underscores, replaces apostrophes with dashes, and converts everything to lowercase. (NOTE: works on IDs only, does not touch the Title Attribute)

[Load and Apply Thesaurus] button:

Make thesaurus canonical:

[Move Node IDs to Node Titles] button: Moves the values in the Entity ID column into the Entity Title Column and rennumbers the Entity ID.

[Move Titles IDs to Node IDs] button: Moves the values in the Entity Title column into the Entity ID column and deletes the Entity Title column.



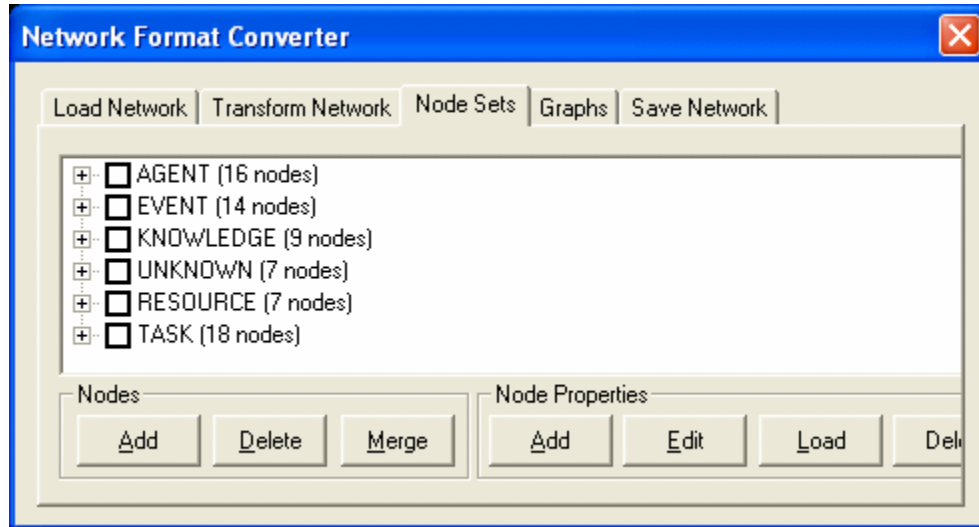
Entity ID	Entity Title
<set filt... <v>	<set filt... <v>
A01	col_jack_...
A02	maj_sam...
A03	daniel_jac...
A04	teal'c

Entity ID	Entity Title
<set filt... <v>	<set filt... <v>
1	A01
2	A02
3	A03
4	A04

Entity ID	Entity Title
<set filt... <v>	<set filt... <v>
Col Jack ...	0
maj_sam...	0
daniel_jac...	0
teal'c	0

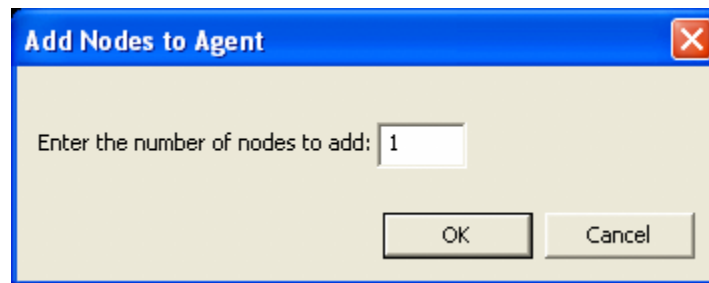
282.3 Node Sets

The Node Sets tab allows you to alter what, and how, a Meta-Network will be converted. It starts with a list of the NodeSets and empty checkboxes



282.4 Nodes Add

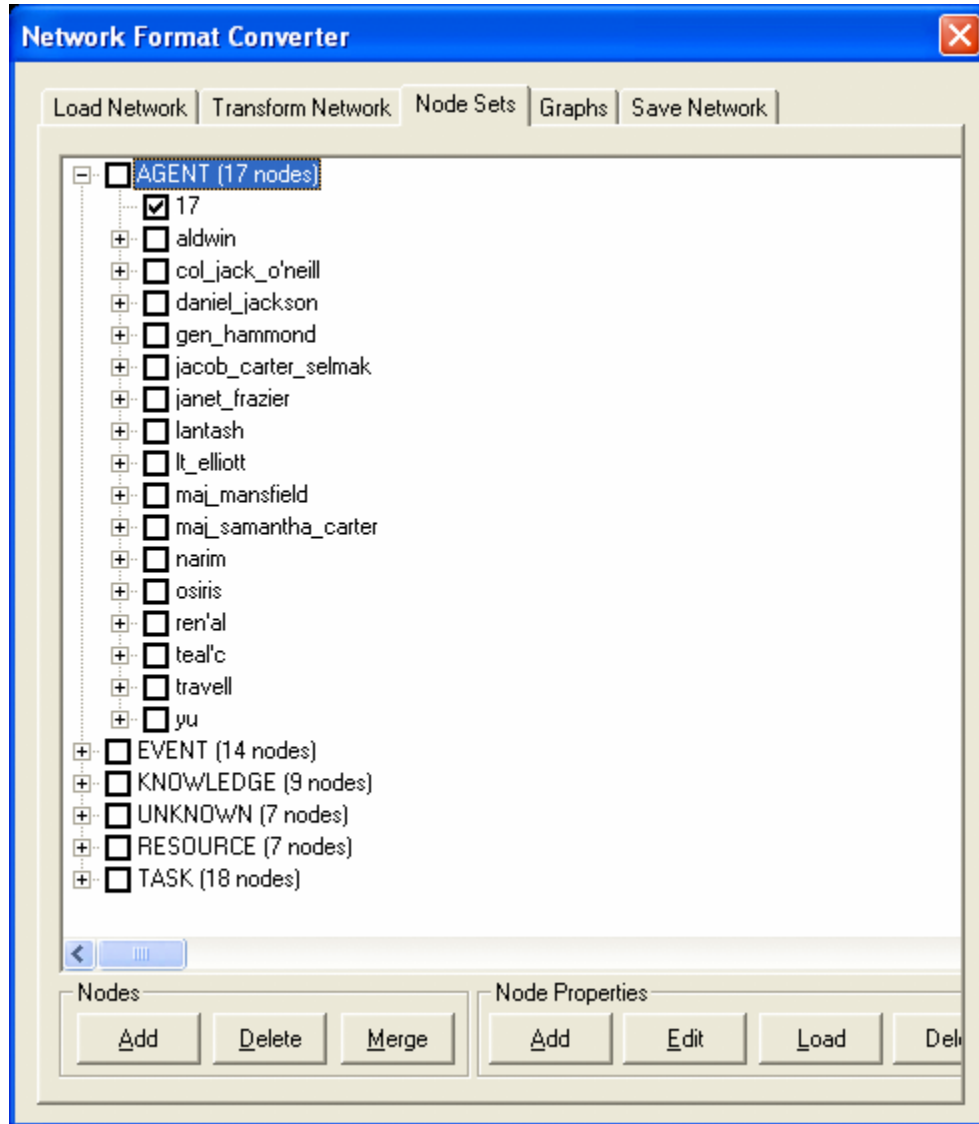
You can add a node to any set by placing a checkmark in the NodeSets' box and selecting the [Add] button. For this example a checkmark was placed in the Agent box and the [Add] button is selected. The dialog box will ask how many nodes you want to add.



Type in the number of nodes to add, in this case we'll only add 1, and select [OK]. The AGENT section accordions to show a new agent node, 17.

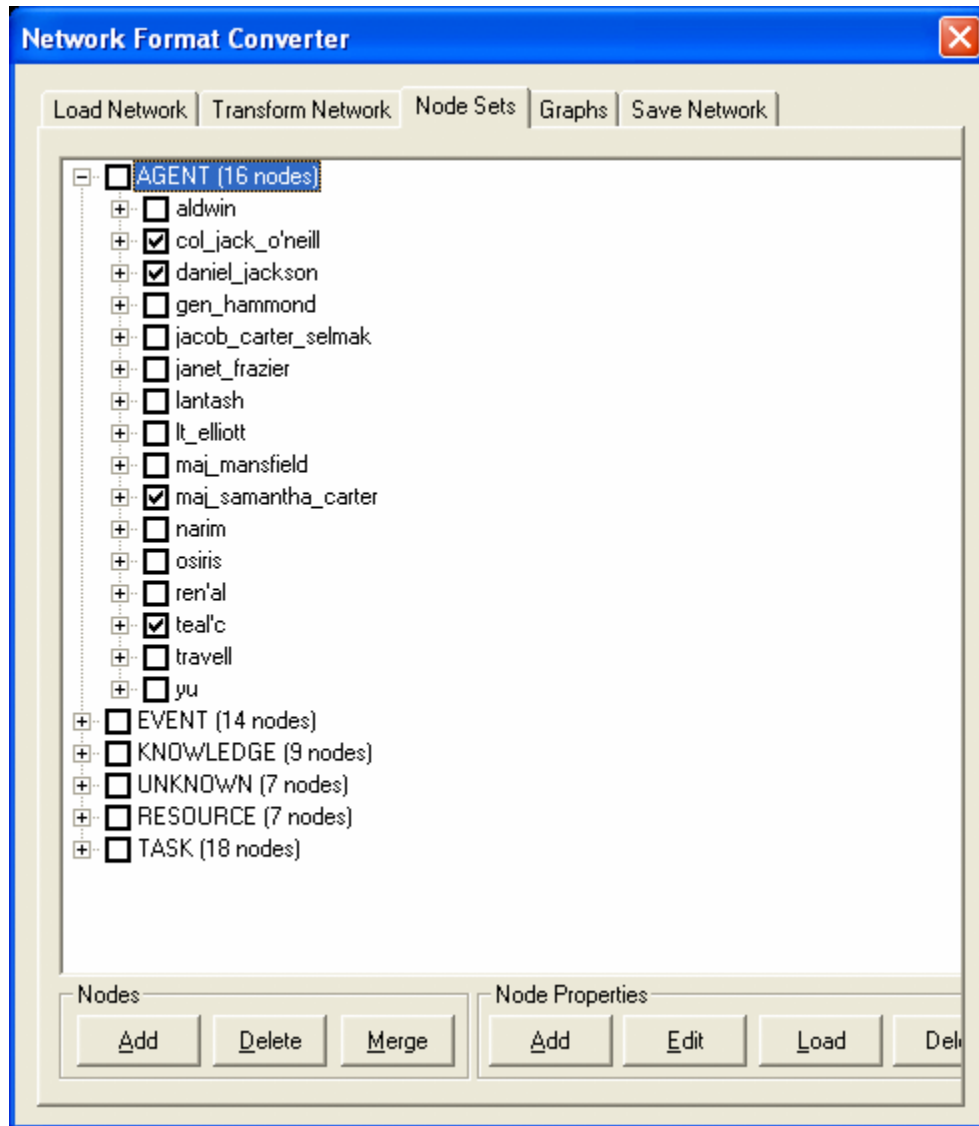
282.5 Nodes Delete

Now say you want to delete an agent, say 17. Place a checkmark in the checkbox and select the [Delete] button and it will be removed.

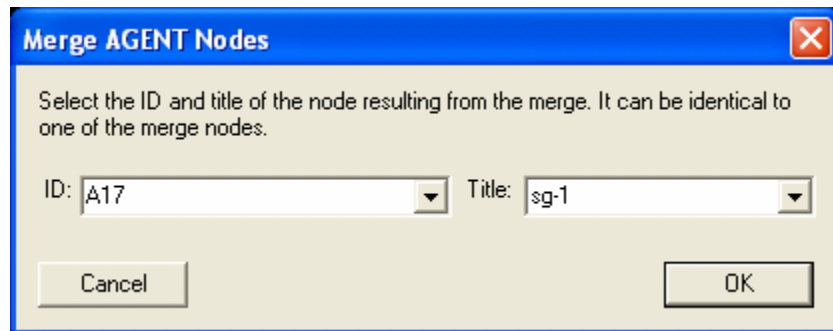


282.6 Nodes Merge

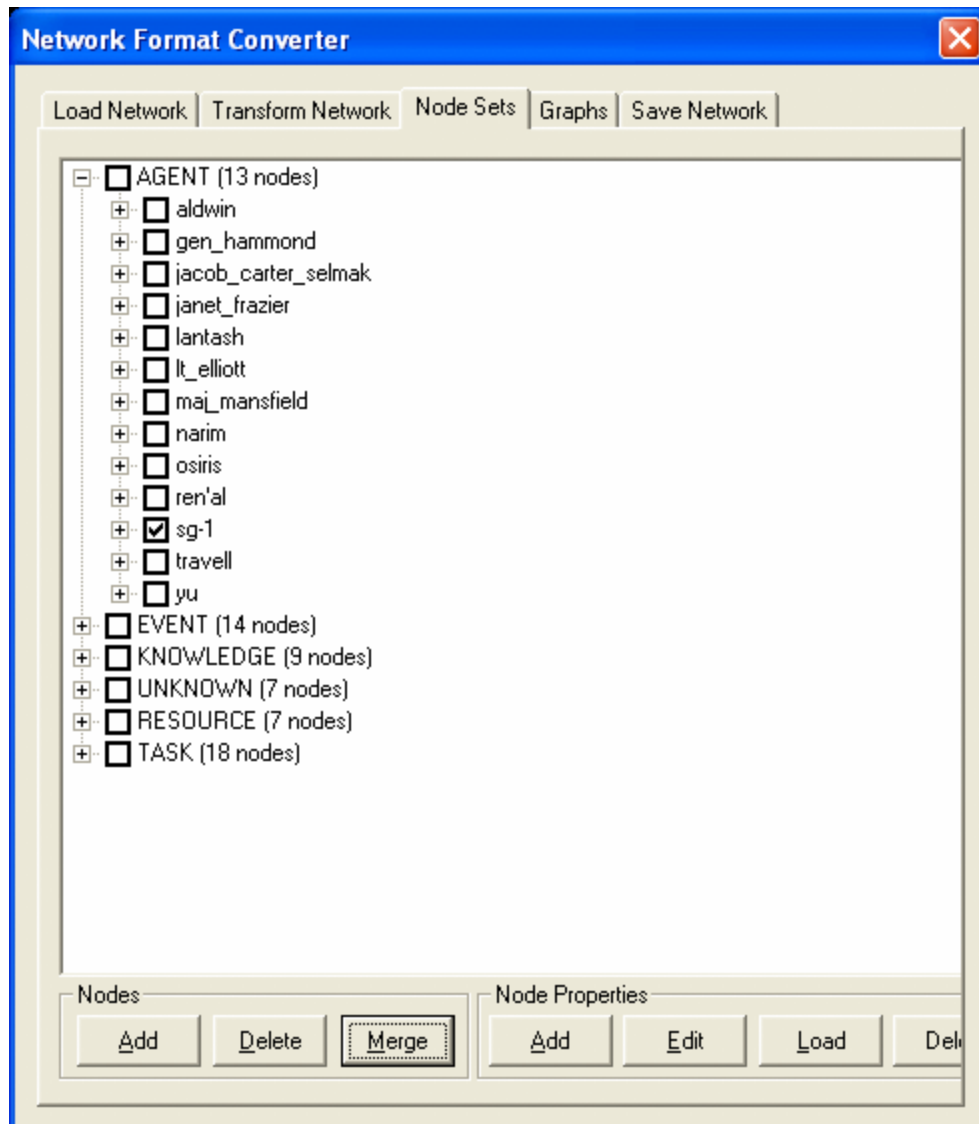
The third button in the Nodes section is [Merge]. With this function you can combine two or more nodes into a single node. Here I place checkmarks next to the members of SG-1 to combine them into a single node.



After selected the [Merge] button the Merge AGENT Nodes dialog asks me to give it both an ID and Title. I give it an ID unique from the original dataset, A17, and an unique Title, sg-1.

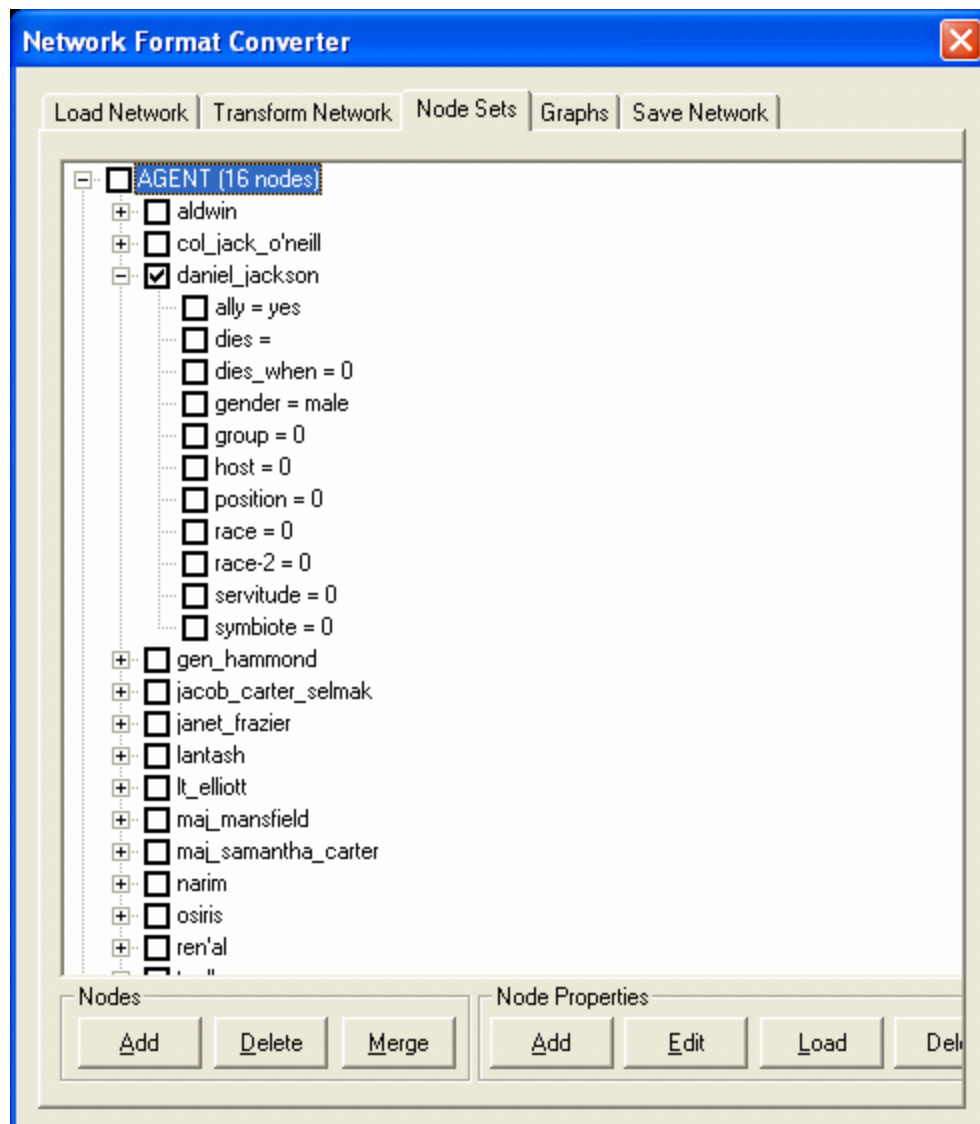


col_jack_o'neill, daniel_jackson, maj-samantha_carter, & teal'c have been removed and the new node, sg-1 has been added.

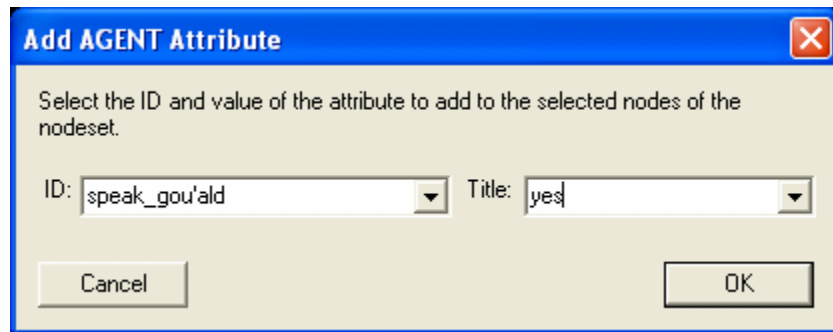


282.7 Node Properties

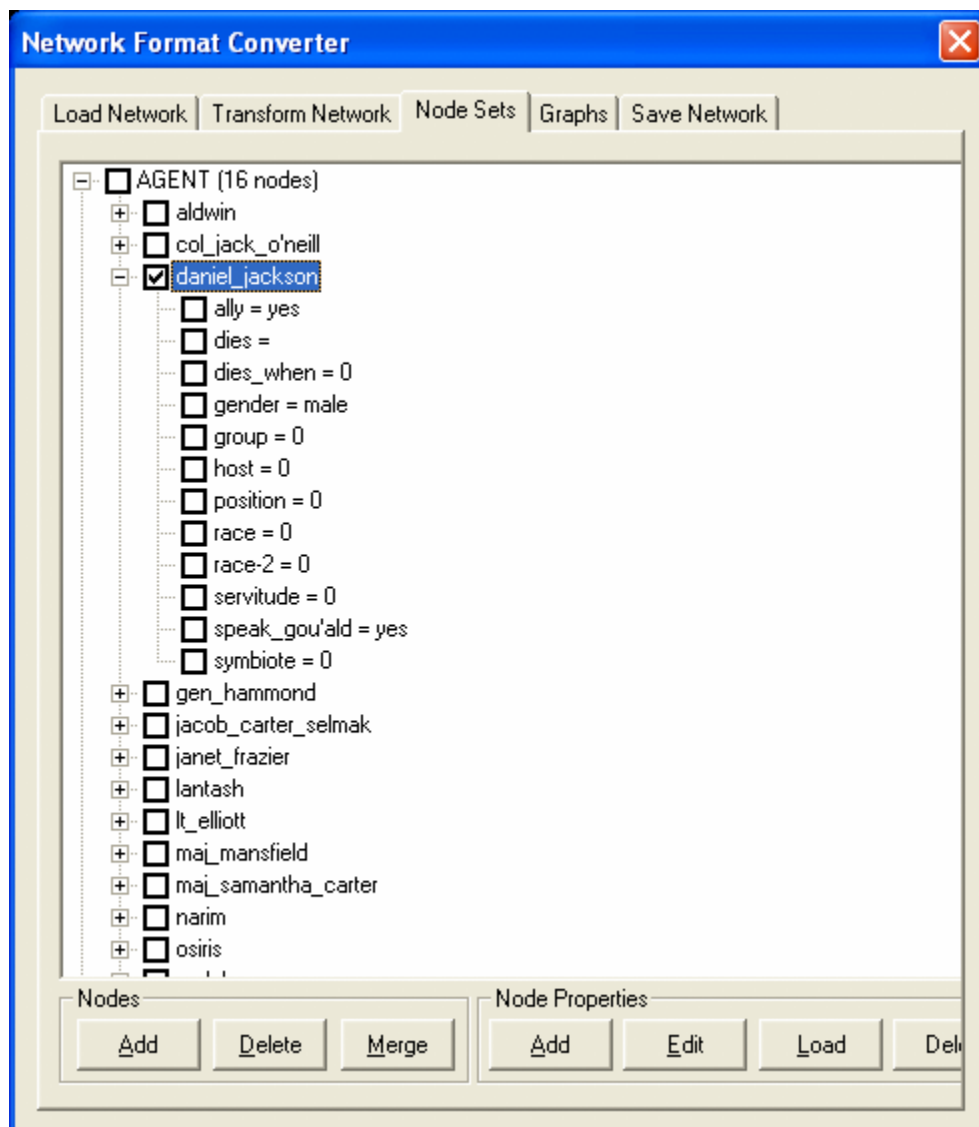
This section allows you to Add/Edit/Delete attributes to individual Nodes in a NodeSet. One important plot point was finding a human who spoke Gou'ald, and that was daniel_jackson. Place a checkmark in his box.



Select the [Add] button to bring up the Add AGENT Attribute window. in ID: type in the name of the new attribute. In Title: type in the value. Then select [OK].

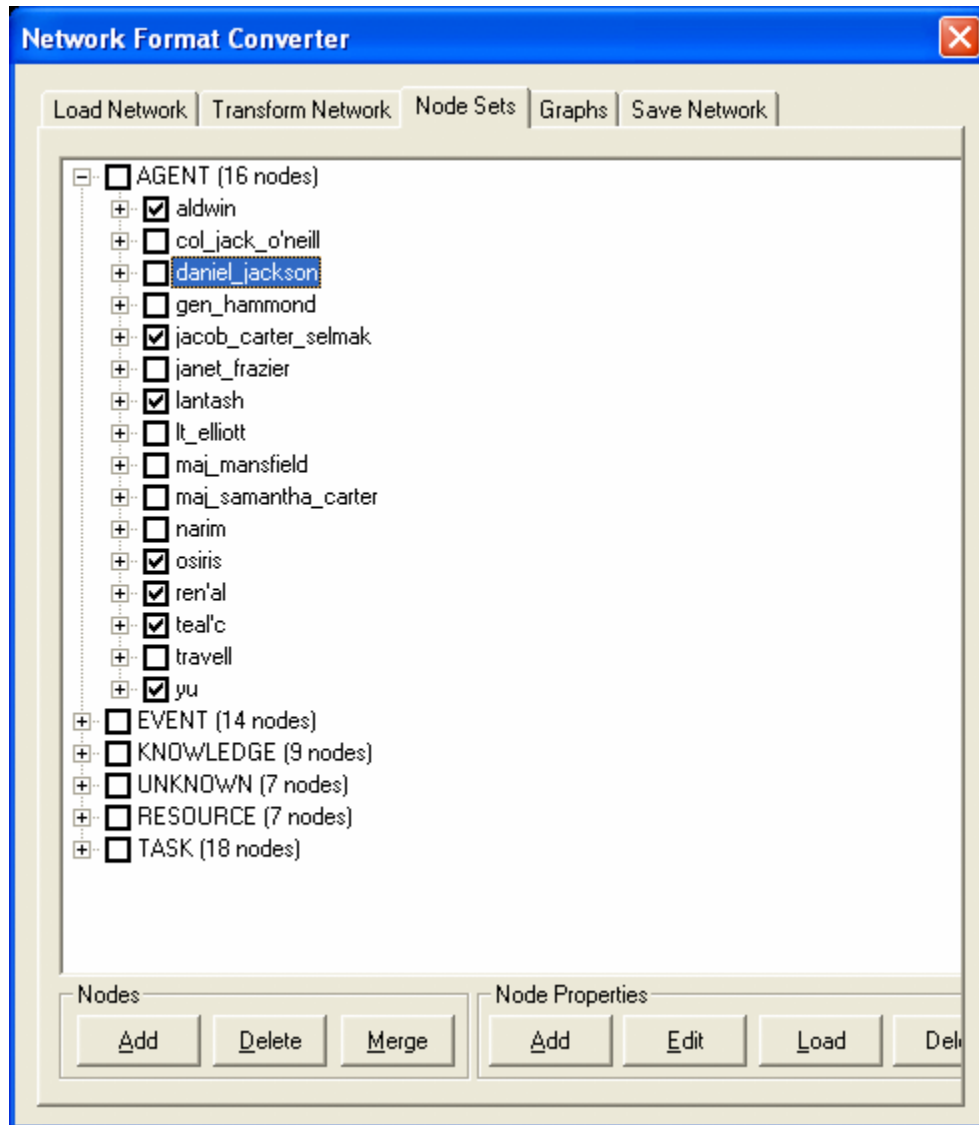


daniel_jackson now has the attribute speak-gou'ald=yes.



But other agents also spoke the language. But instead of adding them one at time place a checkmark in the box next to each agent that will receive that attribute. Then select [Add] and specify the attribute and value as done previously.

NOTE: Be sure to spell the attribute the same or ORA will add it as a different attribute.

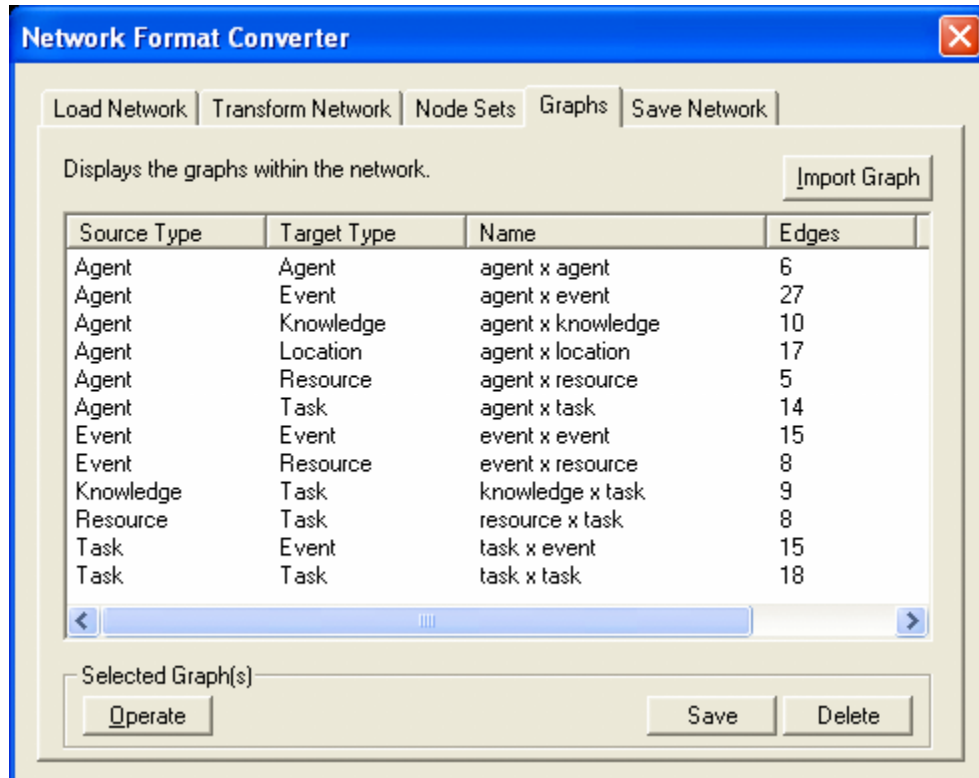


Save this new MetaNetwork under a new name. Select the Save Network tab, select the [Save...] button, and save it under a new name in the directory of your choice. Close the Network Converter window.

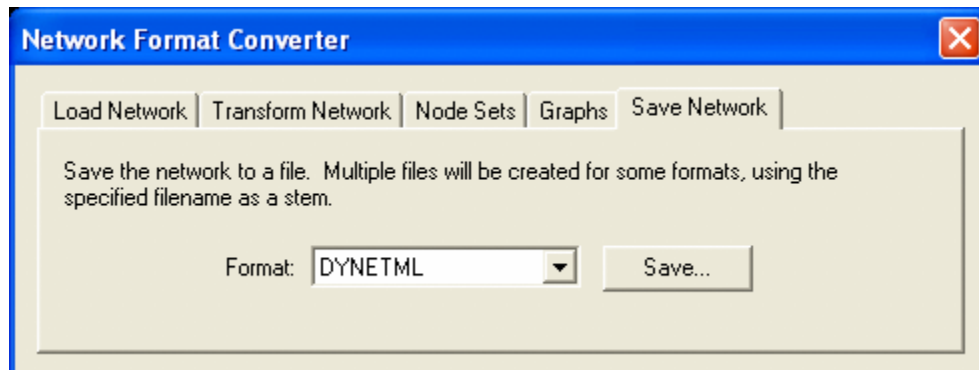
Open up the new MetaNetwork form the main menu, File ⇒ Open Meta-Network.... Viewing the agent NodeSet, select the Editor tab. A new attribute column, speak_gou'ald, shows the values inserted by the Network Converter.

	Entity ID	Entity Title		speak_gou...	race-2	servitude	gender
	<set filt...	<set filt...		<set filt...	<set filt...	<set filt...	<set filt...
<input type="checkbox"/>	A01	col_jack_...	0		0	0	male
<input type="checkbox"/>	A02	maj_sam...	0		0	0	female
<input type="checkbox"/>	A03	daniel_jac...	0	yes	0	0	male
<input type="checkbox"/>	A04	teal'c	0	yes	0	0	male
<input type="checkbox"/>	A05	jacob_cart...	0	yes	0	0	male
<input type="checkbox"/>	A06	lt_elliott	0		0	0	male
<input type="checkbox"/>	A07	ren'al	0	yes	0	0	female
<input type="checkbox"/>	A08	aldwin	0	yes	0	0	male
<input type="checkbox"/>	A09	janet_frazier	0		0	0	female
<input type="checkbox"/>	A10	maj_man...	0		0	0	male
<input type="checkbox"/>	A11	gen_ham...	0		0	0	male
<input type="checkbox"/>	A12	lantash	0	yes	0	0	male
<input type="checkbox"/>	A13	narim	0		0	0	male
<input type="checkbox"/>	A14	travell	0		0	0	femal
<input type="checkbox"/>	A15	osiris	0	yes	0	0	female
<input type="checkbox"/>	A16	yu	0	yes	0	0	male

282.8 Graphs



282.9 Save Networks



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284

286Glossary

A

Adjacency Matrix – A Matrix that is a square actor-by-actor ($i=j$) matrix where the presence of pair wise edges are recorded as elements. The main diagonal, or self-tie of an adjacency matrix is often ignored in network analysis.

Aggregation – Combining statistics from different entities to higher entities.

Algorithm – A finite list of well-defined instructions for accomplishing some task that, given an initial state, will terminate in a defined end-state.

Attribute – Indicates the presence, absence, or strength of a particular connection between entities in a Matrix.

B

Betweenness – Degree an individual lies between other individuals in the network; the extent to which an entity is directly connected only to those other entities that are not directly connected to each other; an intermediary; liaisons; bridges. Therefore, it's the number of entities who an entity is connected to indirectly through their direct links.

Betweenness Centrality – High in betweenness but not degree centrality. This entity connects disconnected groups, like a Go-between.

Bimodal Network – A network most commonly arising as a mixture of two different unimodal networks*.

Binarize – Divides your data into two sets; zero or one.

Bipartite Graph – Also called a bigraph. It's a set of entities decomposed into two disjoint sets such that no two entities within the same set are adjacent.

C

Caesar III – An application for the design of information processing and decision making organizations. An application for the design of decision making organizations at the operational and tactical levels; it takes into consideration cultural differences in coalitions and of adversaries. This tool is under development by George Mason University.

Categorical – An Attribute Type used primarily used for grouping nodes.

Centrality – The nearness of an entity to all other entities in a network. It displays the ability to access information through edges connecting other entities. The closeness is the inverse of the sum of the shortest distances between each entity and every other entity in the network.

Centralization – Indicates the distribution of connections in the employee communication network as the degree to which communication and/or information flow is centralized around a single agent or small group.

Characteristic Path Length – The median of the average shortest distances (number of links) connecting each employee to all other employees.

Interpretation

Characteristic path length gives a insight into how information spreads. It reflects the communication performance of the entire network and is important for diffusing information and routing information to the right people. A small average path length results in fewer "hops" where individuals or groups don't get information.

Classic SNA density – The number of edges divided by the number of possible edges not including self-reference. For a square matrix, this algorithm* first converts the diagonal to 0, thereby ignoring self-reference (an entity connecting to itself) and then calculates the density. When there are N entities, the denominator is $(N*(N-1))$. To consider the self-referential information use general density.

Clique – A sub-structure that is defined as a set of entities where every entity is connected to every other entity.

Clique Count – The number of distinct cliques to which each entity belongs.

Closeness – Entity that is closest to all other Entities and has rapid access to all information.

Clustering coefficient – Used to determine whether or not a graph is a small-world network.

Cognitive Demand – Measures the total amount of effort expended by each agent to do its tasks.

Column Degree – see Out Degree*.

Complexity – Complexity reflects cohesiveness in the organization by comparing existing links to all possible links in all four networks (employee, task, knowledge and resource).

Complementarity – The idea that people seek others with characteristics that are different from and complement their own, aka the idea that opposites attract.

Concor Grouping – Concor recursively splits partitions and the user selects n splits. (n splits $\rightarrow 2^n$ groups). At each split it divides the entities based on maximum correlation in outgoing connections. Helps find groups with similar roles in networks, even if dispersed.

Congruence – The match between a particular organizational design and the organization's ability to carry out a task.

Construct – A reduced form of Construct is found in ORA in the Near Term Impact Report.

Continuous – A Attribute Type primarily used for values that are numerical so that statistical analysis can be performed (Average, Minimum, Maximum, and Standard Deviation).

Count – The total of any part of a MetaNetwork row, column, entity, edge, isolate, etc.

CSV – File structure meaning Comma Separated Value. Common output structure used in database programs for formatting data.

D

Degree – The total number of edges to other entities in the network.

Degree Centrality – Entity with the most connections. (i.e. In the know). Identifying the sources for intel helps in reducing information flow.

Density –

- **Binary Network:** The proportion of all possible edges actually present in the Matrix.
- **Value Network:** The sum of the edges divided by the number of possible edges. (i.e. the ratio of the total edge strength that is actually present to the total number of possible edges).

Dyad – Two entities and the connection between them.

Dyadic Analysis – Statistical analysis where the data is in the form of ordered pairs or dyads. The dyads in such an analysis may or may not be for a network.

Dynamic Network Analysis – Dynamic Network Analysis (DNA) is an emergent scientific field that brings together traditional Social Network Analysis* (SNA), Link Analysis* (LA) and multi-agent systems (MAS).

DyNetML – DynetML is an xml based interchange language for relational data including nodes, ties, and the attributes of nodes and ties. DyNetML is a universal data interchange format to enable exchange of rich social network data and improve compatibility of analysis and visualization tools.

E

Edge – See Link.

Entity – A *who, what, where, how, why, or thing* that is being studied such as people, agents, organizations, beliefs, expertise, resource, tasks, events, or locations. Node the representation of a single entity (a who, what, where, how why item).

Entity Class – A set of entities of one type.

Entity Level Metric – is one that is defined for, and gives a value for, each entity in a network. If there are x entities in a network, then the metric is calculated x times, once each for each entity. Examples are Degree Centrality*, Betweenness*, and Cognitive Demand*.

Entity Set – See Meta-Node.

Eigenvector Centrality – Entity most connected to other highly connected entities. Assists in identifying those who can mobilize others

F

FOG – (F)uzzy (O)verlapping (G)roups. Gives a better understanding of individuals spanning groups. Fuzzy groups are a more natural and compelling way of thinking of human social groups.

G

General density – The number of edges divided by the number of possible edges including self-reference. For a square matrix, this algorithm* includes self-reference (an entity connecting to itself) when it calculates the density. When there are N entities, the denominator is (N*N). To ignore self-referential information use classic SNA* density.

Geodesic Distance – A generalization of the notion of a straight line to curved spaces. In presence of a metric, geodesics are defined to be (locally) the shortest path between points on the space.

Gini coefficient – The measure of inequality of a distribution of income. Uses a ratio with values between 0 and 1: the numerator is the area between the Lorenz curve of the distribution and the uniform (perfect) distribution line; the denominator is the area under the uniform distribution line.

Graph Level Metric – A metric defined for, and gives a value for, the network as a whole. The metric is calculated once for the network. Examples are Centralization, Graph Hierarchy, and the maximum or average Betweenness.

GraphML – GraphML is a comprehensive and easy-to-use file format for graphs. It consists of a language core to describe the structural properties of a graph and a flexible extension mechanism to add application-specific data.

Group – a collection of things (entities, nodes, ties, networks). A group might at times be represented as a meta-node. Nodes may be classified in to groups on the basis of a shared attribute, type, id-range, label, user selection, etc. For example, if you have a set of people and know their gender, then their might be two groups - men and women. In addition the nodes representing those people could be displayed as a meta-node for men and a meta-node for women. Nodes may be classified in to groups on the basis of a grouping algorithm. For example, if you have a network showing connections among members of an organization and you run a grouping algorithm it will return clusters of nodes that fit together on some mathematical criteria. This cluster is a group and can be represented as a meta-node.

H

Hamming Distance – Number minimum number of substitutions required to change one string into another string of equal length. (i.e. "toned" and "roses" is 3.)

Heuristics – Problem-solving by trial and error: a method of solving a problem for which no formula exists, based on informal methods or experience, and employing a form of trial and error iteration.

Homophily – (i.e., love of the same) is the tendency of individuals to associate and bond with similar others.

- Status homophily means that individuals with similar social status characteristics are more likely to associate with each other than by chance.
- Value homophily refers to a tendency to associate with others who think in similar ways, regardless of differences in status.

HTML – HyperText Markup Language.

I

In-Degree – The sum of the connections leading to an entity from other entities. Sometimes referred to as row degree.

Influence network – A network of hypotheses regarding task performance, event happening and related efforts.

Isolate – any entity which has no connections to any other entity

L

Latent Semantic Analysis – Latent semantic analysis (LSA) is a technique in natural language processing, in particular in vectorial semantics, of analyzing relationships between a set of documents and the terms they contain by producing a set of concepts related to the documents and terms.

Lattice Network – A graph in which the edges are placed at the integer coordinate points of the n-dimensional Euclidean space and each entity connects to entities which are exactly one unit away from it.

Link – The representation of the tie, connection, relation, edge between two nodes.

Link Analysis – A scientific area focused on the study of patterns emerging from dyadic observations. The relationships are typically a form of co-presence between two entities. Also multiple dyads that may or may not form a network.

Link Class – A set of Links of one type. A set of links of one type can be represented as a meta-link.

M

Main Diagonal – in a square matrix this is the conjunction of the rows and cells for the same entity.

Math Terms

These mathematical terms and symbols are used: Let S be any set:

- $\text{card}(S) = |S|$ = the cardinality of S (the cardinality of the entity-sets is represented as $|A|$, $|K|$, $|R|$, $|T|$)
- \Re denotes a real number
- \mathbb{Z} denotes an integer

Matrix Algebra – The part of algebra that deals with the theory of matrices.

Measure – A measure is a function that maps one or more networks to \mathbb{R}^n . Measures are often scalar ($n=1$) or vector valued with $n=|V|$ or $n=|U|$.

Meta-Link – The representation of a Group of Links.

MetaNetwork – See Meta-Network

Meta-Network – The representation of a Group of Networks.

Meta-Node – A representation of a Group of nodes.

Monte Carlo – A random optimization of your organization

MRQAP - This describes a report in ORA. See Reports for more information. For multivariate cases, if your dependent variable is continuous or count data (like in a negative binomial case), you should use MRQAP. If your dependent variable is binary, you should use ERGM (P^*) which is forthcoming in ORA. One can perform MRQAP on data that have a dichotomous dependent variable (basically, this is equivalent to using a linear probability model). You do need to interpret your results accordingly.

Multi-Agent System – A loosely coupled network of problem-solver entities that work together to find answers to problems that are beyond the individual capabilities or knowledge of each entity

Multi-entity – More than one type of entity (people, events, locations, etc.).

Multi-plex – Network where the links are from two or more relation classes.

Multimode Network – Where the entities are in two or more entity classes.

N

Neighbors – Entities that share an immediate edge to the entity selected.

Network – The representation of a set of nodes (including meta-nodes) of one type and the links (including meta-links) of one type between them.

A network N is a triple consisting of two sets of entities, called U and V , and a set of edges $E \subset U \times V$. Thus, we write $N=(U,V,E)$. An element $e = (i,j)$ in E indicates a relationship or tie between entities $i \in U$ and $j \in V$. A network where $U=V$ and therefore $E \subset V \times V$ is called unimodal*; otherwise the network is bimodal*. We write $G=(V,E)$ for unimodal* networks. For our purposes, unimodal networks will not contain self loops, which means that $(i,i) \notin E$ for $i \in V$.

Network Class – A set of Networks on one type. This can also be represented as a Meta-Network.

Network data format – usually comes in the form of NodeSet 1 listed vertically in column A starting in row 2 and NodeSet 2 listed horizontally in row 1 starting with column B. All the intersecting cells are the links between each of the nodes.

Newman Grouping – Finds unusually dense clusters, even in large networks.

Node – A representation of a real-world entity (a who, what, where, how, why item).

Node Class – A set of nodes of one type. Note a set of nodes of one type can be represented as a meta-node.

Normalized Sum – Otherwise known as the Average.

Notation:

The following matrix notation is used throughout the document for an arbitrary matrix X :

- $X(i,j)$ = the entry in the i^{th} row and j^{th} column of X
- $X(i,:) = i^{\text{th}}$ row vector of X
- $X(:,j) = j^{\text{th}}$ column vector of X
- $\text{sum}(X)$ = sum of the elements in X (also, X can be a row or column vector of a matrix)
- $\text{dich}(X)$ = dichotomize (make binary) X , so that $\text{dich}(X)(i,j) = 1$ iff $X(i,j) > 0$
- X' = the transpose of X
- $\sim X$ = for binary X , $\sim X(i,j) = 1$ iff $X(i,j) = 0$
- $X@X$ = element-wise multiplication of two matrices (e.g. $Z=X@Y \Rightarrow Z(i,j) = X(i,j)*Y(i,j)$)

O

ODBC – (O)pen (D)ata (B)ase (C)onnectivity is an access method developed by the SQL Access group in 1992 whose goal was to make it possible to access any data from any application, regardless of which database management system (DBMS) is handling the data.

Ontology – "The Specifics of a Concept". The group of entities, resources, knowledge, and tasks that exist in the same domain and are connected to one another. It's a simplified way of viewing the information.

Organization – A collection of networks.

Out-Degree – The sum of the connections leading out from an entity to other entities. This is a measure of how influential the entity may be. Sometimes referred to as column degree.

P

Pajek – A visual tool for analyzing large networks (networks having thousands of vertices).

Path – A set of nodes and links that form a single unbroken chain, such that no node or link is repeated. i.e. $A > B > C > D > E$

Pendant – Any entity which is only connected by one edge. They appear to dangle off the main group.

Percolation Theory – The behavior of connected clusters in a random network.

Pythia – Program used to create Influence Nets. Pythia is a timed influence net application. This tool can be downloaded at the following URL: <http://sysarch.gmu.edu/main/software/>.

Q

QAP Correlation – Calculates measures of nominal, ordinal, and interval association between the relations in two matrices, and uses quadratic assignment procedures to develop standard errors to test for the significance of association.

QAP is designed as a bivariate test (only two variables). Generally, QAP is perfectly fine for almost any bivariate network problem.

R

Random Graph – One tries to prove the existence of graphs with certain properties by assigning random edges to various entities. The existence of a property on a random graph can be translated to the existence of the property on almost all graphs using the famous Szemerédi regularity lemma*.

Reciprocity – The percentage of entities in a graph that are bi-directional.

Redundancy – Number of entities that access to the same resources, are assigned the same task, or know the same knowledge. Redundancy occurs only when more than one agent fits the condition.

Relation – The way in which entities in one class relate to entities in another class.

Robustness – Two different definitions:

- **Networks** – Concerned with the reliability (Kim & MÃ©dard, 2004) and continued functioning of a network following an intervention. The robustness of a network is particularly relevant in communication-type and flow-oriented networks. The purpose for understanding robustness of a network has more of a management of the network connotation.
- **Measures** – This meaning has more of a statistical connotation. Studying the robustness of a measure of a network can also be referred to as conducting a sensitivity analysis on the measure. In keeping with the terminology of the most-recently published research in this area, in lieu of using the term sensitivity, we too will use the robustness term, although the terms can be used interchangeably. A measure is robust if a slight perturbation in its input produces a slight change in its output.

Row Degree – see In Degree*.

S

Scale-Free Network – Some entities act as highly connected hubs (high degree), although most entities are of low degree. Scale-free networks' structure and dynamics are independent of the system's size N , the number of entities the system has. A network that is scale-free will have the same properties no matter what the number of its entities is.

Self-Loop – An entity with a connection to itself.

Simmelian Ties – Two entities are Simmelian Tied to one another if they are reciprocally and strongly tied to each other and strongly tied to at least one third party in common.

Simulated Annealing – A method of finding optimal values numerically. It's a search method as opposed to a gradient based algorithm. It chooses a new point, and (for optimization) all uphill points are accepted while some downhill points are accepted depending on a probabilistic criteria.

The term Simulated Annealing draws its inspiration from metallurgy, where atoms within a metal are heated thereby dislodging them from a metal's internal structure transforming the metal into another atomic state. In this way, your organization is heated changing its components in the attempt to arrive at an optimized state.

Slow Measures – As the name implies these measures generally take longer to run.

Small-World Network – Small-World Networks will have sub-networks that are characterized by the presence of connections between almost any two entities within them.

Social Network Analysis – The term Social Network Analysis (or SNA) is used to refer to the analysis of any network such that all the entities are of one type (e.g., all people, or all roles, or all organizations), or at most two types (e.g., people and the groups they belong to).

Sphere of Influence – One entity's direct relationship with one of it's neighbors as a function of specified path length.

Standard Deviation – The square root of the variance where variance is the average of the squared differences between data points.

.stl file format – This file format is native to the stereolithography CAD software created by 3D Systems. STL files describe only the surface geometry of a three dimensional object without any representation of color, texture or other common CAD model attributes and can use both ASCII and binary representations

Szemerédi's Regularity Lemma – A fundamental structural result in extremal graph theory due to Szemerédi (1978). The regularity lemma essentially says that every graph can be well-approximated by the union of a constant number of random-like bipartite graphs, called regular pairs.

T

Table data format – Table data usually contains a column with referencing IDs and headers denoting column names.

Tie – see Link

Topology – The study of the arrangement or mapping of the elements (links, nodes, etc.) of a network, especially the physical (real) and logical (virtual) interconnections between nodes.

Total Degree Centrality – The normalized sum of an entity's row and column degrees.

Trail – A set of nodes and links that form a single unbroken chain that can revisit nodes but not links. i.e. $A > B > C > A > D$

Transpose – In linear algebra, the transpose of a matrix A is another matrix A^T (also written A^tr , tA , or A') created by any one of the following equivalent actions:

- write the rows of A as the columns of A^T
- write the columns of A as the rows of A^T
- reflect A by its main diagonal (which starts from the top left) to obtain A^T

See The Transpose Wikipedia Entry for formulas, examples and more information.

U

Unimodal networks – These are also called square networks because their adjacency matrix* is square; the diagonal is zero diagonal because there are no self-loops*.

W

Walk – A set of nodes and links that form a single unbroken chain that can revisit both nodes and links. i.e. $A > B > C > B > D$.